

# Vision

PSYC 5665 - Prosem

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28 October 2020

# Main Points

- “Light” is energy
- “Light” is an experience
- The core of vision science is to understand the relationship between these two domains.

# Levels of Understanding

- Molecular
- Cellular
- Systems
- Behavioral
- We want it all!

# Light as Energy

# Light as Energy

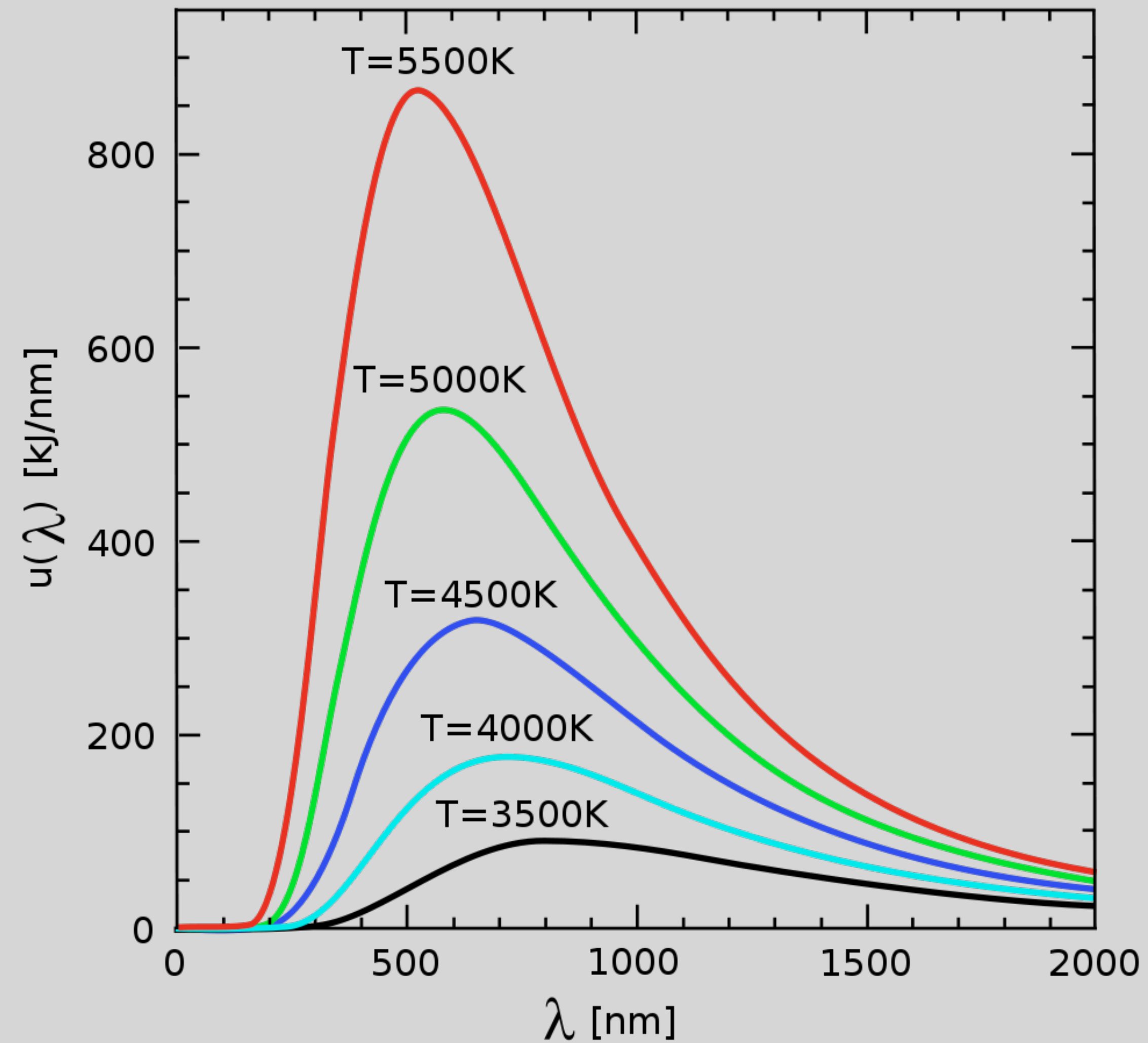
- Quanta
- Only one property
  - Energy (E)
  - Frequency ( $\nu$ )
  - Wavelength ( $\lambda$ )
- Light has no color

$$E = h \cdot \nu \quad \text{Planck-Einstein}$$

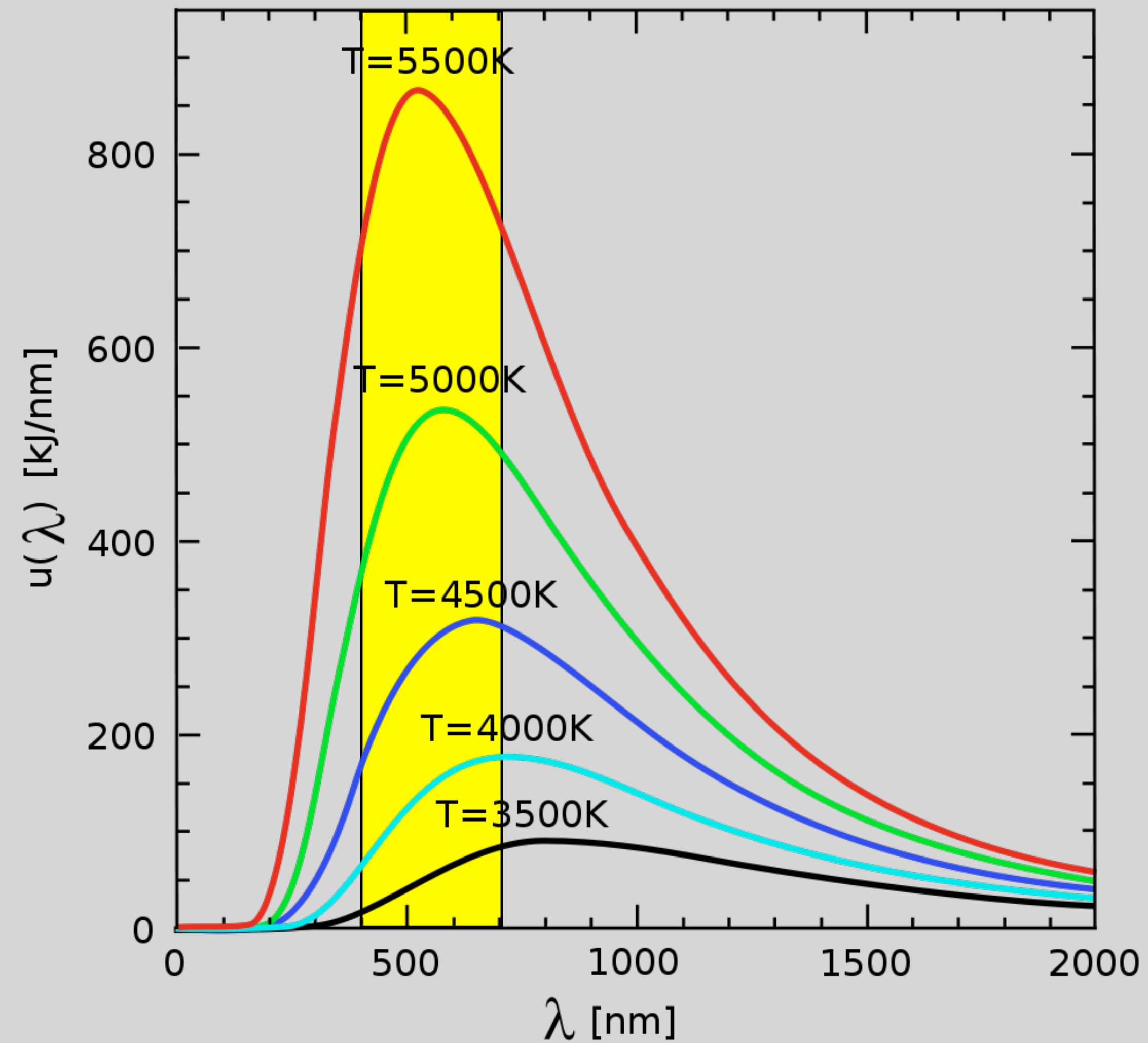
$$c = \lambda \cdot \nu$$

$$E = \frac{c \cdot h}{\lambda}$$

# Black Body Radiator



# Black Body Radiator

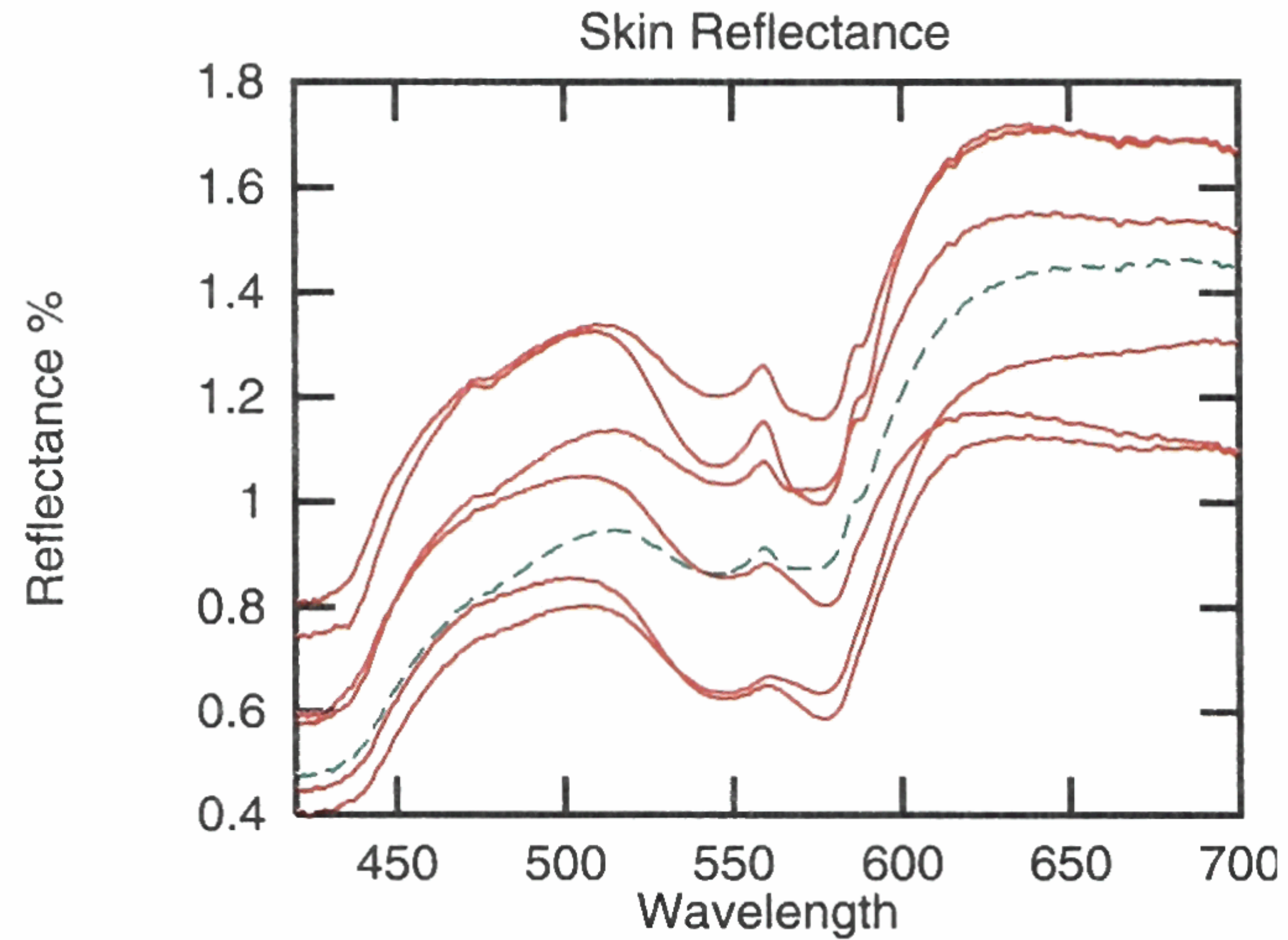


# Light Energy Interacts with Matter

- Reflected
- Transmitted
- Absorbed



# Visible Spectra



**Fig. 4.** Spectra of the back of the hand.

# How The Eye Works

- Optical instrument
  - Cornea and lens
- Neural information processor
  - Retina – a complex network of neurons

# Optics of the Eye: René Descartes (1596–1650)

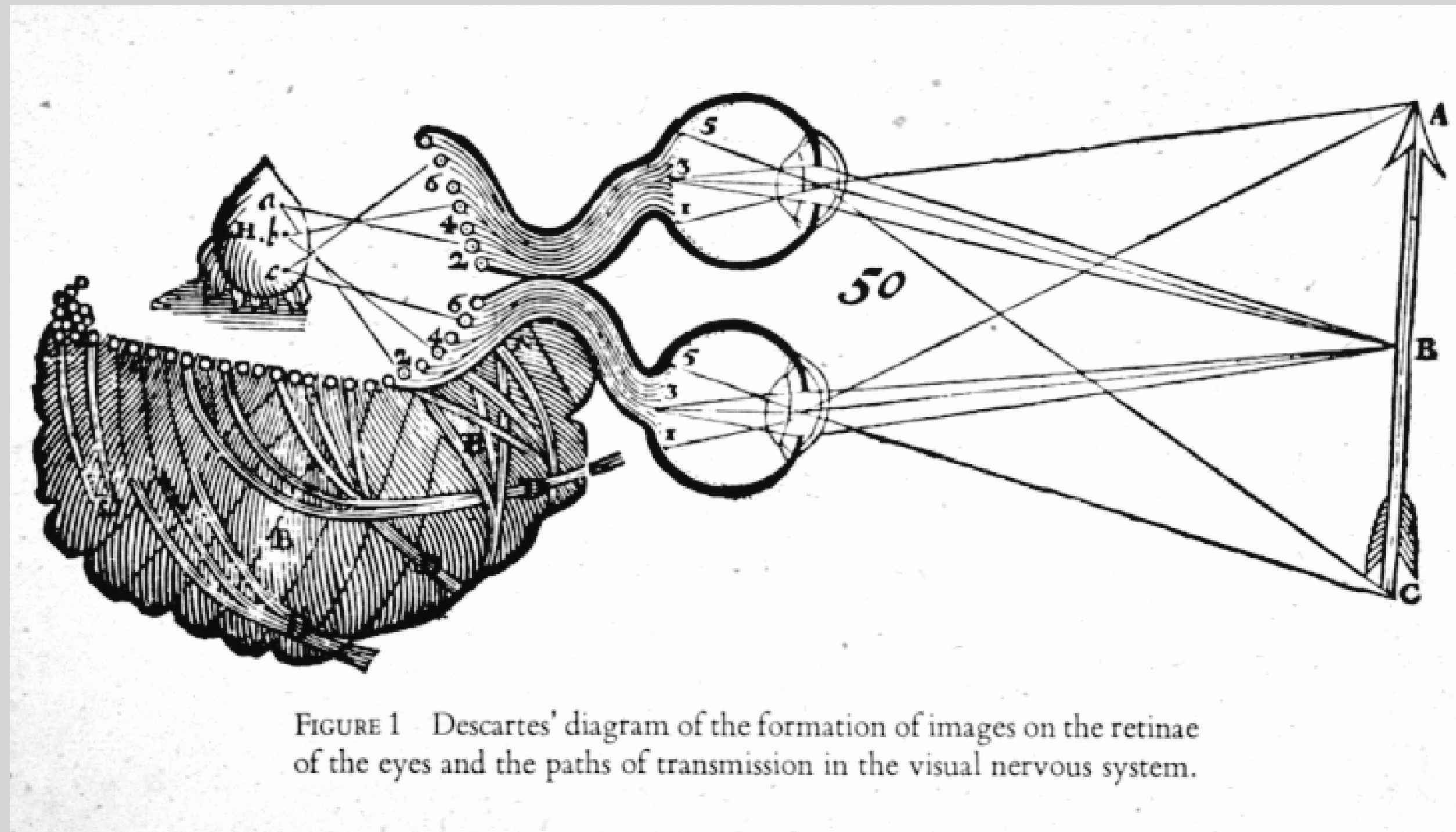
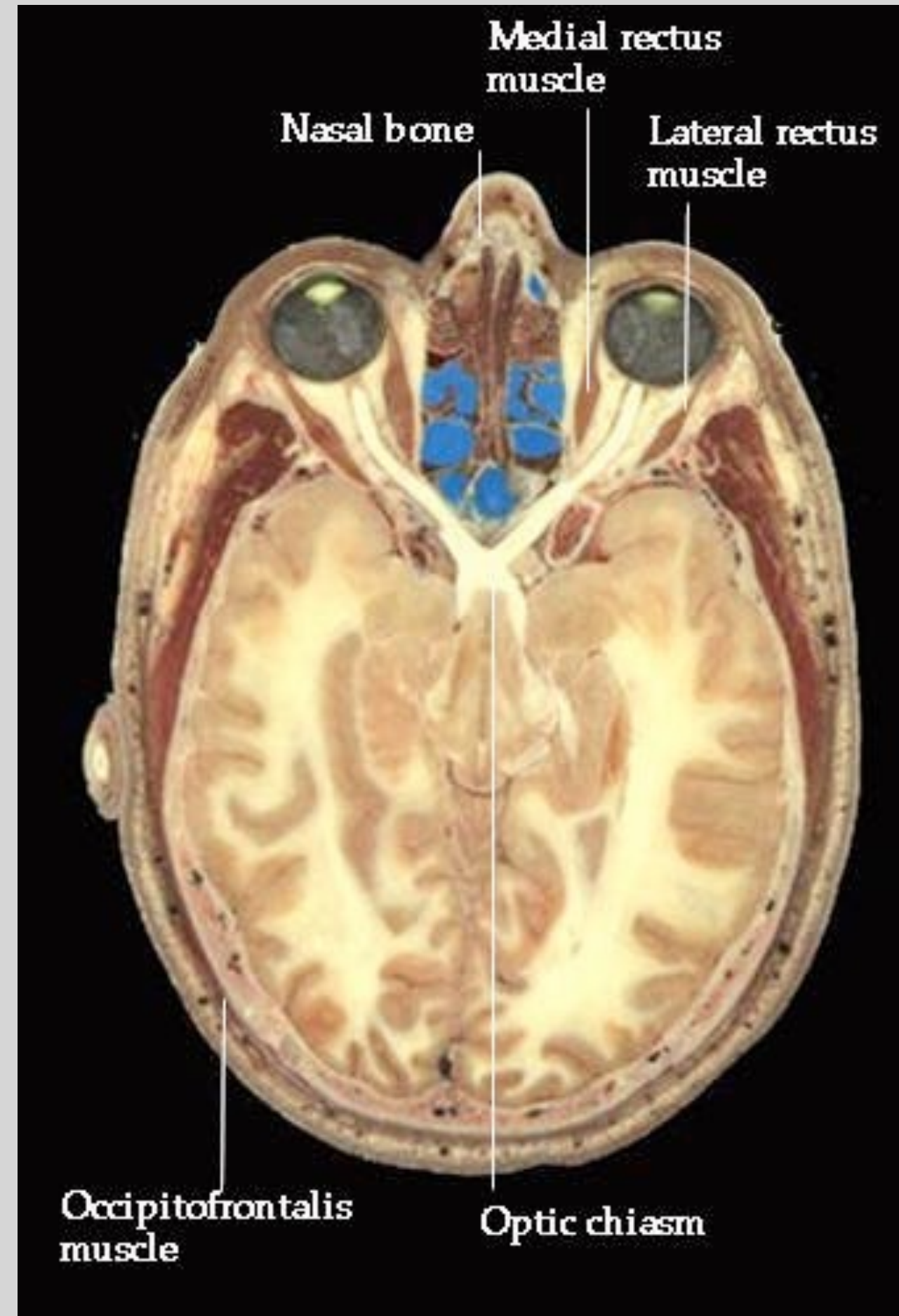
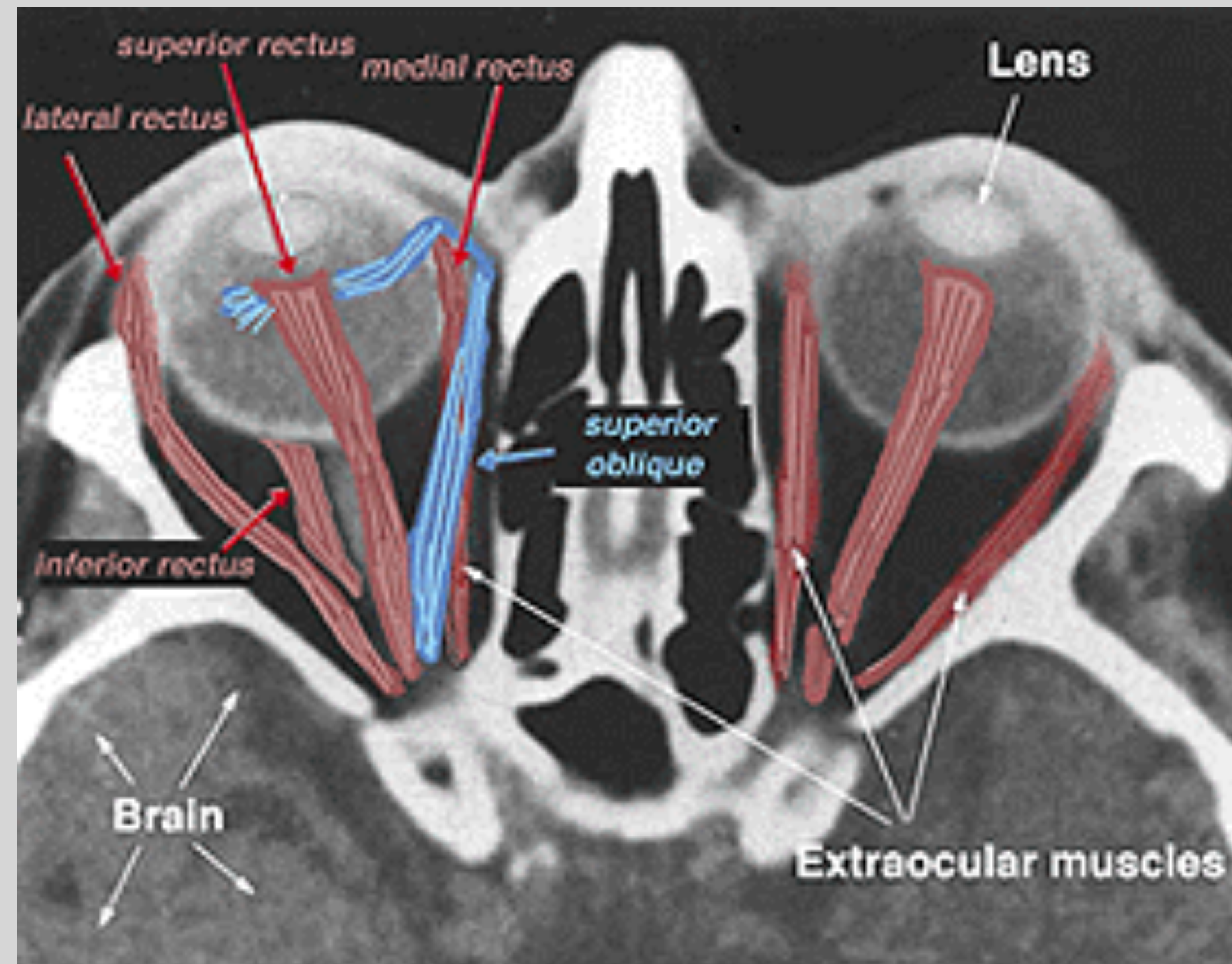


FIGURE 1 Descartes' diagram of the formation of images on the retinae of the eyes and the paths of transmission in the visual nervous system.

# The Visual System

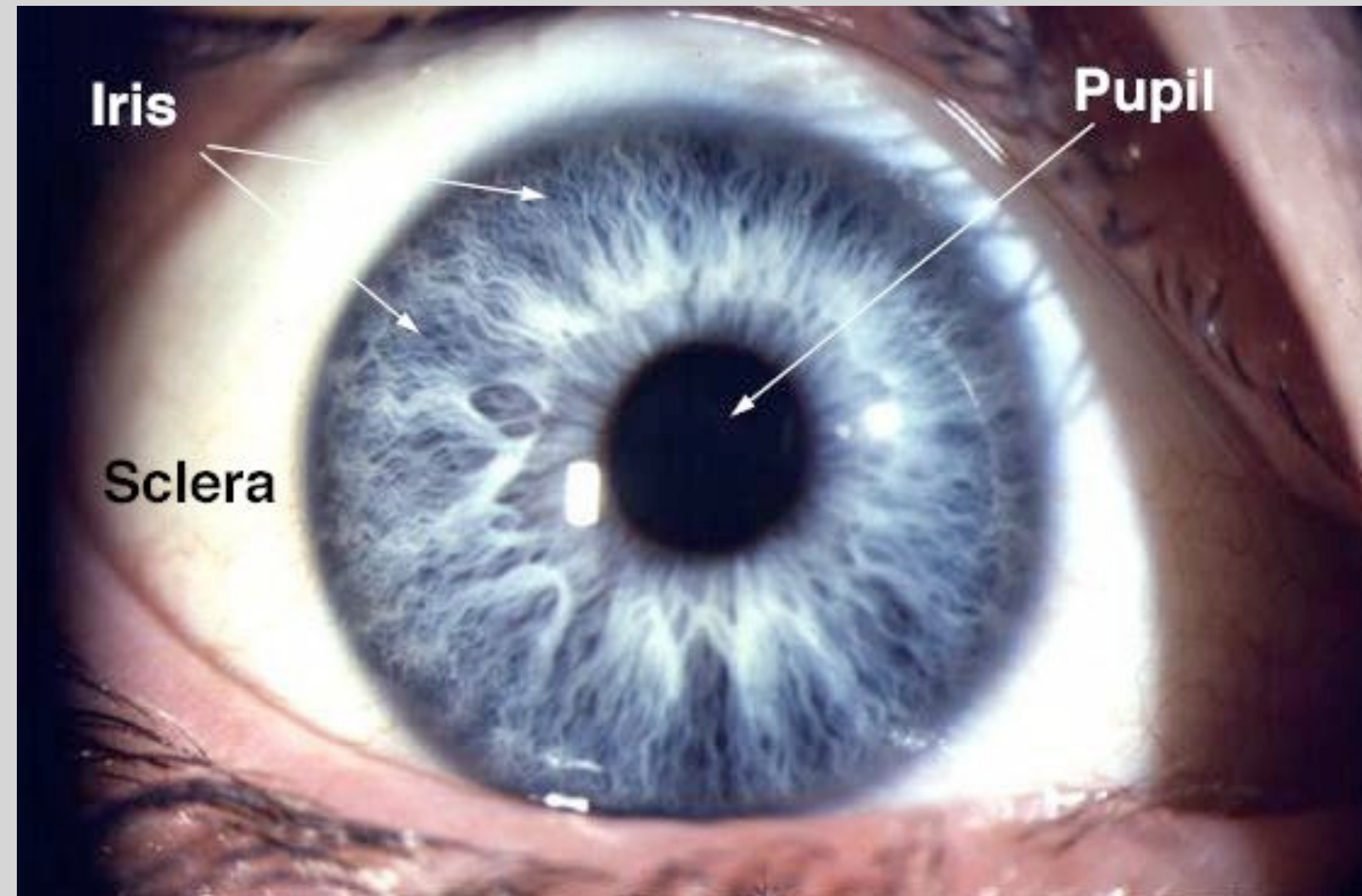


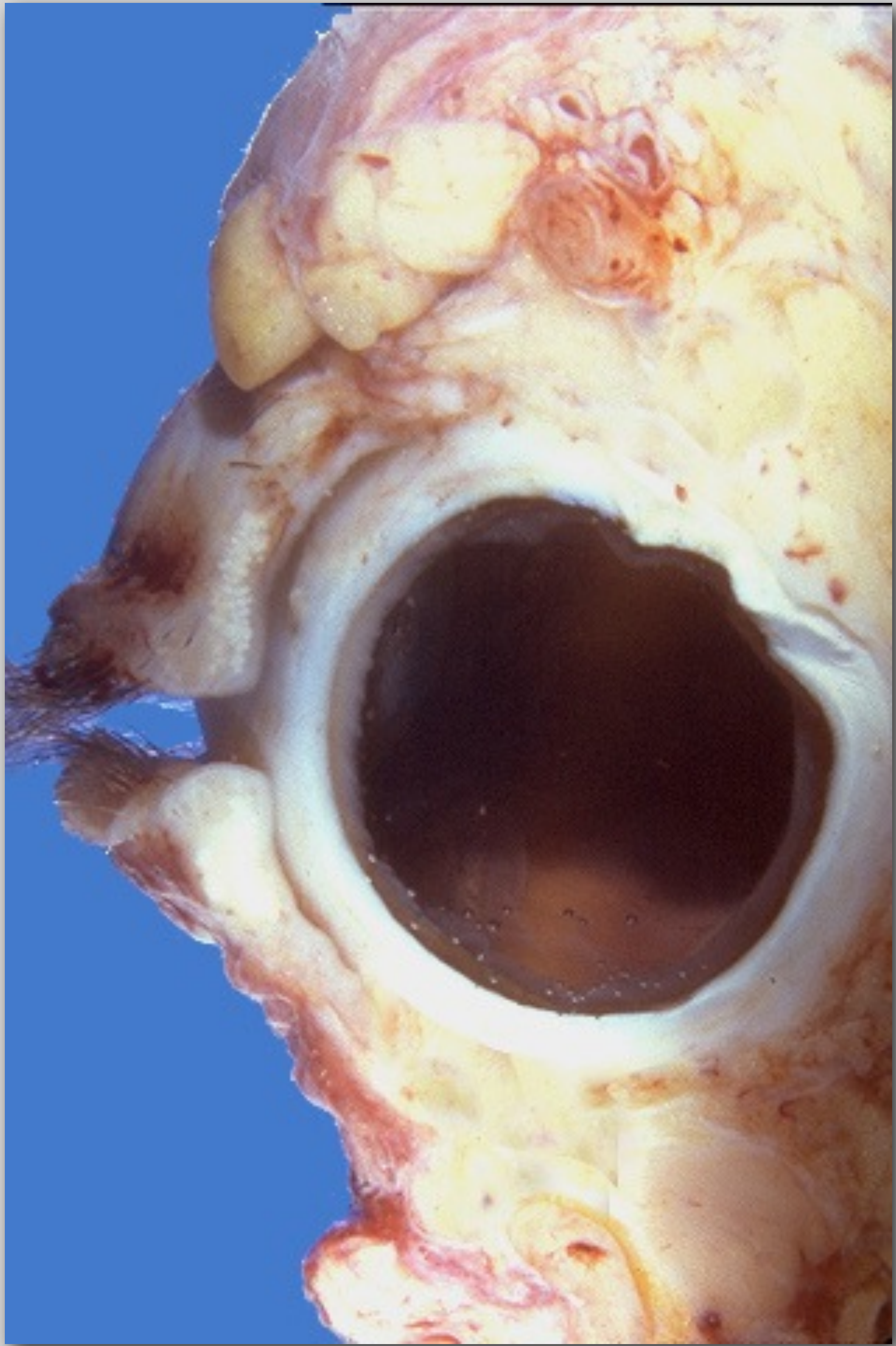
# The Eyes in the Head



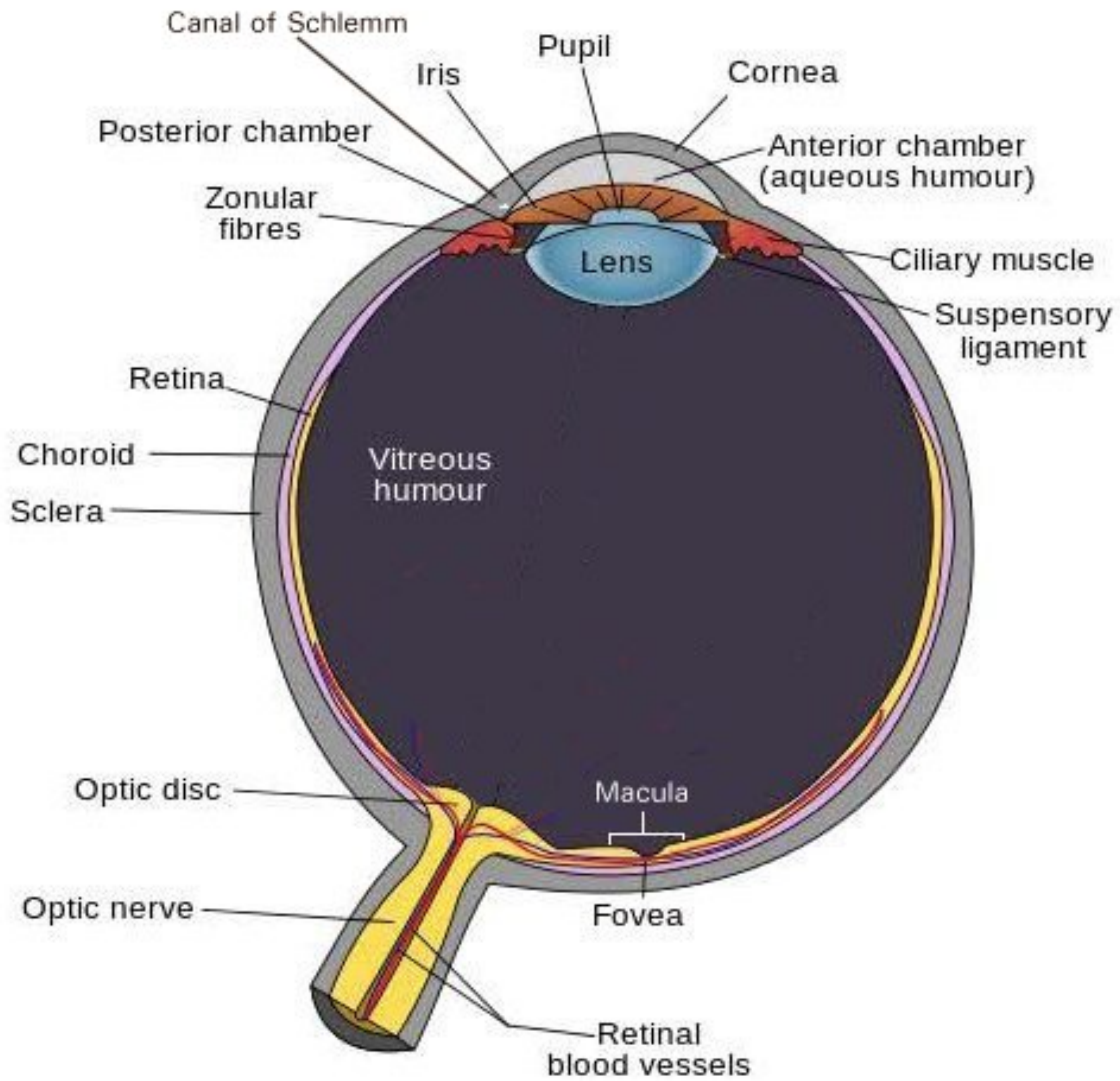


# The Normal Eye







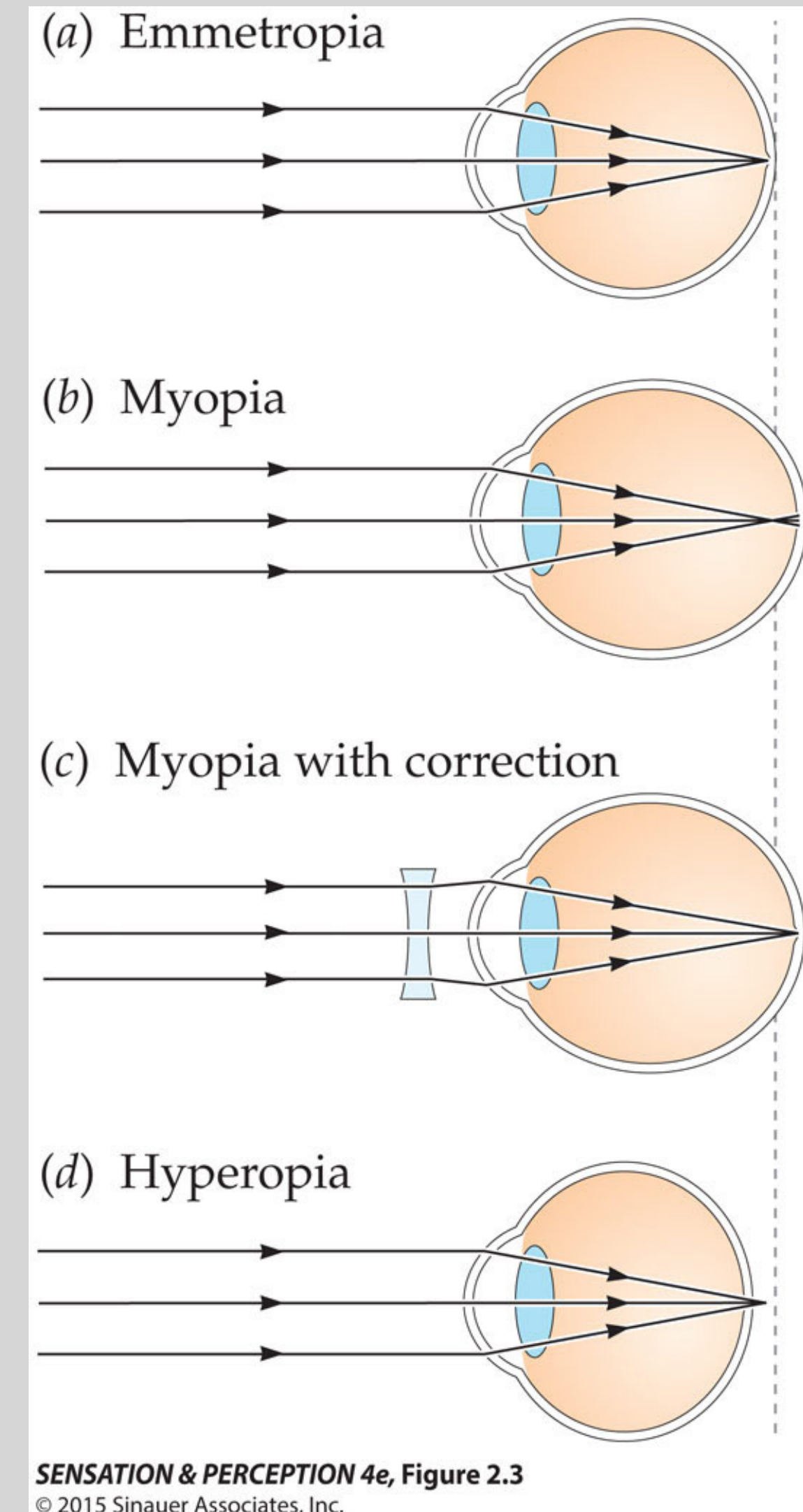


# Optics of the Eye

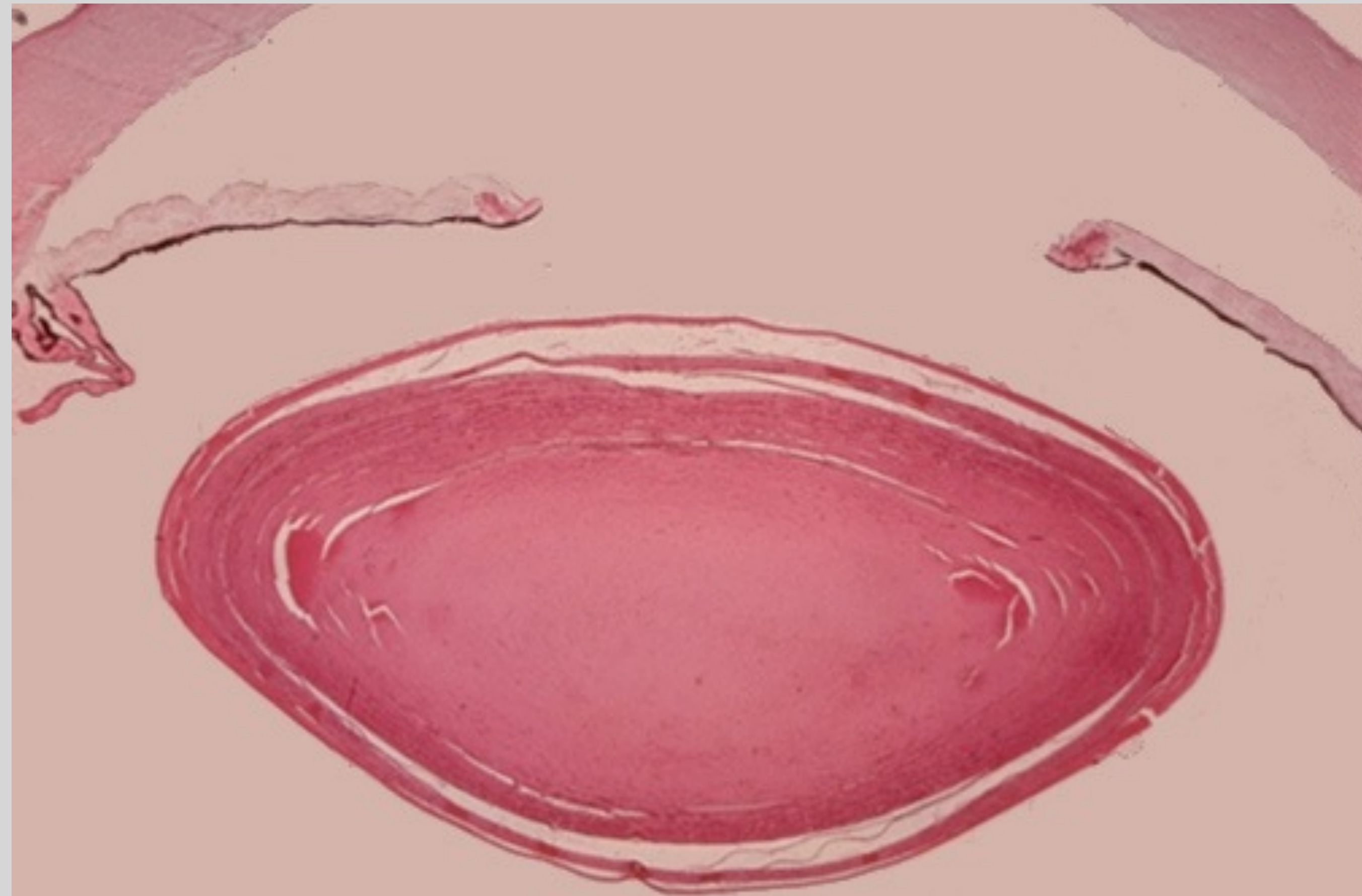
- Focal Length of a lens
- Optical Power in dioptries
- Relative Optical Power in dioptries
- Far Point, Near Point, Resting Point

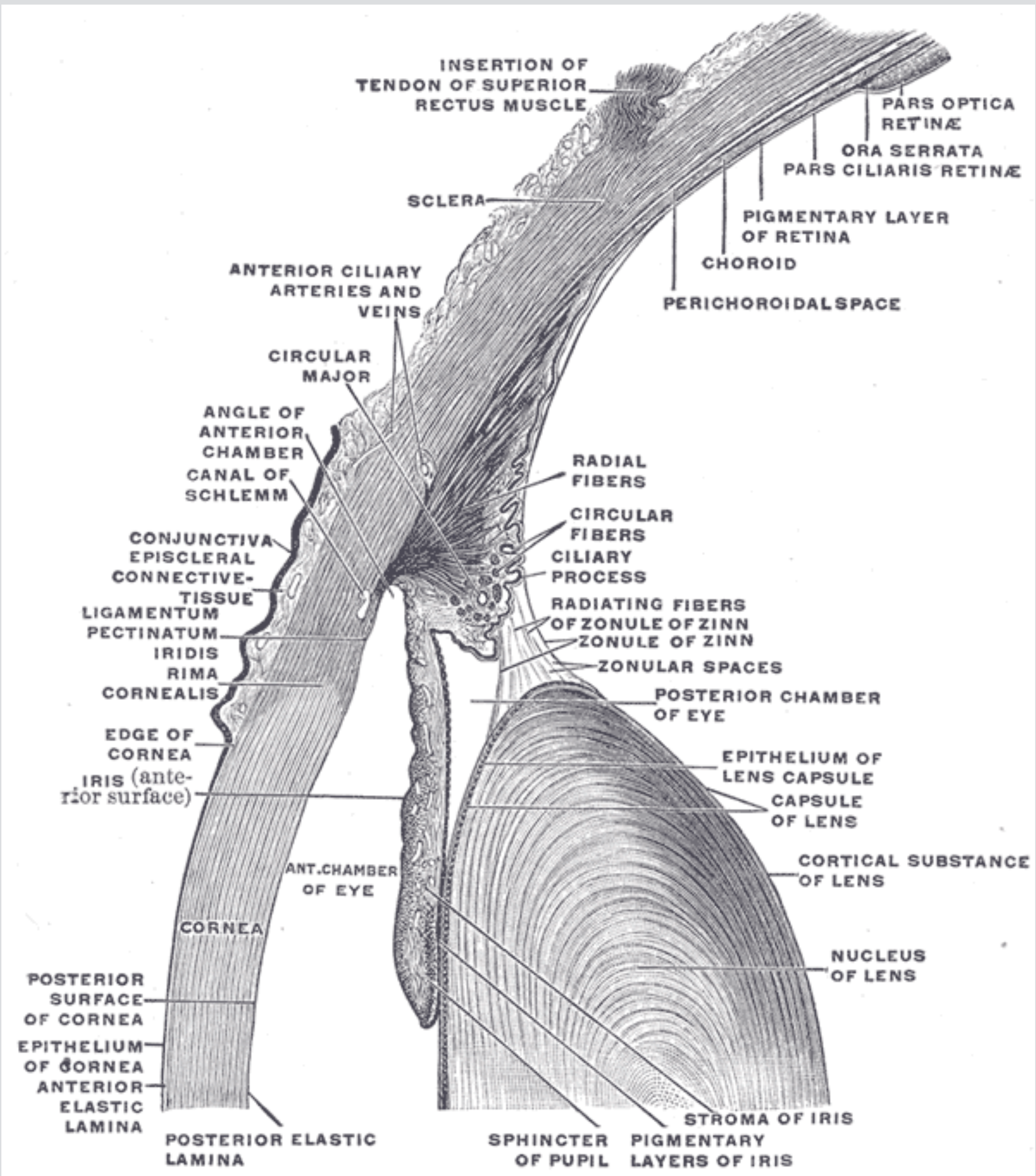
# Problems with the Optics

- Where is the far point?
  - At optical infinity (Emmetropia)
  - Closer than infinity (Myopia)
  - Farther than infinity (Hyperopia)
- Cataract
- Astigmatism
- Resting Point

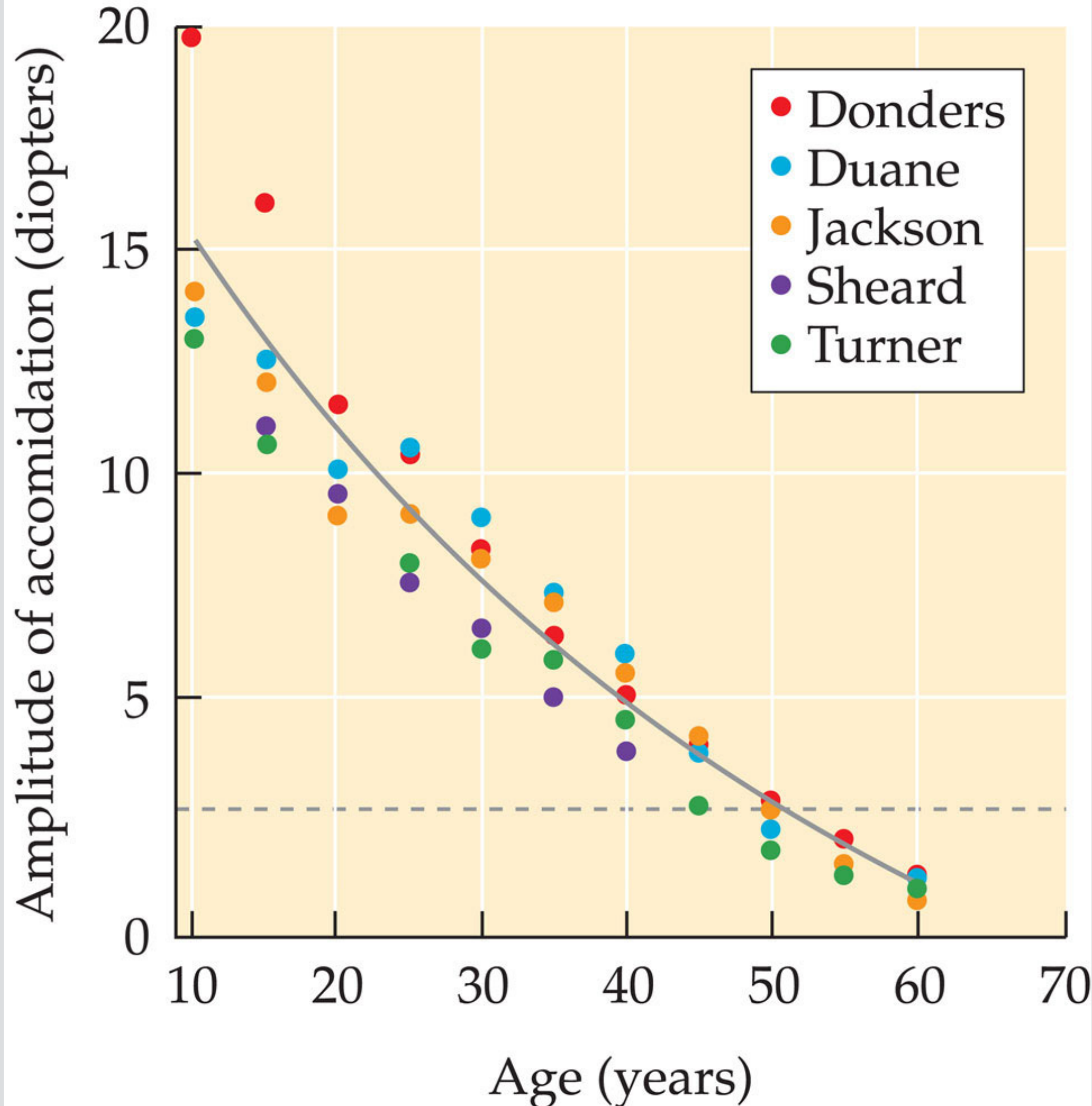


The normal appearance of the crystalline lens at the bottom and the anterior chamber of the eye above this is shown here. The lens becomes progressively less elastic and distensible with age. This is known as presbyopia because there is diminution of the power of accommodation with greater difficulty focusing at close distances. Hence, the need for bifocals starting in their 40's for many people.



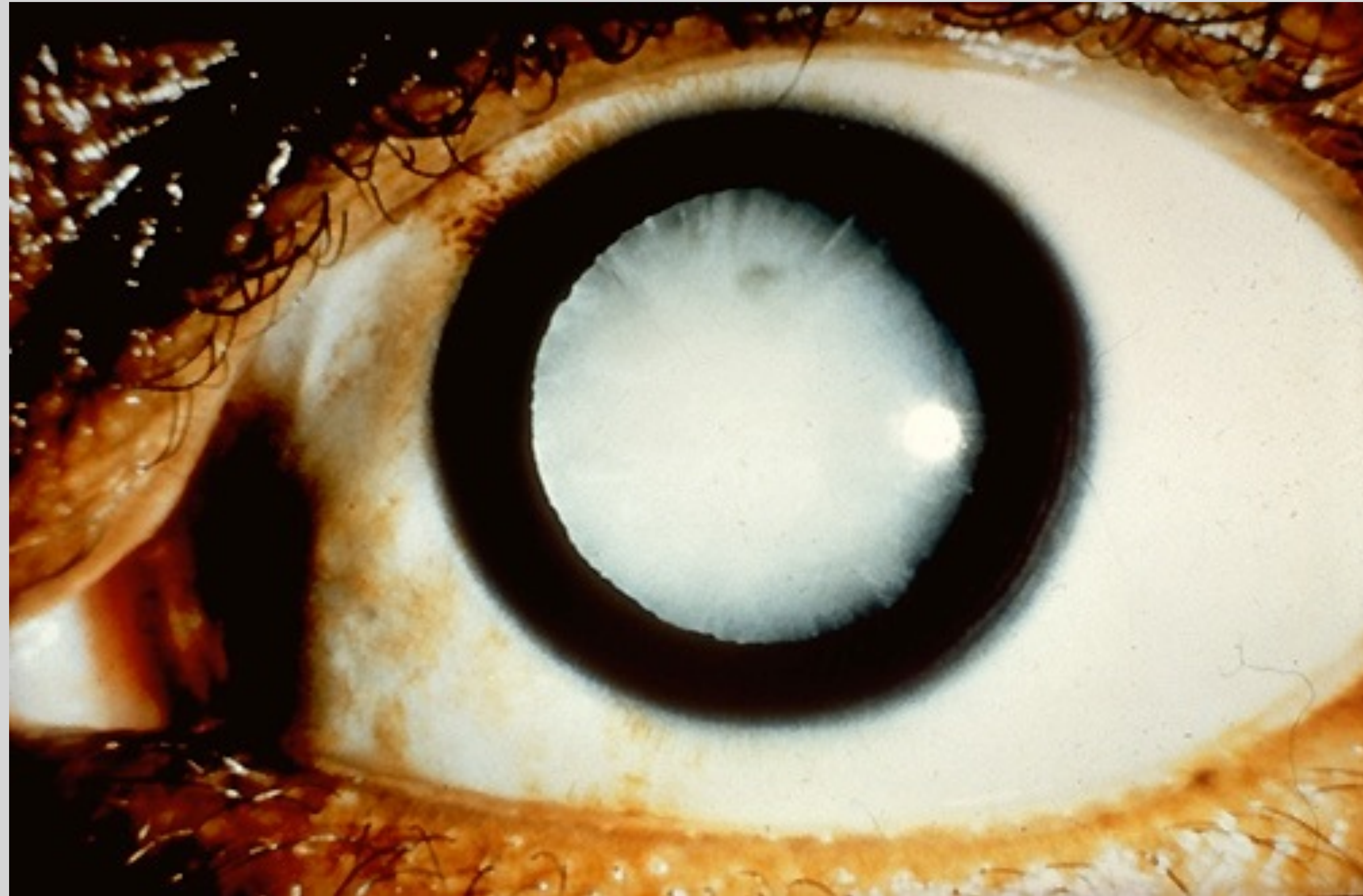


# Loss of Accommodation Power: Presbyopia



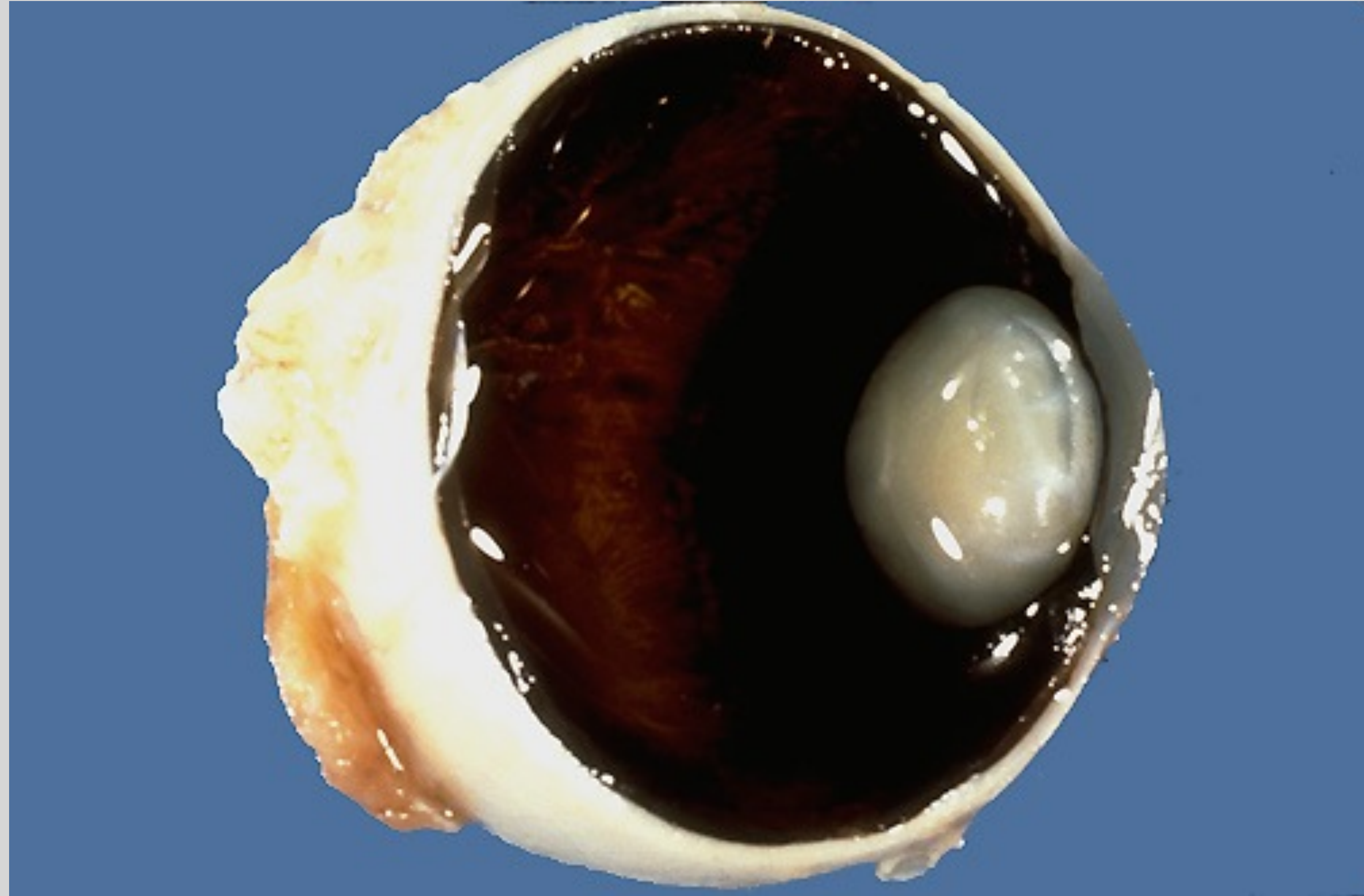
Franciscus Cornelis Donders  
1818-1889

# Cataracts



This is a cataract. A cataract results from opacification of the crystalline lens. This opacification results from a series of events starting in the lens cortex with rarefaction, then liquefaction, of cortical cells. This leads to fragmentation of lens fibers and extracellular globule formation. In the lens nucleus there is a progressive increase in the amount of insoluble proteins which leads to hardening (sclerosis) and brownish discoloration (brunescence).

# Cataracts



On cross-section of the eyeball can be seen a lens at the right which contains a cataract. Cataracts are more common in the elderly and in persons with diabetes mellitus. Such cataracts can be removed and replaced by a lens implant.

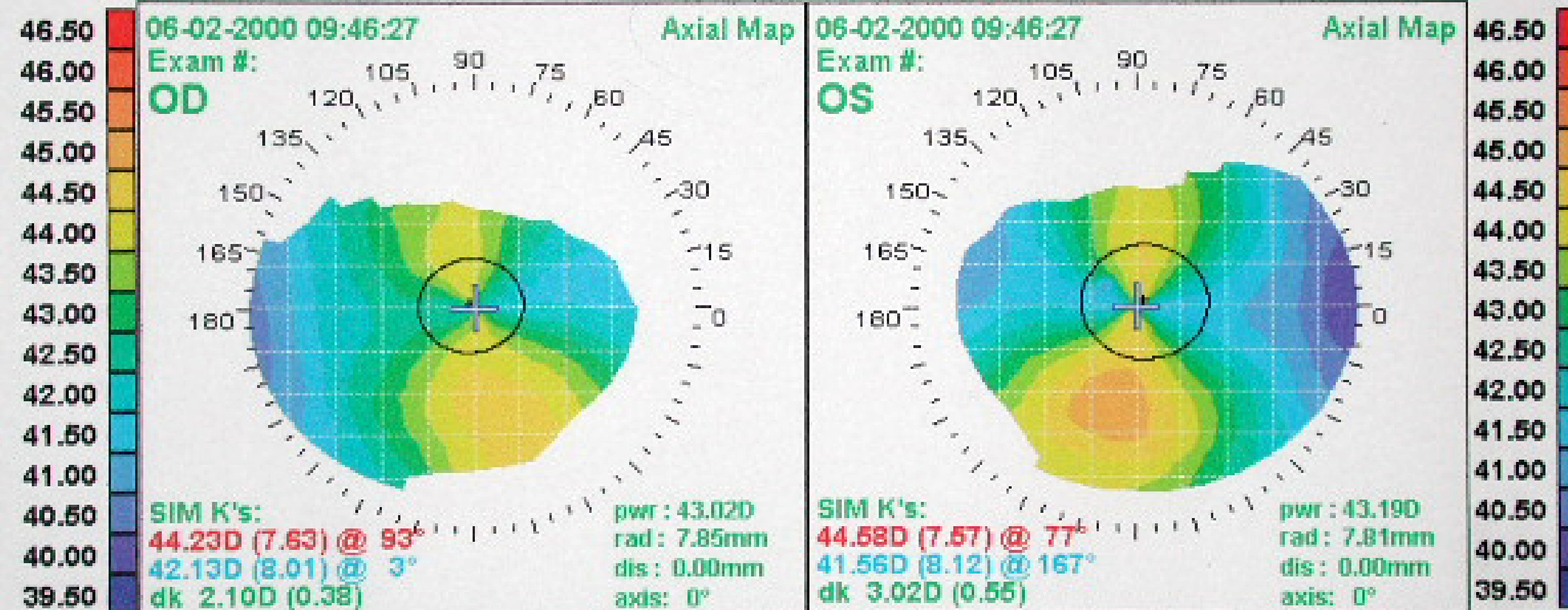


# Astigmatism

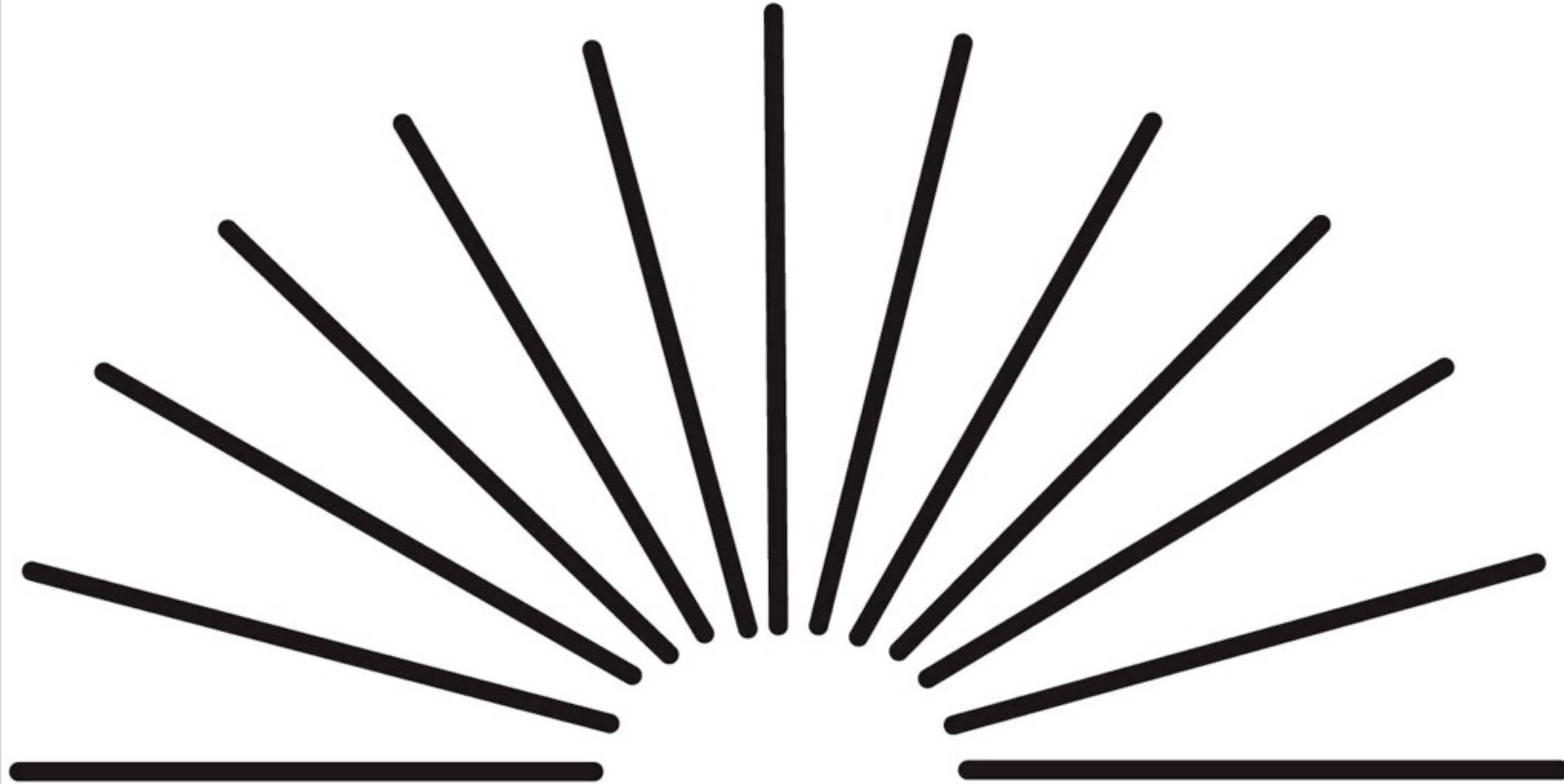
Lewis Harvey

Patient ID:

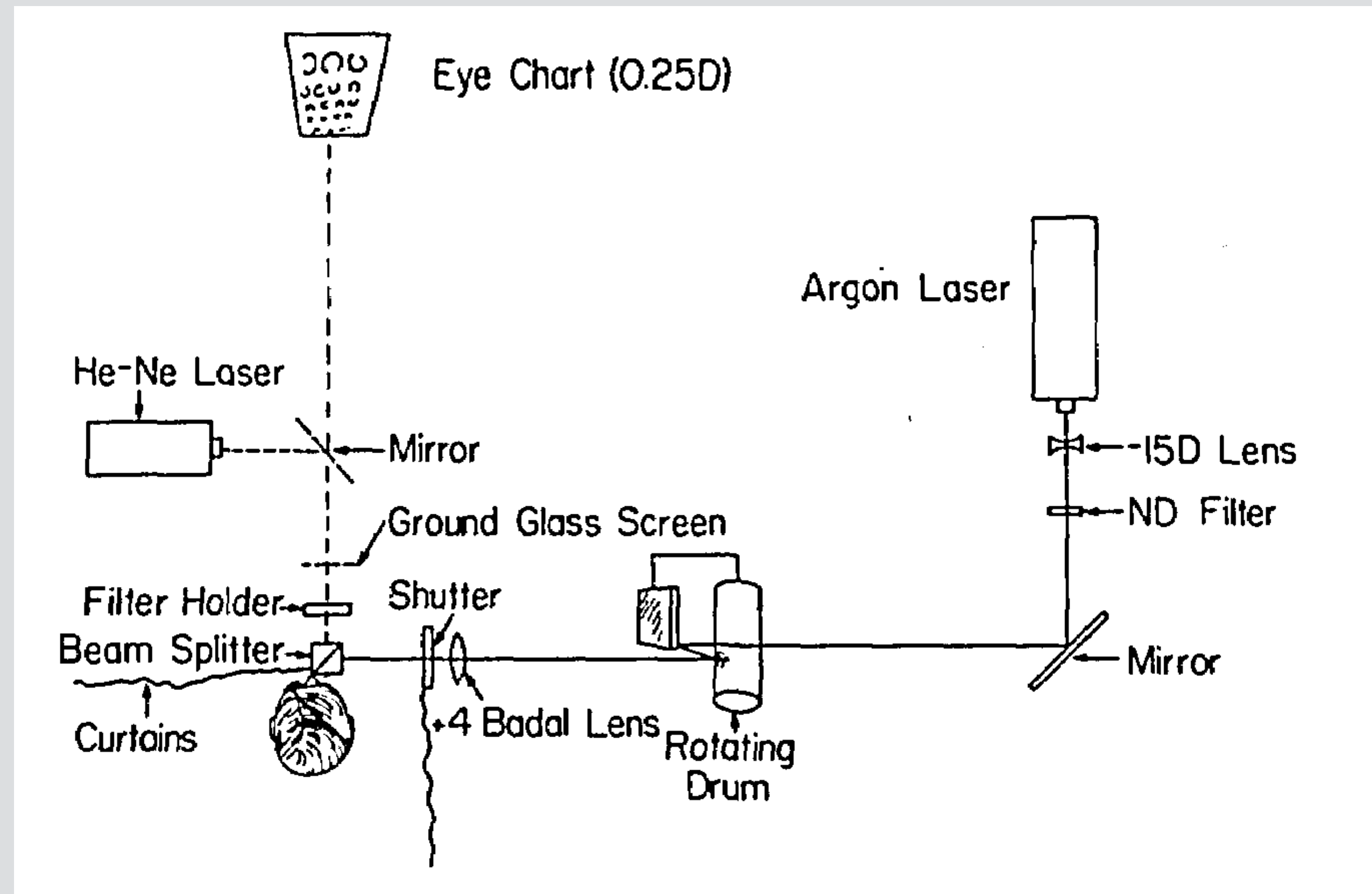
## EyeSys



# Astigmatism

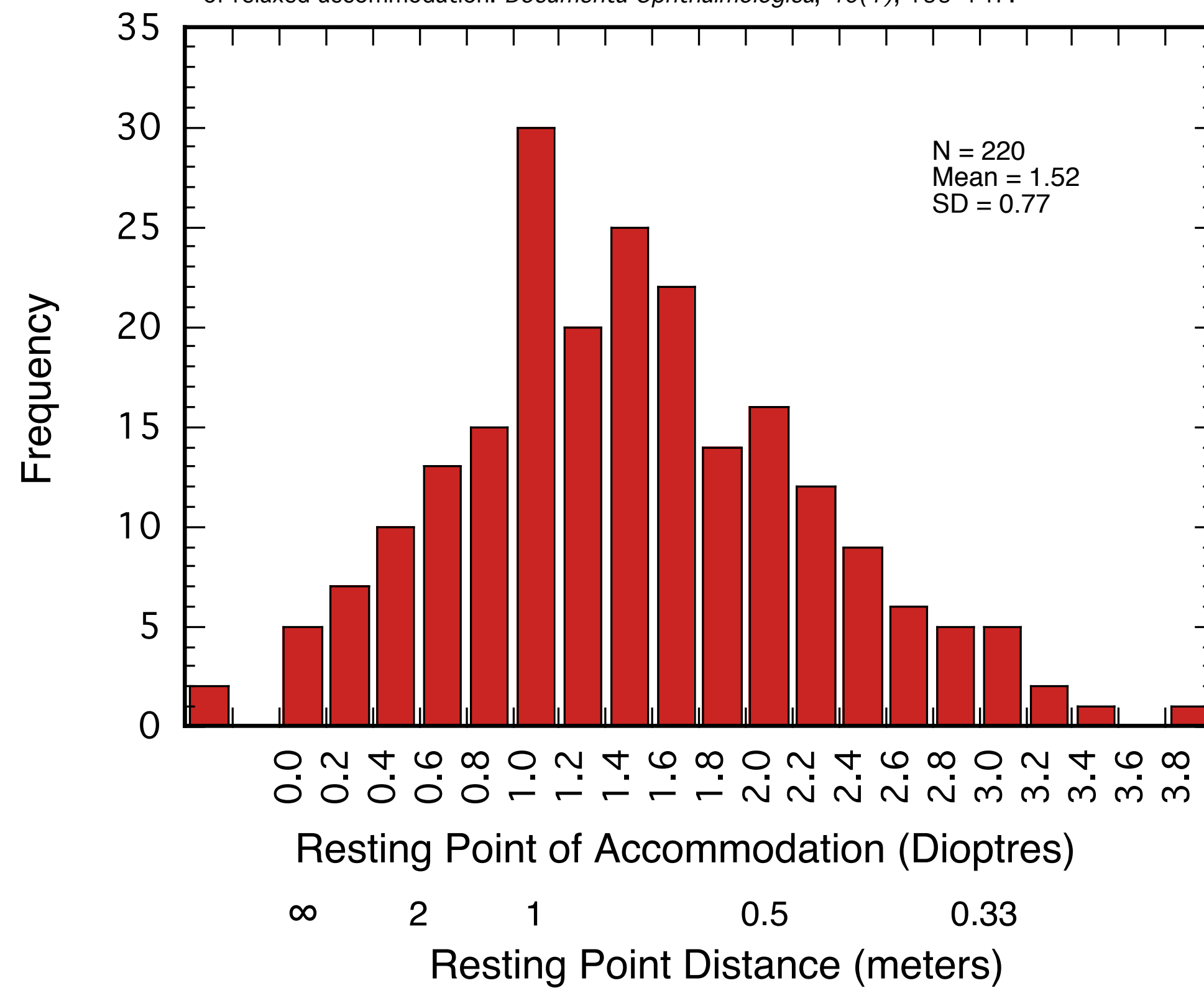


# Resting Point



# Resting Focus of the Eye

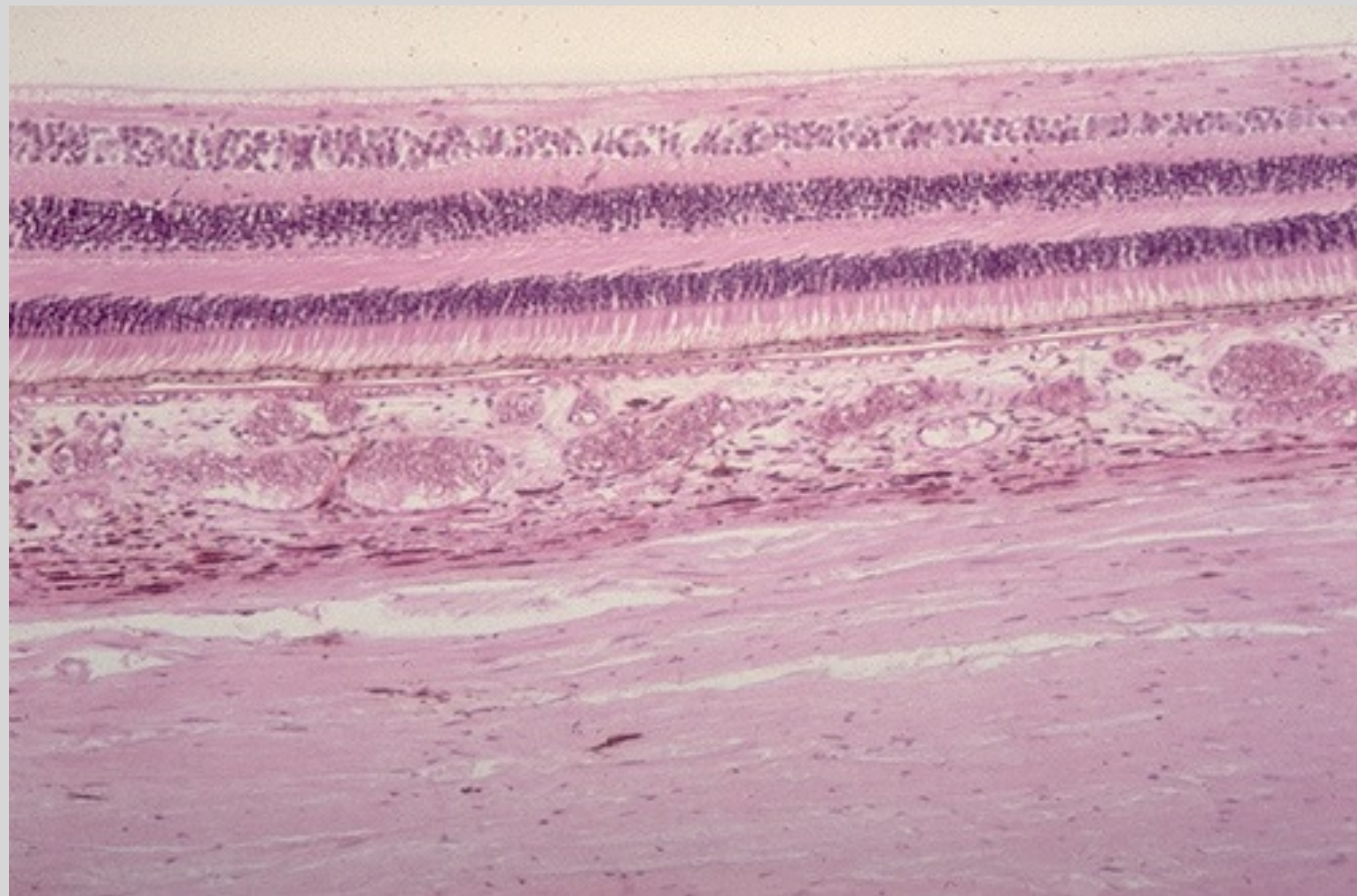
Leibowitz, H. W., & Owens, D. A. (1978). New evidence for the intermediate position of relaxed accommodation. *Documenta Ophthalmologica*, 46(1), 133-147.



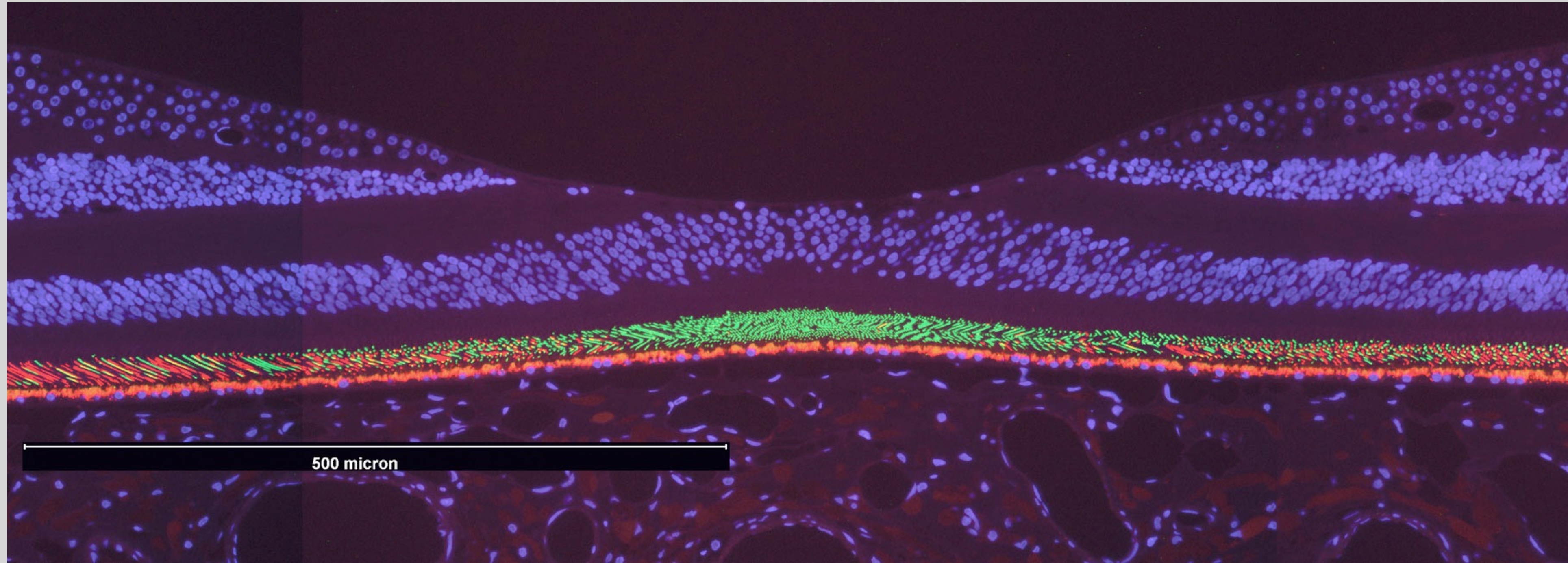
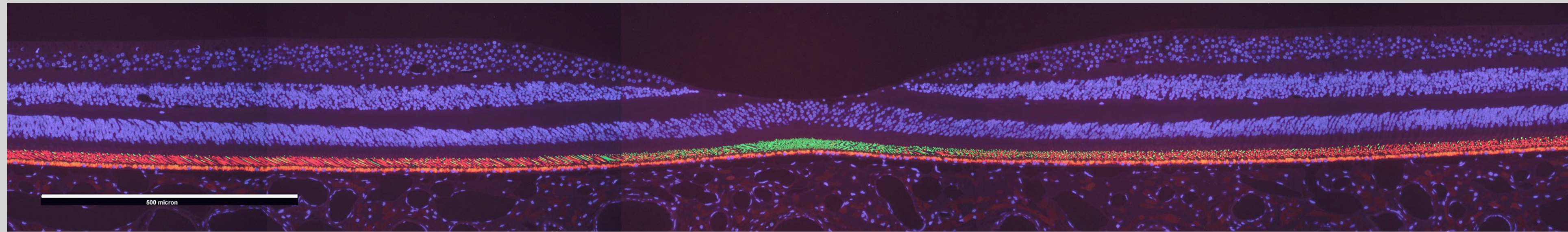
# The Normal Retina

# Three Layers, Five Cells

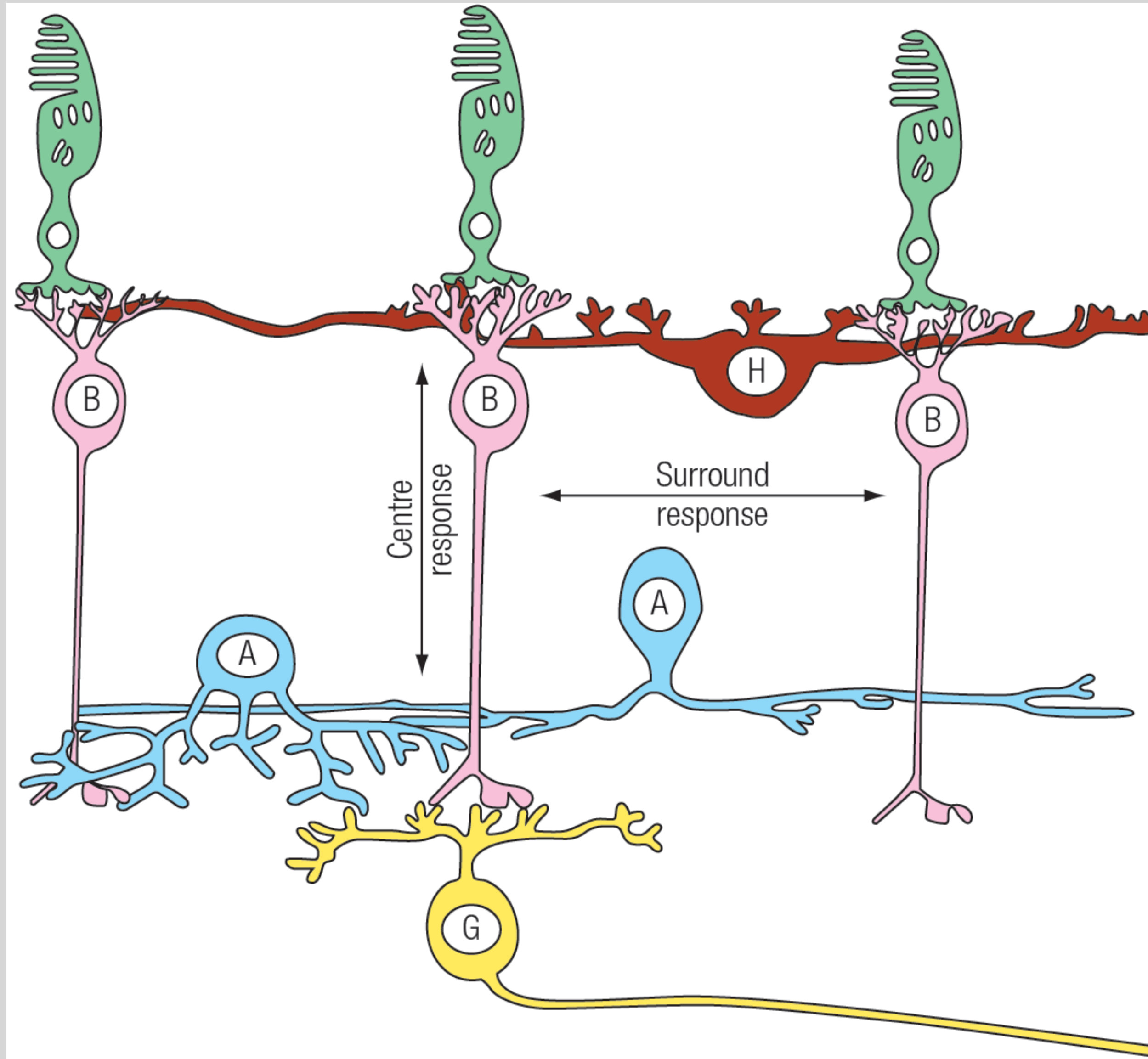
- Photoreceptors
- Bipolar Cells
- Retinal Ganglion Cells
- Horizontal Cells
- Amacrine Cells

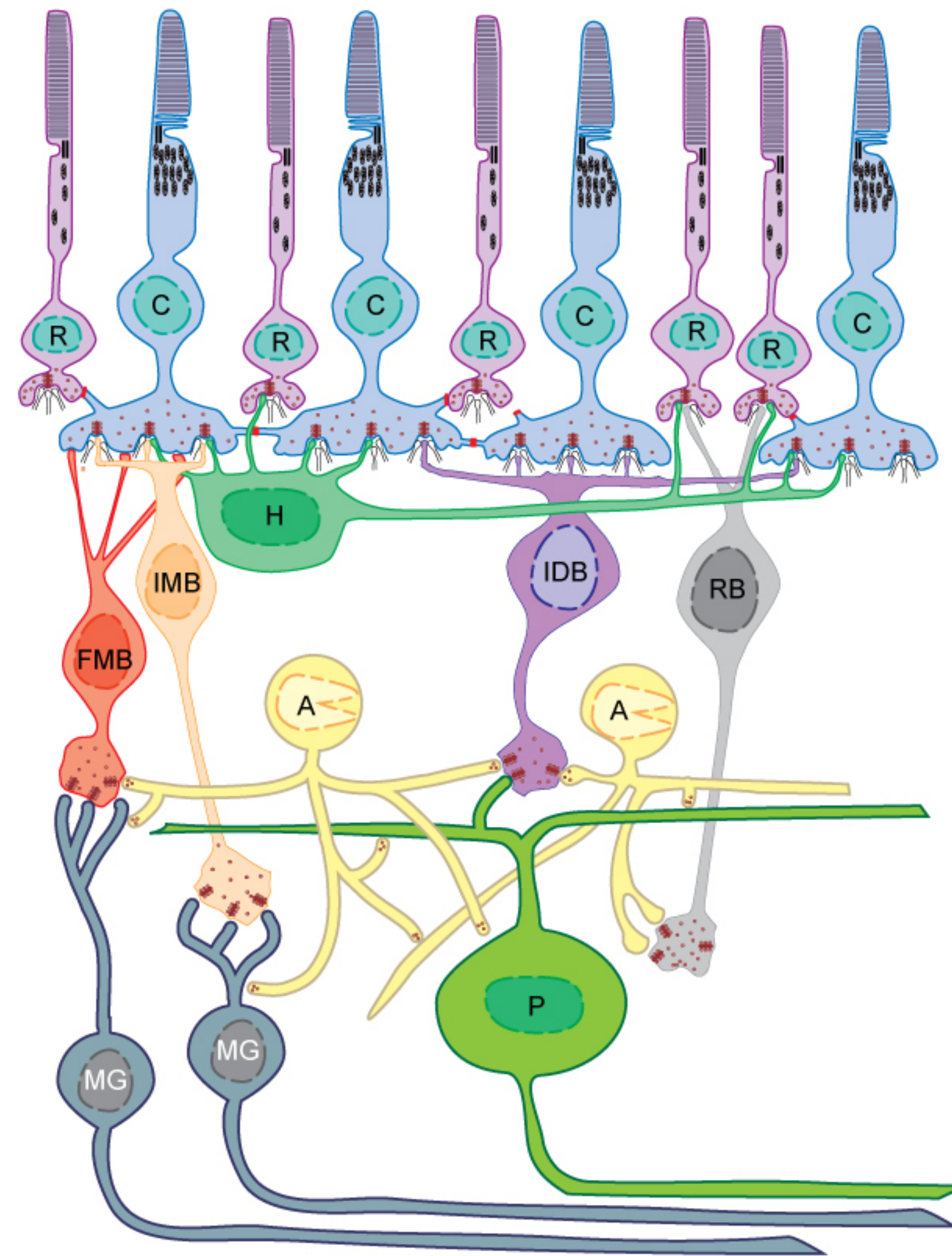


The normal histologic appearance of the retina shows many layers. The lowest layer just above the connective tissue is the layer of rods and cones. Above this are layers of external and internal plexiform and nuclear lamina. The nerve fibers are at the top and collect together to enter the optic nerve at the optic disk.









**FIGURE 26.2** Summary diagram of the cell types and connections in the primate retina. R, rod; C, cone; H, horizontal cell; FMB, flat midget bipolar; IMB, invaginating midget bipolar; IDB, invaginating diffuse bipolar; RB, rod bipolar; A, amacrine cell; P, parasol cell (also confusingly called an M cell because of its thalamic targets, see text for details); MG, midget ganglion cell (also confusingly called a P cell). *Adapted from Dowling (1997).*

Rod



Outer segment

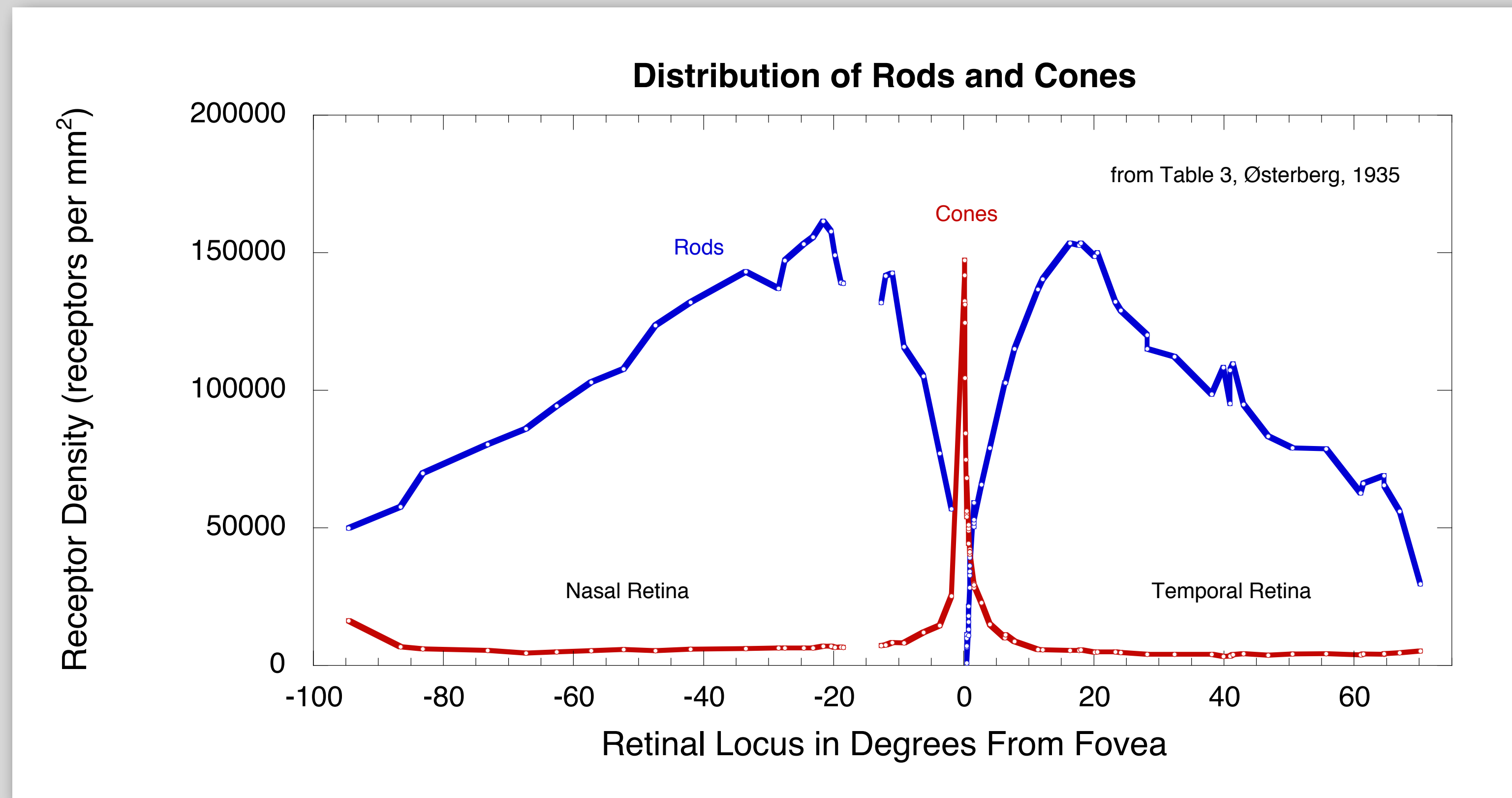
Inner segment

Synaptic terminal

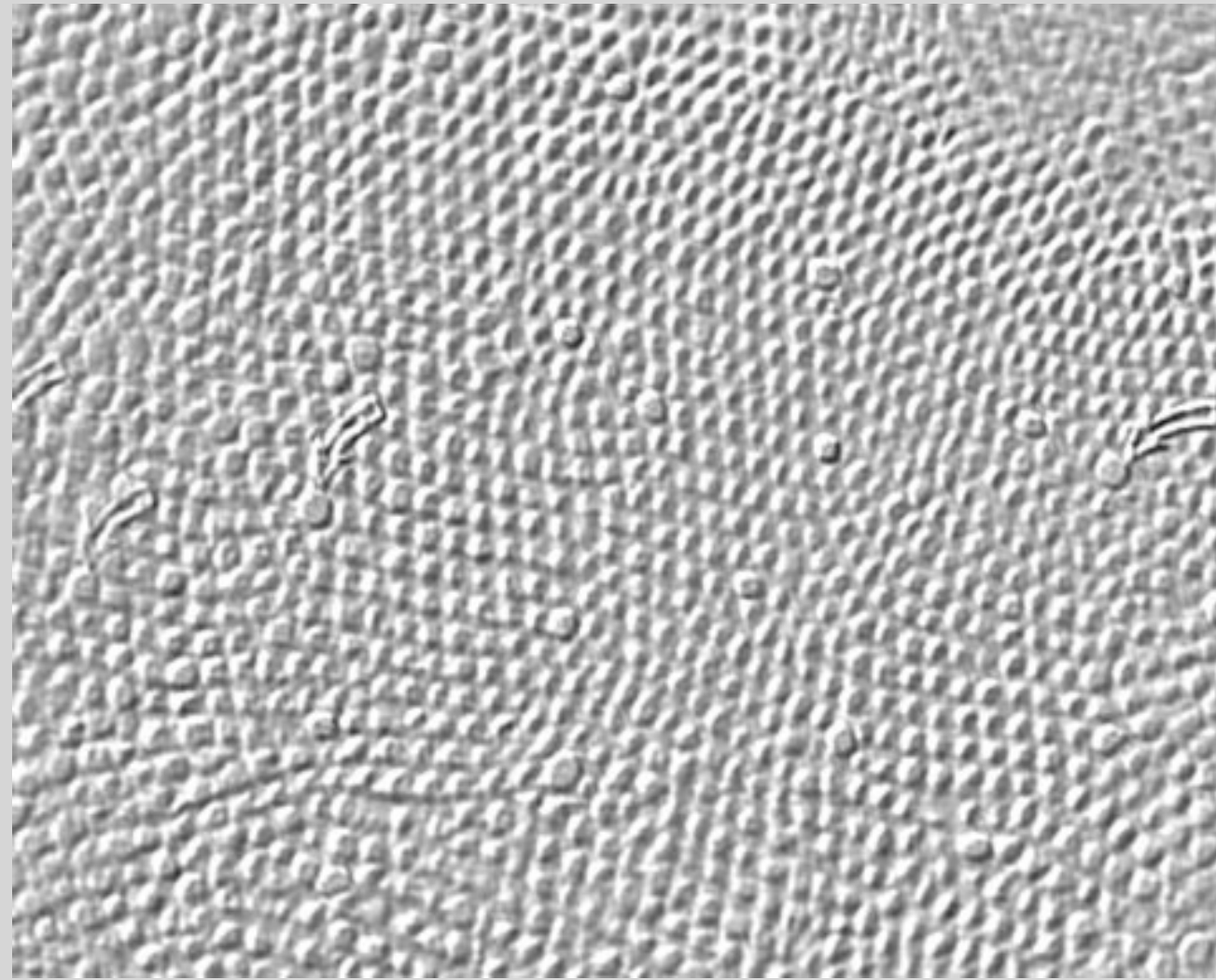
Cone

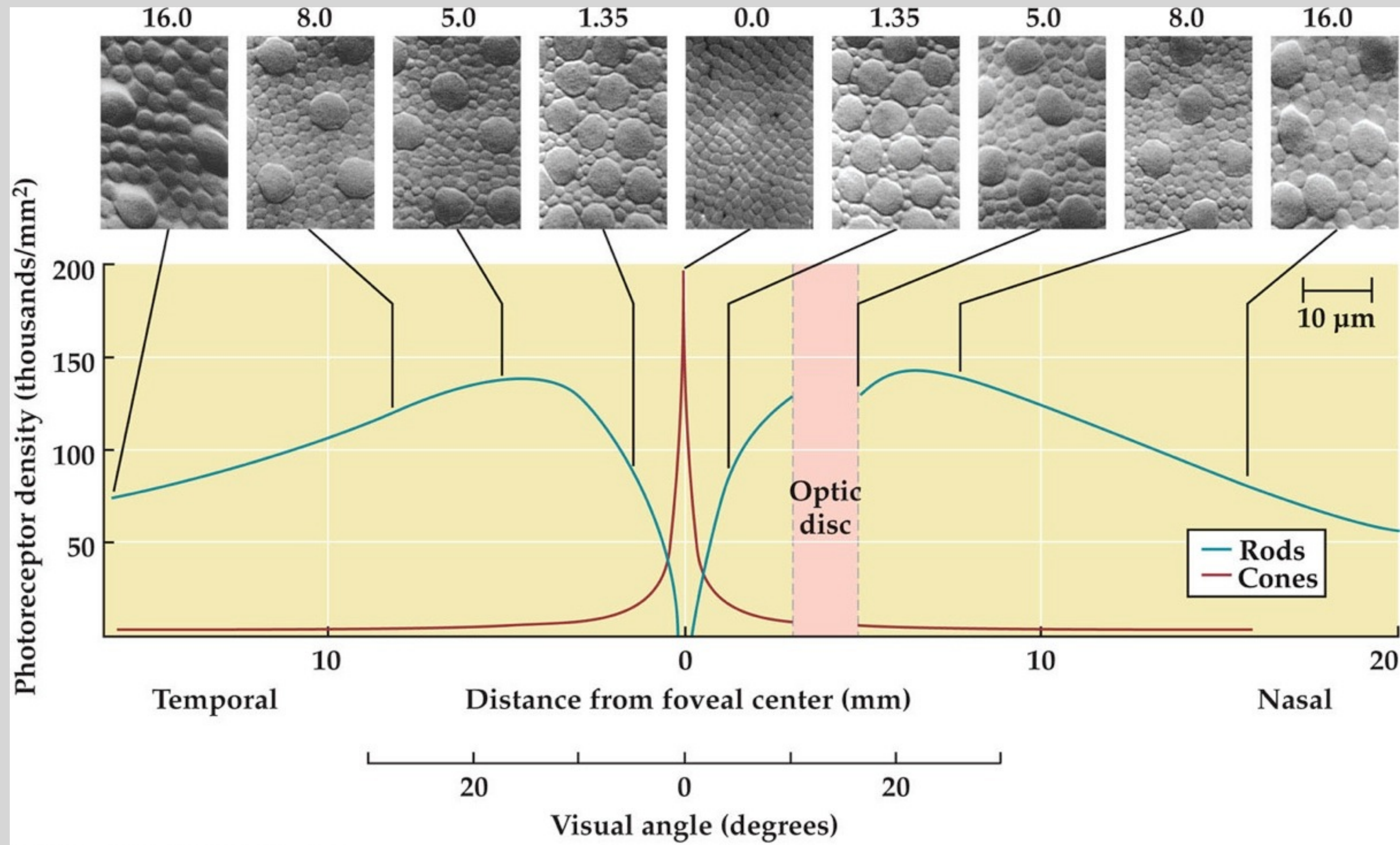


# Østerberg (1935)

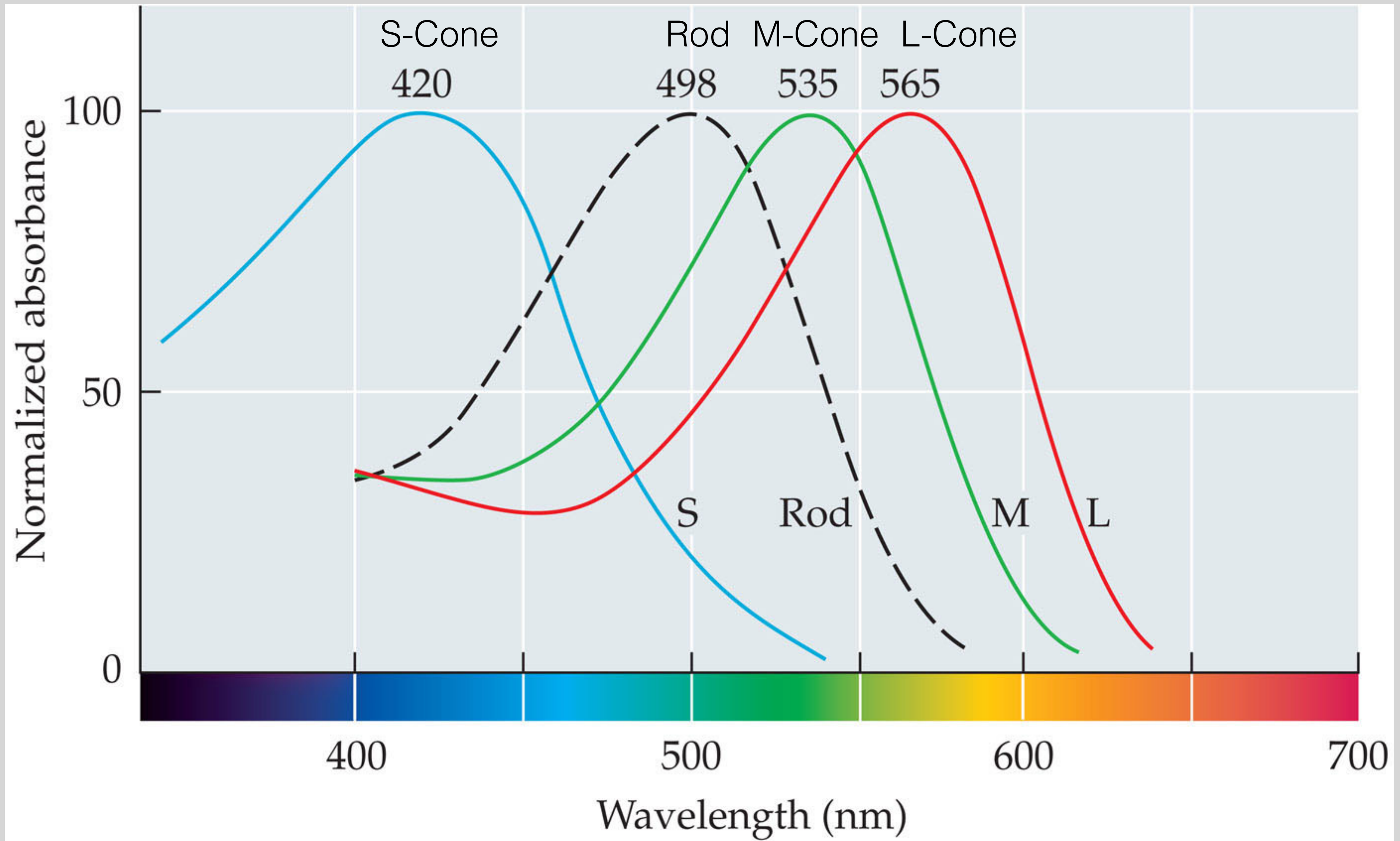


# Foveal Mosaic



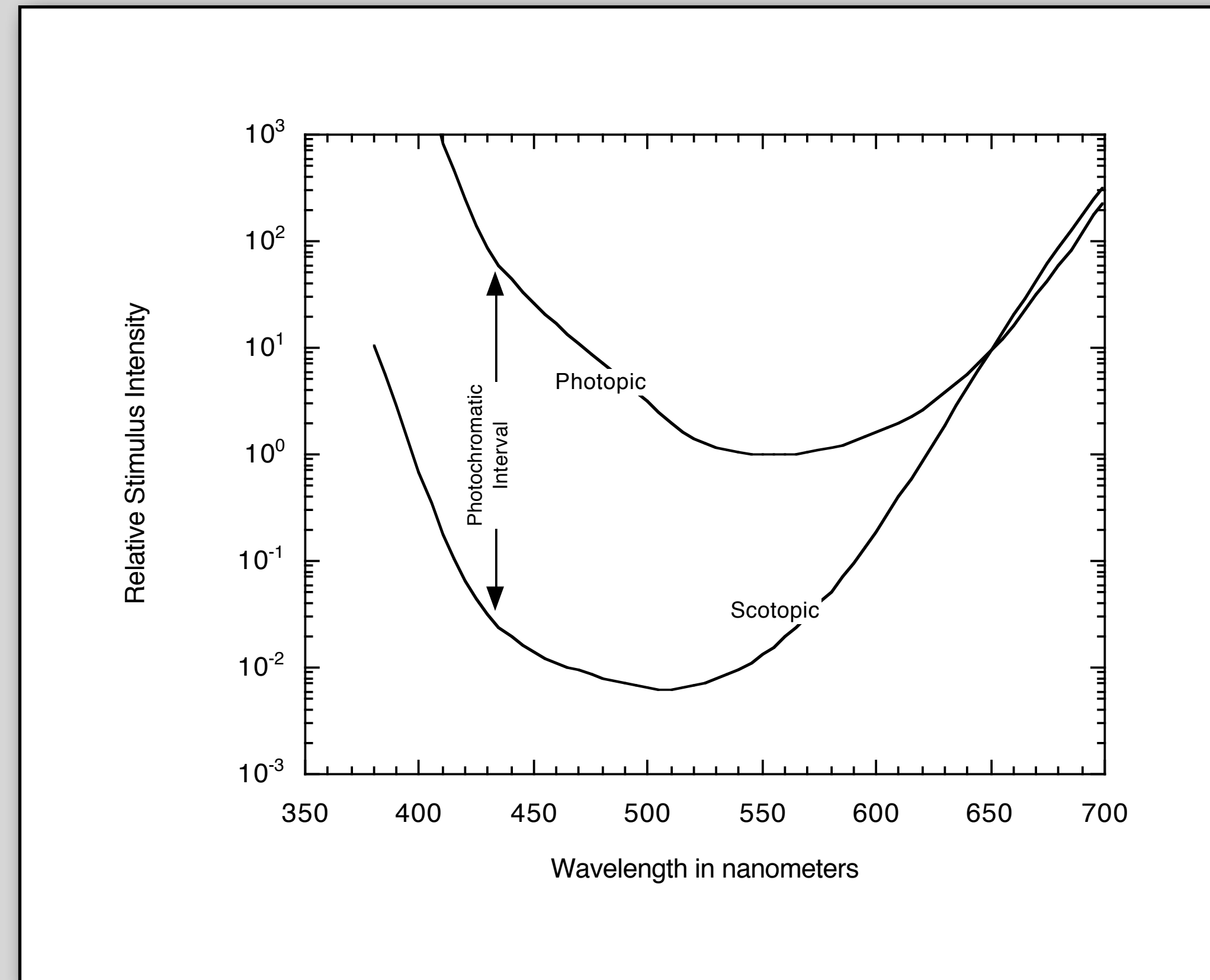


*SENSATION & PERCEPTION 3e*, Figure 2.9  
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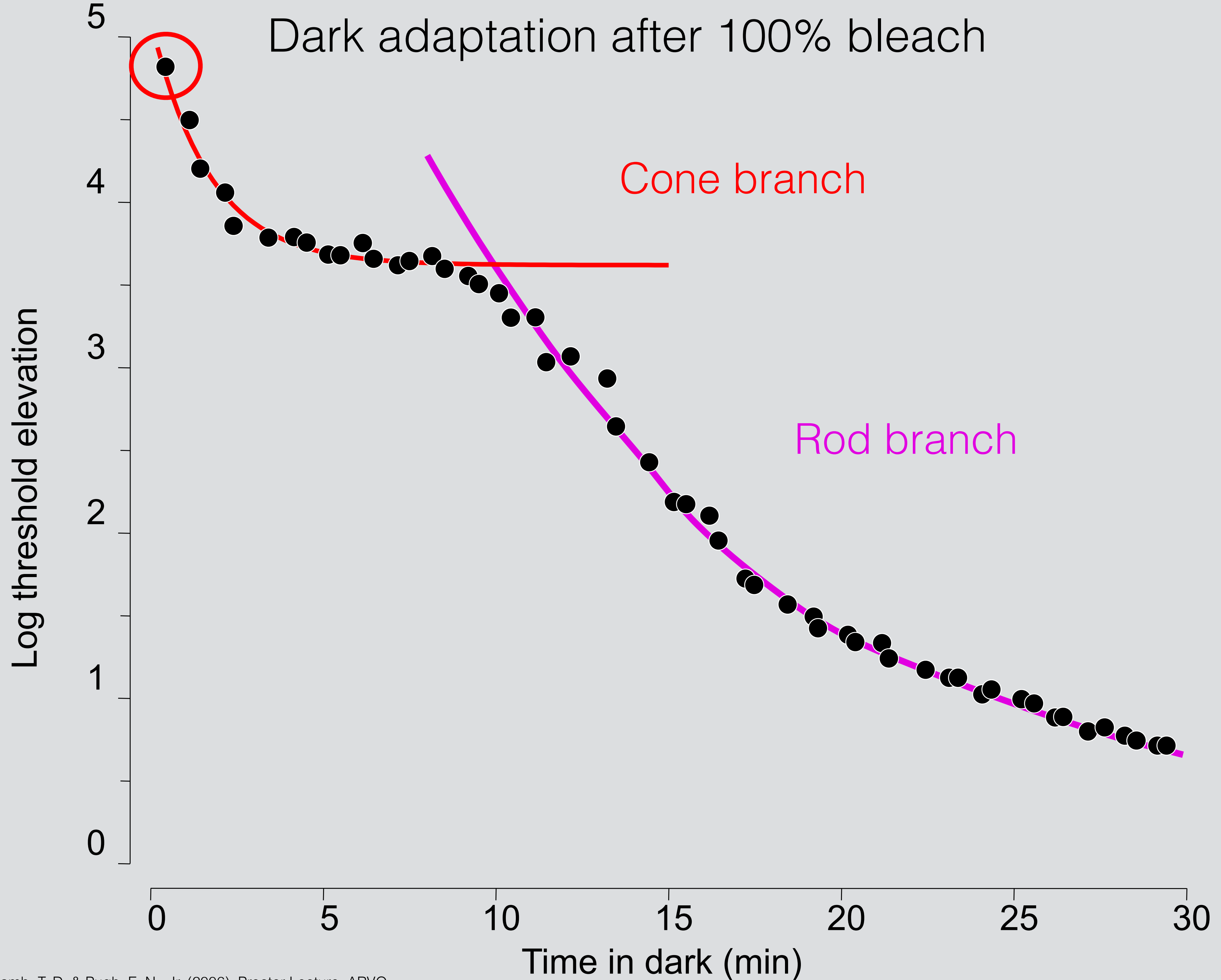


**SENSATION & PERCEPTION 4e, Figure 5.1**  
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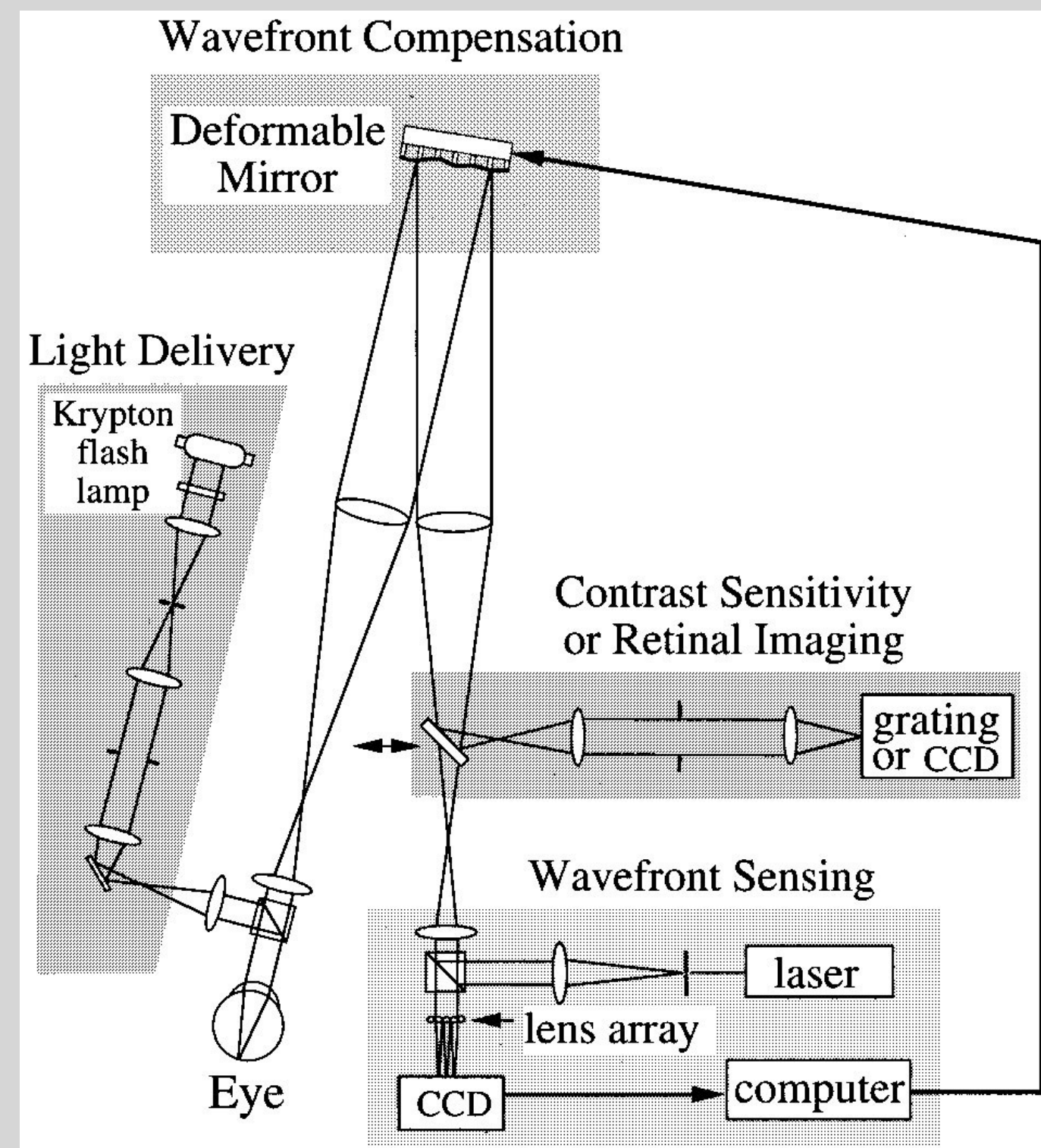
# Photopic vs. Scotopic Vision





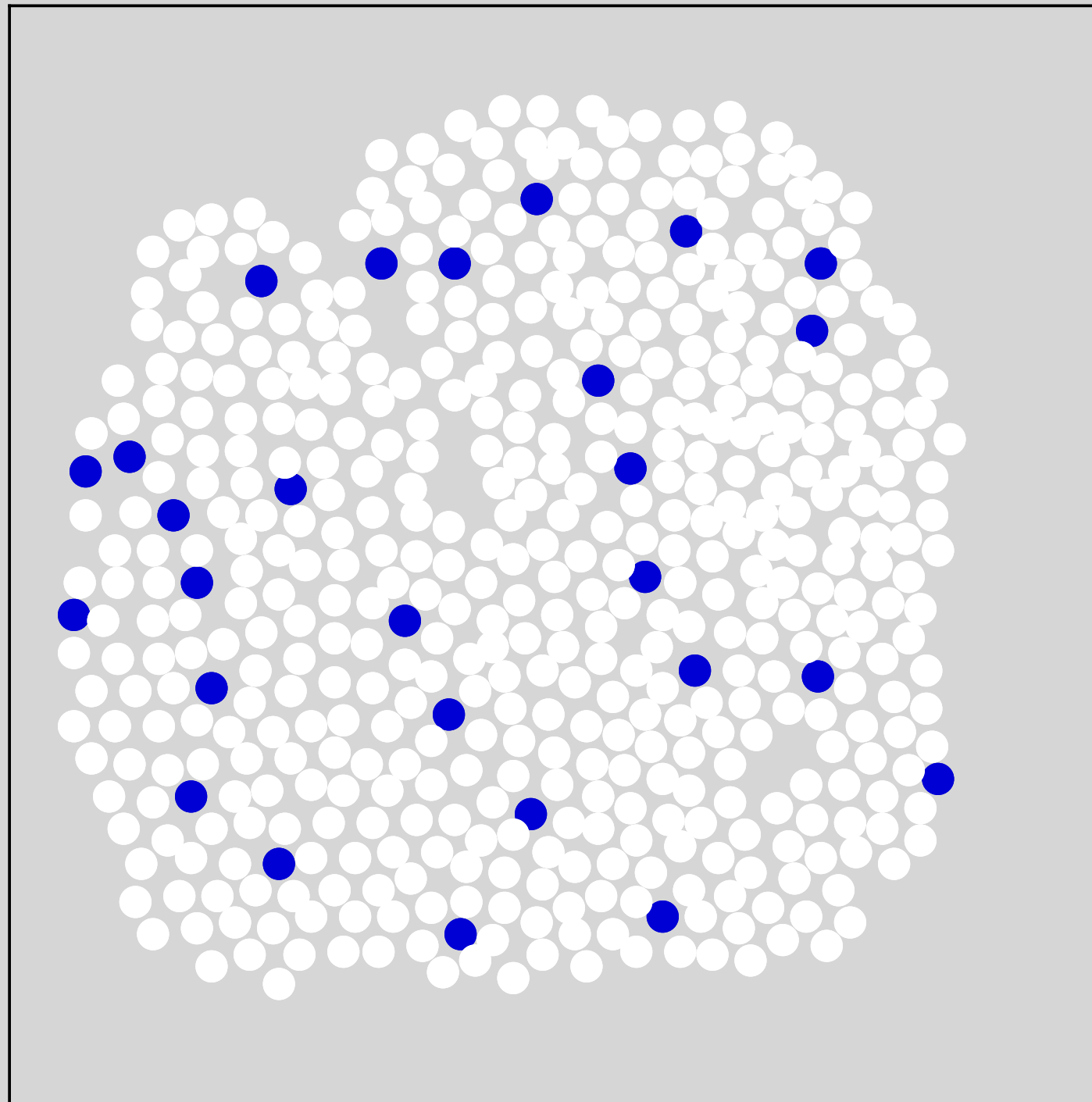


# Liang, Williams, & Miller (1997)

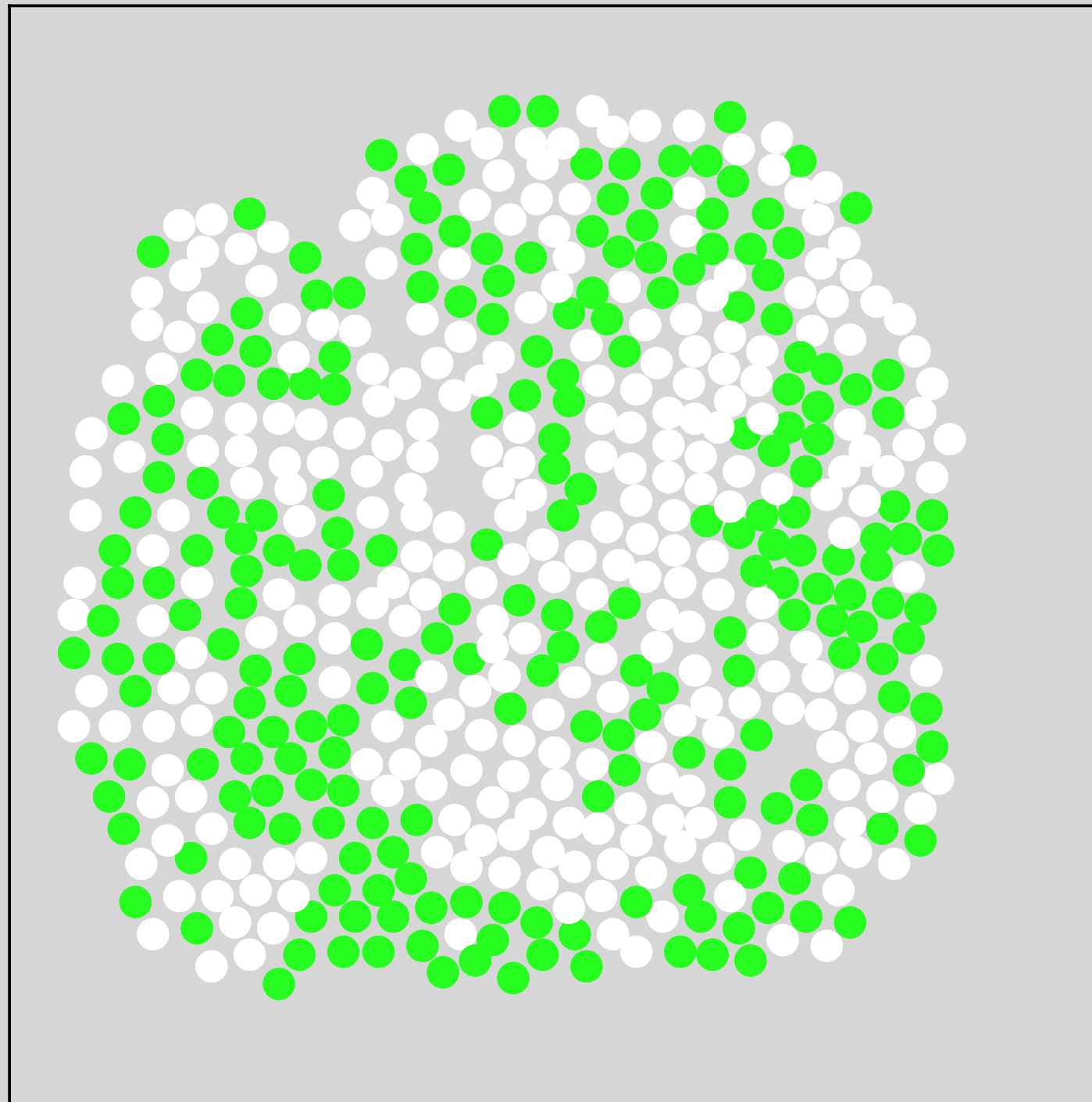




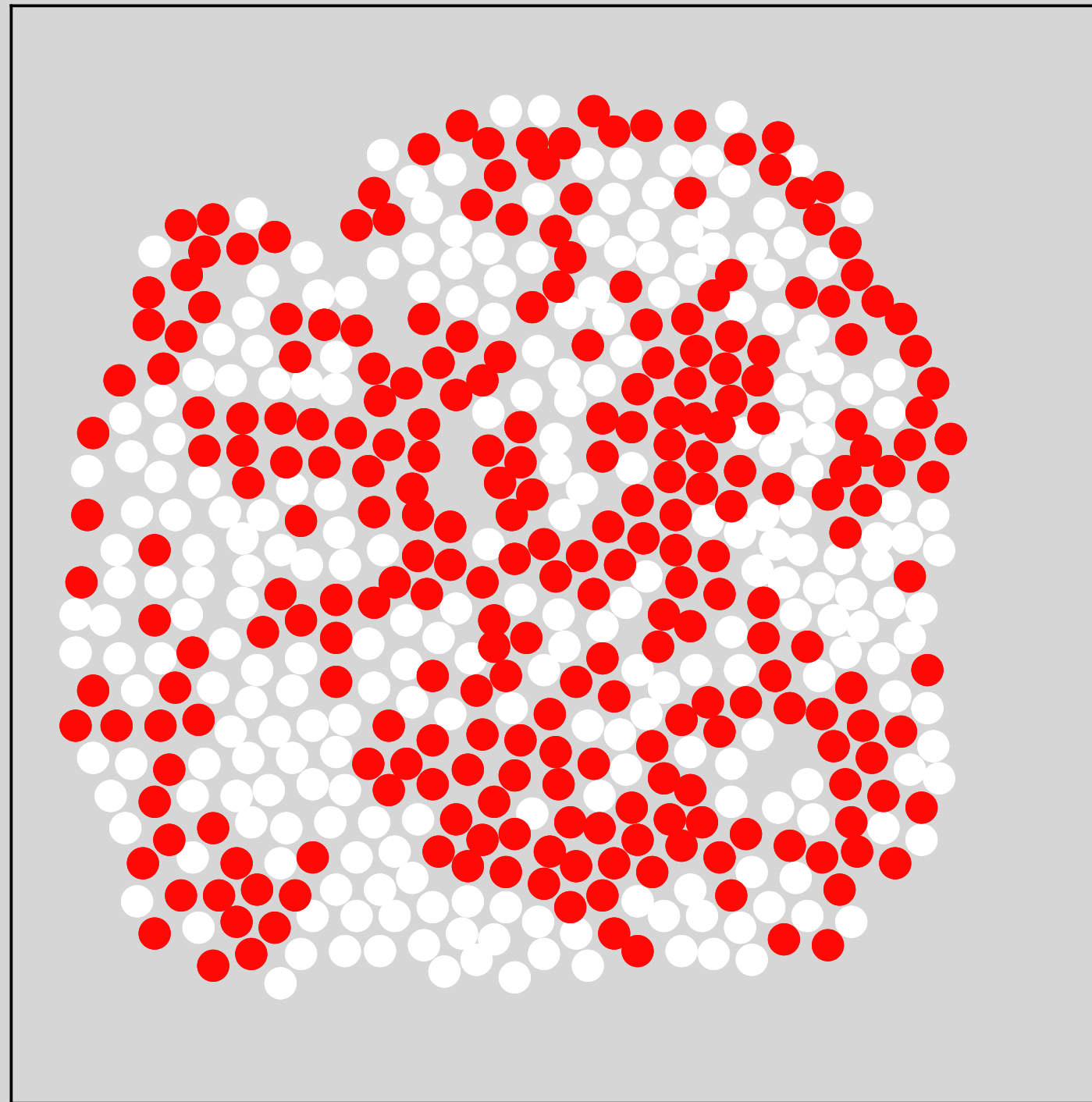
AN 1 deg nasal



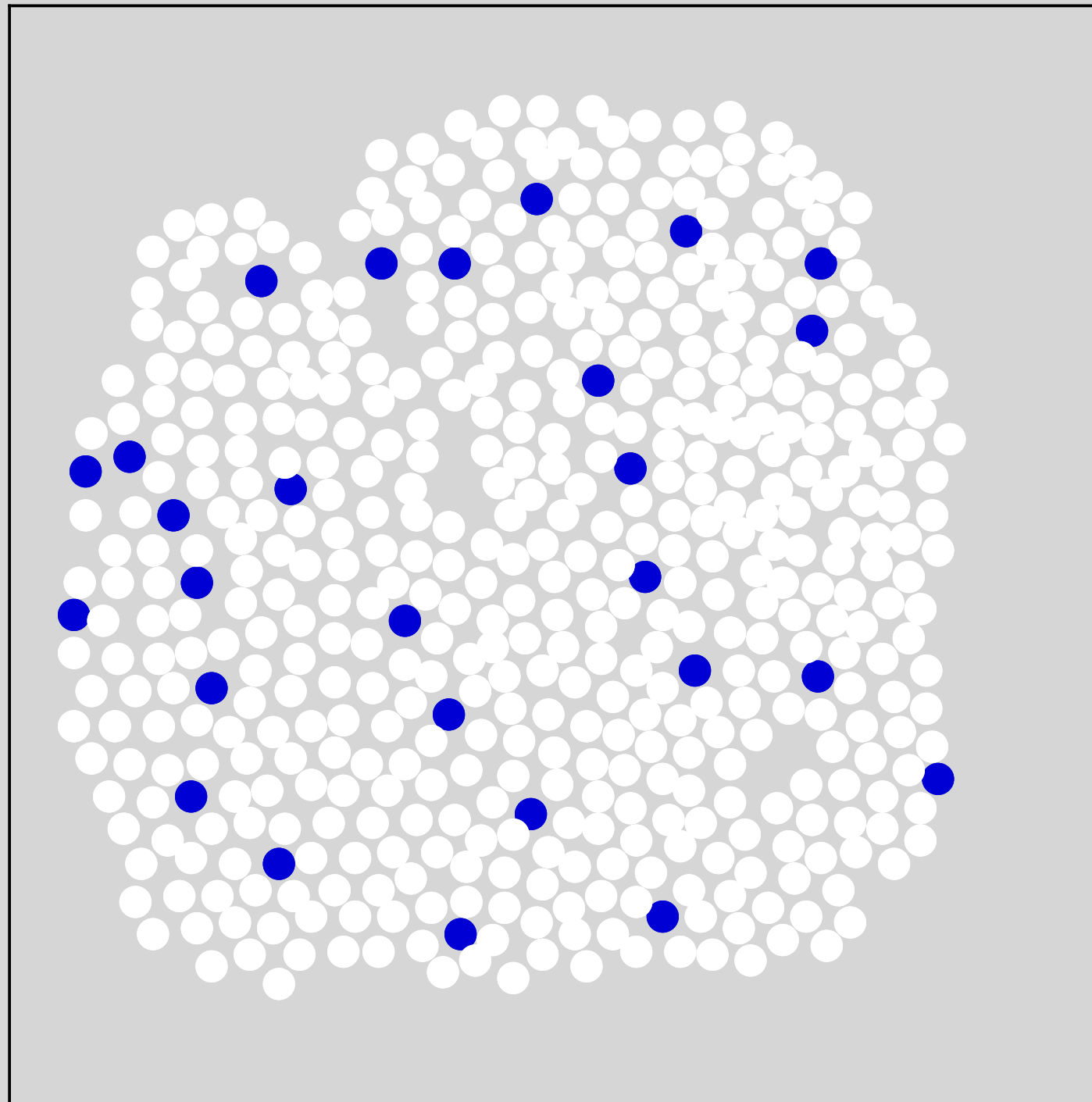
AN 1 deg nasal



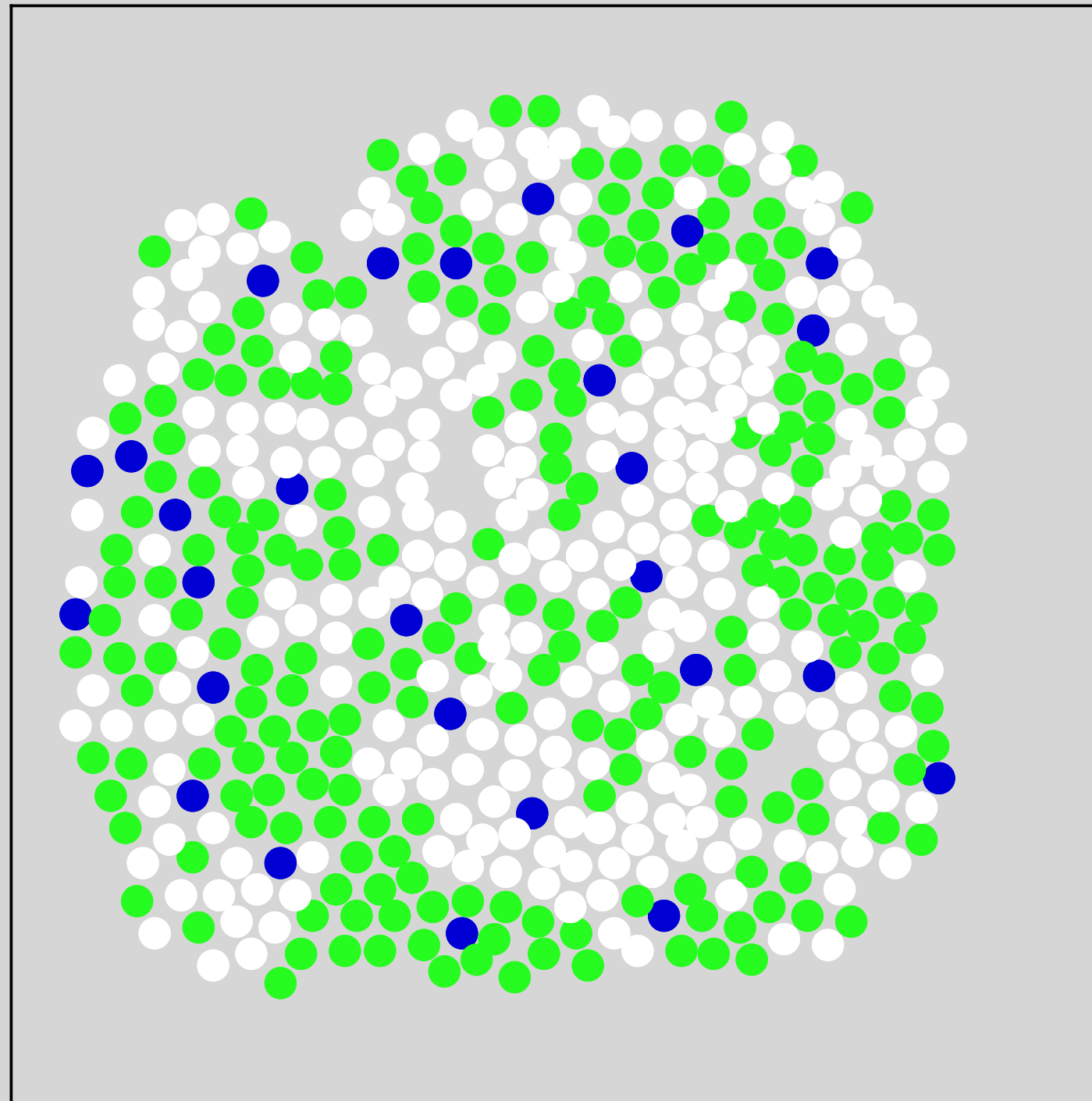
AN 1 deg nasal



AN 1 deg nasal

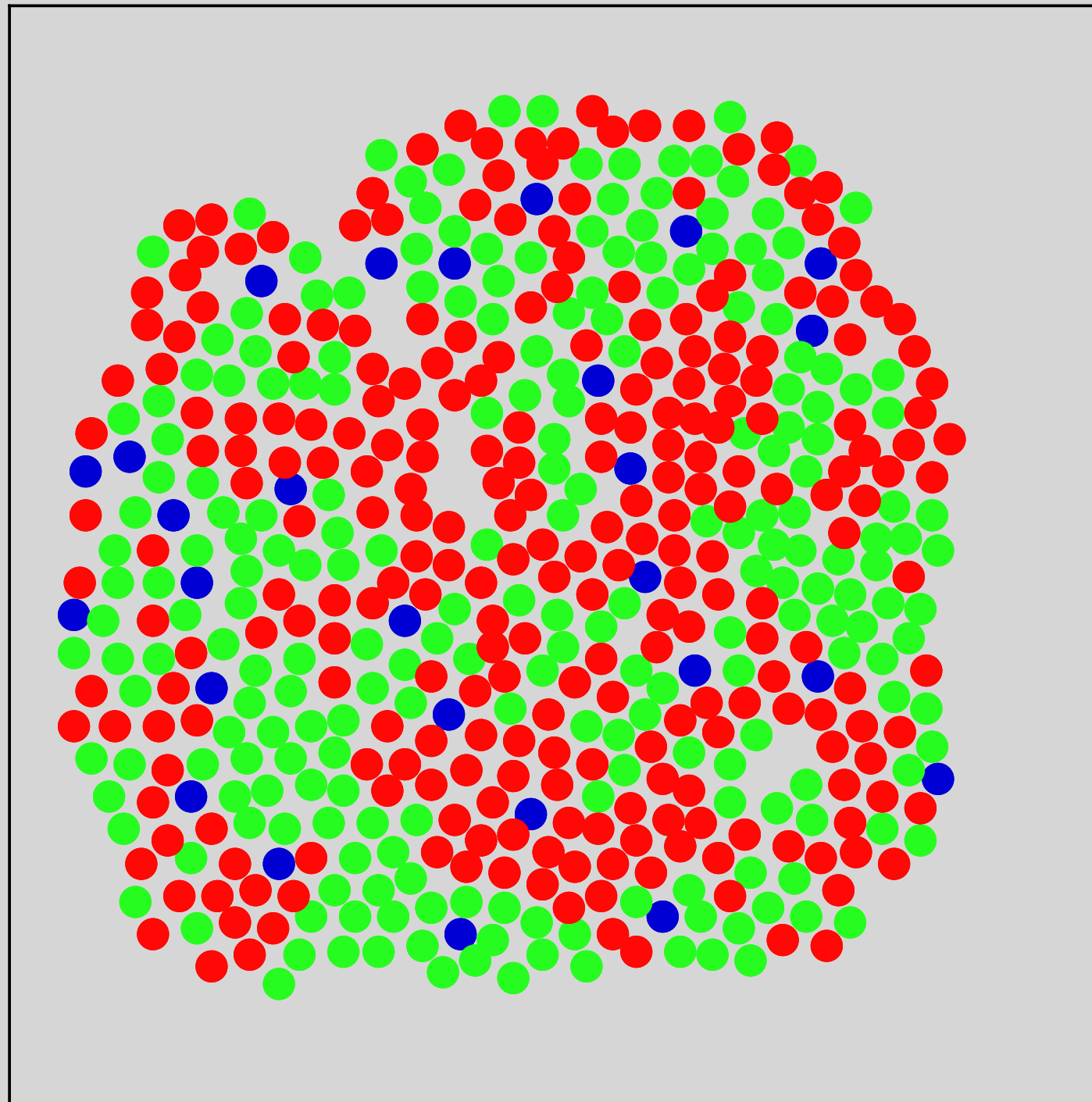


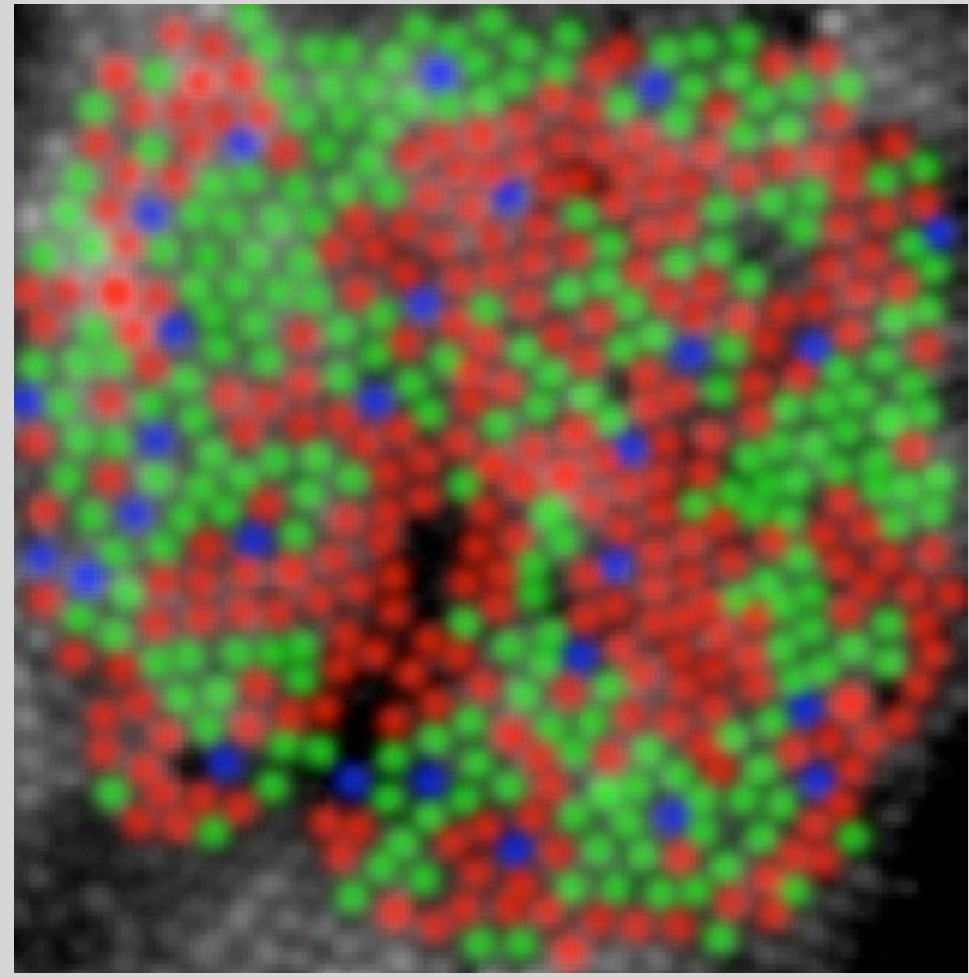
AN 1 deg nasal



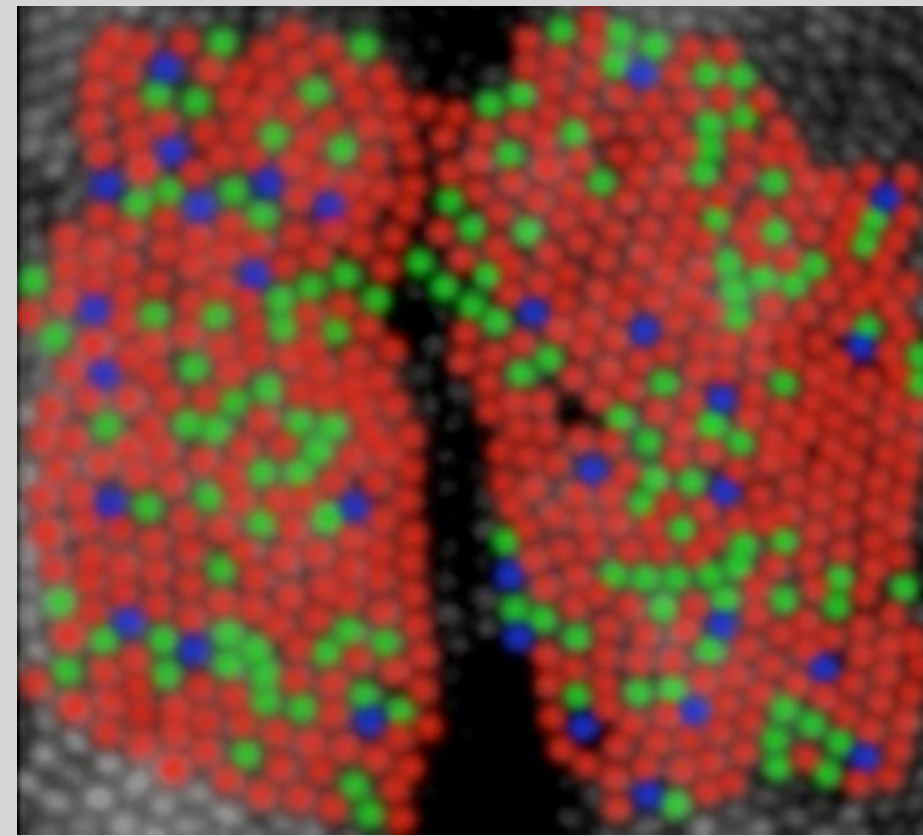


AN 1 deg nasal

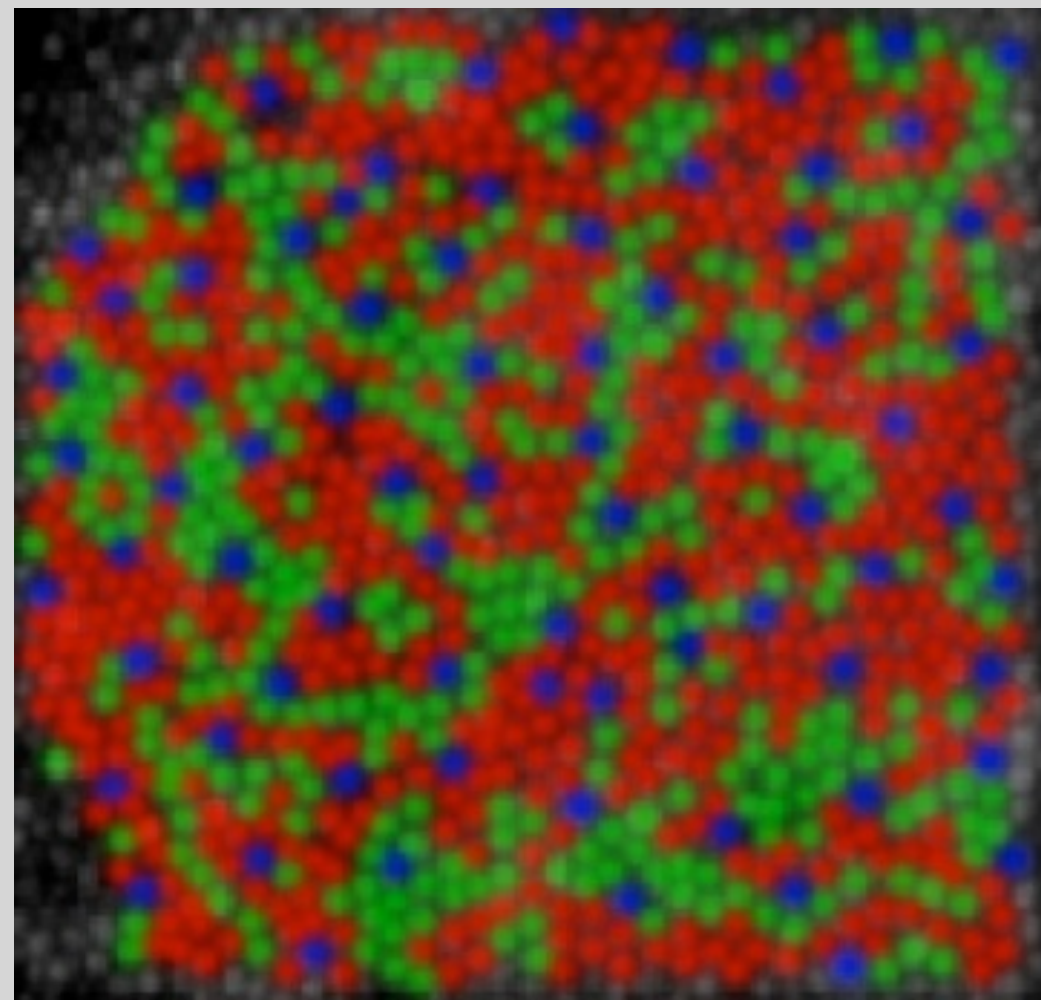




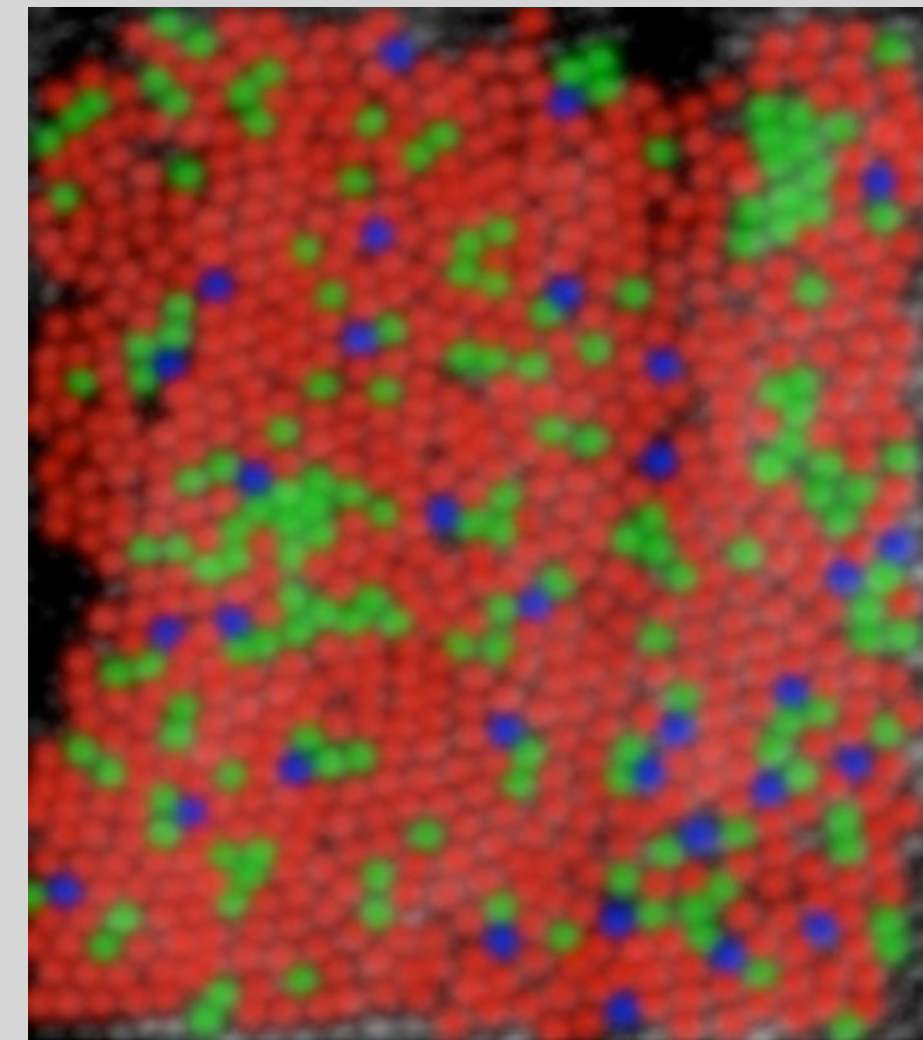
AN  
Nasal



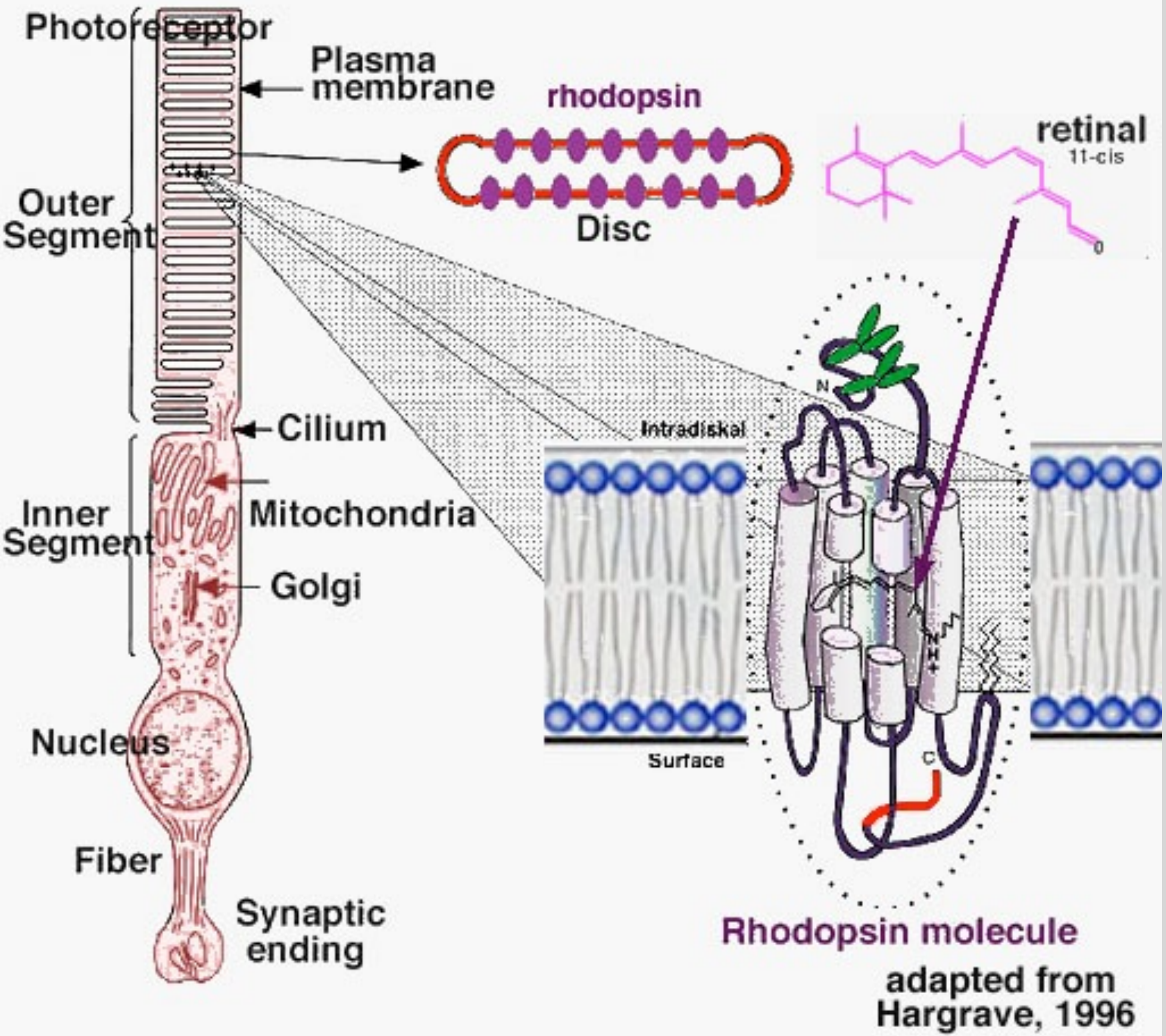
JW  
Nasal

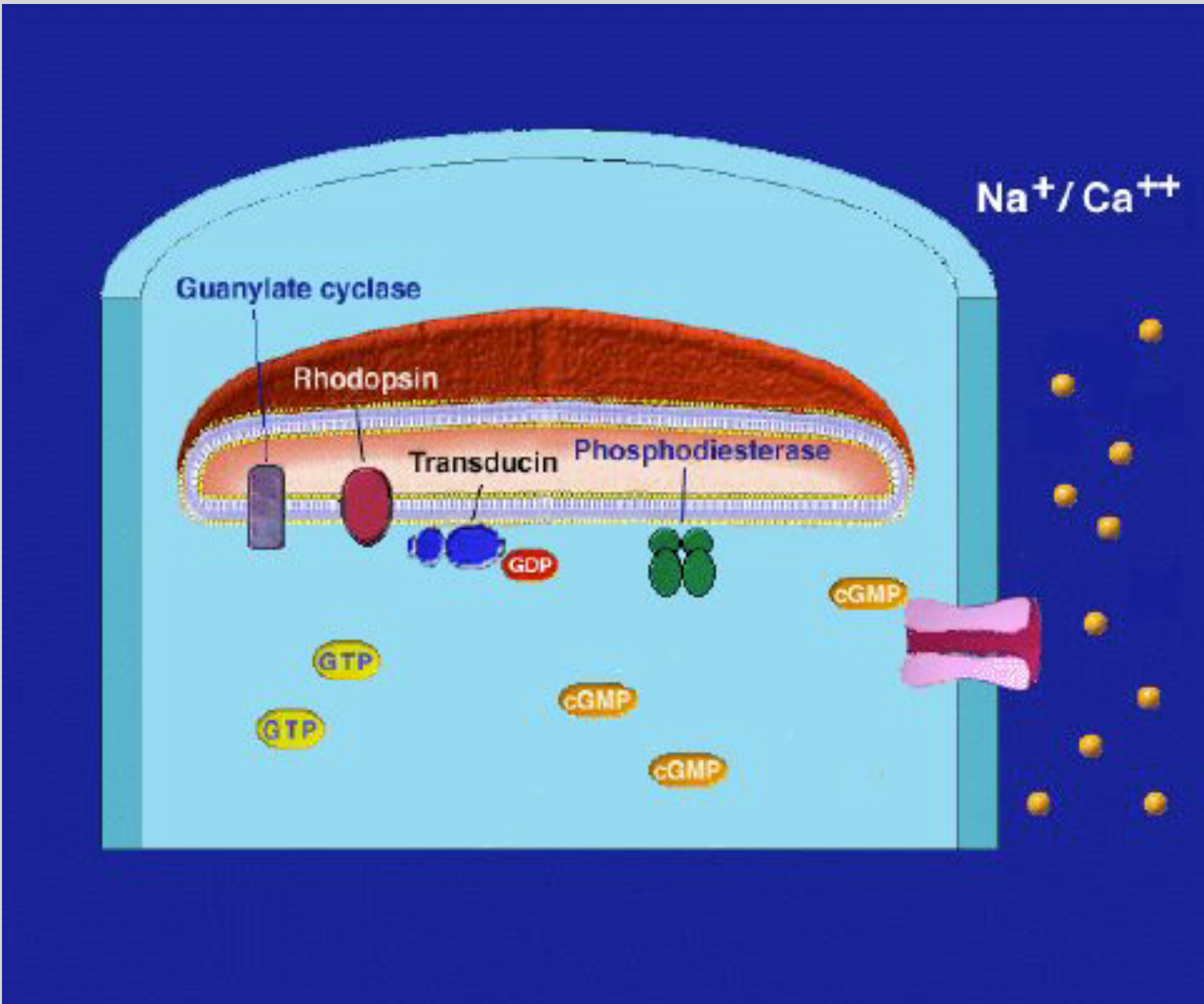


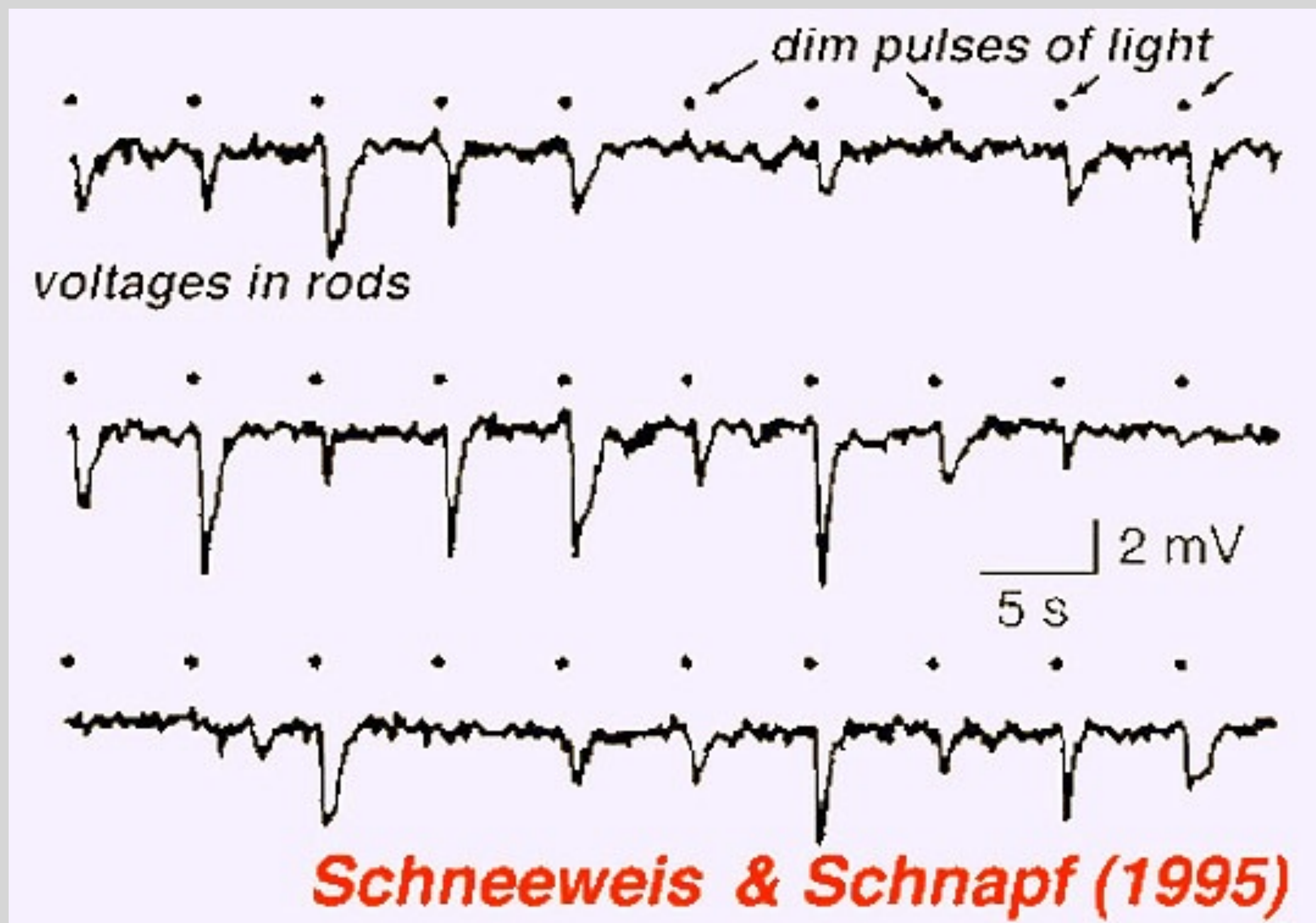
Monkey  
Nasal



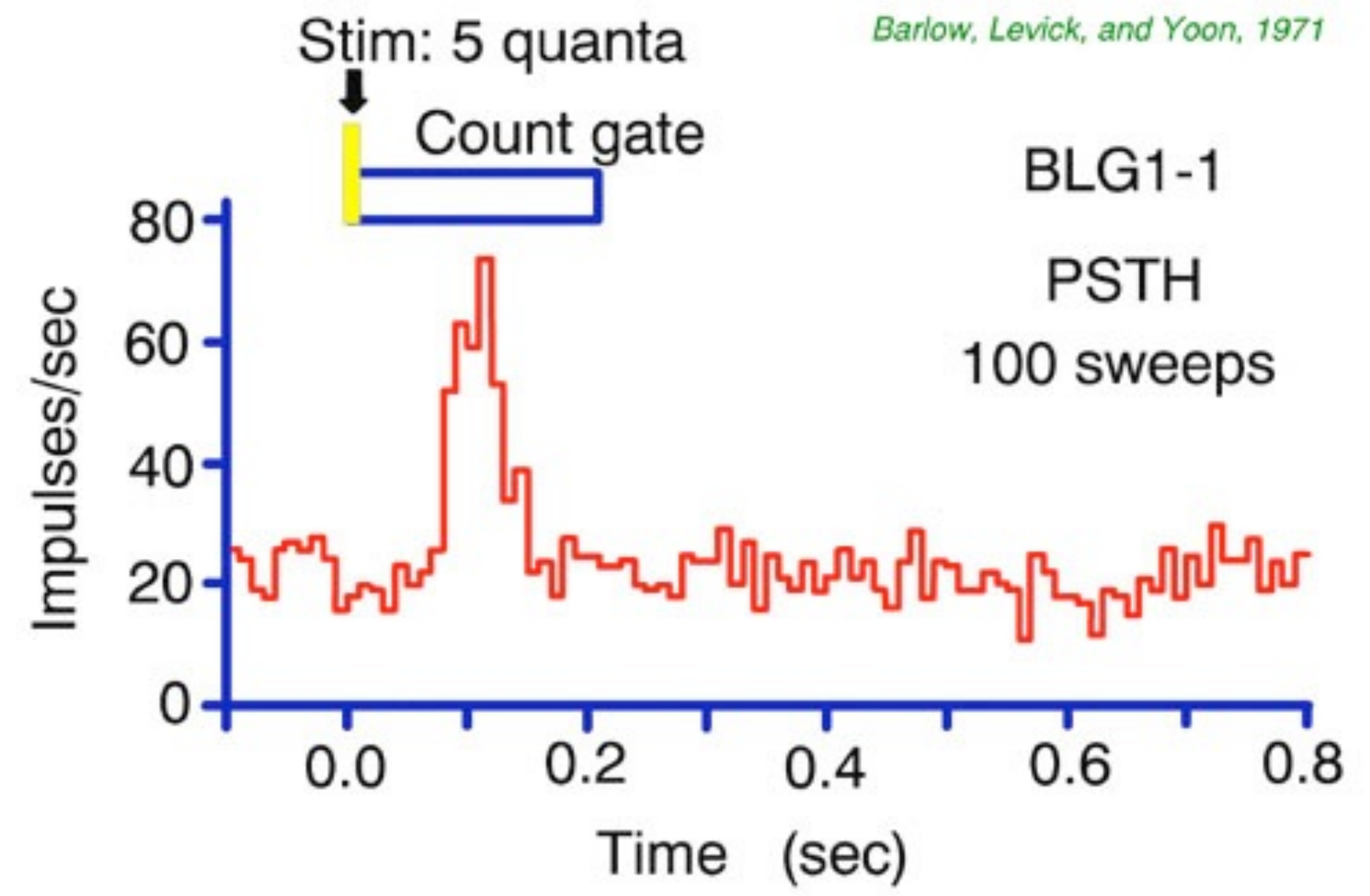
JW  
Temporal







*Barlow, Levick, and Yoon, 1971*



# Principle of Univariance

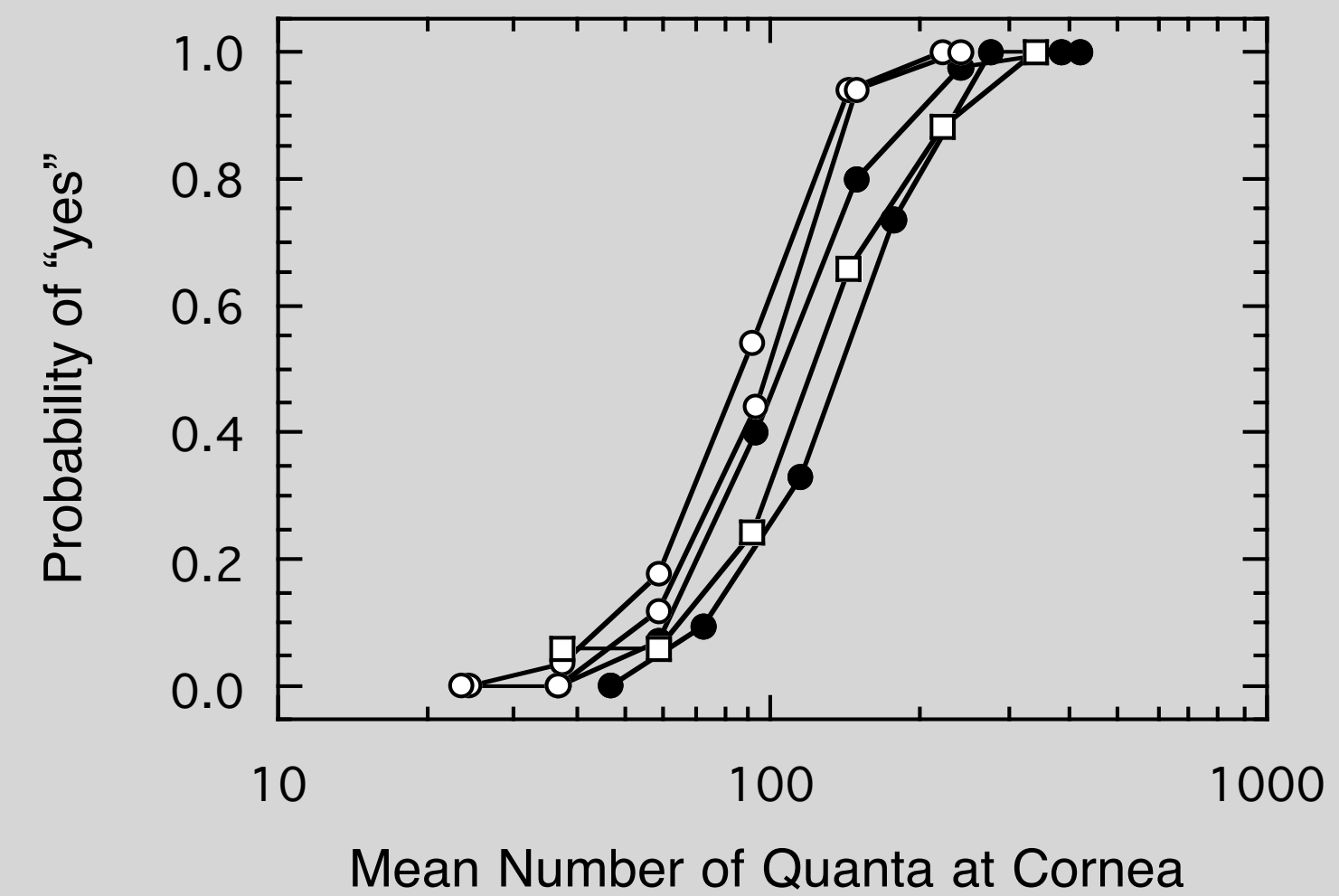
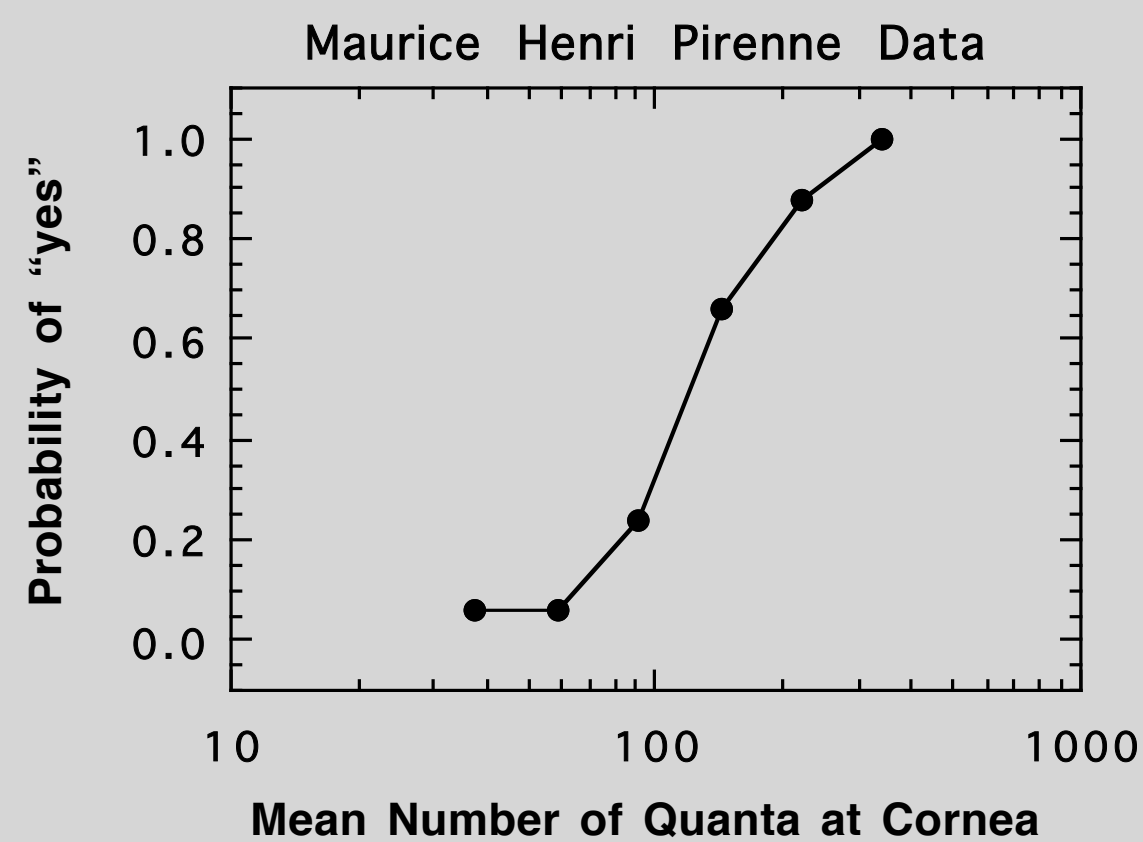
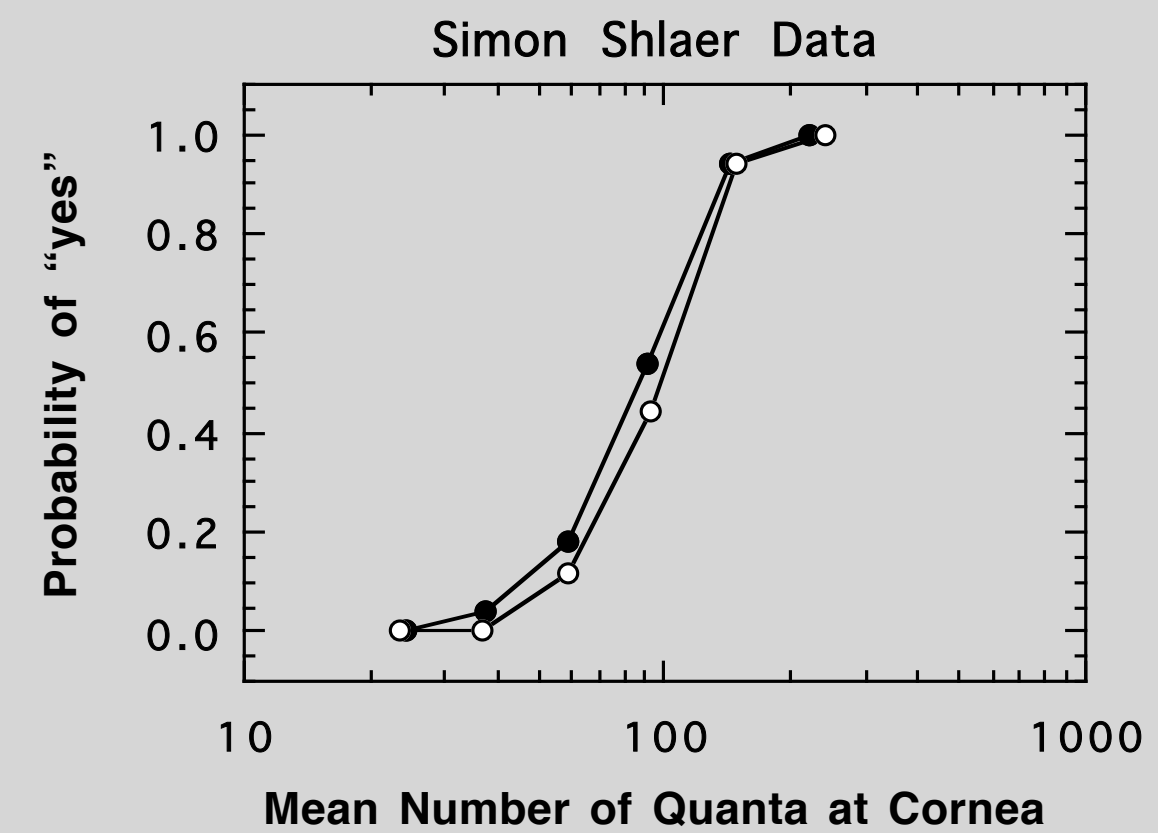
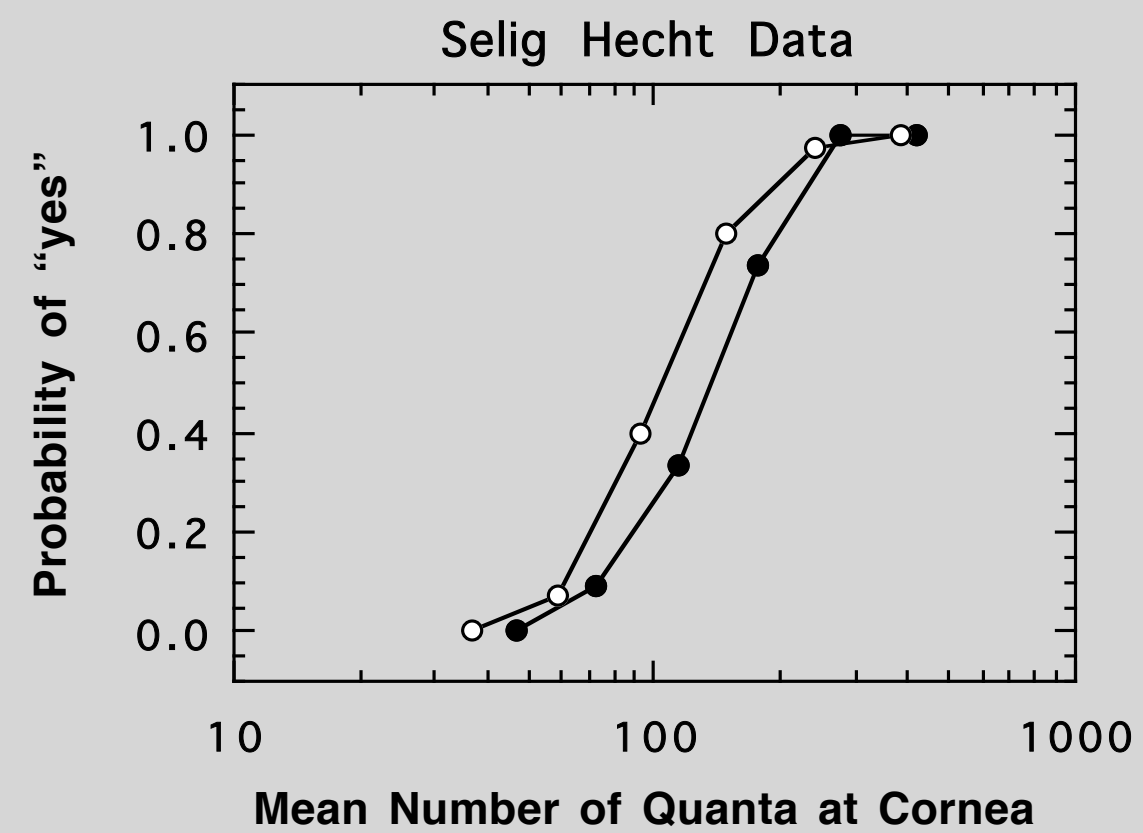
- A receptor signals the number of quanta (or the rate) absorbed. It can not signal the wavelength of the quanta.
- All wavelengths cause the same voltage change when they are absorbed
- 700 microvolts per quantum for rods
- 25 or smaller microvolts per quantum for cones

# What Can We Do with Psychometric Functions?

- Answer questions about sensory processes
- What is the minimum amount of energy needed for “seeing?”
- Hecht, Schlaer, & Pirenne (1942)



# Psychometric Function



# Poisson Probability Distribution

$$p(n : \lambda) = \frac{\lambda^n e^{-\lambda}}{n!}$$

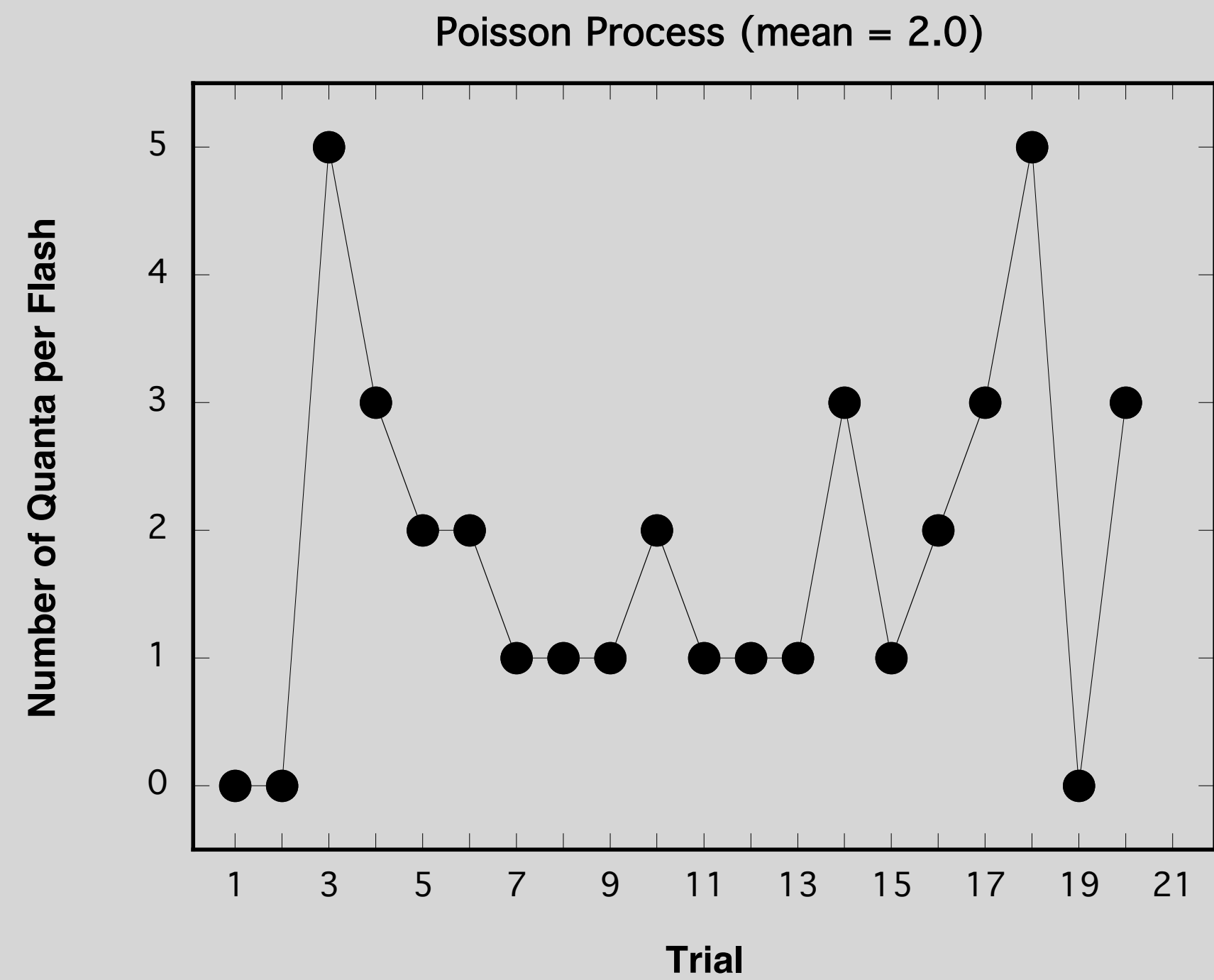
$$\lambda > 0, \quad n = 0, 1, 2, 3, \dots$$

$$\text{Mean} = \mu = \lambda$$

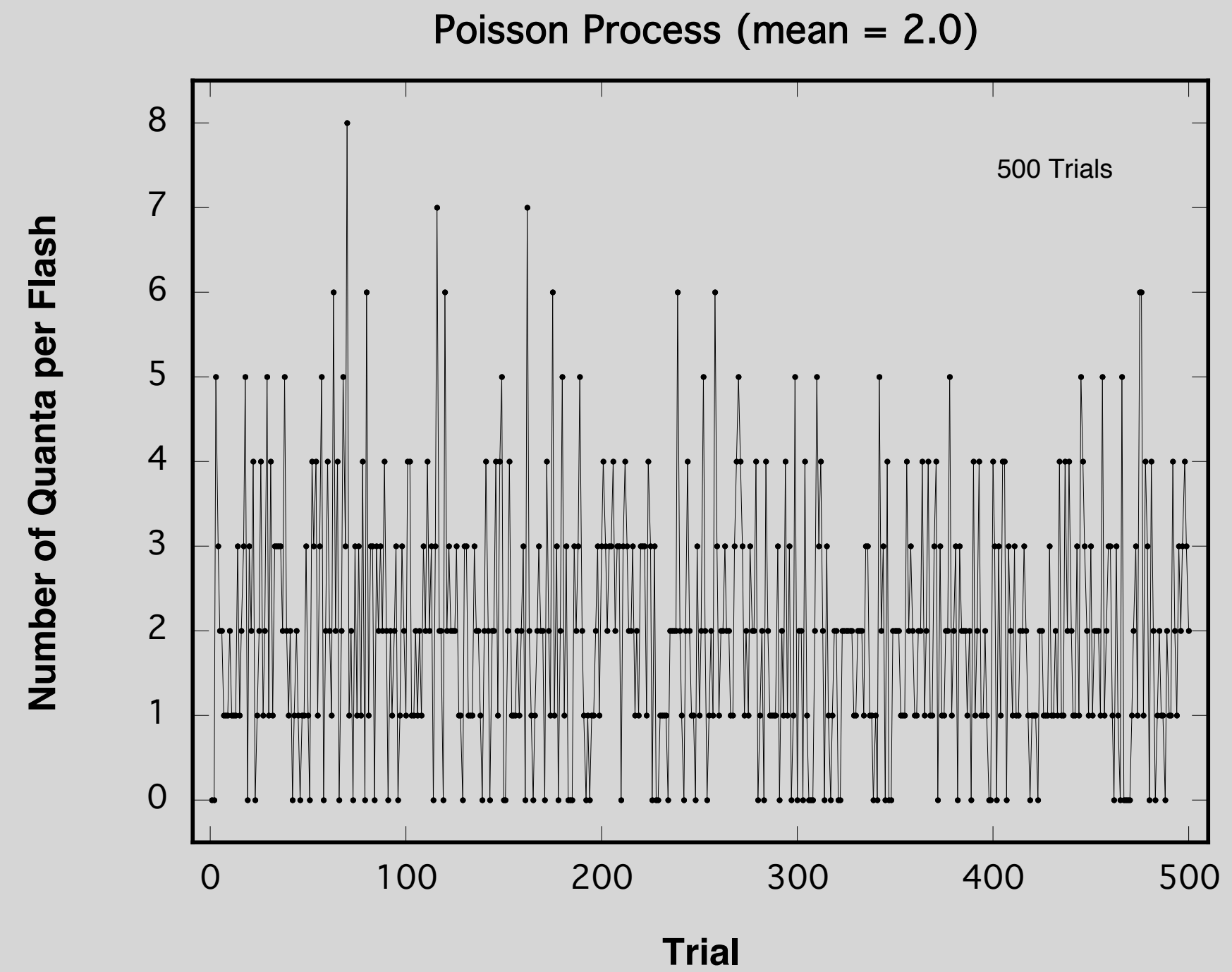
$$\text{Variance} = \sigma^2 = \lambda$$

$$\text{Standard Deviation} = \sigma = \sqrt{\lambda}$$

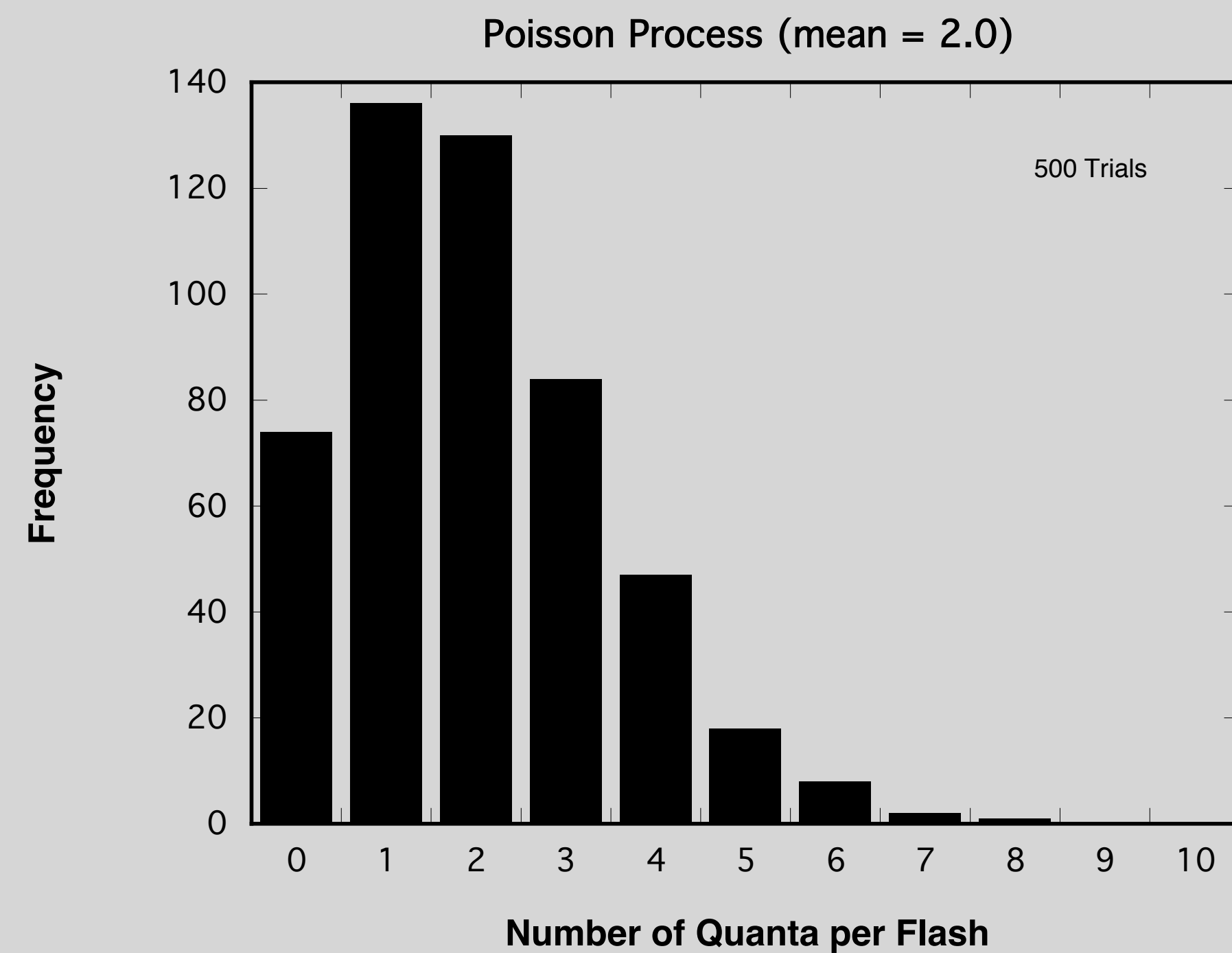
# Poisson Process



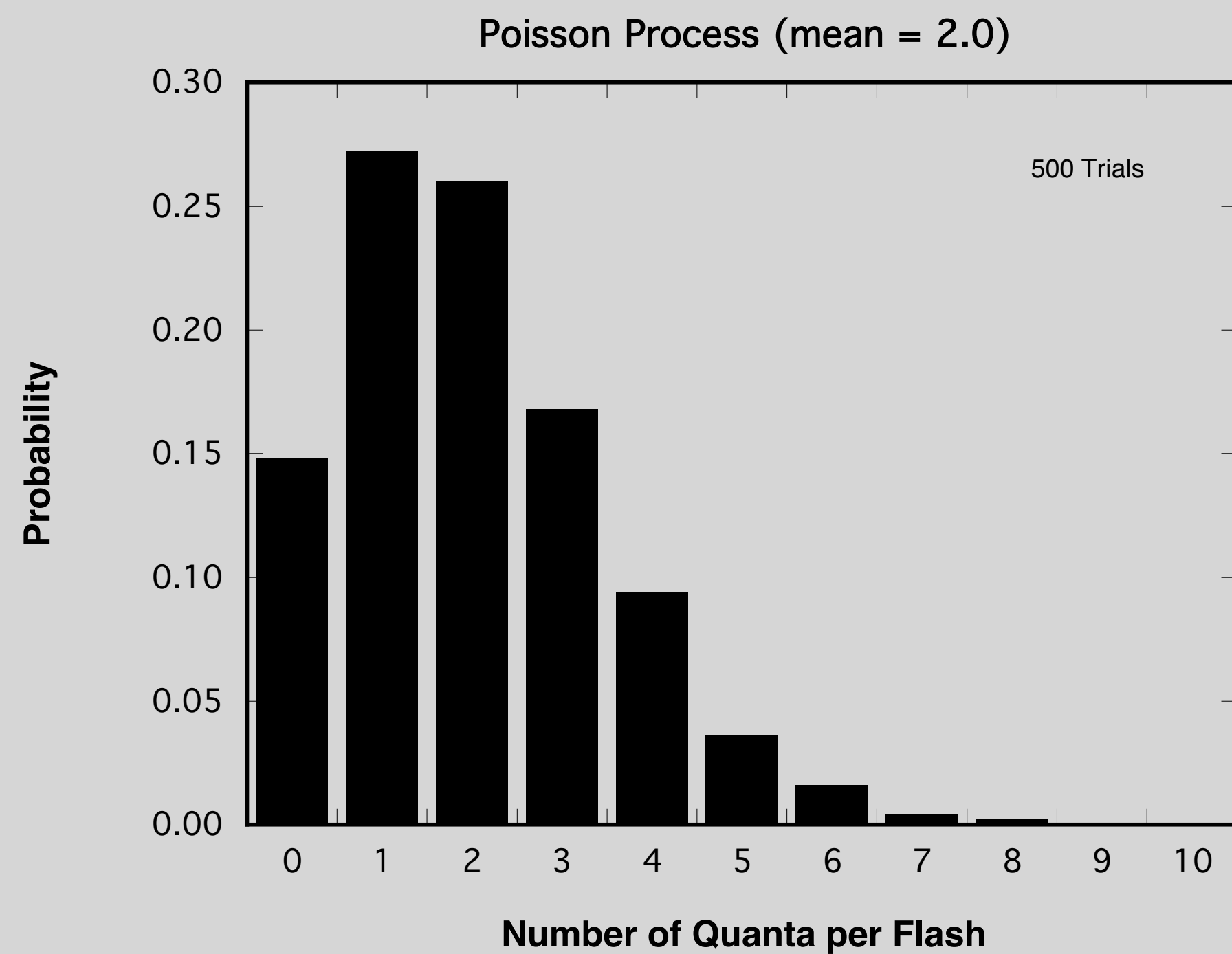
# Poisson Process



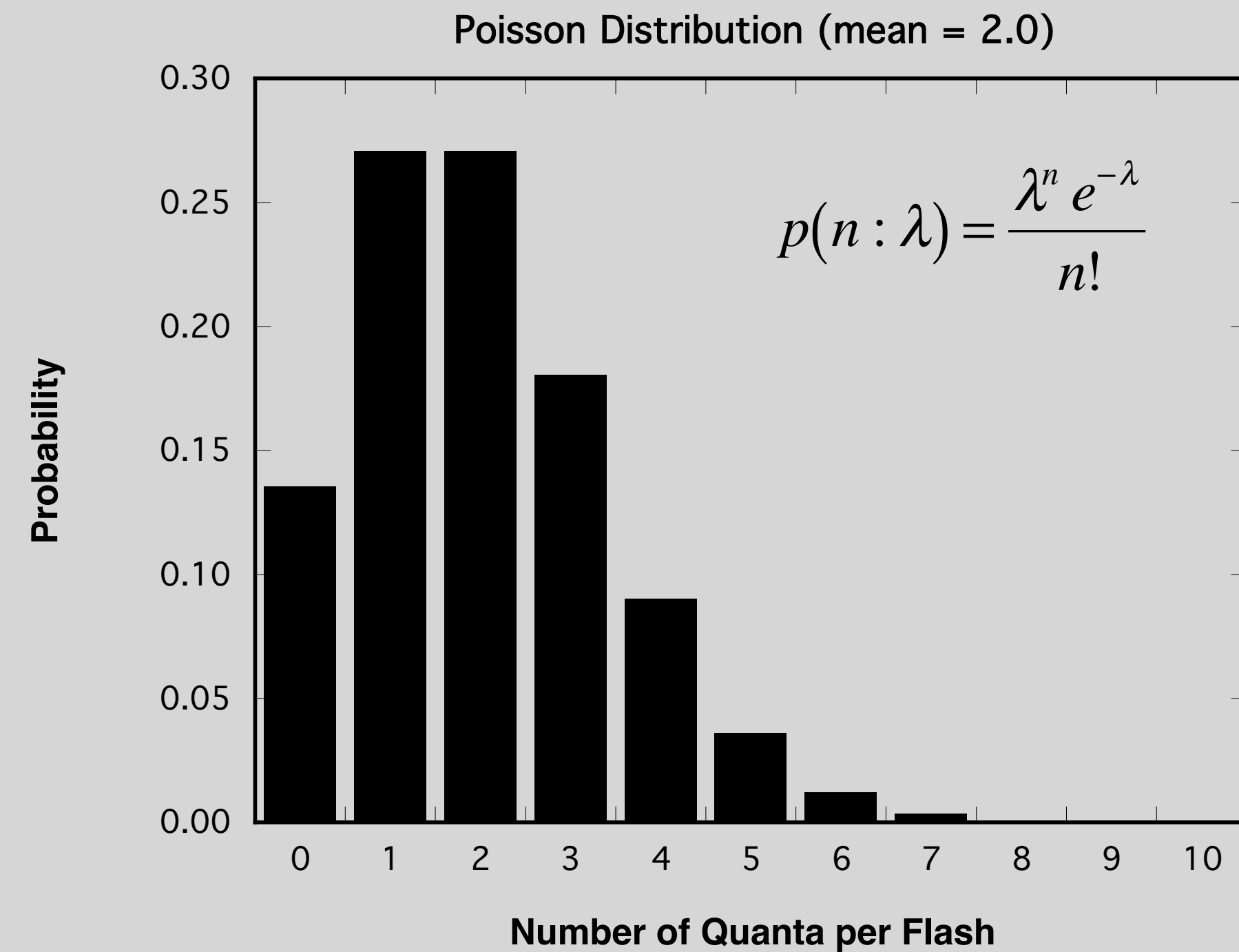
# Observed Frequencies



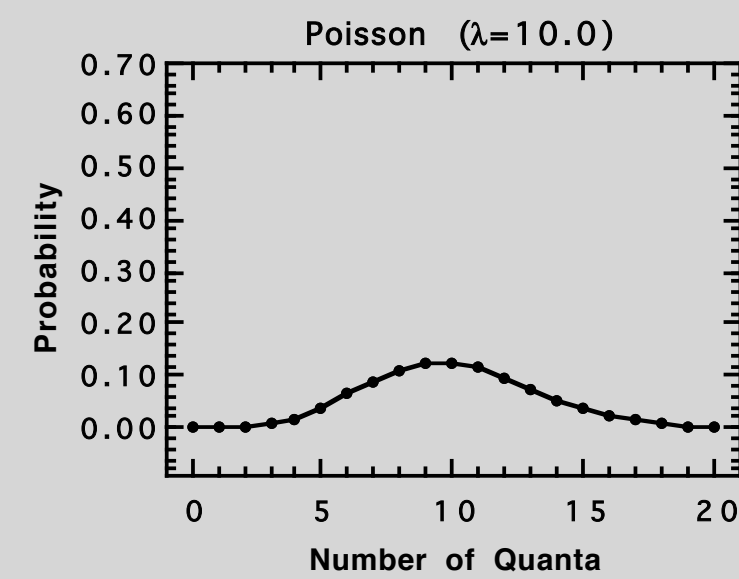
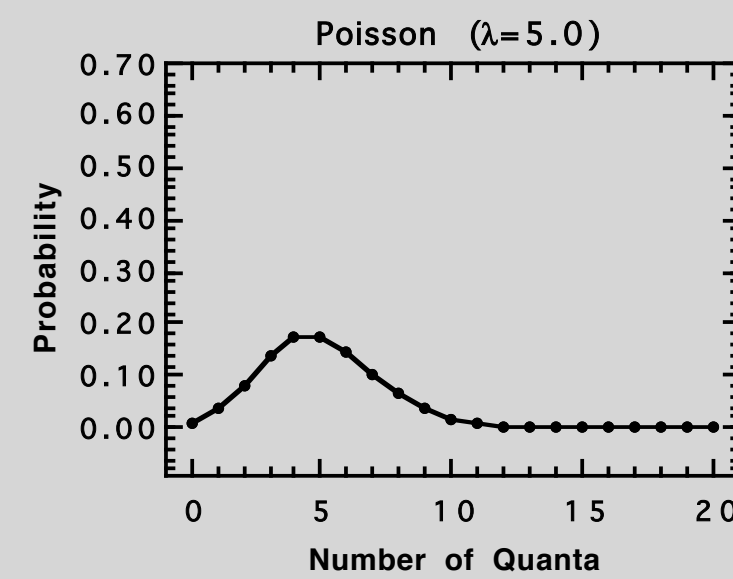
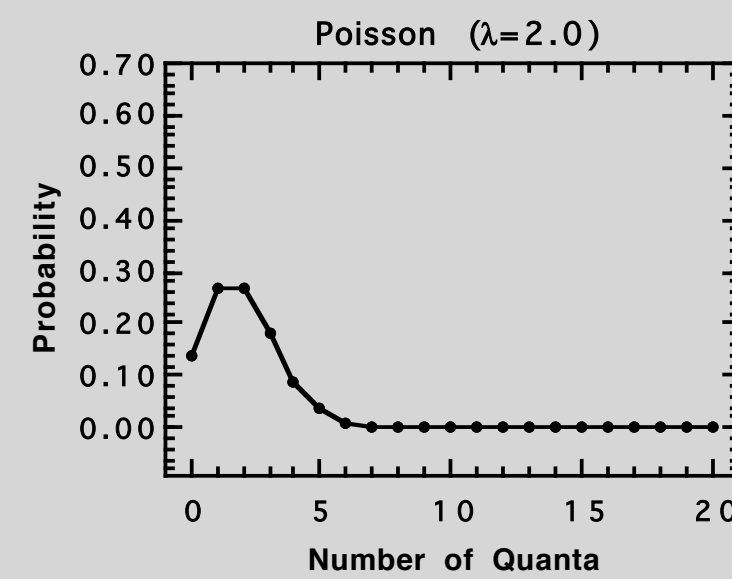
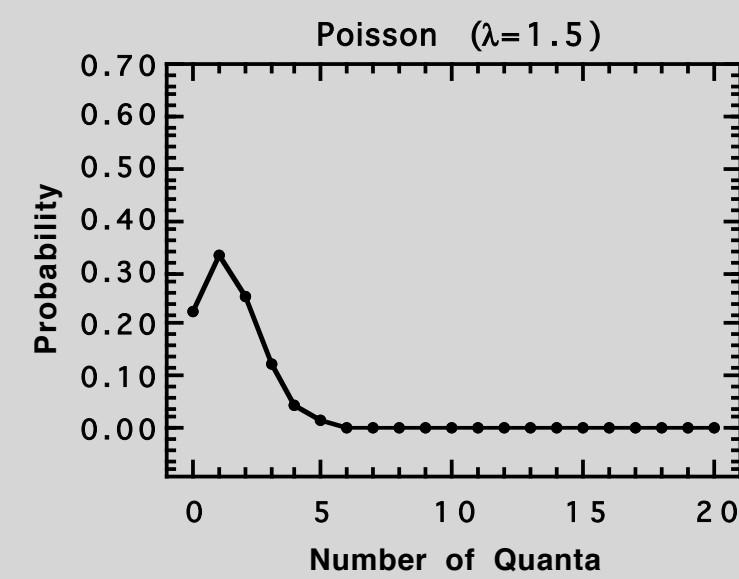
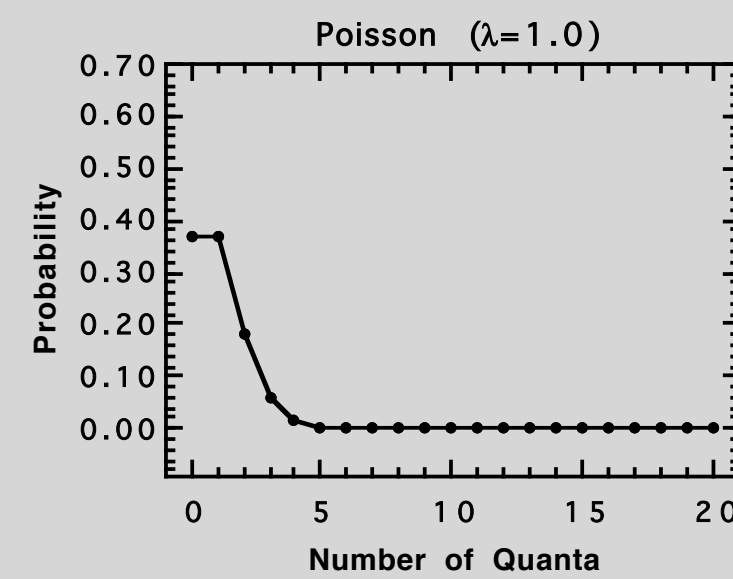
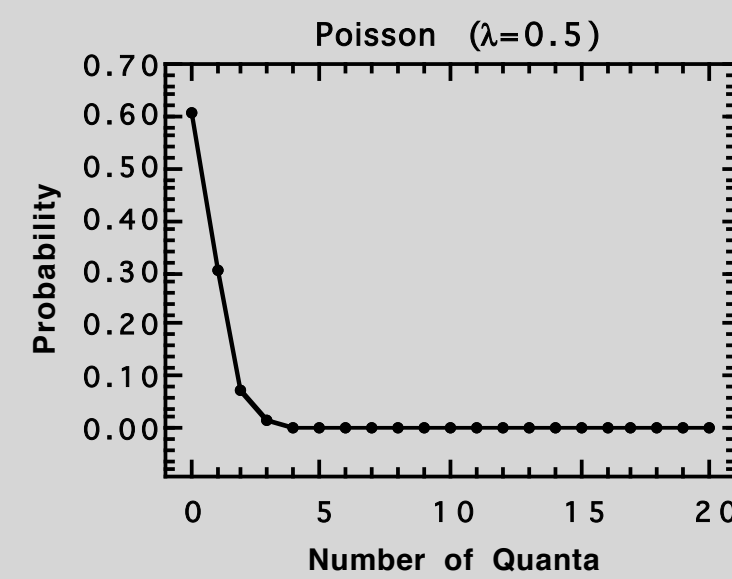
# Observed Probabilities



# Theoretical Poisson Distribution

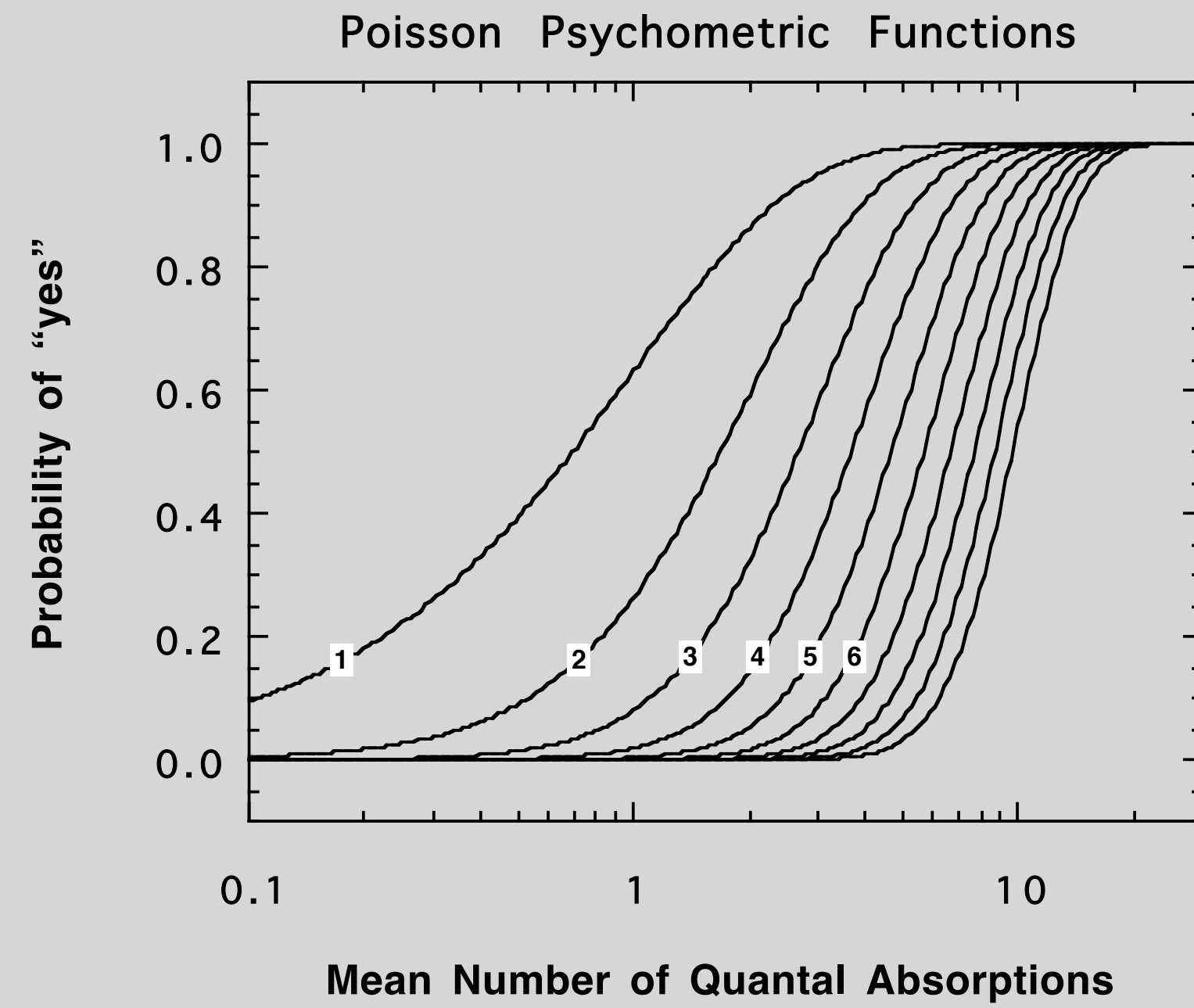


# Poisson Probability Distributions

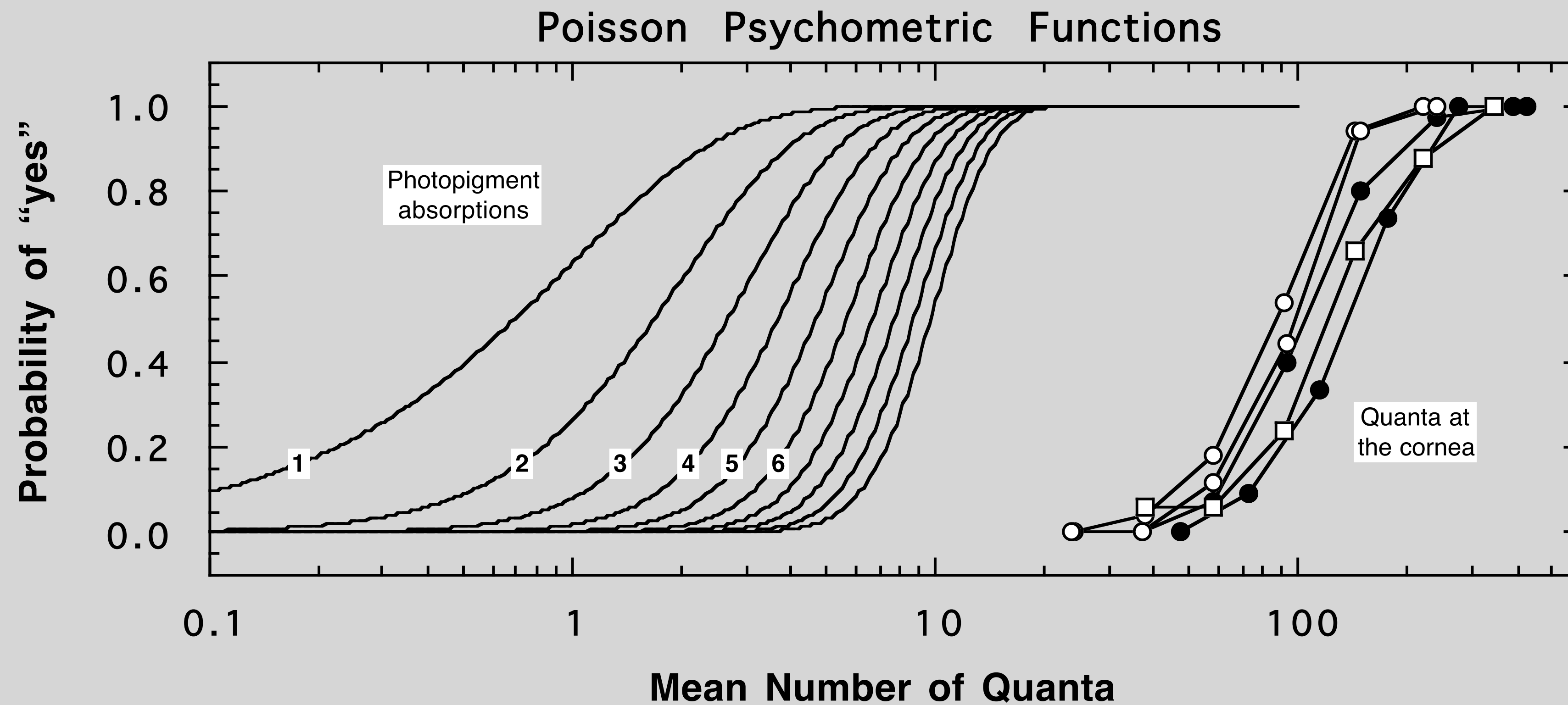




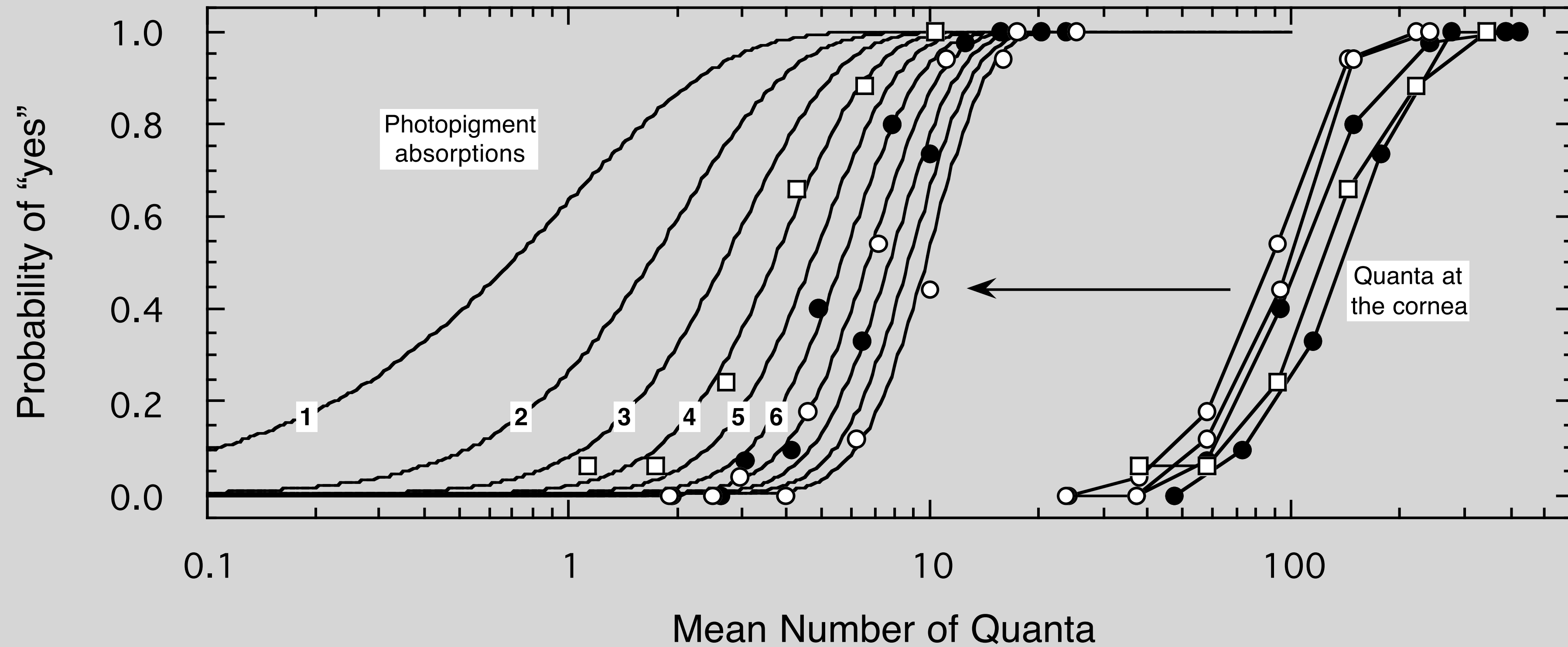
# Poisson Psychometric Functions



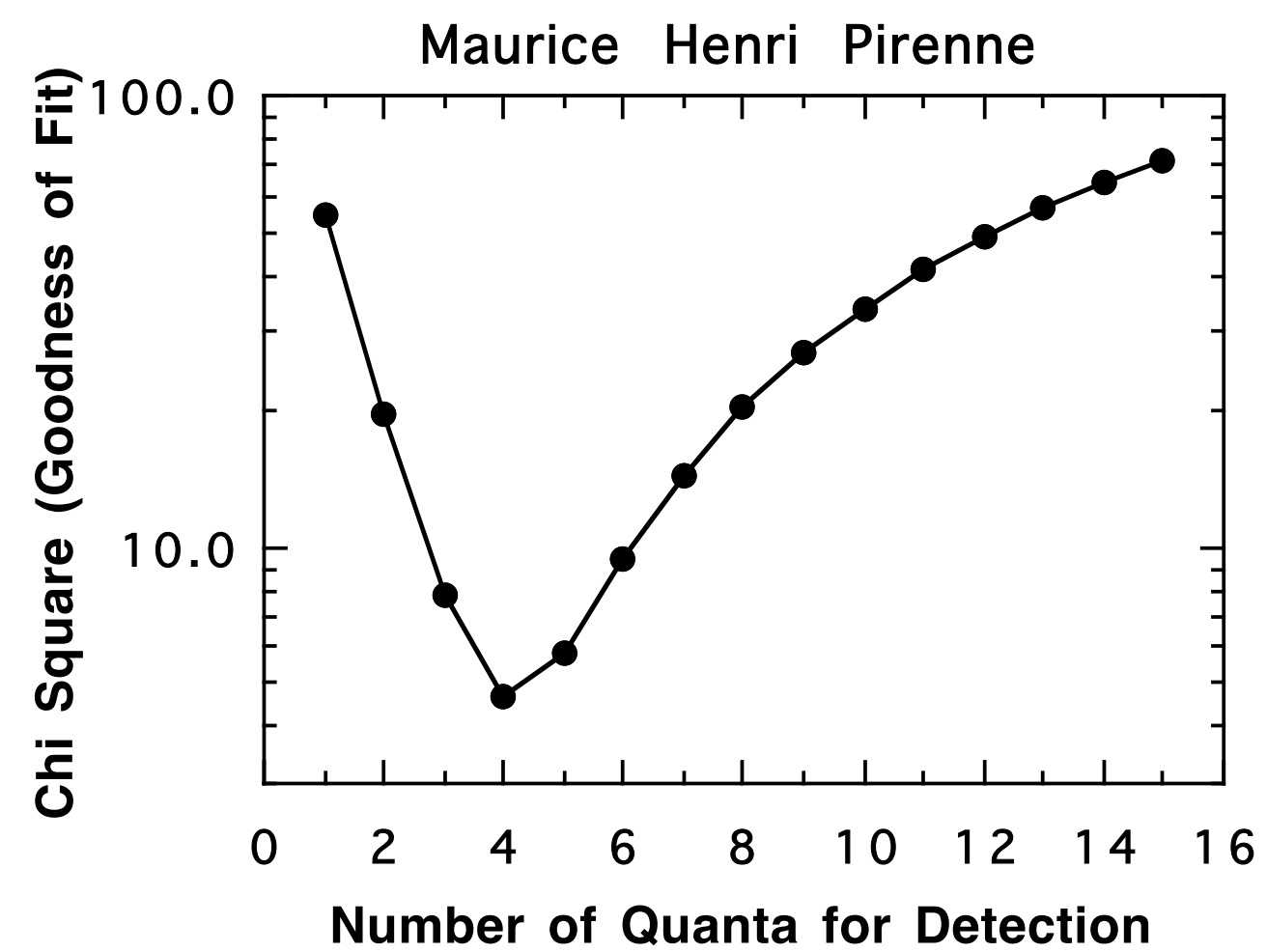
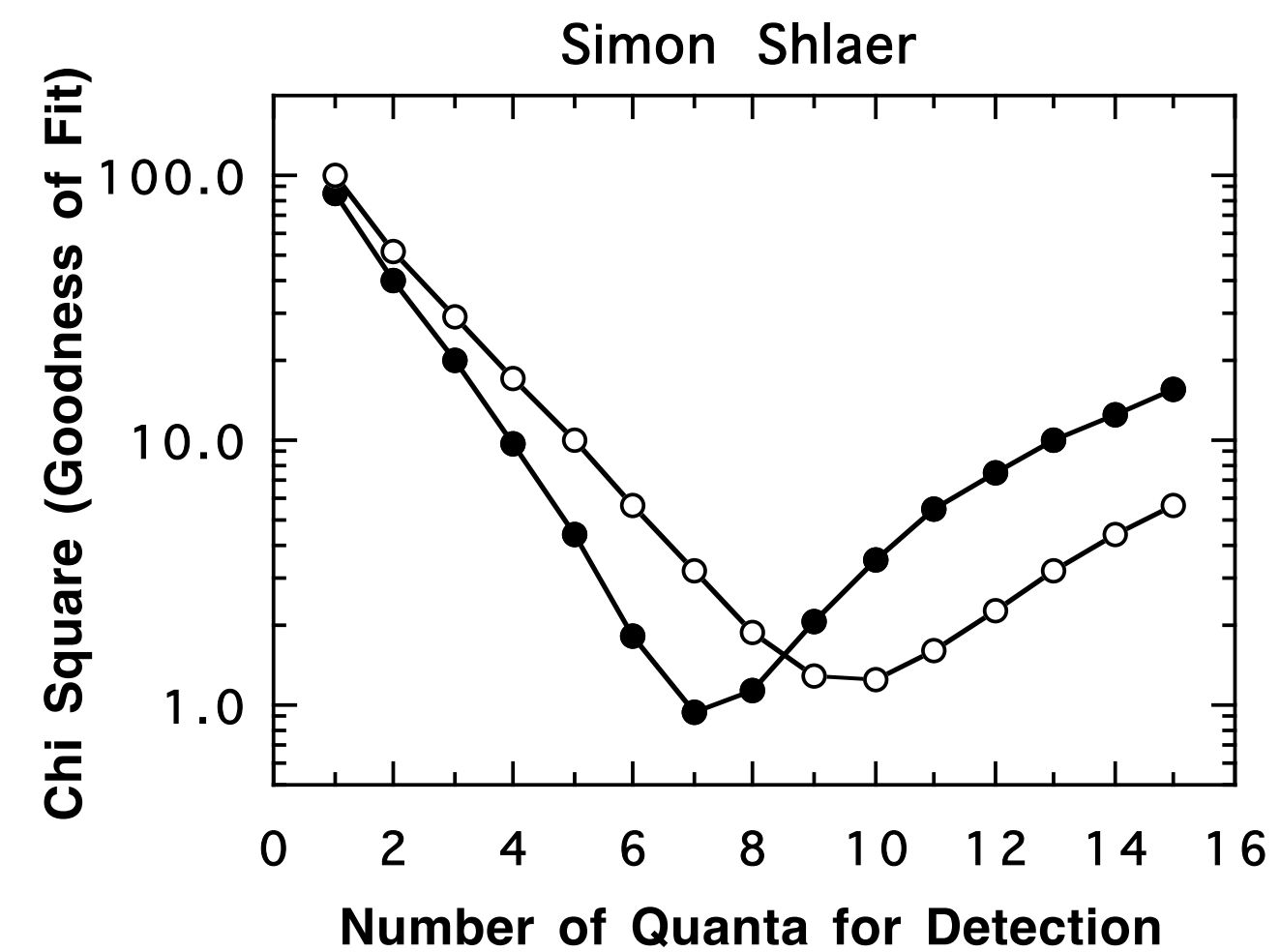
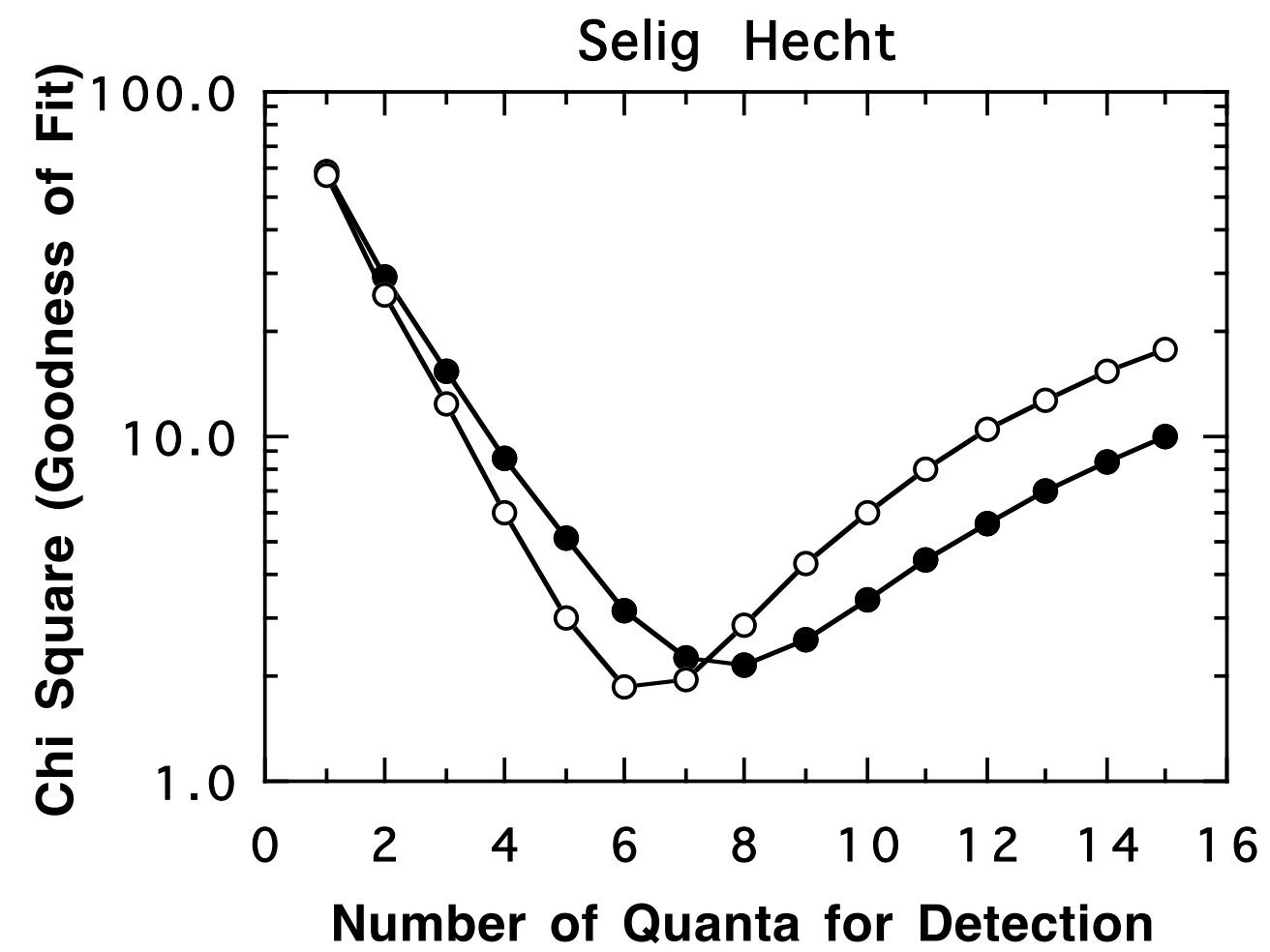
# Theory vs. Data



# Fit of Data to Theory



# Fits of Models



# Data from Table V

	SH1	SH2	SS1	SS2	MPH
No. Quanta	8	6	7	10	4
Chi-Square	2.1862	1.8612	0.9524	1.2316	4.6696
DF	4	4	4	4	4
Probability	0.7016	0.7613	0.9169	0.9729	0.3229
Alpha	1.2475	1.2813	1.1058	0.9285	1.5253
Quantum Eff	0.0566	0.0523	0.0784	0.1179	0.0298

# Conclusions

- You need 4-10 photons to be absorbed by receptors to “see”
- Quantum efficiency is between 5 and 10 percent

# Main Points

- Duplex Retina
- 1 Type of Rod Receptor - Scotopic Vision
- 3 Types of Cone Receptors (S, M, L) - Photopic Vision
- Receptors can only signal rate of quantal absorption

# Receptive Fields



# Haldan Keffer Hartline

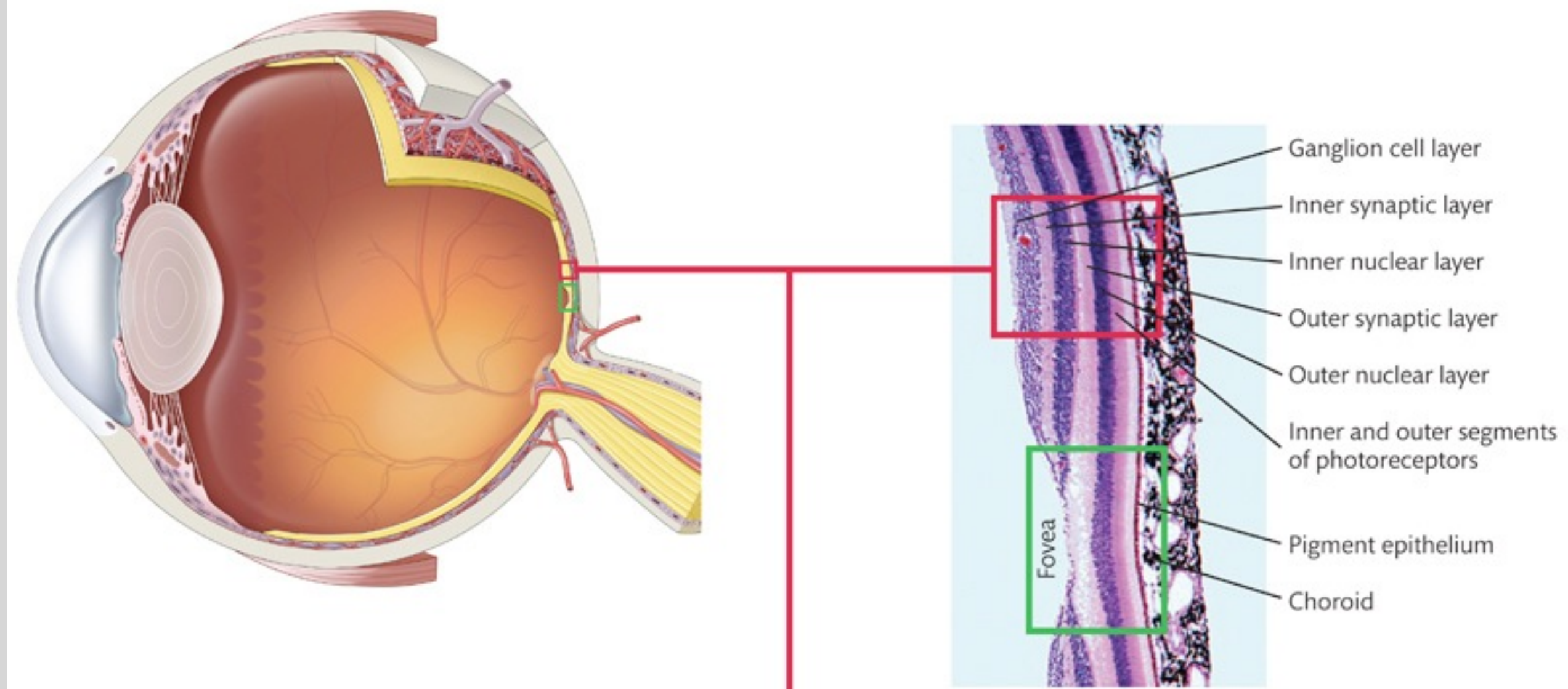
22 December 1903 – 17 March 1983



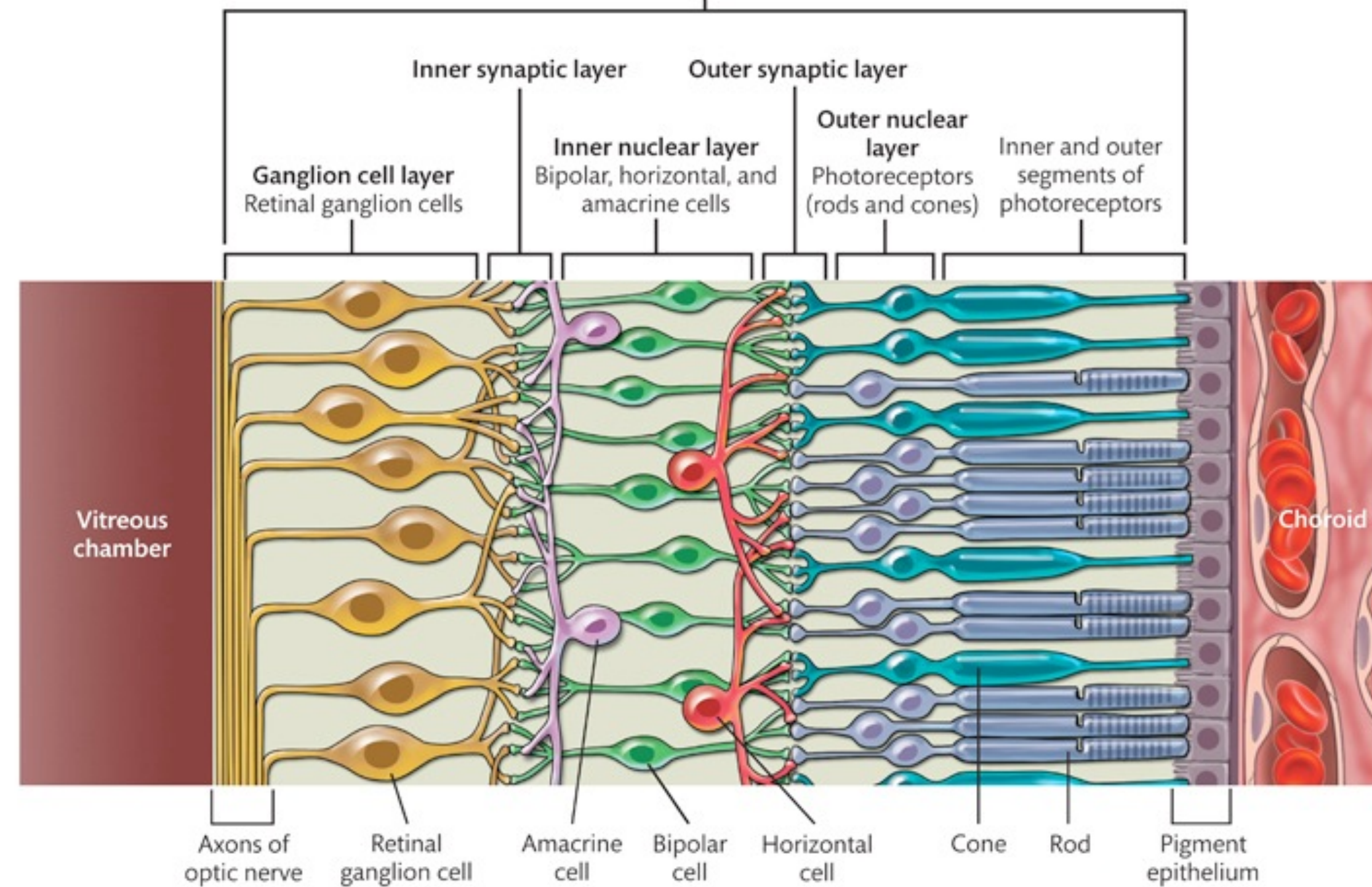
Nobel Laureate in Medicine  
1967

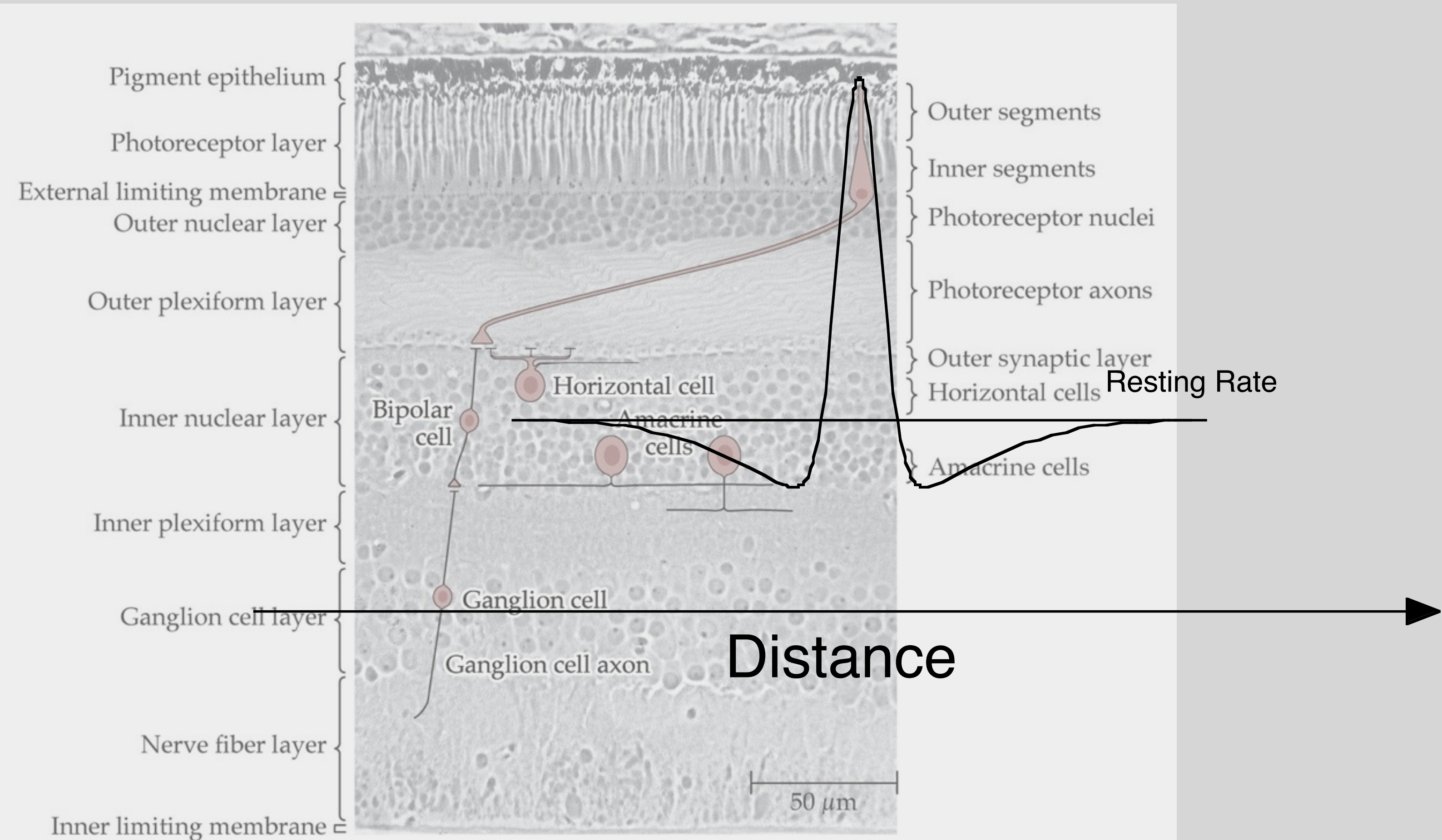
“Spatial effects. No description of the optic responses in single fibers would be complete without a description of the region of the retina which must be illuminated in order to obtain a response in any given fiber. This region will be termed the receptive field of the fiber.”

Hartline, H. K. (1938). The response of single optic nerve fibers of the vertebrate eye to illumination of the retina. *American Journal of Physiology*, 121(2), 400–415.



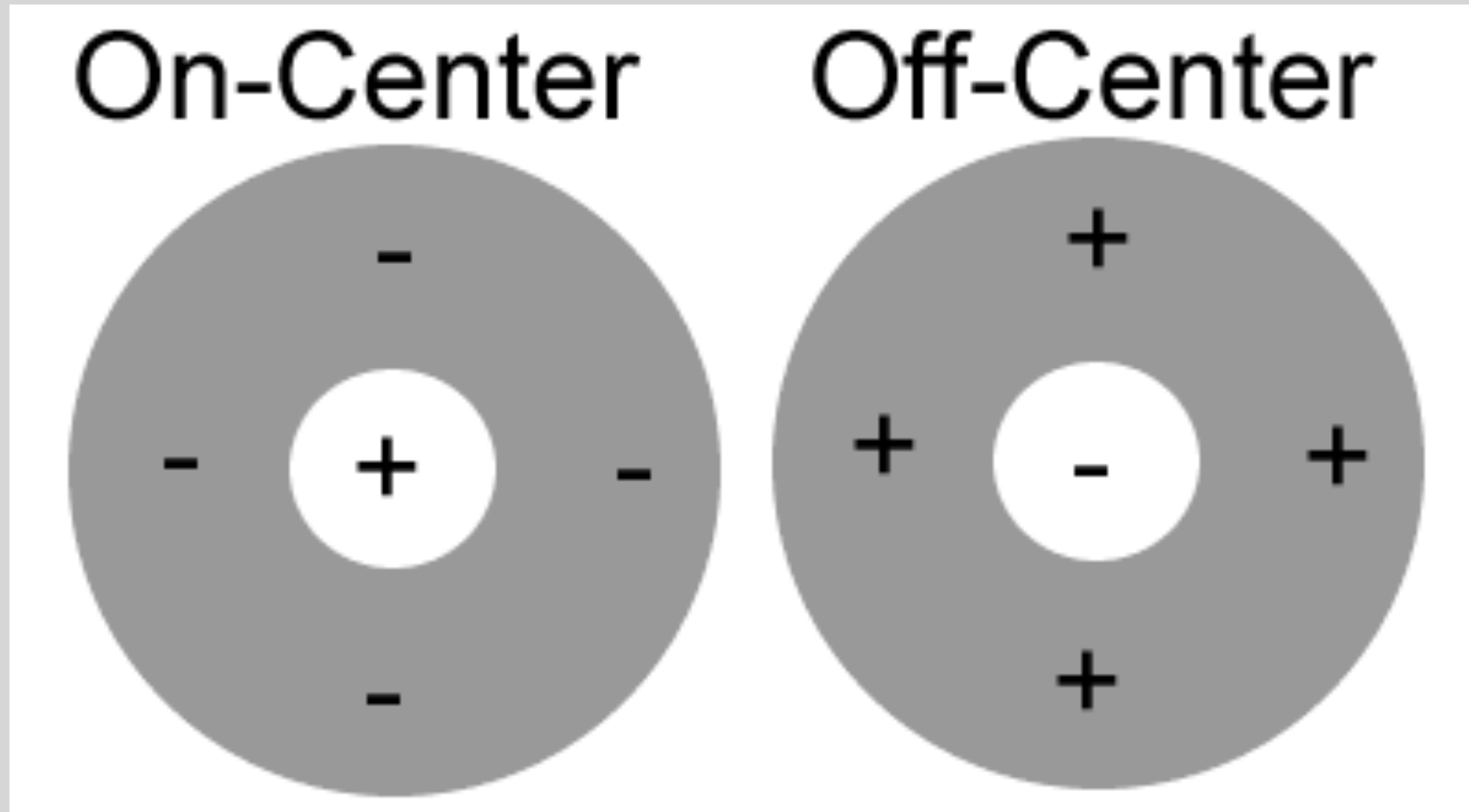
RETINA



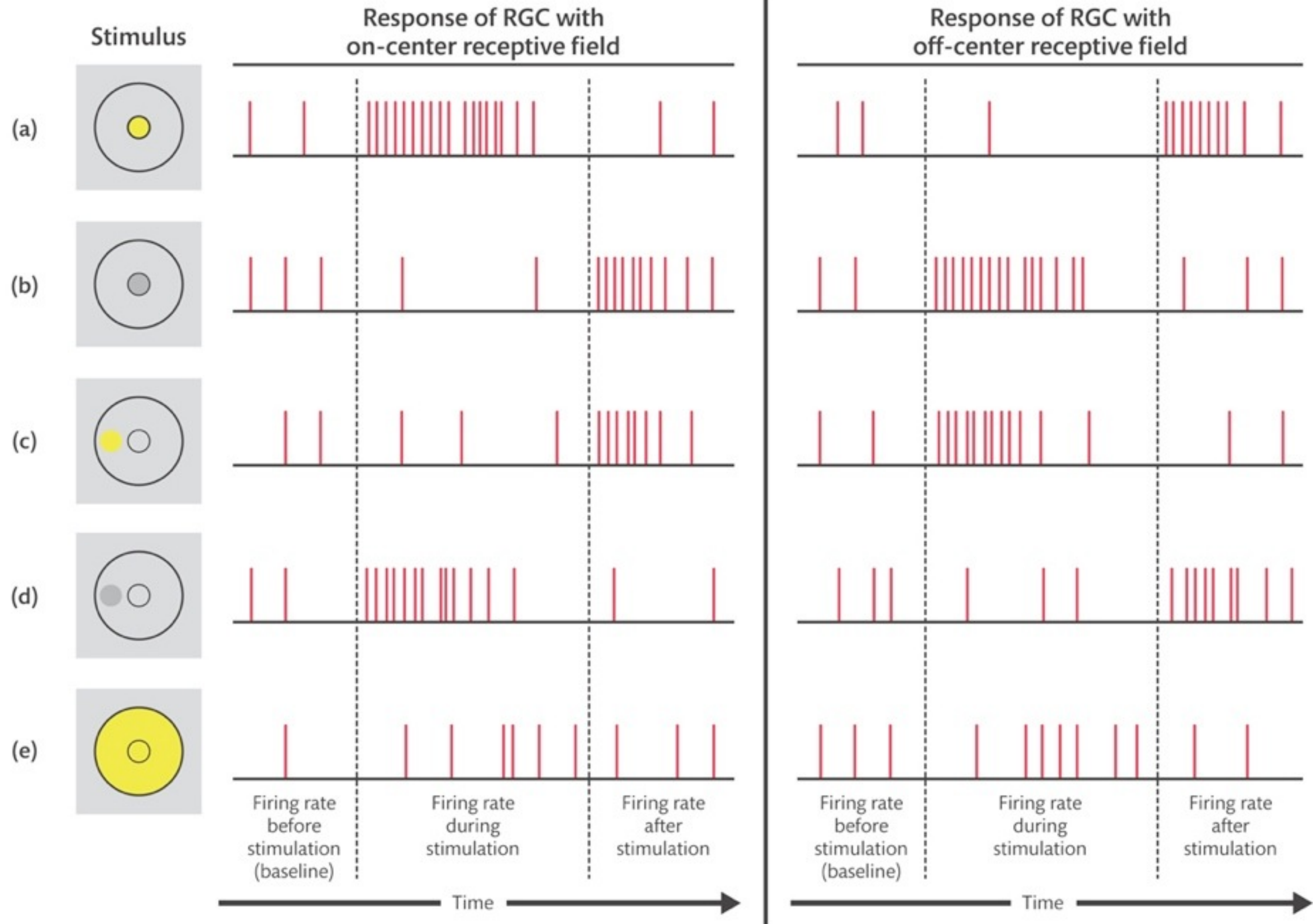
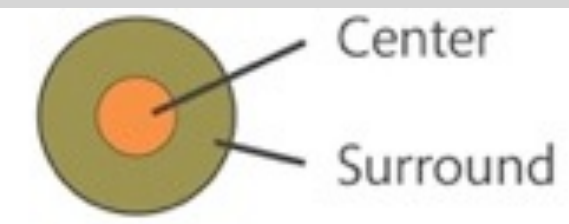


SENSATION AND PERCEPTION, Figure 2.7 © 2006 Sinauer Associates, Inc.

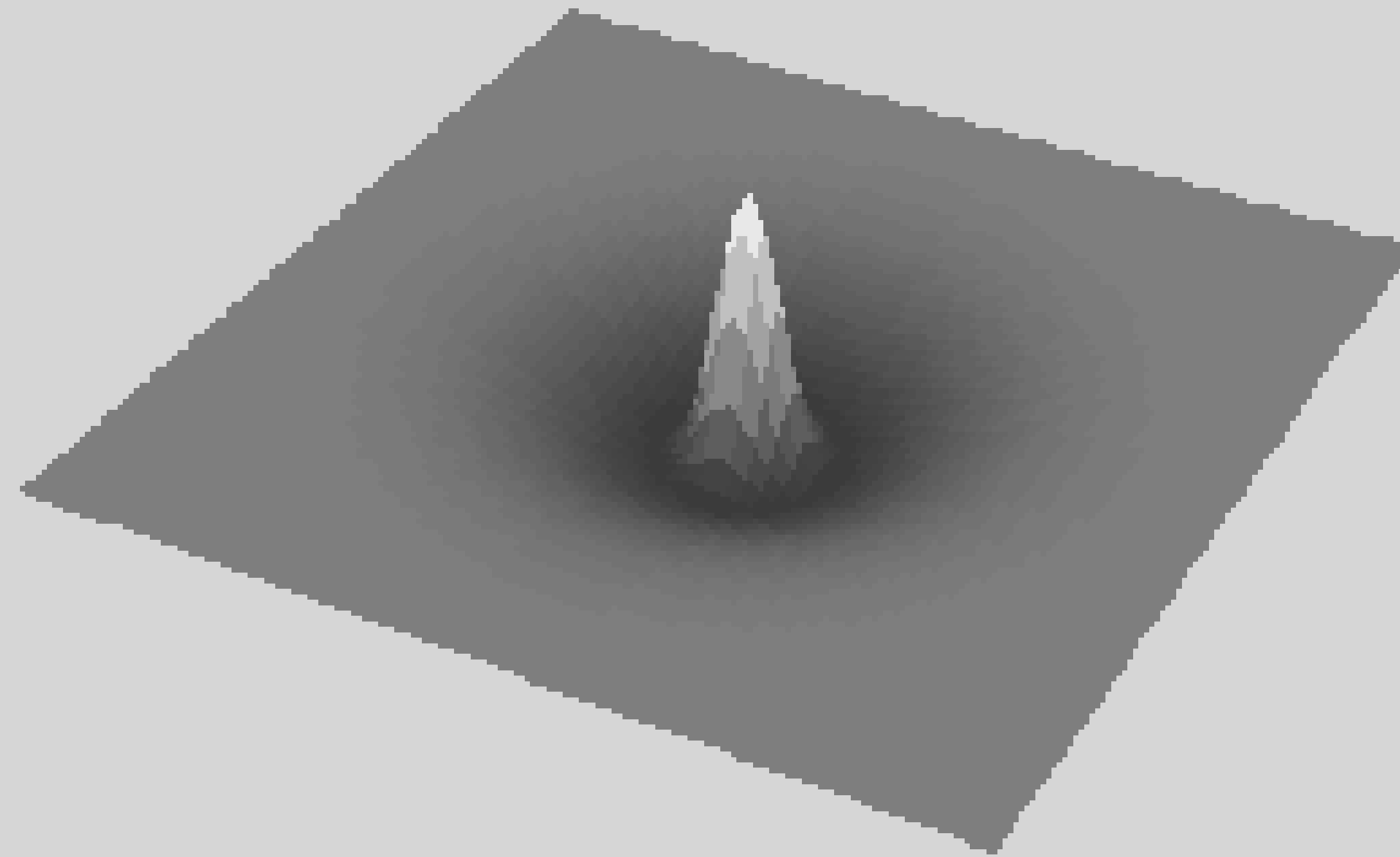
# Ganglion Cell Receptive Fields



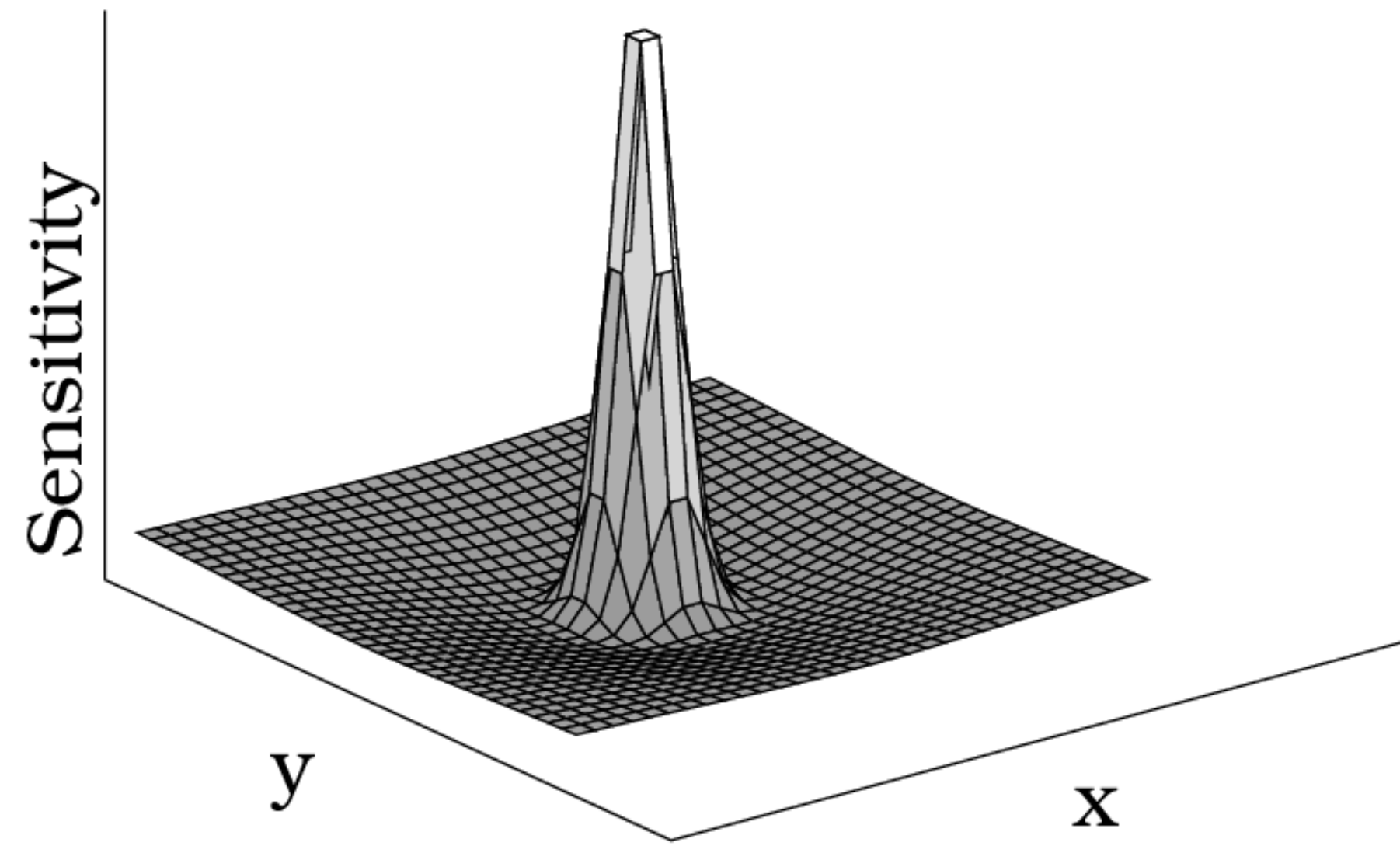
Center-surround receptive field



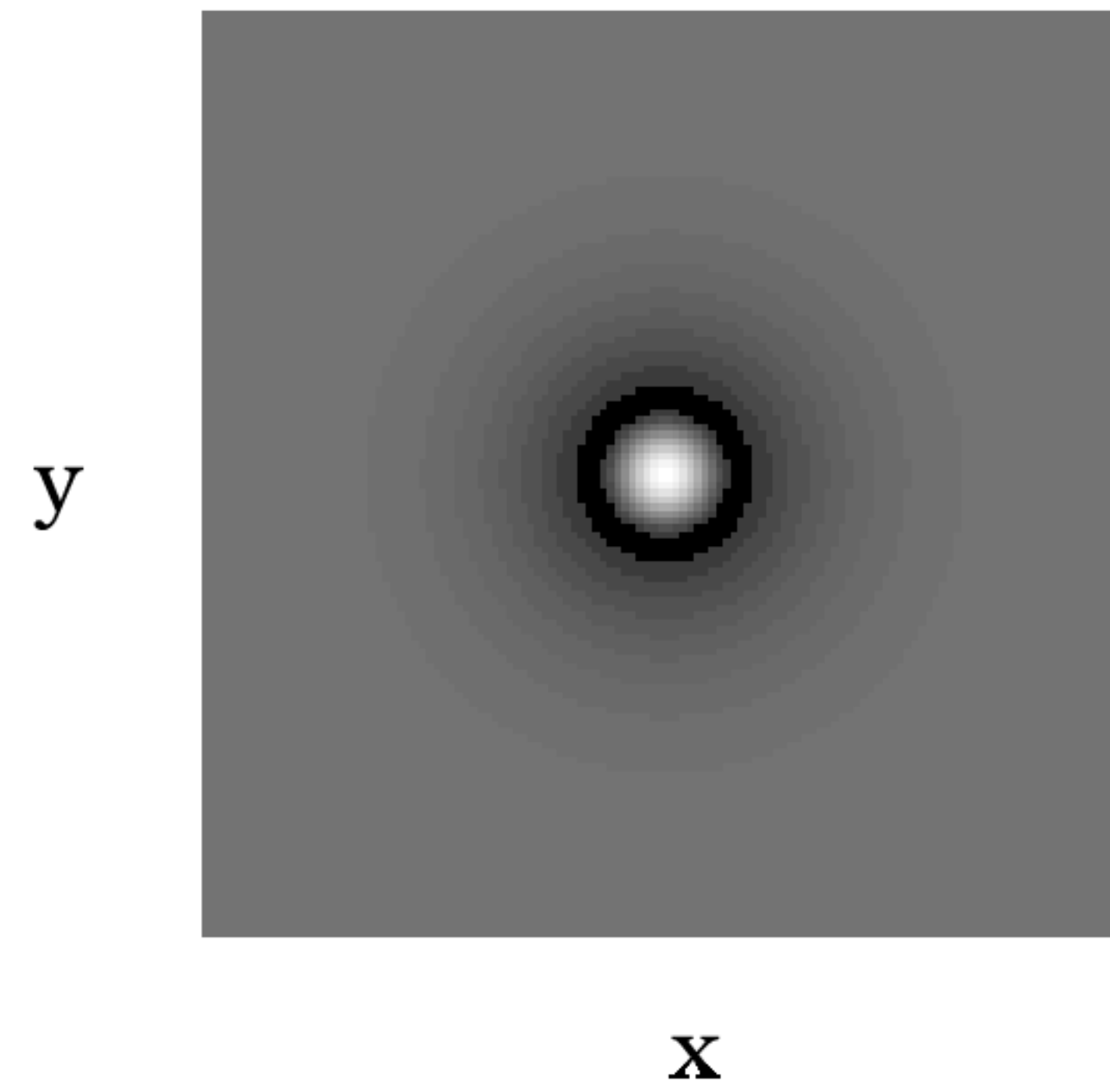
# On-Center, Off-Surround Ganglion Cell Receptive Field Response Surface



(a)



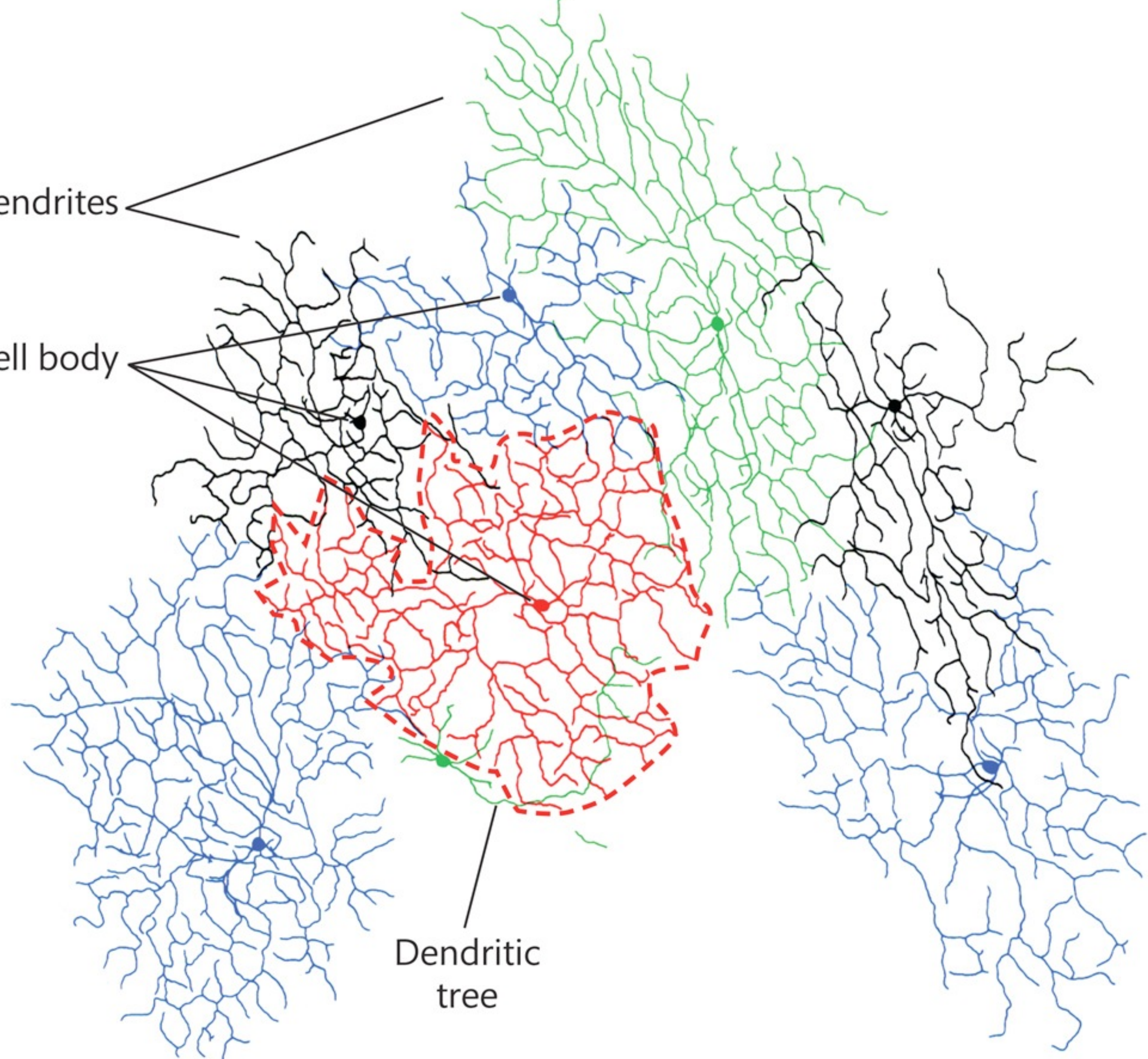
(b)



Dendrites

Cell body

Dendritic tree





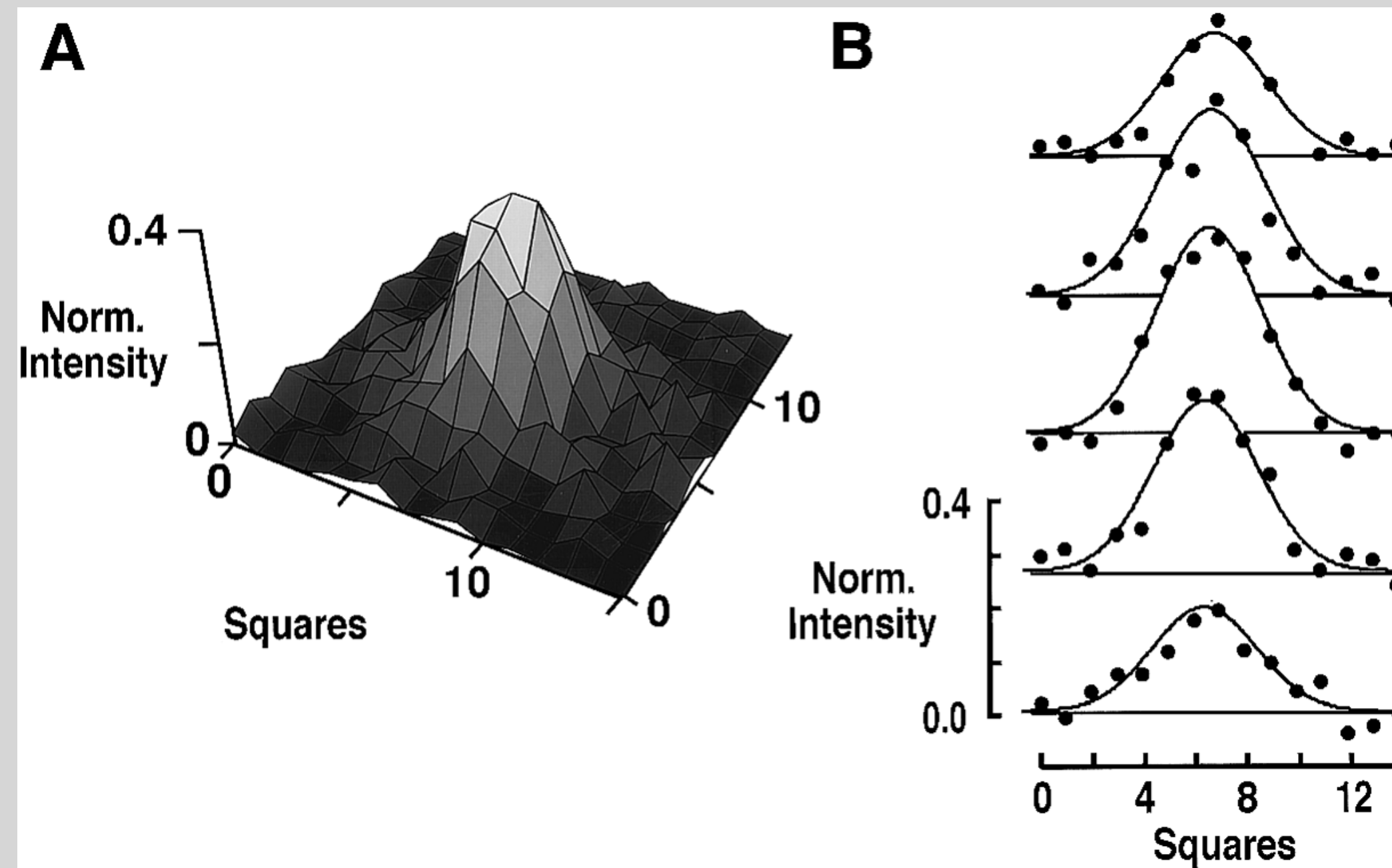
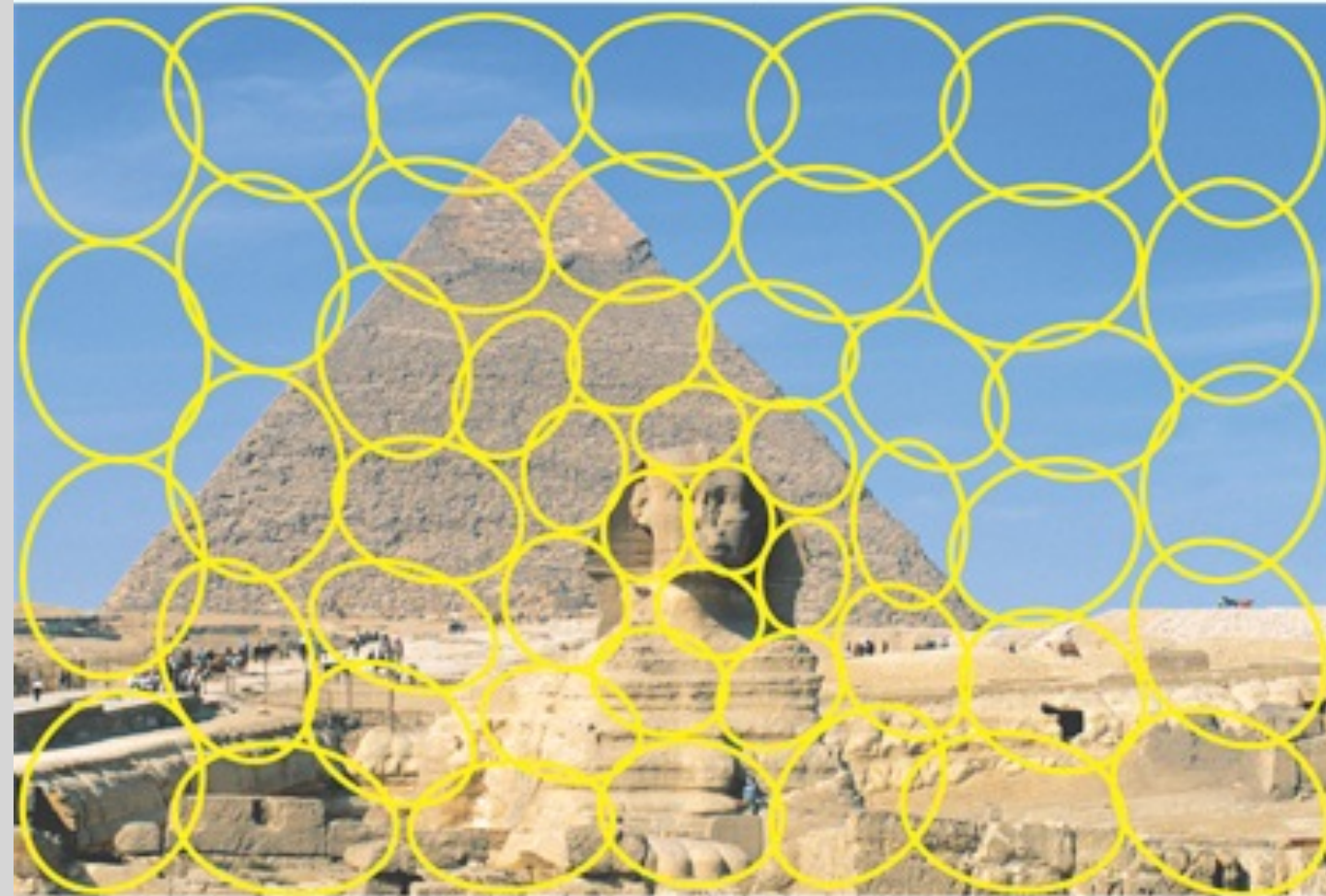
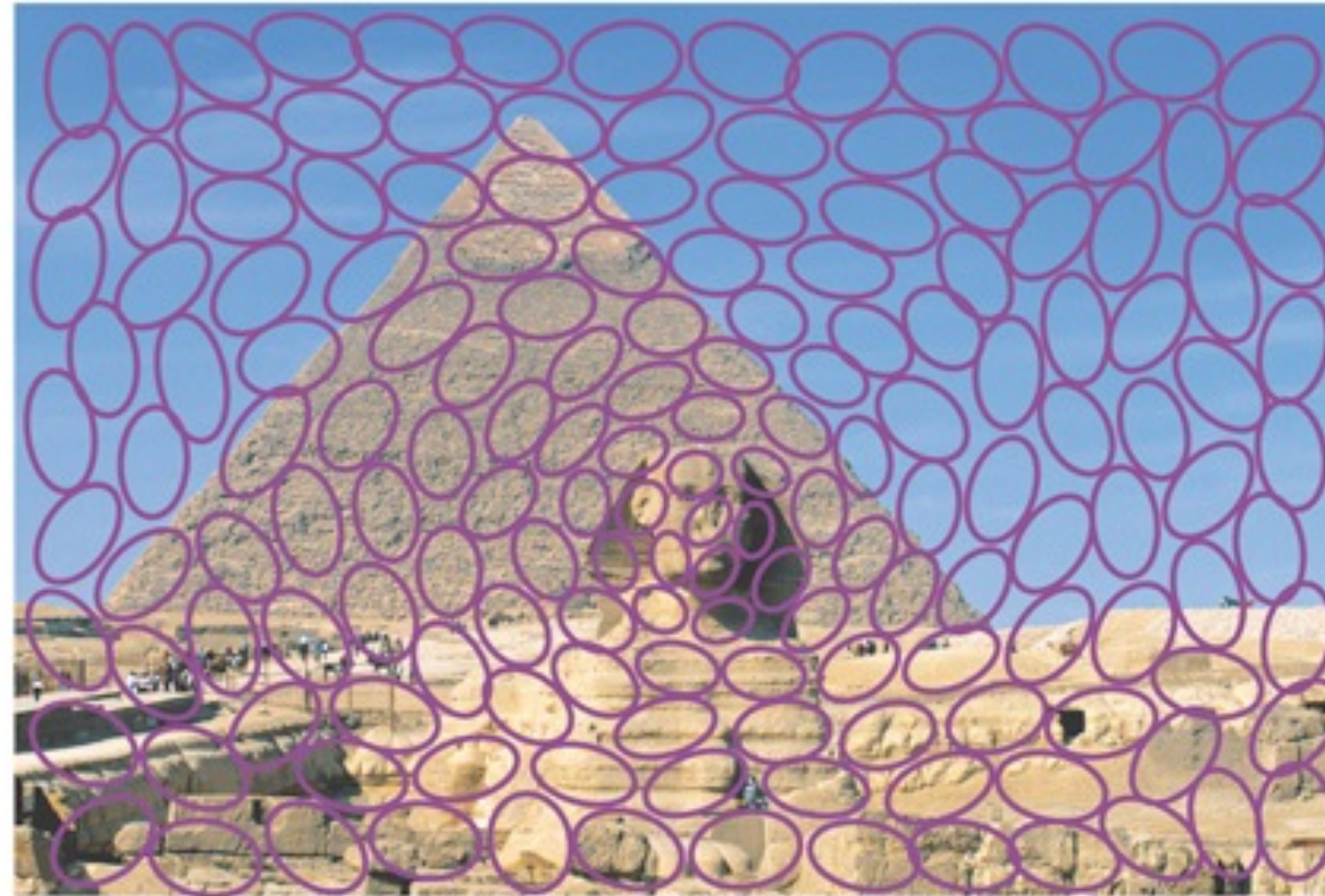


FIG. 4. Gaussian fit to spatial profile of ON BT cell's mean effective stimulus. A: mean effective stimulus at its peak 125 ms before spike.

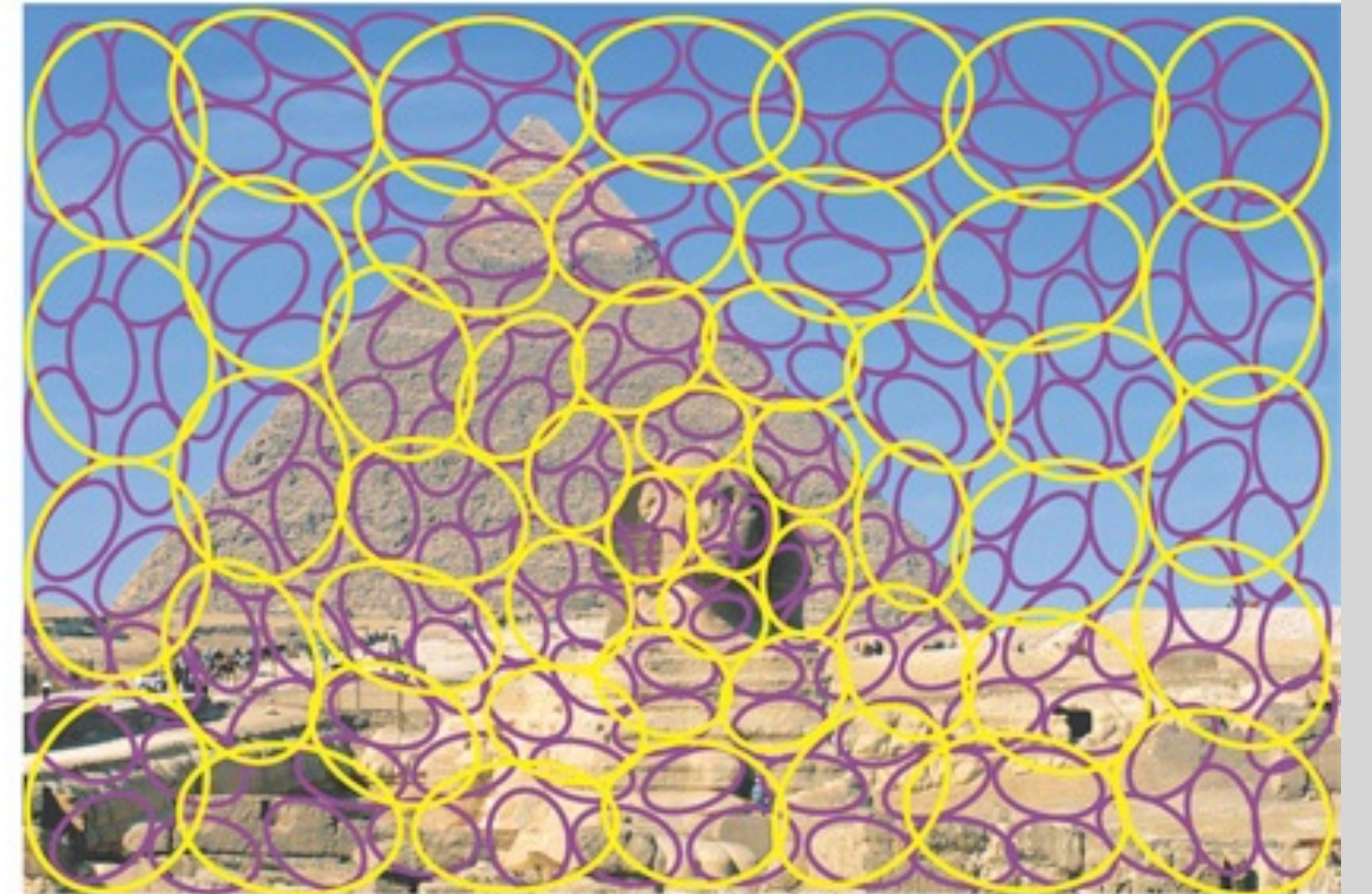
Receptive fields of parasol RGCs

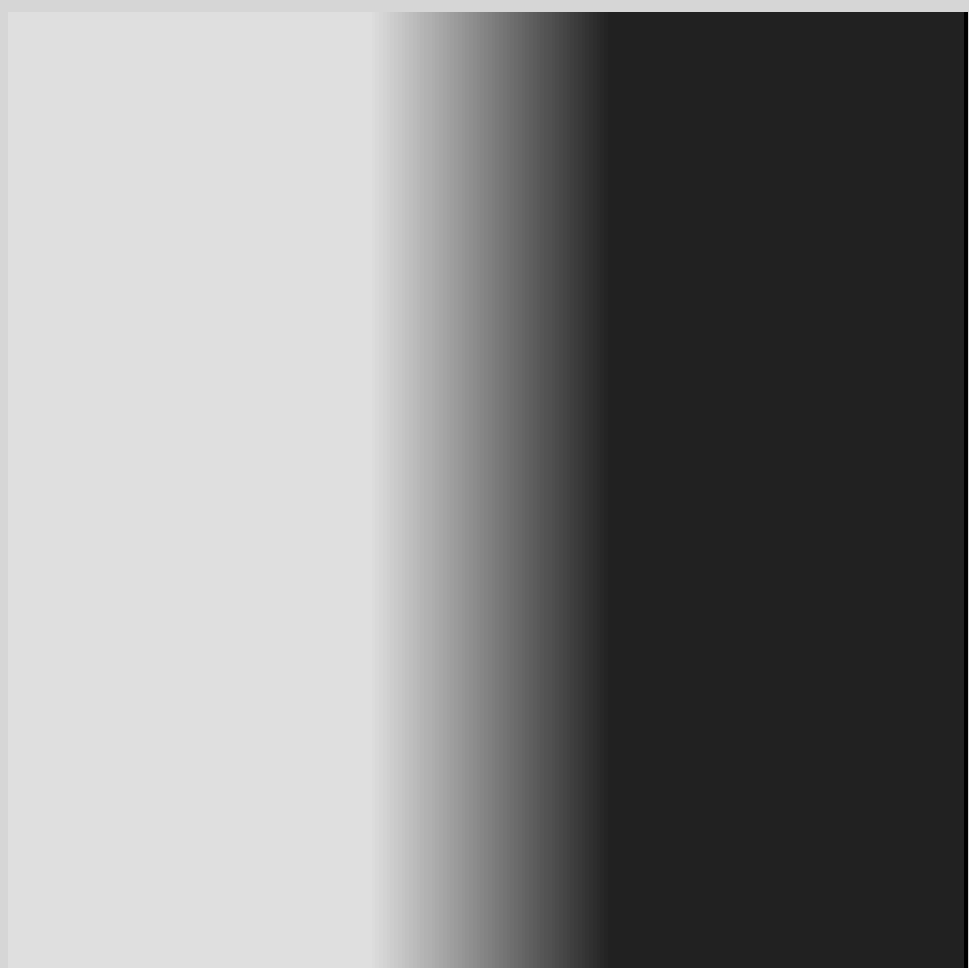


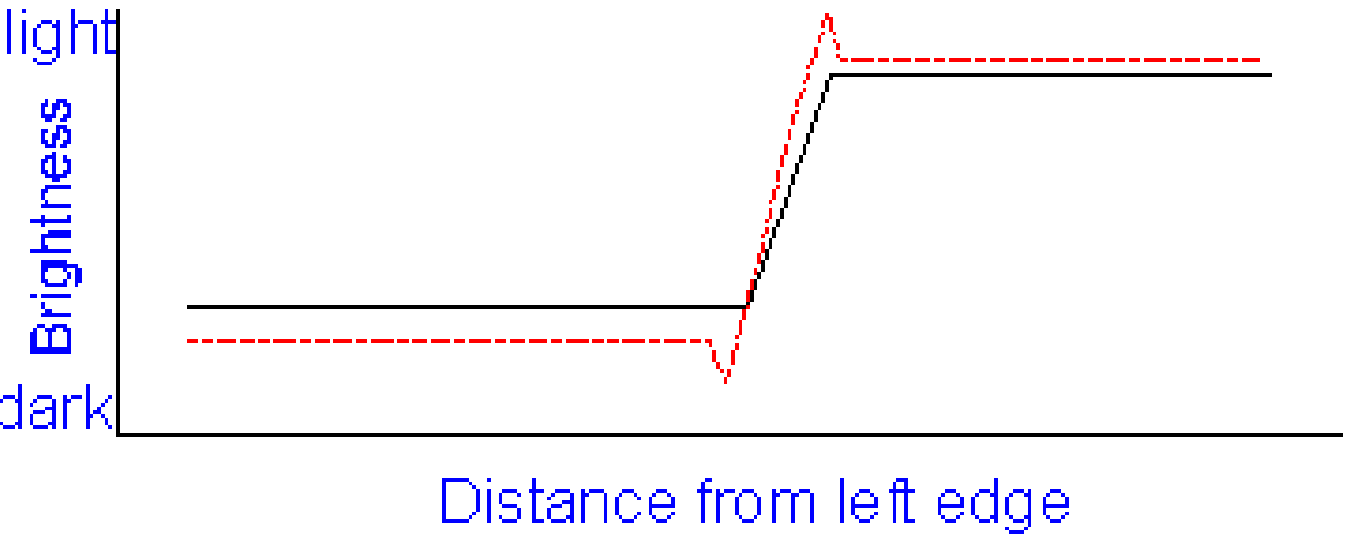
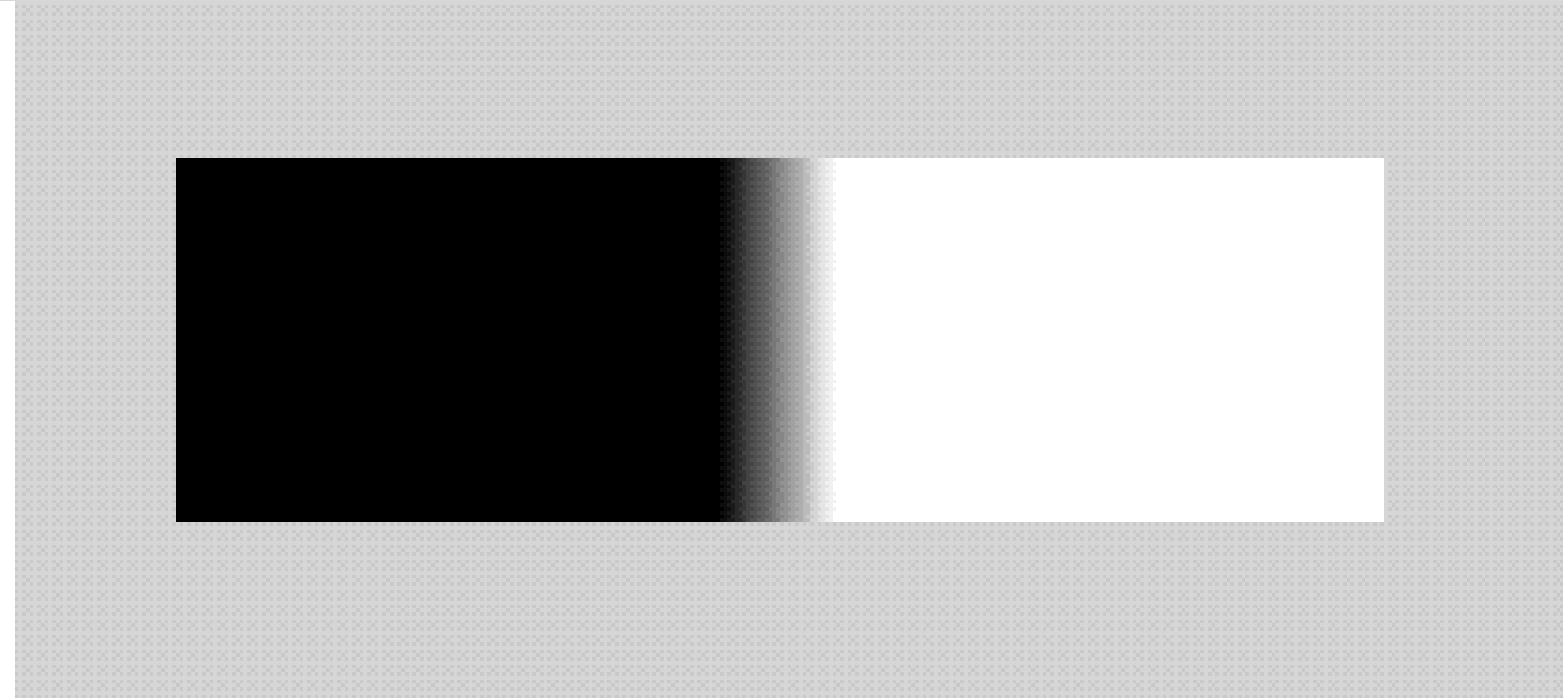
Receptive fields of midget RGCs



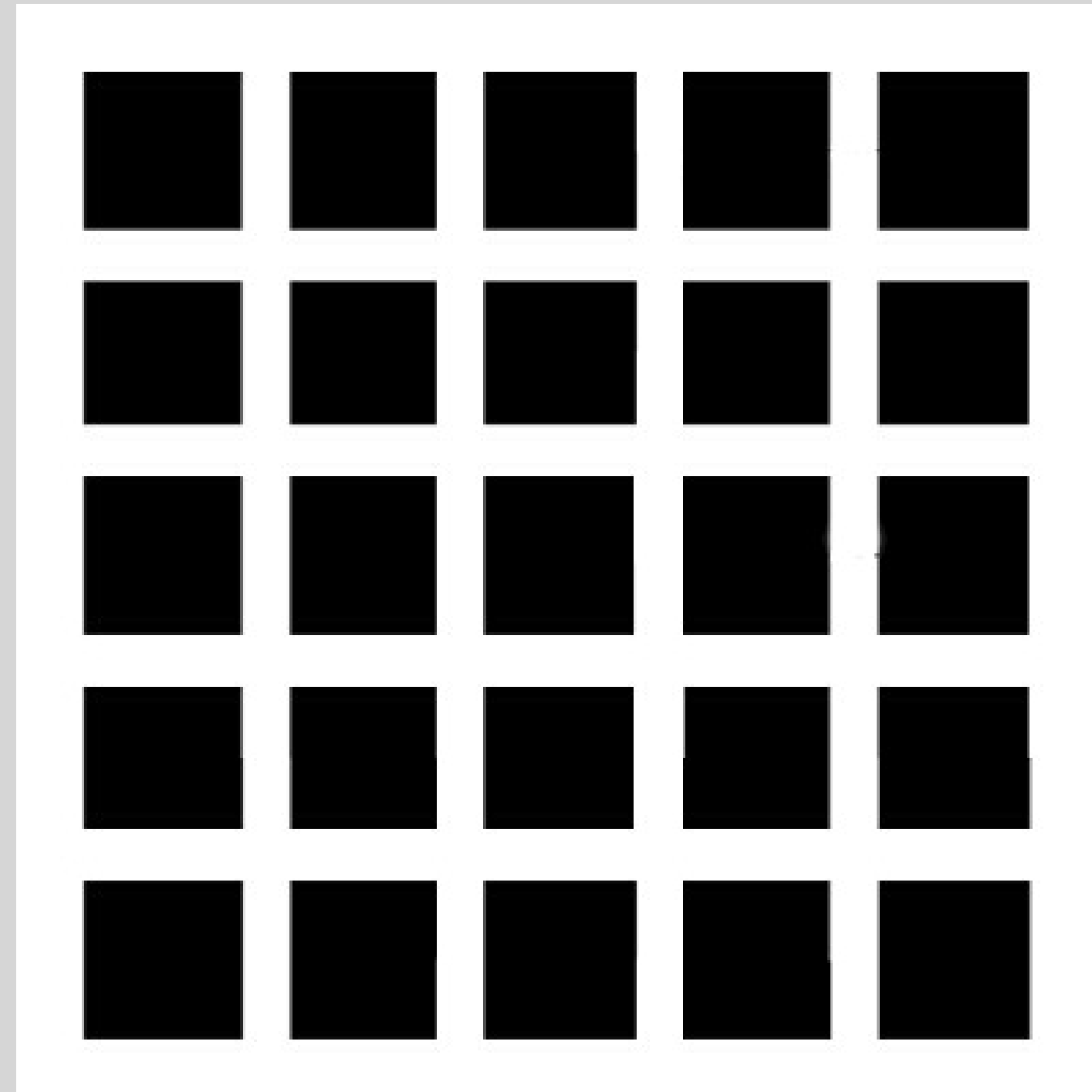
Receptive fields of parasol and midget RGCs



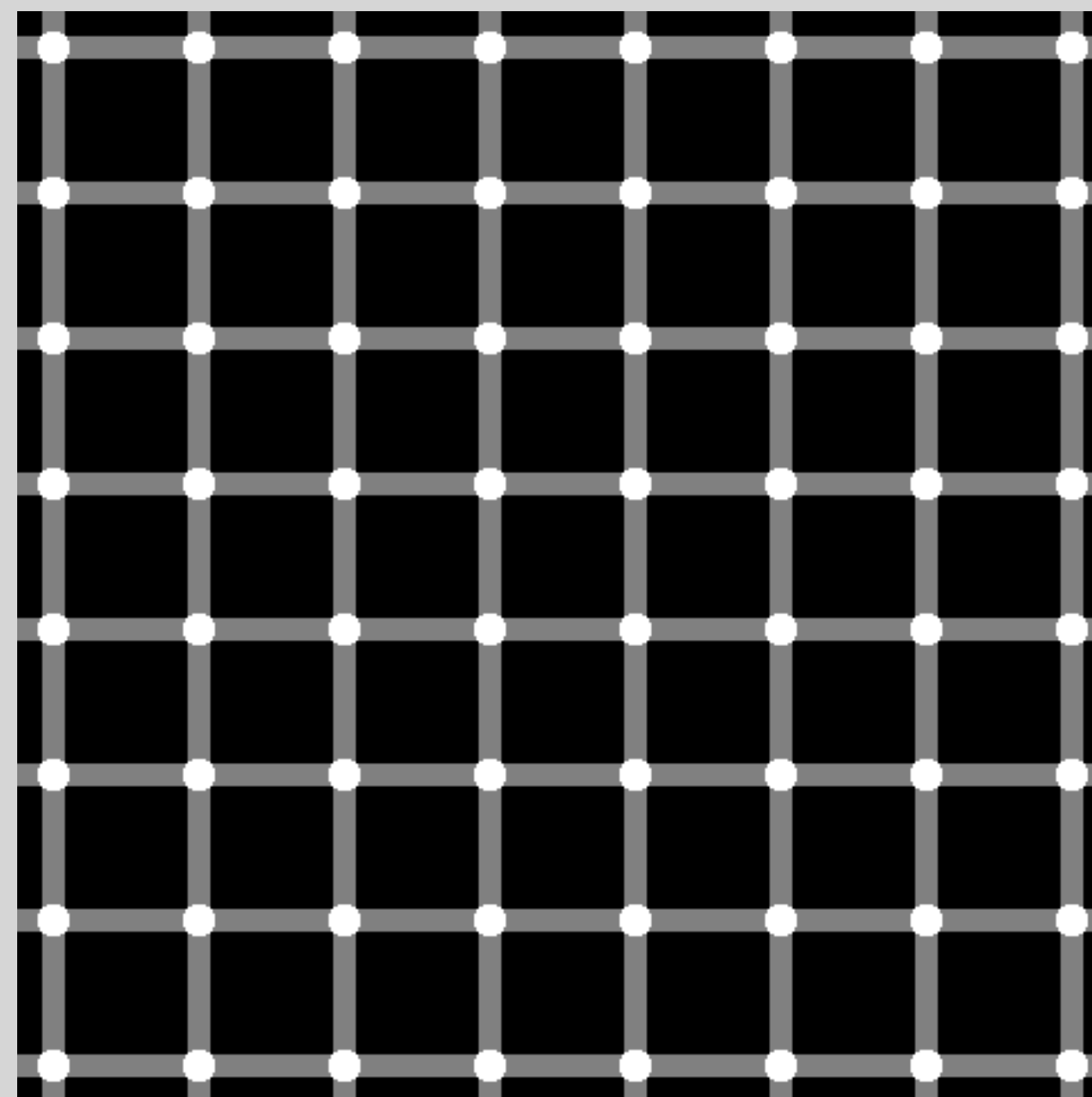




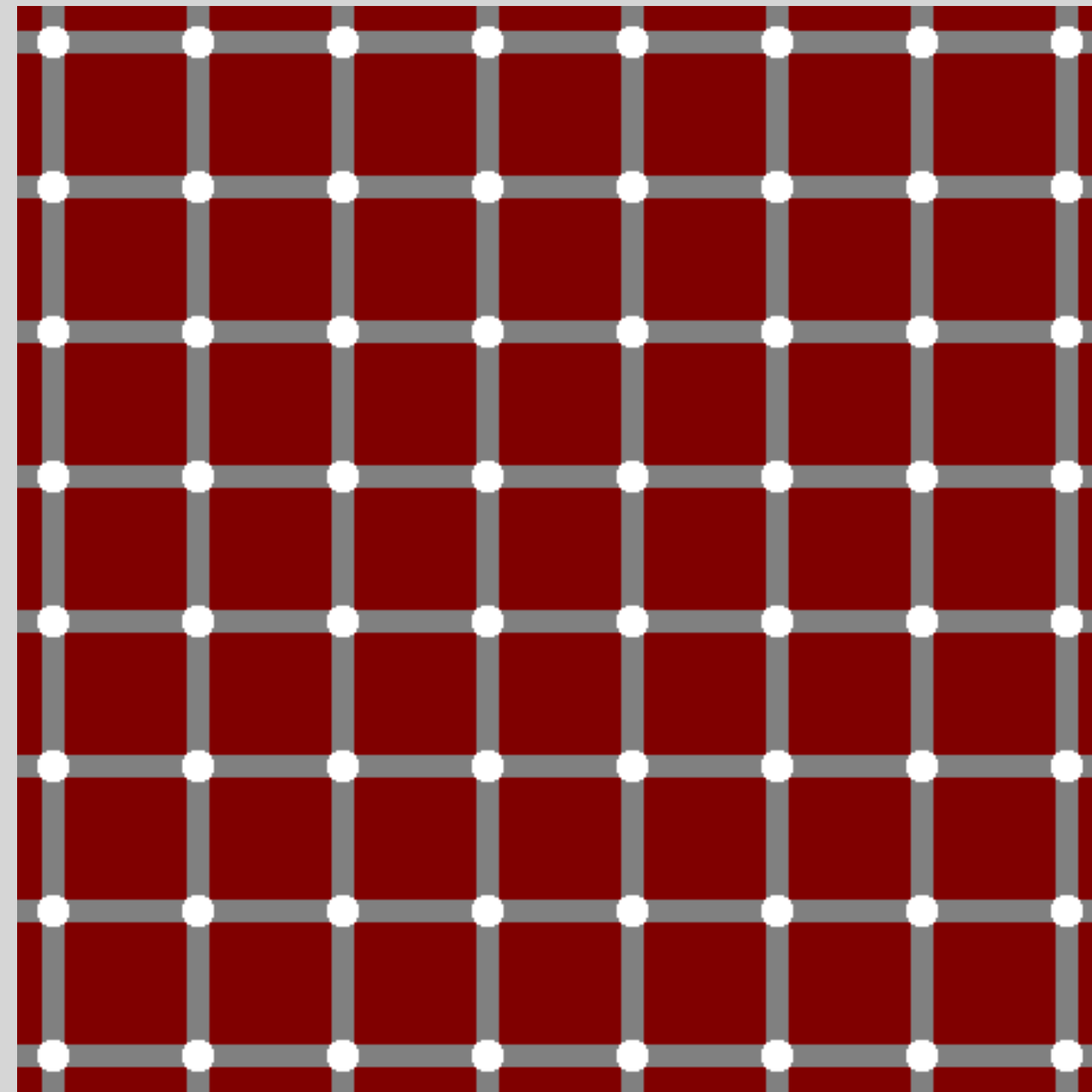
# Hermann Grid



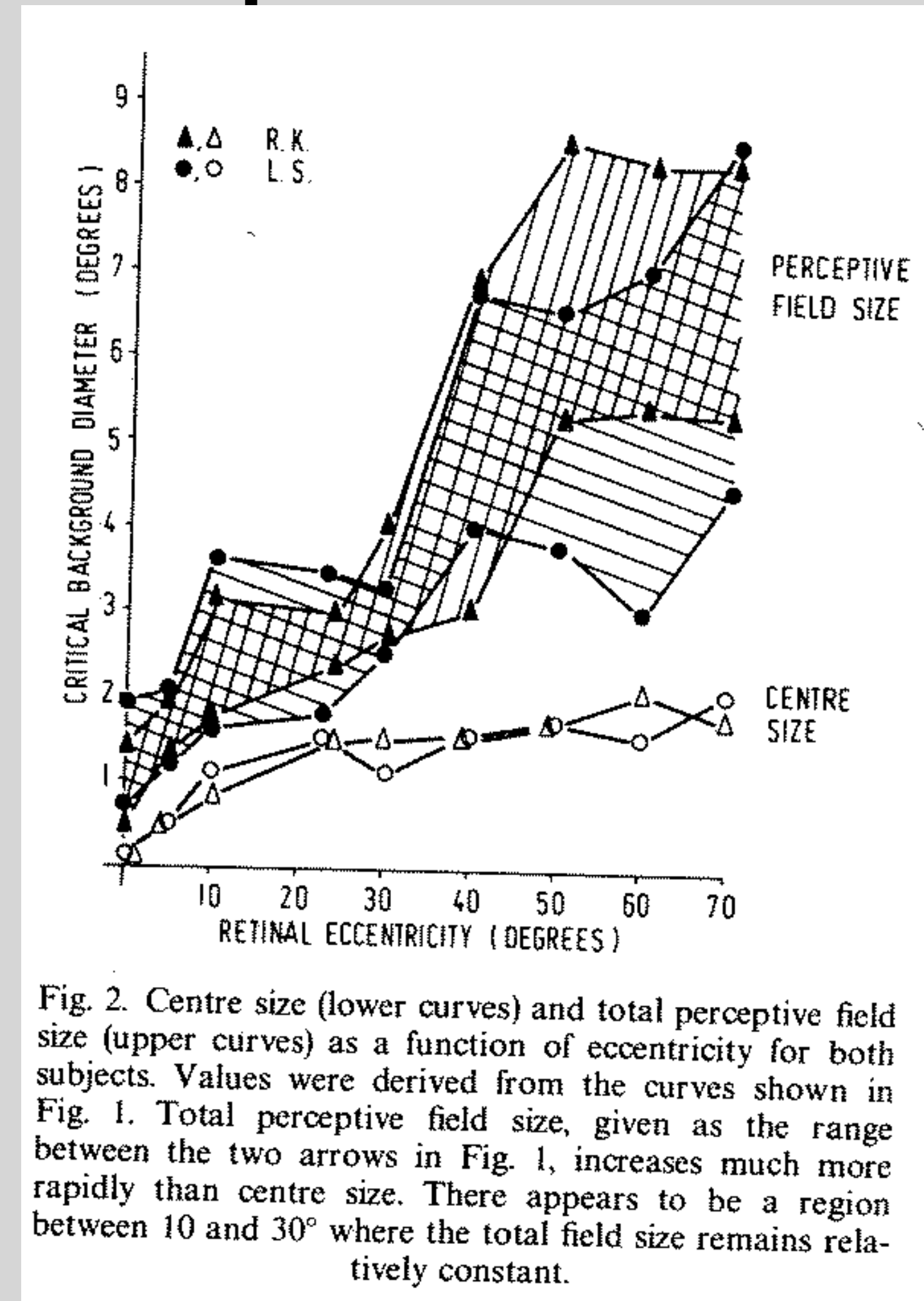
# Hermann Grid



# Enhanced Hermann Grid



# Perceptive Fields





# Perceptive Fields

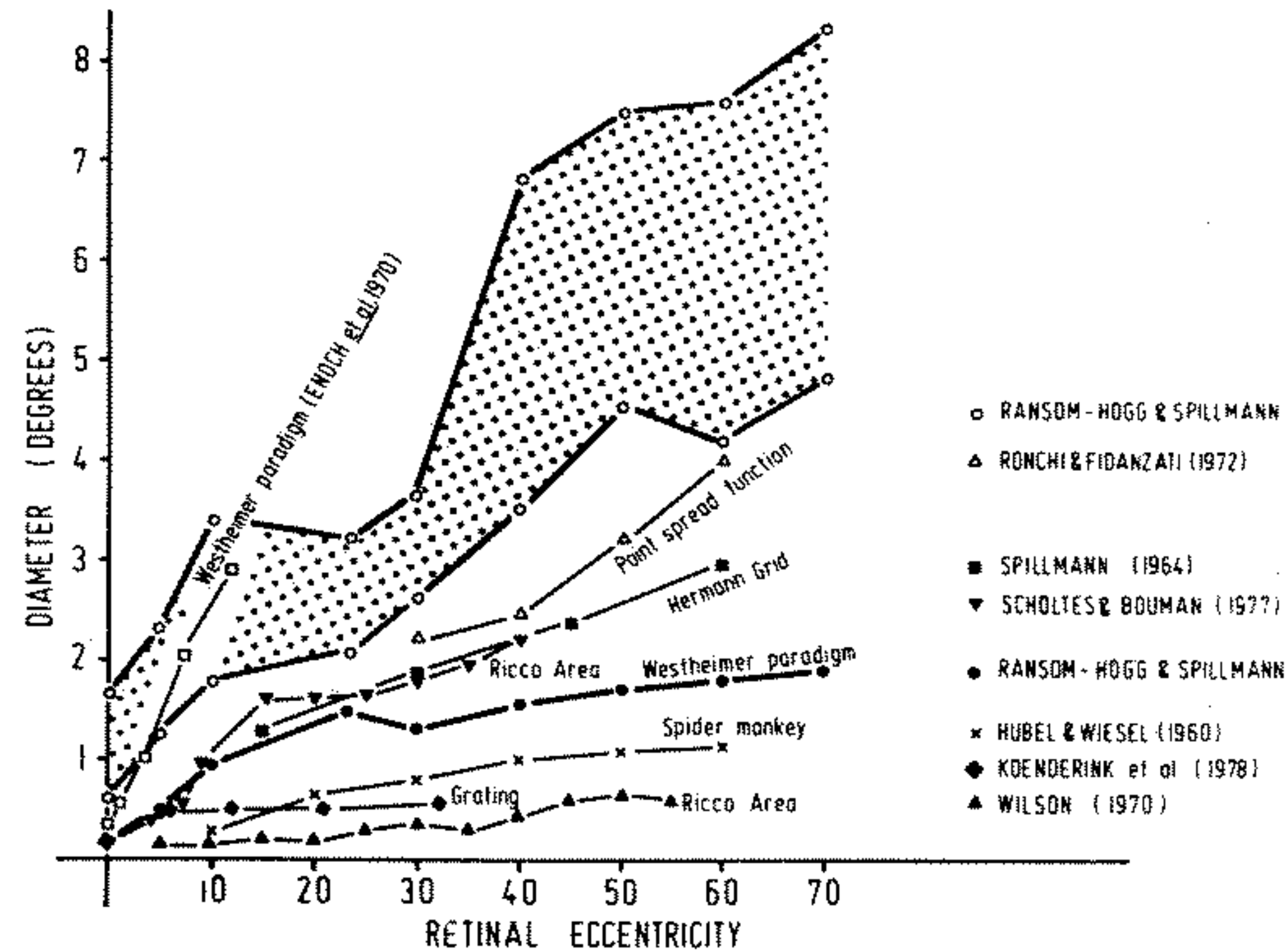
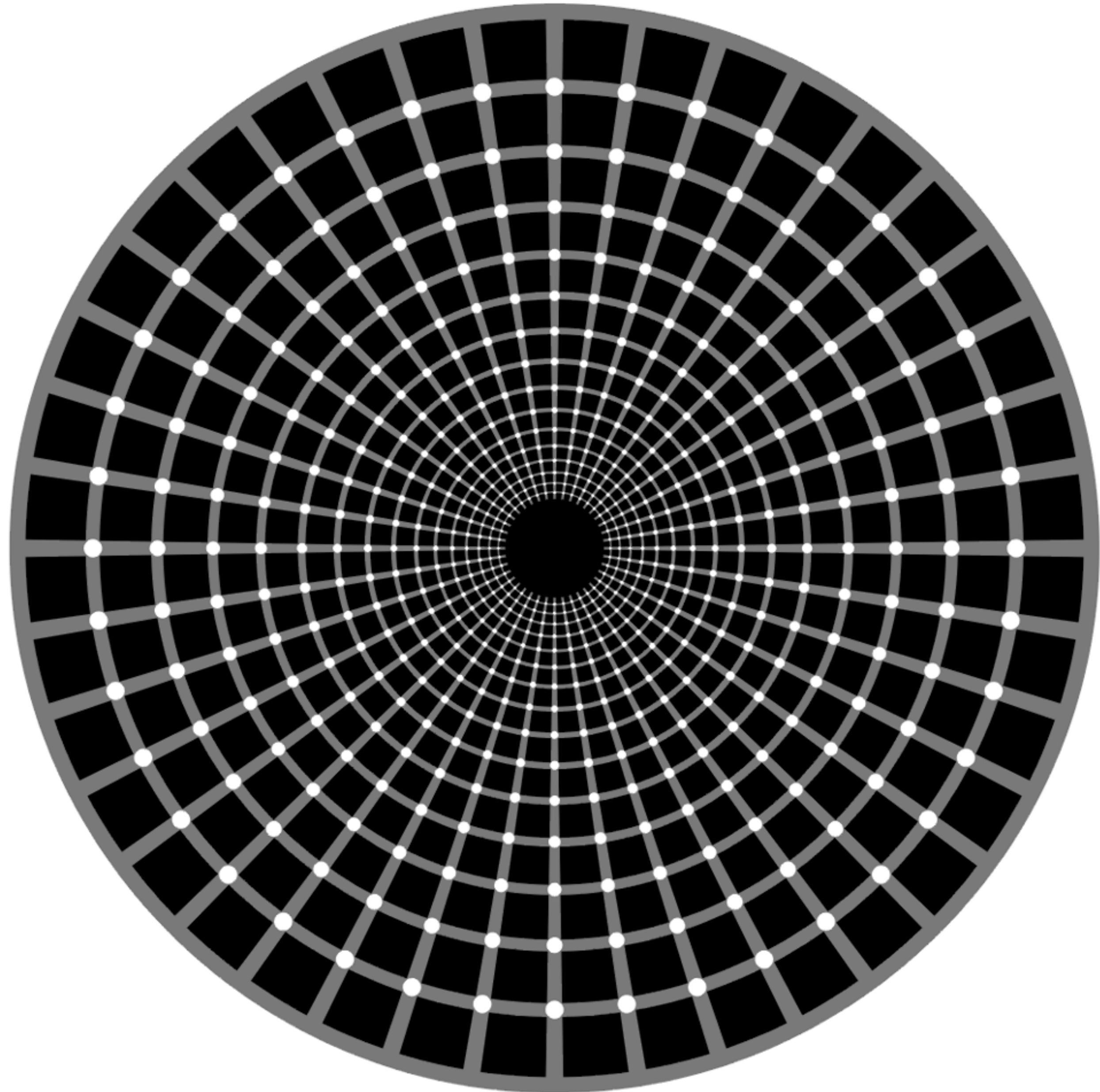
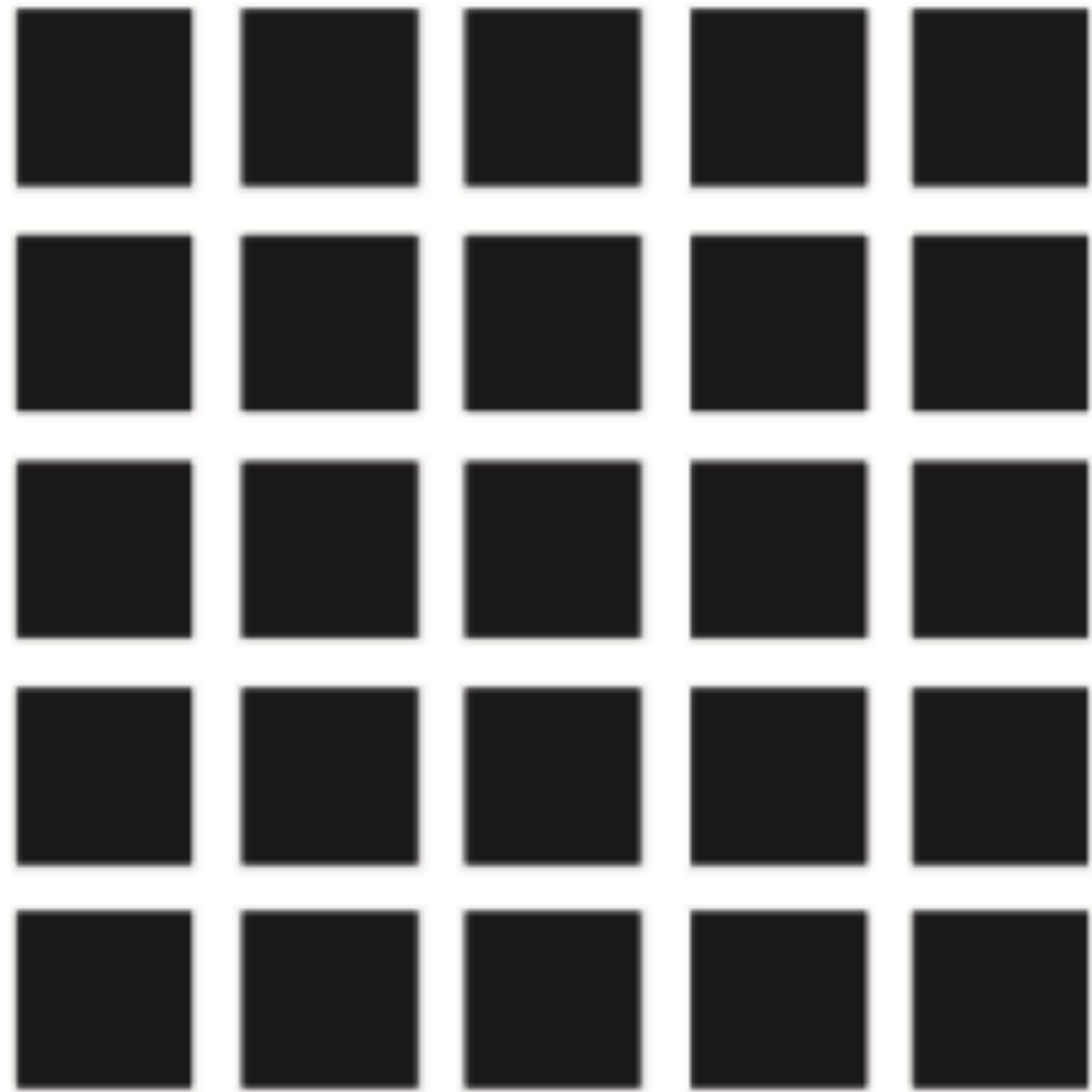


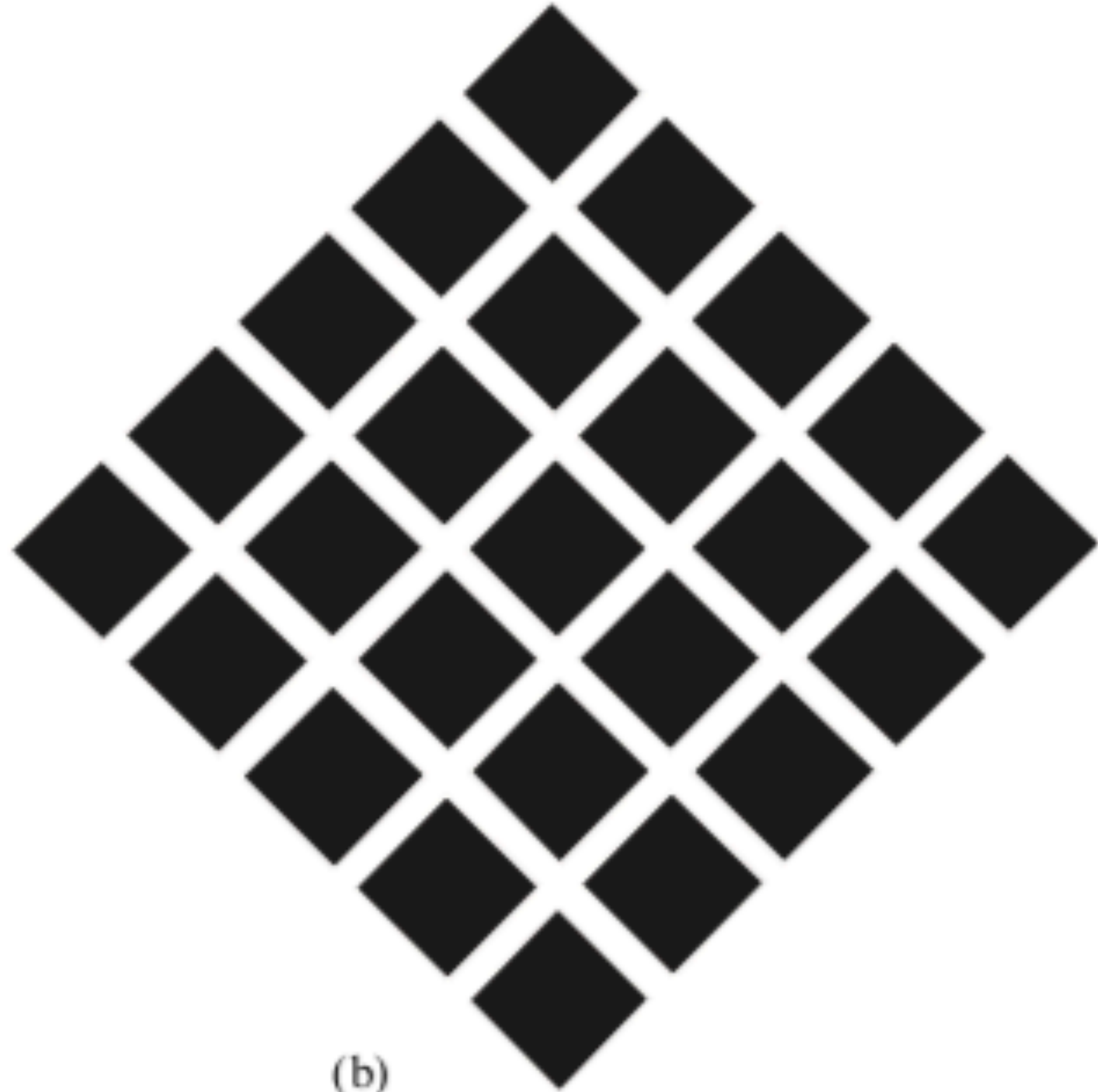
Fig. 7. Perceptive field and perceptive field centre sizes from Fig. 2 are replotted (bold lines). Estimates by other authors of centre (solid symbols) and fields (open symbols) are given for comparison. Curves are labelled with the procedure, and authors are shown next to their respective symbols. For details see text. Neurophysiological estimates of the size of the centres of retinal ganglion cells in the spider monkey ( $\times$ ) are included.



Nice Theory, but...

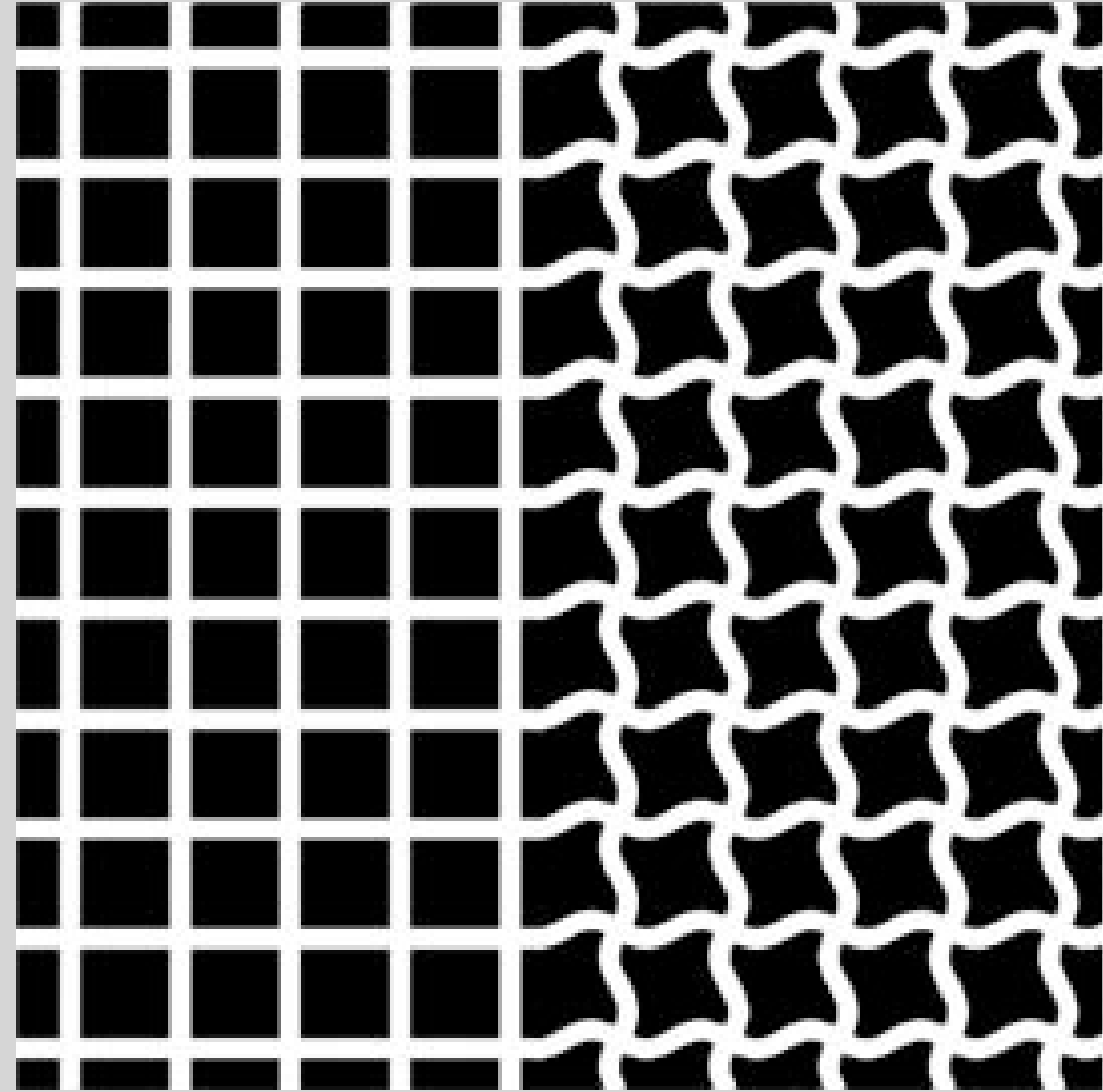


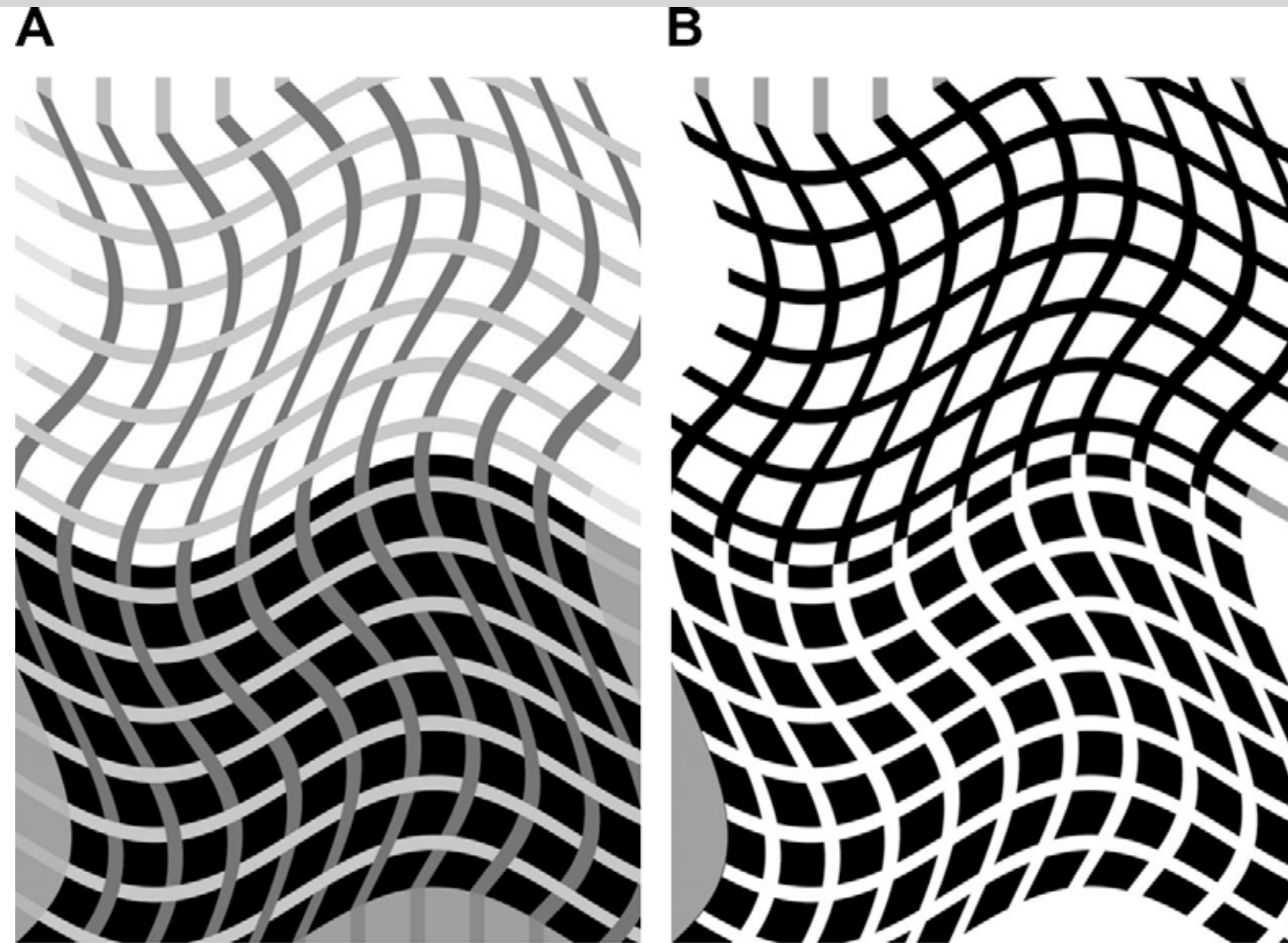
(a)



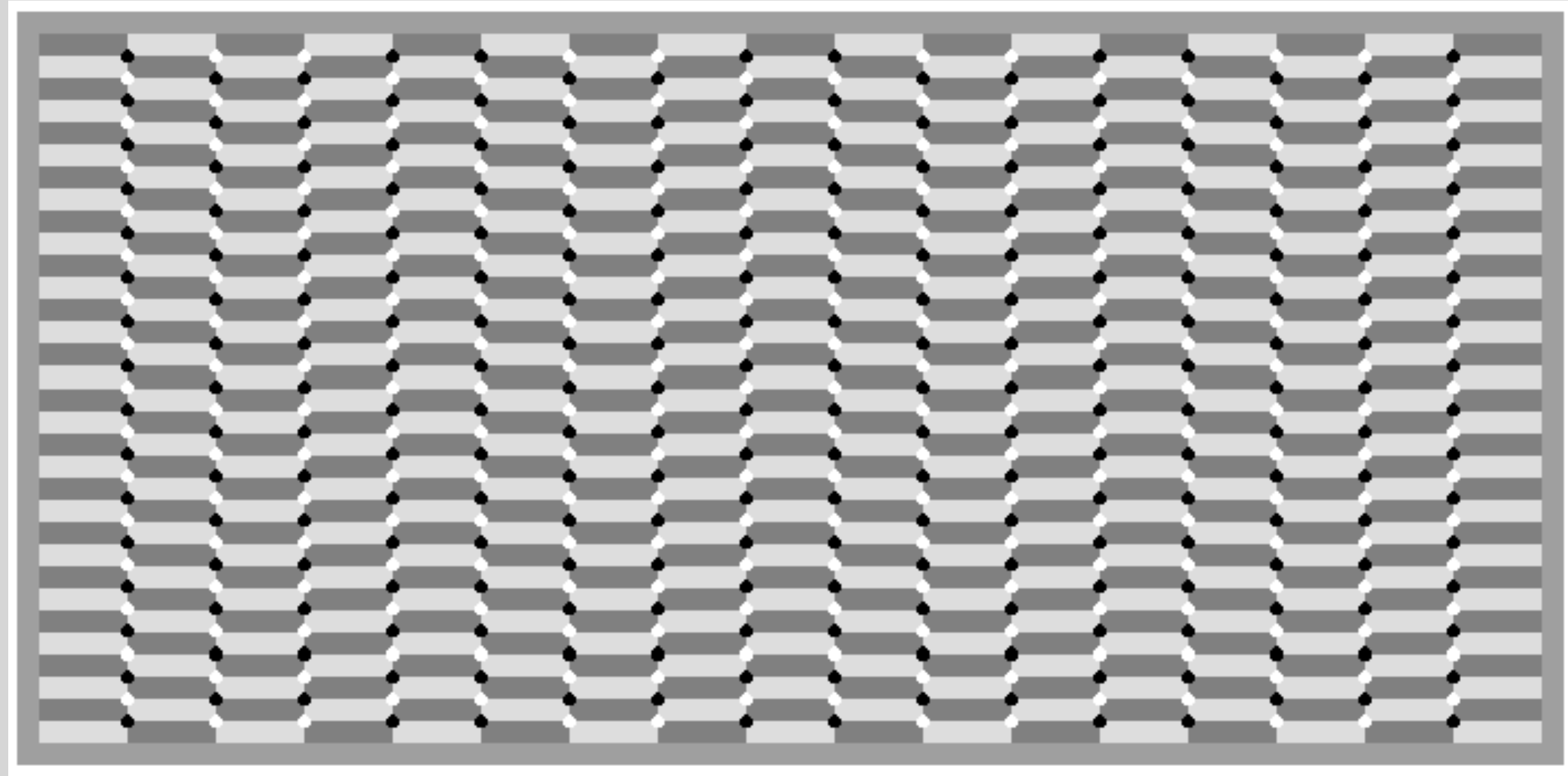
(b)

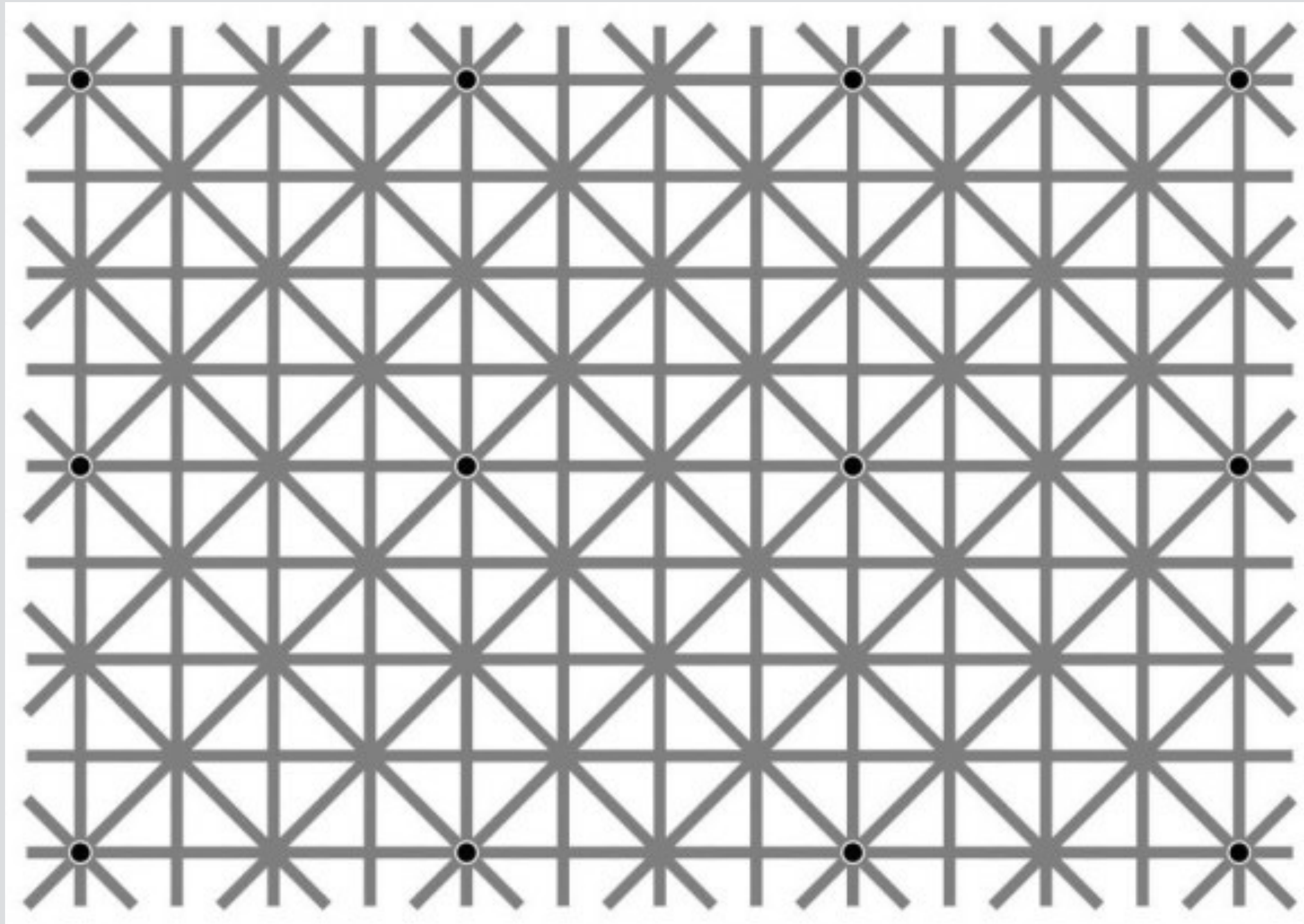
**Figure 3.** (a) Classic Hermann grid. (b) The illusory effect is reduced when the grid is rotated by 45°.





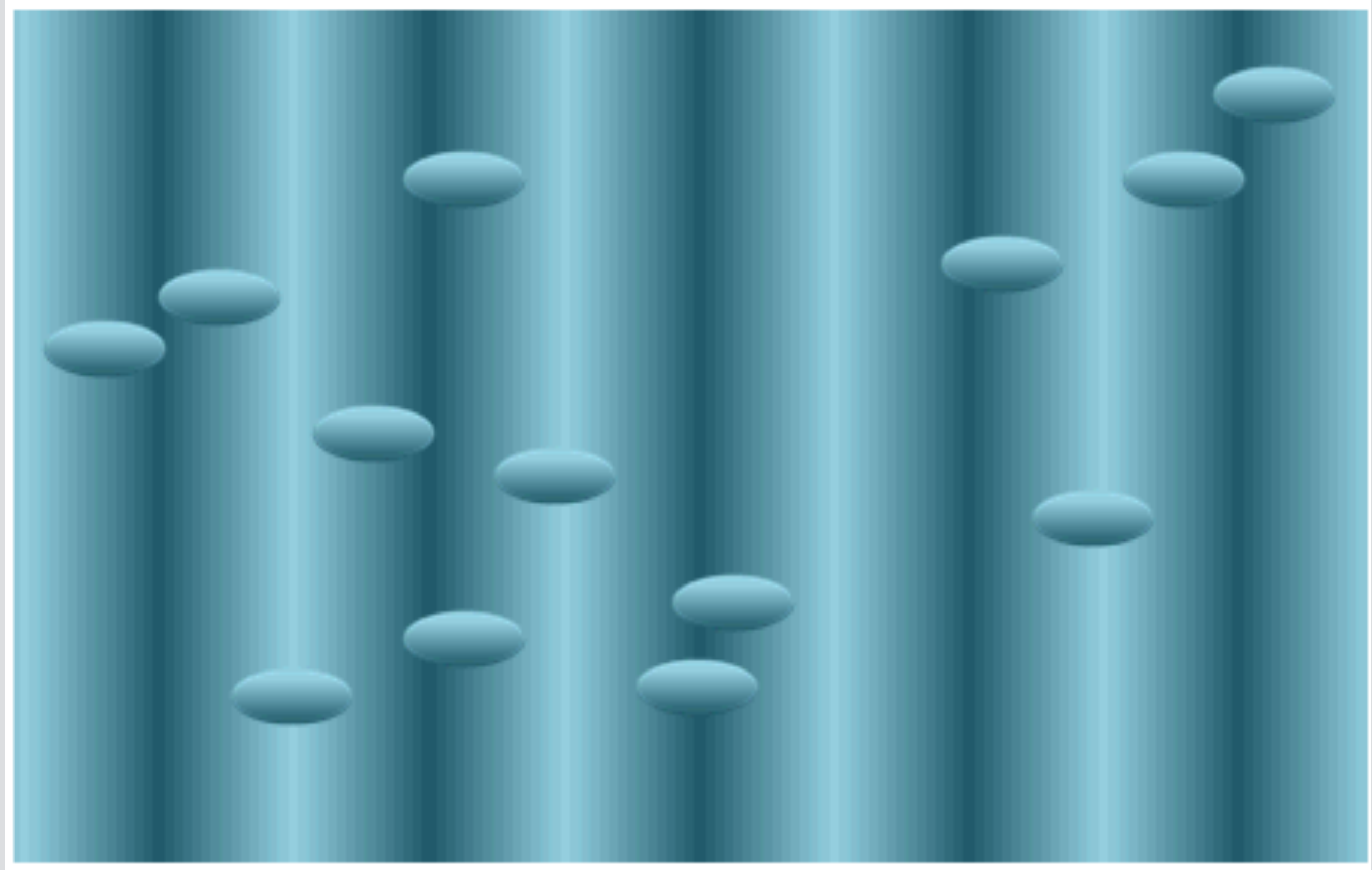
**Fig. 9.** Patterns made up of wavy bars. (A) Weaves and (B) Hermann grid. The spots for the weaves are barely affected by the wavy pattern, but the spots for the Hermann grid are nearly absent (see also Geier et al., 2004, 2008).

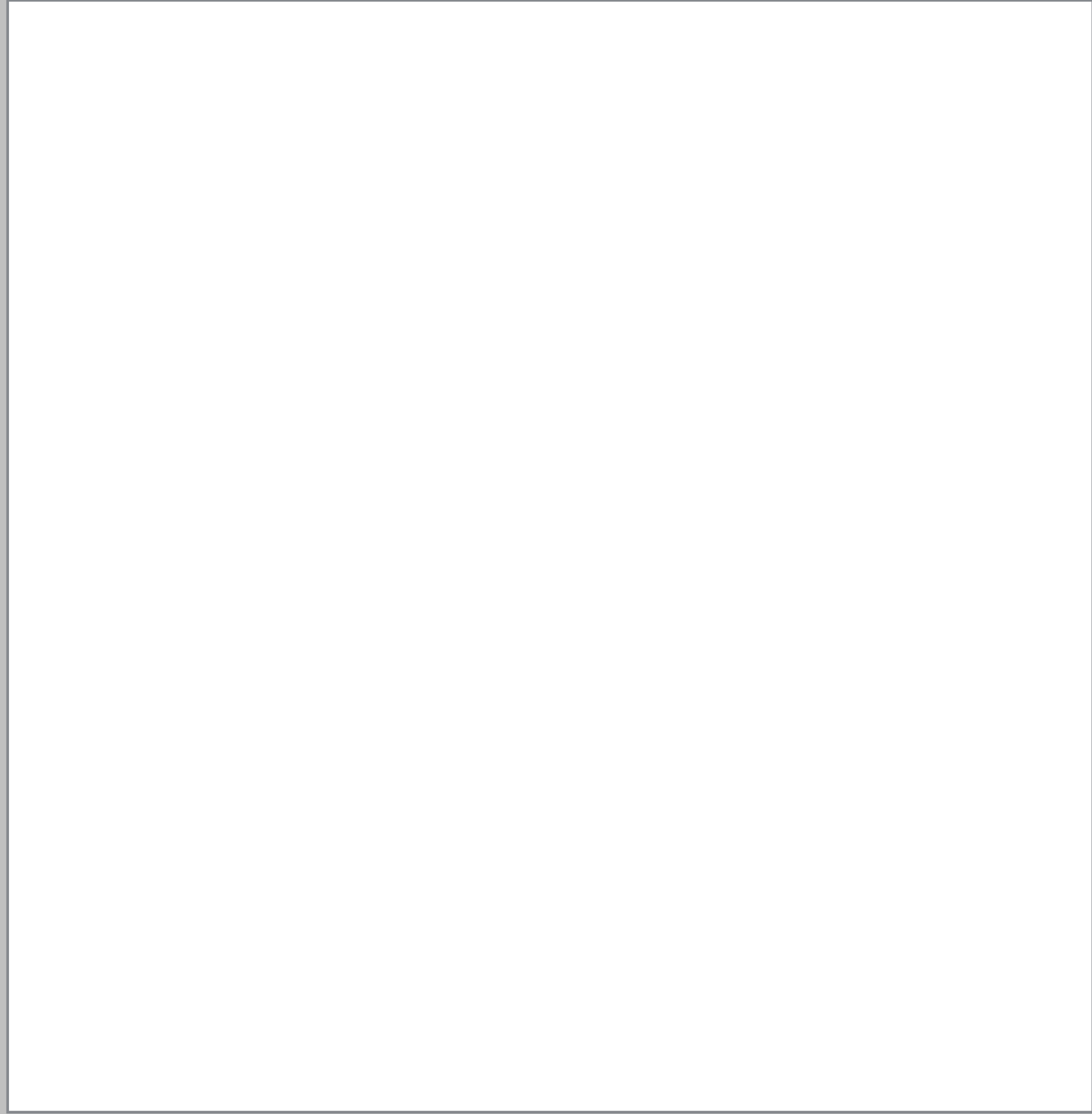




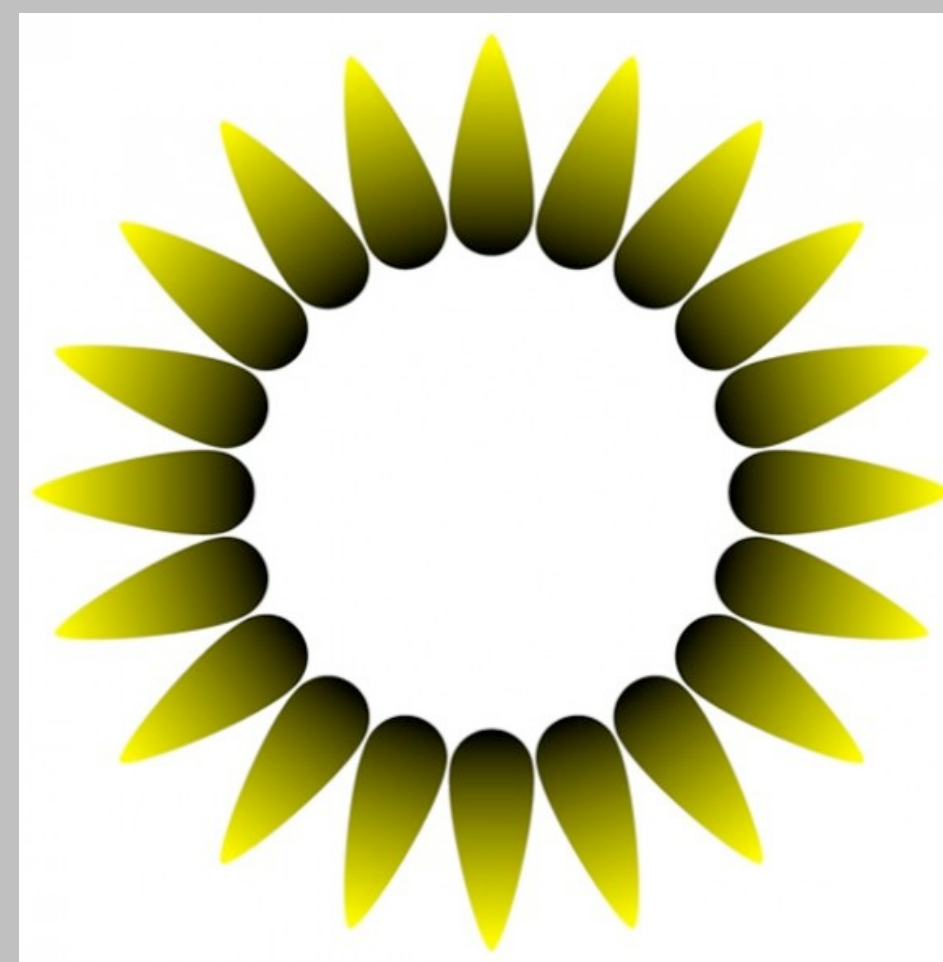
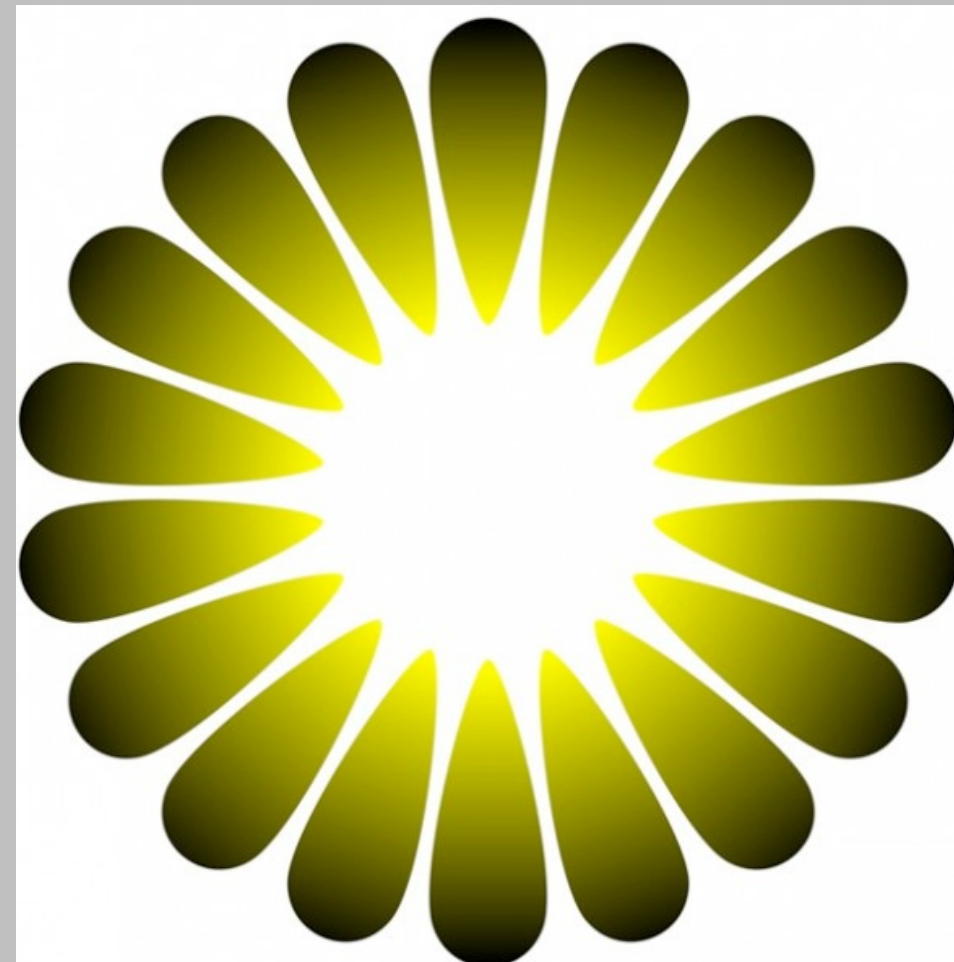
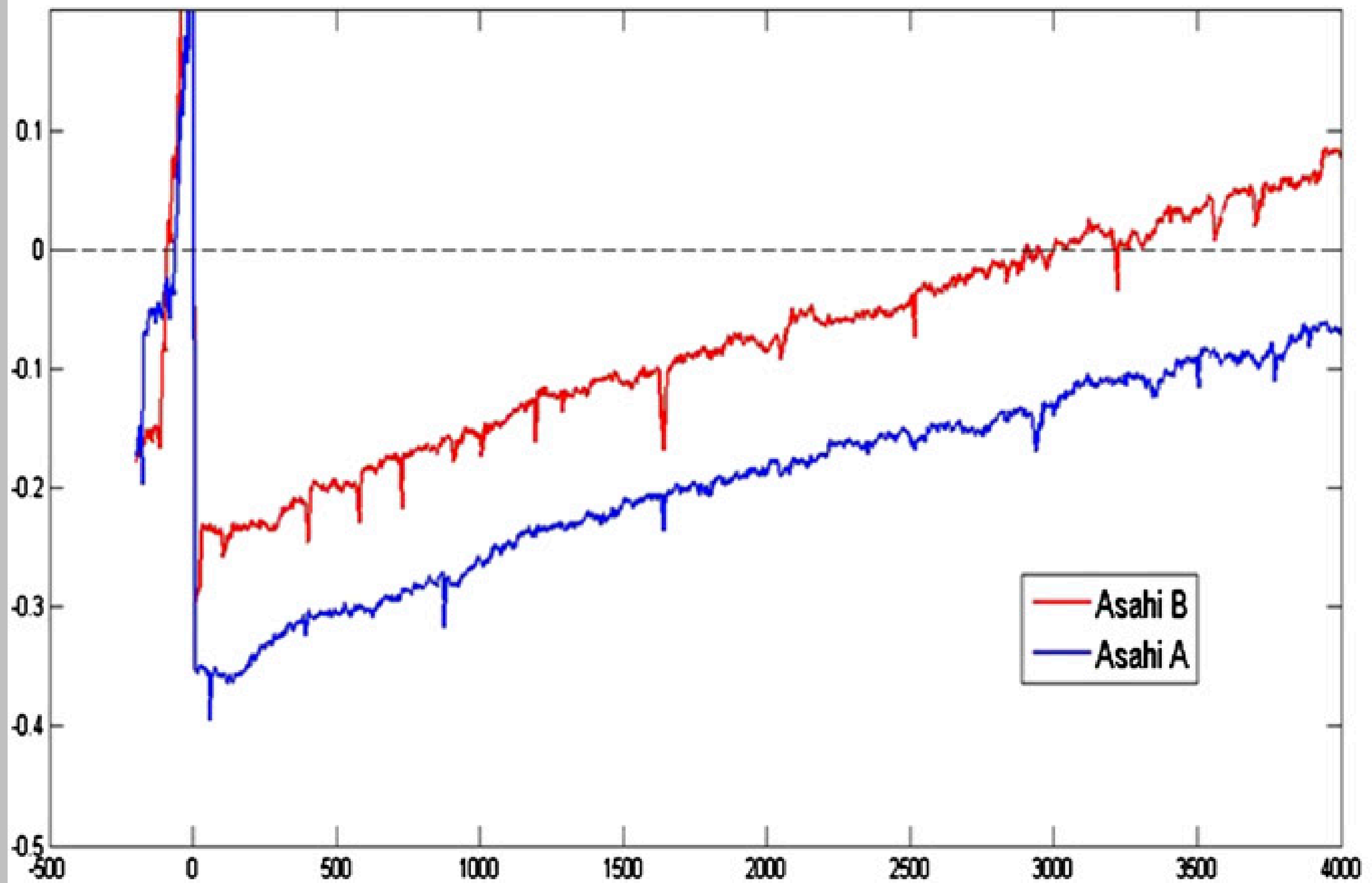
Ninio, J., & Stevens, K. A. (2000). Variations on the Hermann Grid: An Extinction Illusion. *Perception*, 29(10), 1209-1217. doi: 10.1068/p2985

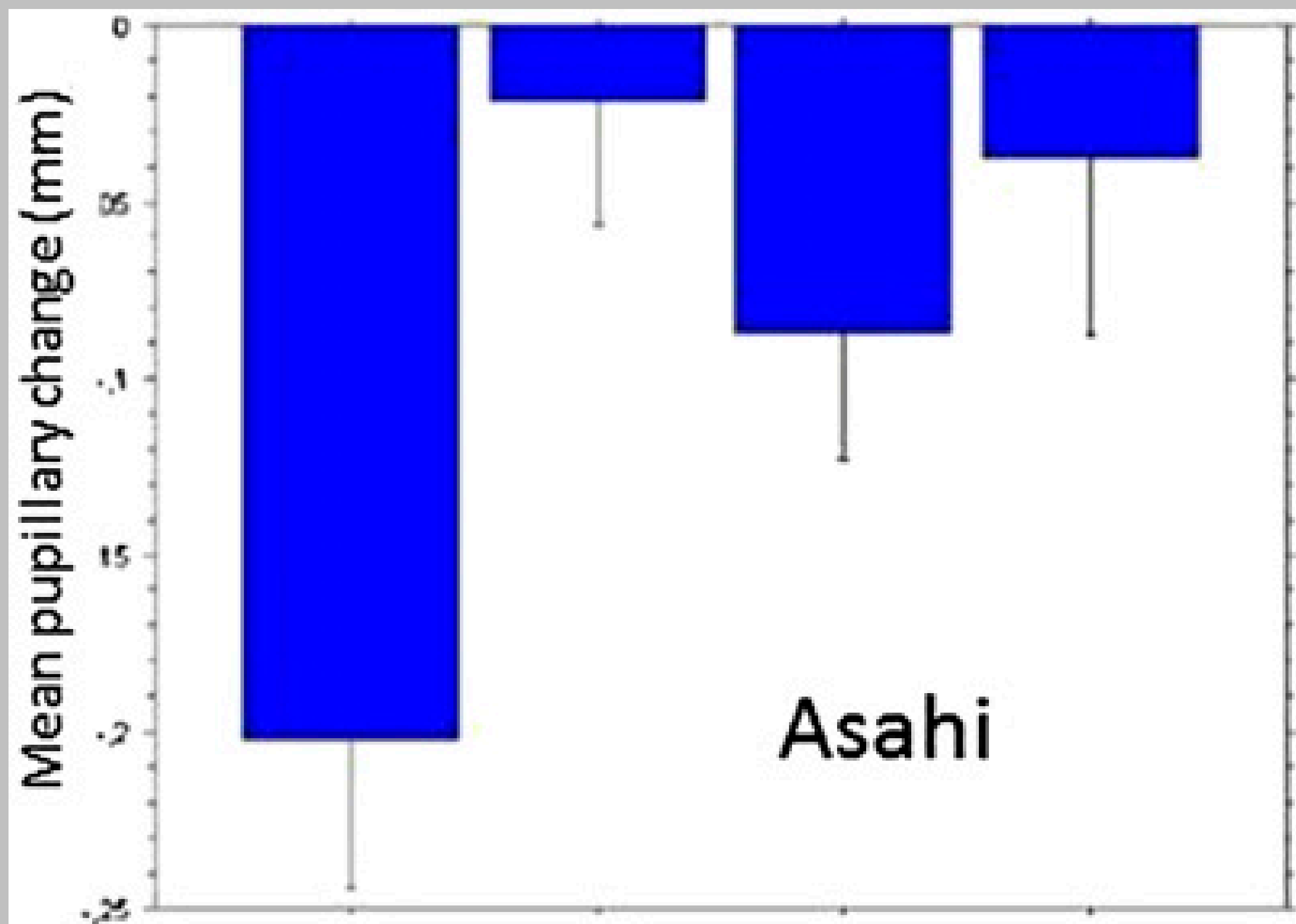




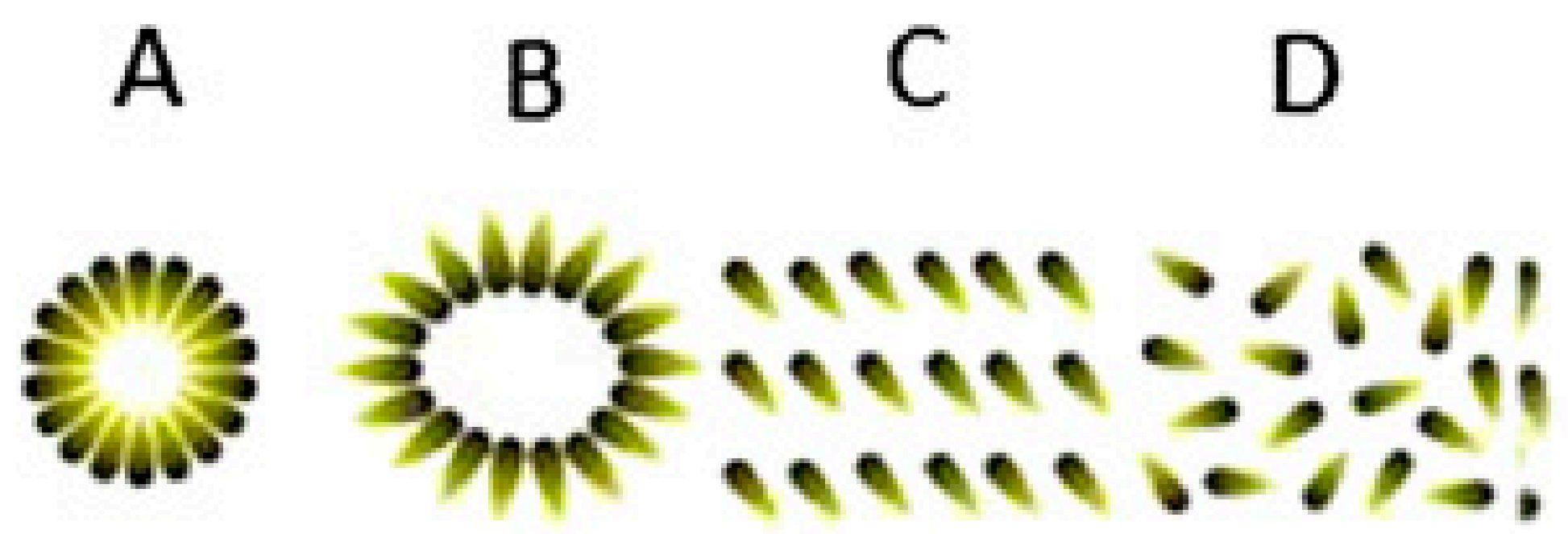


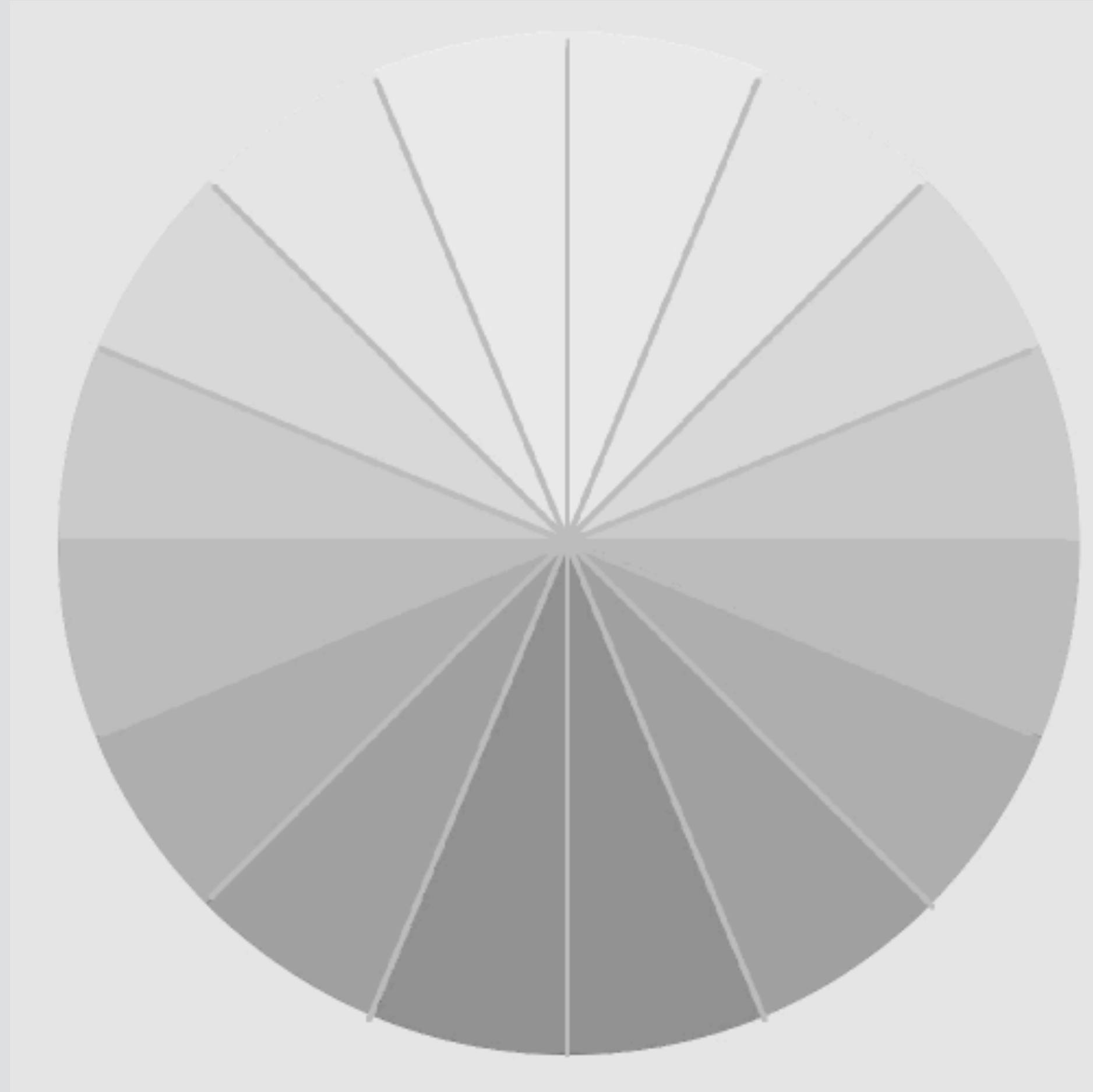






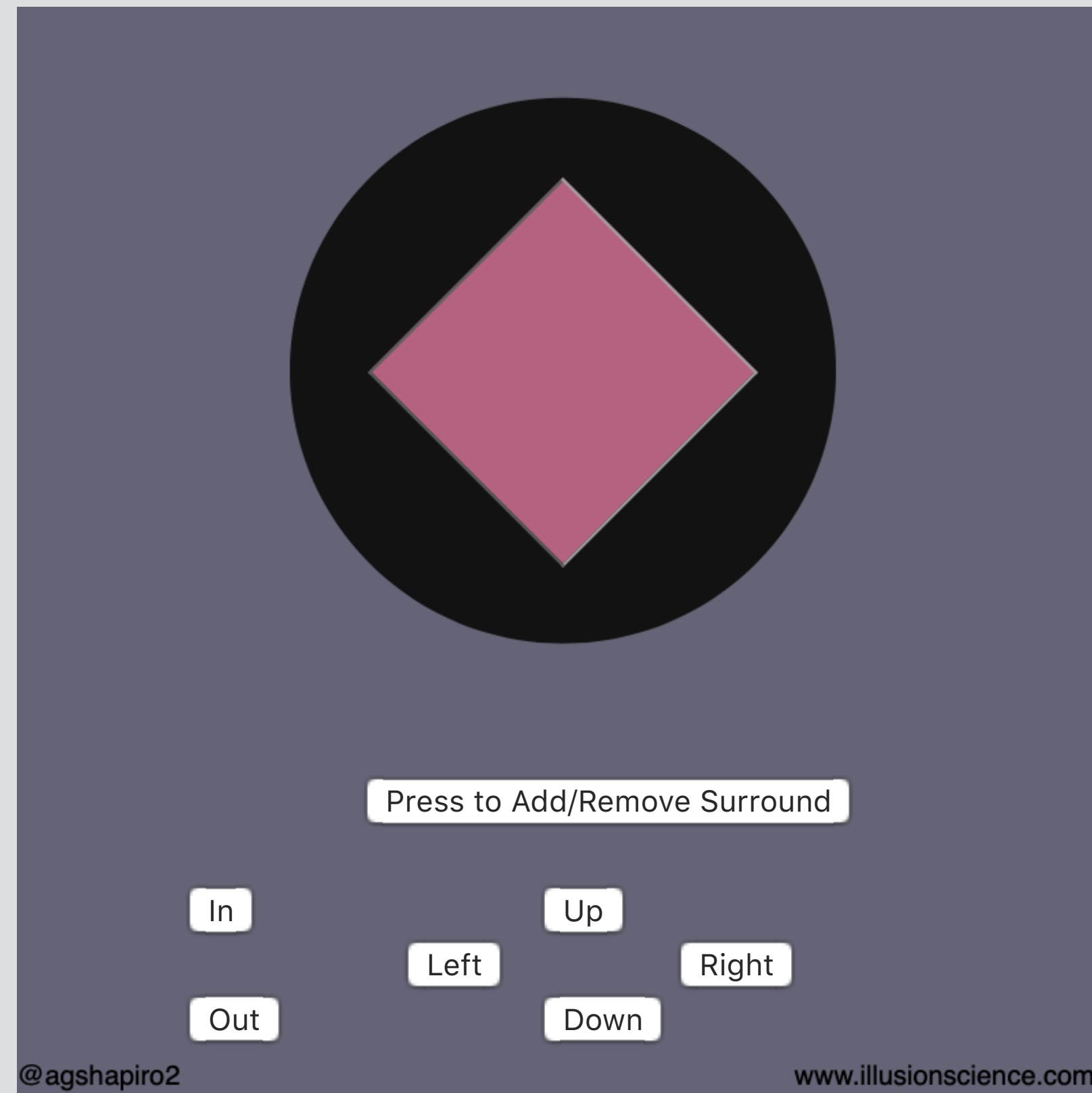
Asahi





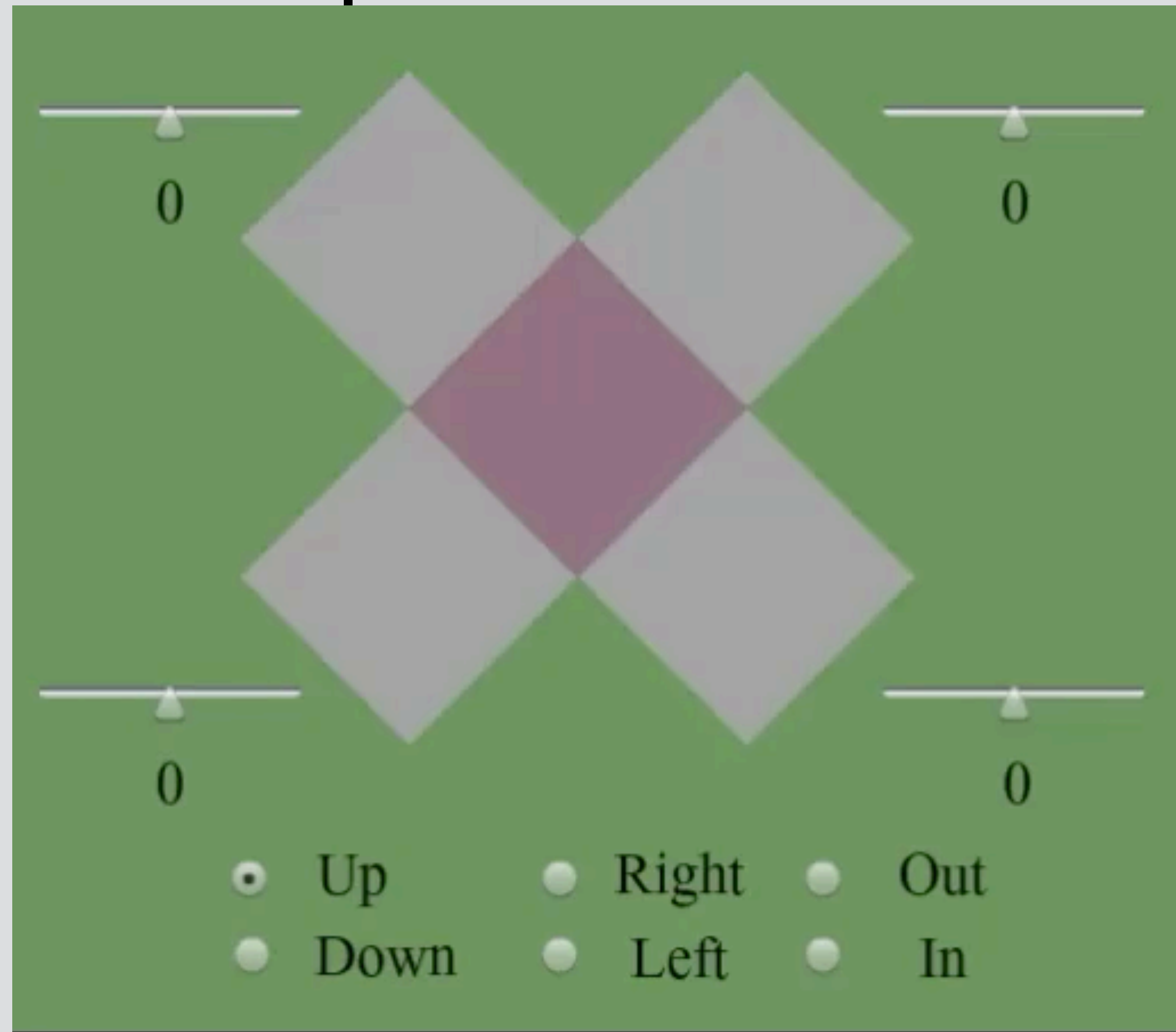
Anstis, S., & Rogers, B. (2011). Illusory rotation of a spoked wheel. *2*(7), 720-723.

# The Perpetual Diamond

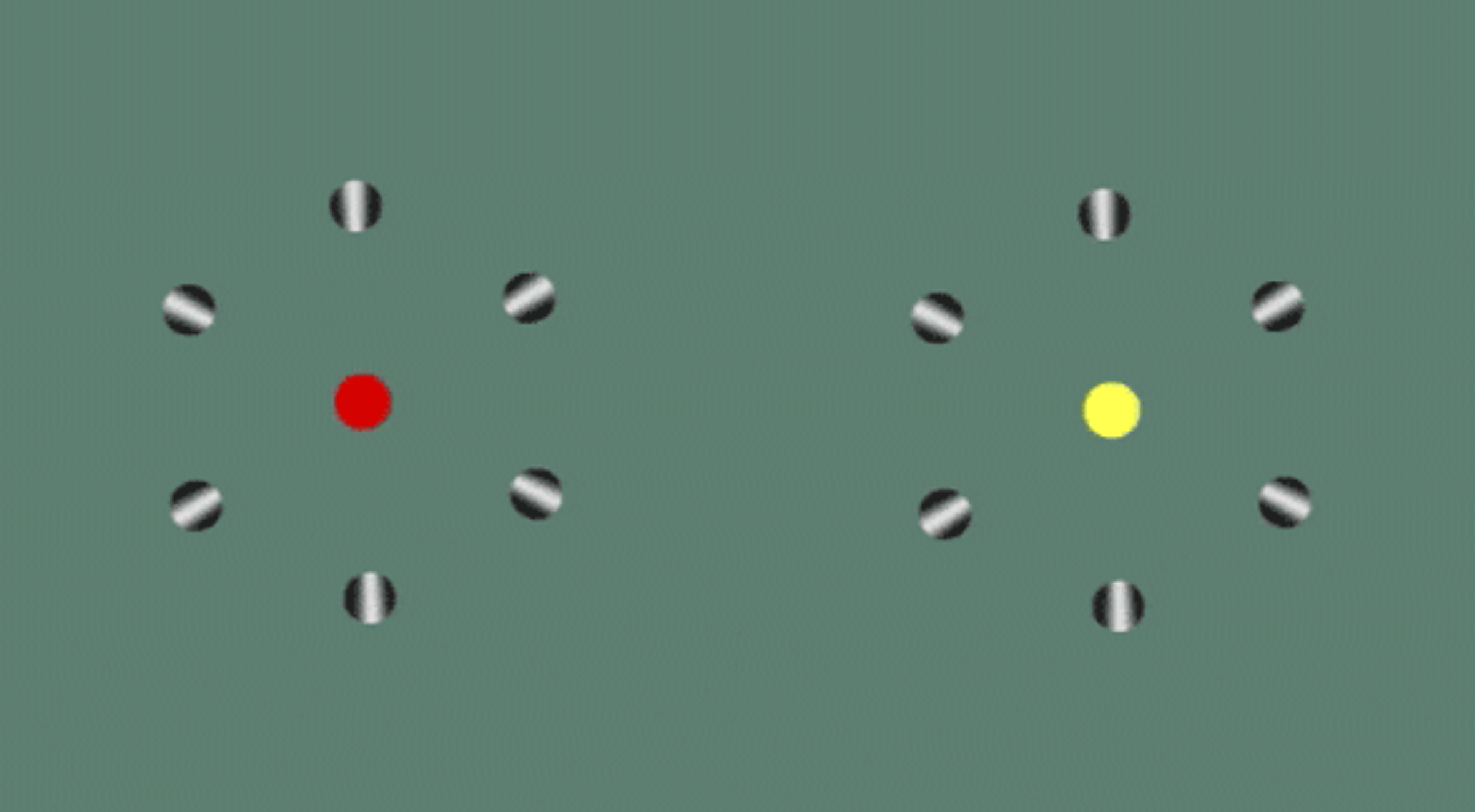


<http://illusionscience.com/the-perpetual-diamond/>

# The Perpetual Diamond







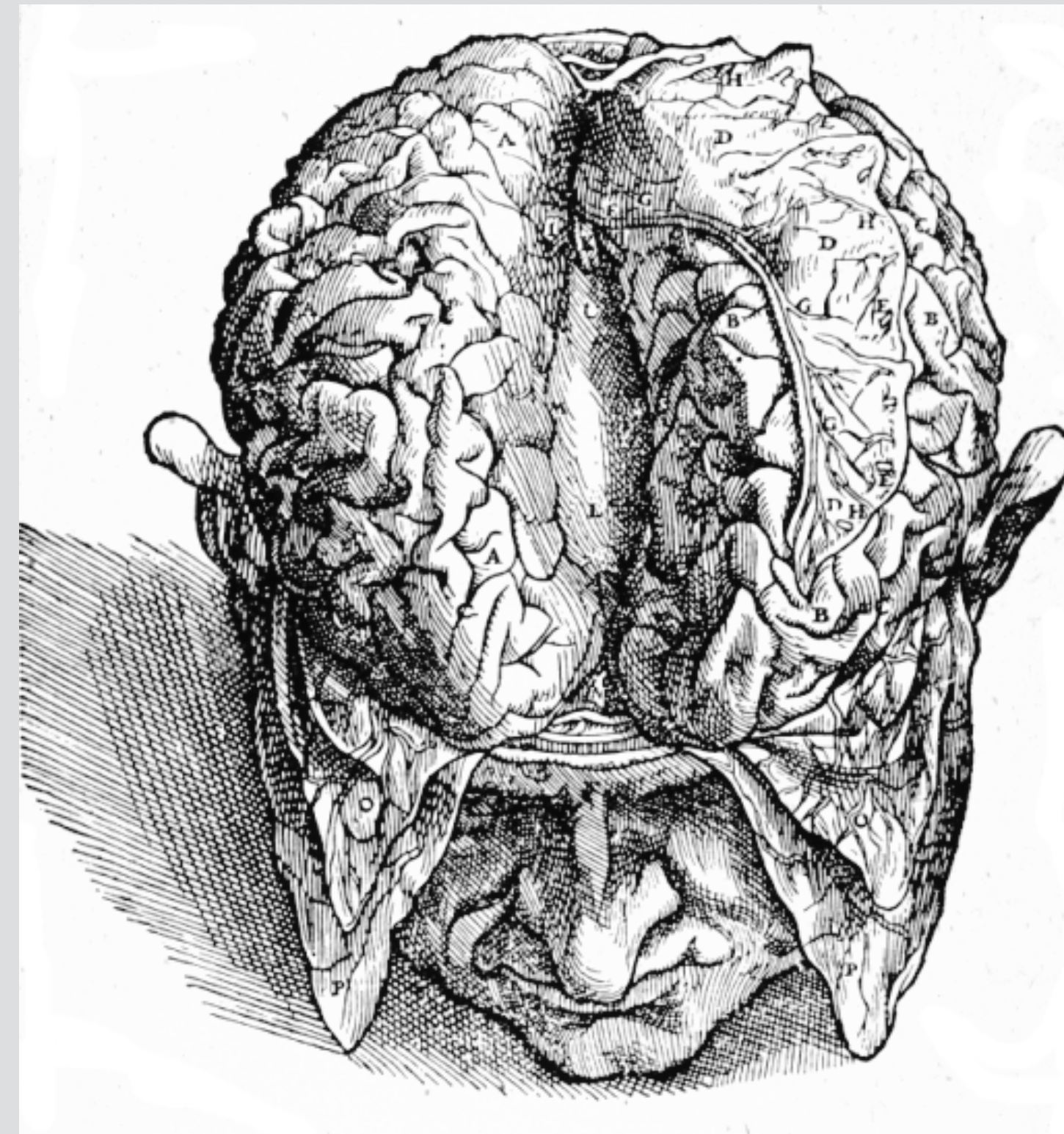
# We Don't See the Stimulus

- We see the result of neural/perceptual processes

# The Visual Brain

# Andreas Vesalius (1514-1564)

*De humani corporis fabrica libri septem* (1543)





# René Descartes (1595-1650)

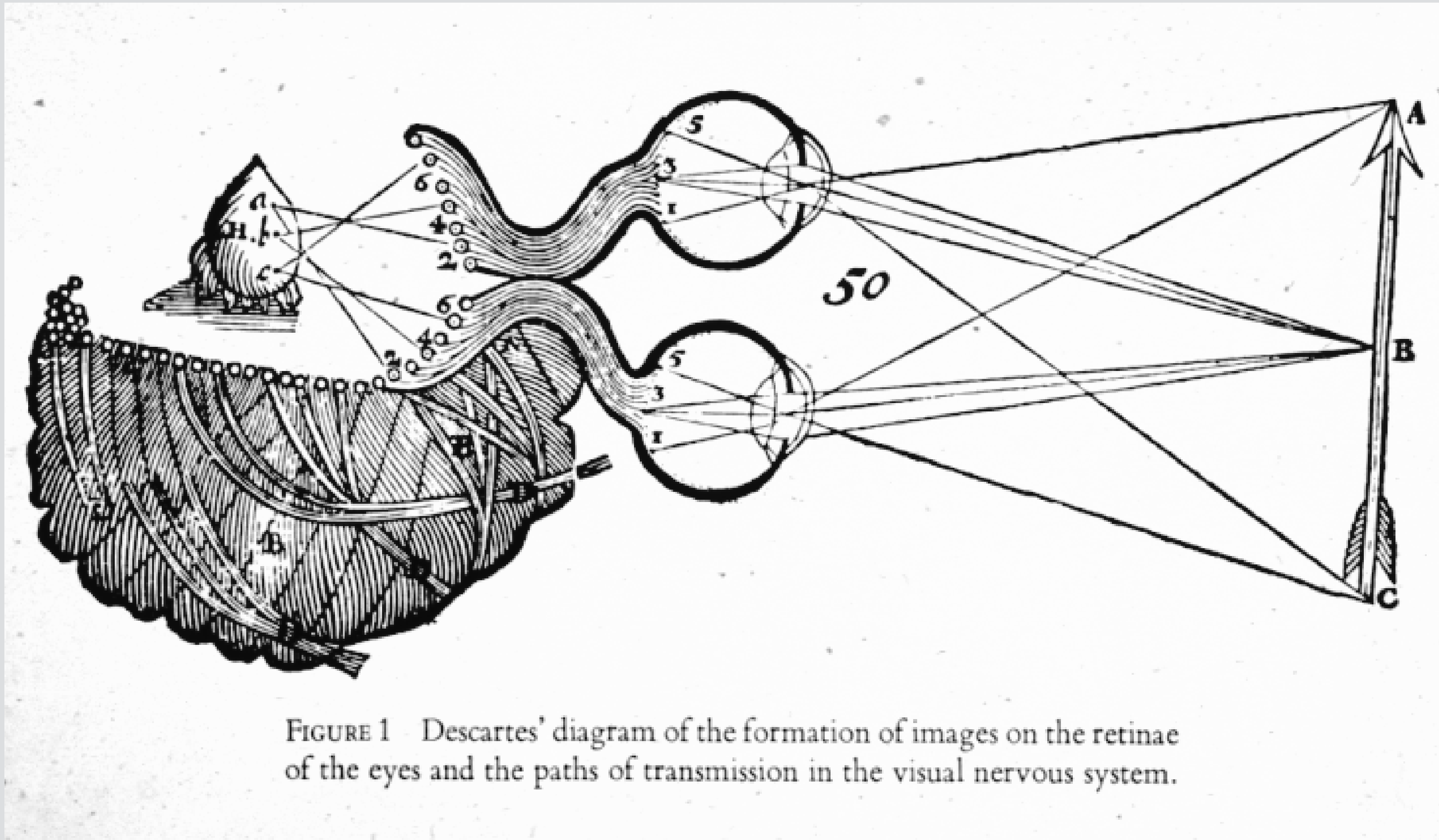
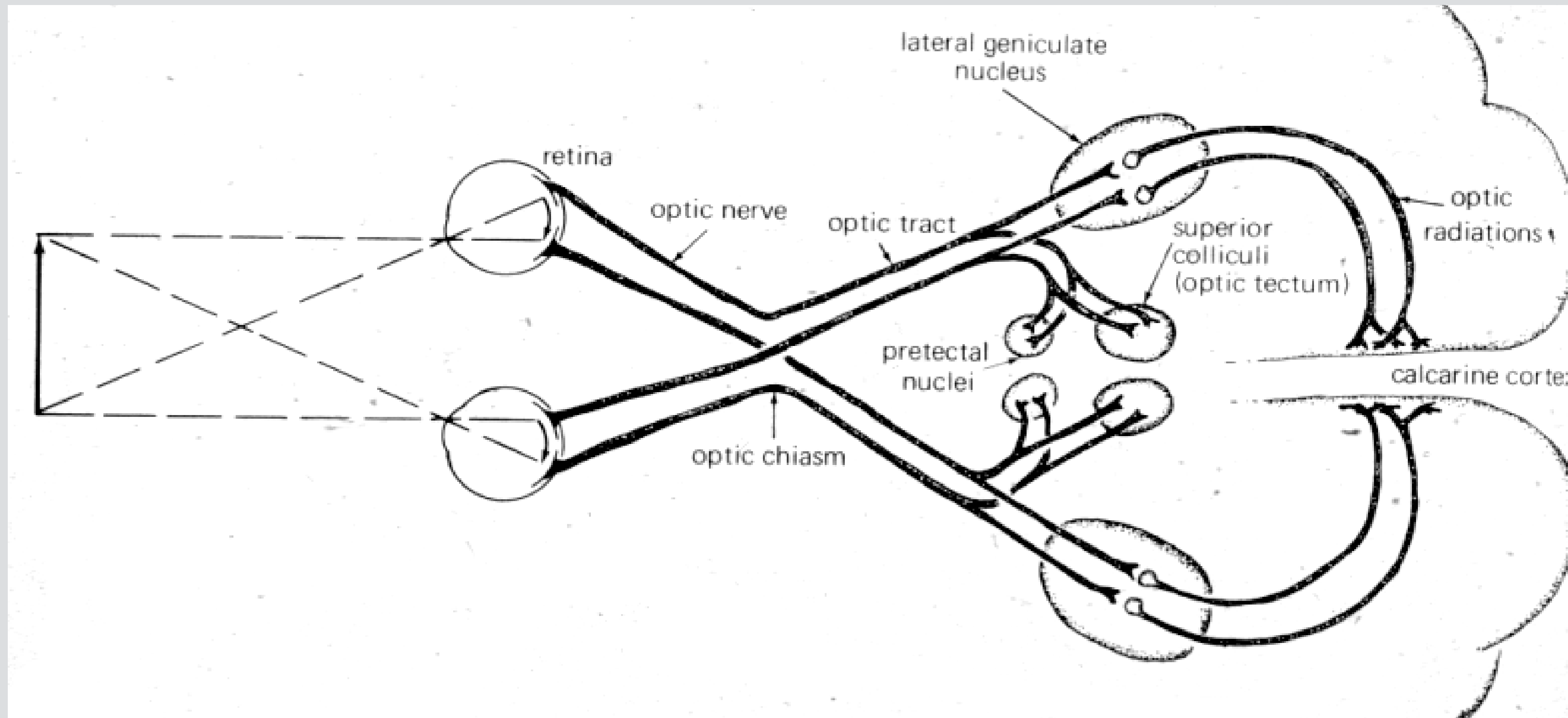
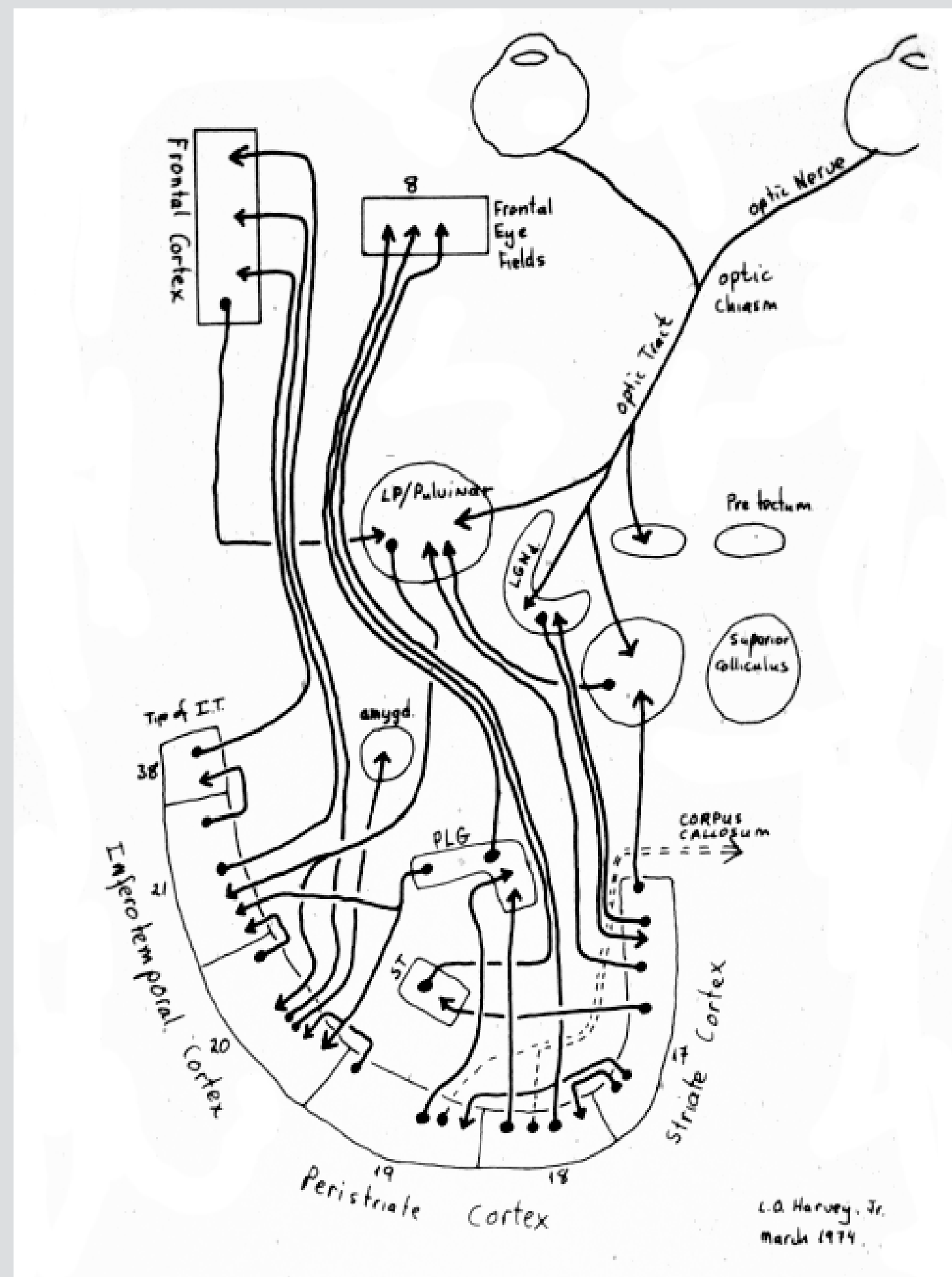


FIGURE 1 - Descartes' diagram of the formation of images on the retinae of the eyes and the paths of transmission in the visual nervous system.

# Visual Pathways, circa 1967

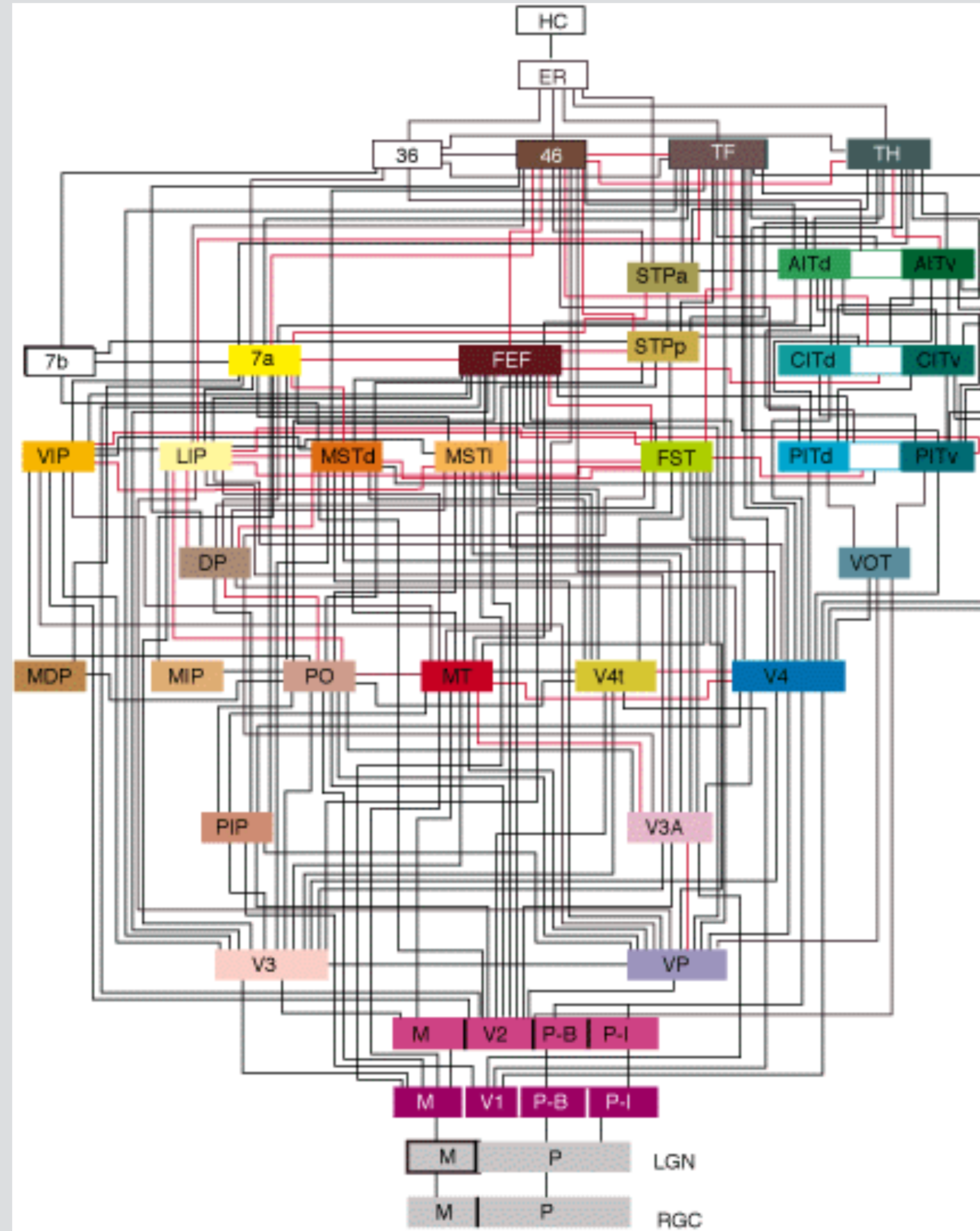


# Visual Pathways, circa 1974





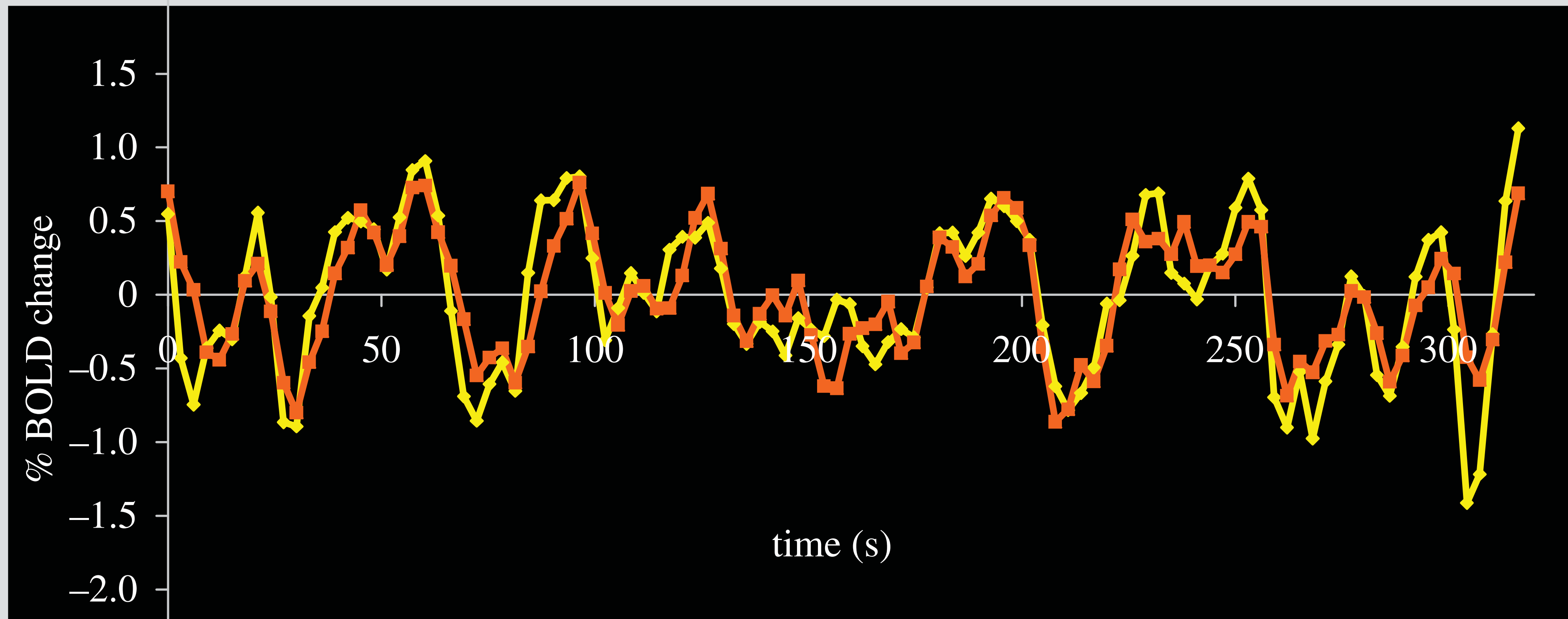
# Visual Pathways, circa 1991



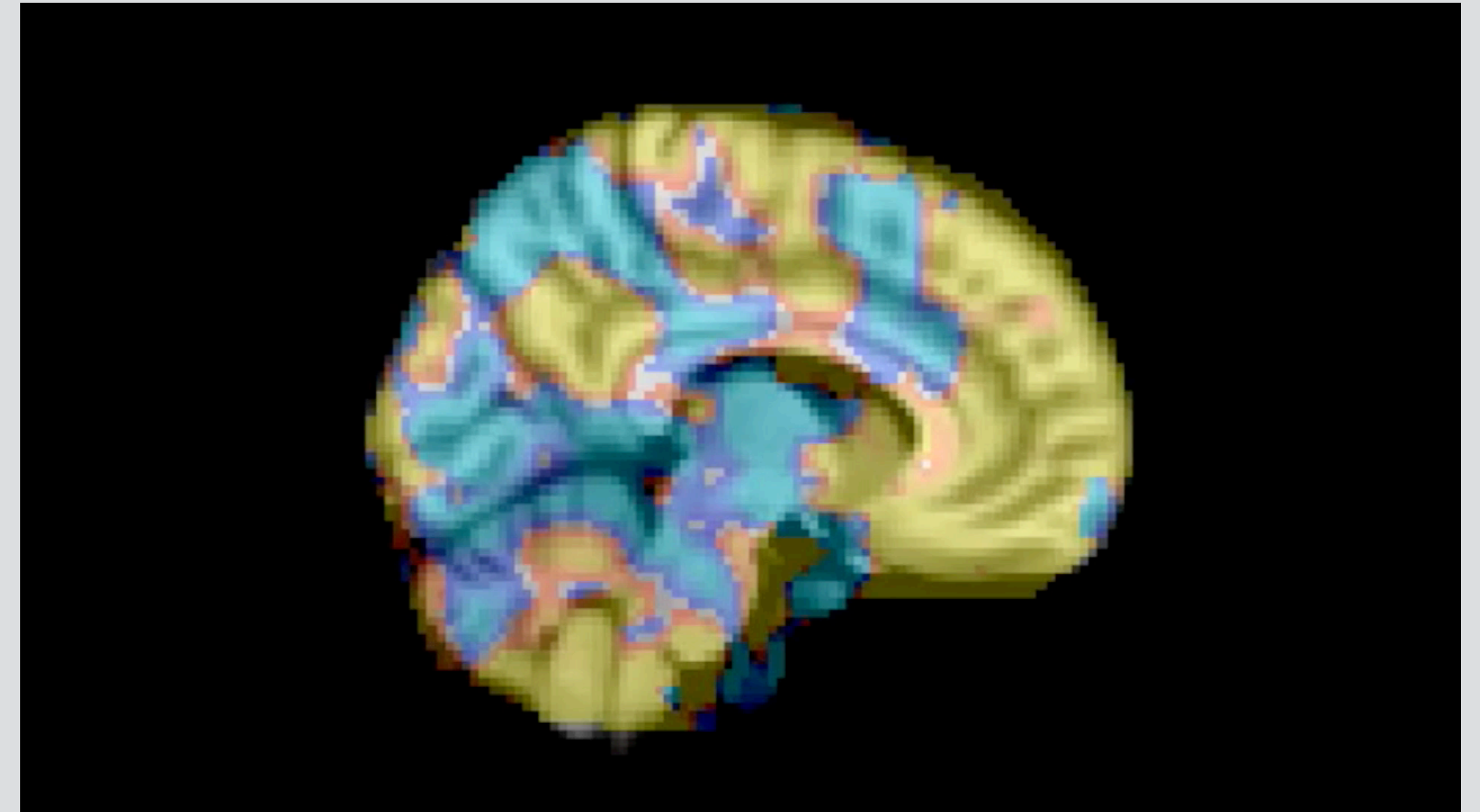
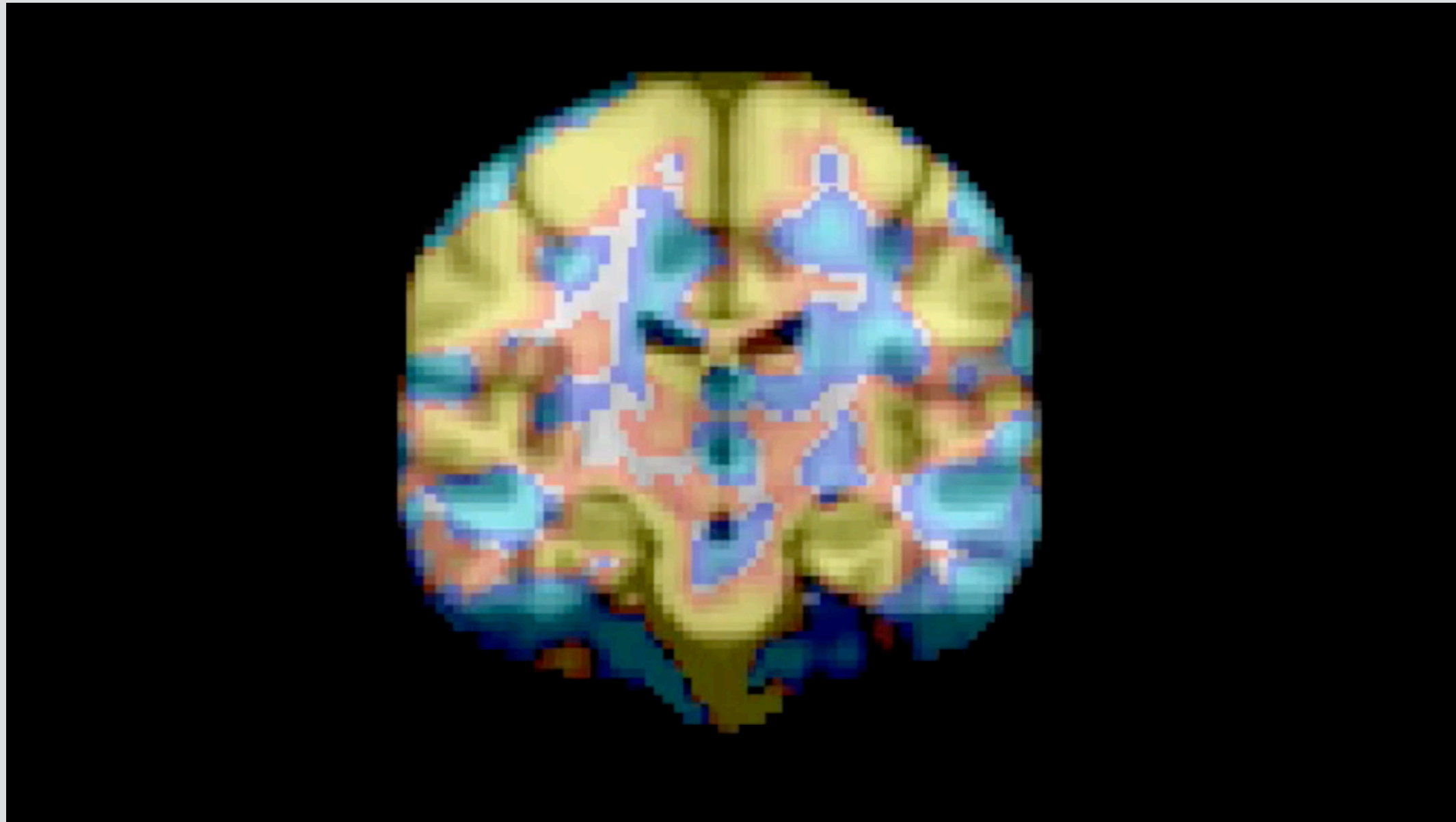
Felleman, D. J., & Van Essen, D. C. (1991). Distributed Hierarchical Processing in the Primate Cerebral Cortex. *Cerebral Cortex*, 1(1), 1-47. doi: 10.1093/cercor/1.1.1

# Brain Networks, circa 2016

Lots of fluctuating activity in the normal brain



Brain Networks, circa 2016  
Default Mode Network (DMN)  
Activity “At Rest”

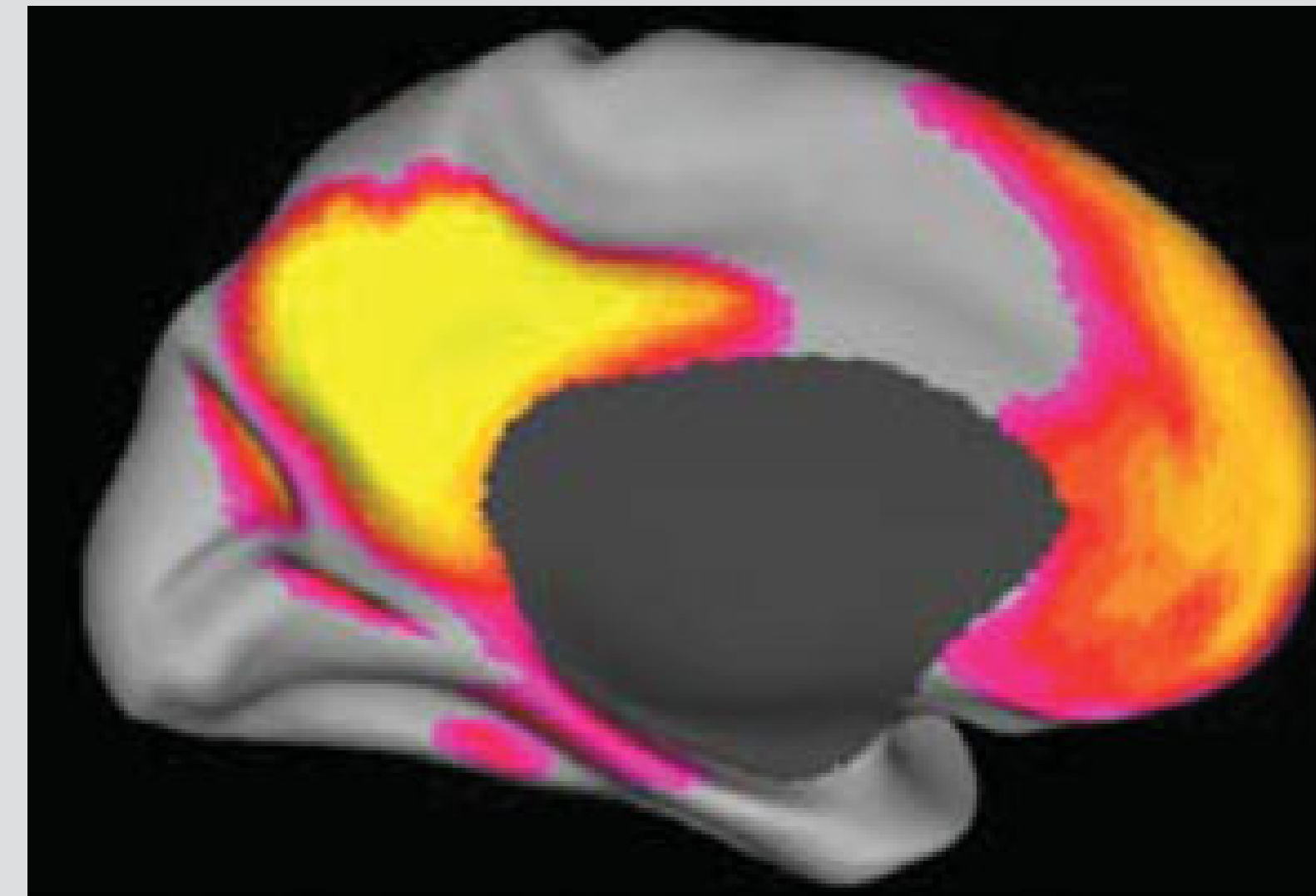
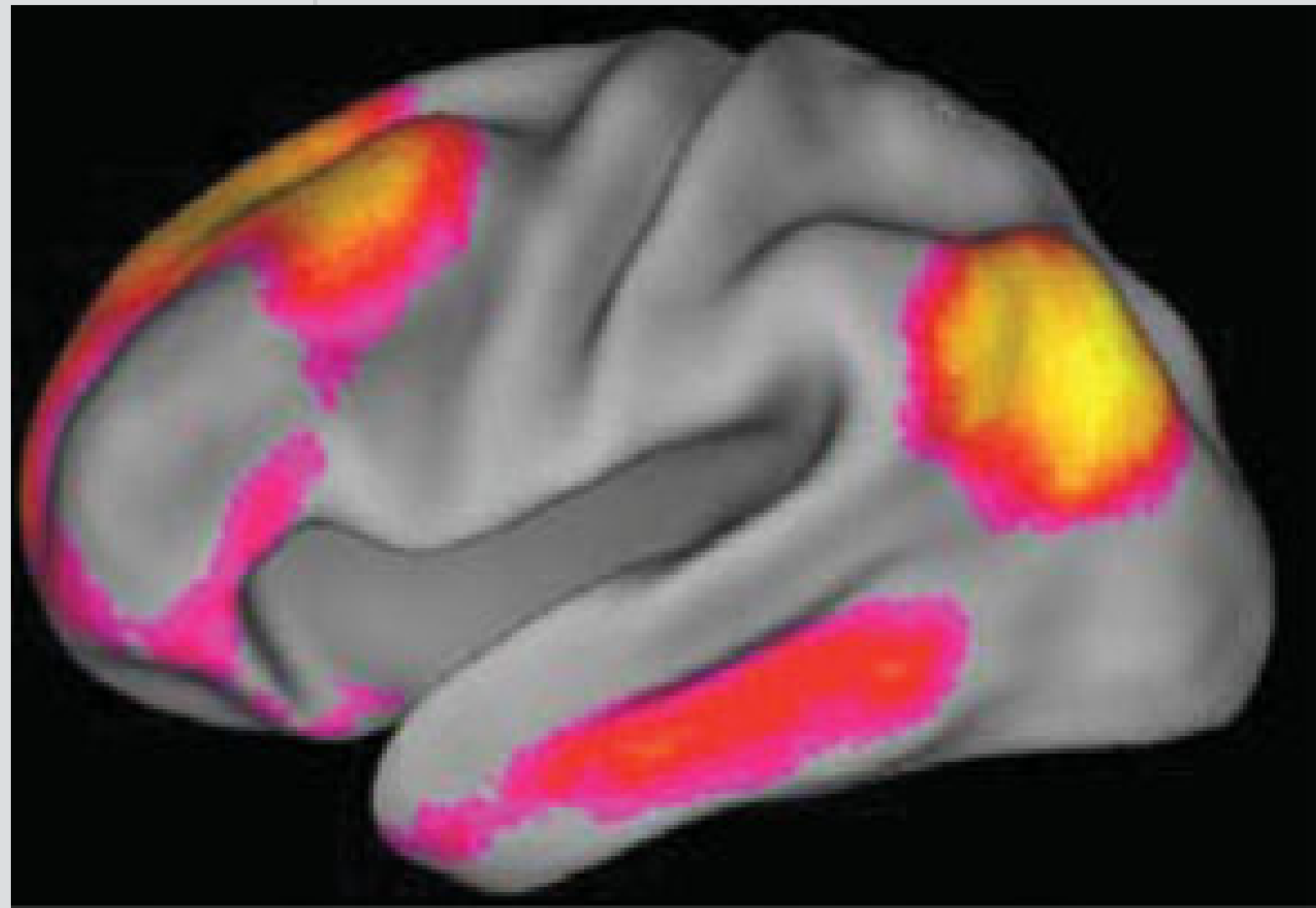


Videos created by Andrew E. Reineberg  
Department of Psychology and Neuroscience  
University of Colorado Boulder

# Brain Networks, circa 2016

## Default Mode Network (DMN)

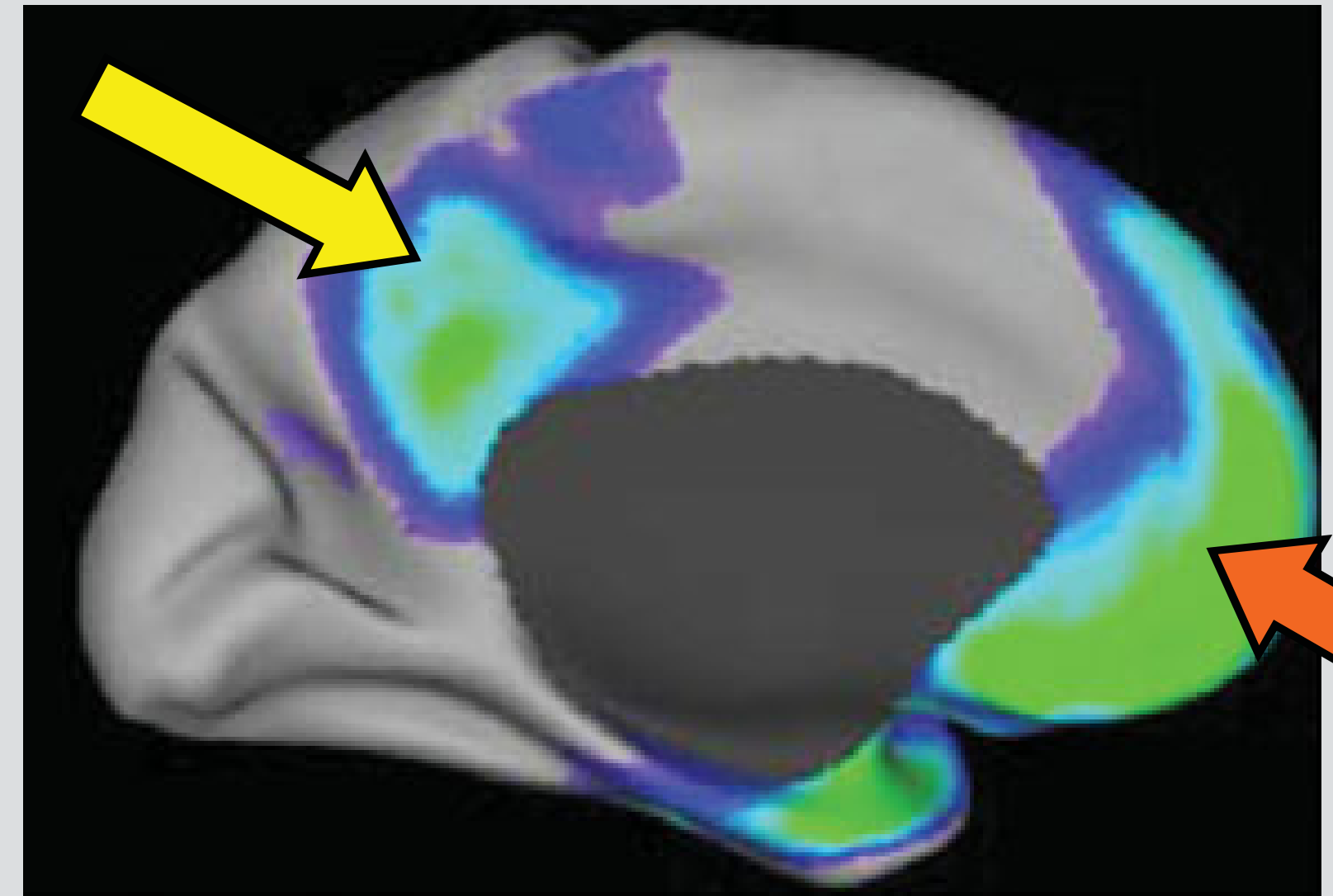
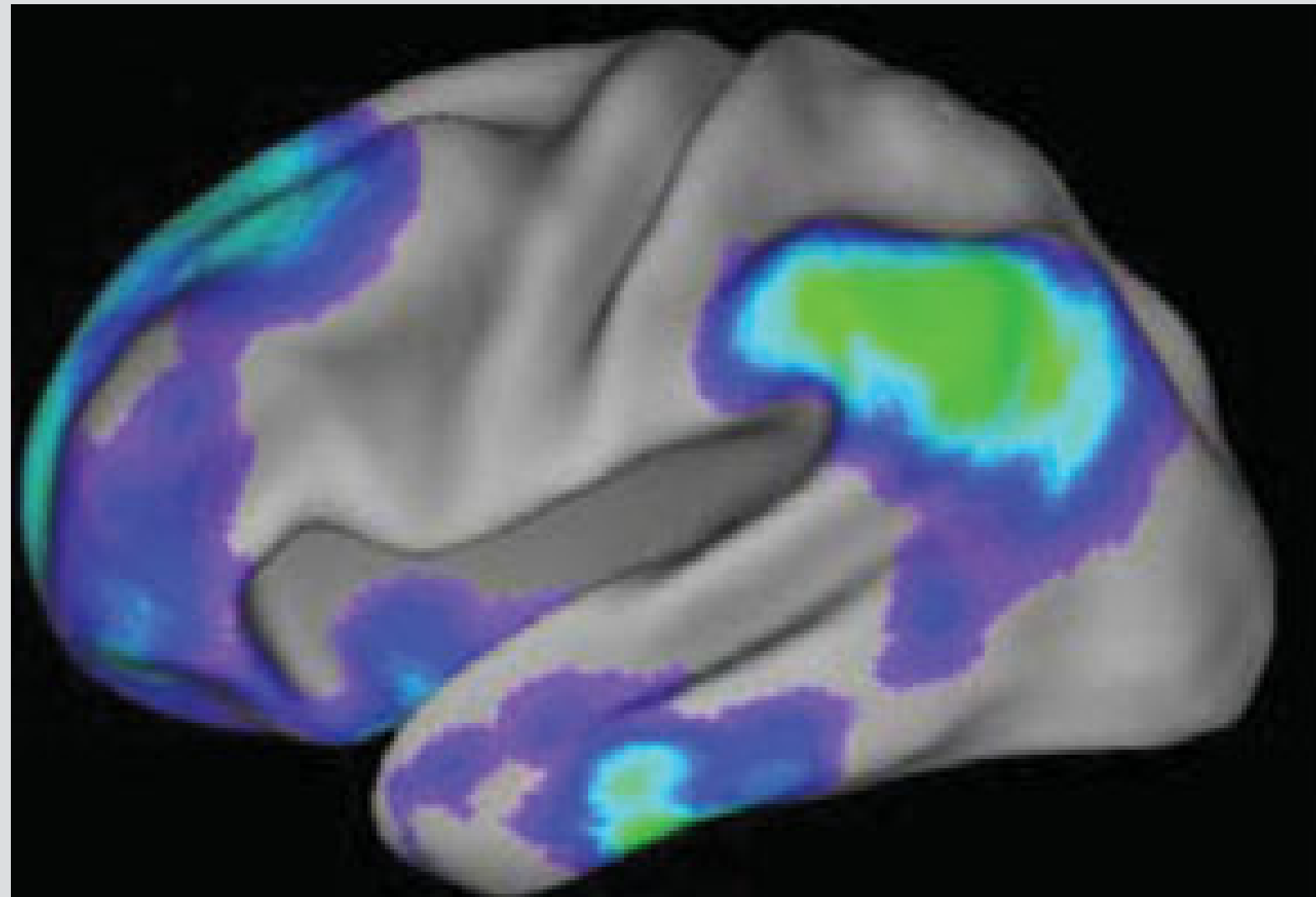
### Activity “At Rest”



# Brain Networks, circa 2016

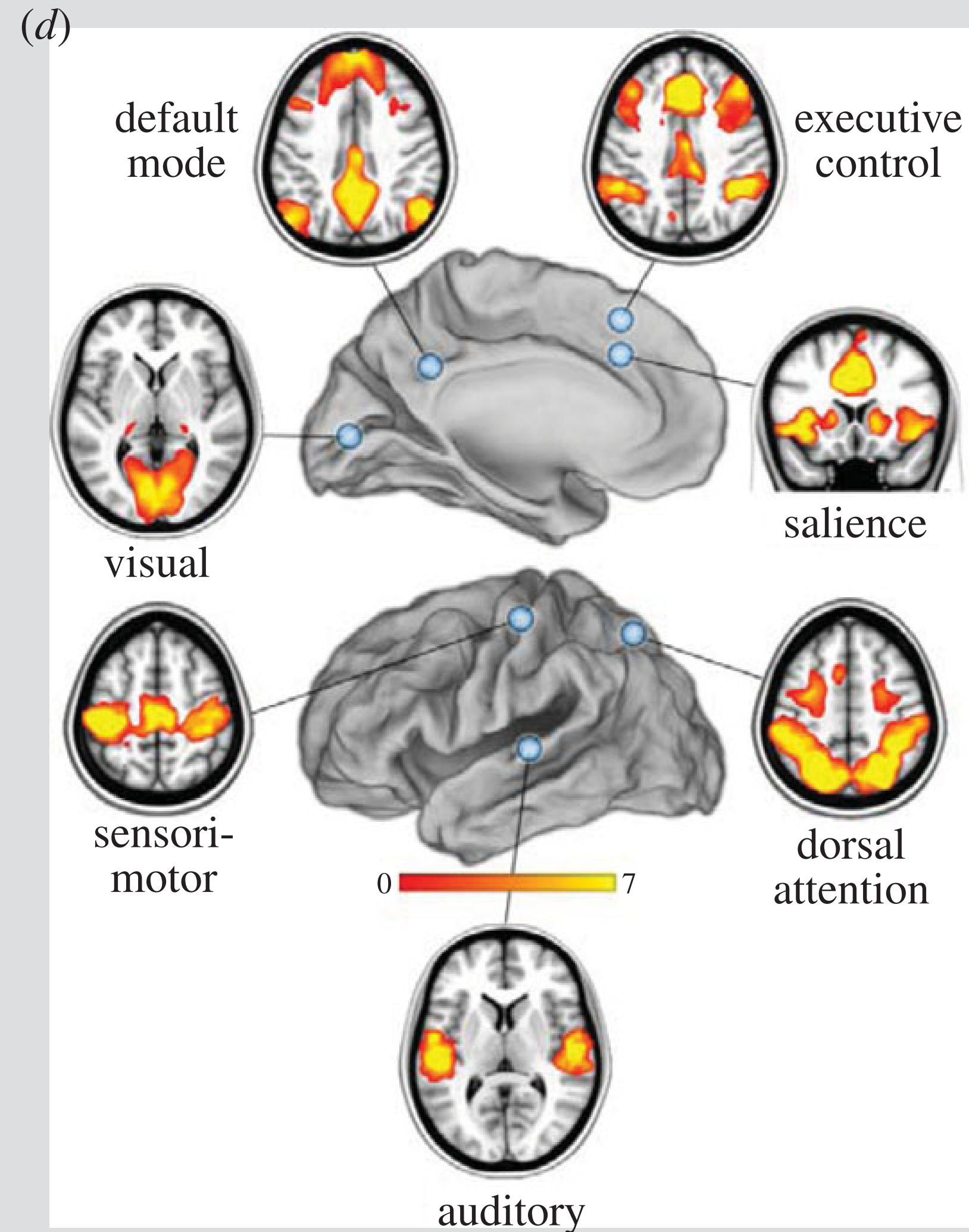
## Default Mode Network (DMN)

### Activity is Suppressed when Doing Tasks



# Brain Networks, circa 2016

## Multiple Networks



# Neural Organization

- Component Dominant
  - Modules
- Interaction Dominant
  - Emergent Properties

# Interaction Organization



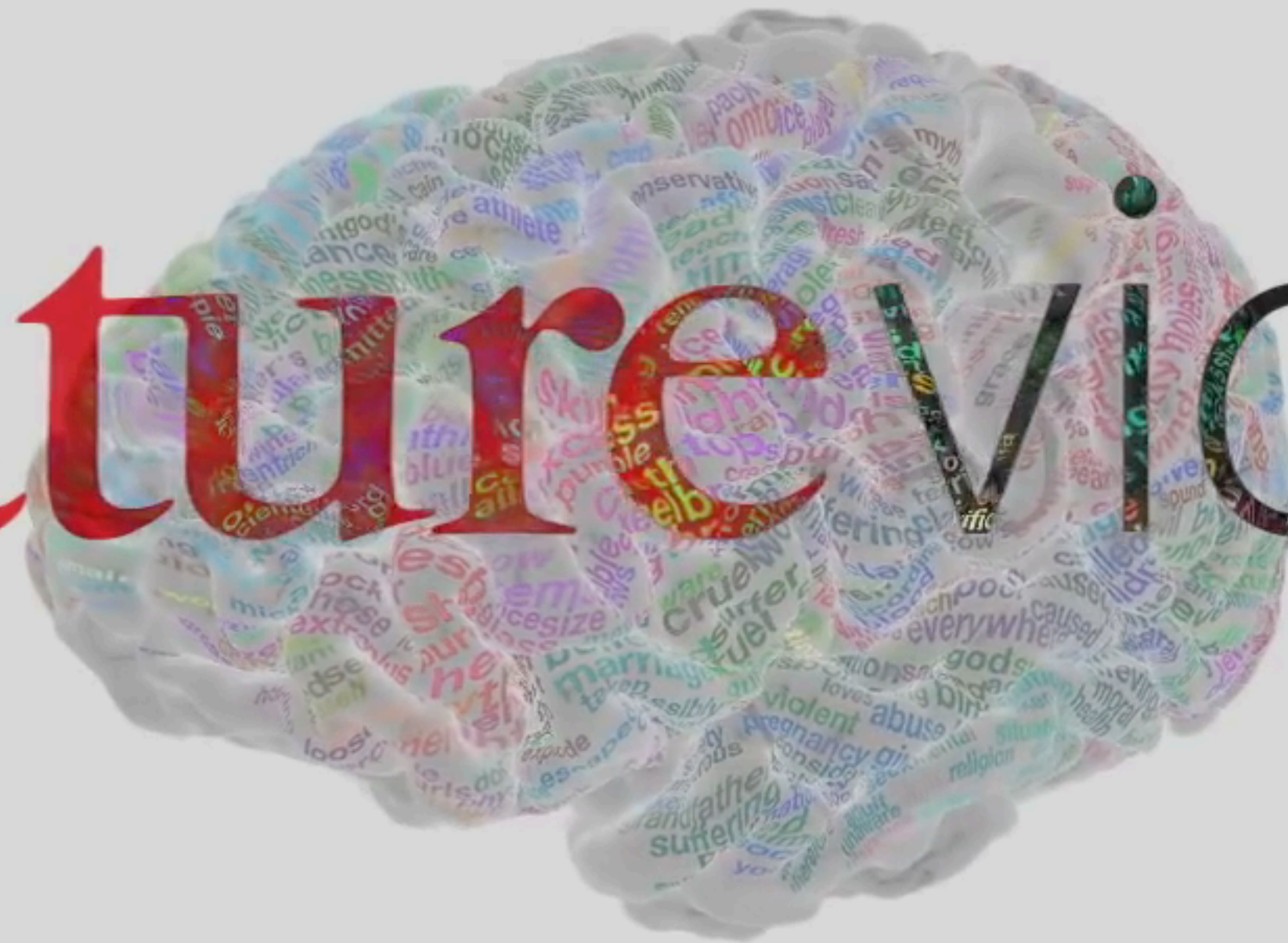
Huth, A. G., de Heer, W. A., Griffiths, T. L., Theunissen, F. E., & Gallant, J. L. (2016). Natural speech reveals the semantic maps that tile human cerebral cortex. *Nature*, 532(7600), 453-458.

<http://gallantlab.org/huth2016/>



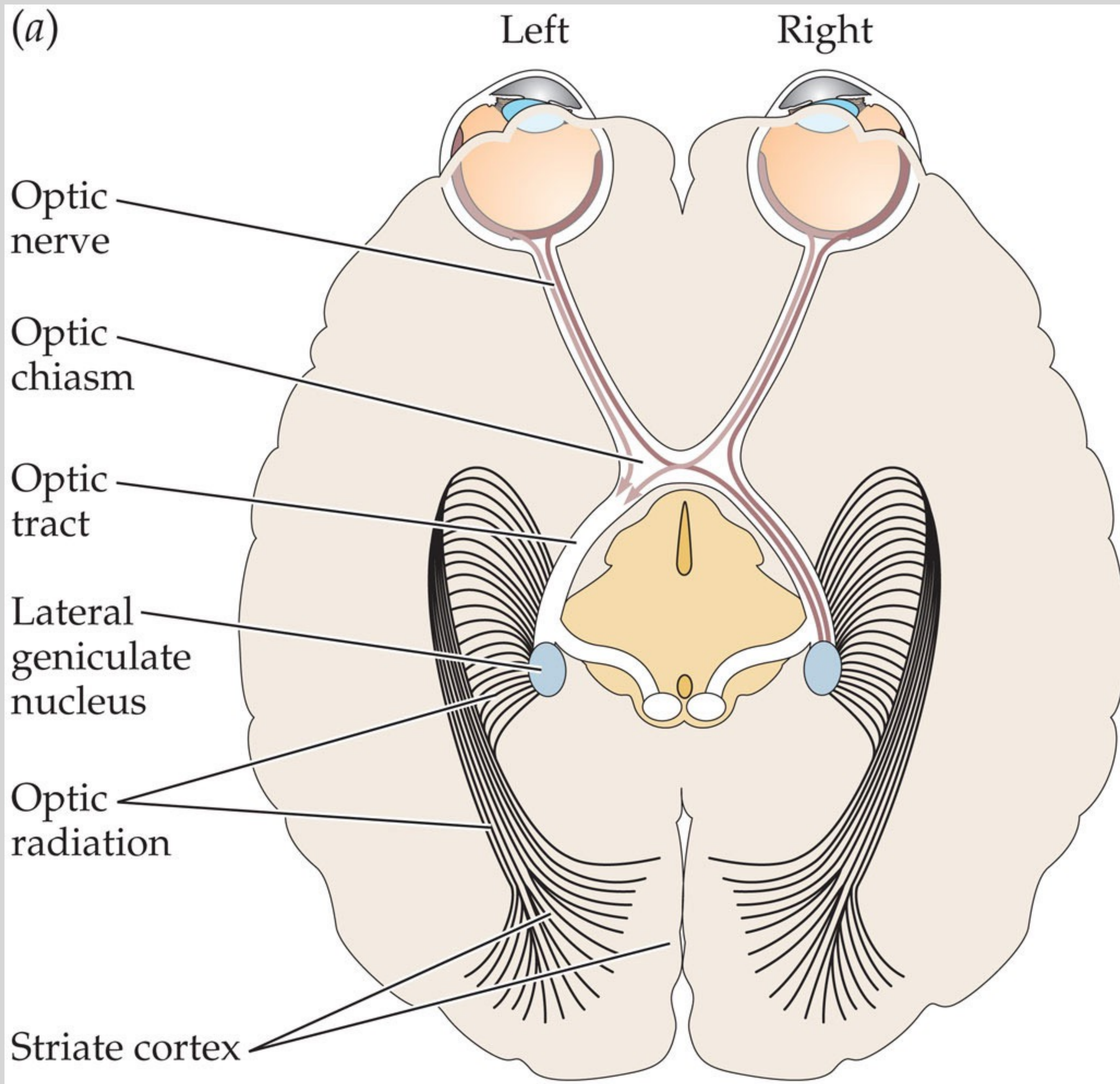
nature

nature video



# Retinotopic Mapping

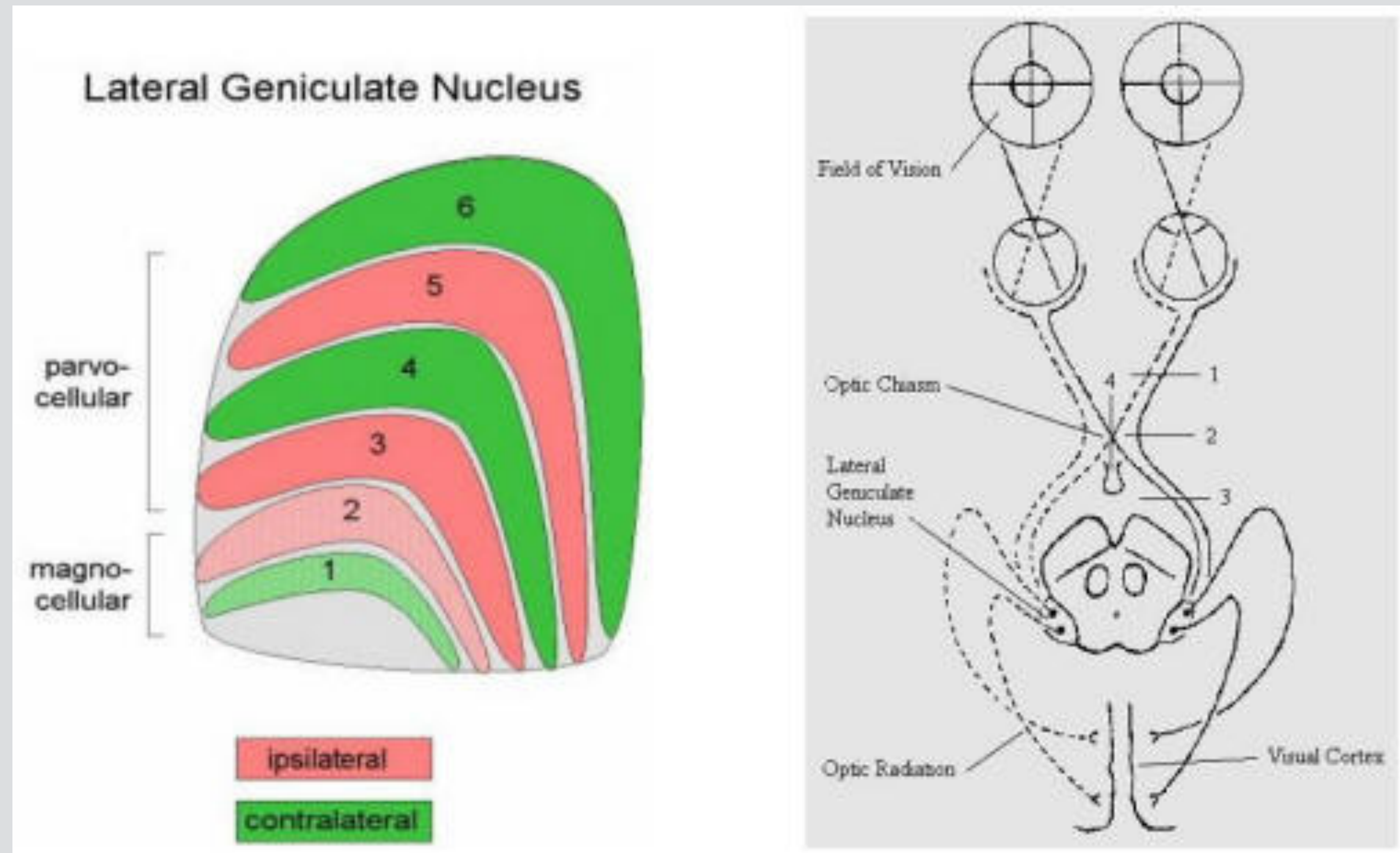
- Retina to LGN to Cortex
- Nonlinear
- Cortical Magnification Factor:  $M = \text{mmCortex} / \text{mmRetina}$
- $M =$  Around 11-13 in Fovea



***SENSATION & PERCEPTION 4e, Figure 3.1 (Part 1)***  
© 2015 Sinauer Associates, Inc.

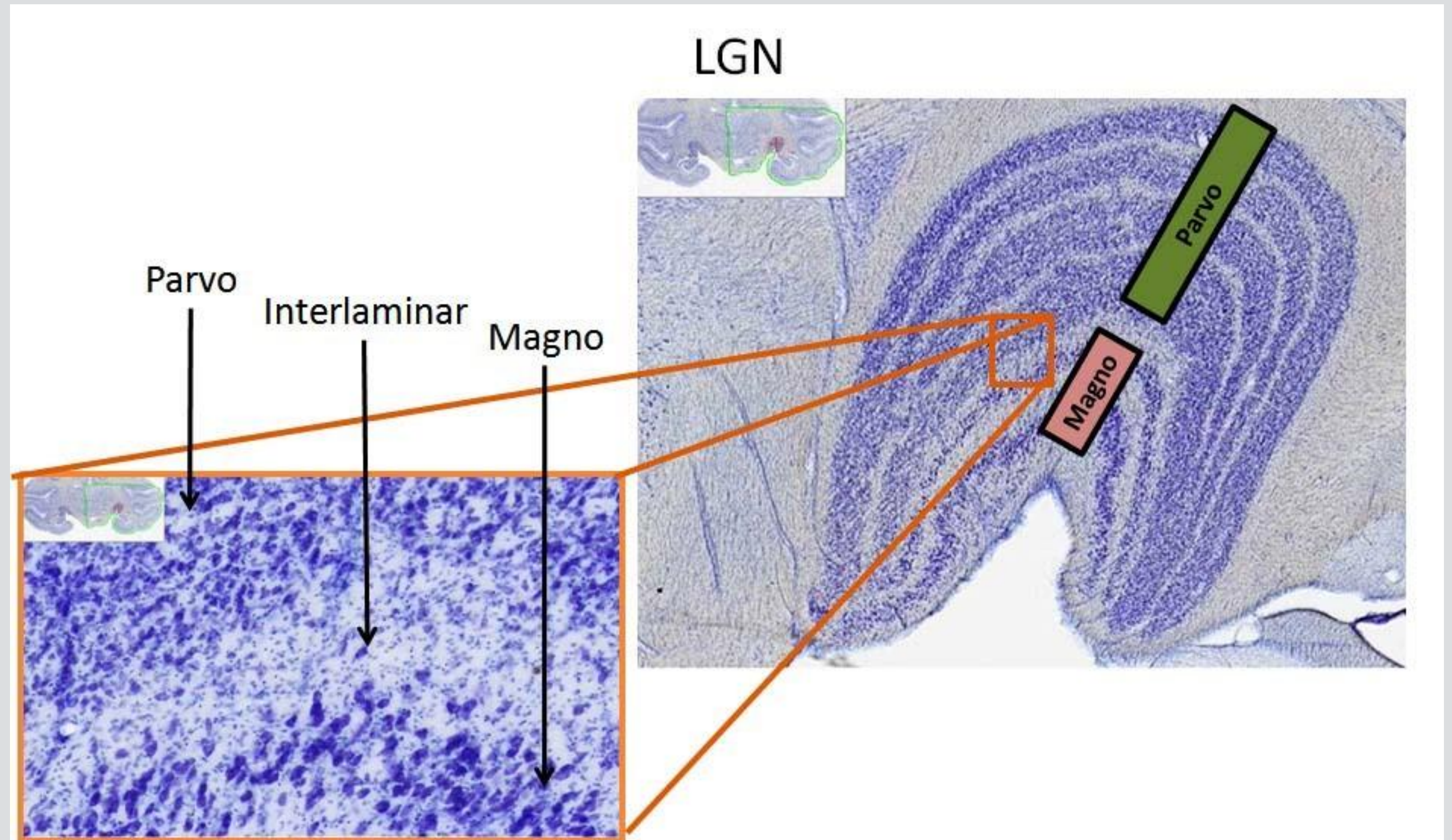
# Lateral Geniculate Nucleus

- Parvocellular
- Magnocellular
- Koniocellular

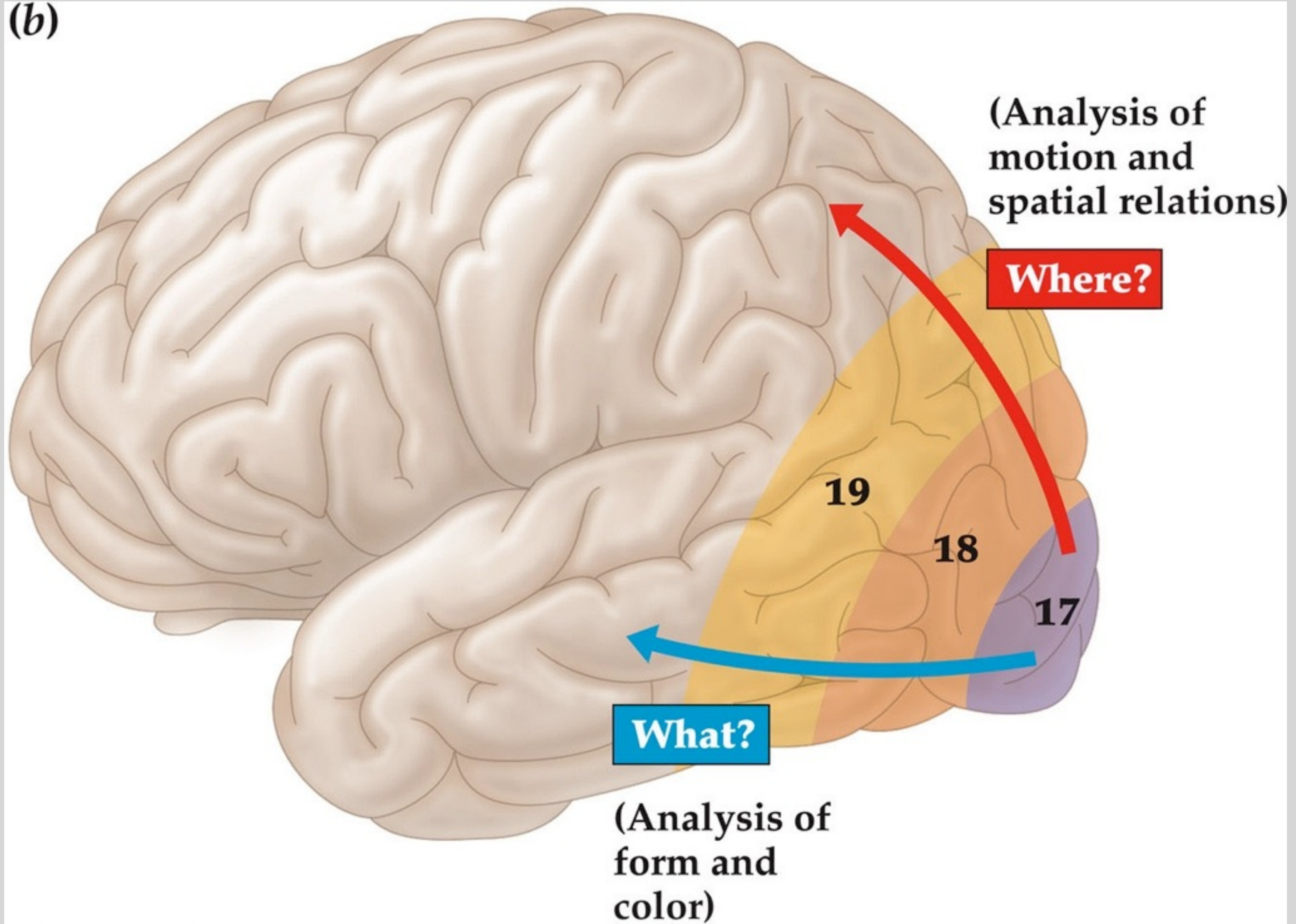


# Lateral Geniculate Nucleus

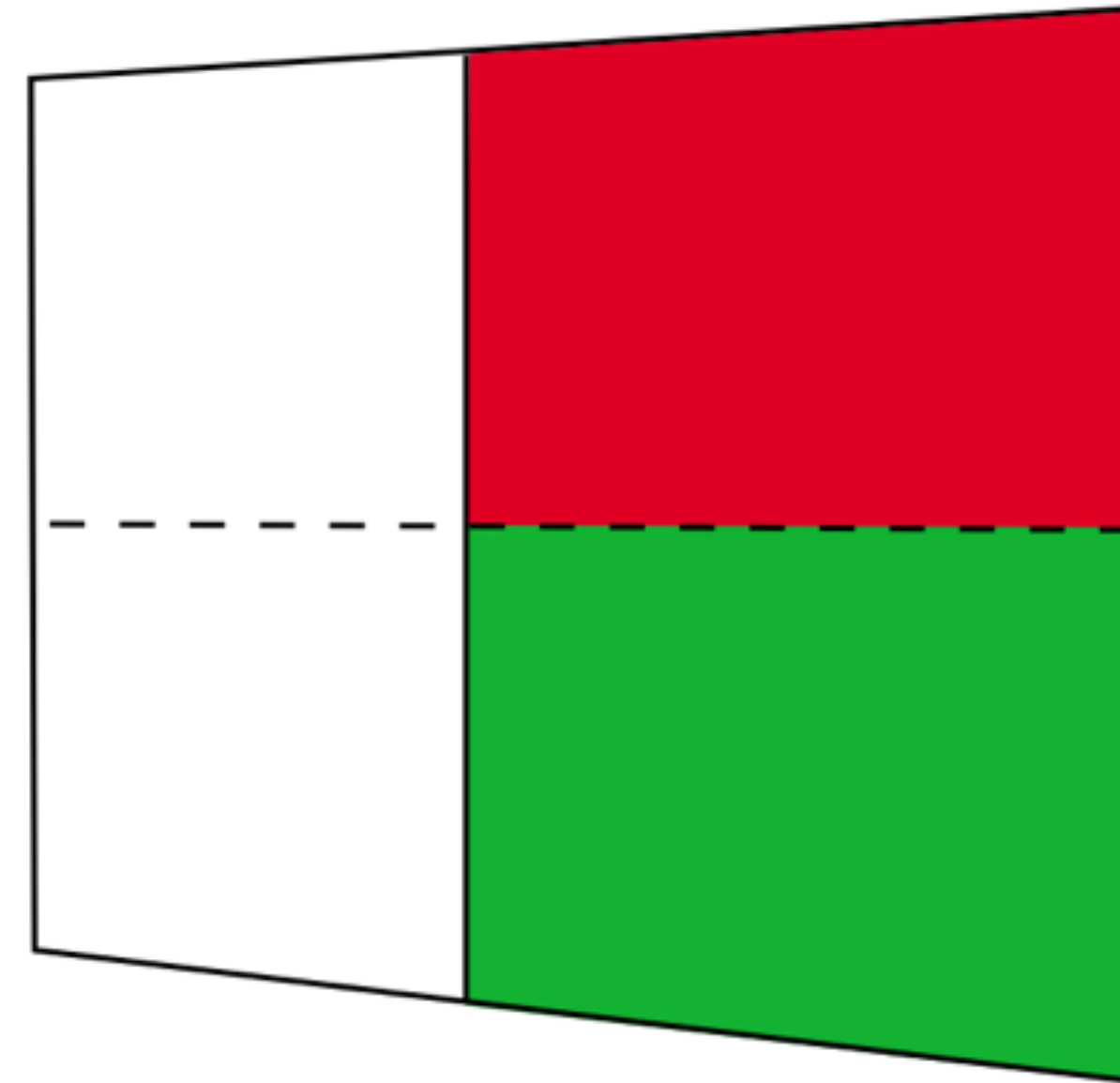
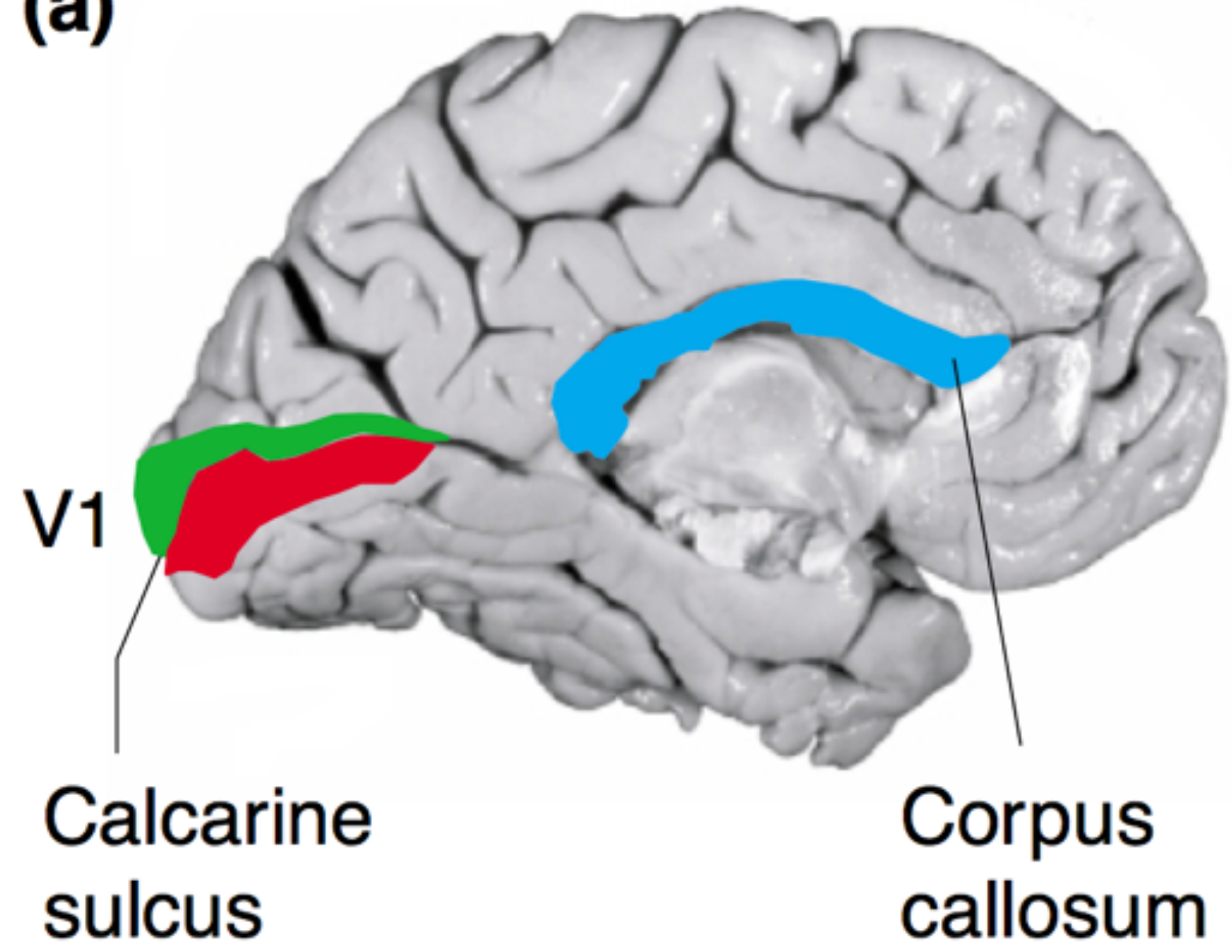
- Parvocellular
  - high spatial resolution
  - color vision
- Magnocellular
  - low spatial resolution
  - high temporal res.
- Koniocellular
  - high spatial resolution
  - color vision



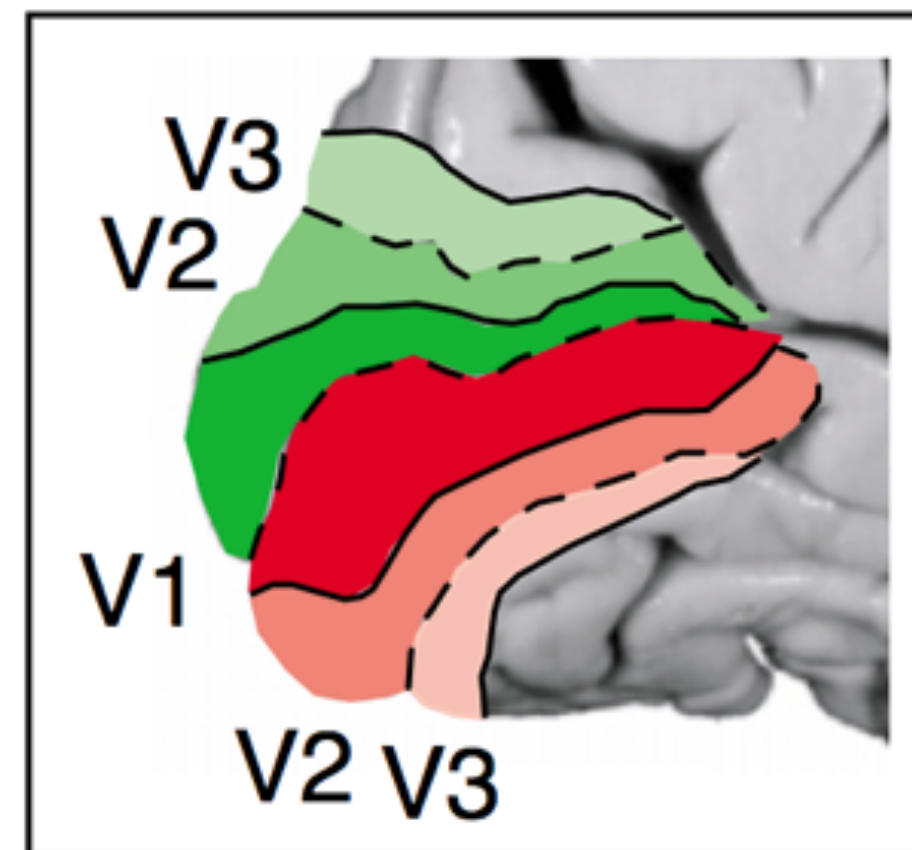
**(b)**



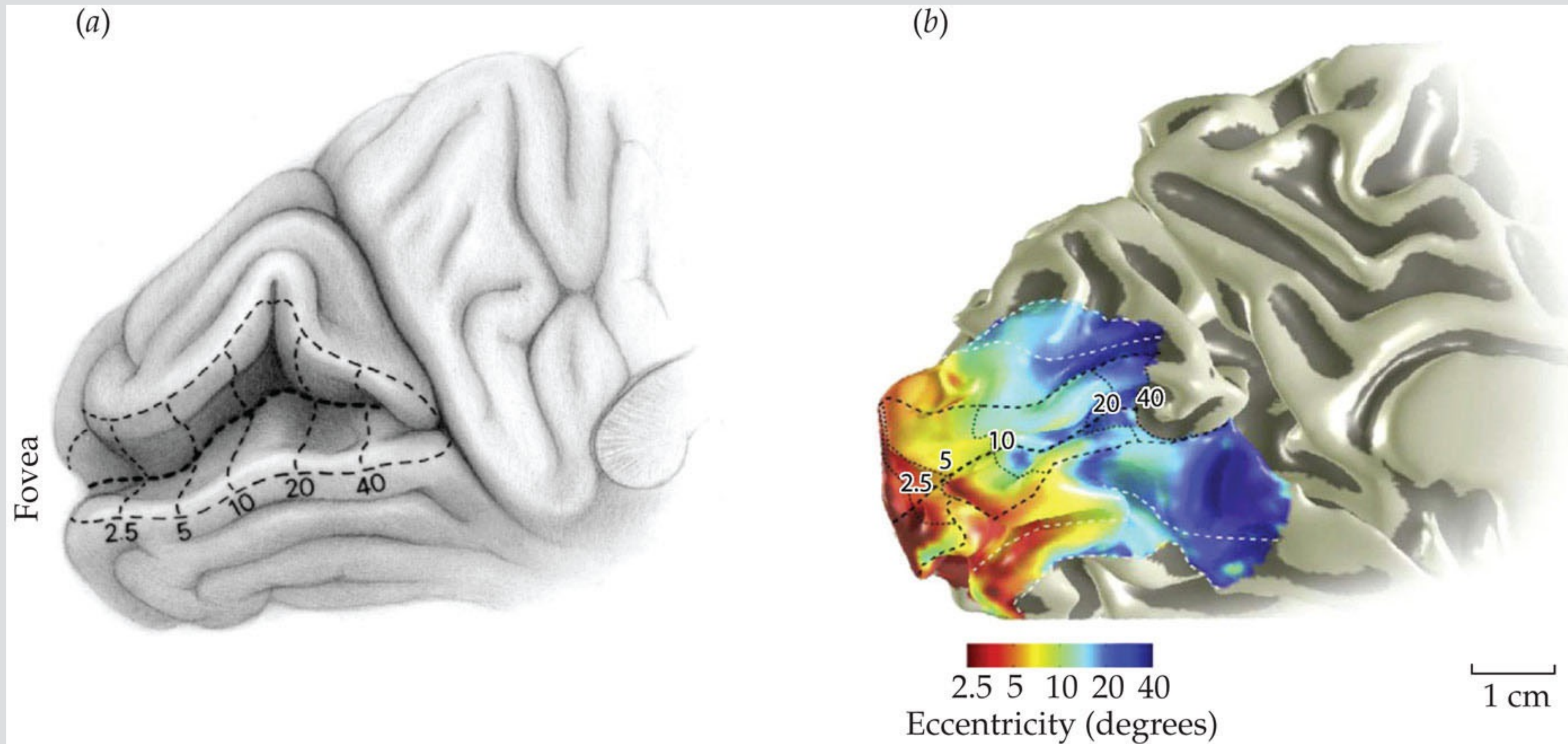
**(a)**



**(b)**



# Topographical Mapping



***SENSATION & PERCEPTION 4e, Figure 3.17***

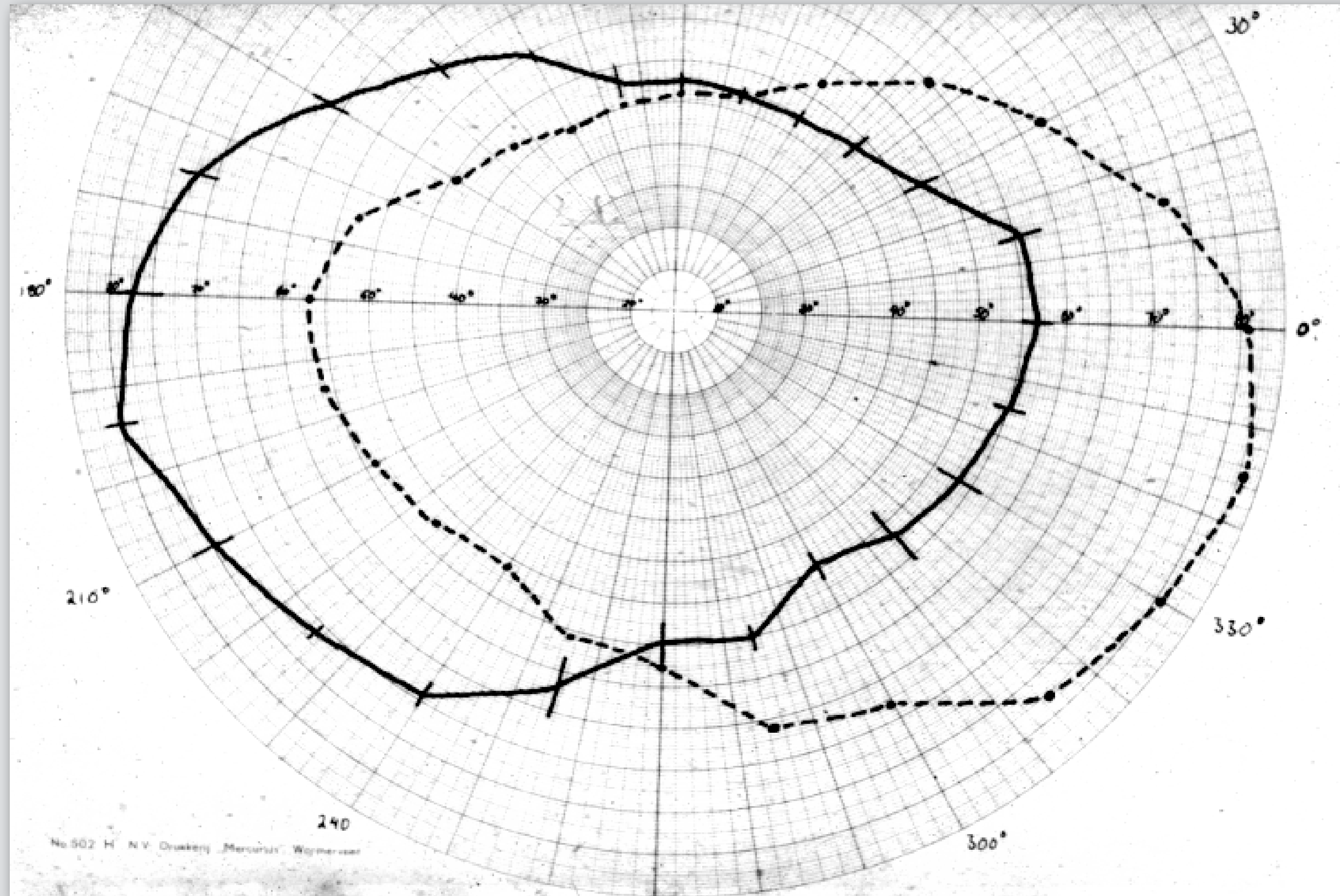
© 2015 Sinauer Associates, Inc.



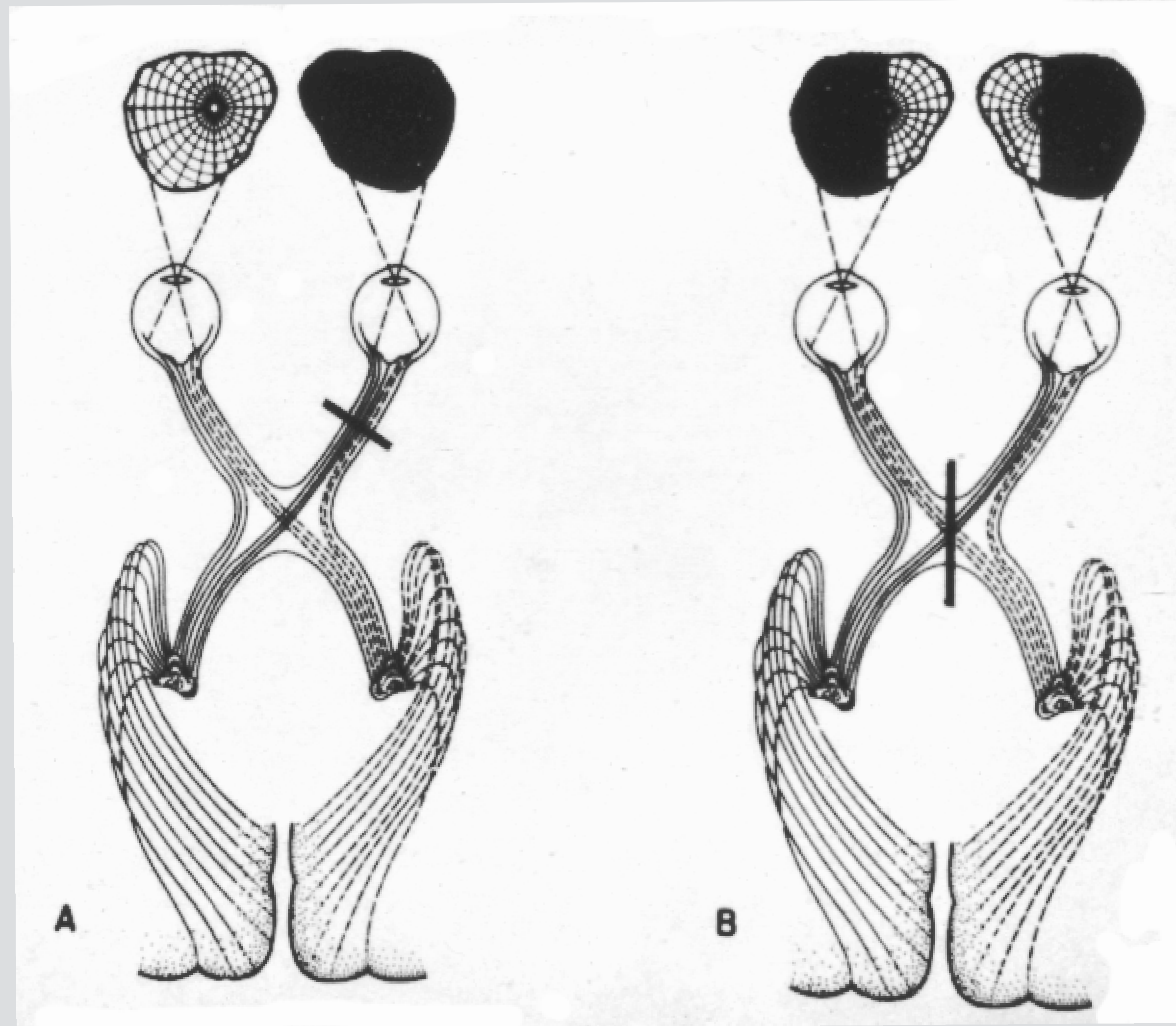
# Functional Significance

- Selective Damage
- Complex Logarithmic Mapping
- Orientation vs Spatial Frequency

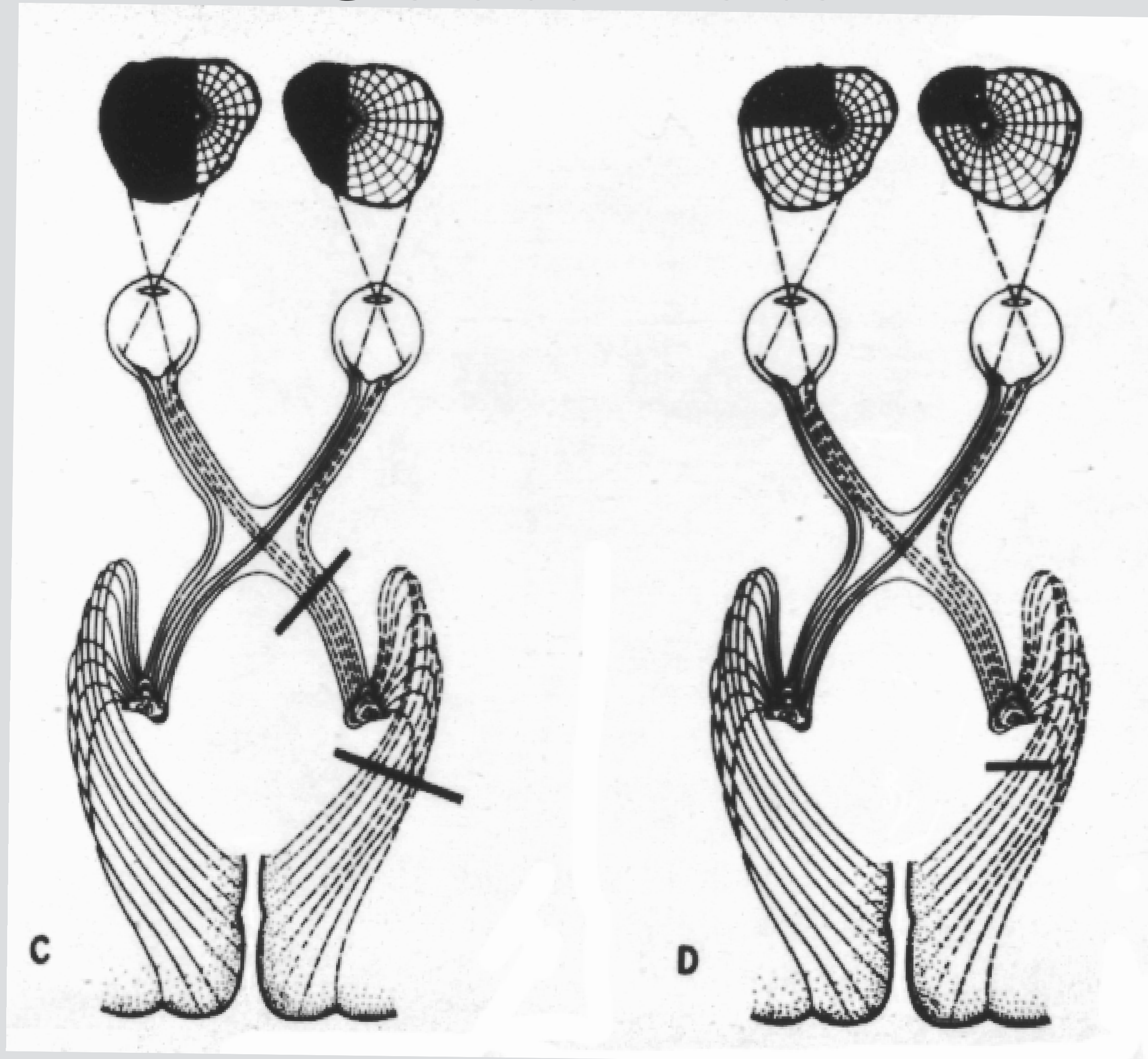
# Binocular Visual Field



# Scotomata



# Scotomata



# Visual Field Scotoma: A-178

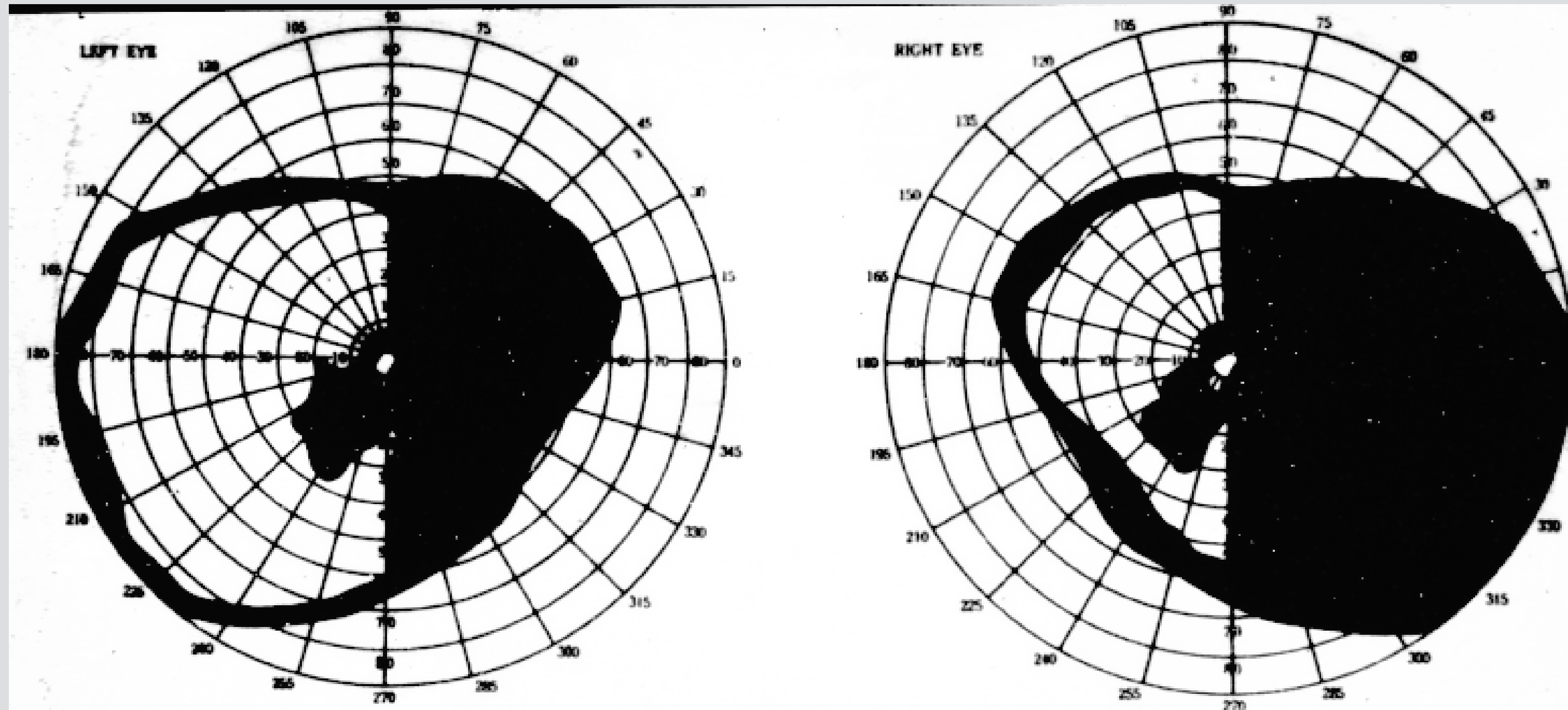
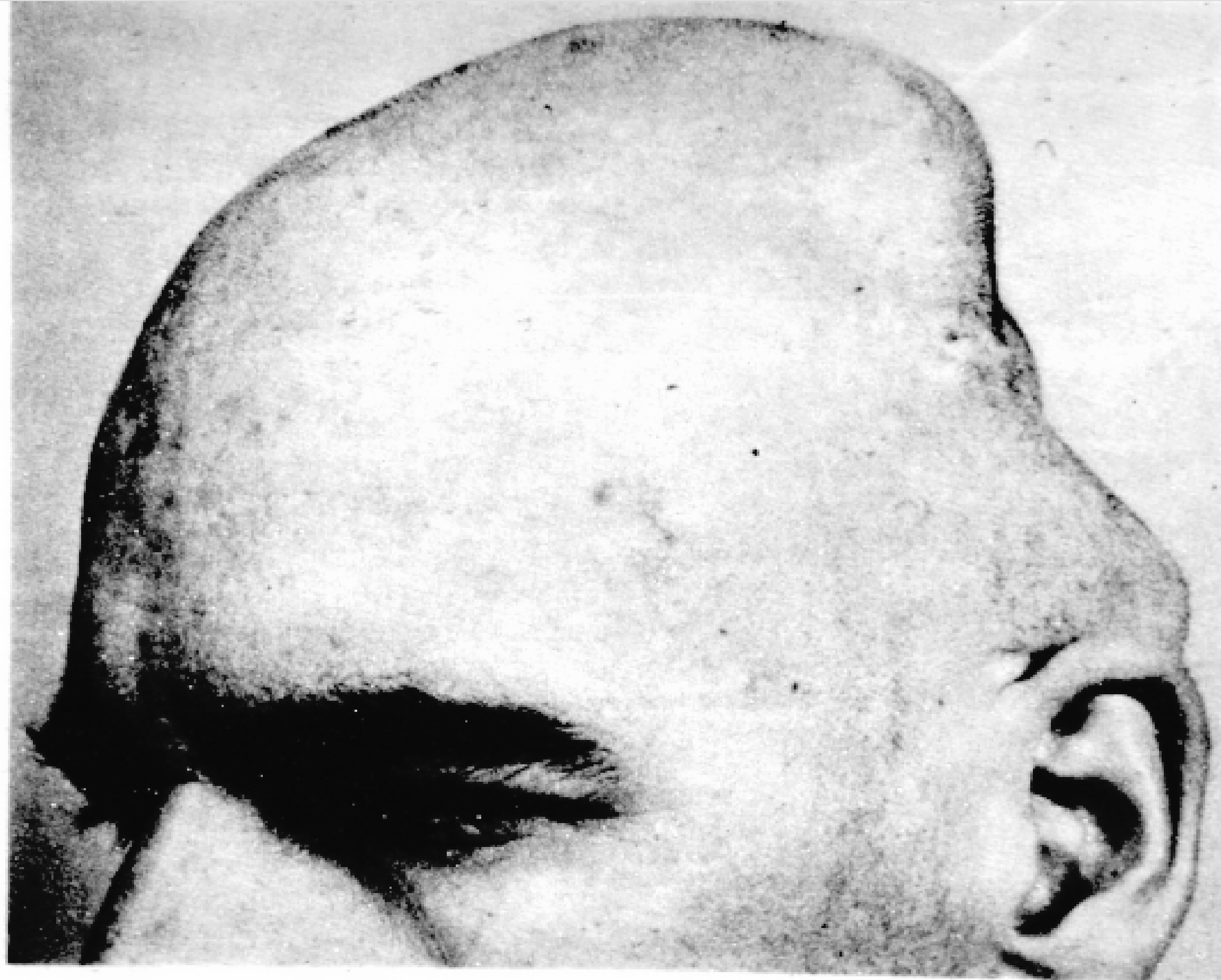


Figure 19a. Case A-178. Right homonymous hemianopia, with irregular defect extending into homonymous left lower quadrants, and arc-shaped defect surrounding the central part of the field. These field defects resulted from a rifle bullet which entered the left midparietal region and traversed the posterior brain substance, making its exit in the right occipital region, 1 cm. to the right of the occipital protuberance.

# Visual Field Scotoma: A-178

## Visual Field Scotoma: A-178



Figures 19b-d. Appearance of the head (case A-178), following surgical removal of fragments from the left midparietal region and the right and left occipital areas.

# Visual Field Scotoma: A-67

## Homonymous Hemianopia: A-67

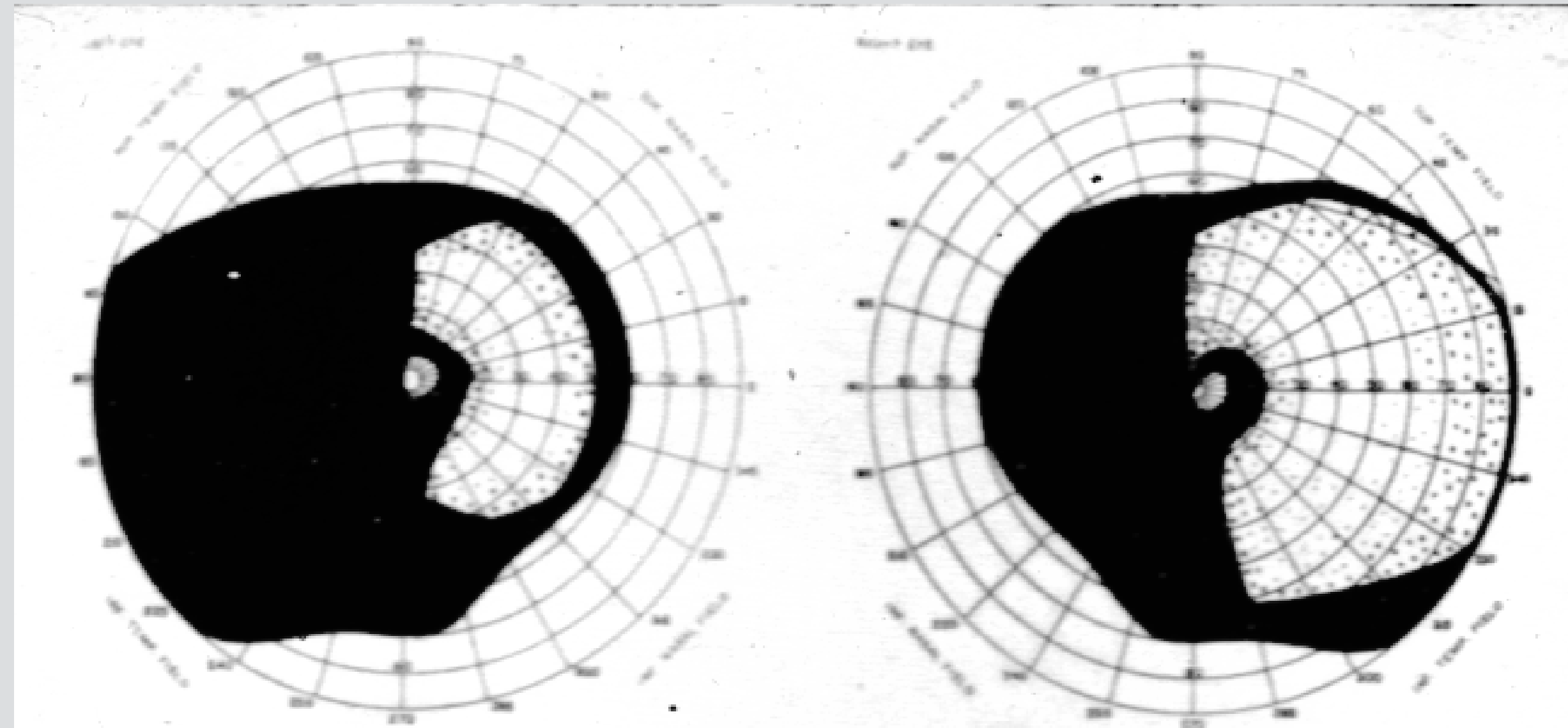
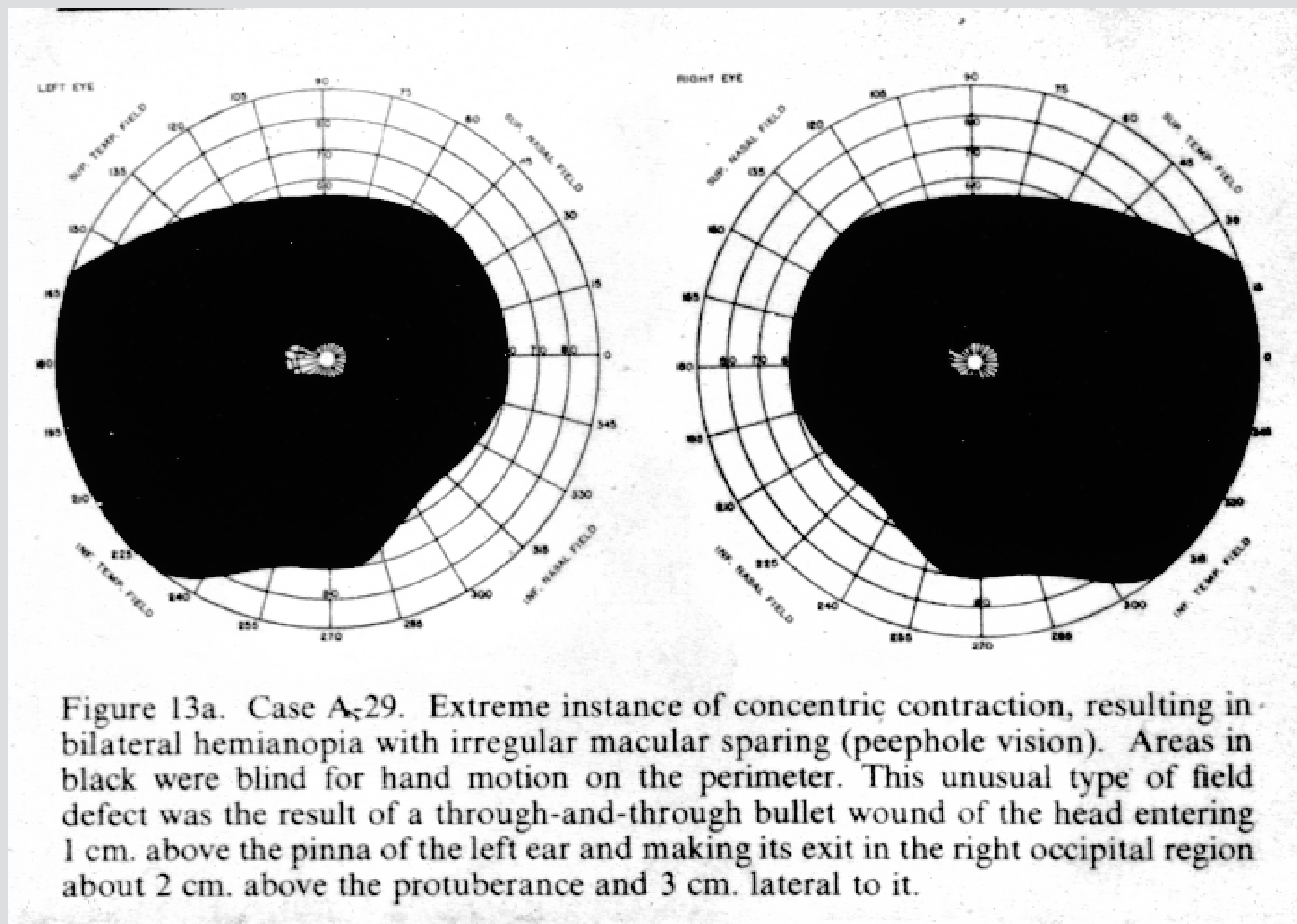


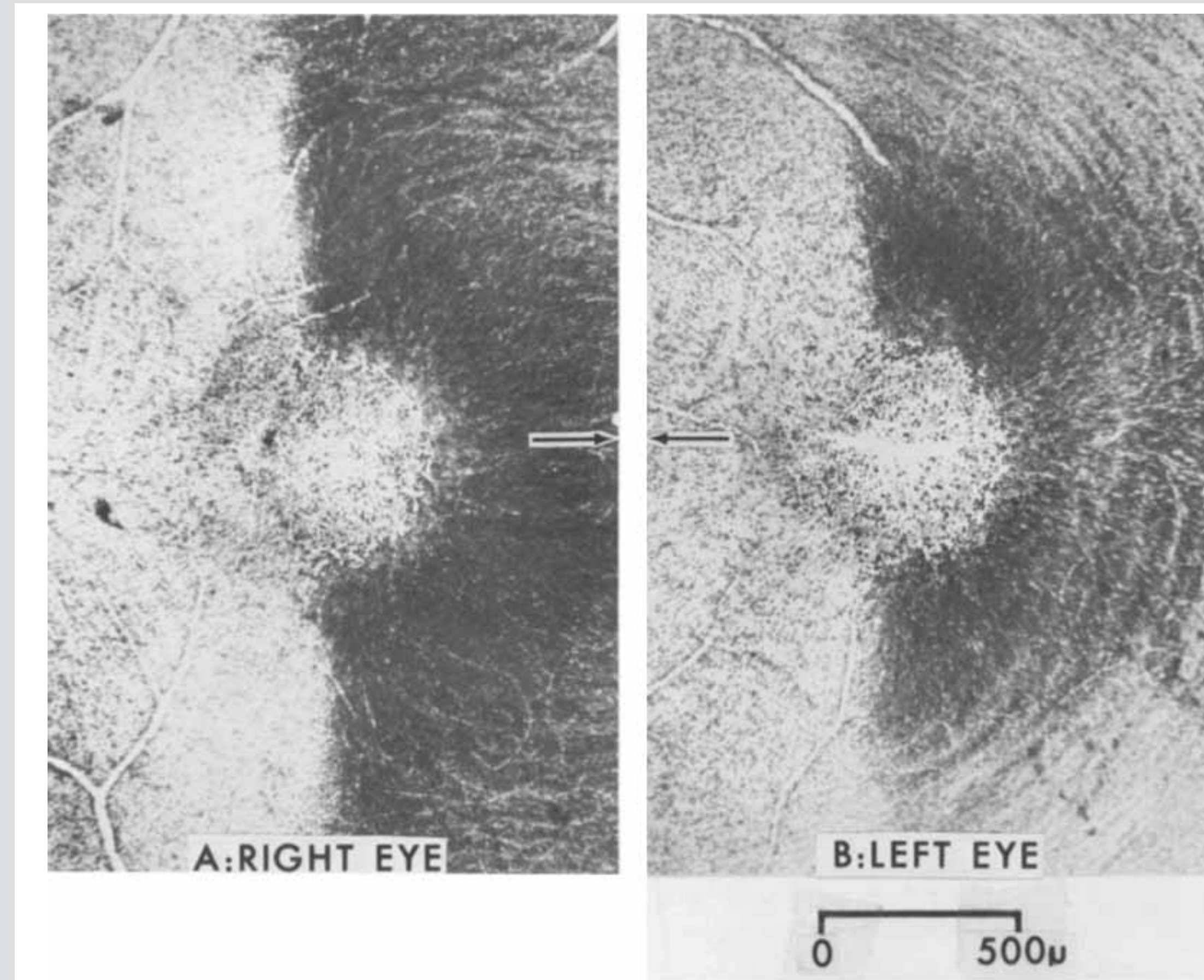
Figure 16a. Case A-67. Left homonymous hemianopia combined with arc-shaped defect forming a half-ring surrounding the right homonymous half of the macular region. This patient was injured by a rifle bullet penetrating the occiput. In the right half-field outside the crescent, fluctuation of targets was marked and stationary targets disappeared within 2-3 sec. Fusion thresholds for flickering light were markedly reduced in the foveal region (i.e., within the arc), and even more so in the right peripheral fields. Apparent movement was reported by this patient when one stationary target was placed inside and another outside the arc-shaped scotoma, and the two targets were illuminated in alternation (see text, pp. 84-86). Snellen acuity: OS 20/100, OD 20/70.

# Foveal Sparing: A-29



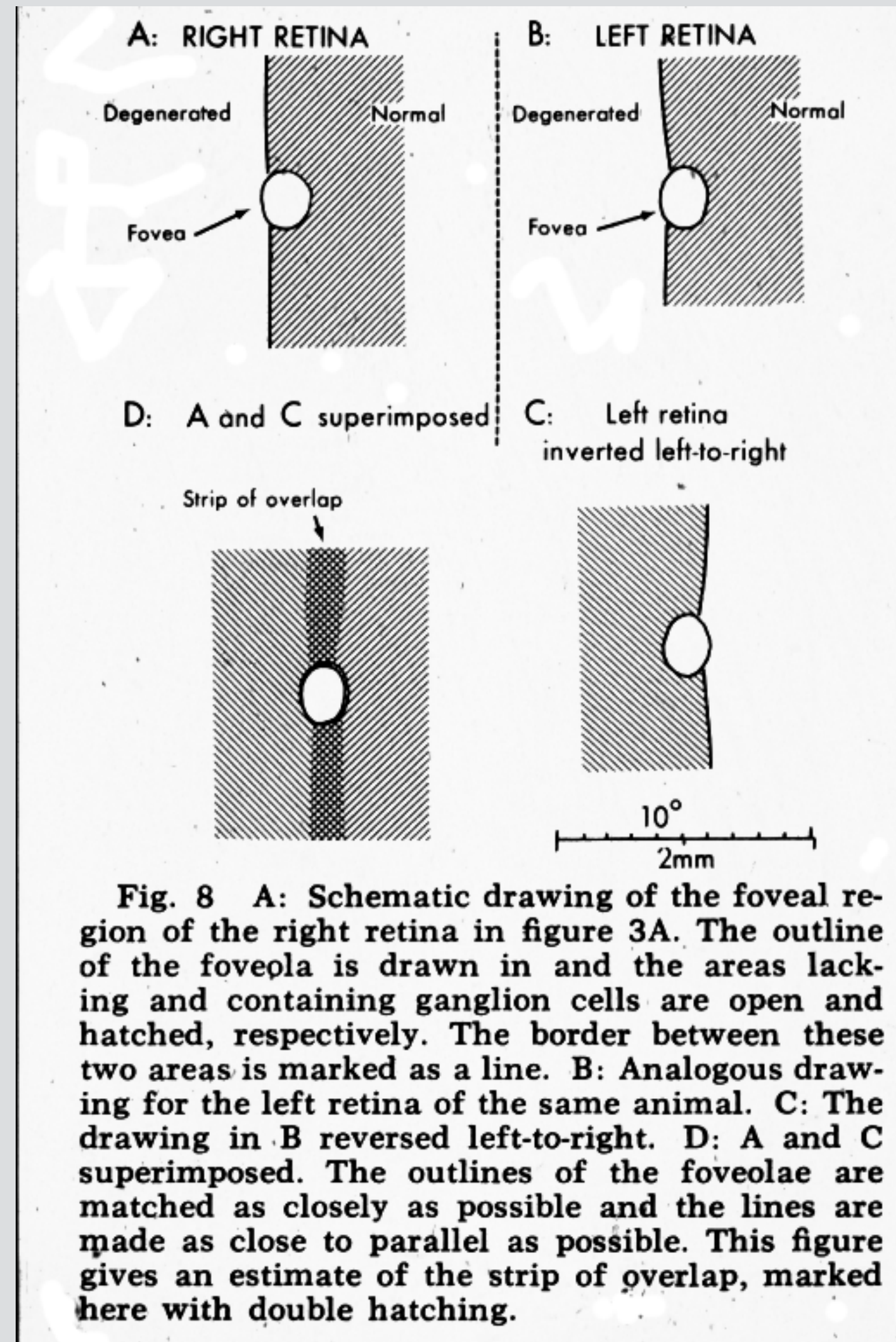


# Hemidecussation of the Retina



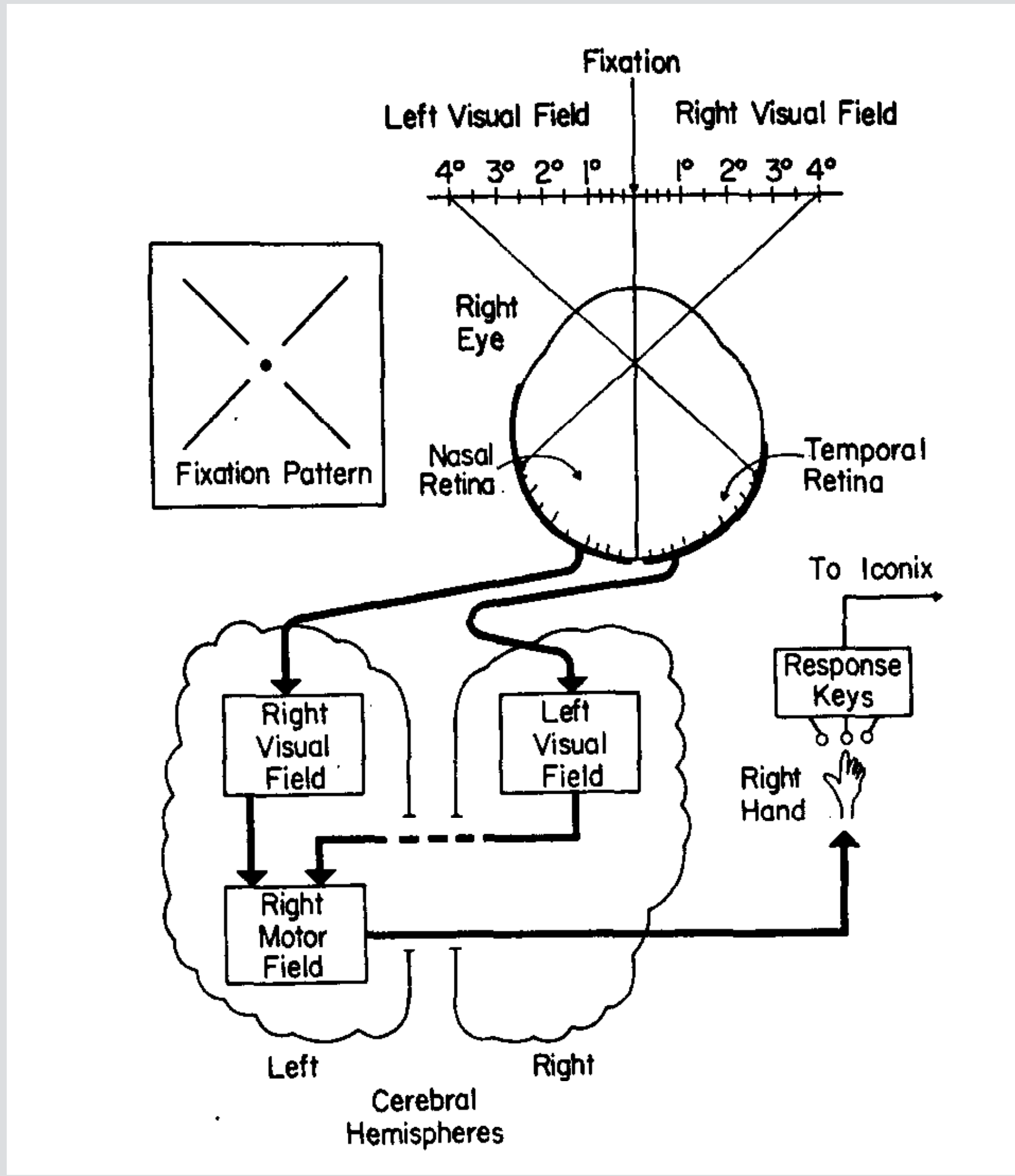
**Figs. 4A,B** Foveal regions of the retinas of figure 3A,B respectively, at higher magnification. In each retina the arrow points to the optic disc.

# Hemidecussation of the Retina



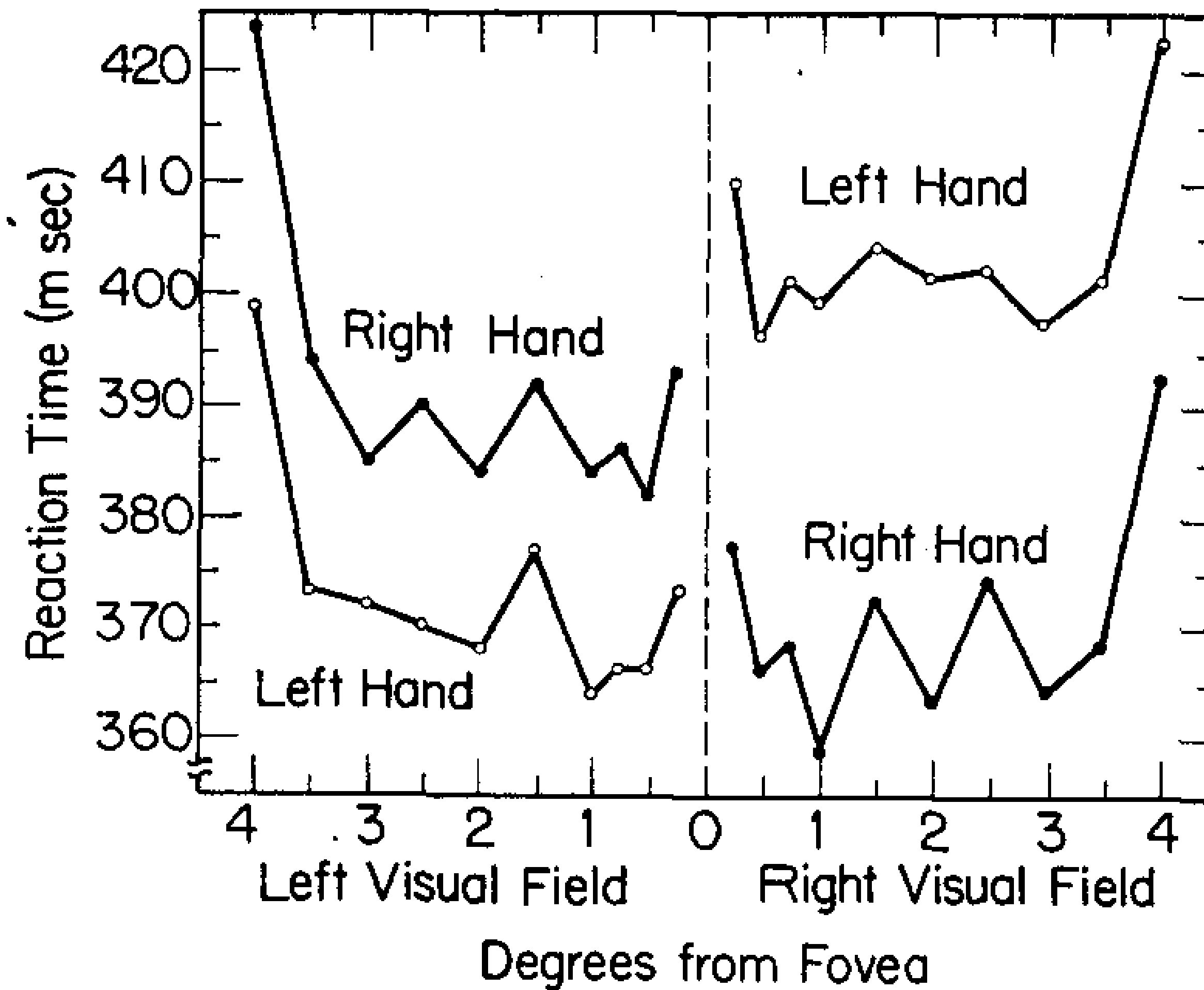
**Fig. 8** A: Schematic drawing of the foveal region of the right retina in figure 3A. The outline of the foveola is drawn in and the areas lacking and containing ganglion cells are open and hatched, respectively. The border between these two areas is marked as a line. B: Analogous drawing for the left retina of the same animal. C: The drawing in B reversed left-to-right. D: A and C superimposed. The outlines of the foveolae are matched as closely as possible and the lines are made as close to parallel as possible. This figure gives an estimate of the strip of overlap, marked here with double hatching.

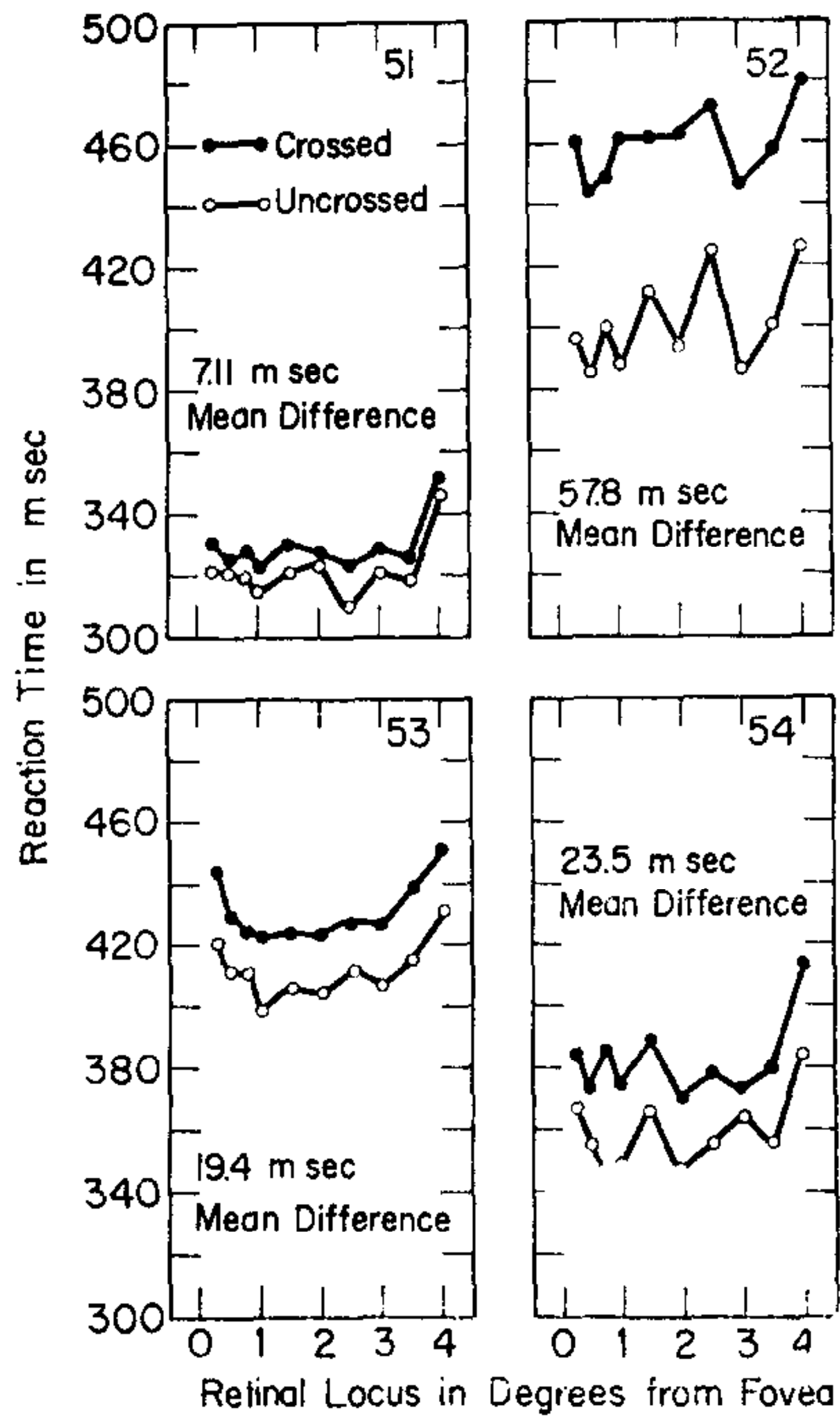
# Measuring Left & Right RT



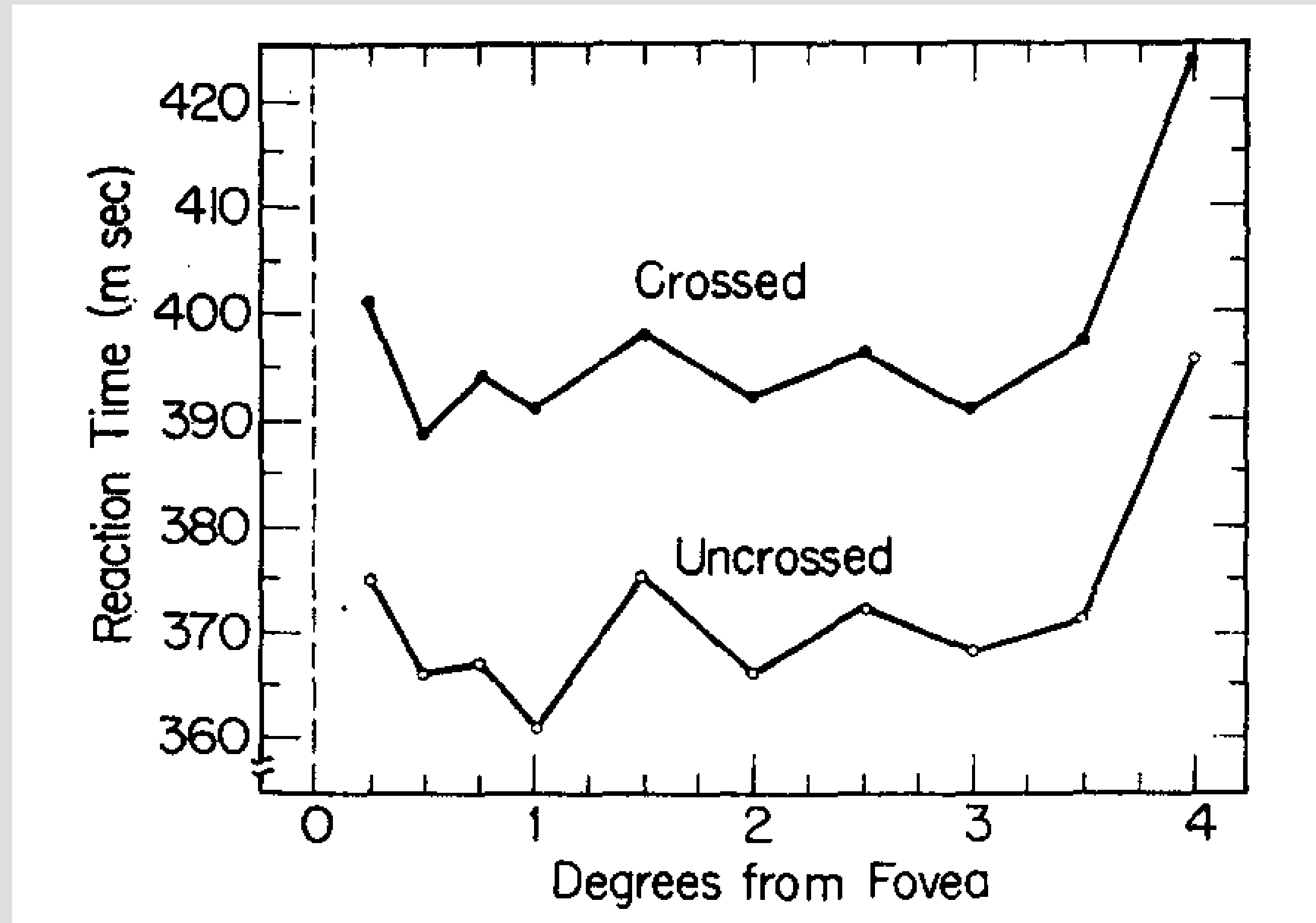
Harvey, L. O., Jr. (1978). Single representation of the visual midline in humans. *Neuropsychologia*, 16(5), 601-610.

# Left and Right RT

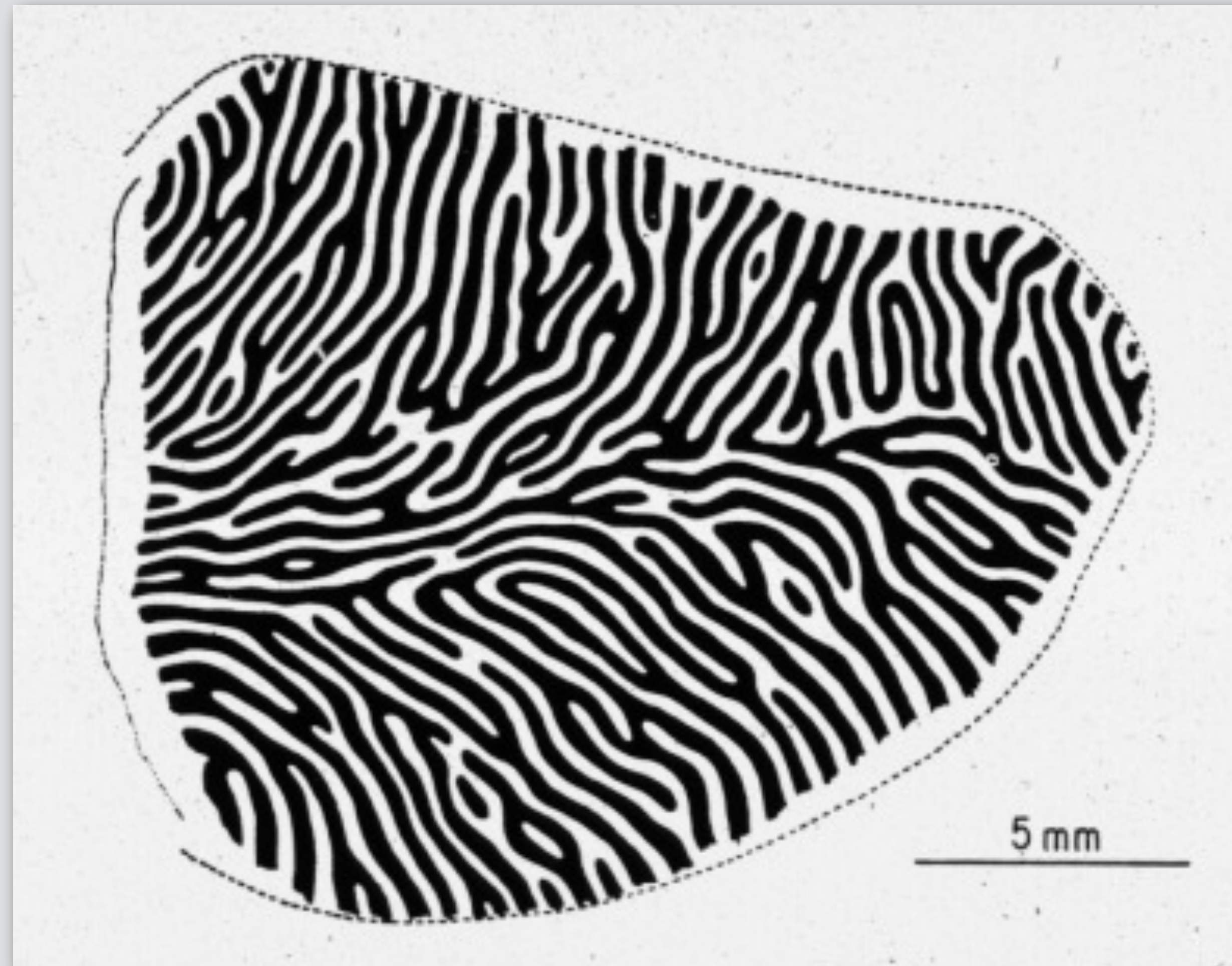




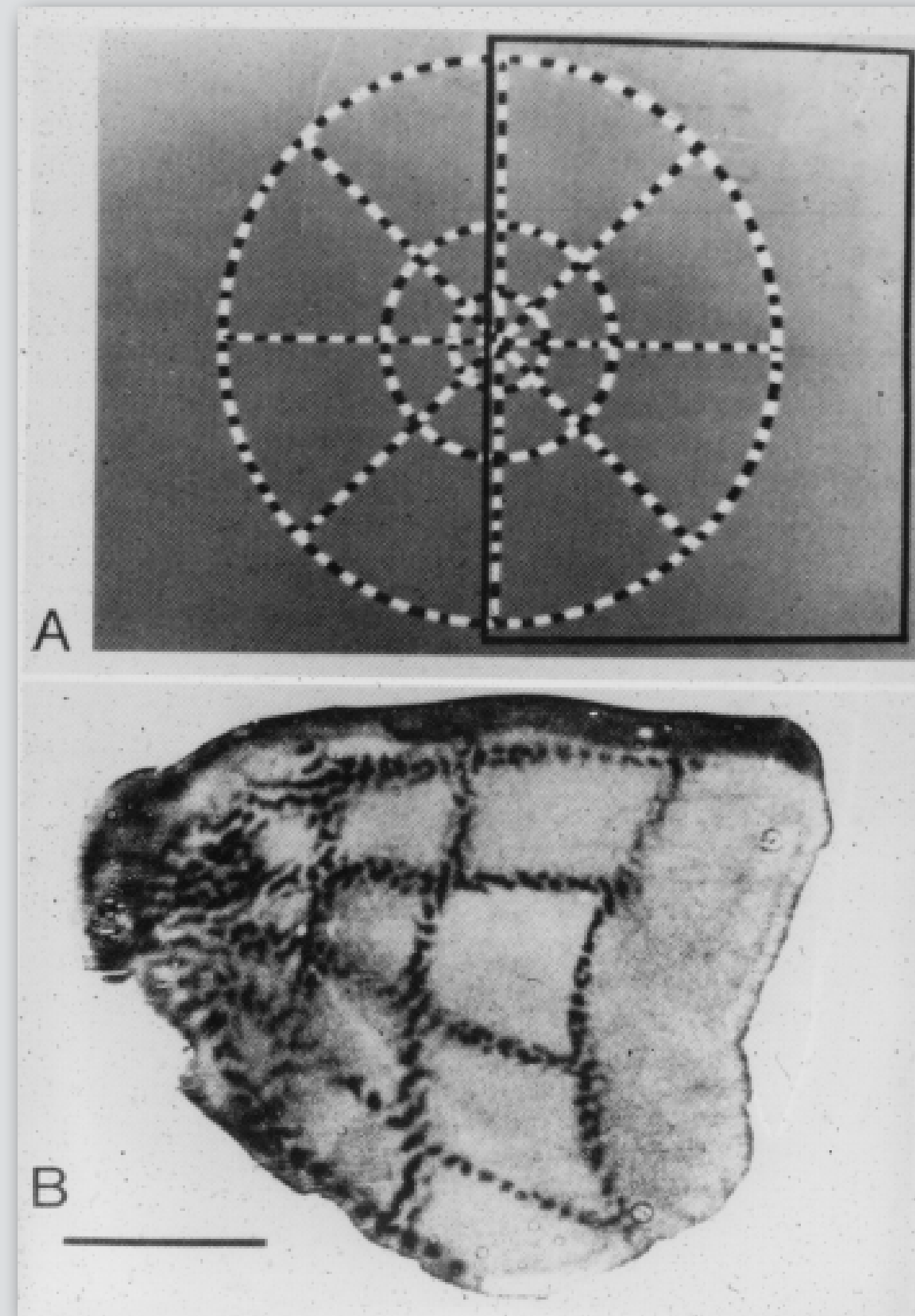
# Crossed and Uncrossed RT



# Ocular Dominance Stripes

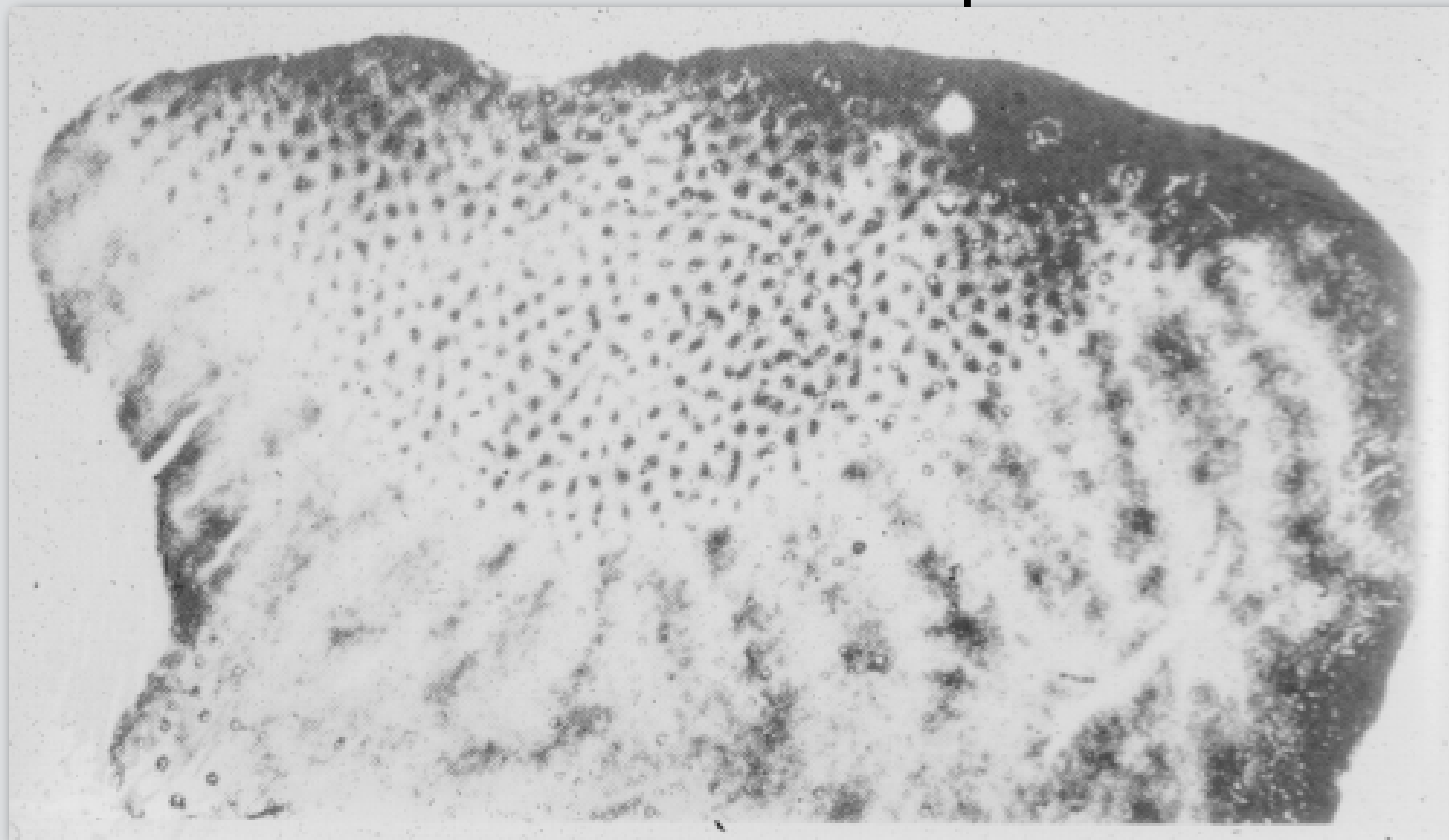


# Nonlinear Mapping





# Blobs and Stripes

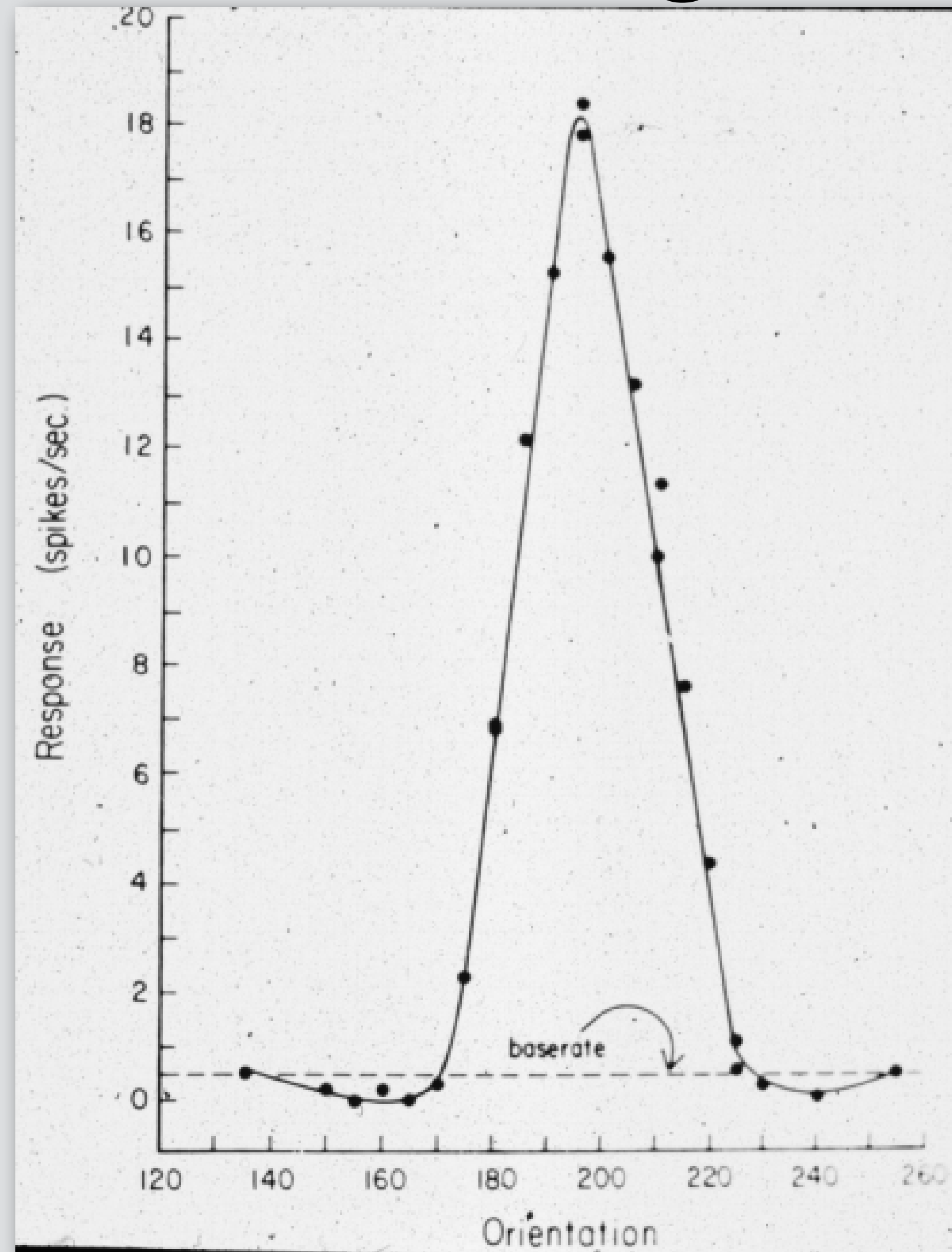


# Orientation Tuning in Cortex

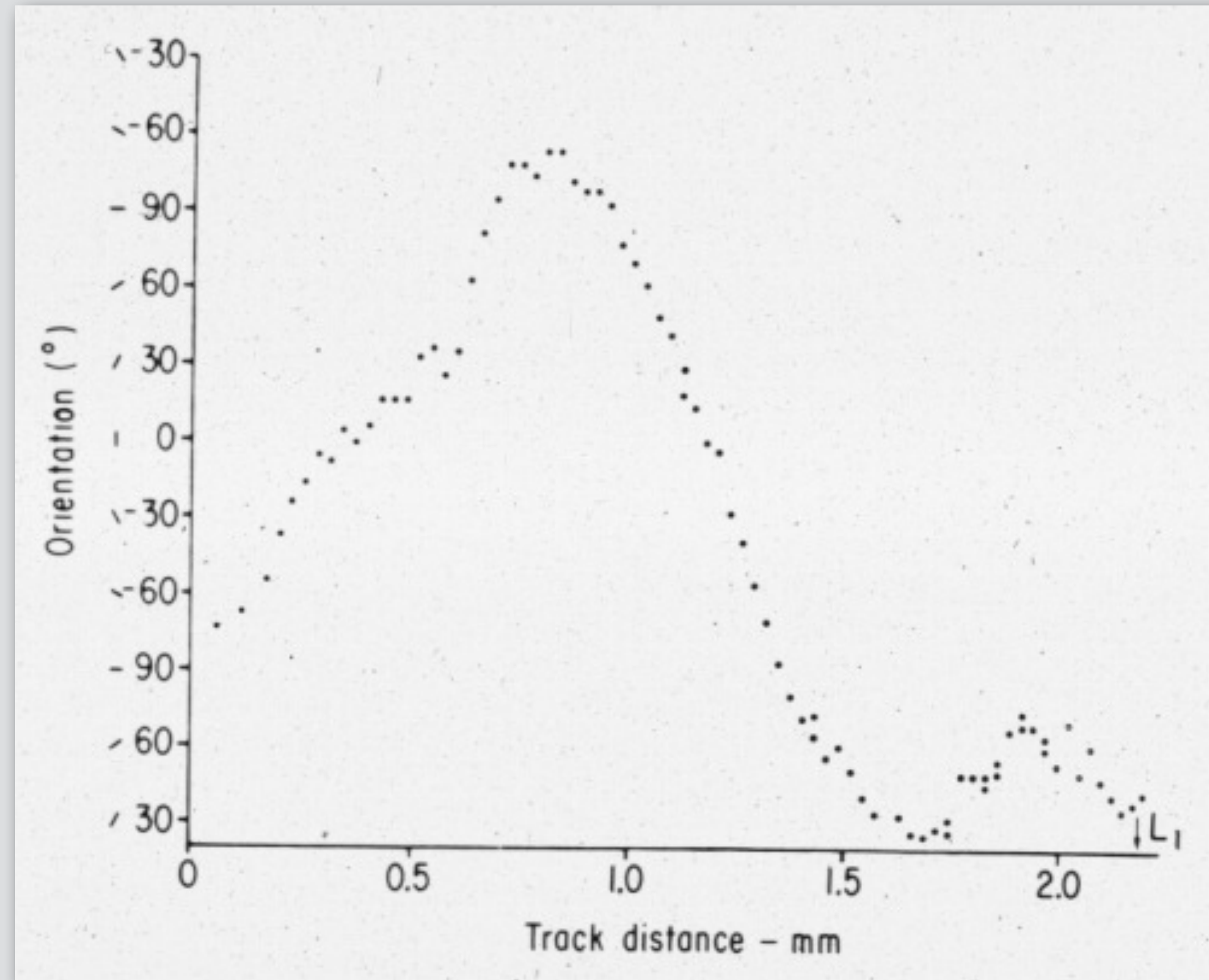


David Hubel and Torsten Wiesel

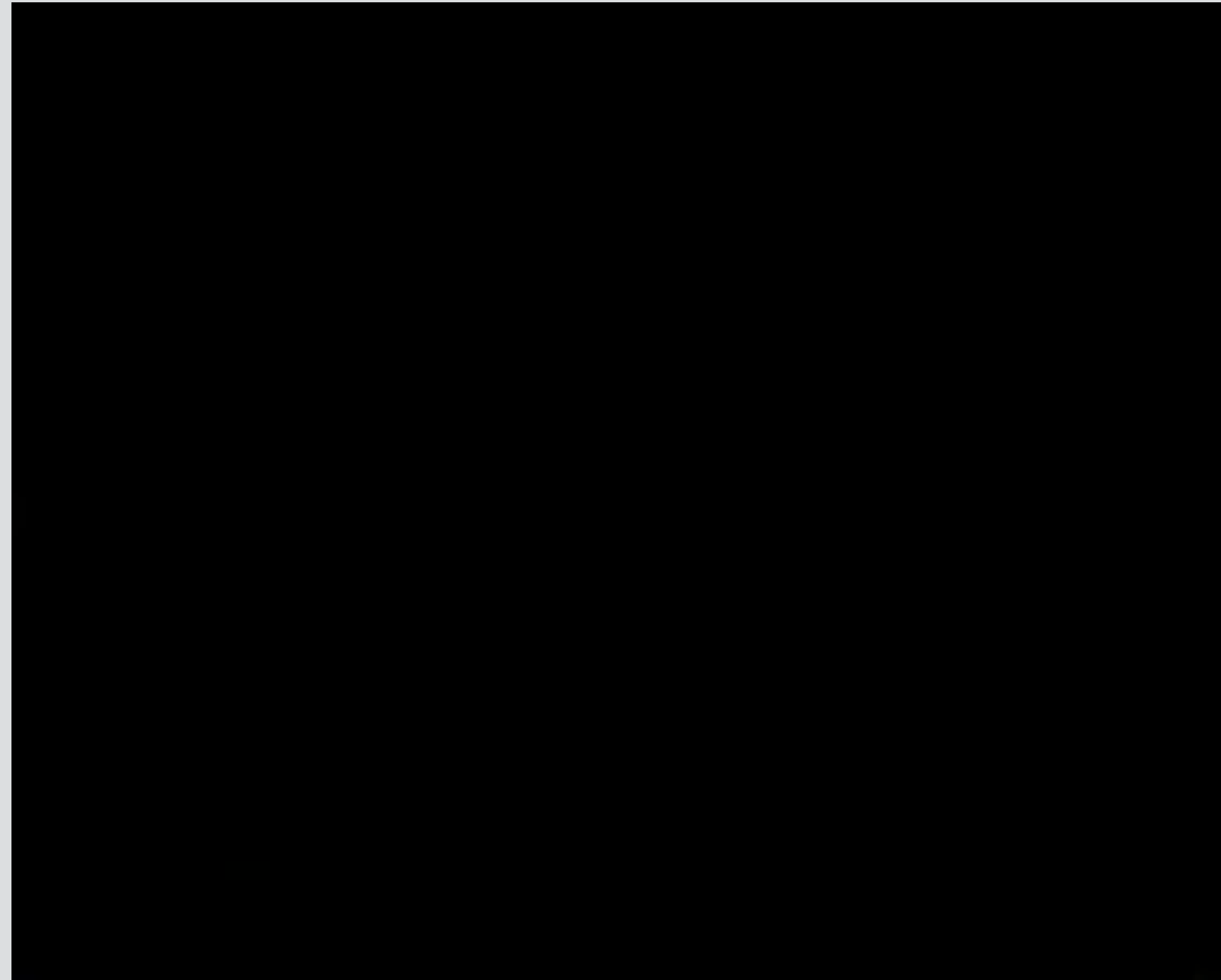
# Orientation Tuning in Area 17



# Sequence Regularity



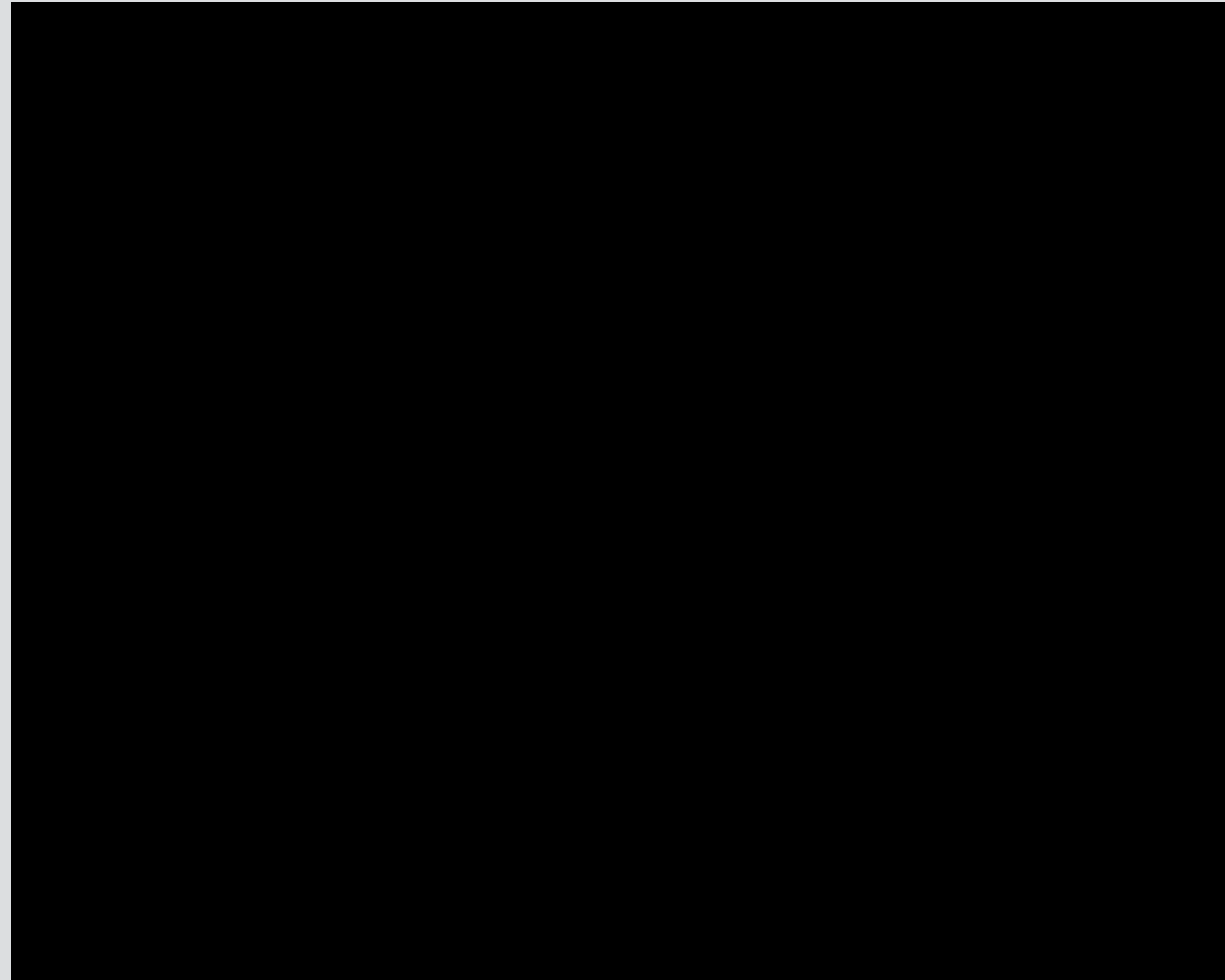
# Receptive Fields in Cortex



Colin Blakemore

12 Minutes

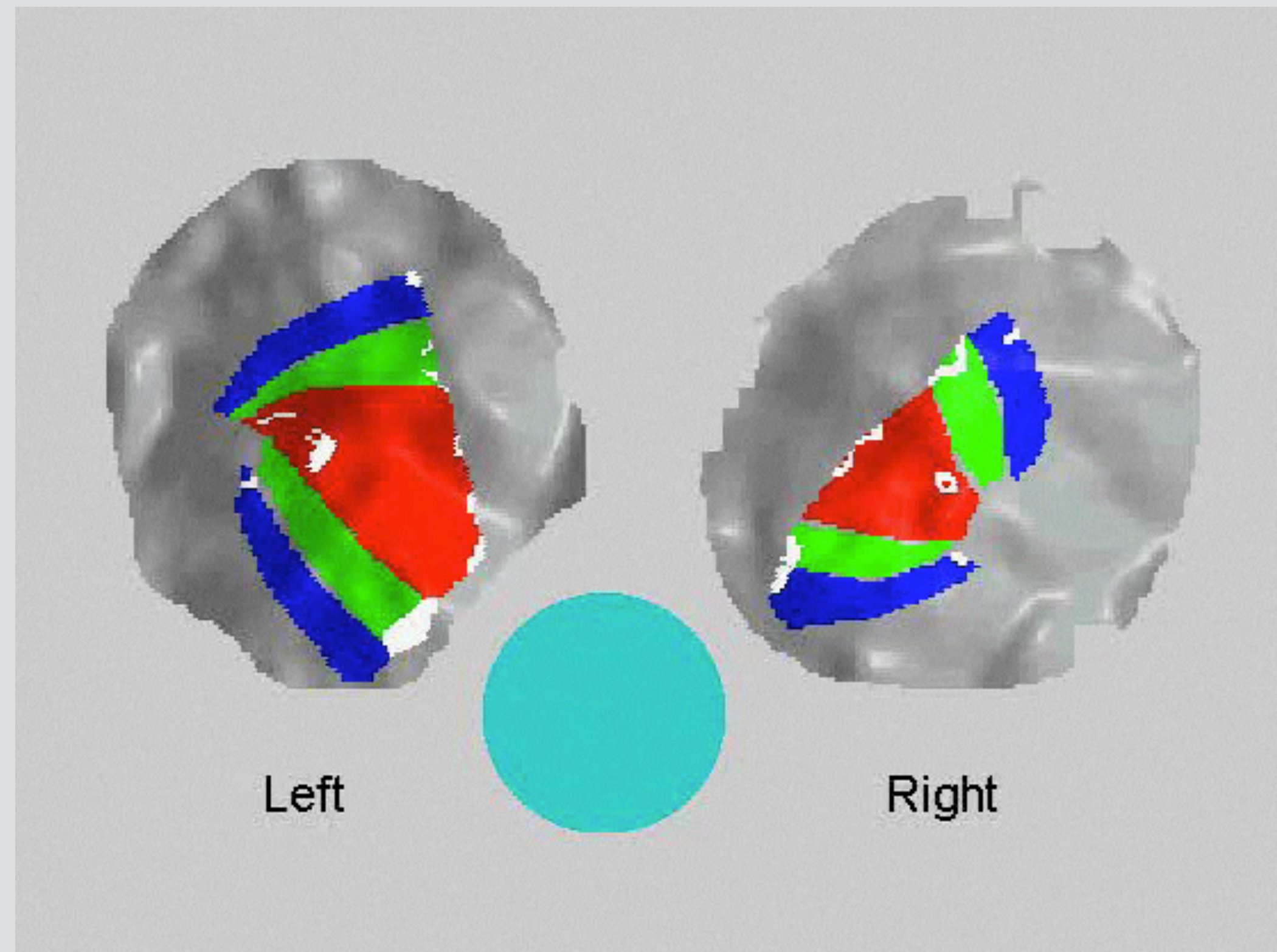
# Effect of Experience



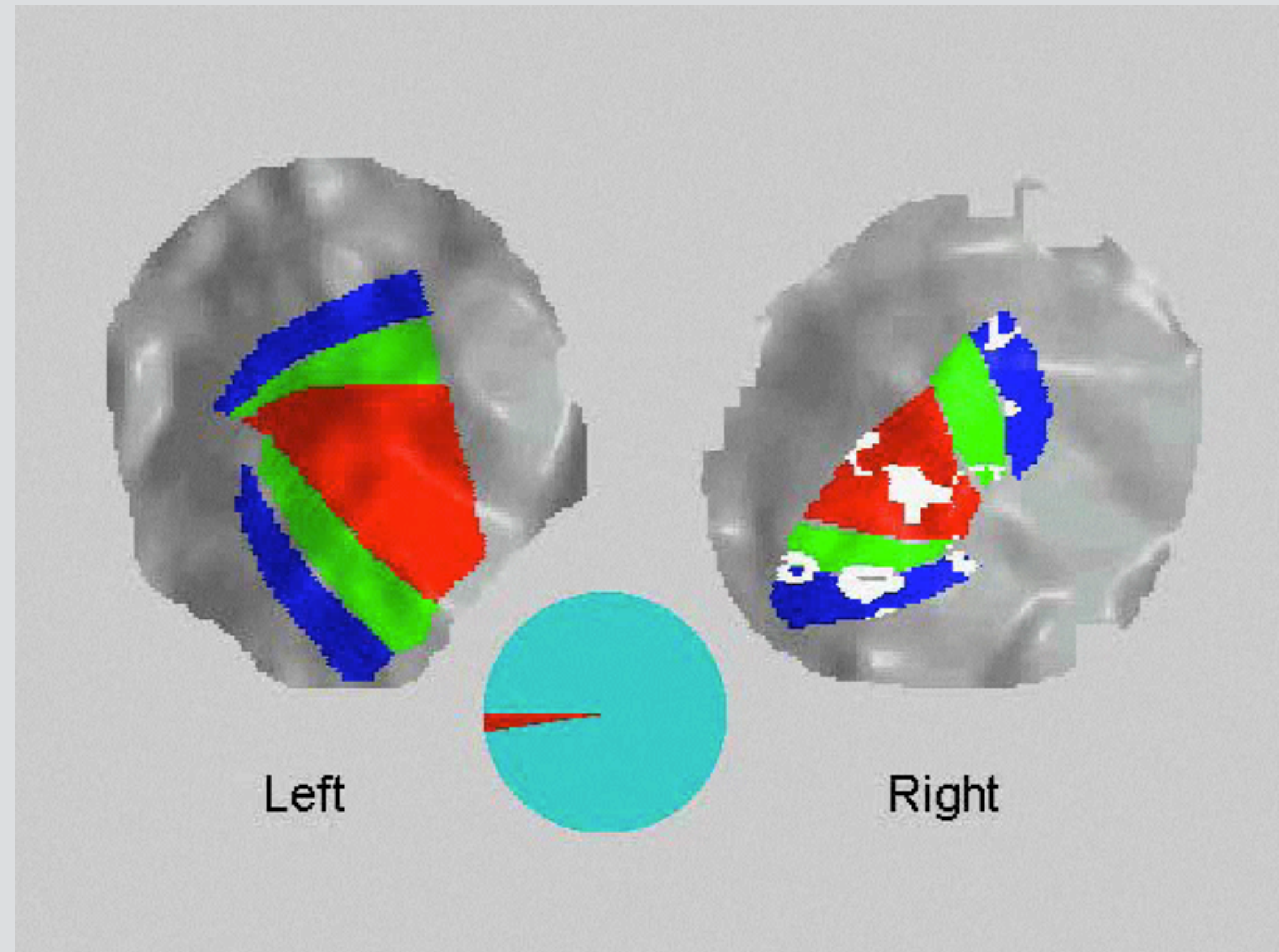
Colin Blakemore

9 Minutes

# Retina–Cortical Mapping



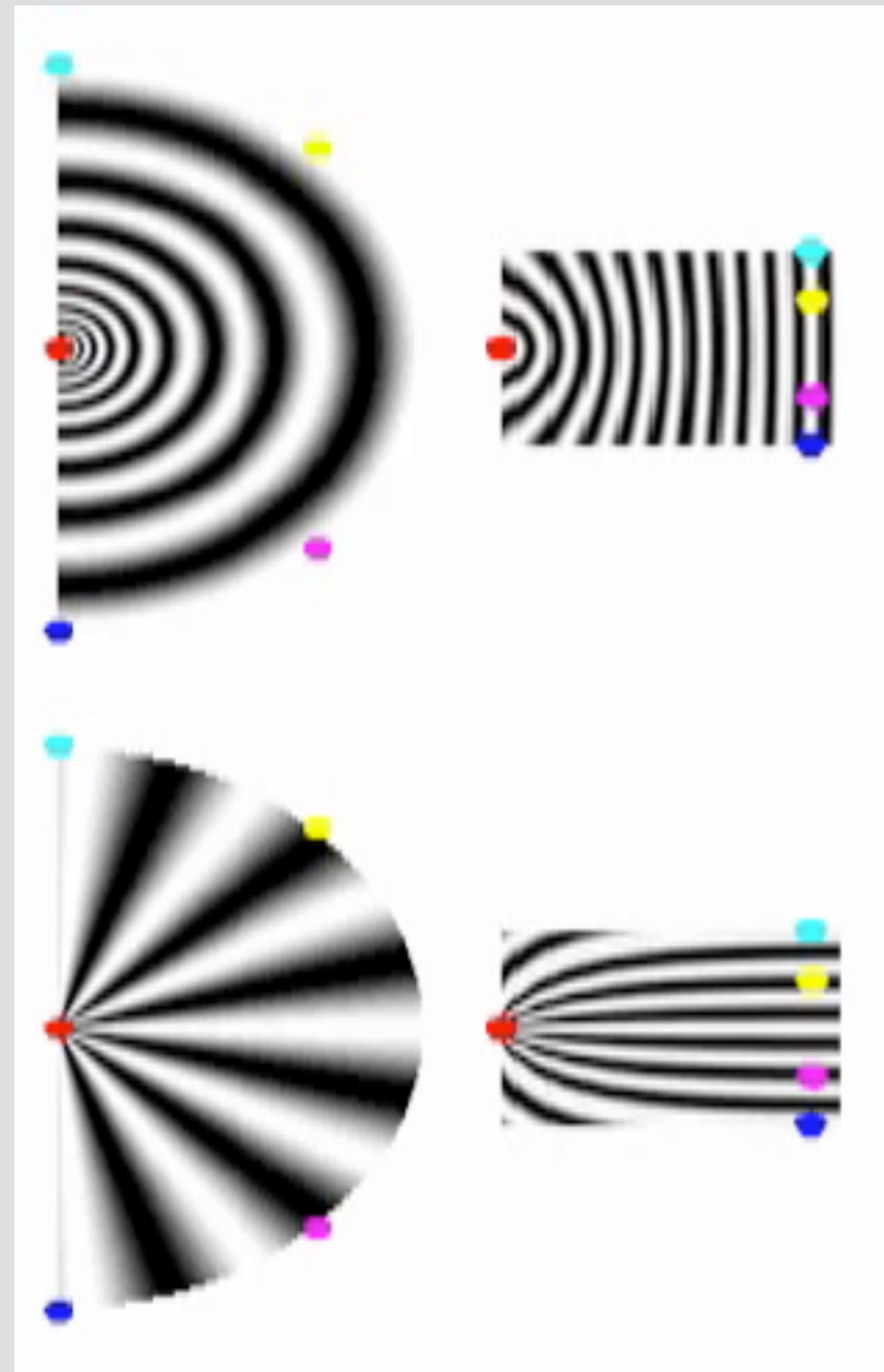
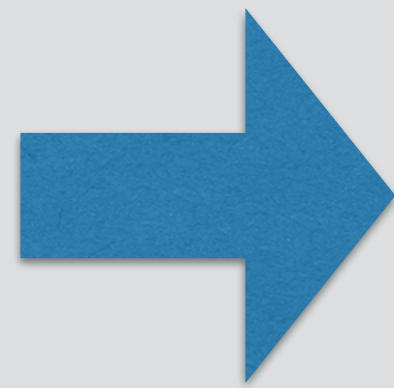
# Retina–Cortical Mapping



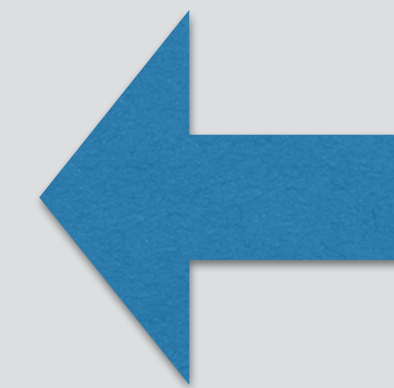


# Retina-Cortical Mapping

Visual Field

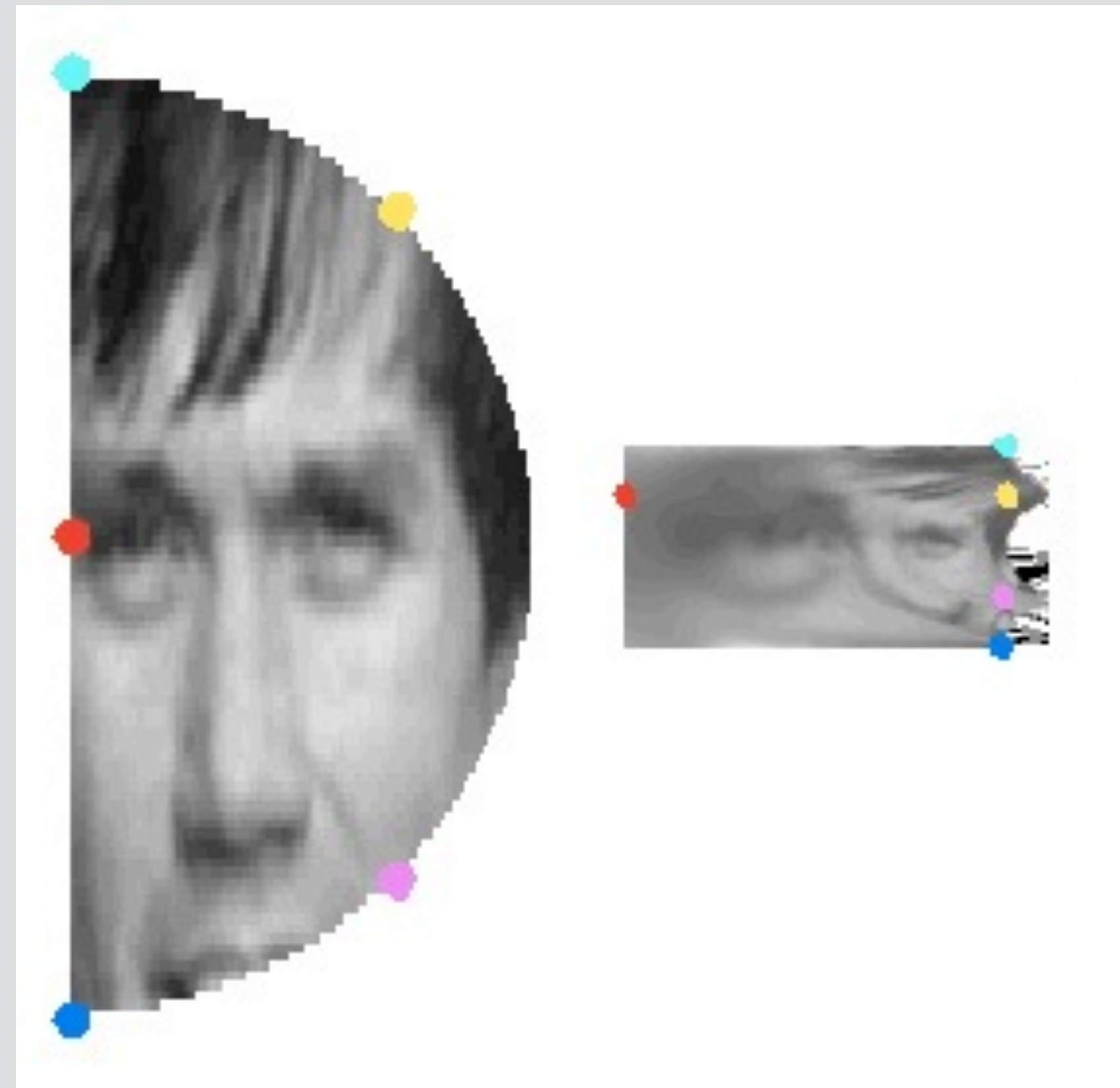
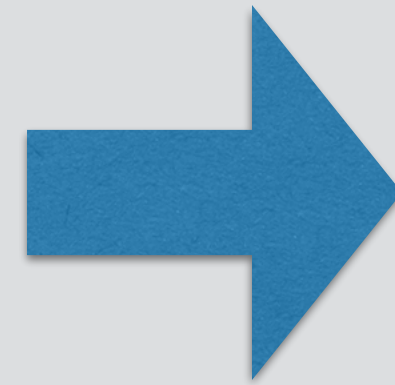


Visual Cortex

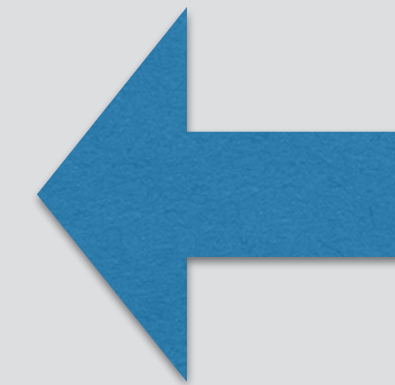


# Retina–Cortical Mapping

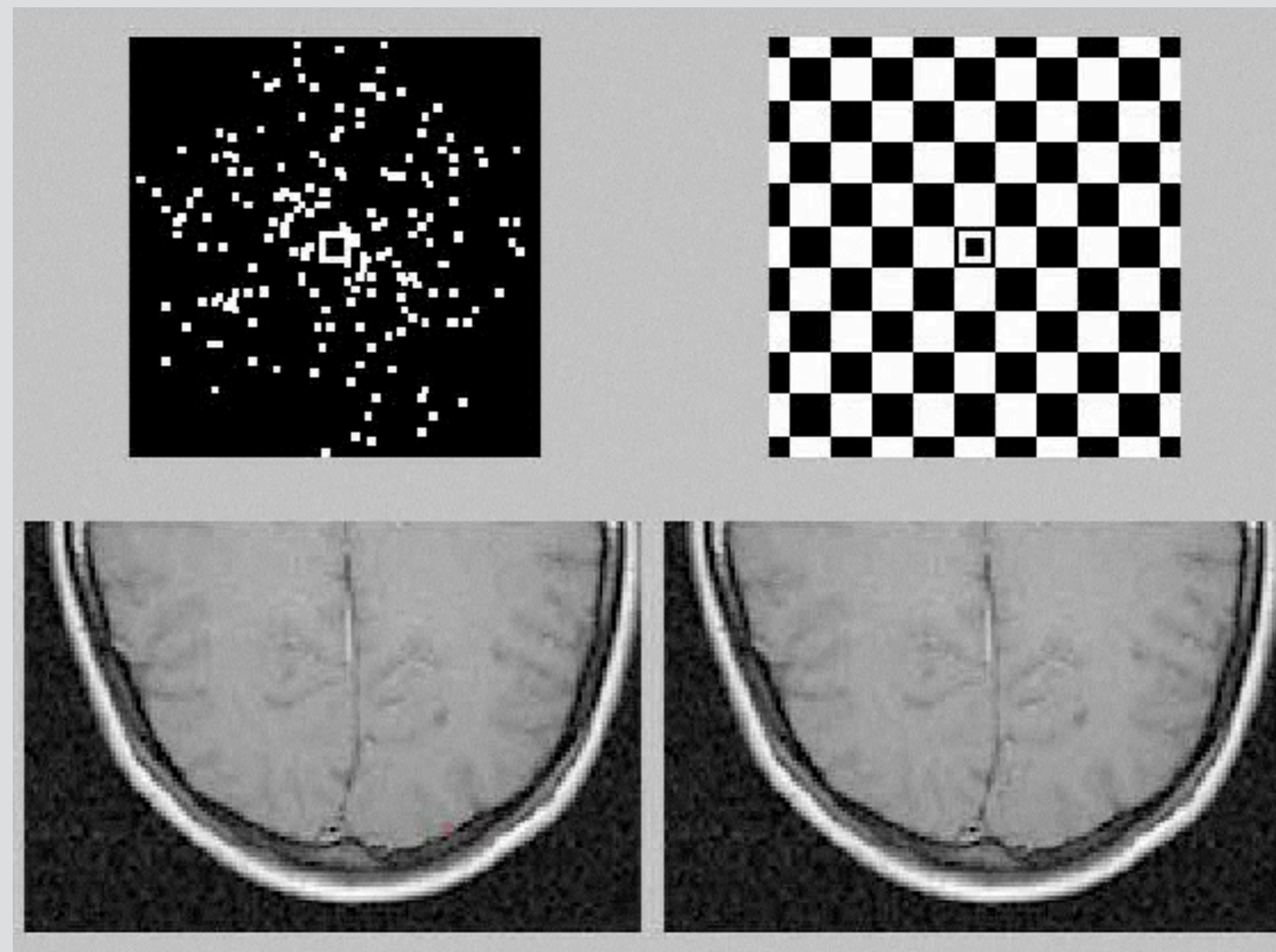
Visual Field



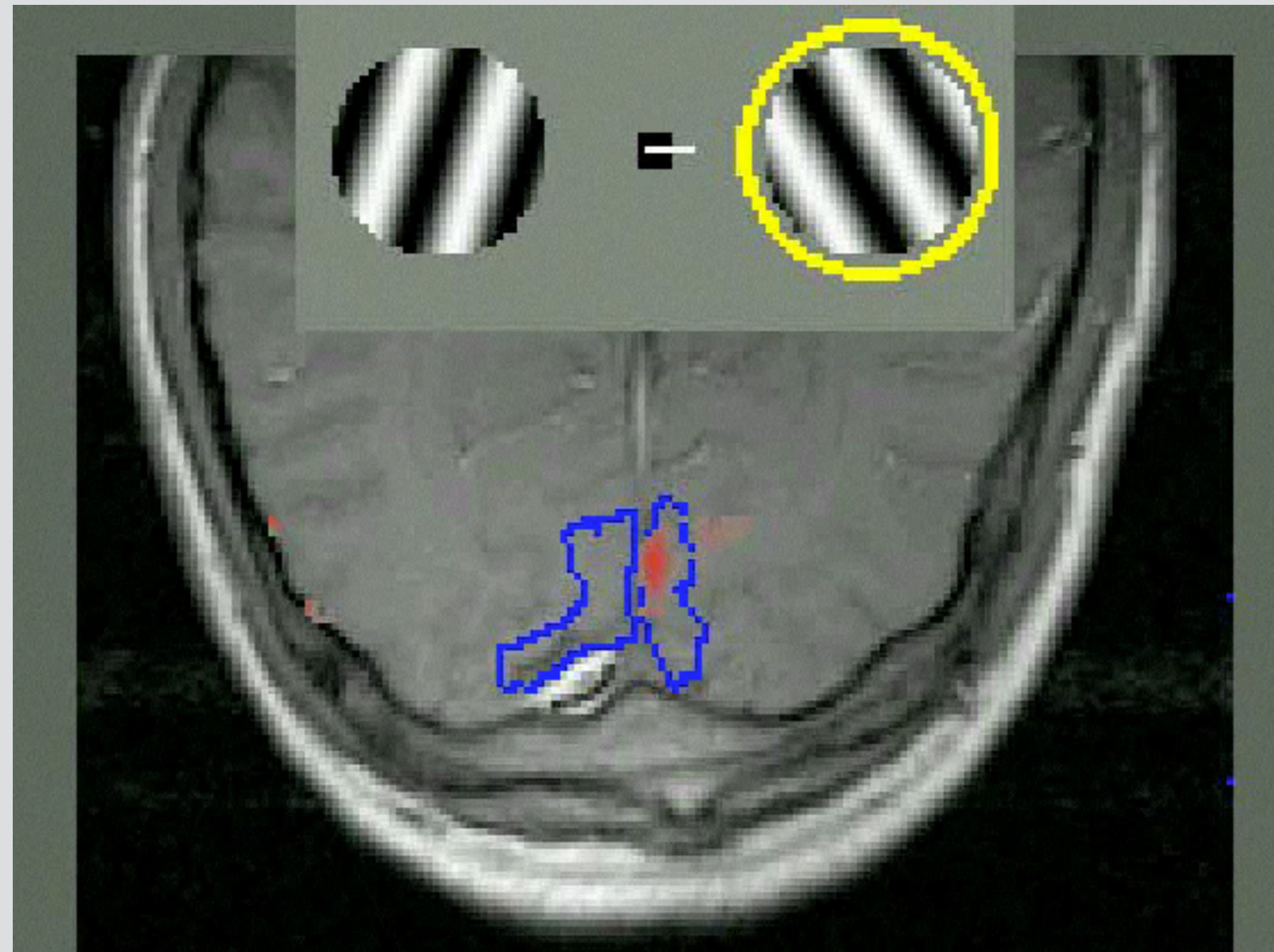
Visual Cortex



# Mapping of Movement



# Shifts of Attention



Lauritzen, T. Z., D'Esposito, M., Heeger, D. J., & Silver, M. A. (2009). Top-down flow of visual spatial attention signals from parietal to occipital cortex. *Journal of Vision, 9*(13). doi: 10.1167/9.13.18

# Shifts of Attention

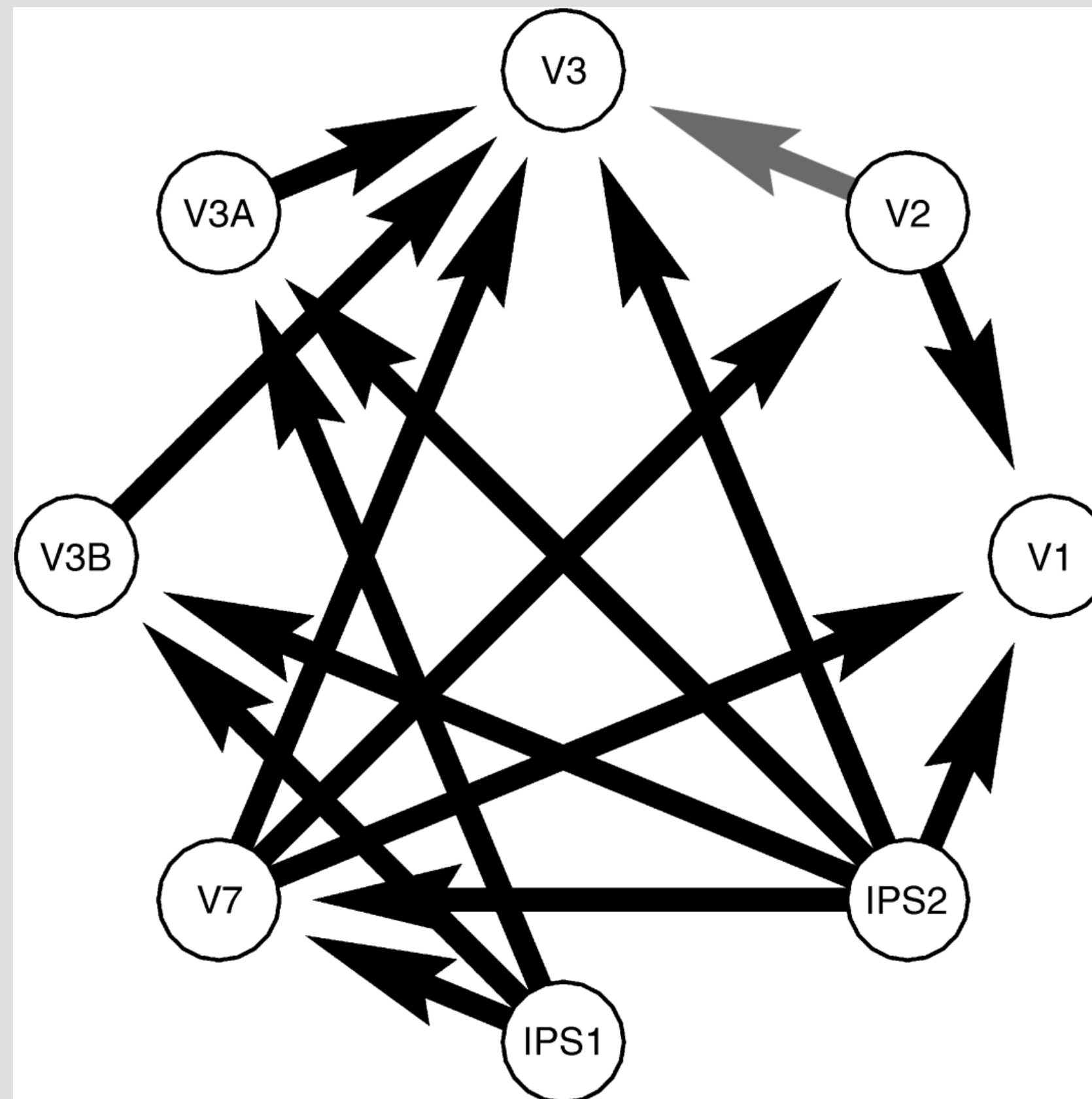


Figure 5. Temporal differences in attention-related activity for pairs of cortical areas. Arrows indicate significant differences in functional connectivity between attention and fixation. Black arrows represent top-down flow of attention signals, and the gray arrow indicates a bottom-up relationship between V2 and V3.

Break

# Spatial Vision and the Contrast Sensitivity Function

# Spatial Vision

- Detecting Contrast
- Detecting Orientation



# Fourier Transform

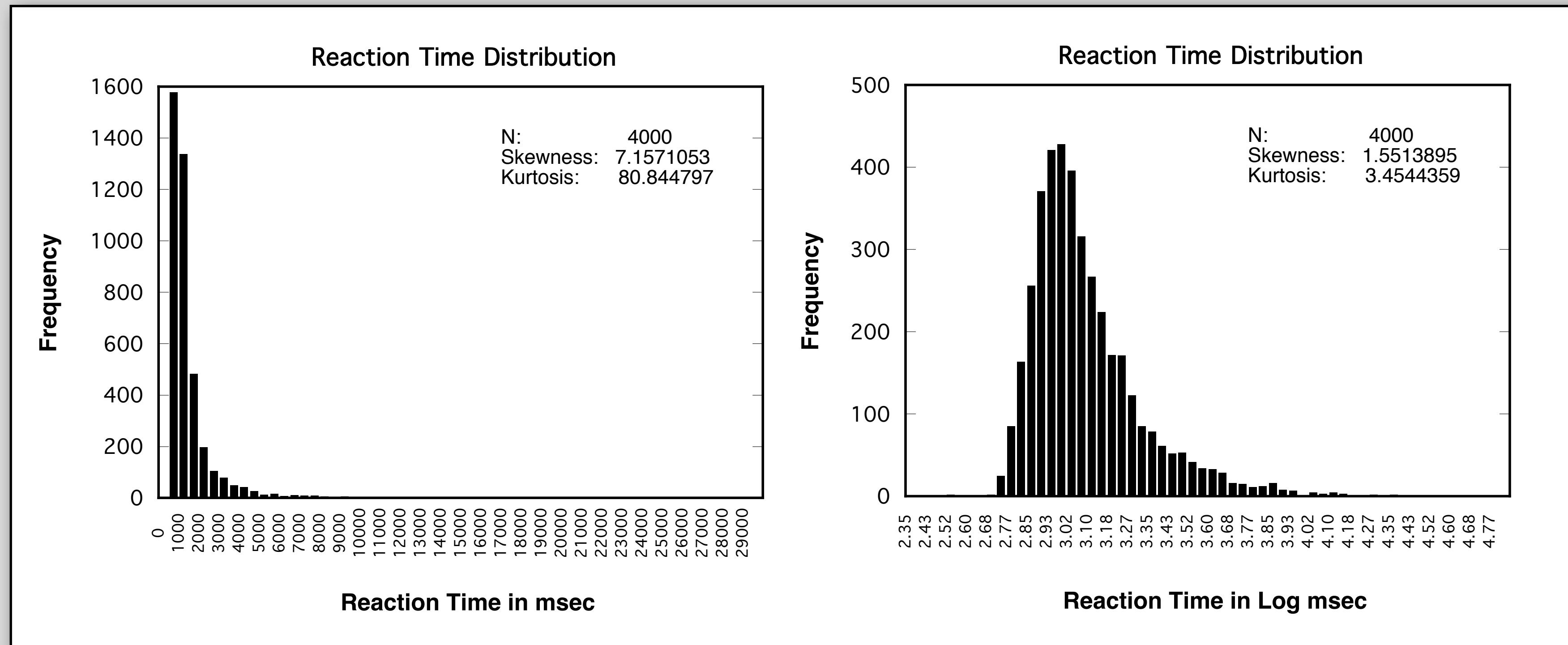
Transform space or time into frequency

# What is a Transform?

- A rule or set of rules for turning one set of numbers into another set of numbers
- Many transforms are reversible
- Some transforms are not reversible

N	log N
1	0
2	0.301
3	0.4771
4	0.6021
5	0.699
6	0.7782
7	0.8451
8	0.9031

# Why Transform?



To meet the assumptions of psychological models.

# Jean Baptiste Joseph Fourier

- Born:
  - 21 March 1768, Auxerre, France
- Died:
  - 16 May 1830, Paris, France



# The Fourier Transform

*On the Propagation of Heat in Solid Bodies (1807)*

t	h(t)
0	0
1	1.75
2	0.15
3	-0.14
4	0.23
5	-1.5
6	-0.82
7	1.65

$$H(f) = \sum_{t=0}^{N-1} h(t) \cdot B(f, t)$$

f	H(f)
0	1.33, 0.00i
1	3.33, -2.01i
2	0.90, 1.26i
3	-3.80, -0.07i
4	-2.19, 0.00i
-3	-3.80, 0.07i
-2	0.90, -1.26i
-1	3.33, 2.01i

# The Fourier Transform

- $B(f,t)$  is called a basis function
- For the Fourier transform
- Basis function is a complex exponential function

$$H(f) = \sum_{t=0}^{N-1} h(t) \cdot B(f,t)$$

$t = \text{time}$

$f = \text{frequency}$

$$\text{Basis Function} = e^{-i \cdot 2\pi \cdot t \cdot f}$$

$$i = \sqrt{-1}$$

# Leonhard Euler

- Born:
  - 15 April 1707, Basel, Switzerland
- Died:
  - 18 Sept 1783, St. Petersburg, Russia



# Leonhard Euler (1707–1783)

Worked out the relationship between exponential functions and trigonometric functions

$$e^{ix} = \cos(x) + i \sin(x)$$



# Leonhard Euler (1707–1783)

The most beautiful equation in the world:

$$e^{i\pi} = -1$$

# Leonhard Euler (1707–1783)

The most beautiful equation in the world:

$$e^{i\pi} = -1$$

$e$  (*irrational and transcendental*)

$\pi$  (*irrational and transcendental*)

$i$  (*imaginary number*)

# Leonhard Euler (1707–1783)

The most beautiful equation in the world:

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$e$  (*irrational and transcendental*)

$\pi$  (*irrational and transcendental*)

$i$  (*imaginary number*)

$$e^{ix} = \cos(x) + i \sin(x)$$

$$e^{i\pi} = \cos(\pi) + i \sin(\pi)$$

# Leonhard Euler (1707–1783)

The most beautiful equation in the world:

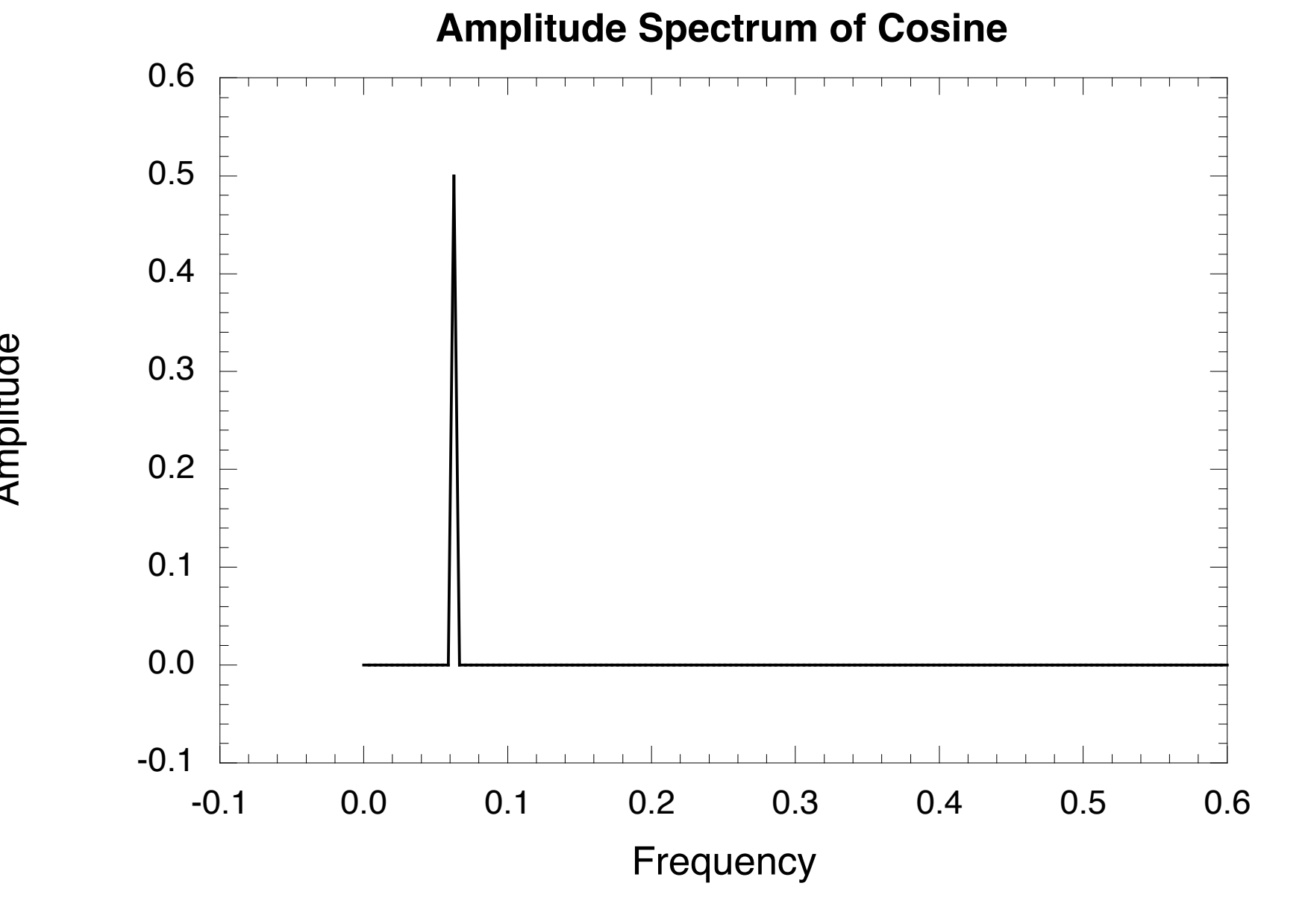
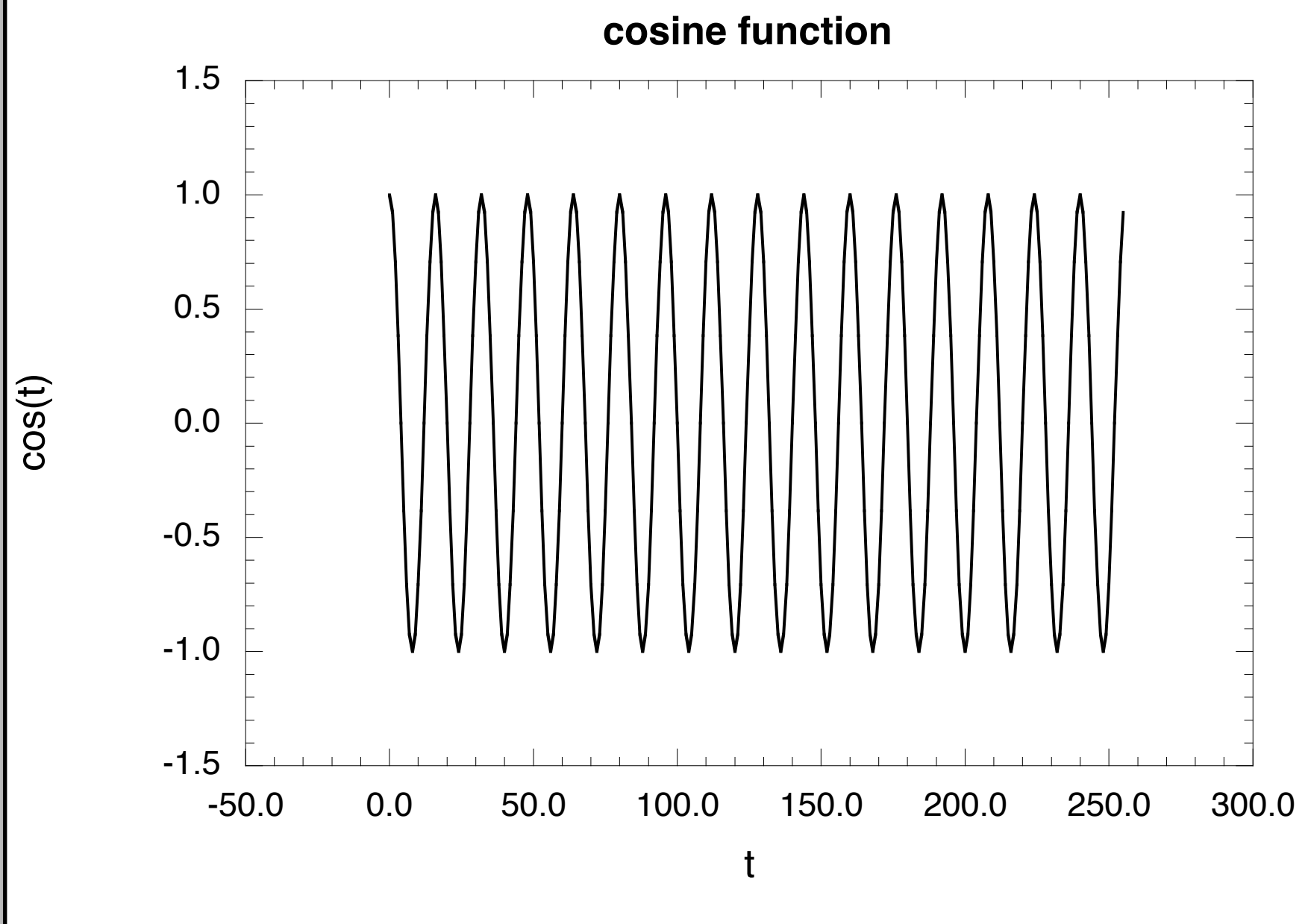
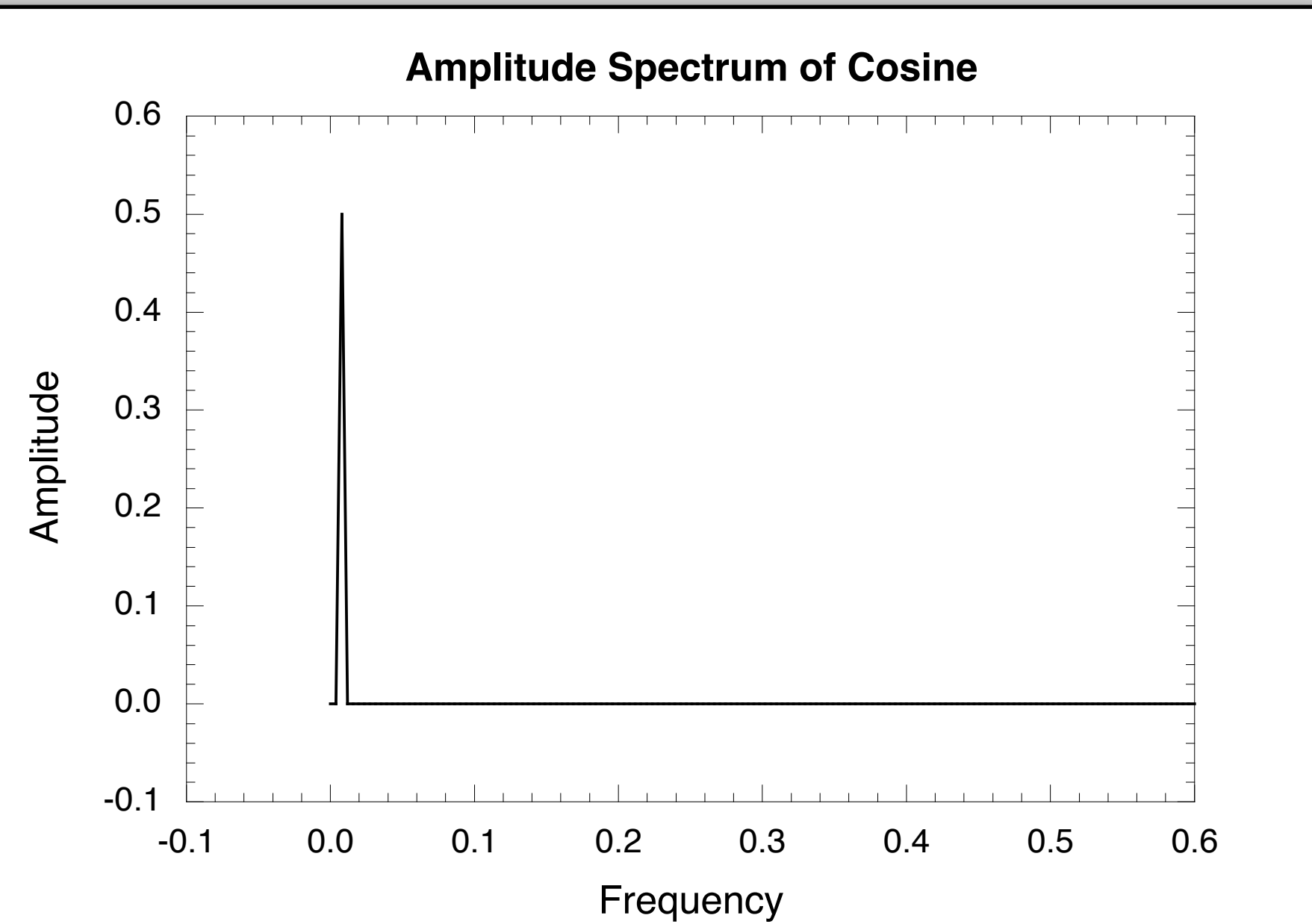
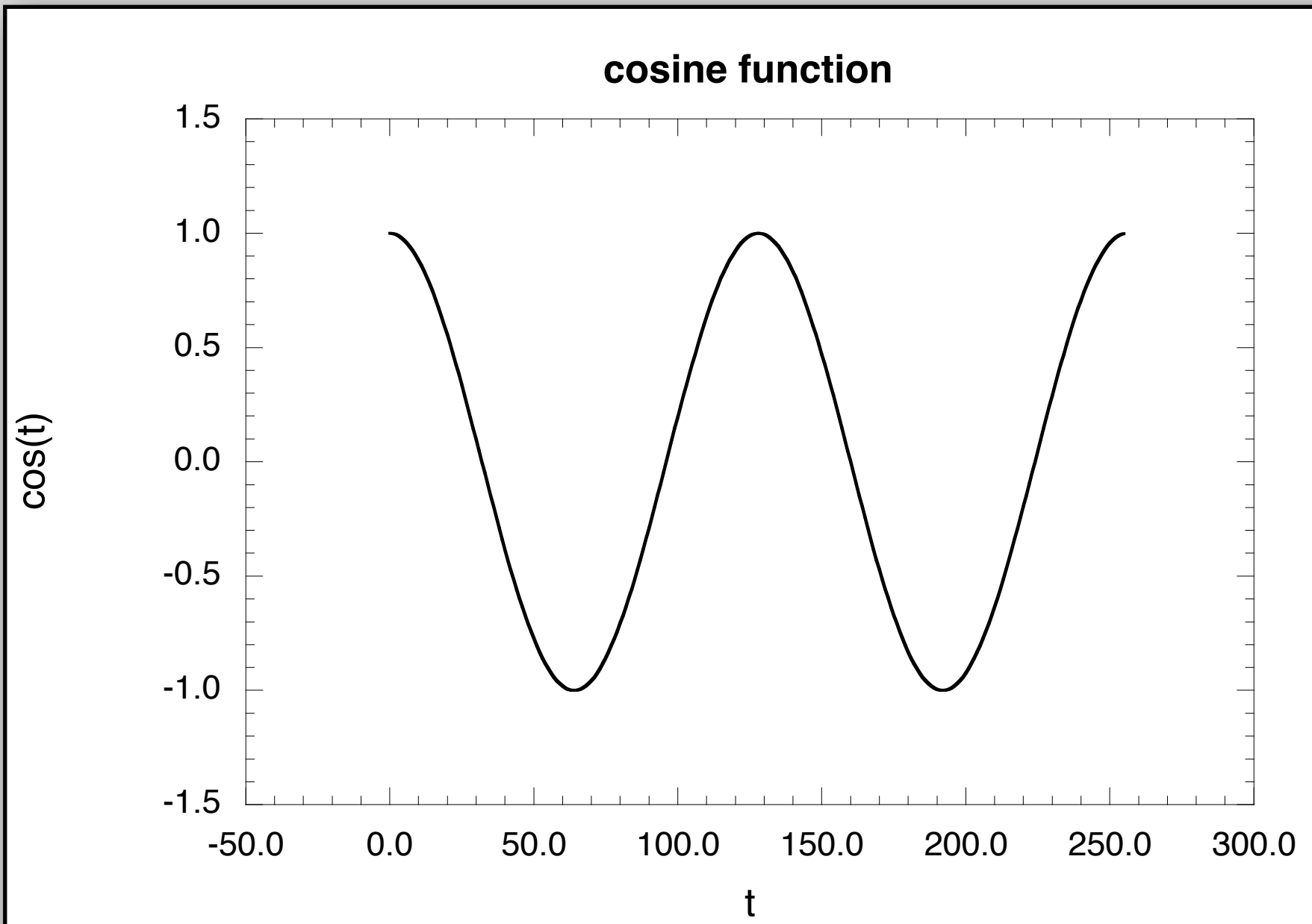
$$\cos(\pi) = -1$$

$$\sin(\pi) = 0$$

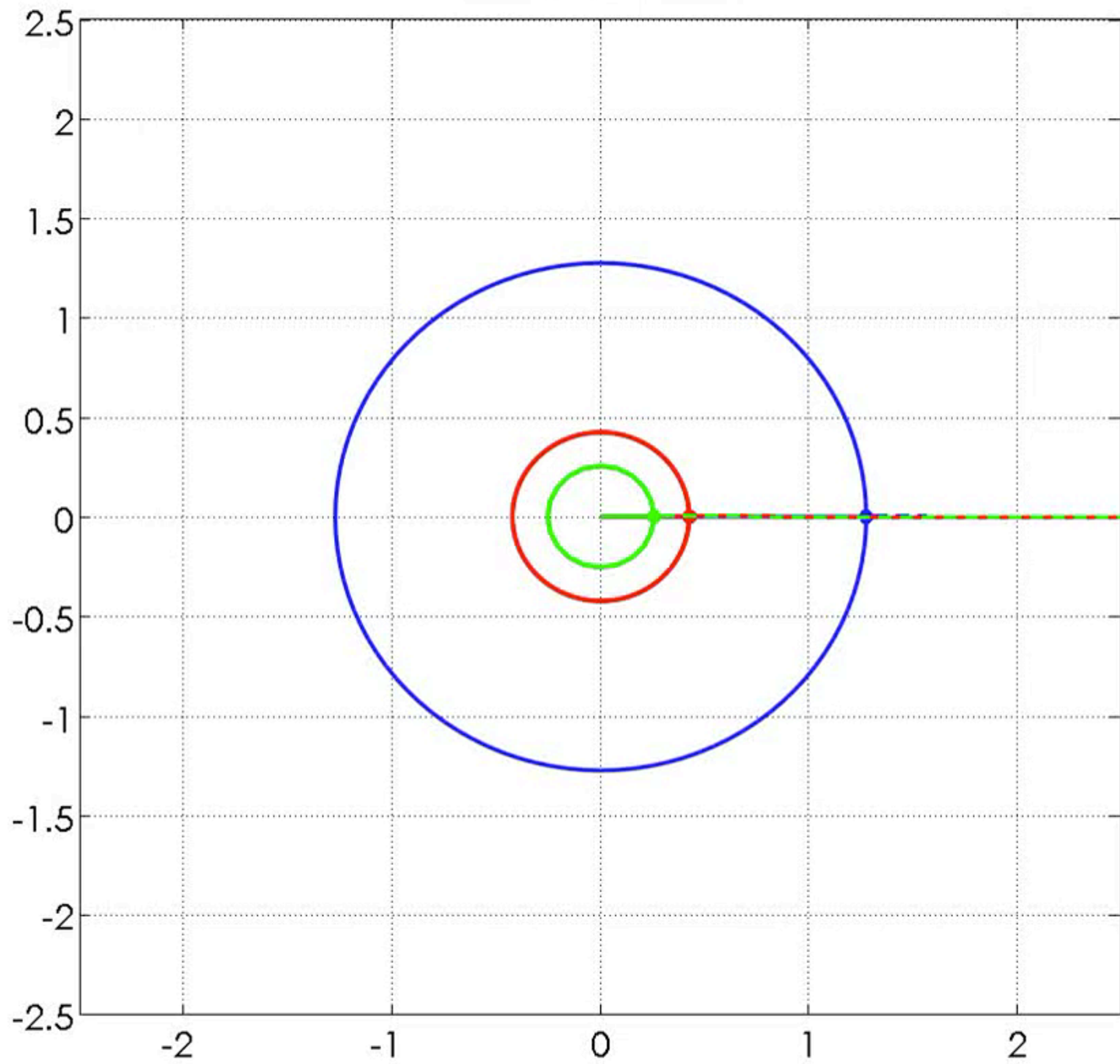
$$e^{i\pi} = \cos(\pi) + i \sin(\pi)$$

$$e^{i\pi} = -1 + i \cdot 0$$

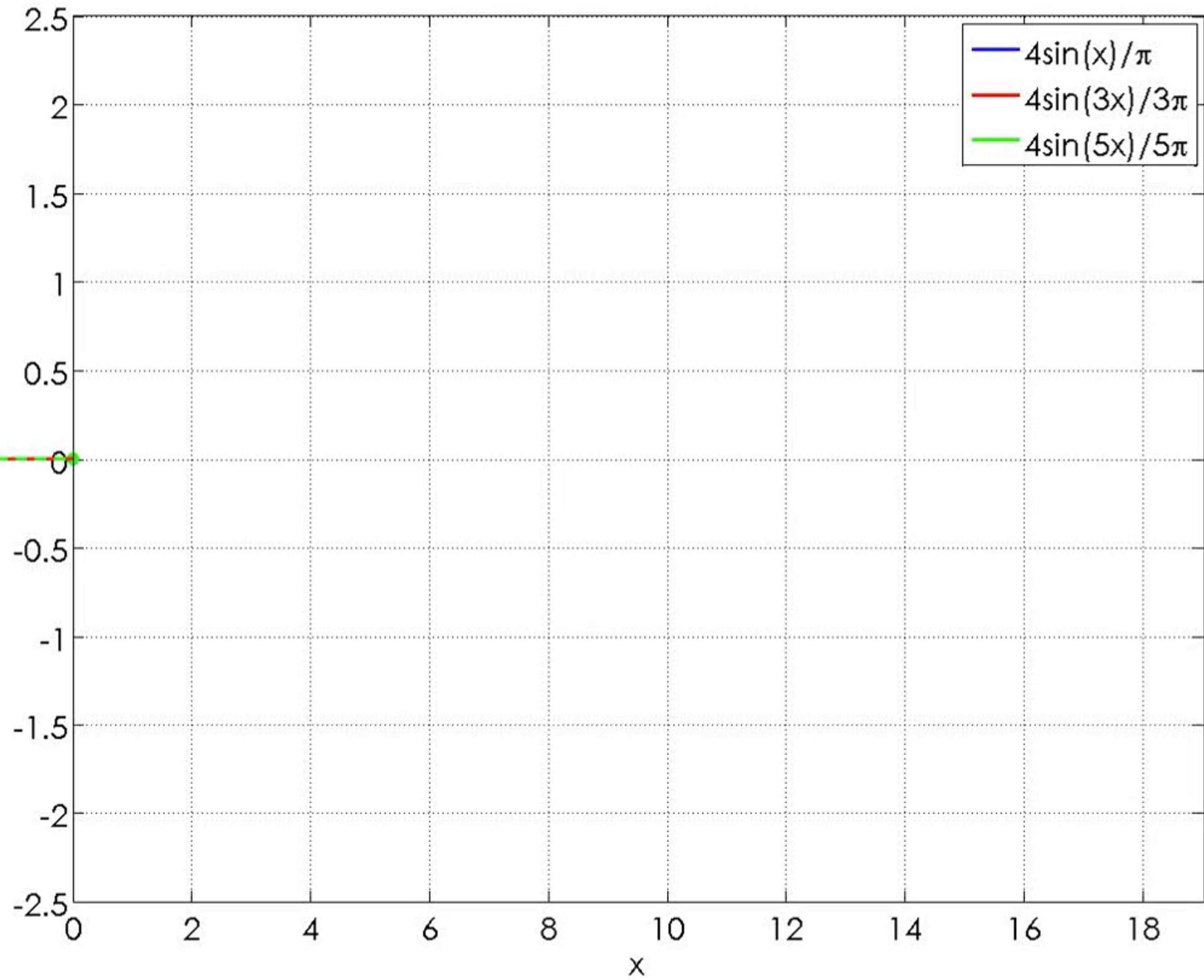
$$e^{i\pi} = -1$$



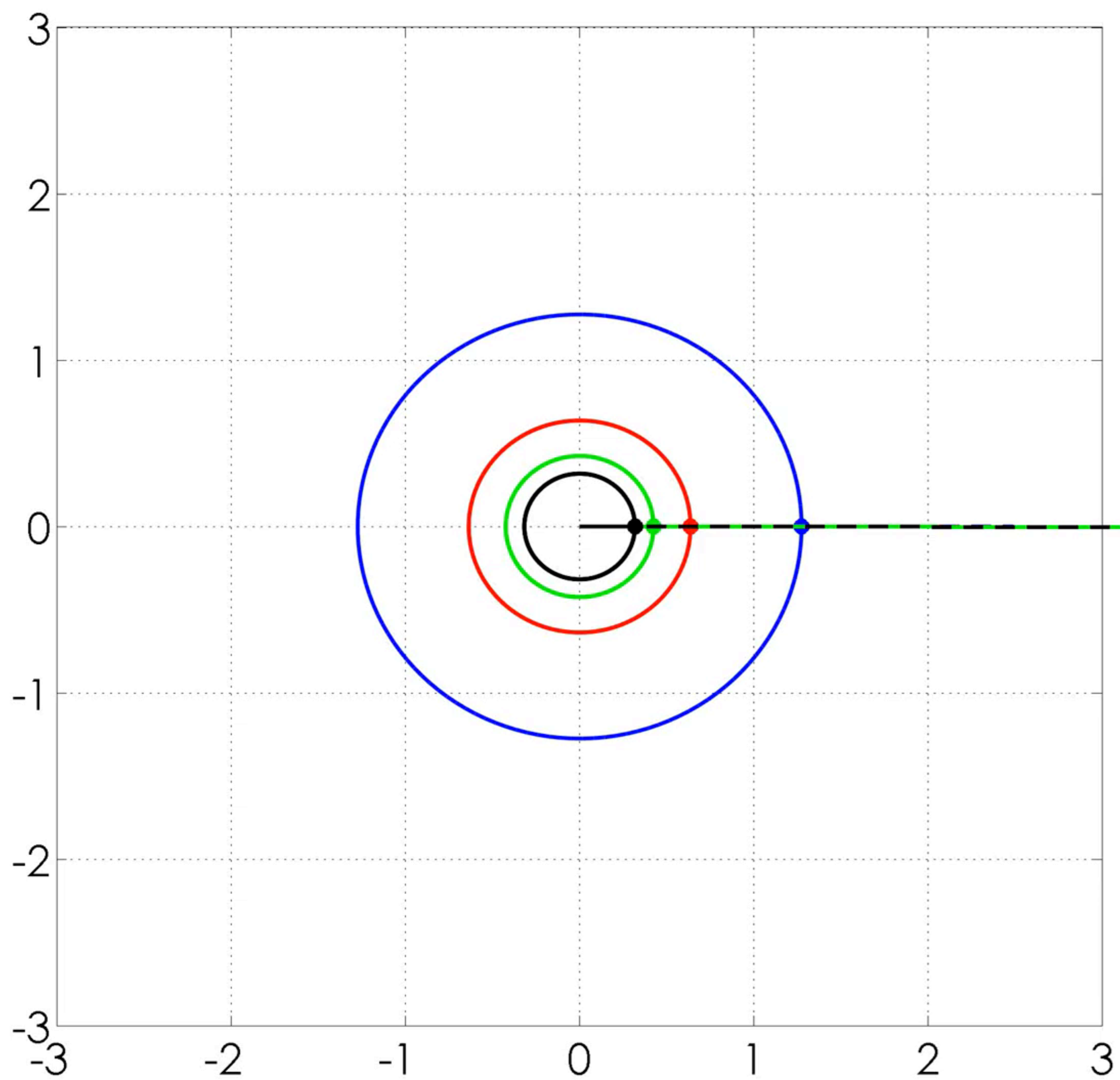
Harmonic Circles



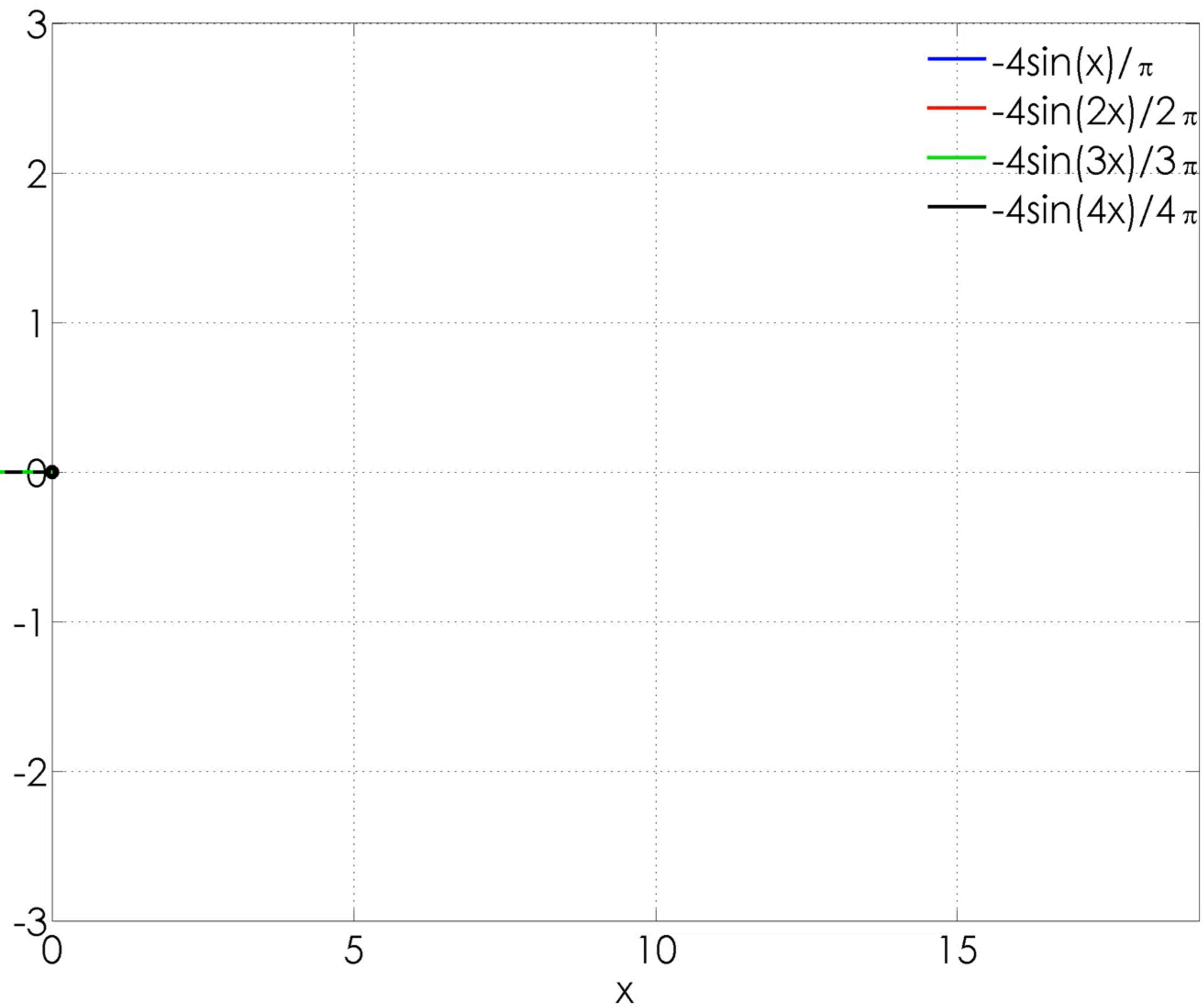
Harmonics



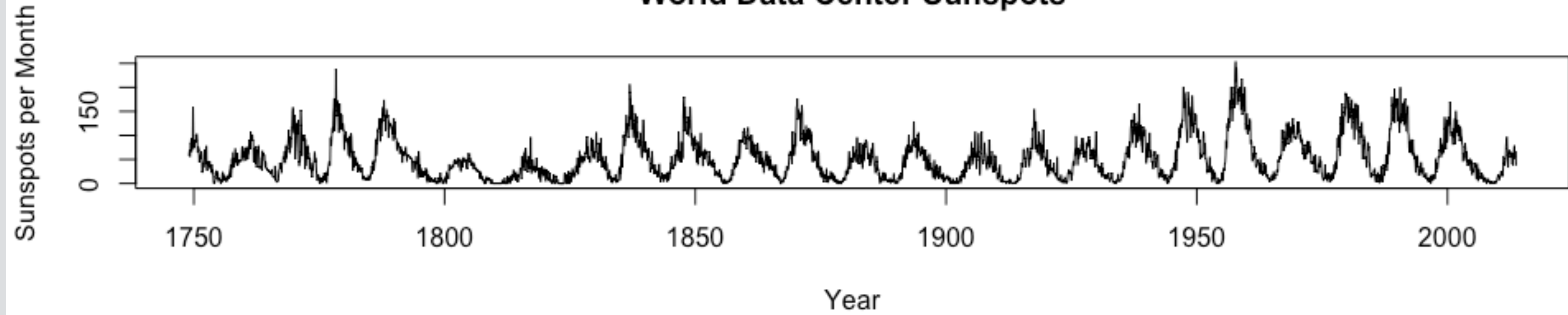
Harmonic Circles



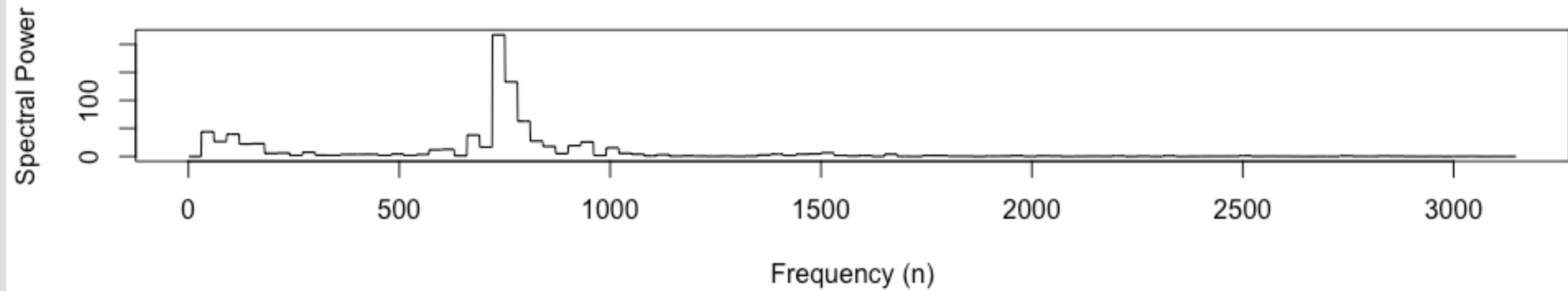
Harmonics



### World Data Center Sunspots

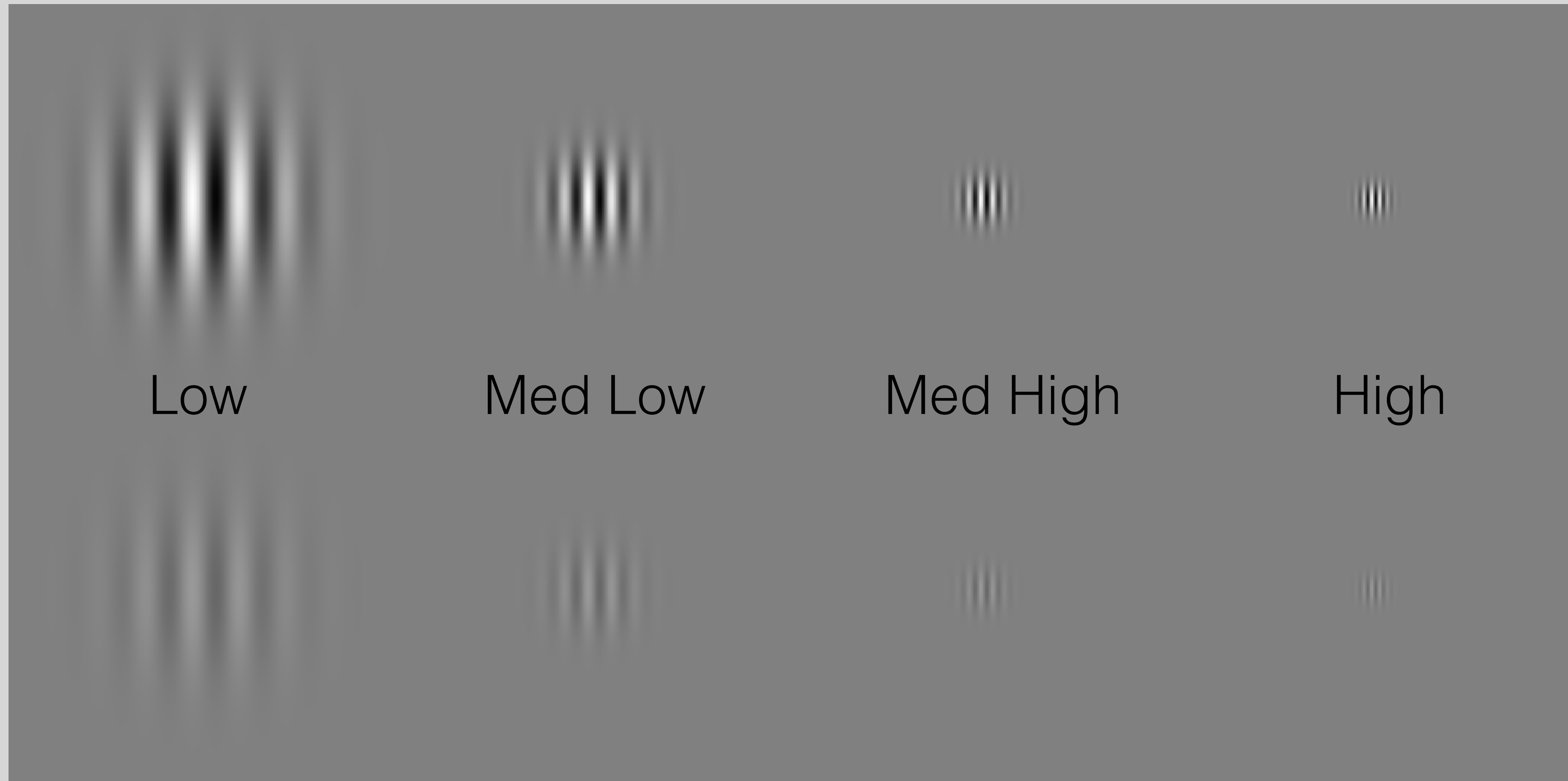


### Power Spectrum

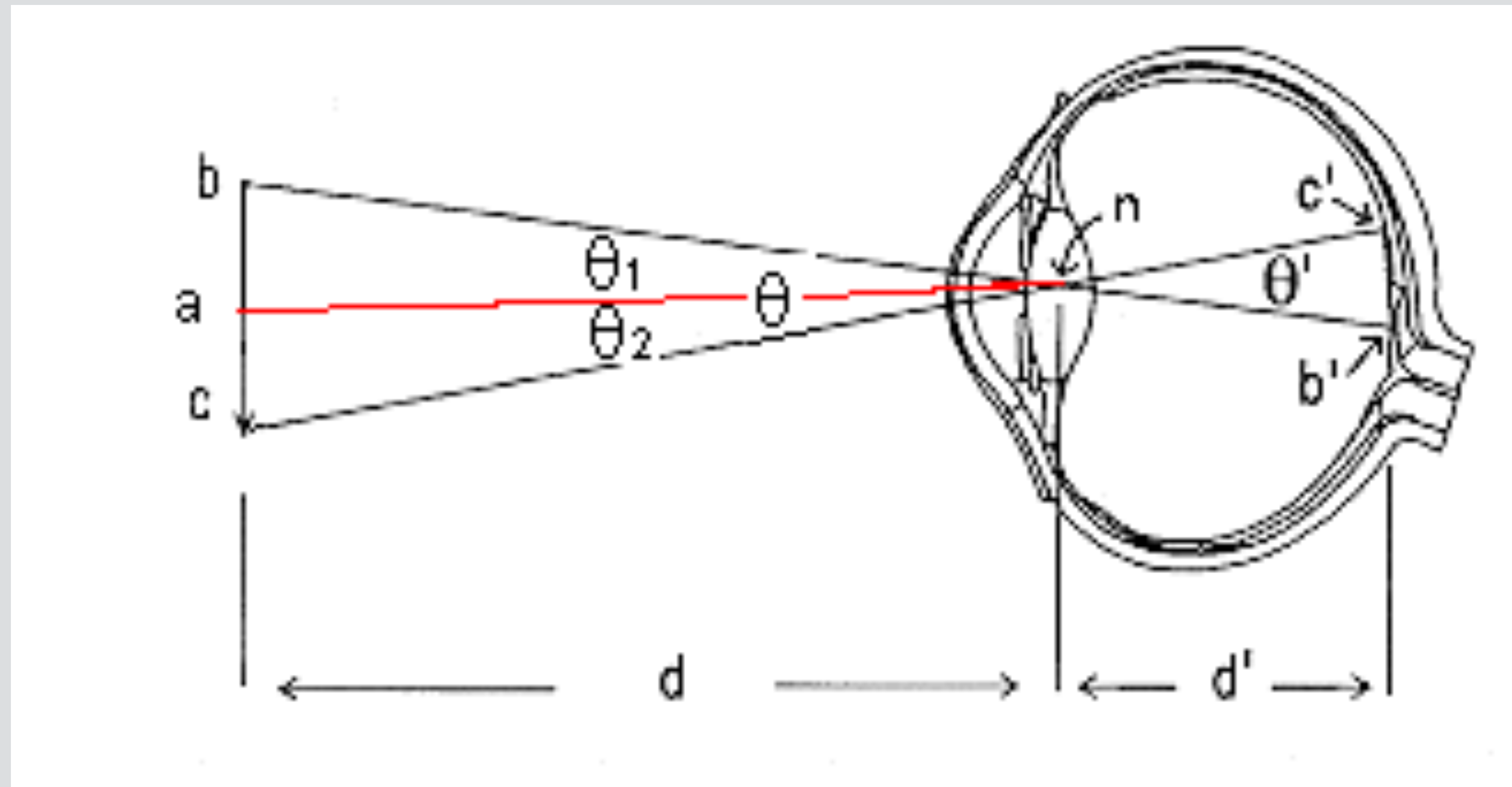




# Spatial Frequencies: Gabor Patches



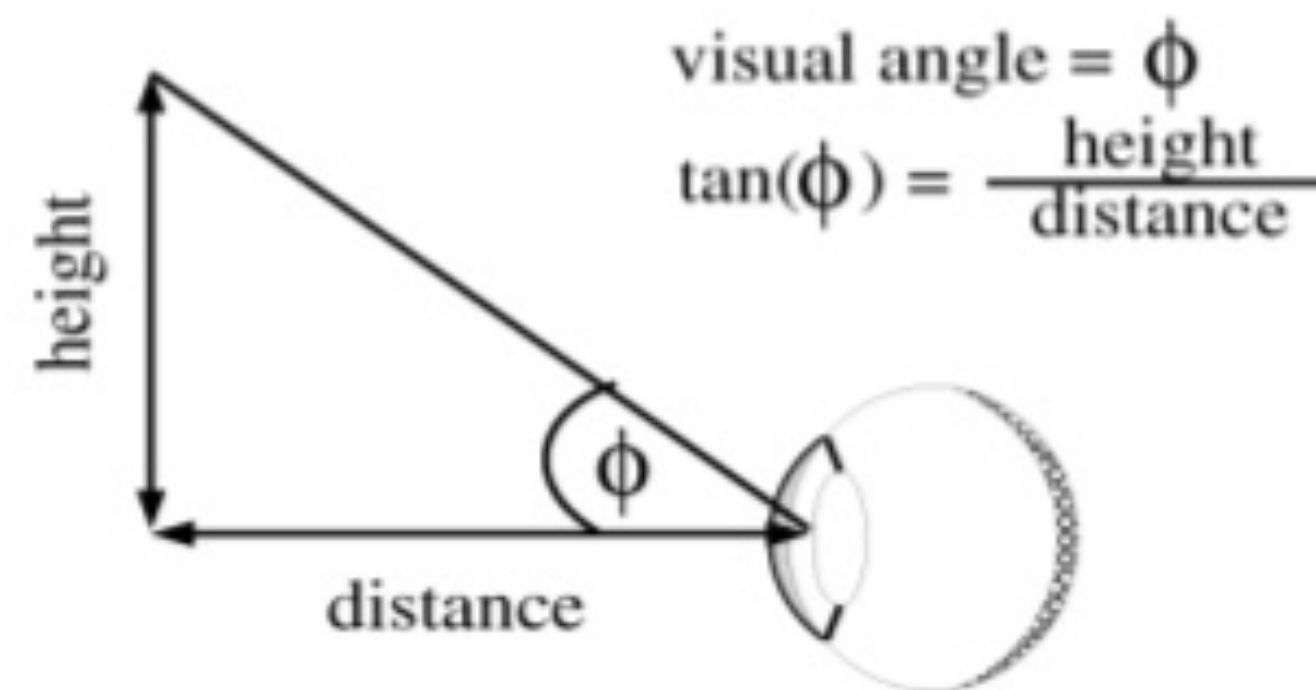
# Visual Angle



# Visual Angle

## Visual Angle...

- The angle subtended at the nodal point of the eye by the physical dimensions of an object in the visual field.



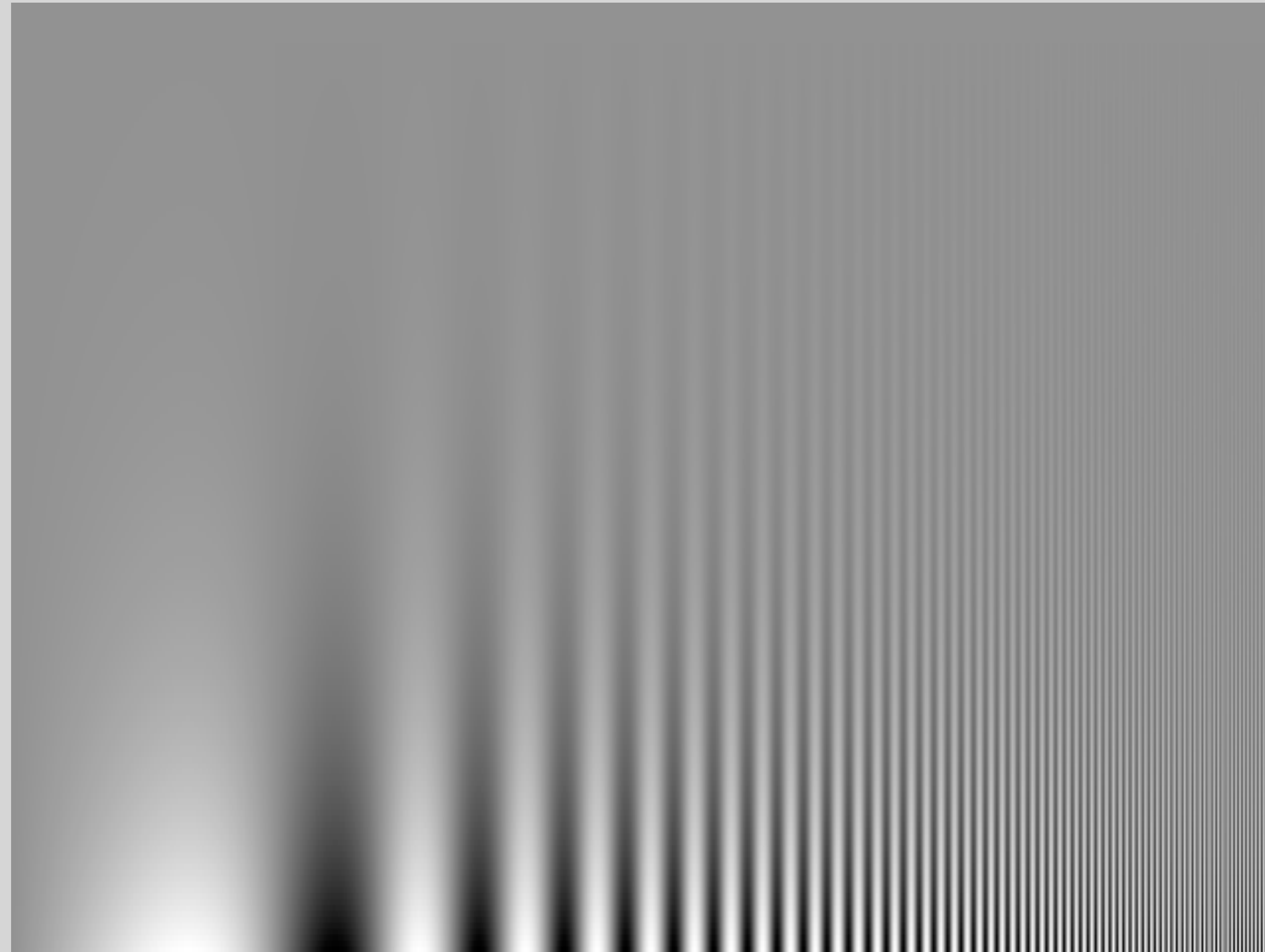
# Cycles per Degree

- Distance of pattern from the observer in inches =  $d$
- Resolution of computer screen in pixels/inch =  $r$
- Number of pixels per degree =  $180 / \pi * d * r$
- Number of sine cycles in ppd is the number of cycles per degree

# Contrast Sensitivity

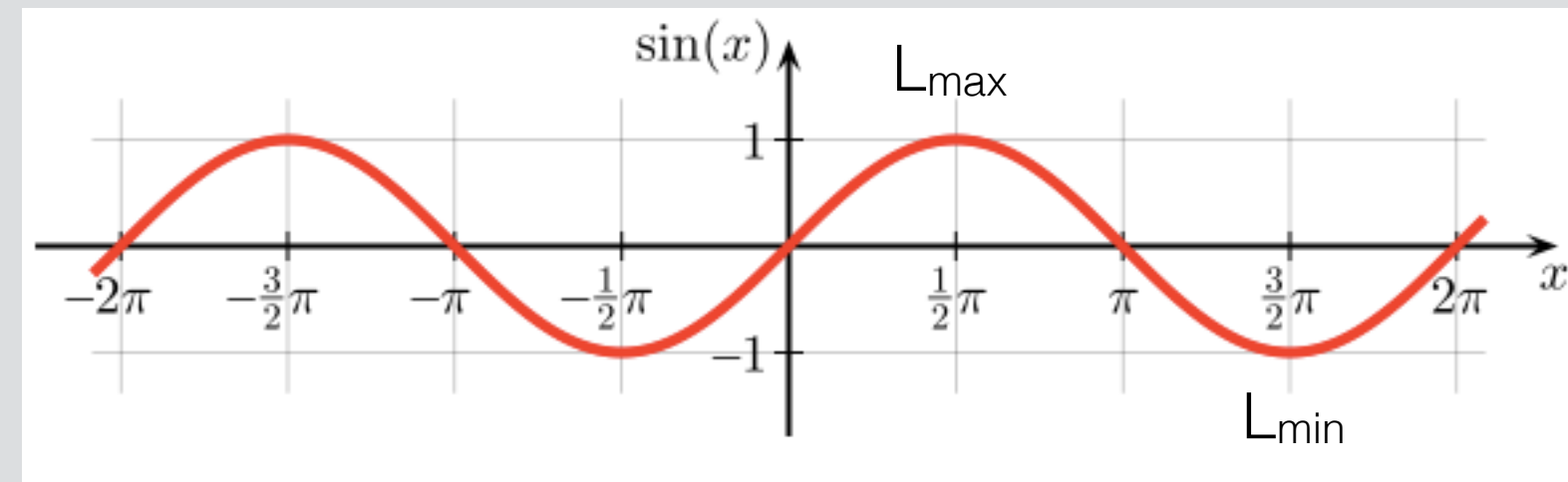
- The visual system is not equally sensitive to all spatial frequencies.
- Less sensitive to both low and high spatial frequencies

# Contrast Sensitivity Function



# Adaptation Paradigm

Spatial frequency mechanisms



$$\textit{Contrast} = \frac{(L_{\max} - L_{\min})}{(L_{\max} + L_{\min})}$$

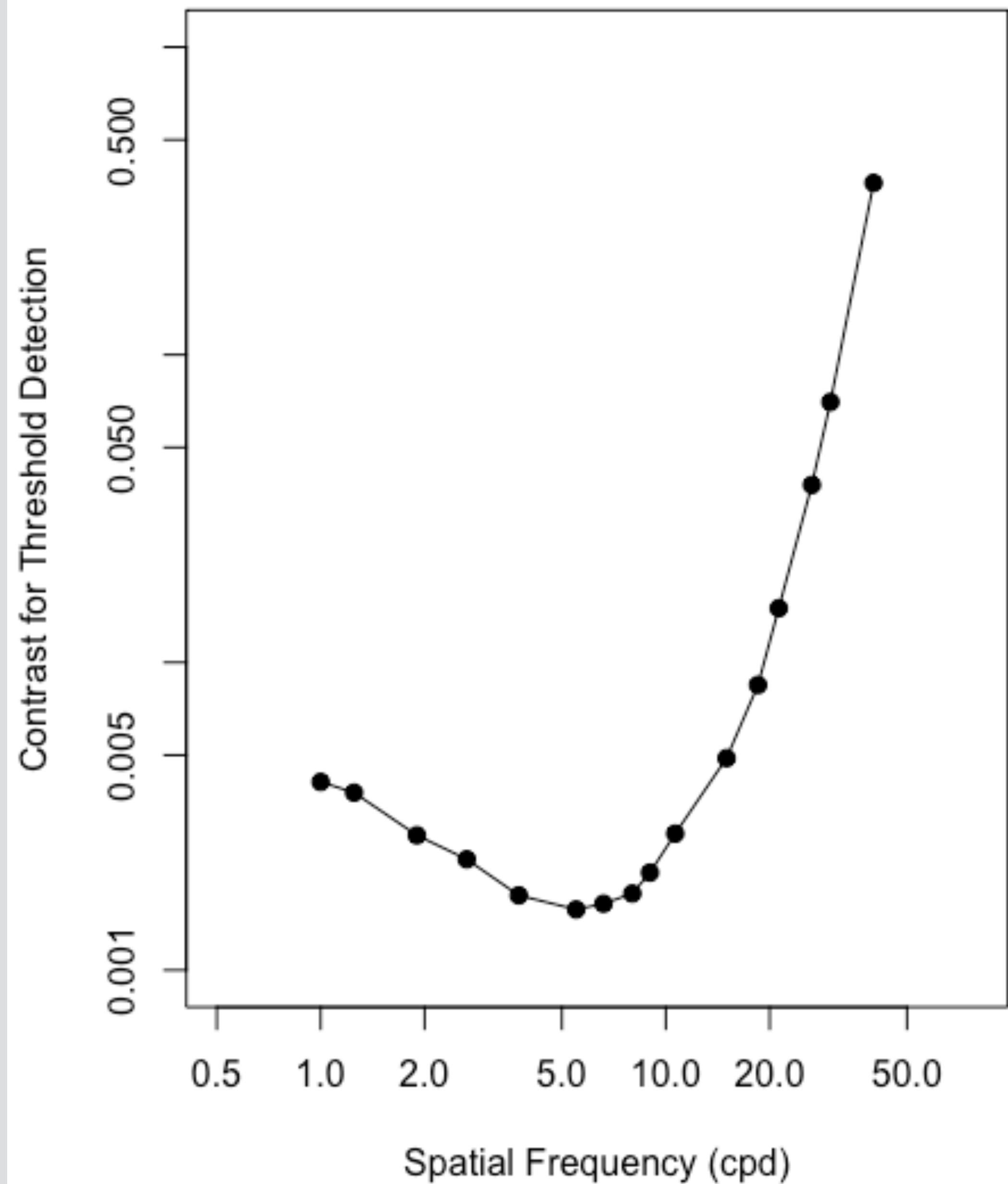
Contrast varies between 0 and 1

$$\textit{Threshold Contrast} = C_t$$

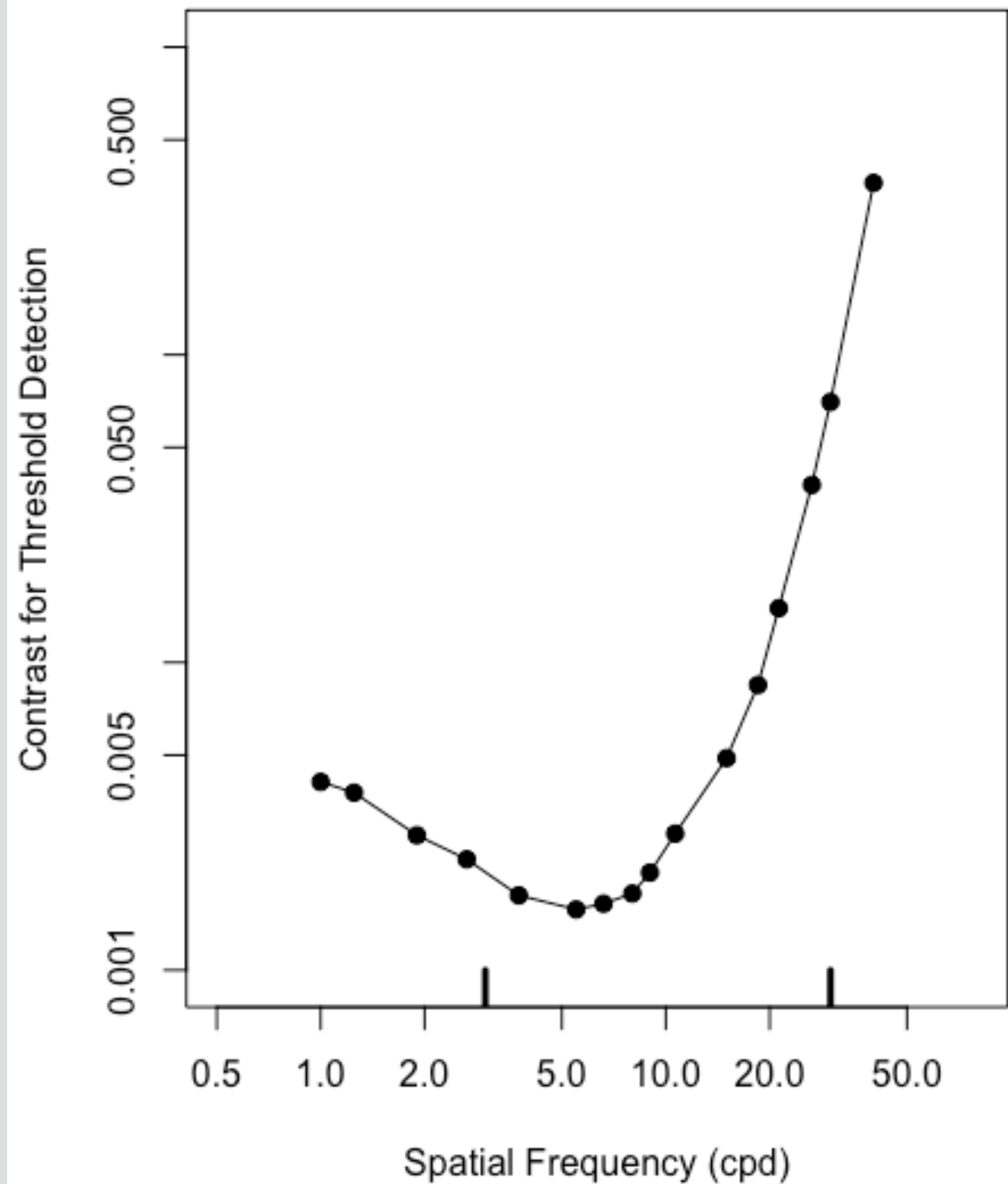
$$\textit{Contrast Sensitivity} = \frac{1}{C_t}$$



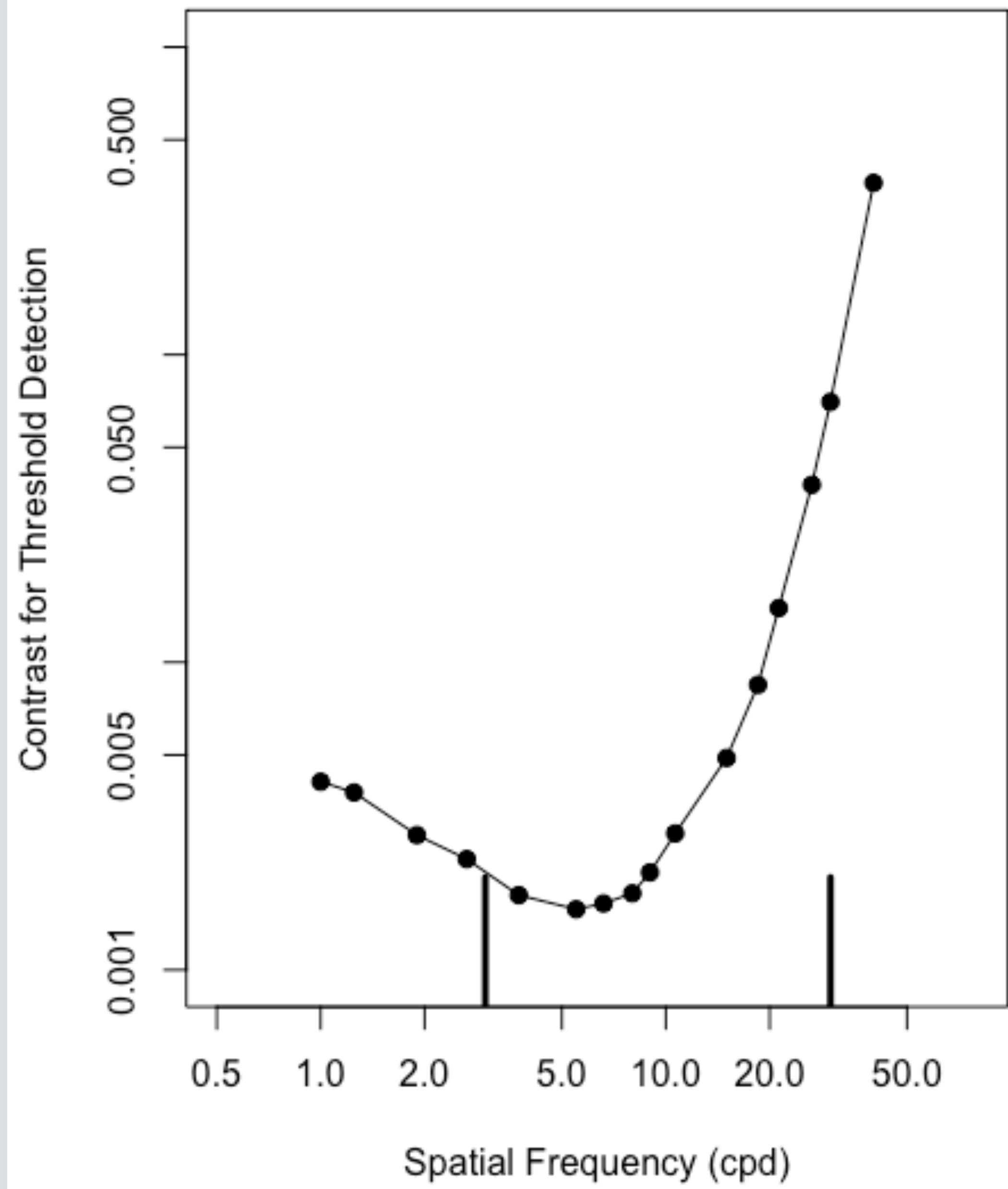
### Contrast Threshold Function



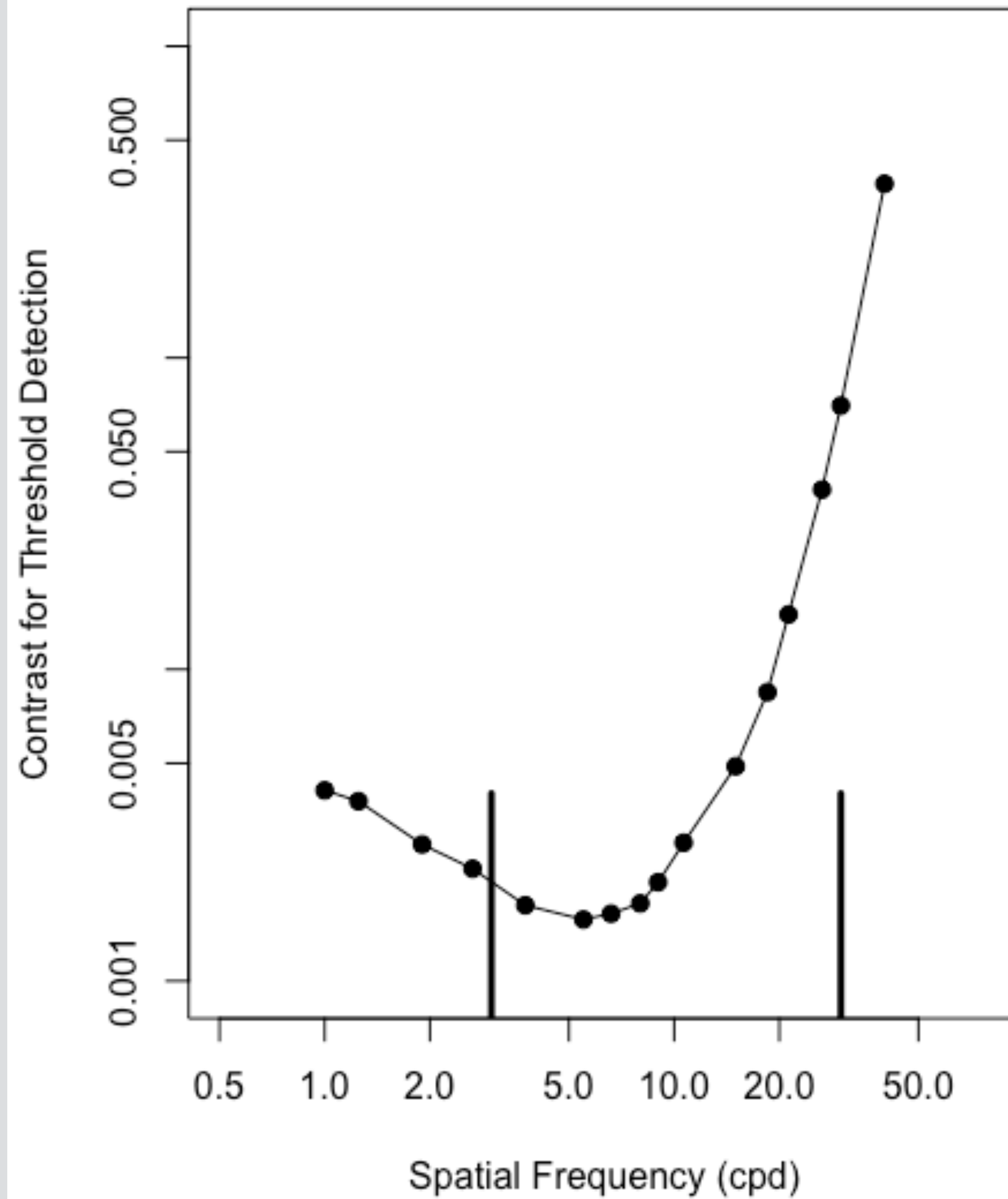
### Contrast Threshold Function



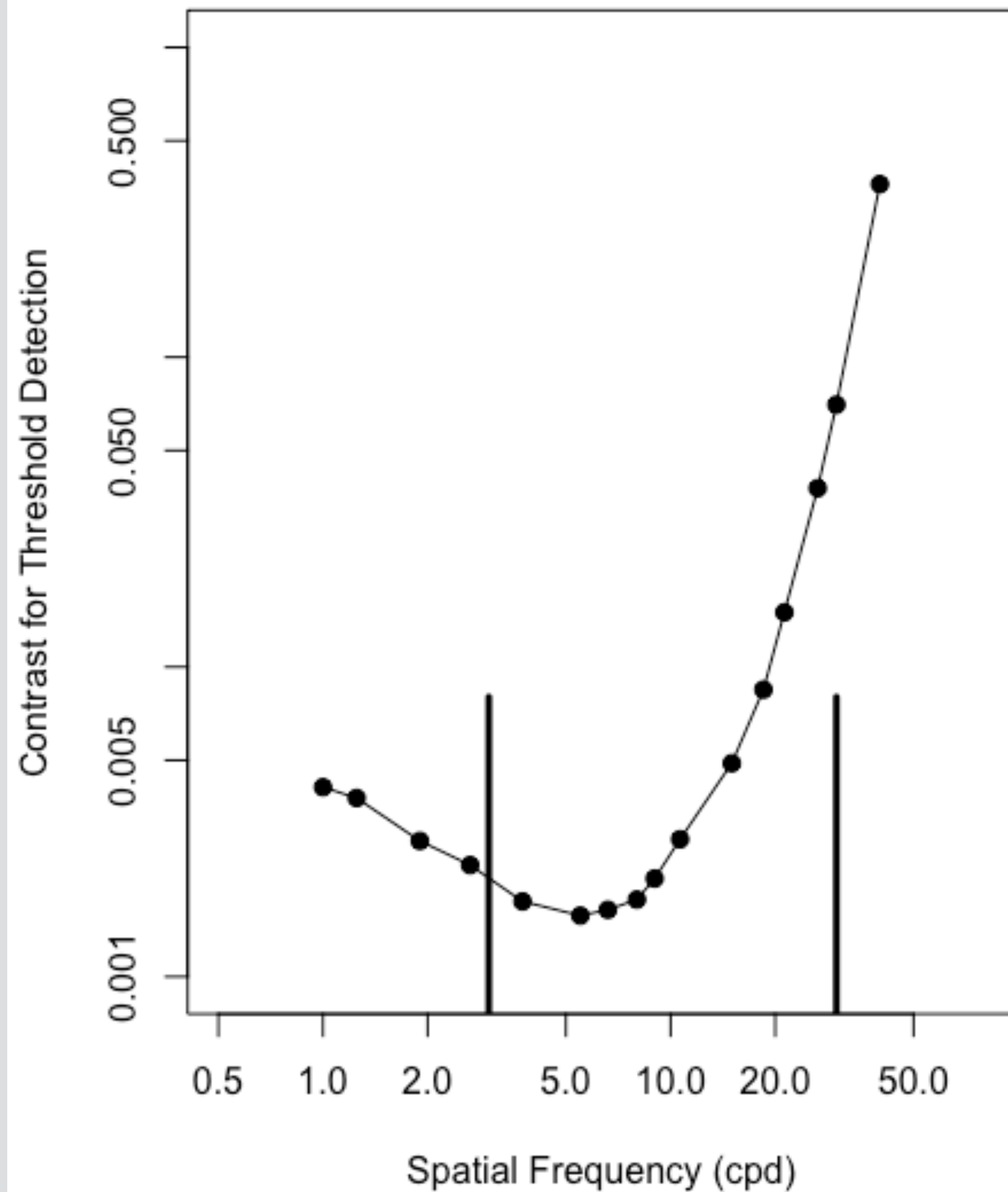
### Contrast Threshold Function



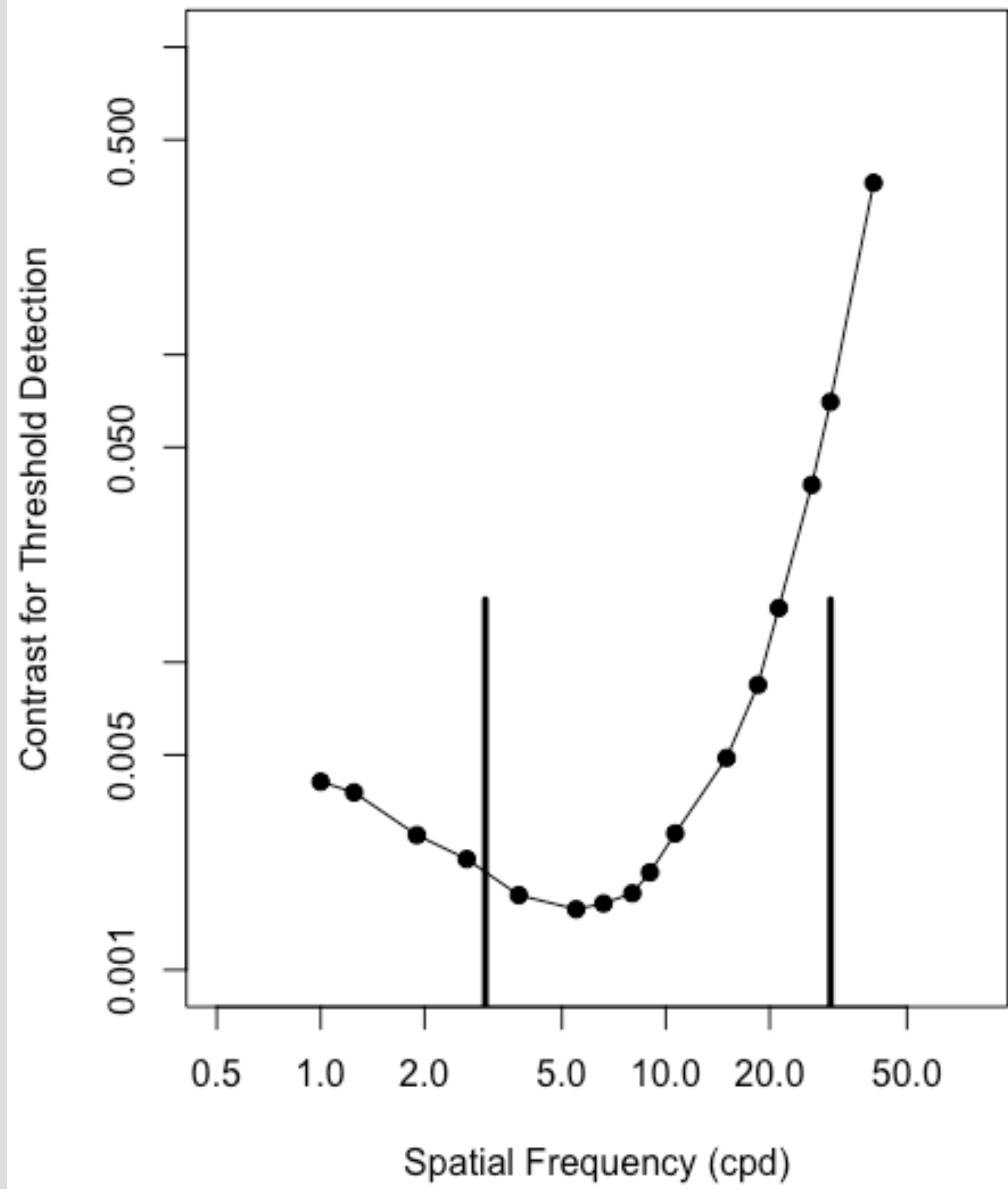
### Contrast Threshold Function



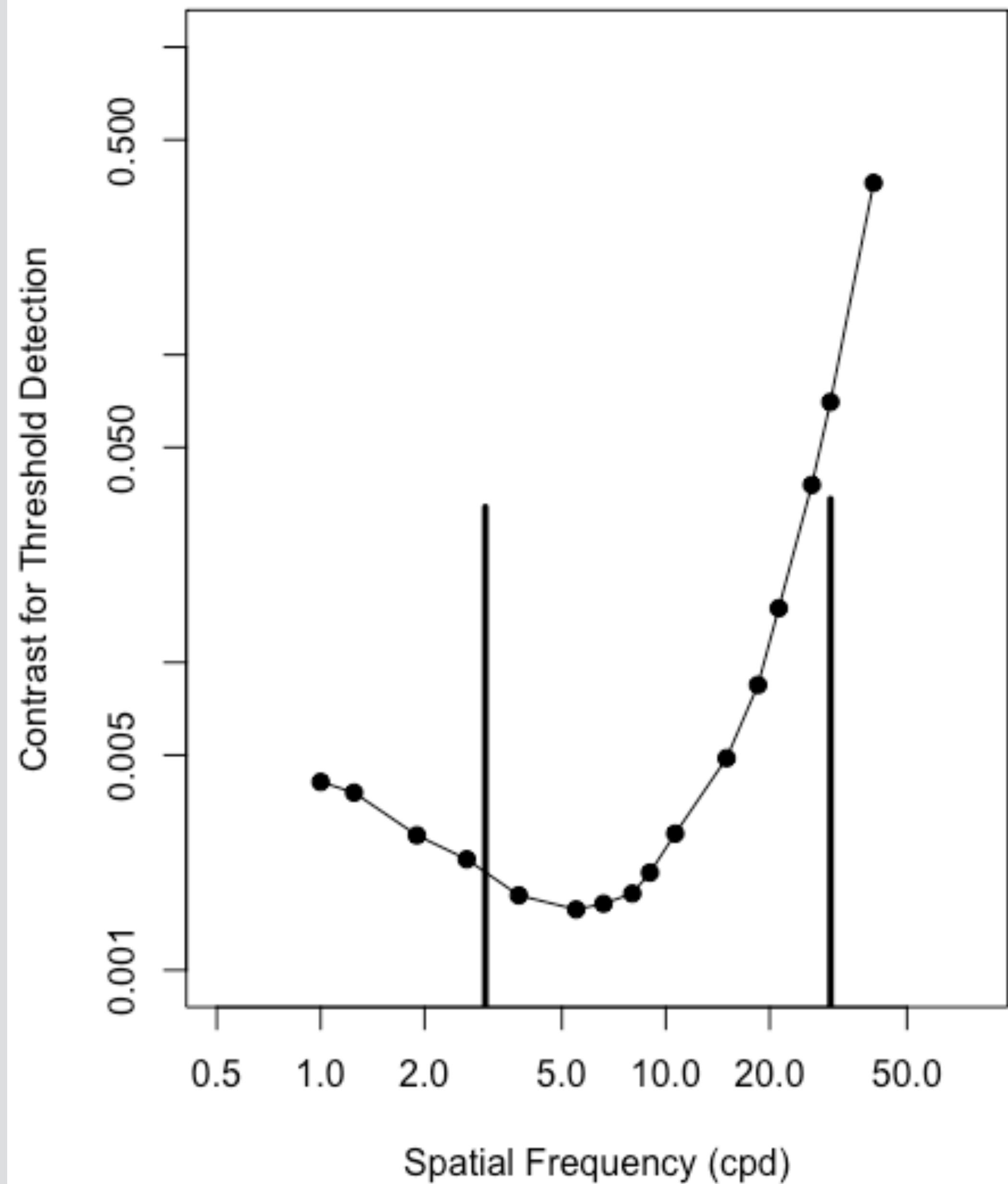
### Contrast Threshold Function



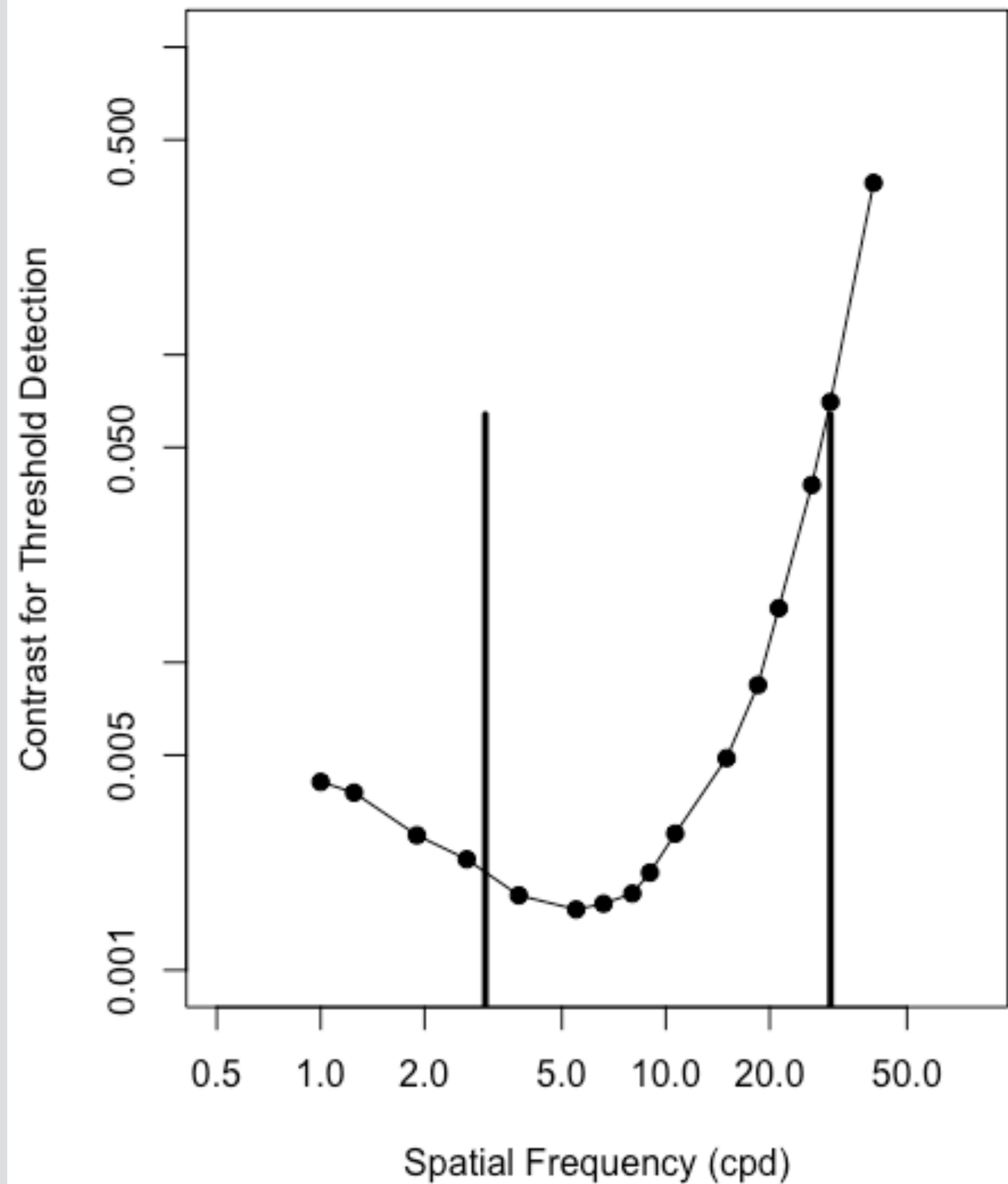
### Contrast Threshold Function



### Contrast Threshold Function

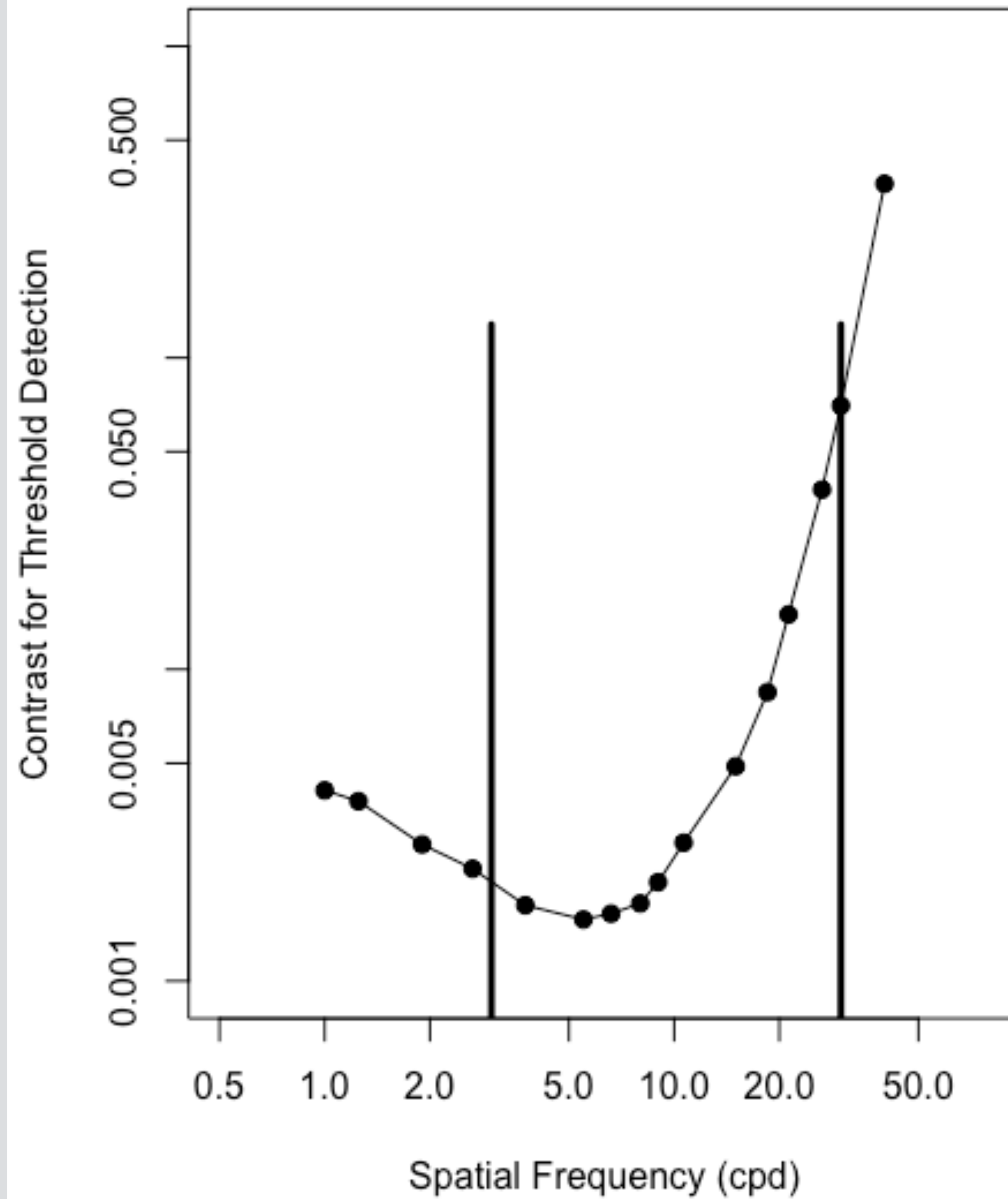


### Contrast Threshold Function

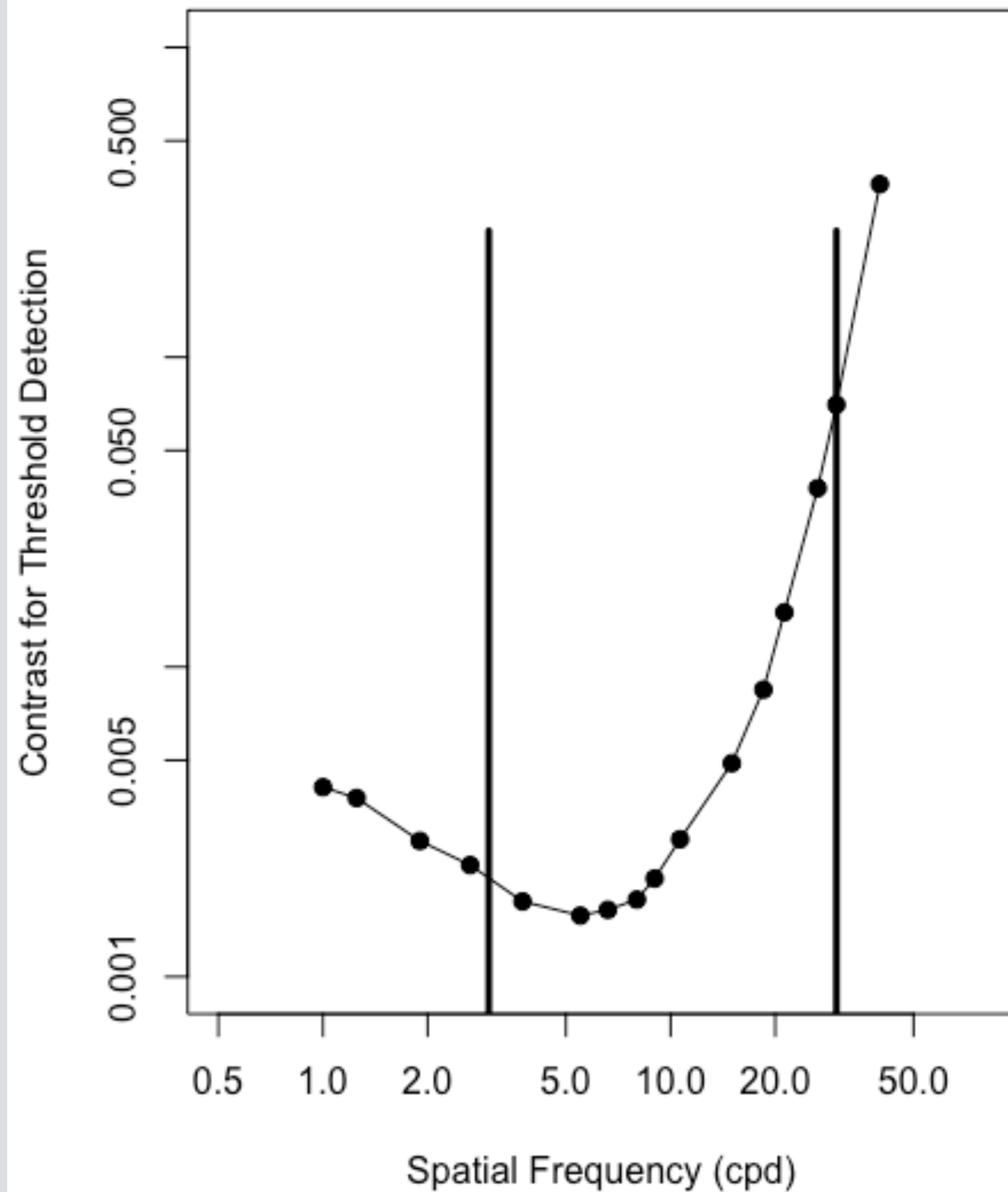




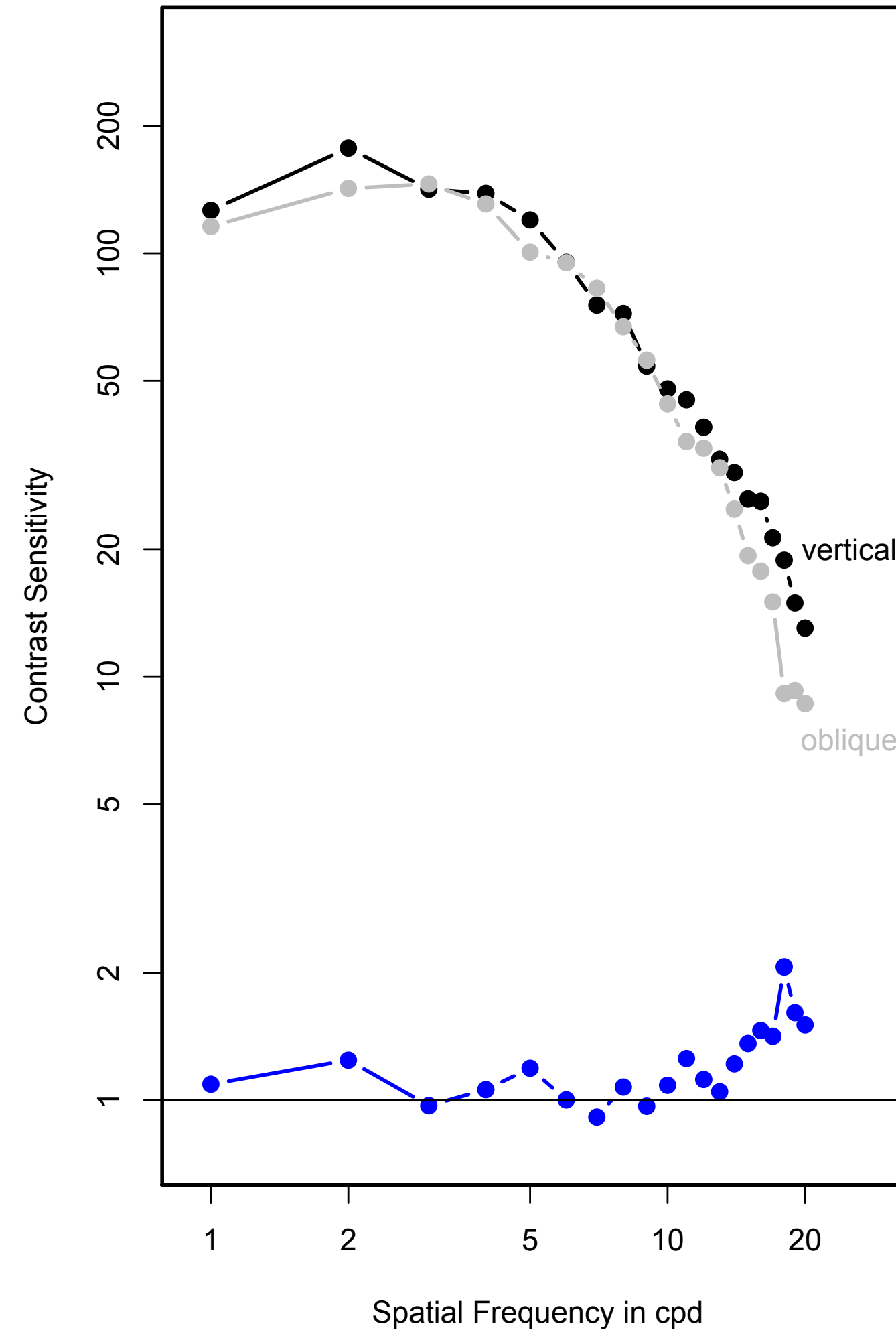
### Contrast Threshold Function



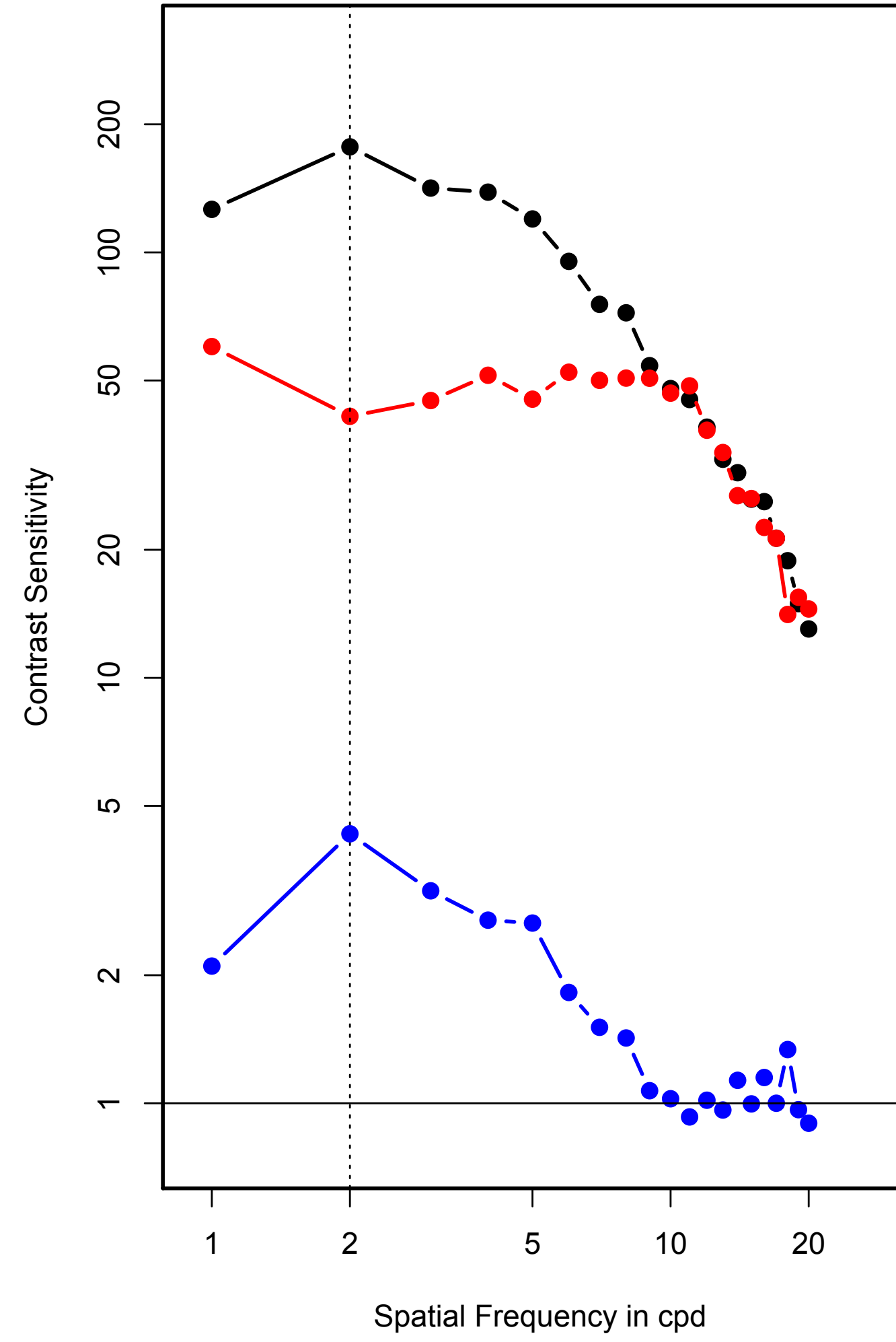
### Contrast Threshold Function



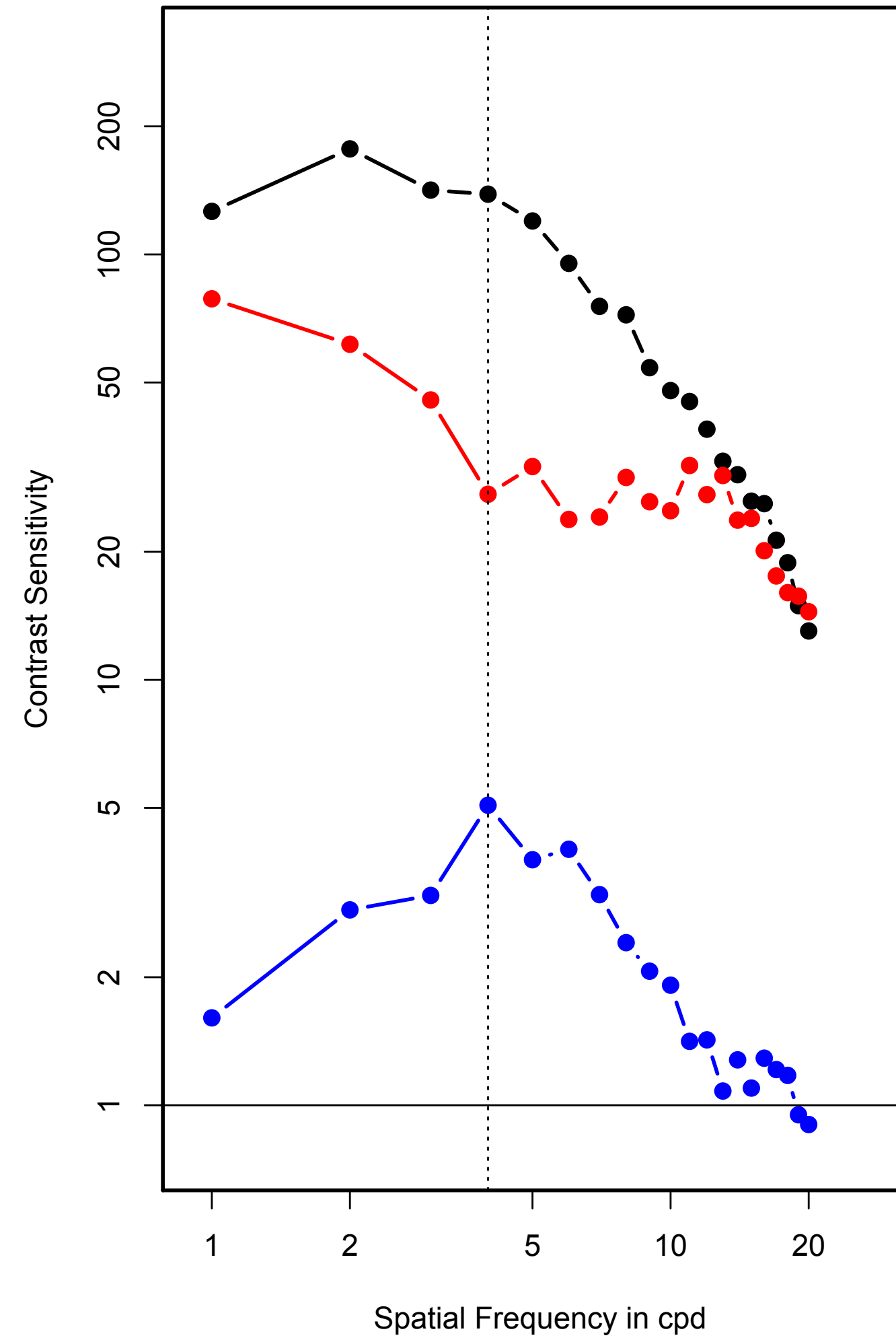
CSF for Vertical and Oblique Gratings



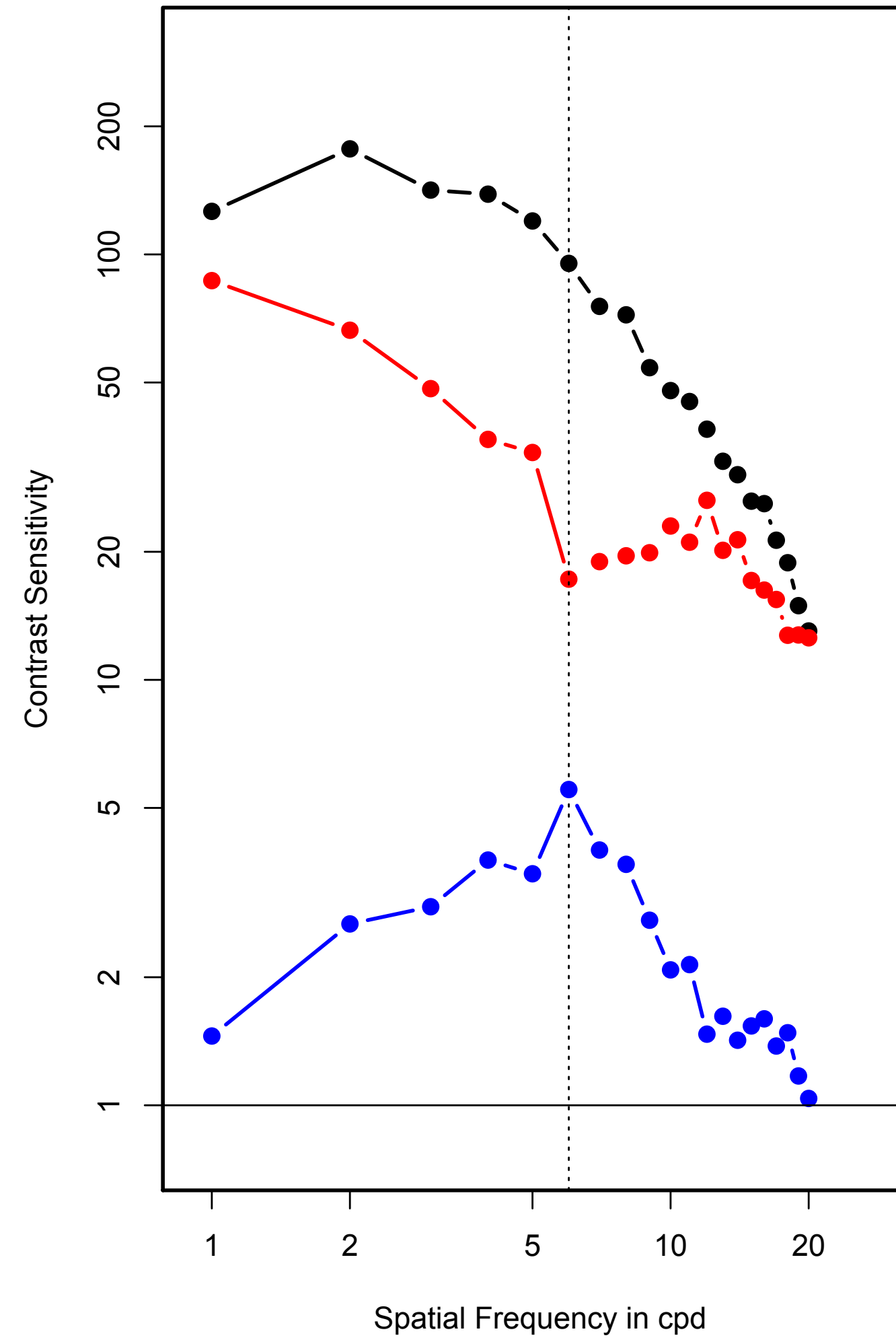
Vertical CSF with 2 cpd Mask



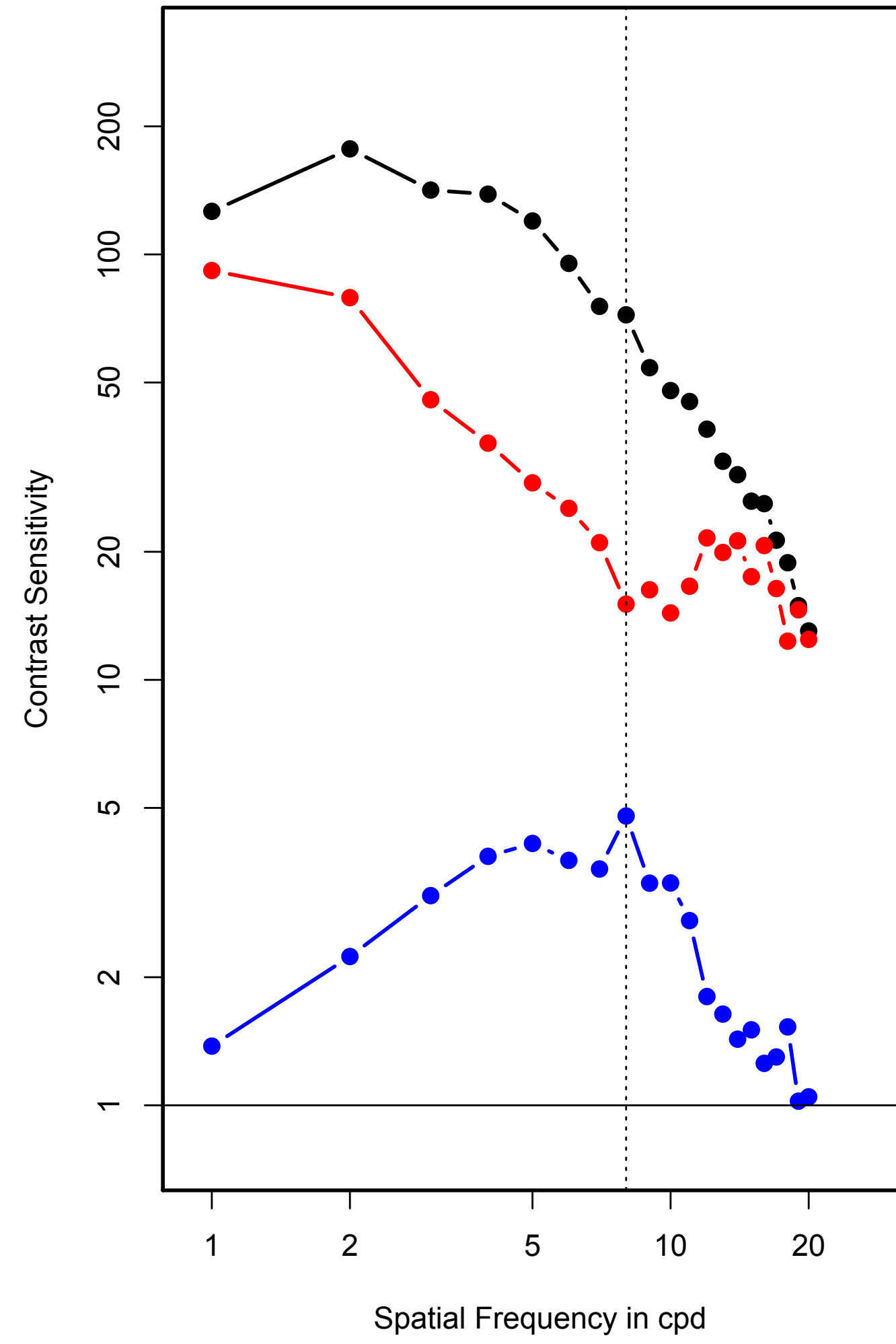
Vertical CSF with 4 cpd Mask



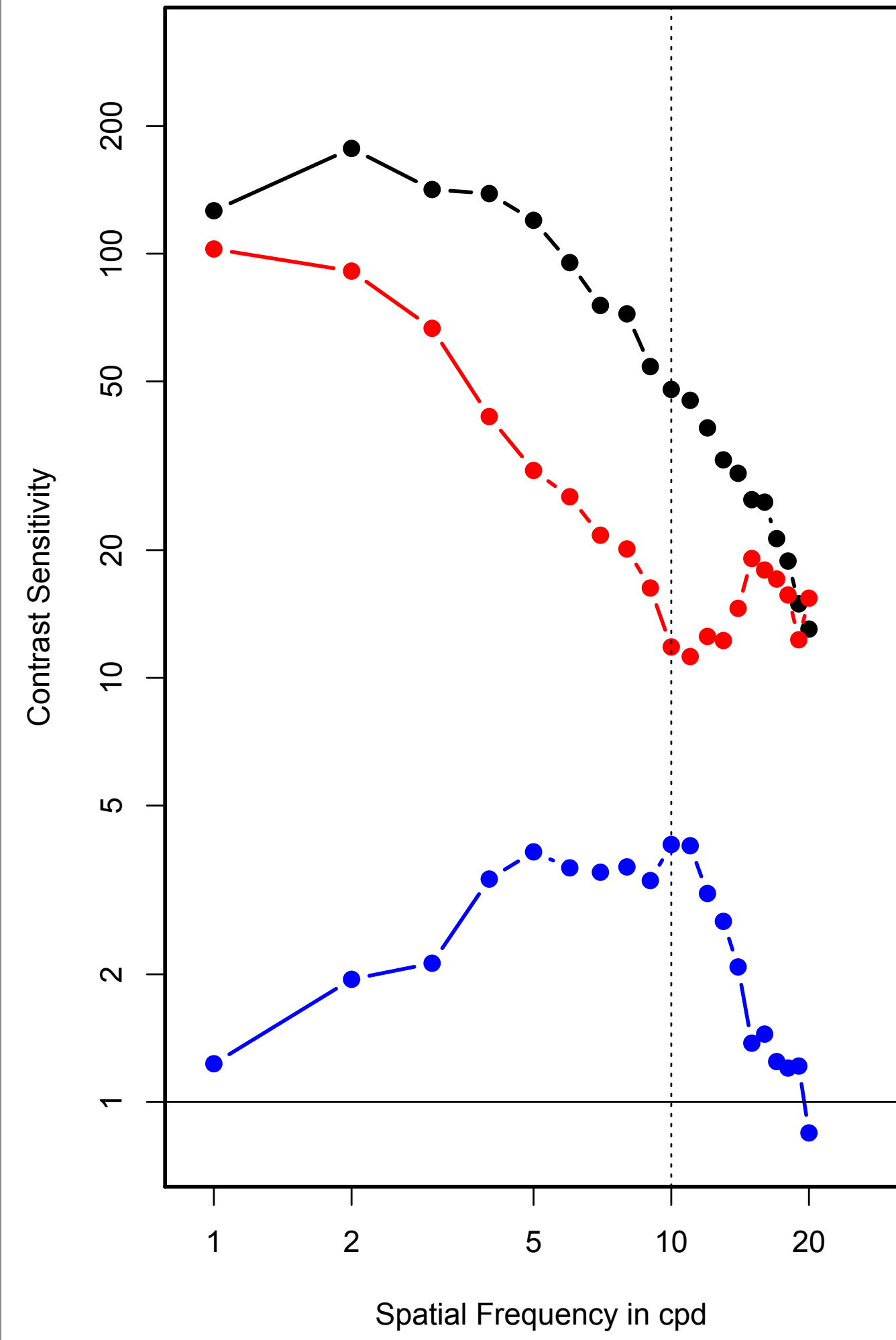
Vertical CSF with 6 cpd Mask



Vertical CSF with 8 cpd Mask

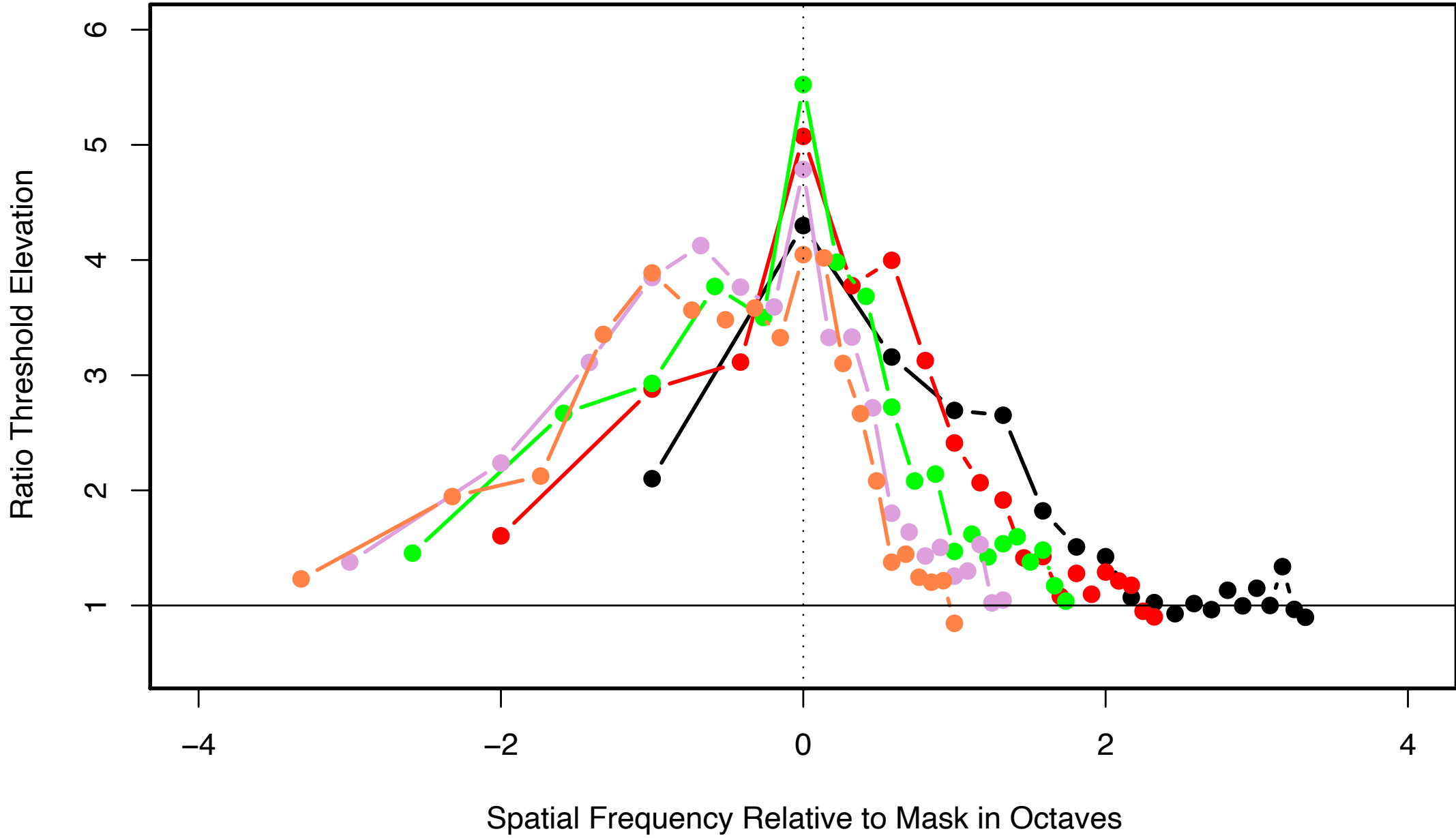


Vertical CSF with 10 cpd Mask

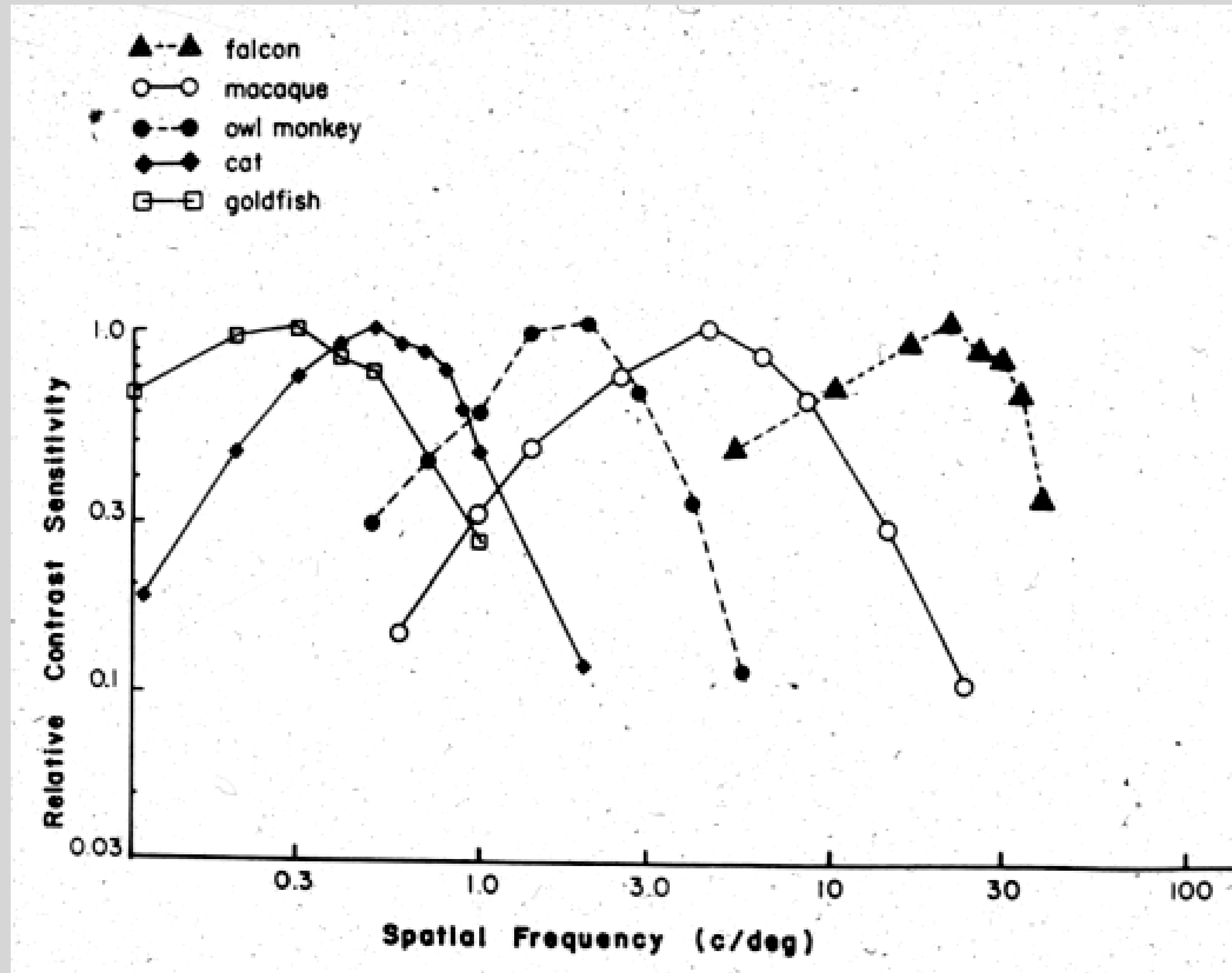


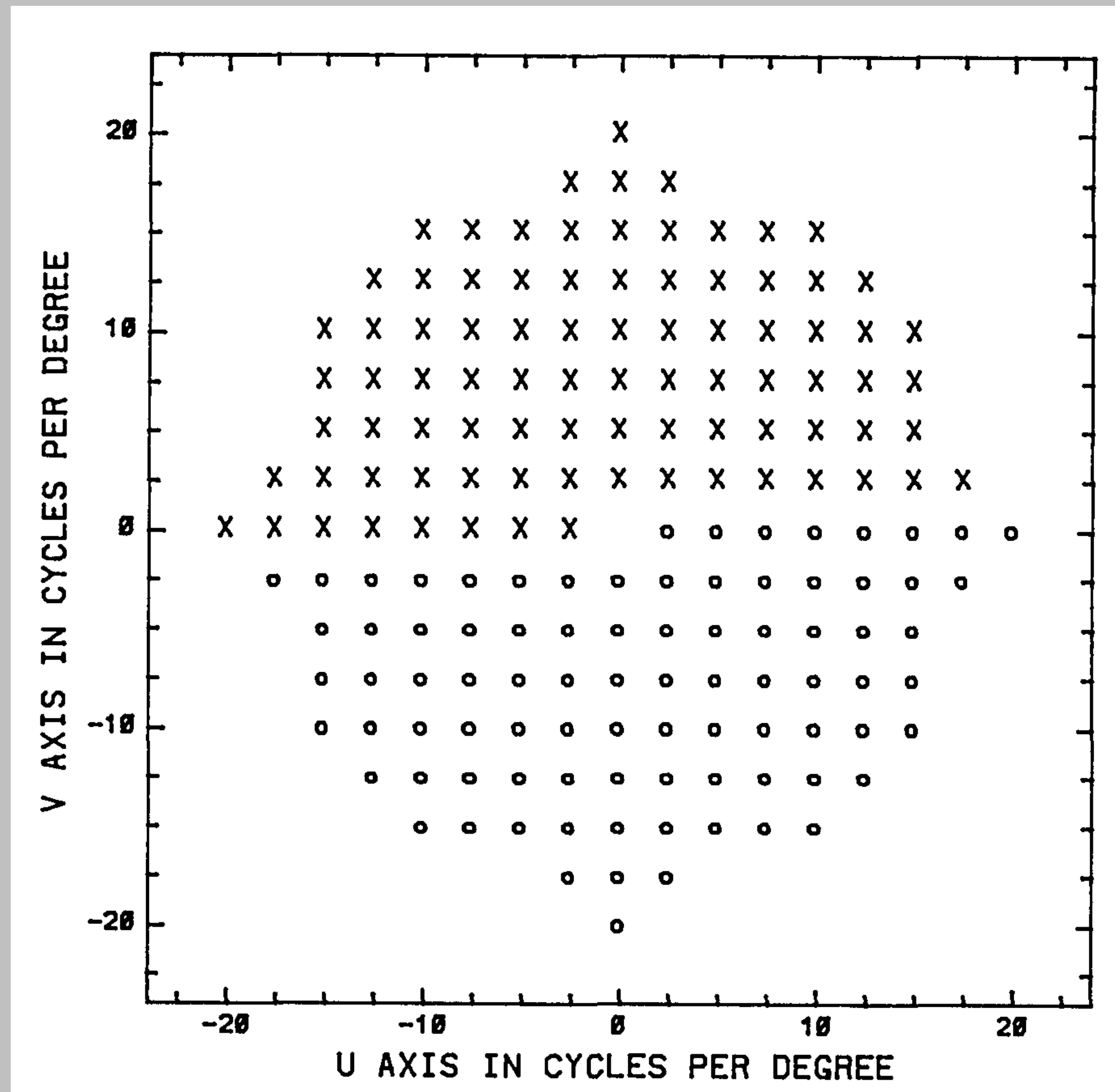


Vertical Masking Functions

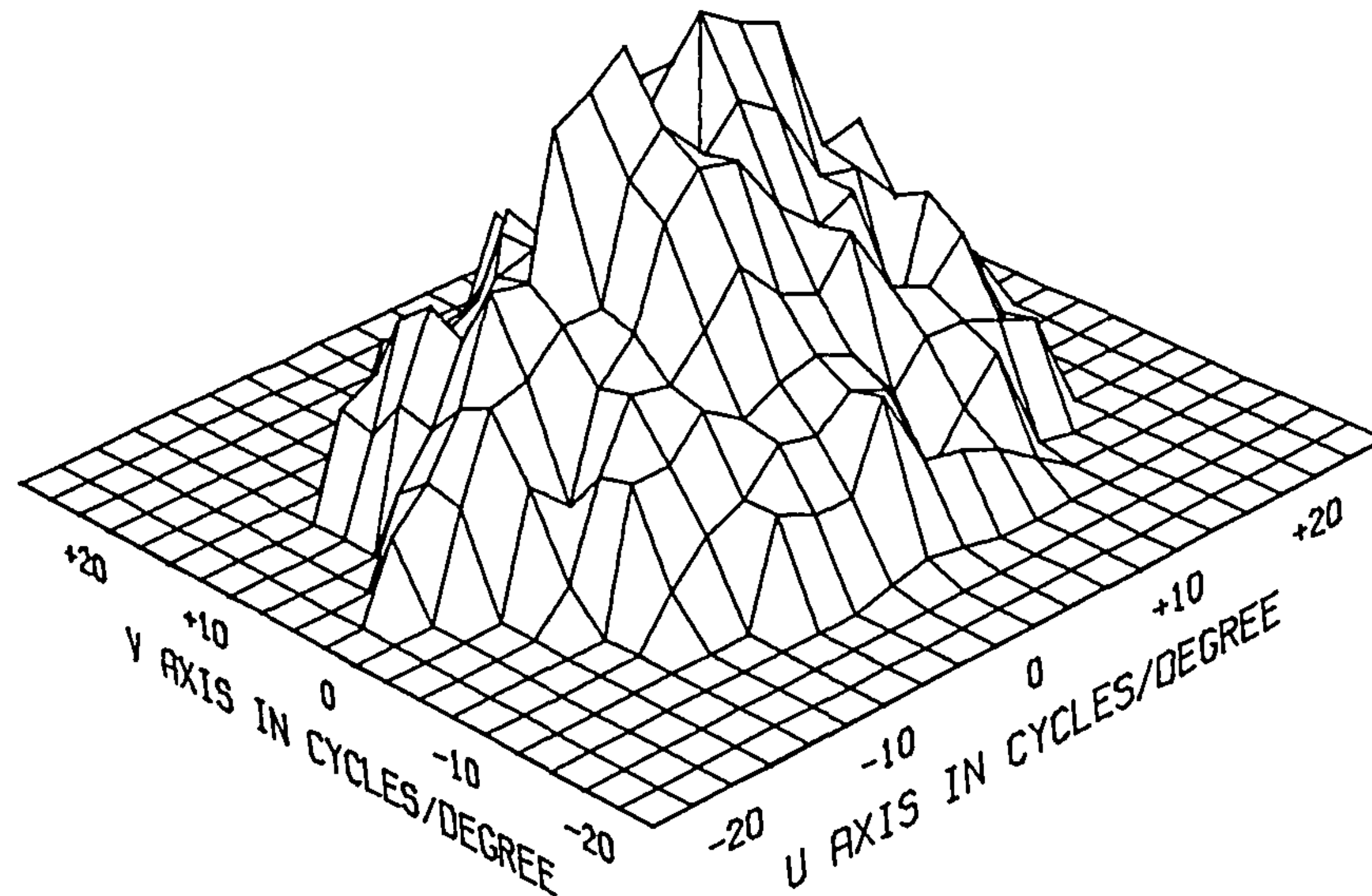


# CSFs of Various Animals





Harvey, L. O., Jr., & Doan, V. V. (1990). Visual masking at different polar angles in the two-dimensional Fourier plane. *Journal of the Optical Society of America A*, 7(1), 116127.



**Fig. 2.** Log contrast sensitivity as a function of horizontal ( $u$ ) and vertical ( $v$ ) spatial-frequency coordinates in cycles per degree of visual angle, with sinusoidal test gratings for observer VVD. The height of the surface represents contrast sensitivity: the reciprocal of the grating contrast required to achieve 75.5% correct on a 3AFC detection task.

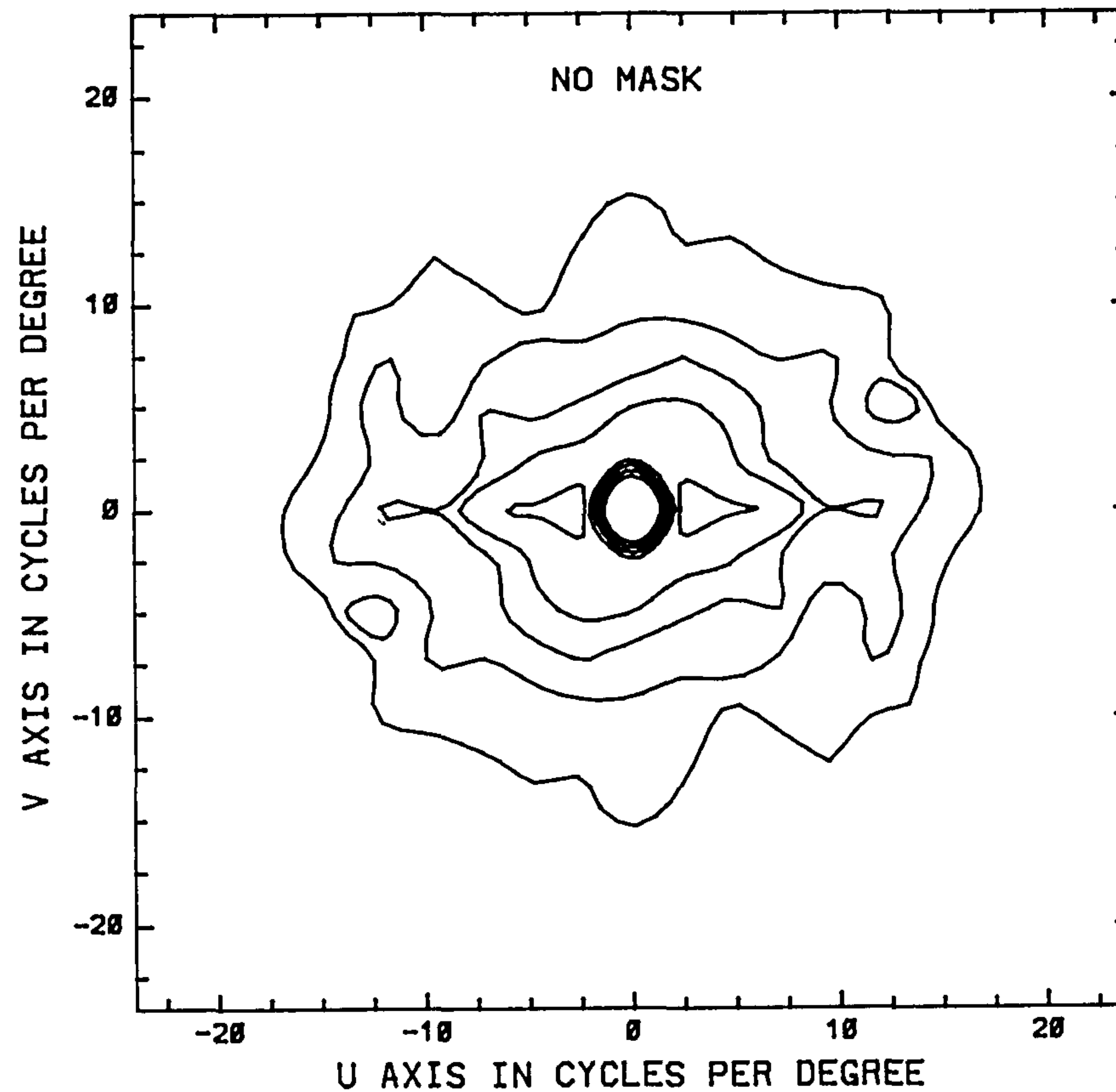


Fig. 3. Isosensitivity contours of VVD's unmasked 2-D contrast sensitivity function plotted in the  $(u, v)$  spatial-frequency plane. The outer contour represents a sensitivity of 20, and each contour is an increment of 0.2 log unit in sensitivity.

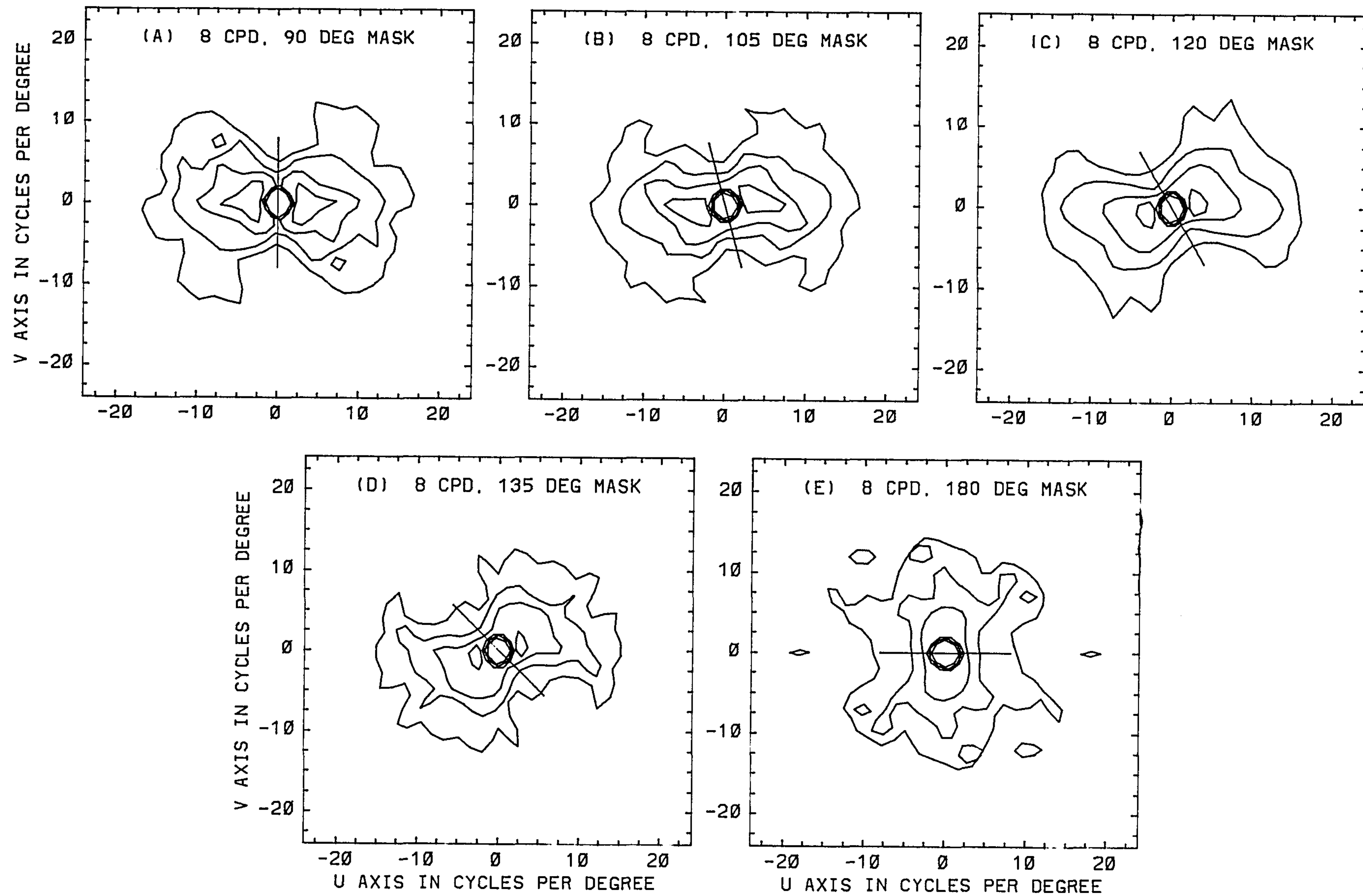


Fig. 4. Isosensitivity contours measured in the presence of an 8-cpd mask, at 0.31 contrast for observer VVD. The ends of the straight line mark the spatial-frequency locus of the mask. Note that the contours are distorted in the region of the mask compared with Fig. 3. Masks were at polar angles of (A) 90.0, (B) 105.0, (C) 120.0, (D) 135.0, and (E) 180.0 deg.

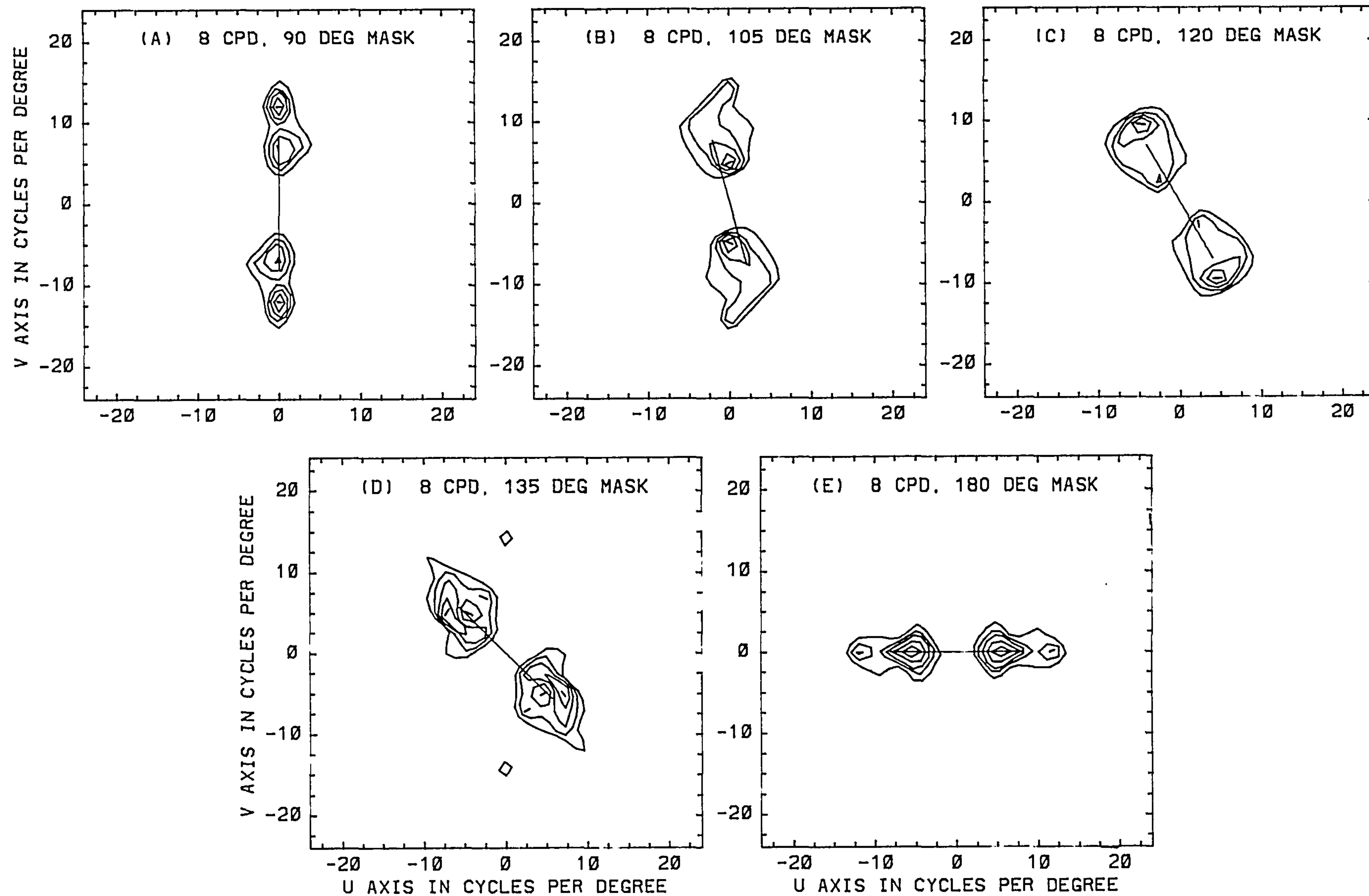
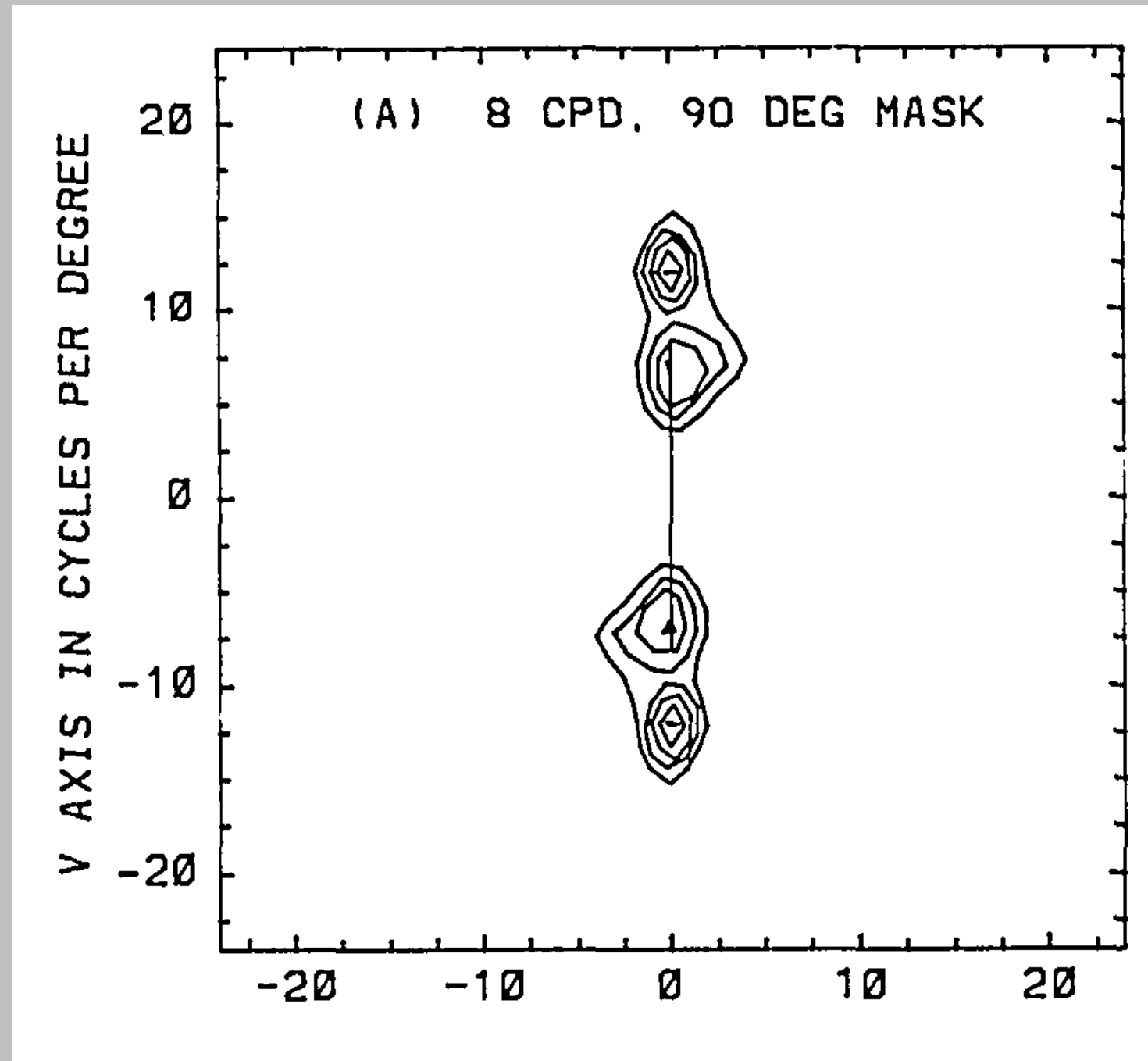


Fig. 5. Proportional threshold elevation contours in horizontal ( $u$ ) and vertical ( $v$ ) spatial-frequency space in the presence of an 8-cpd, 0.31-contrast masking grating. The outer contour represents the locus of points where the threshold elevation decreases to  $1/e$  of its maximum; the second contour is the  $1/2$  locus.

# Frequency Domain



# Space Domain

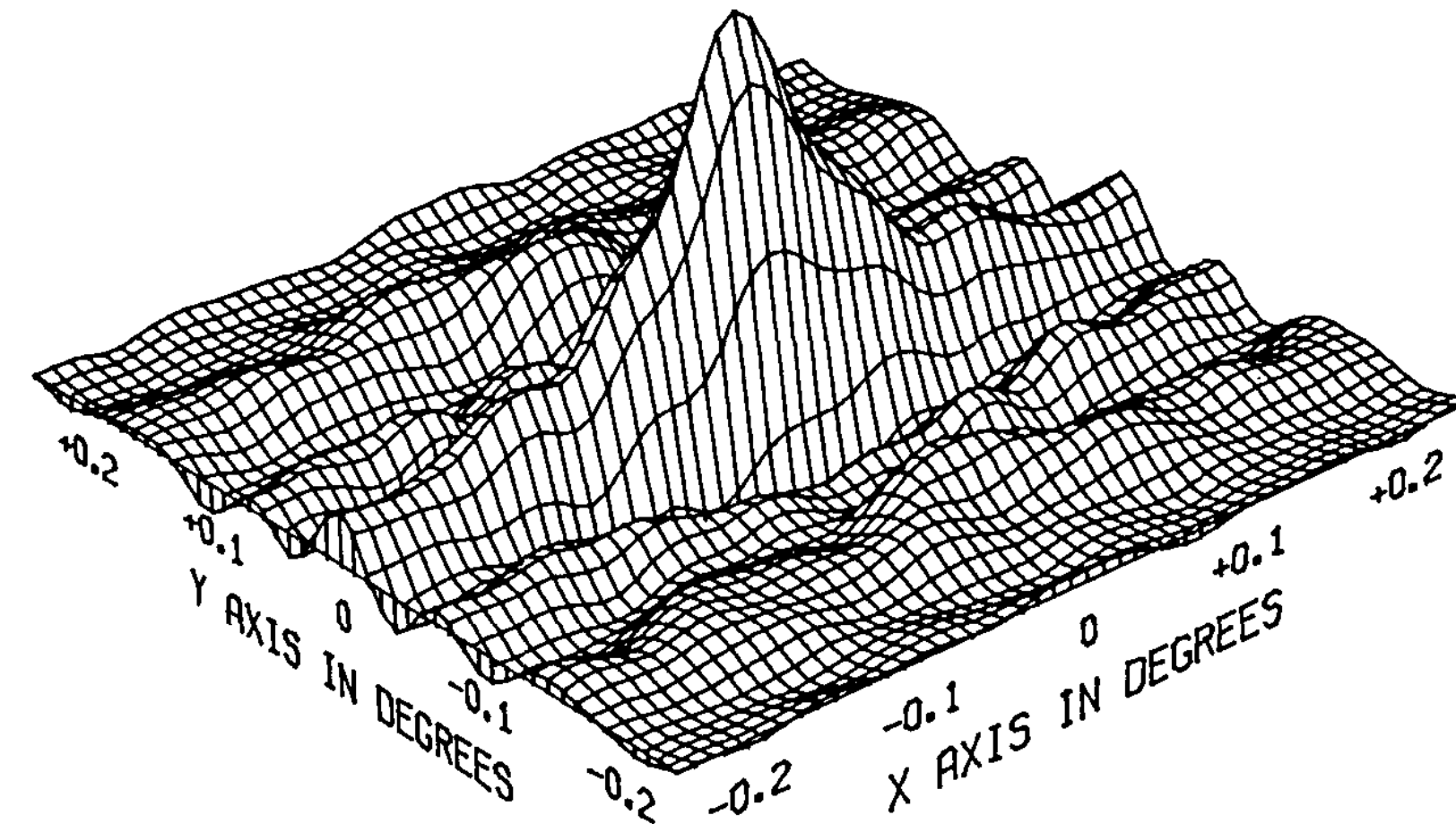


Fig. 10. Even kernel of the inverse Fourier transform of the proportion threshold elevation surface produced by the 8-cpd, 90-deg mask. The coordinate system is in degrees of visual angle, and the origin is in the center of the plane.



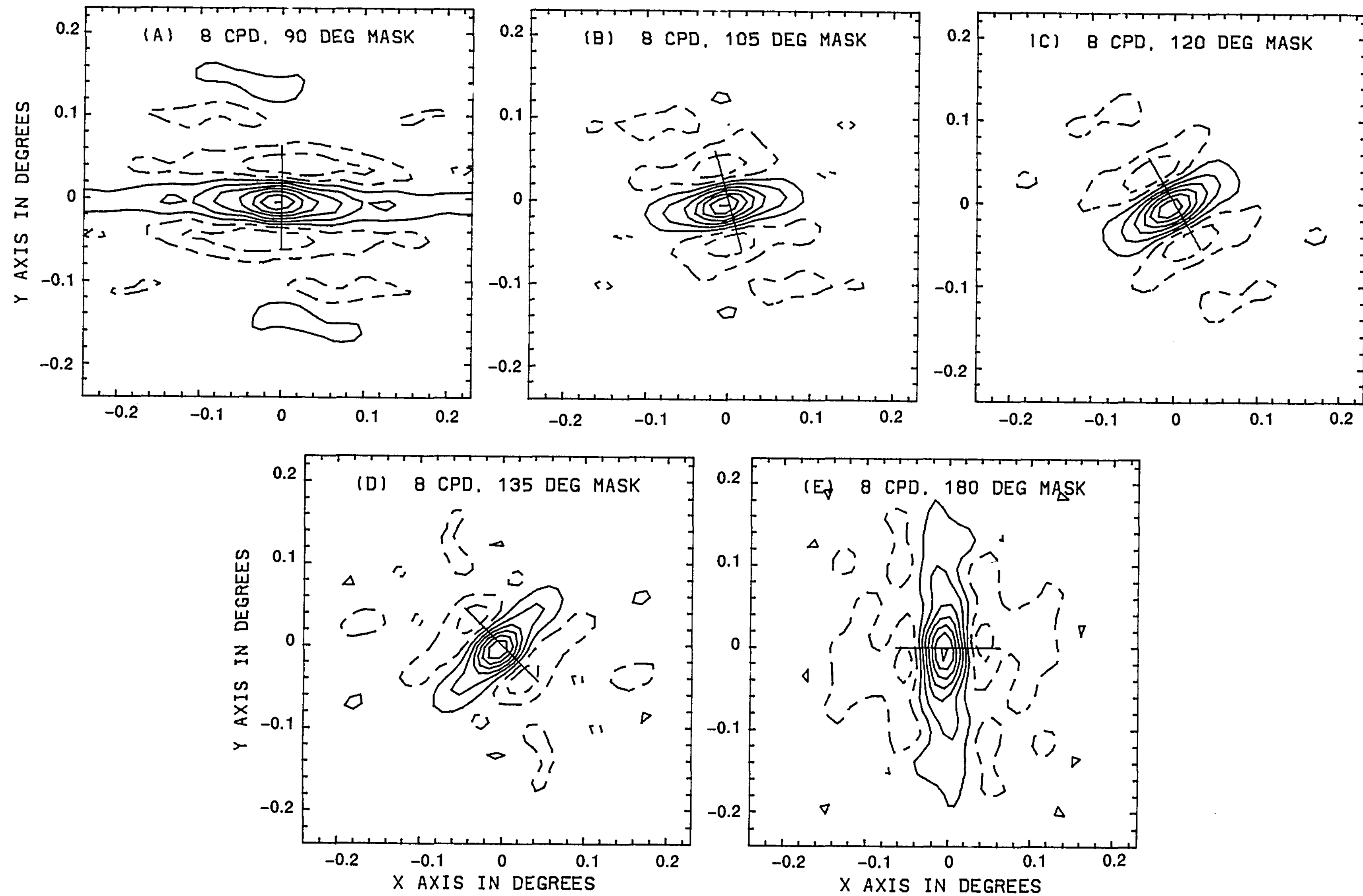


Fig. 11. Contour plots of the even kernel of the inverse Fourier transform of the proportional threshold elevation surfaces produced by an 8-cpd mask of 0.31 contrast. The solid contours show regions of excitation; the dashed contours show regions of inhibition. The short straight line represents the spatial period and orientation of the mask.

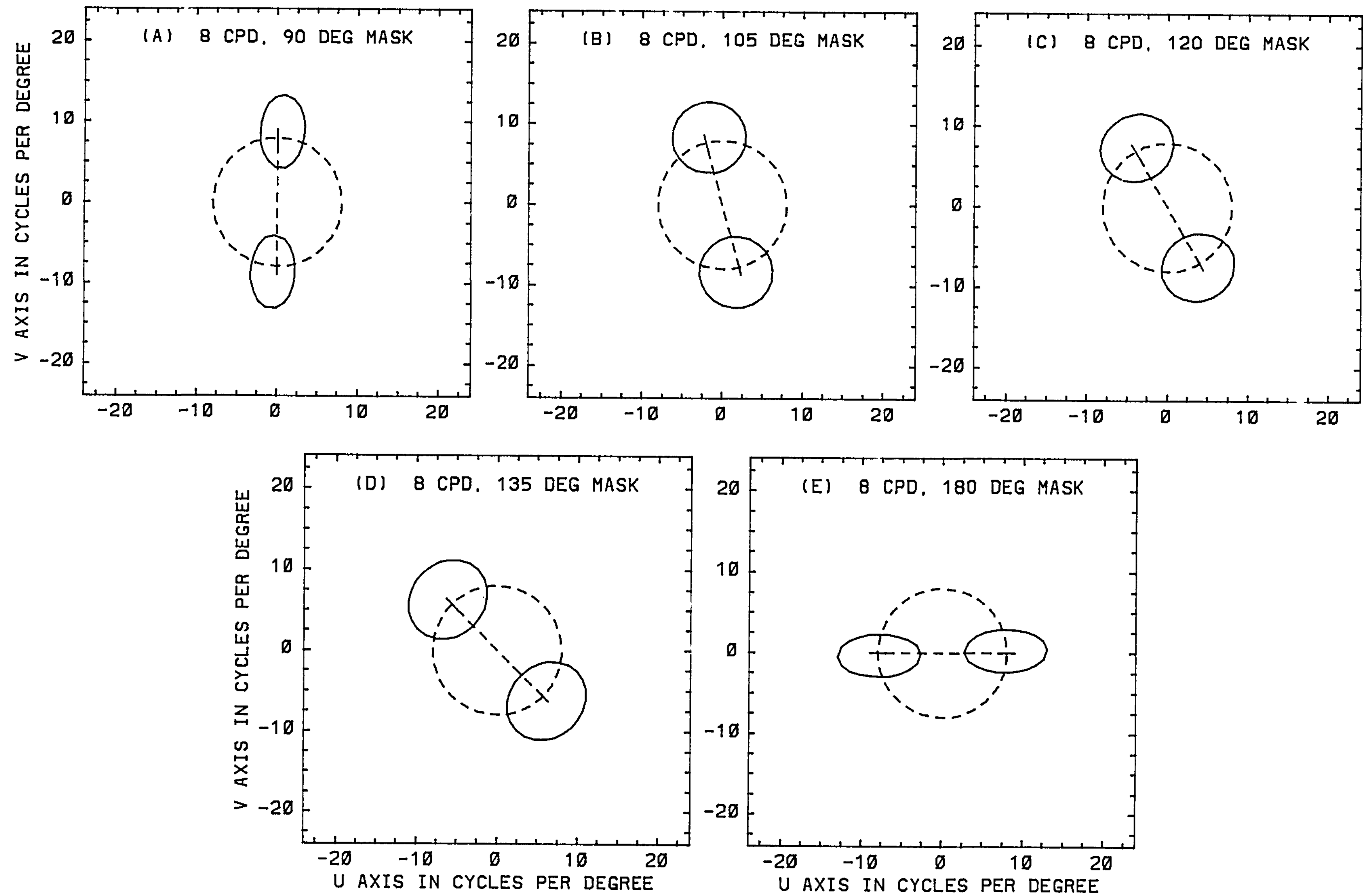
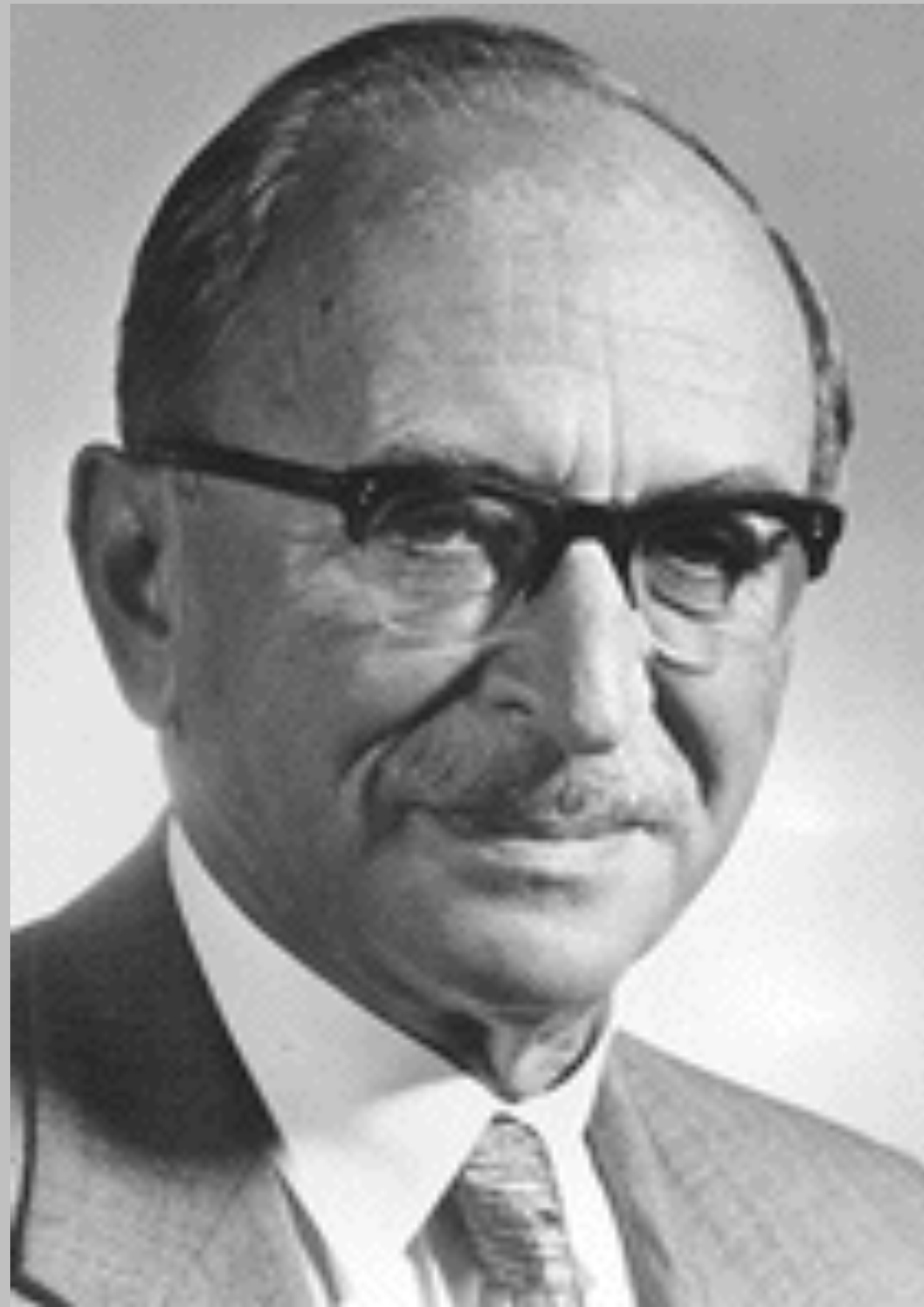


Fig. 12. Half-amplitude contours of the Gaussian envelope of the five Gabor functions fitted to each set of threshold elevation data. The dashed circle marks the 8-cpd locus. The orientation of each line marks the polar orientation of the mask.

# Dennis Gabor (1900-1979)



# Gabor Function

$$G(x, y) = c \exp[-\pi(x_\phi^2 a^2 + y_\phi^2 b^2)] \\ \times \exp\{-2\pi i[u_0(x - x_0) + v_0(y - y_0)]\}, \quad (3a)$$

where

$$x_\phi = [(x - x_0)\cos(\phi)] + [(y - y_0)\sin(\phi)], \\ y_\phi = -[(x - x_0)\sin(\phi)] + [(y - y_0)\cos(\phi)],$$

and where  $x$  and  $y$  are the coordinates of spatial position in degrees of visual angle. The form of the Gabor function in the frequency domain is

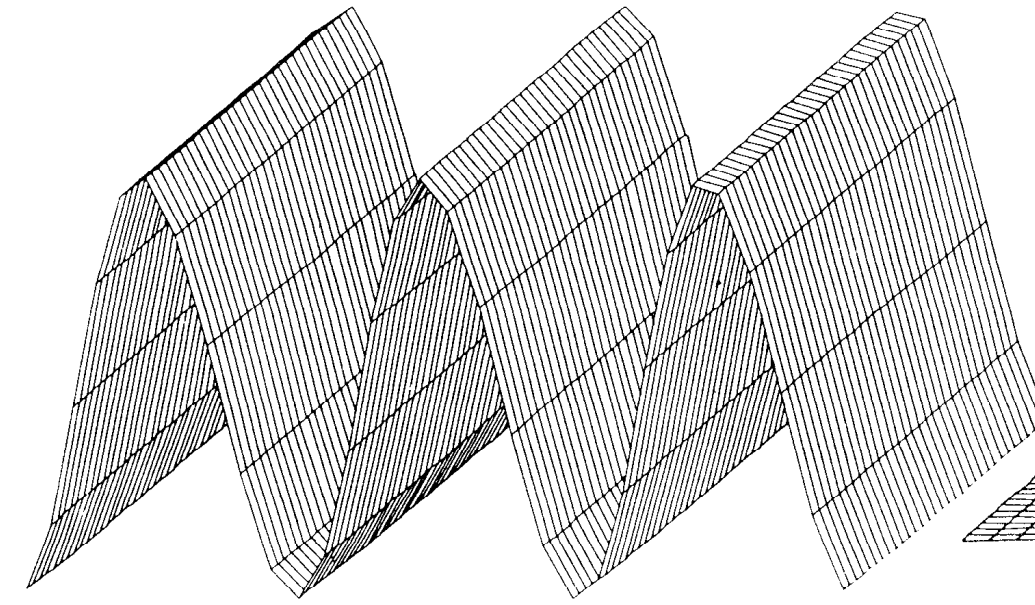
$$G(u, v) = c \exp\{-\pi[u_\phi^2/a^2 + v_\phi^2/b^2]\} \\ \times \exp\{-2\pi i[x_0(u - u_0) + y_0(v - v_0)]\}, \quad (3b)$$

where

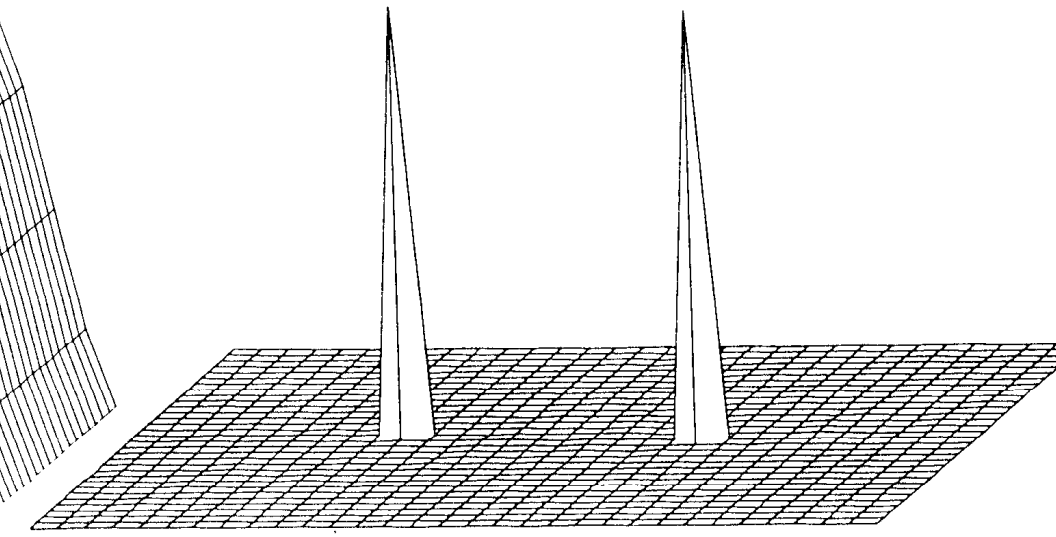
$$u_\phi = [(u - u_0)\cos(\phi)] + [(v - v_0)\sin(\phi)], \\ v_\phi = -[(u - u_0)\sin(\phi)] + [(v - v_0)\cos(\phi)],$$

**Space Domain**

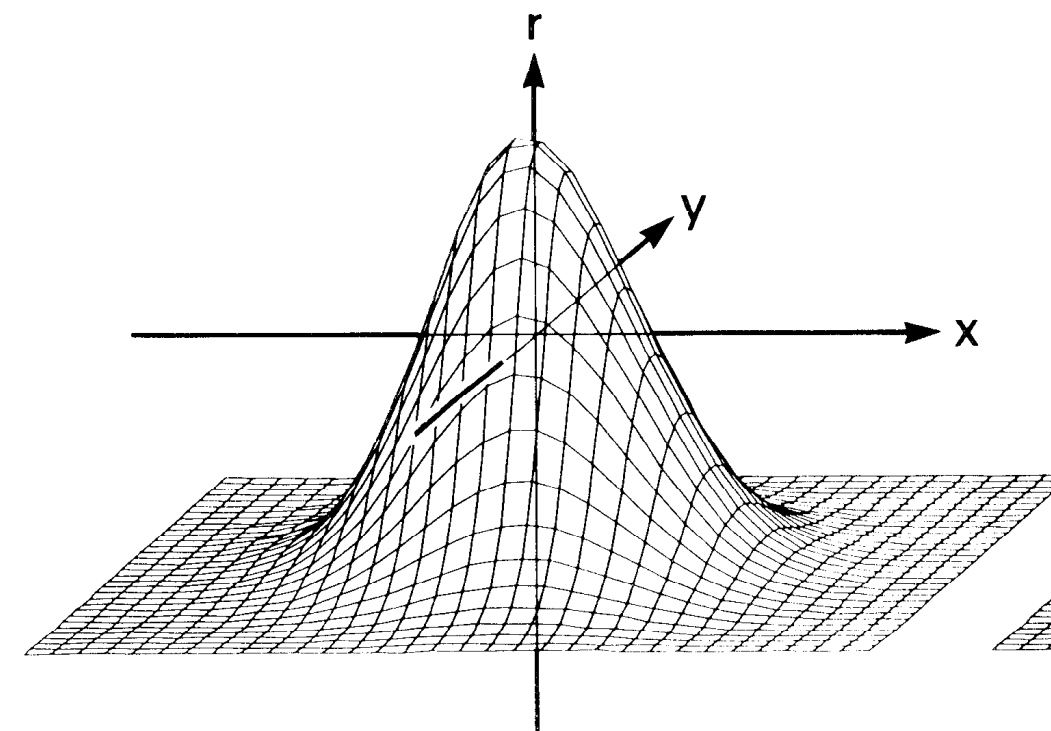
**Frequency Domain**



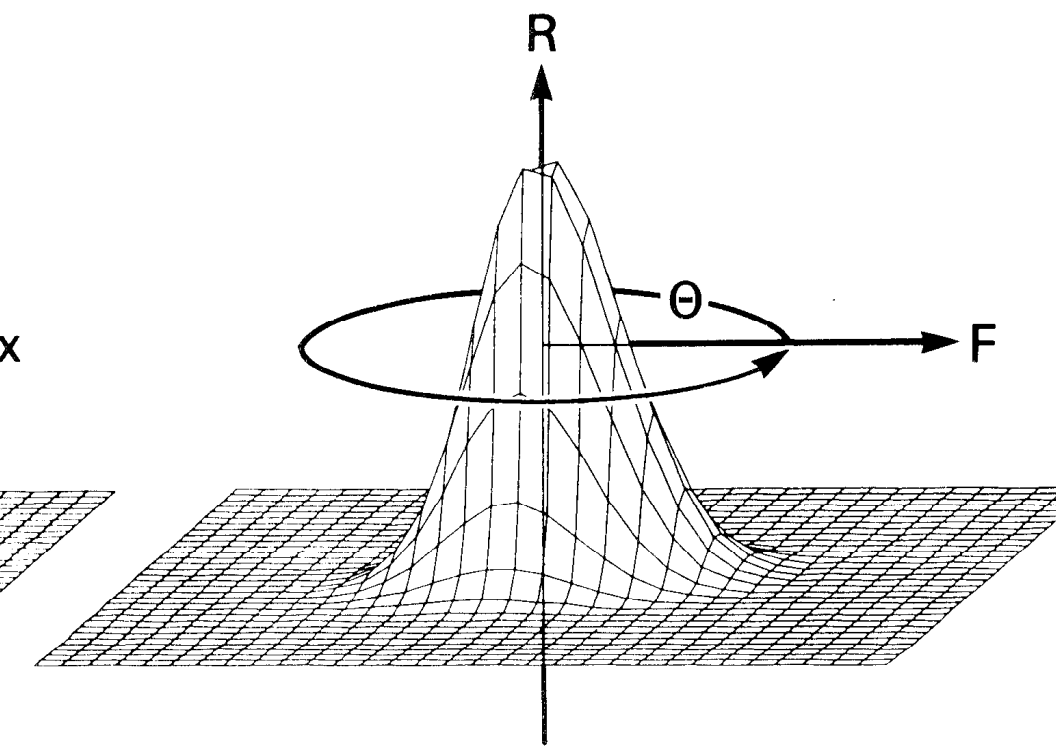
**A** Plane wave



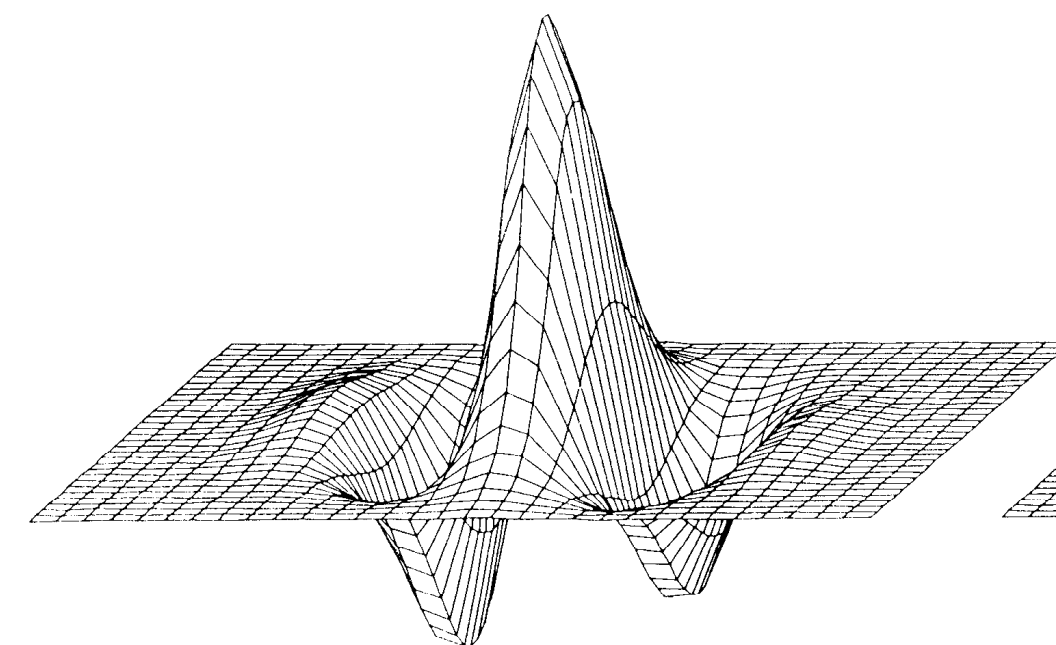
**D** Impulses



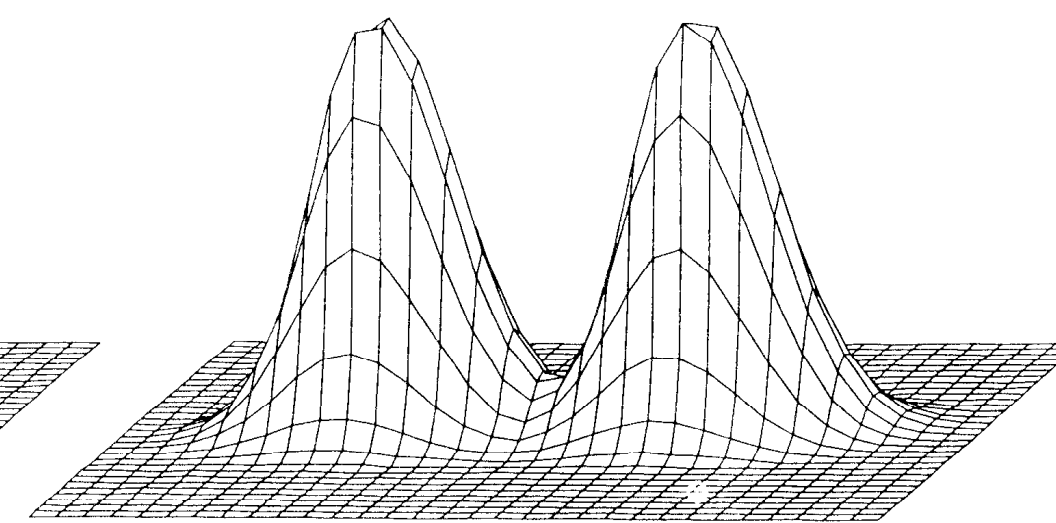
**B** Elliptic Gaussian



**E** Elliptic Gaussian

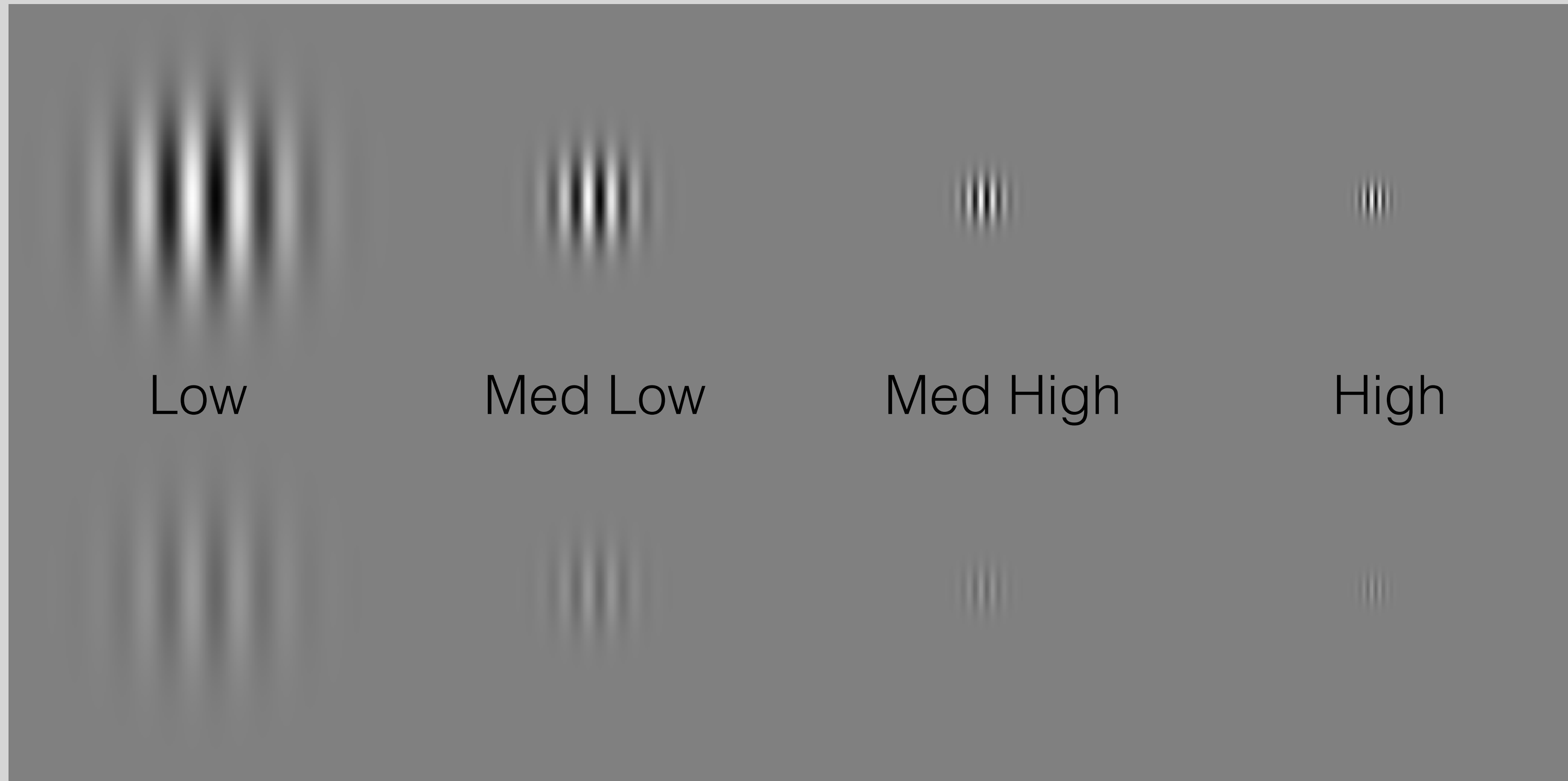


**C** 2D Gabor filter  
spatial response profile



**F** 2D Gabor filter  
spectral response profile

# Spatial Frequencies: Gabor Patches



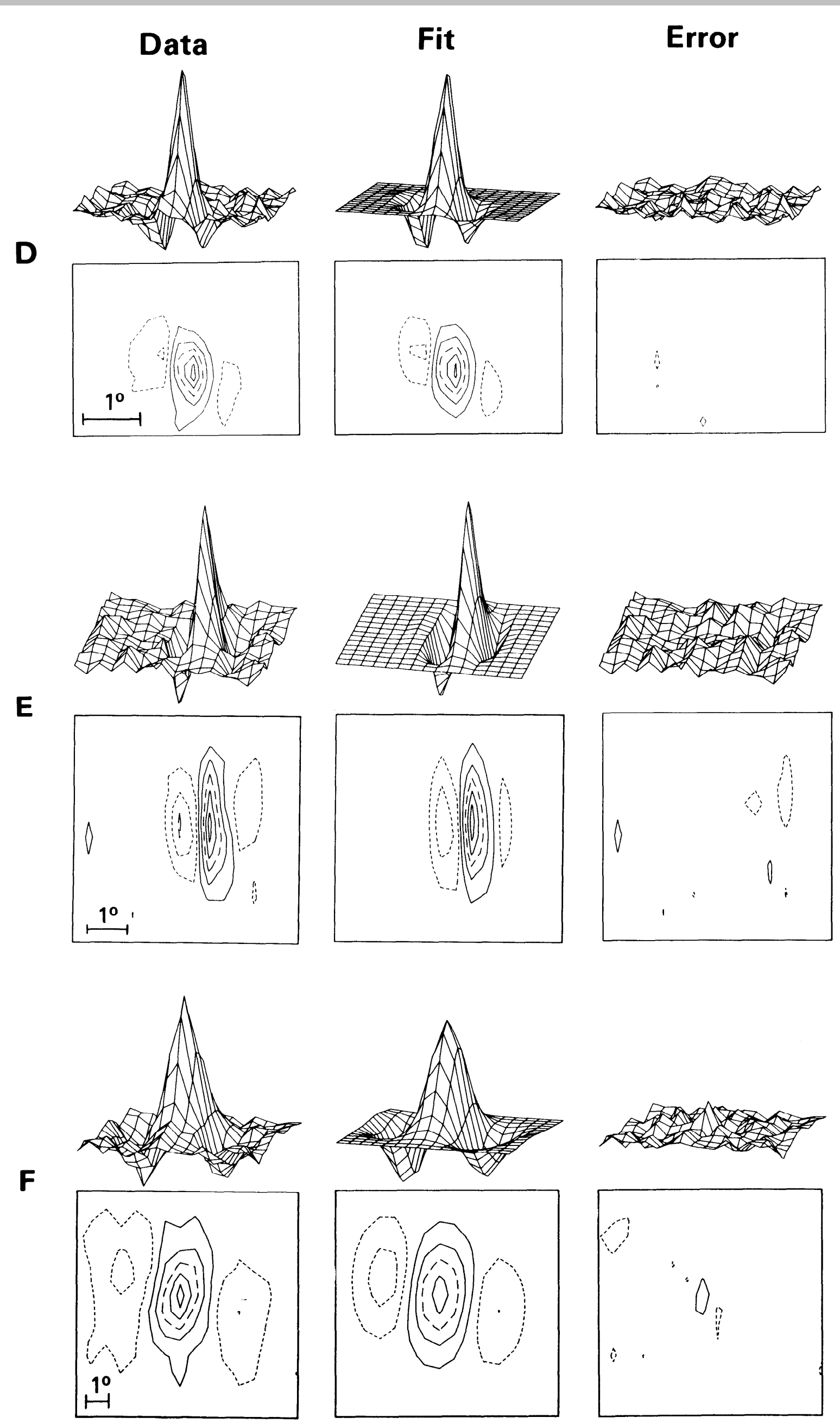
# Gabor Function

## Cat

Marcelja, S. (1980). Mathematical description of the responses of simple cortical cells. *Journal of the Optical Society of America*, 70(11), 1297–1300.

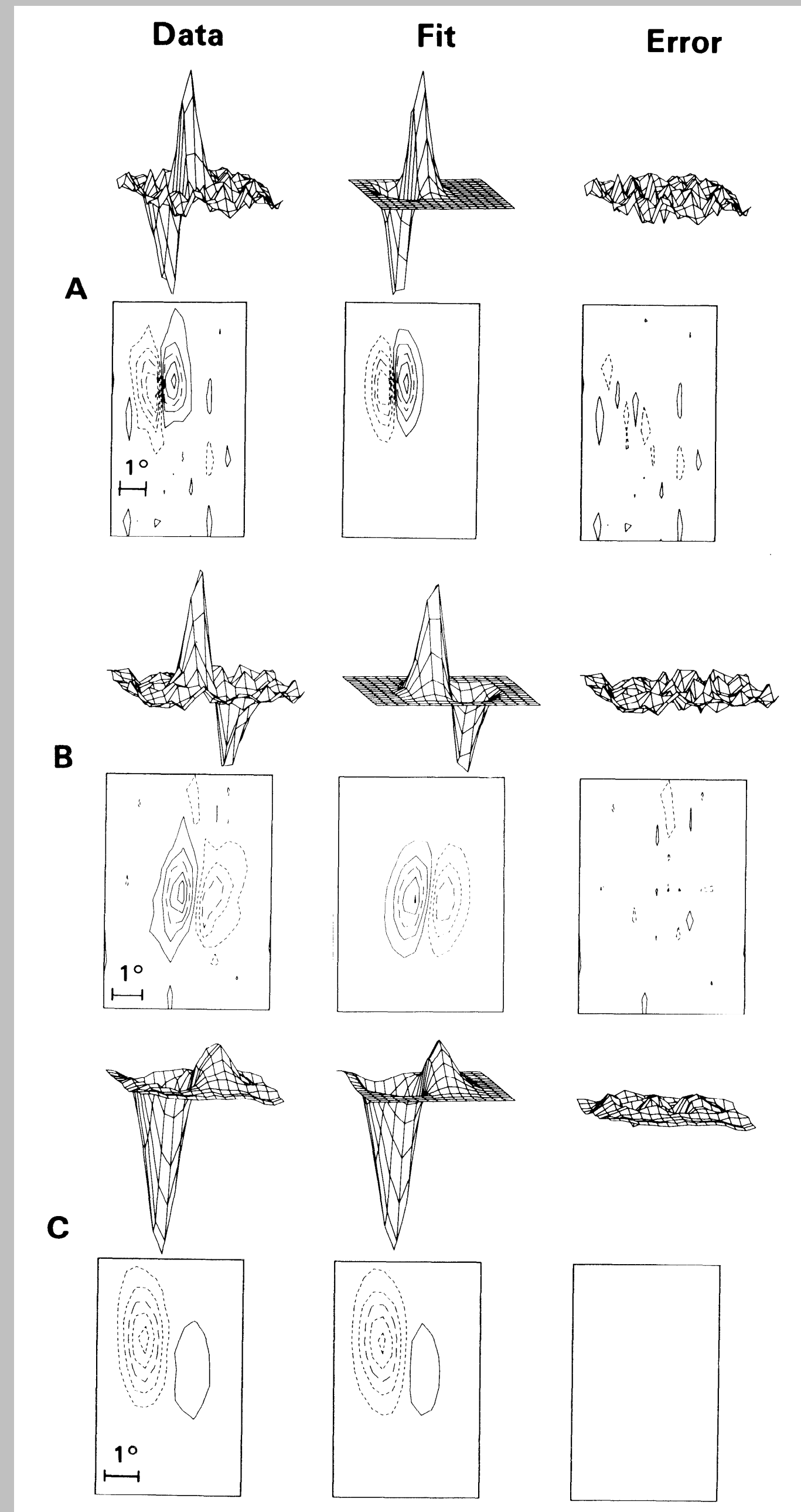
## Monkey

Daugman, J. G. (1980). Two-dimensional spectral analysis of cortical receptive field profiles. *Vision Research*, 20(10), 847–856.

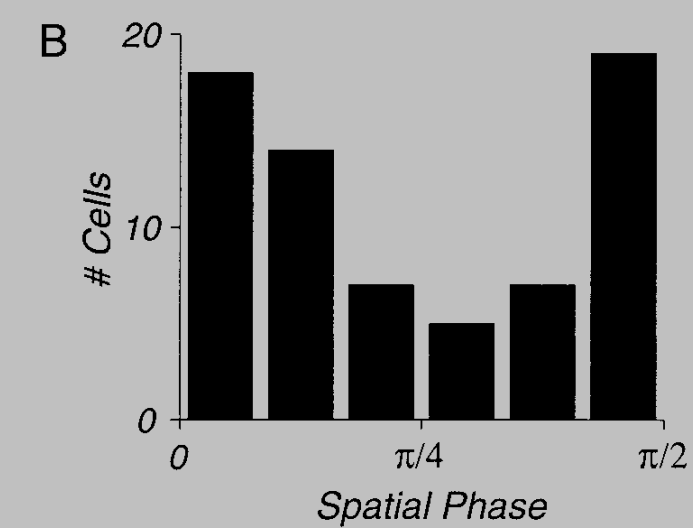
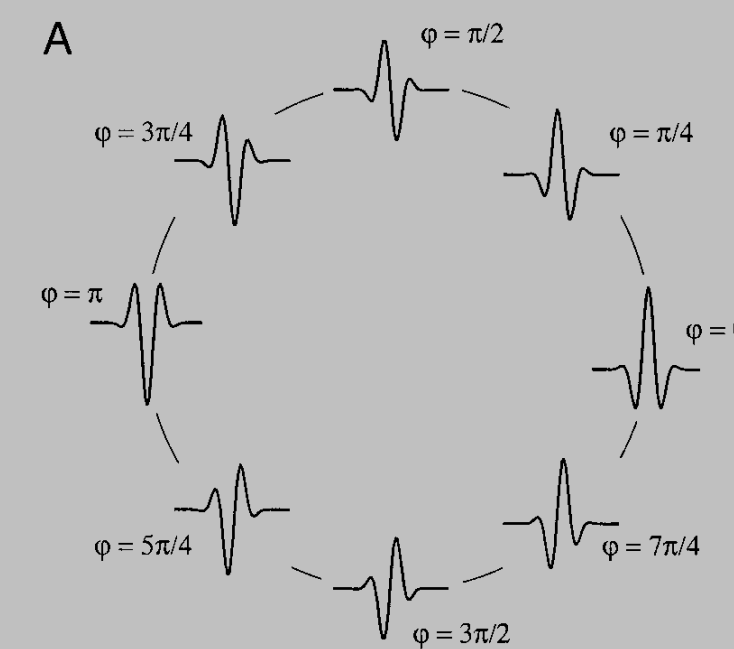
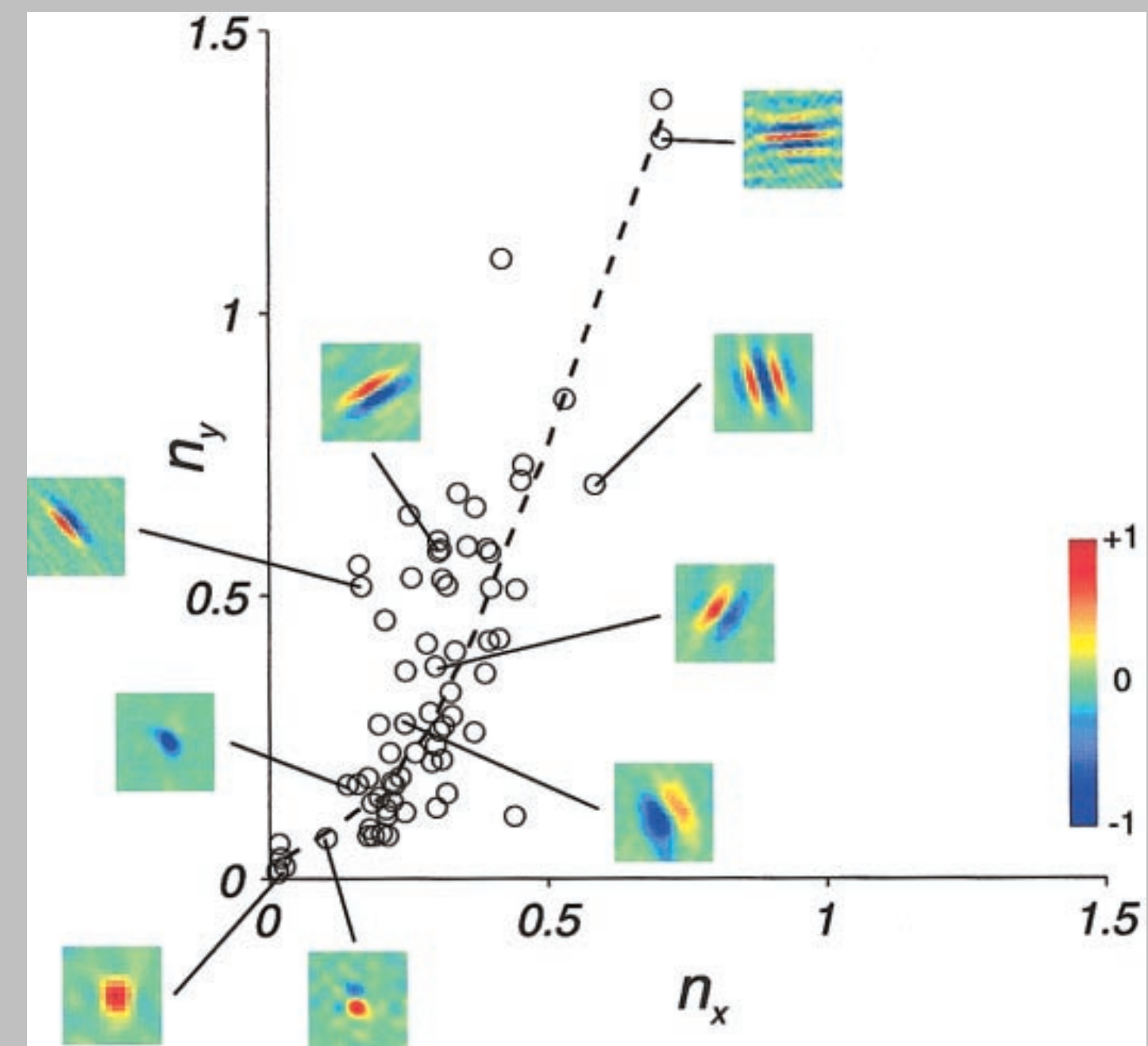
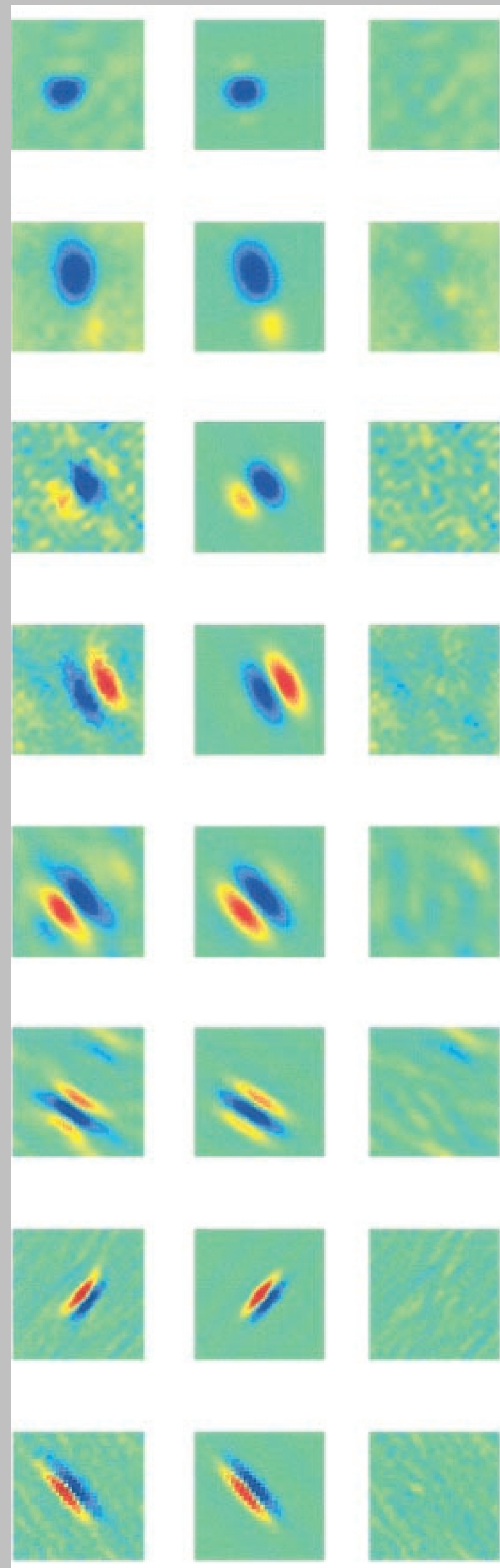


Jones, J. P., & Palmer, L. A. (1987). An evaluation of the two-dimensional Gabor filter model of simple receptive fields in cat striate cortex. *Journal of Neurophysiology*, 58(6), 1233-1258.





Jones, J. P., & Palmer, L. A. (1987). An evaluation of the two-dimensional Gabor filter model of simple receptive fields in cat striate cortex. *Journal of Neurophysiology*, 58(6), 1233-1258.



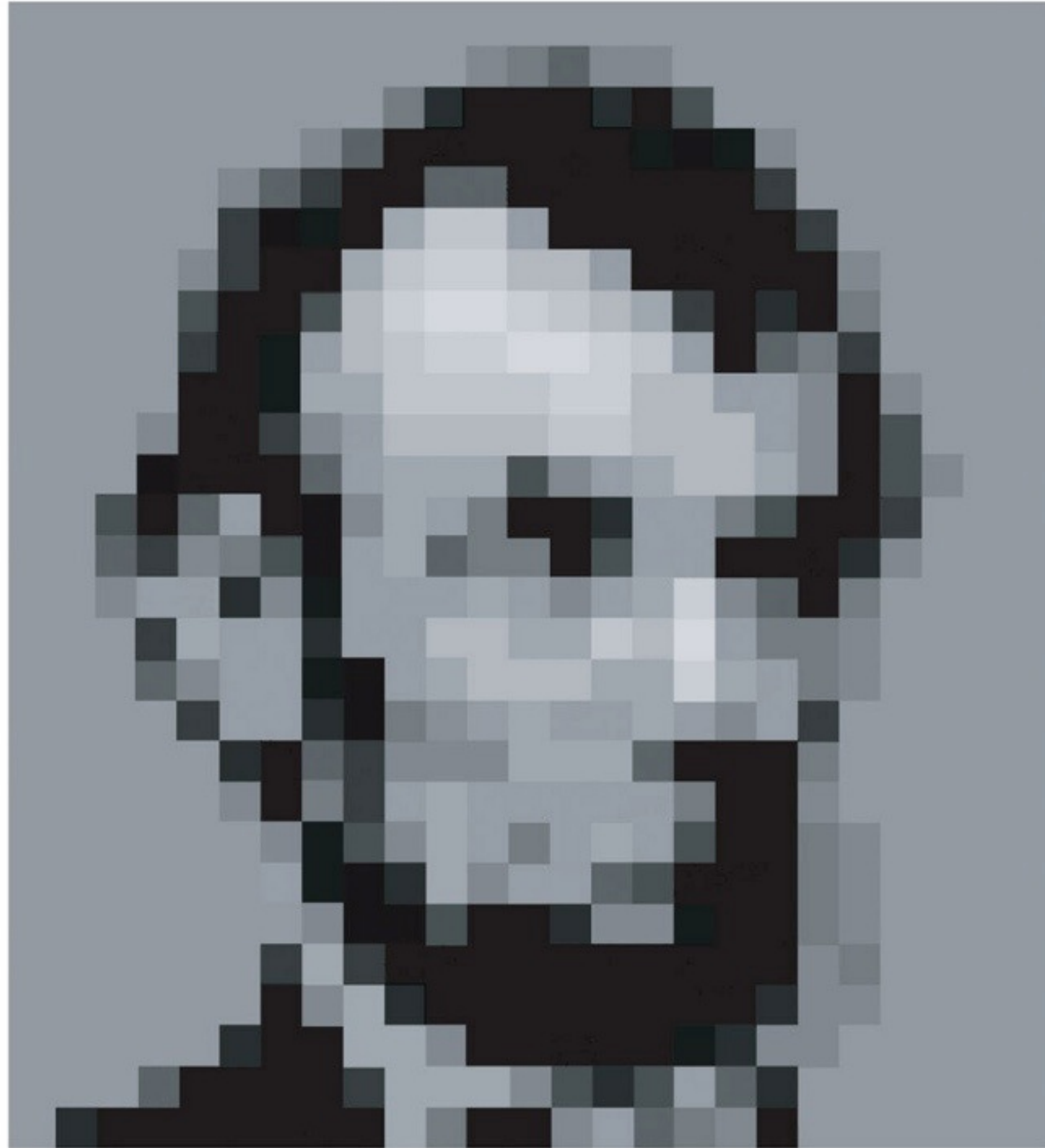
Ringach, D. L. (2002). Spatial Structure and Symmetry of Simple-Cell Receptive Fields in Macaque Primary Visual Cortex. *Journal of Neurophysiology*, 88(1), 455-463.

# Visual Information

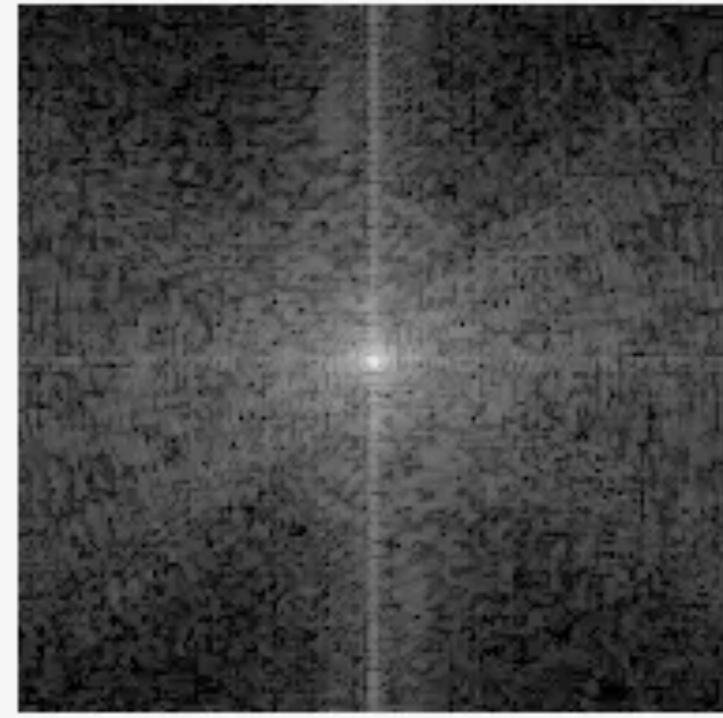
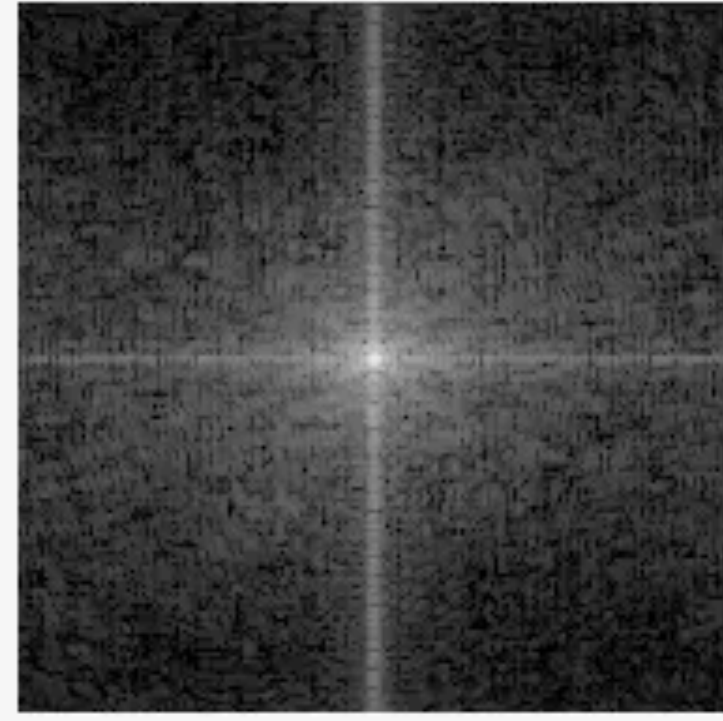
- Visual stimuli have spatial frequency content (Fourier Analysis).
- High spatial frequencies
  - Sharp borders and fine detail
- Low spatial frequencies
  - Gradual changes and large features

# Spatial Frequencies

- Small Receptive Fields detect high spatial frequencies
- Large receptive fields detect low spatial frequencies
- The eye and the brain are extremely adept at performing some tasks using only very low spatial frequencies.



*SENSATION AND PERCEPTION*, Figure 3.30 © 2006 Sinauer Associates, Inc.



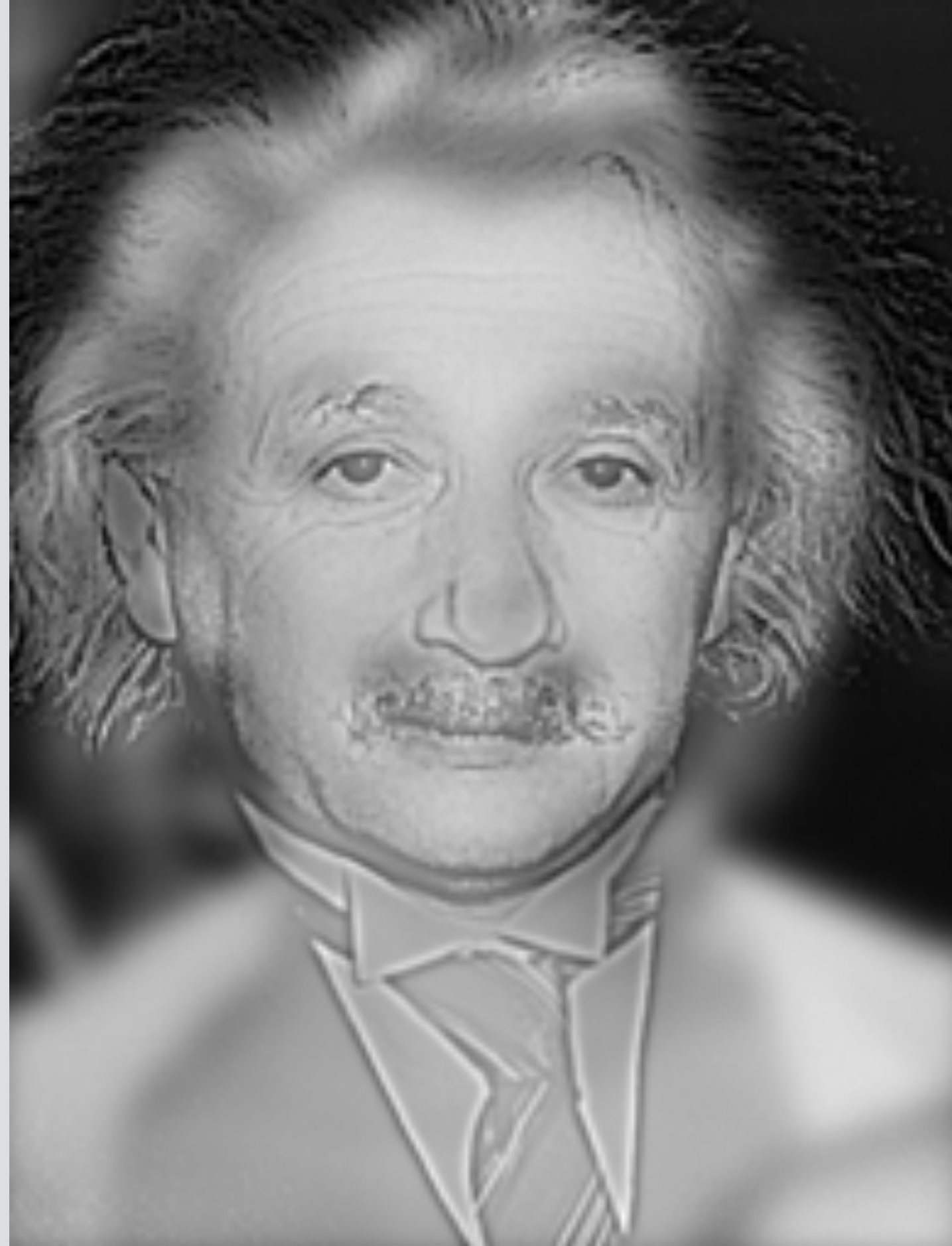
# Spatial Frequency Bands

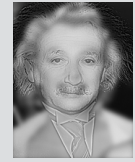


# Spatial Frequency Bands











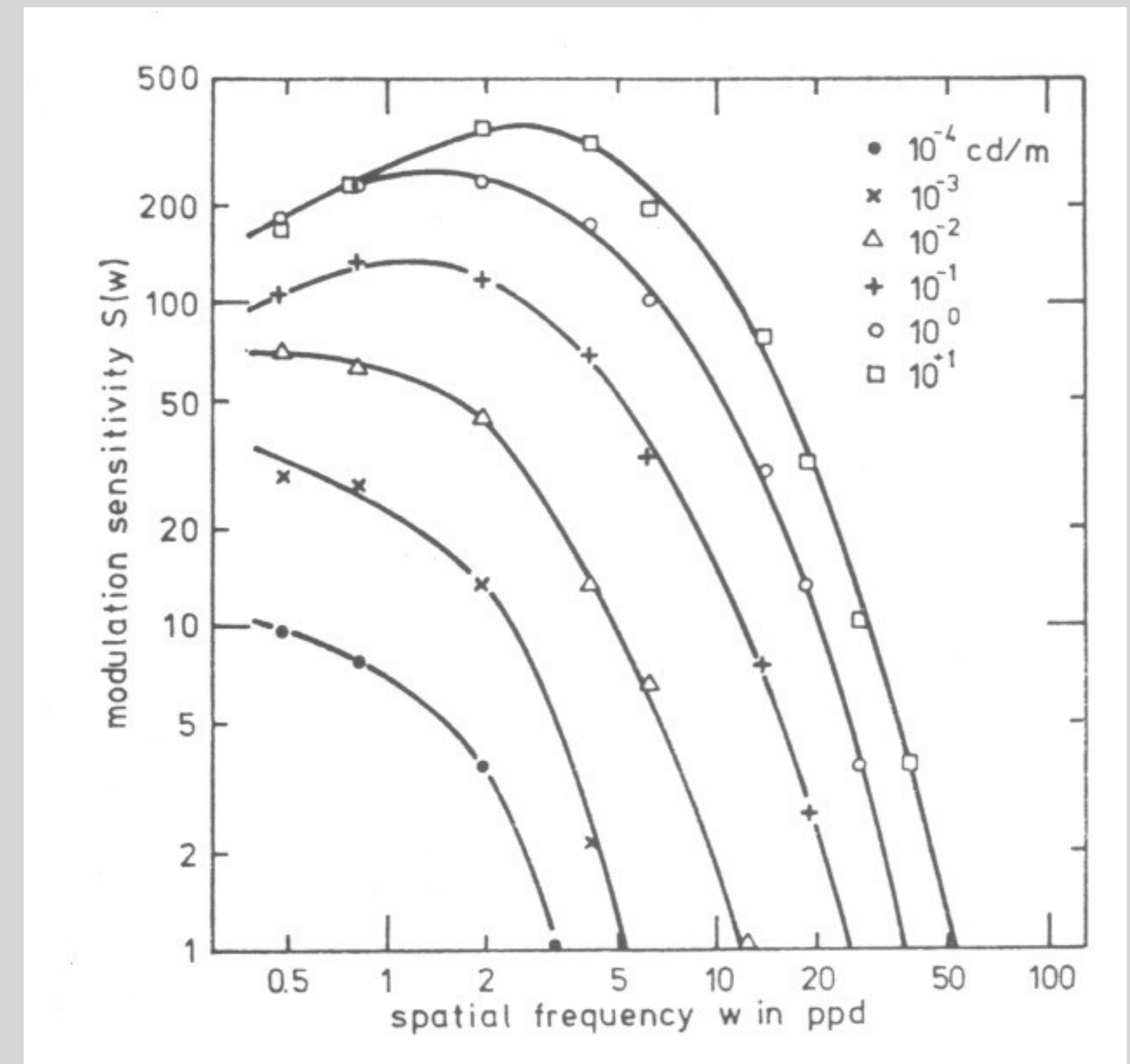
Schyns, P. G., & Oliva, A. (1999). Dr. Angry and Mr. Smile: When categorization flexibly modifies the perception of faces in rapid visual presentations. *Cognition*, 69(3), 243-265. Retrieved from <http://elsevier.com>



Schyns, P. G., & Oliva, A. (1999). Dr. Angry and mr. Smile: When categorization flexibly modifies the perception of faces in rapid visual presentations. *Cognition*, 69(3), 243-265. Retrieved from <http://elsevier.com>

# Effect of Adaptation Level on Contrast Sensitivity

- Two main effects of lowering adaptation level
  - Lower sensitivity
  - Loss of high spatial frequencies



# A Typical Scene



# Pedestrian Crosswalk



# Spatial Frequency Filtering with Contrast Scaling

- Here is what happens when you filter the spatial frequencies and adjust the contrast of the image to be proportional to the loss of absolute contrast sensitivity of the human visual system at the lower levels of light adaptation.



# Frequency Filtering with Contrast Scaling



300 td



30 td



3 td



0.3 td

# Frequency Filtering with Contrast Scaling



300 td



30 td



3 td



0.3 td

# Conclusions

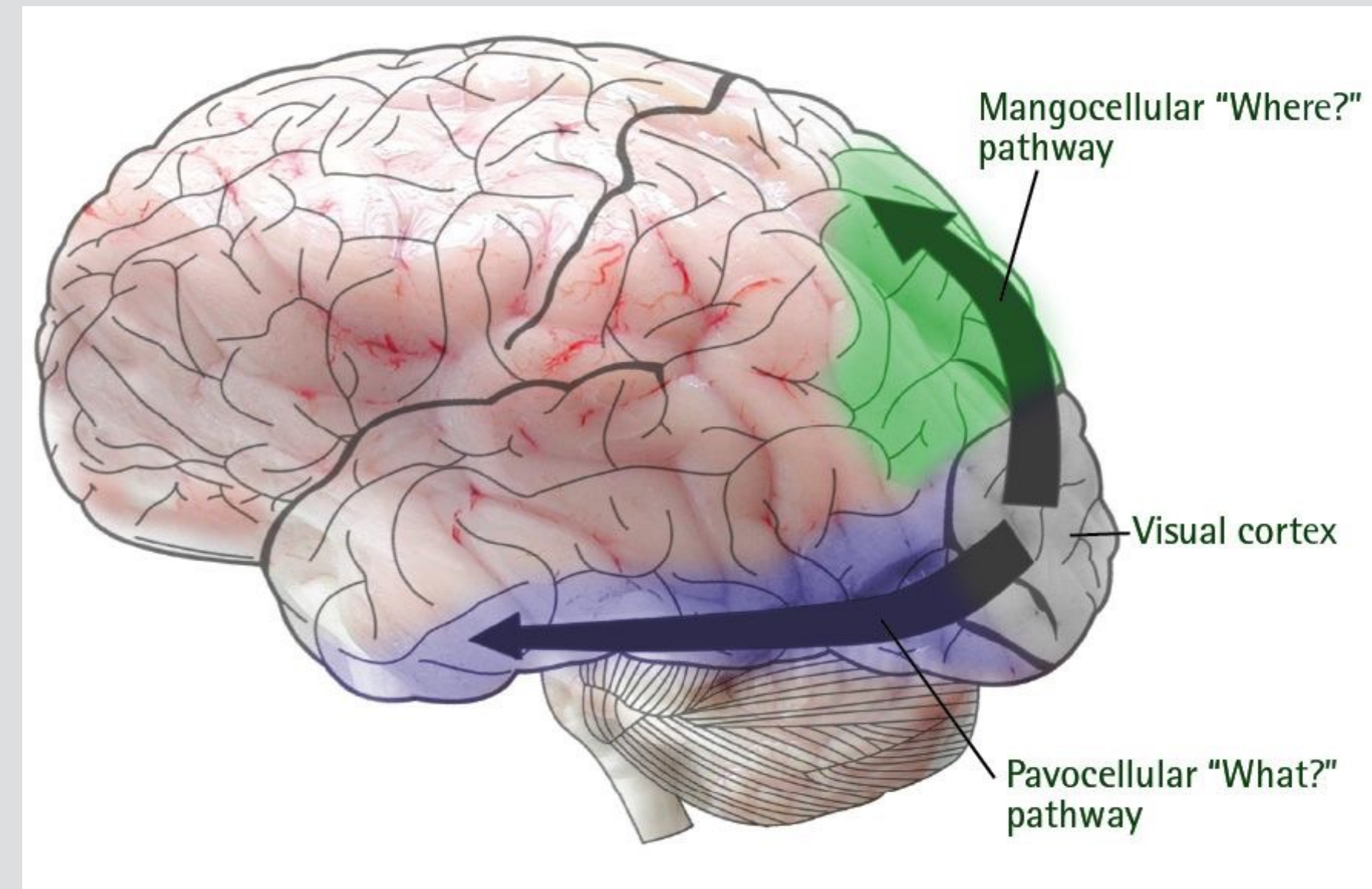
- The retinal image can be described by its spatial frequency content
- The visual system can be described by its sensitivity to various spatial frequencies
- We can approximate vision at low levels by filtering out frequencies that we can't see at low levels
- The quality of our vision changes at low levels of light

Break

# Face Recognition

# Analysis & Dynamic Interaction

- Sensory input is broken into separate streams of information
  - Lines & edges
  - angles & orientation,
  - size & scale
  - color
  - movement
- Over 50% of cortex has visual responses
- Reality is constructed from these component parts using goals, expectations, biases, rewards.



# Lines and Contours

## Angles and Orientations

# “Pop Out”—Ann Treisman

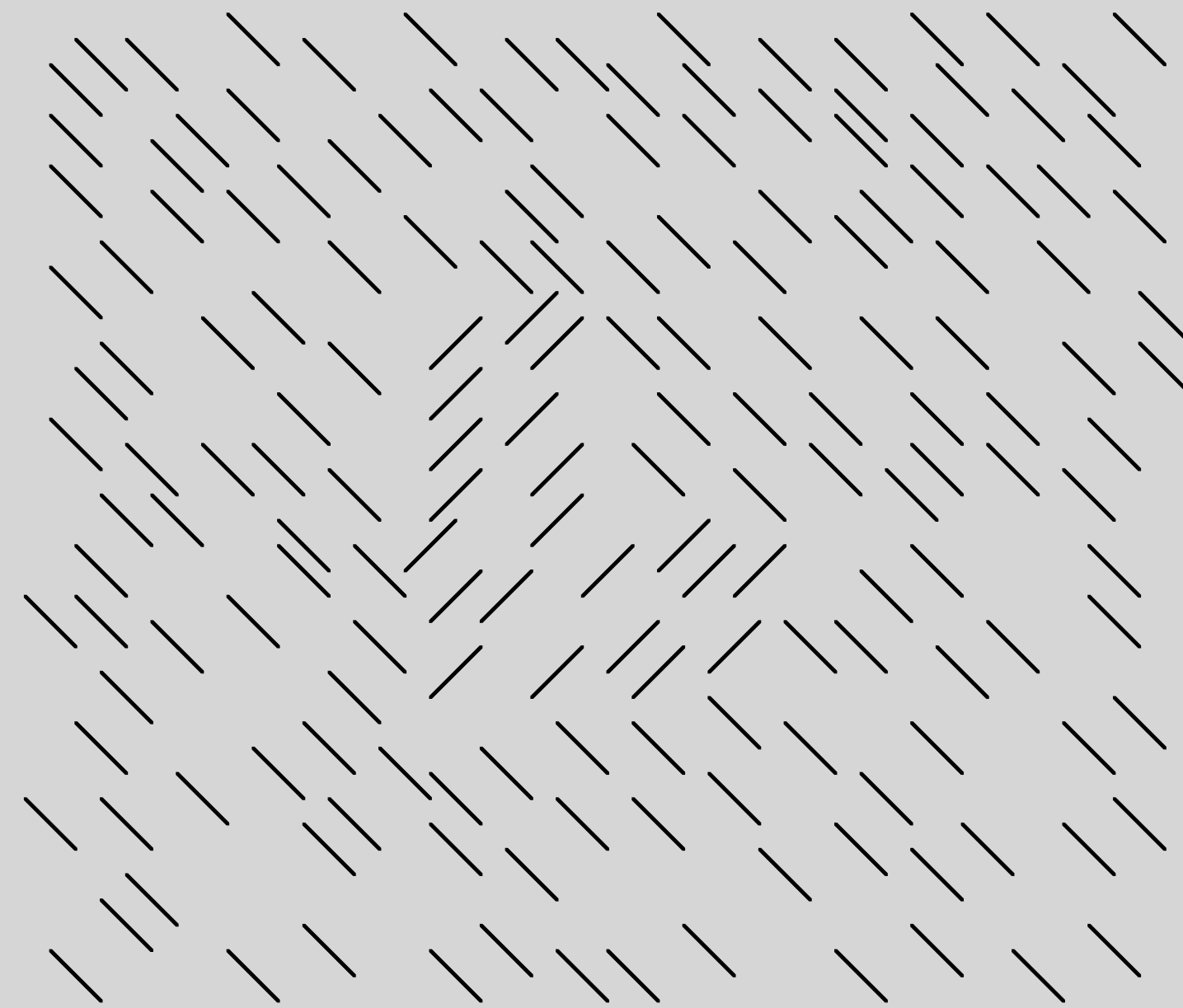
- Curvature
- Tilt
- Color
- Line Ends
- Movement

- Closed Areas
  - Contrast
  - Brightness



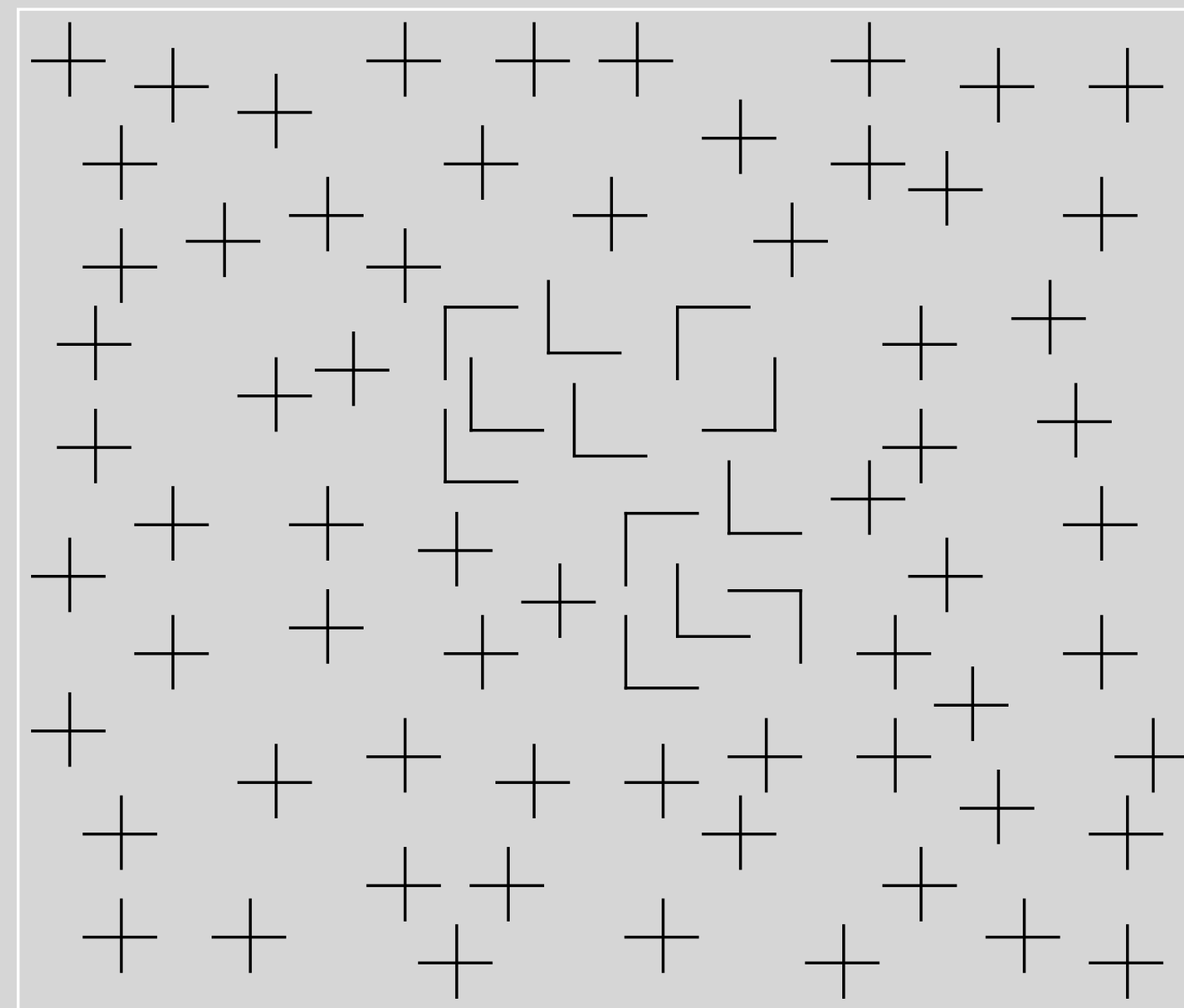
# Texture Segregation

Jacob Beck and Bela Julesz



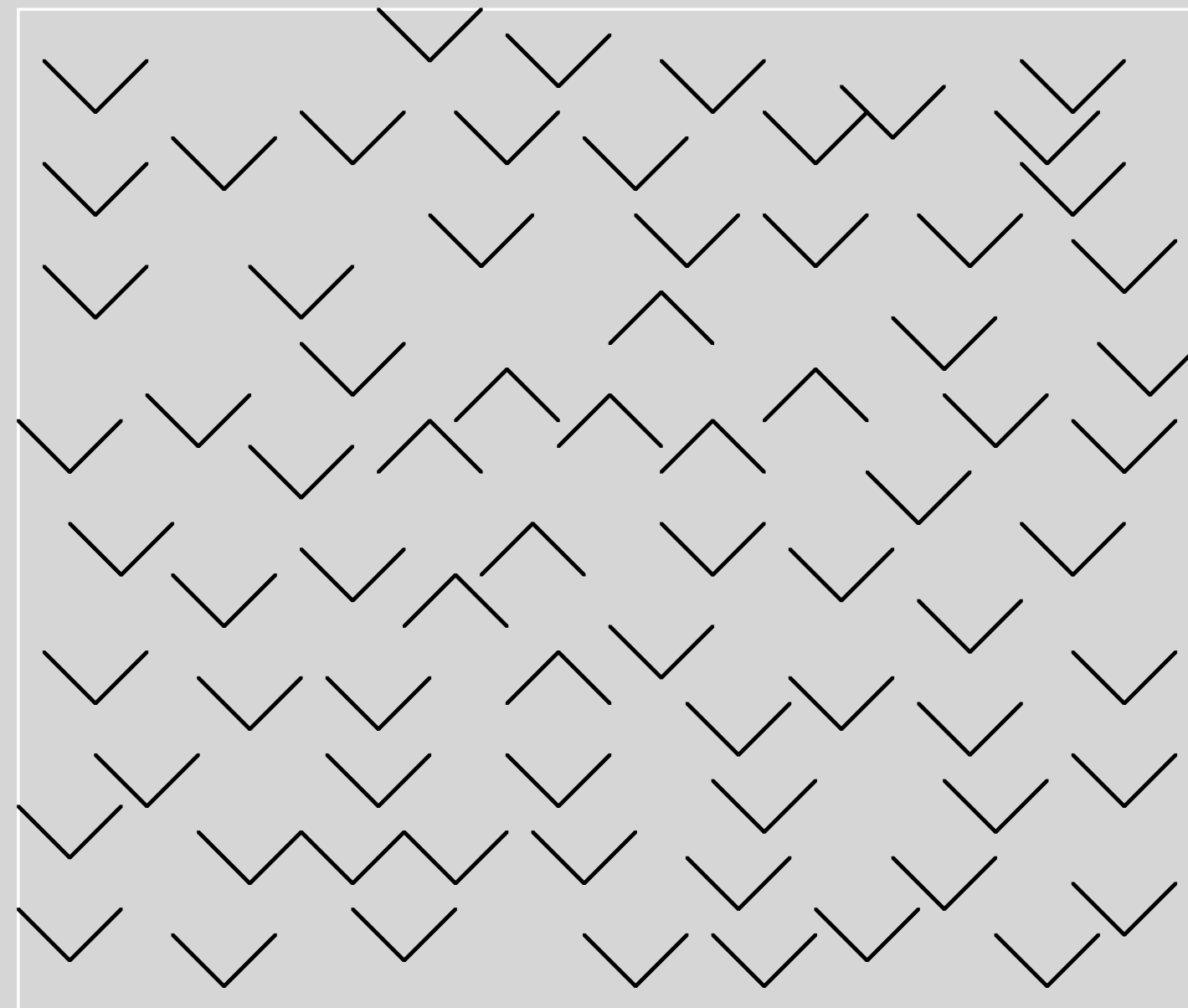
# Texture Segregation

Jacob Beck and Bela Julesz



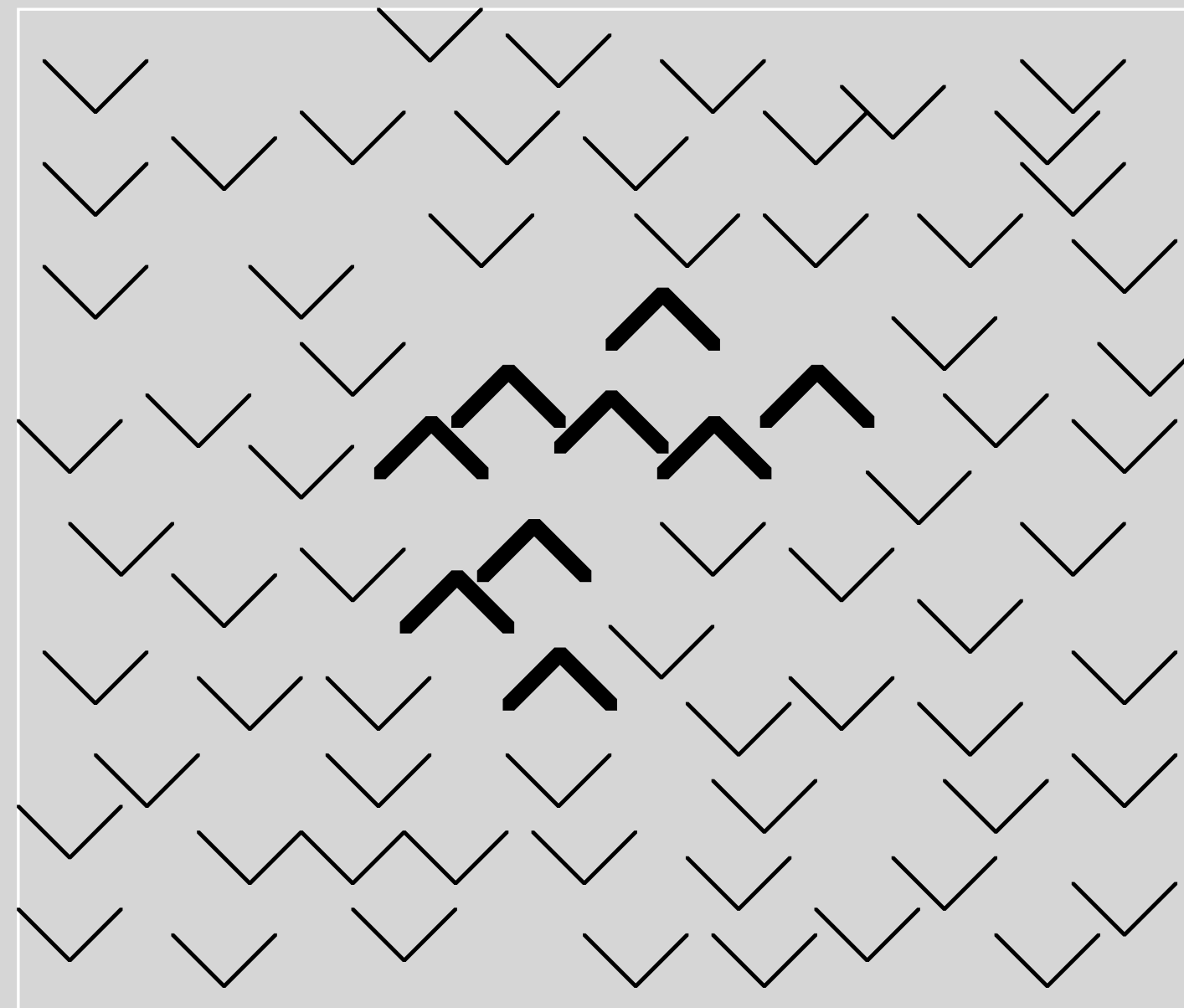
# Texture Segregation

Jacob Beck and Bela Julesz

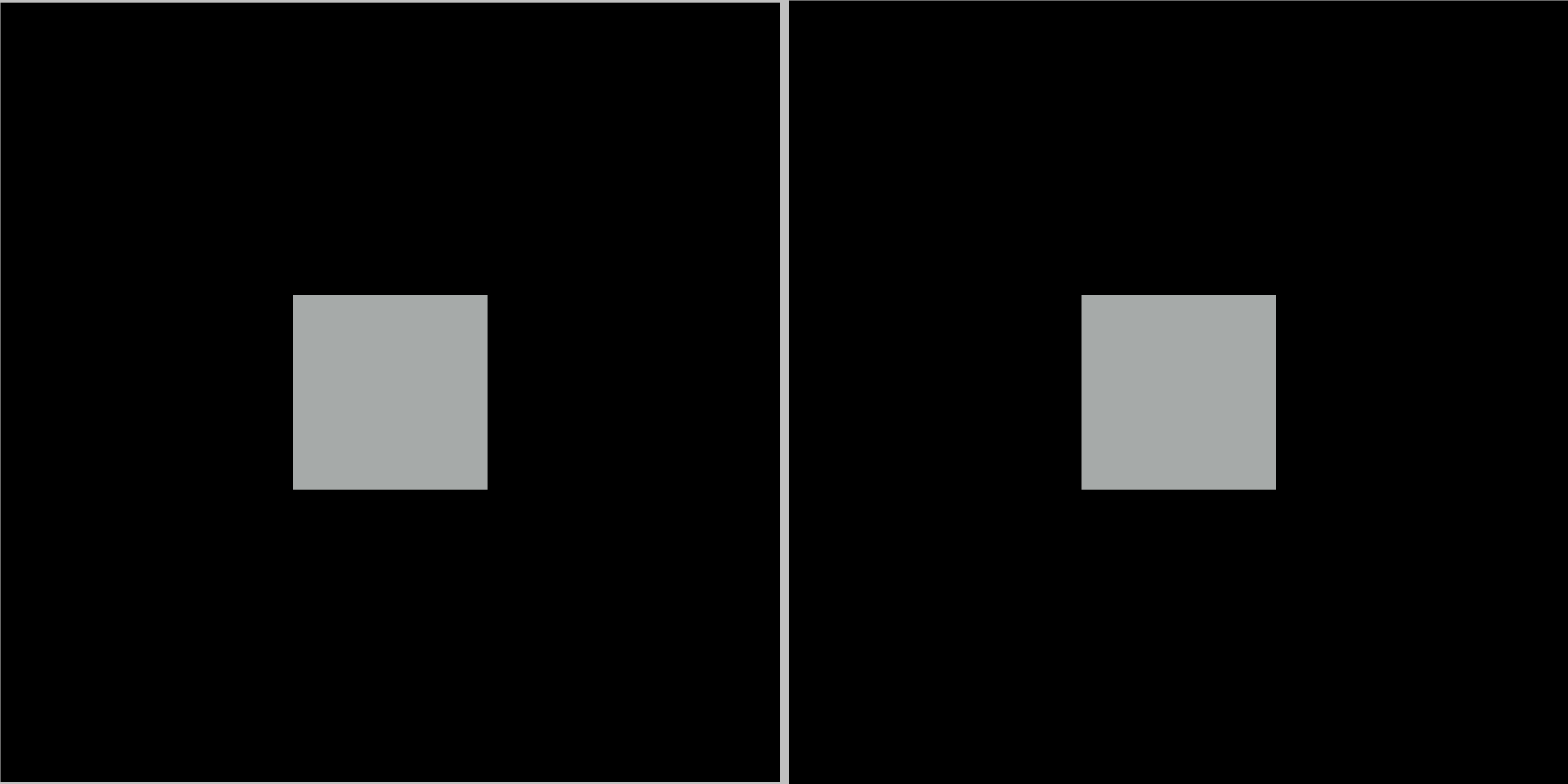


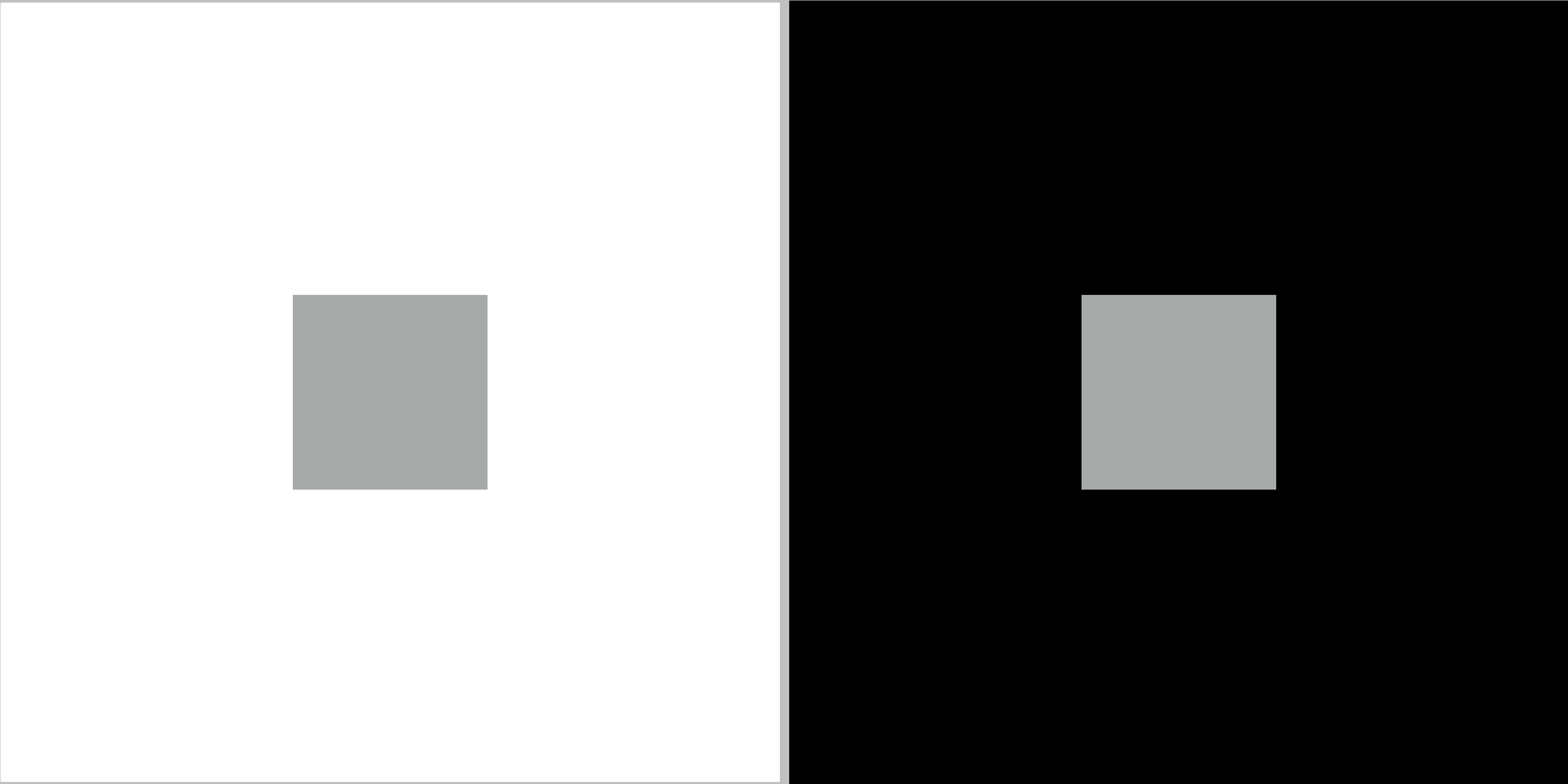
# Texture Segregation

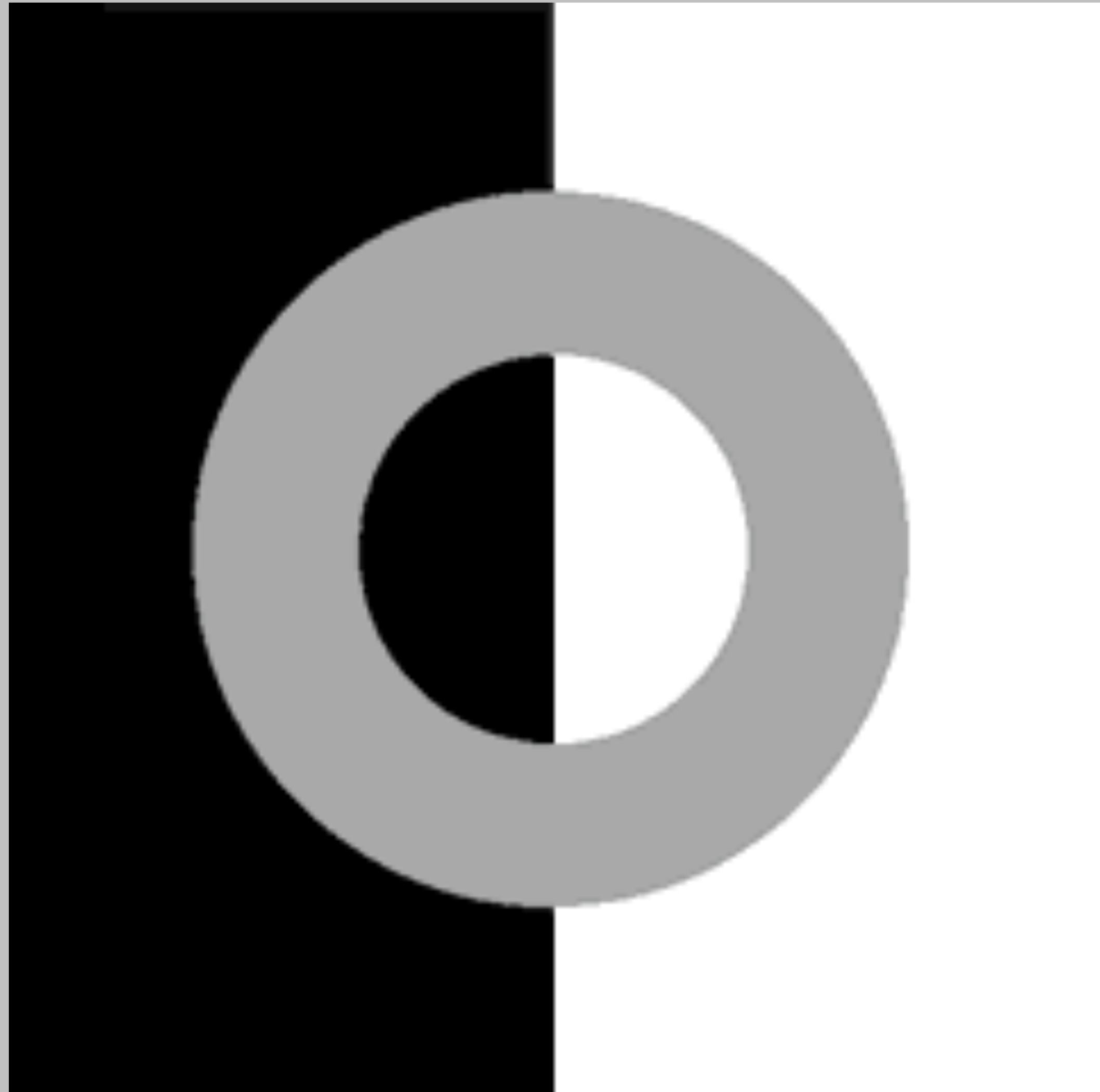
Jacob Beck and Bela Julesz



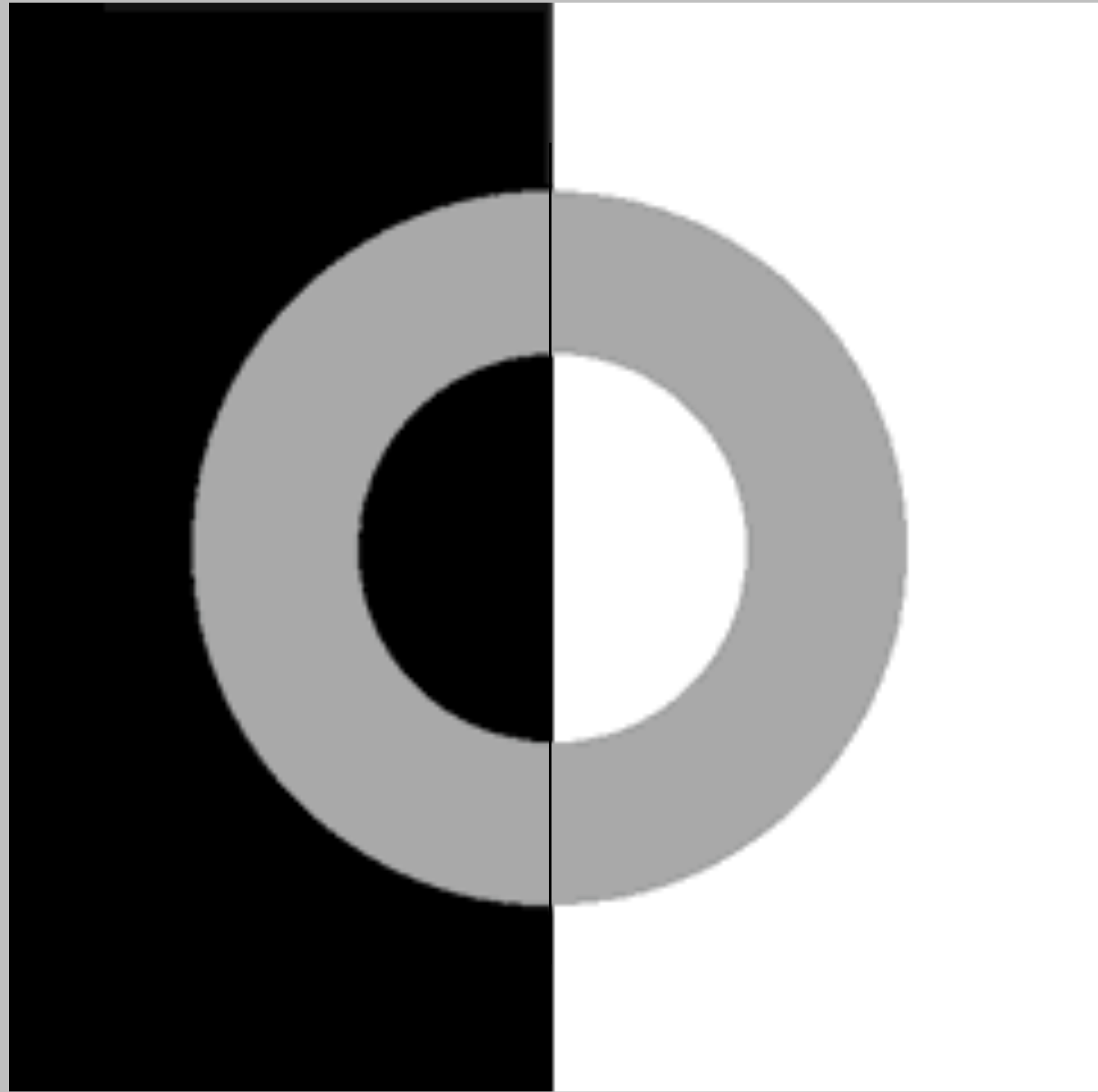
*What we perceive does not correspond to physical properties*

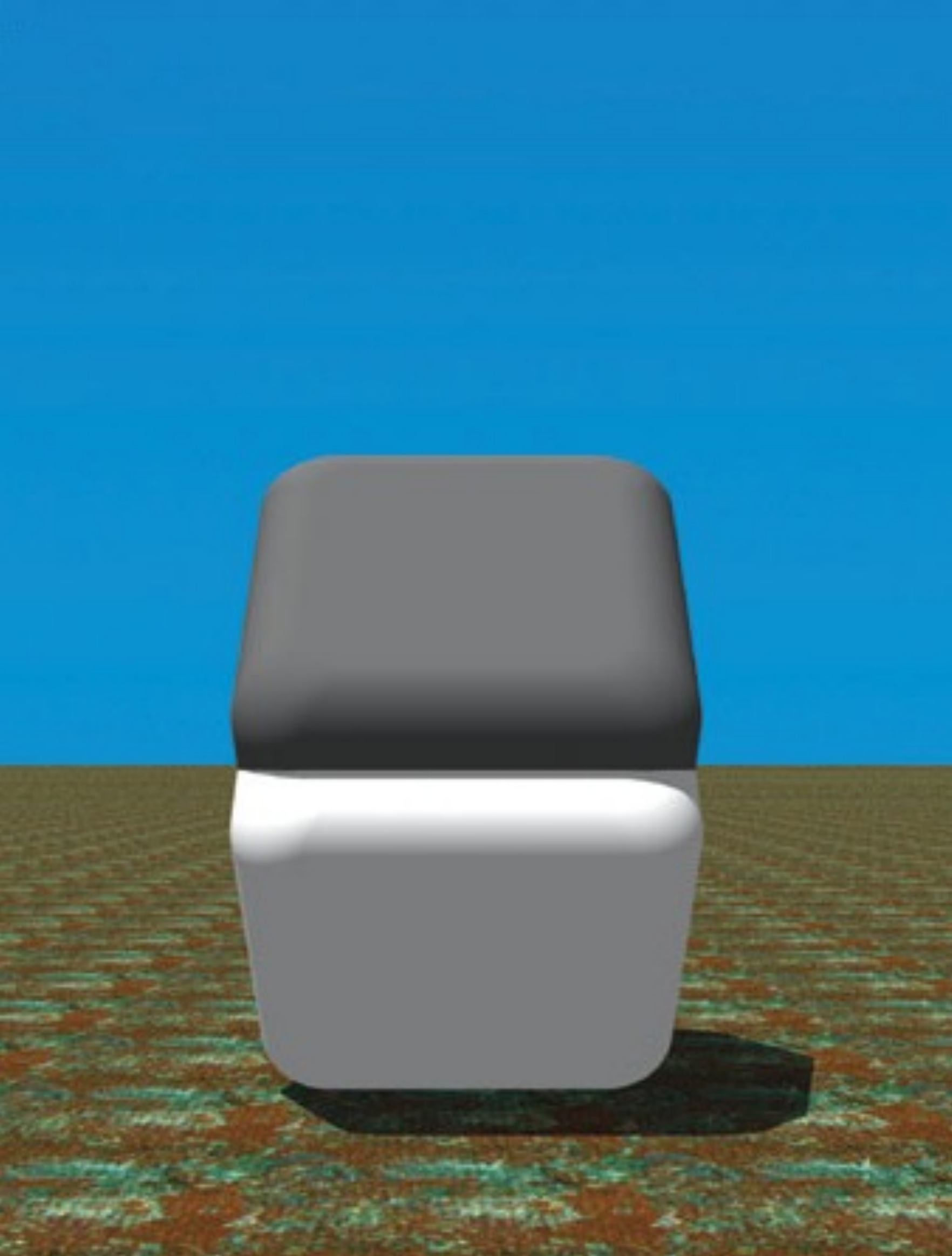


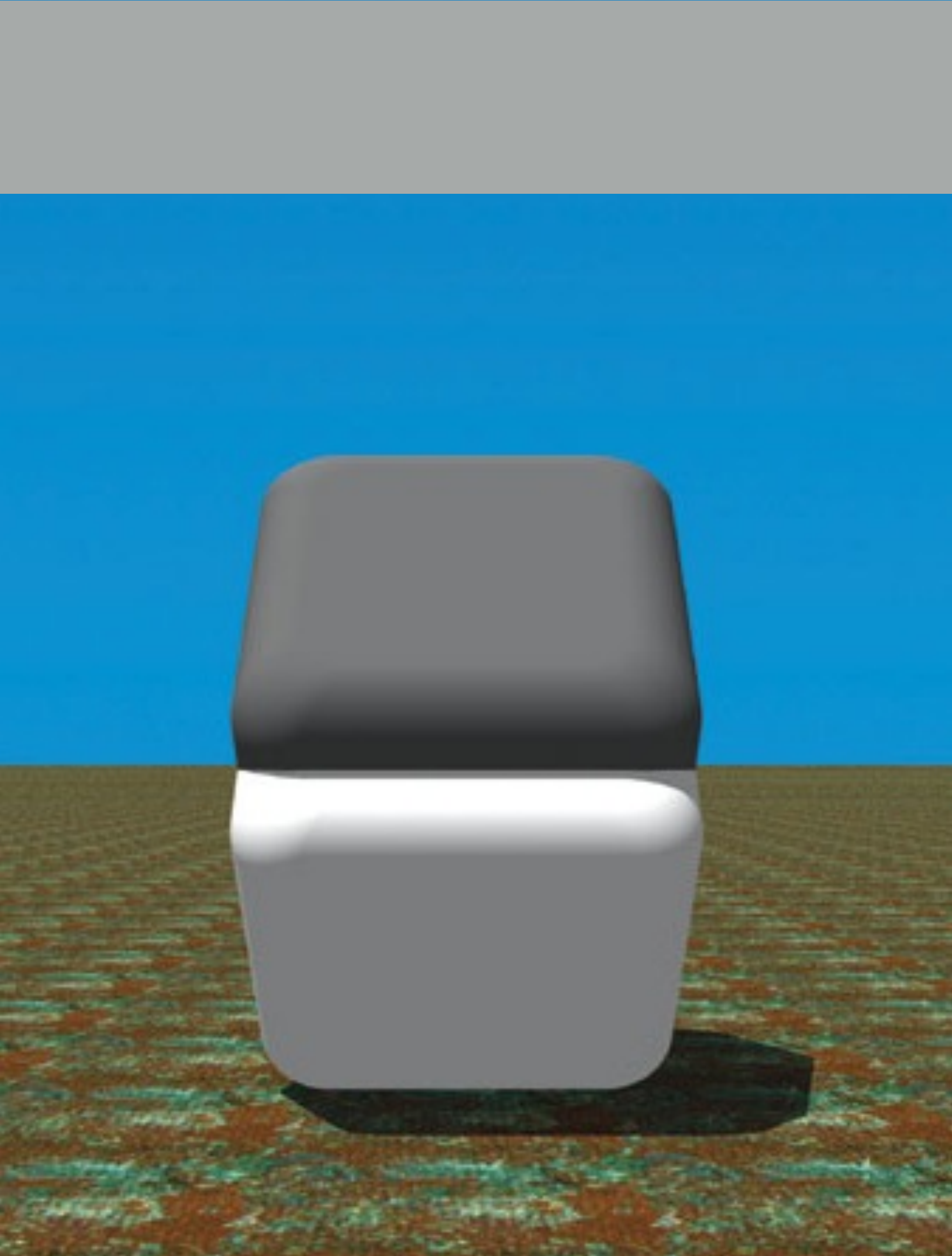


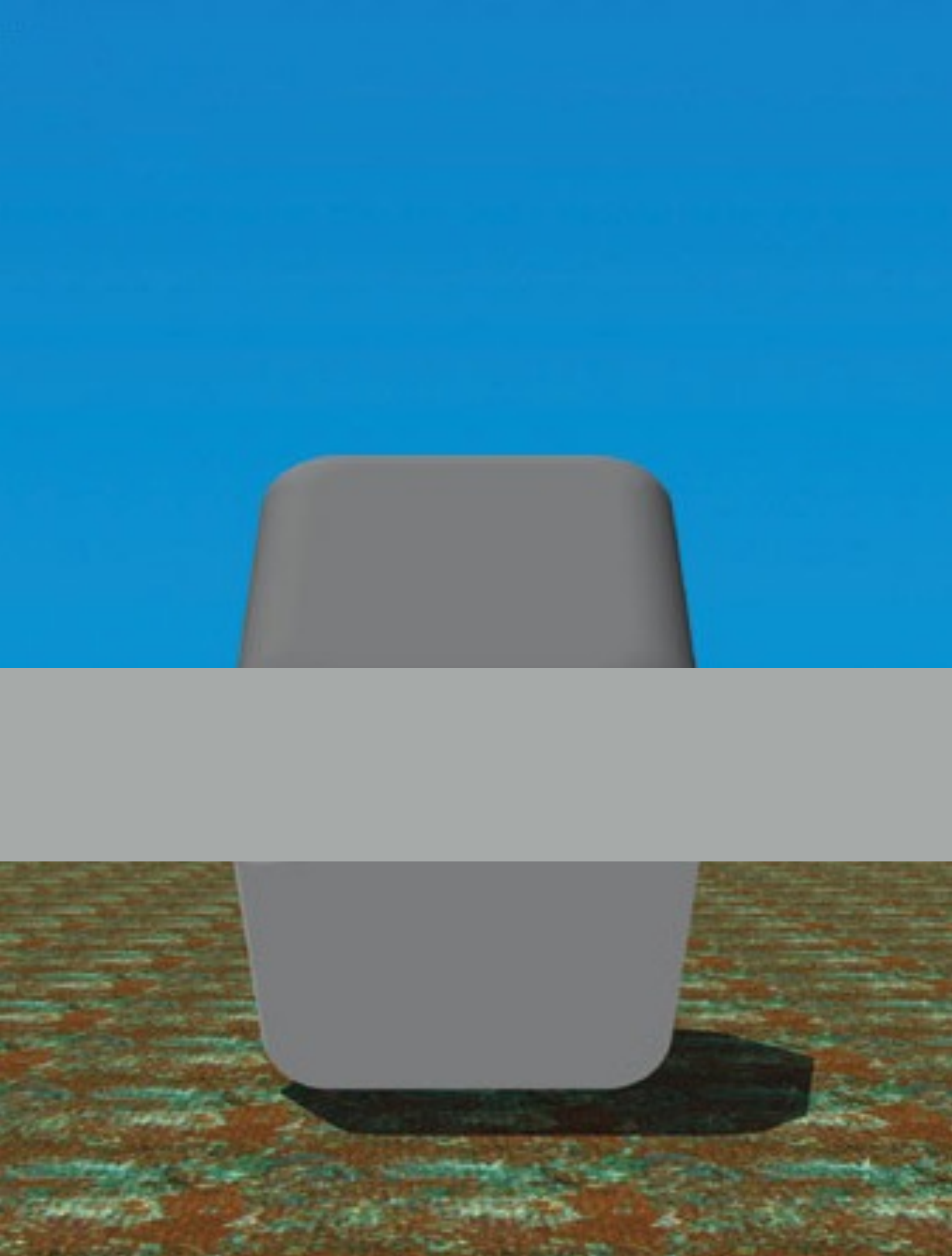


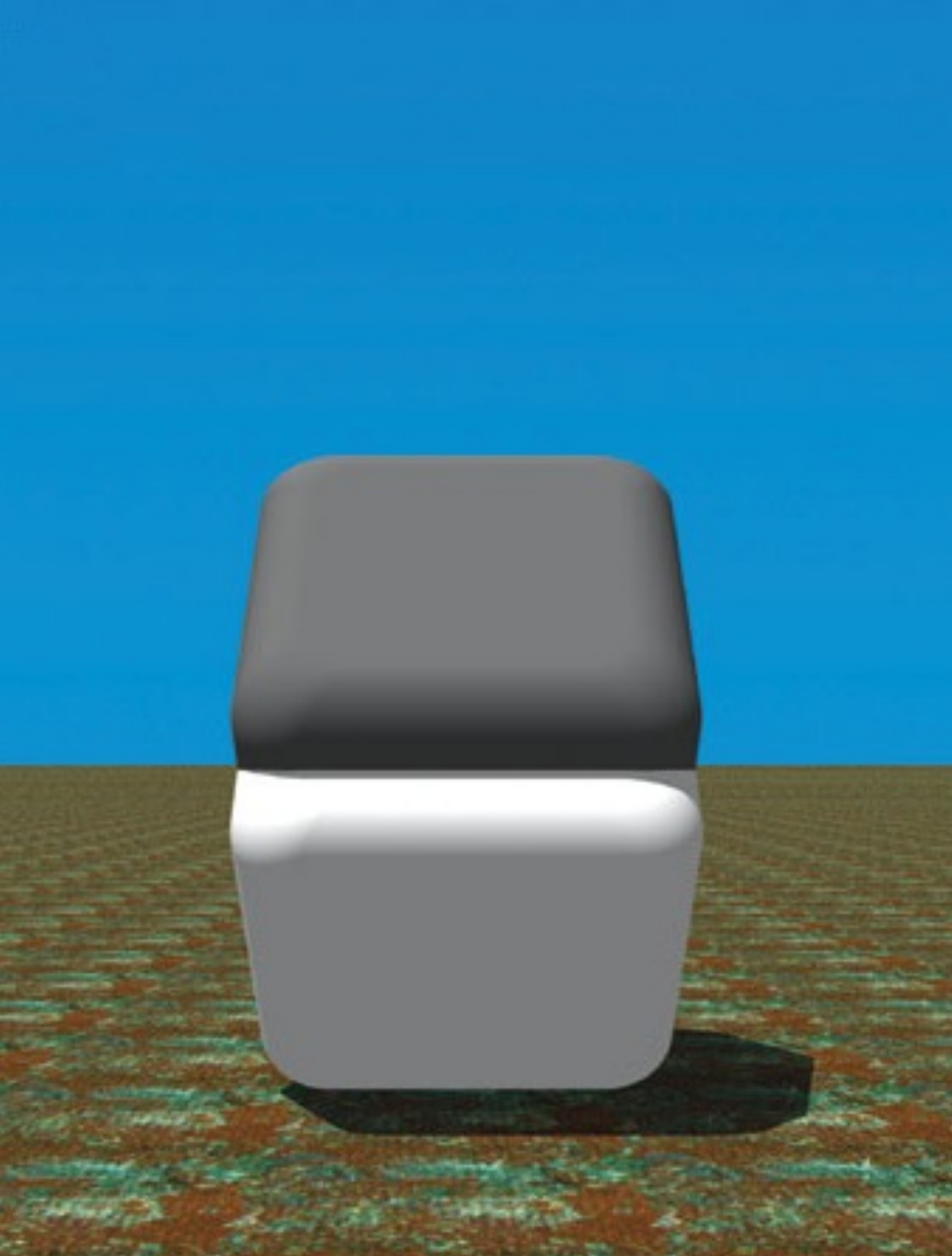




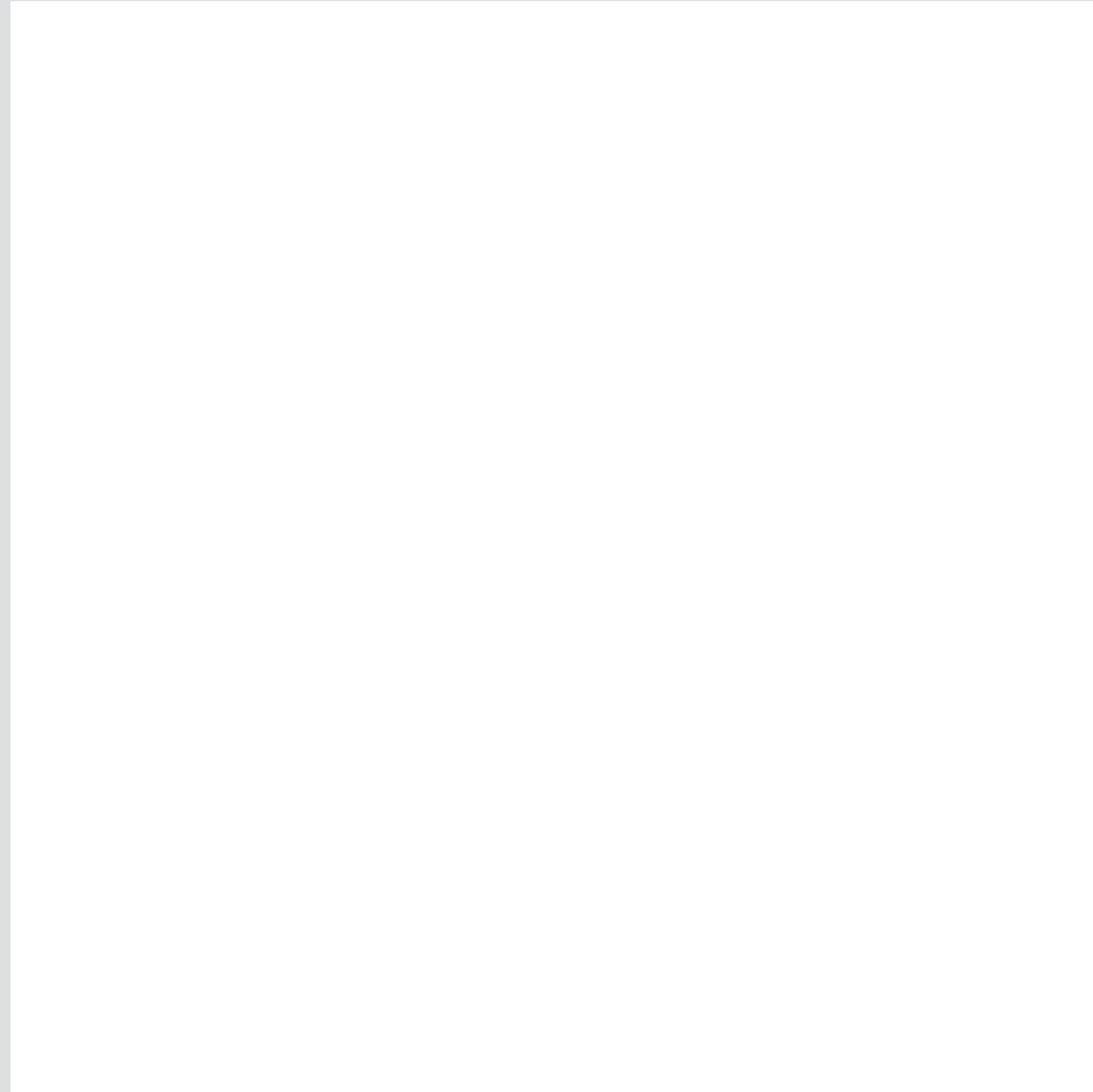






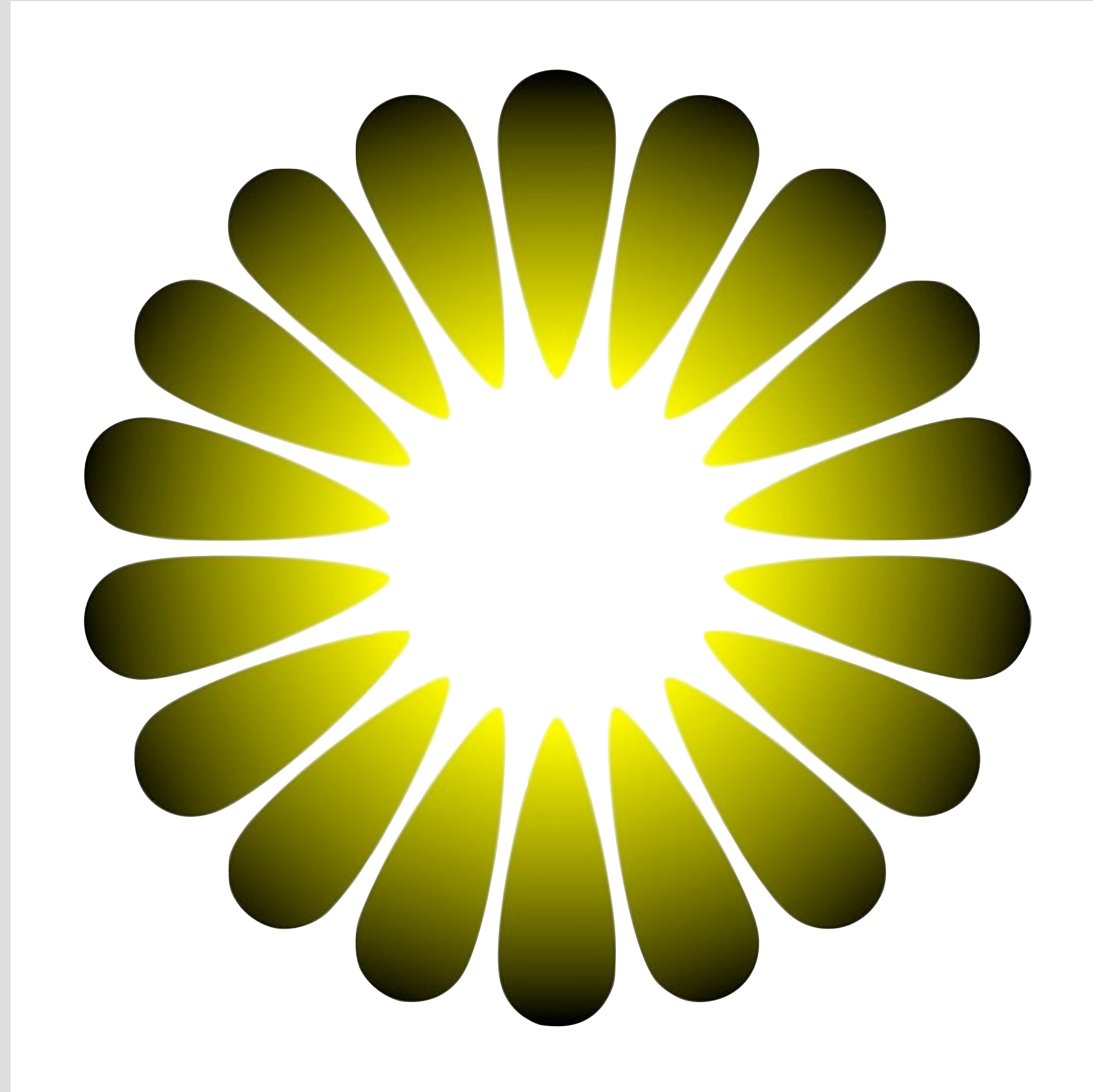


# Asahi Figure



Akiyoshi Kitaoka 2005

# Asahi Figure



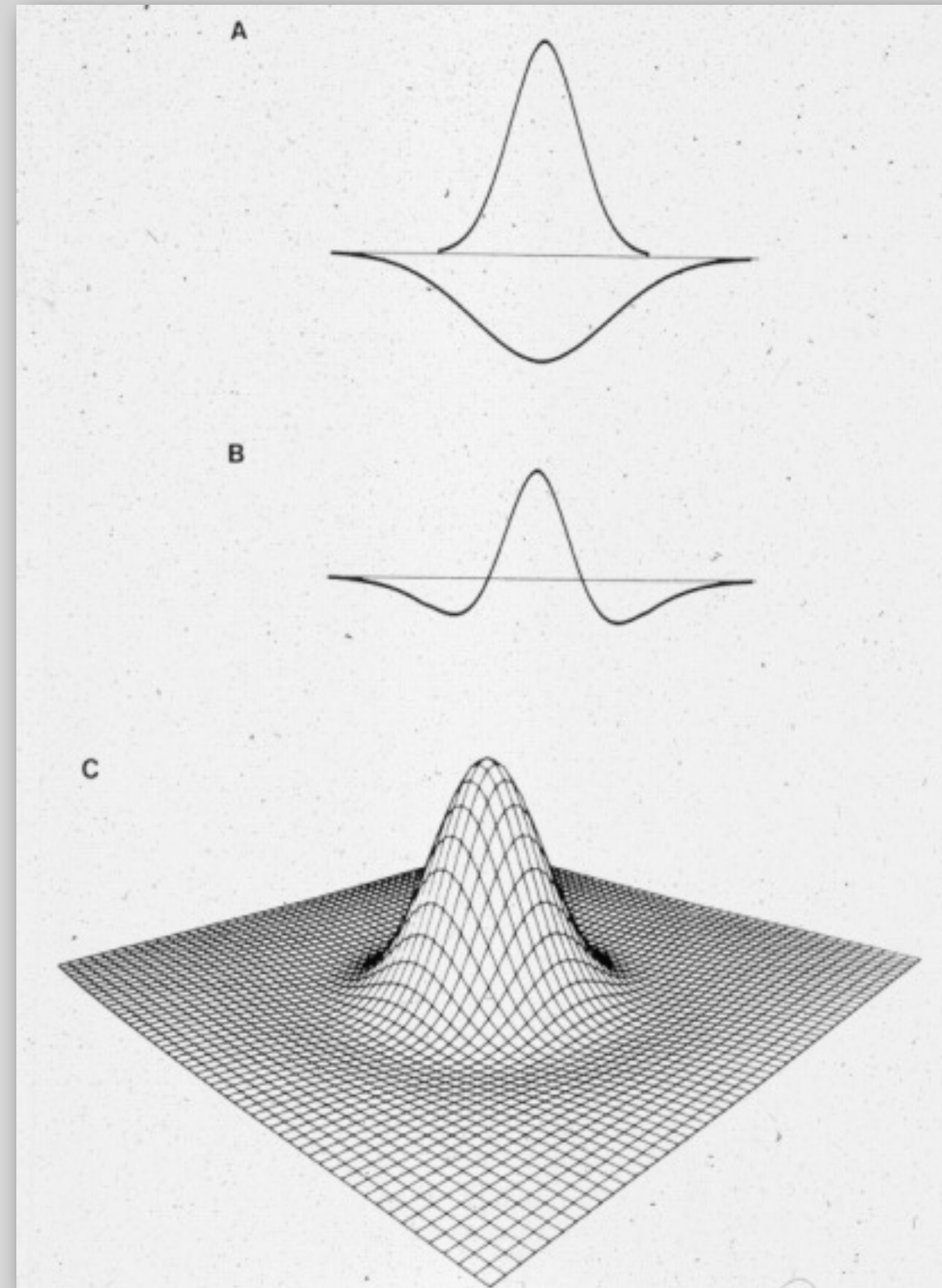
Akiyoshi Kitaoka 2005

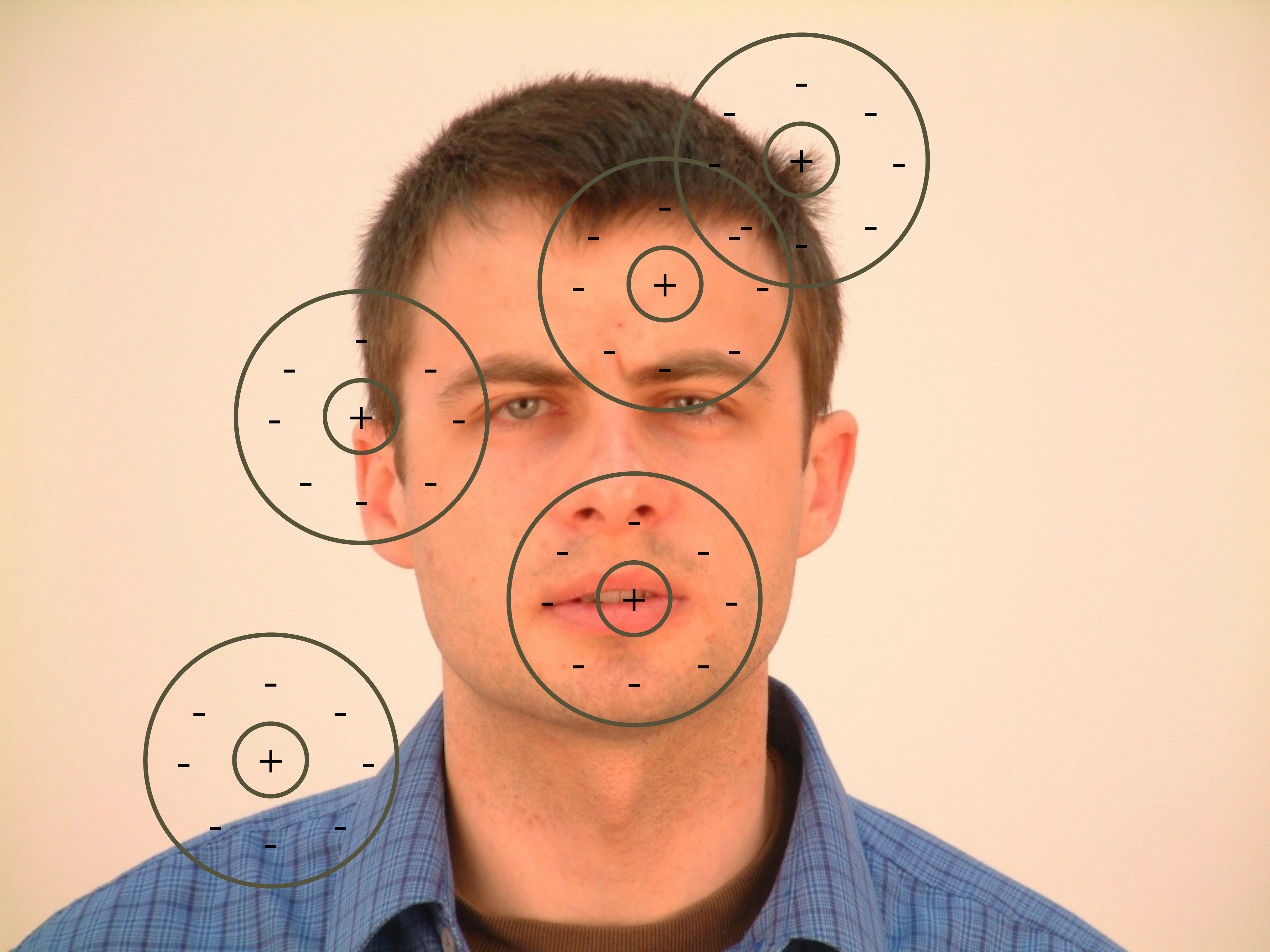




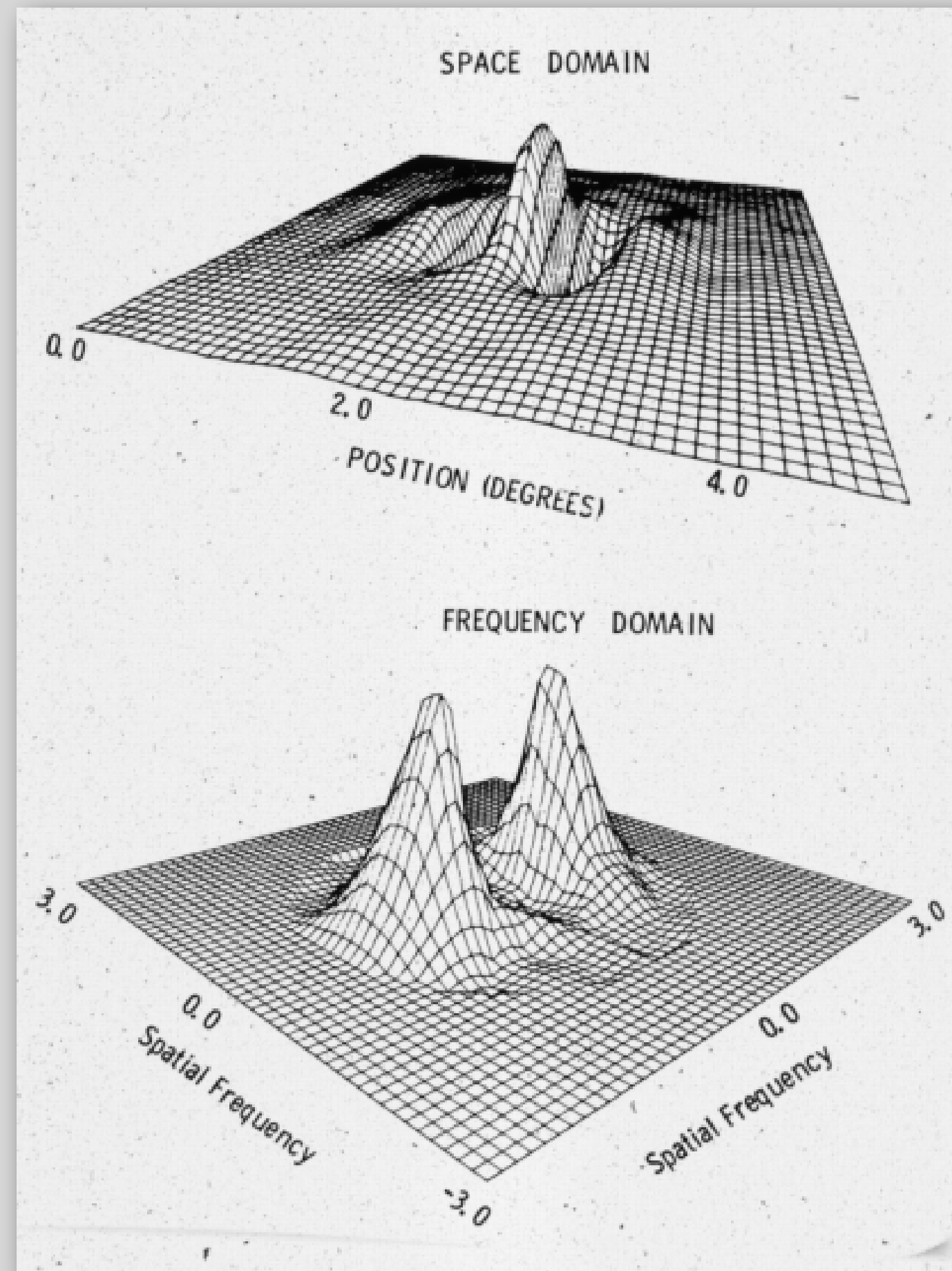
# Modeling Vision

# Ganglion Cell Receptive Field

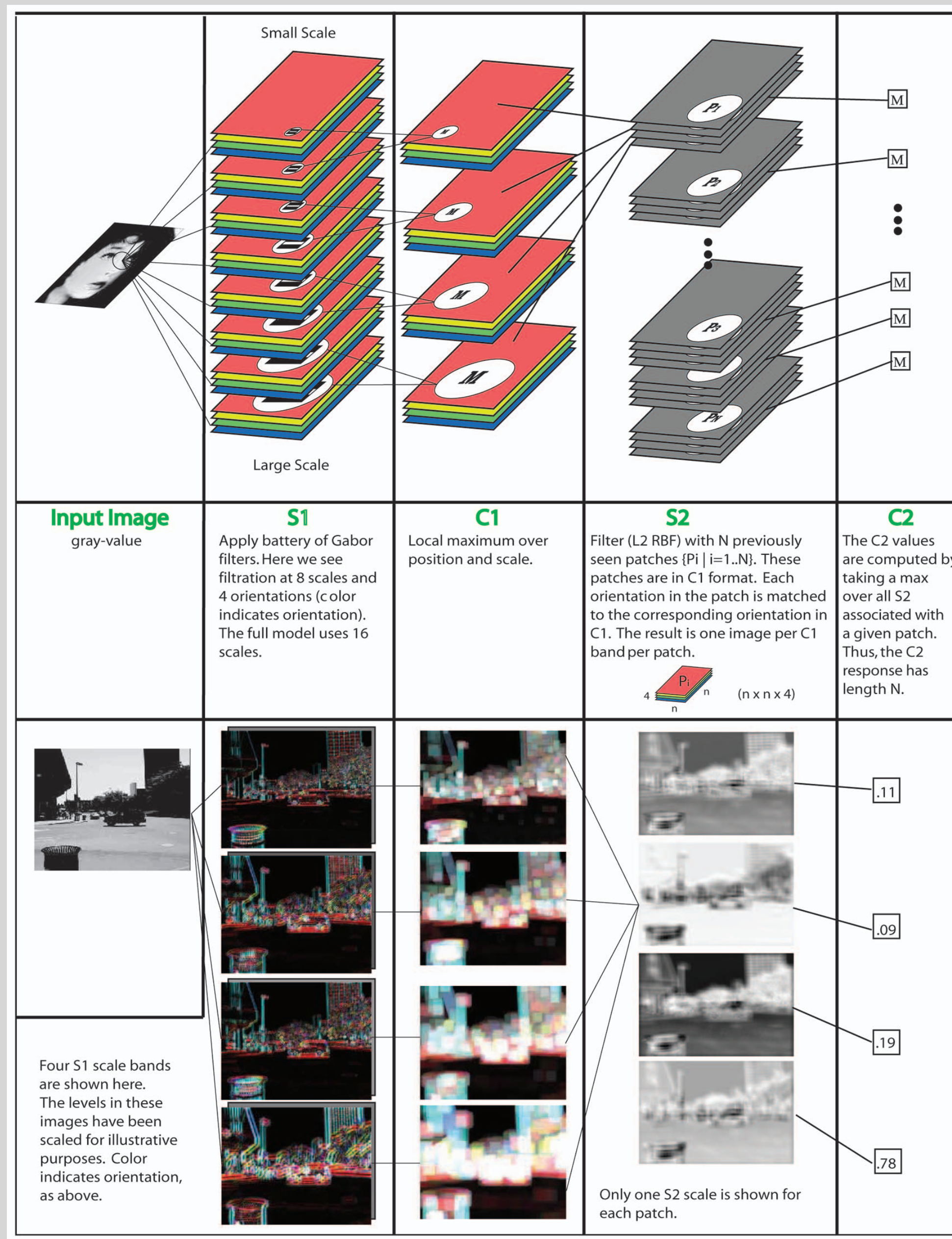


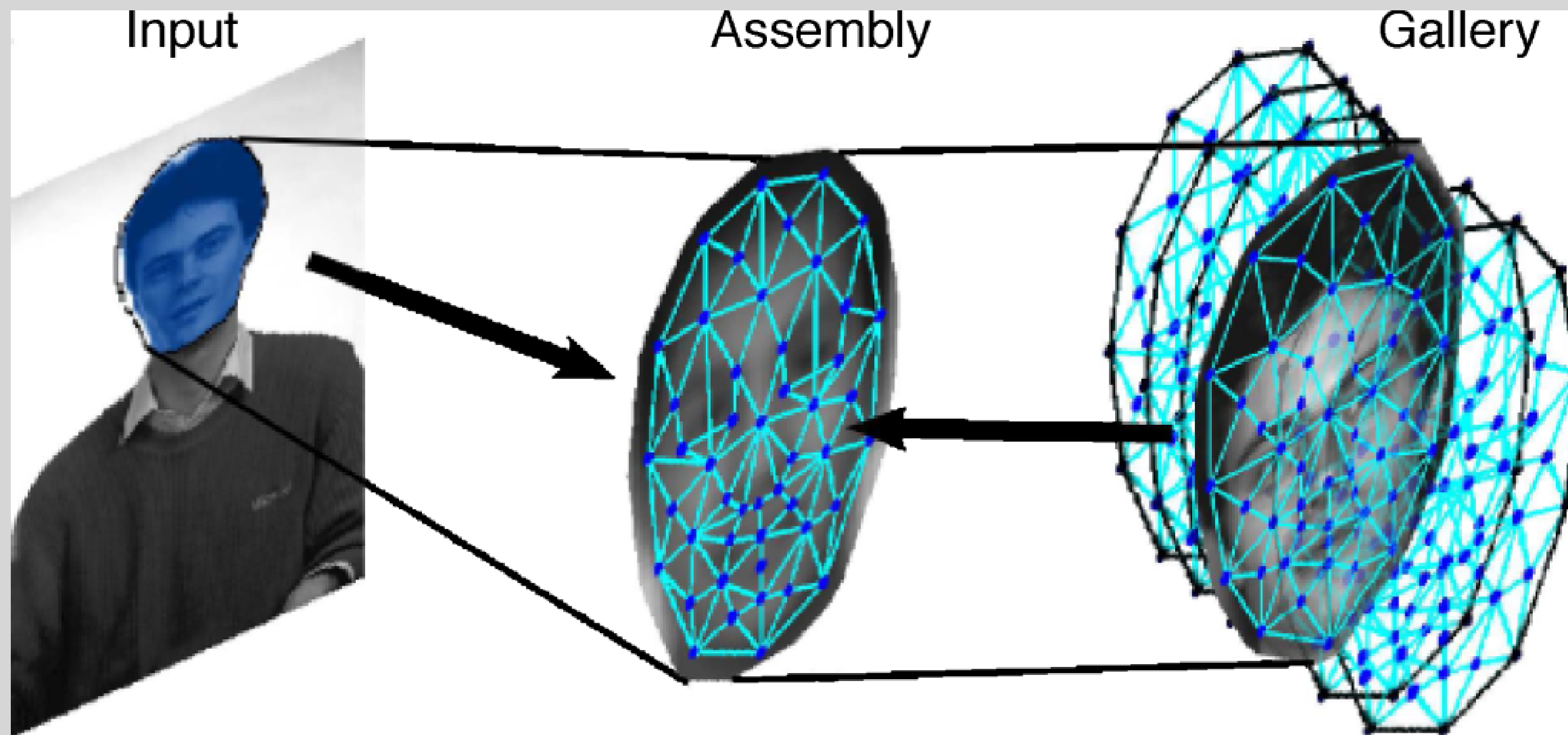


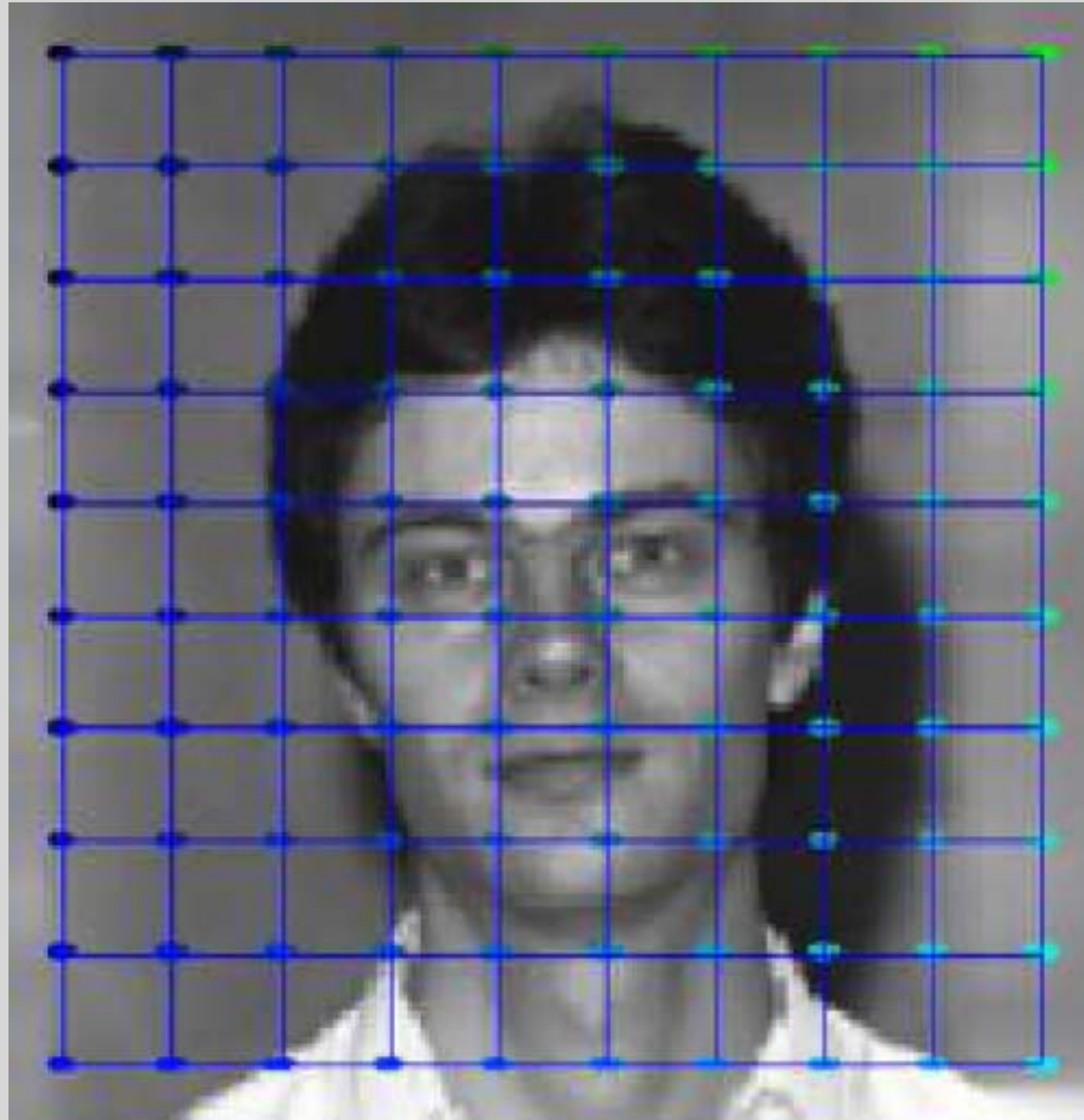
# Cortical Cell Receptive Fields



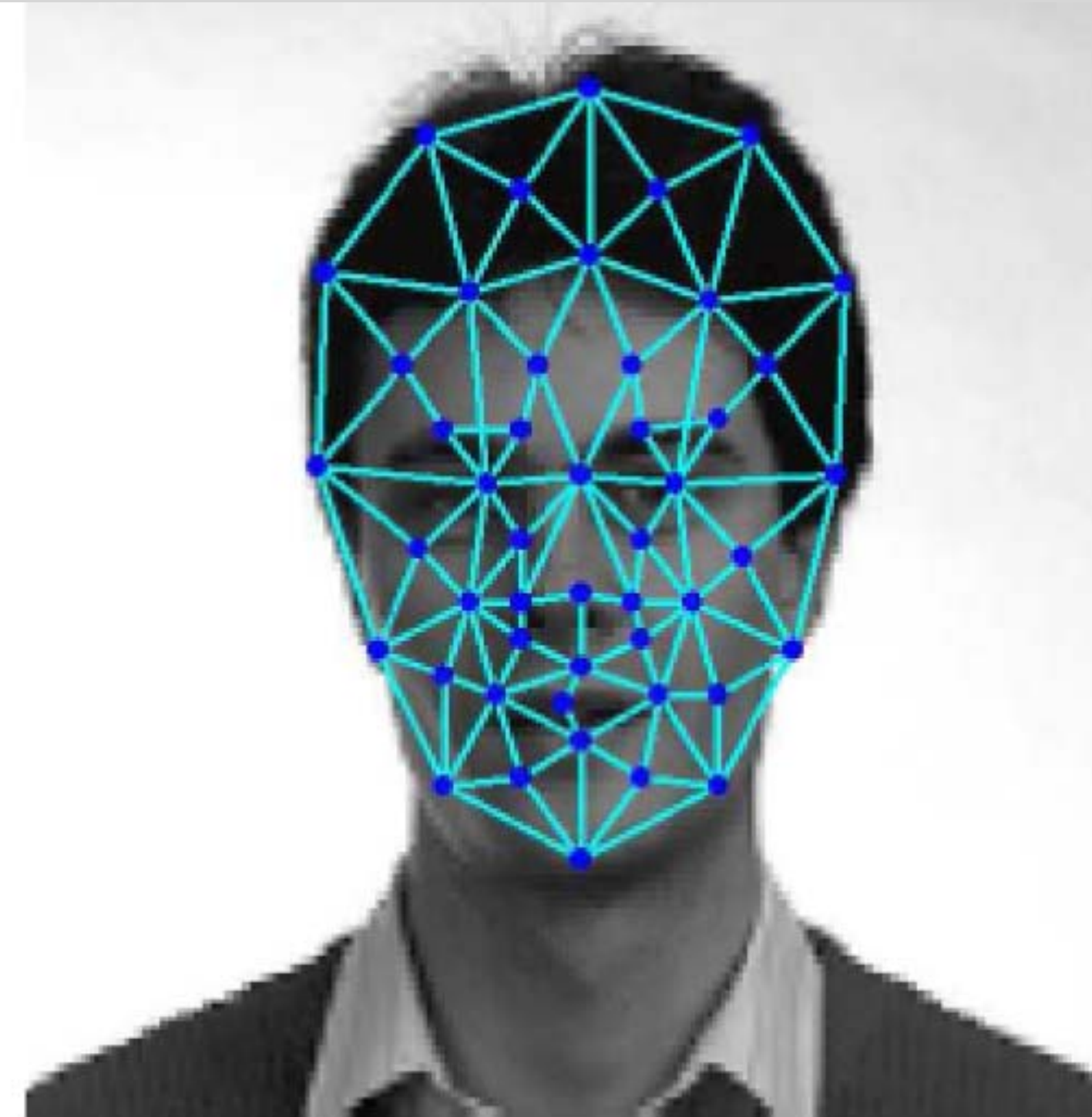






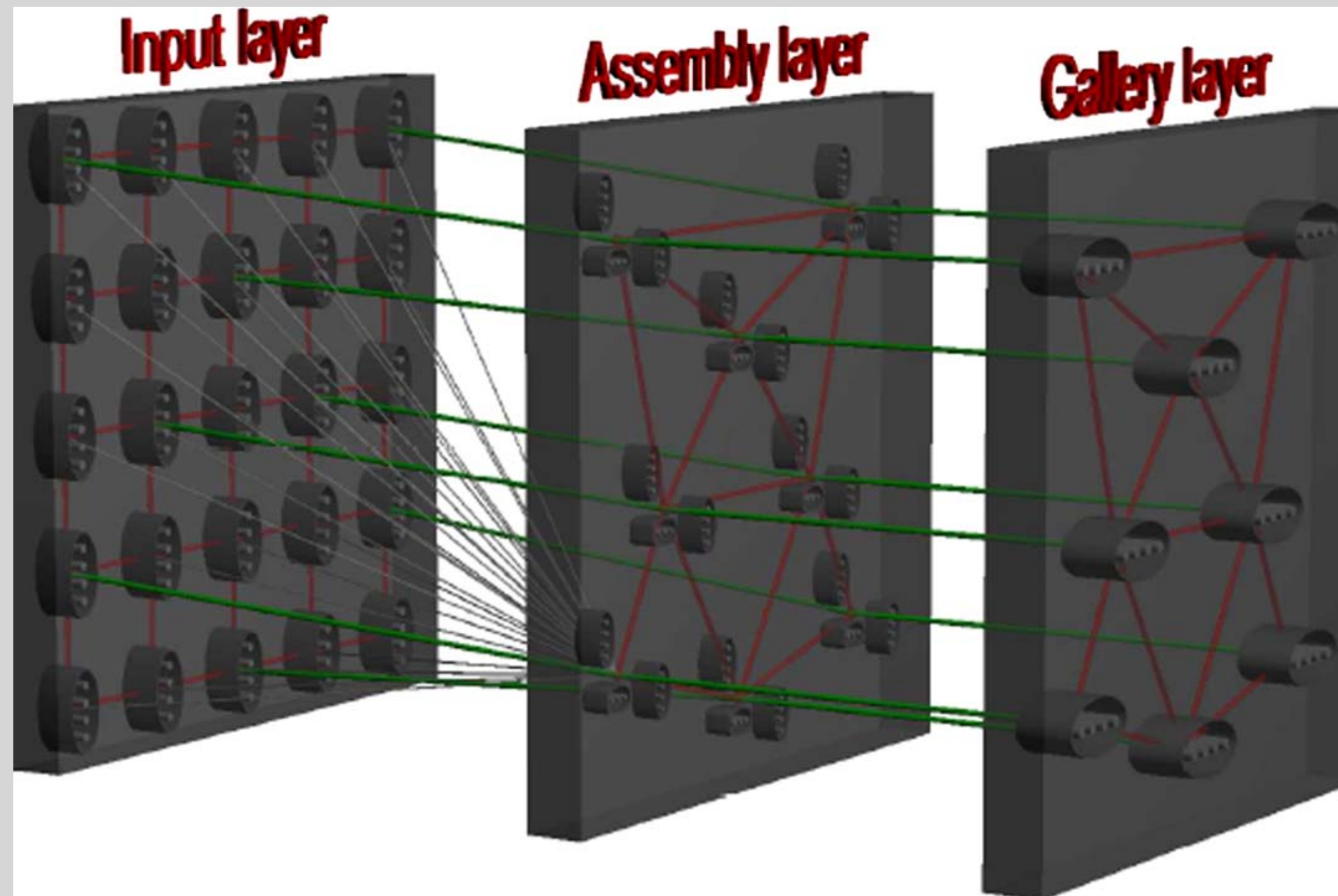


**A** Rectangular grid



**B** Face graph

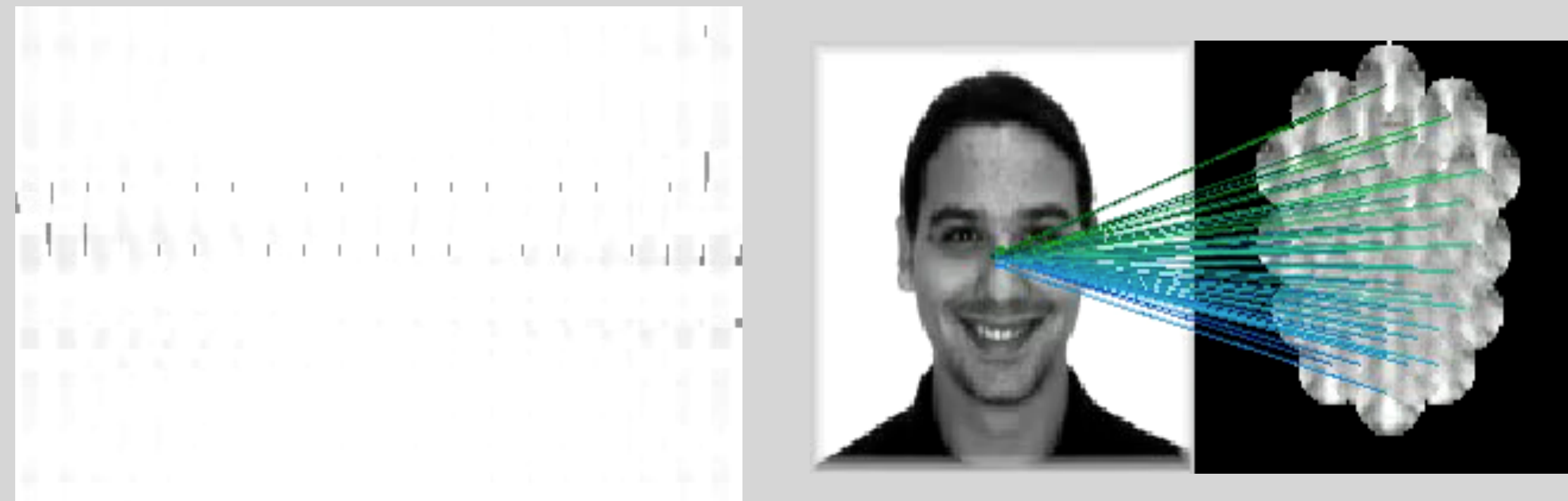
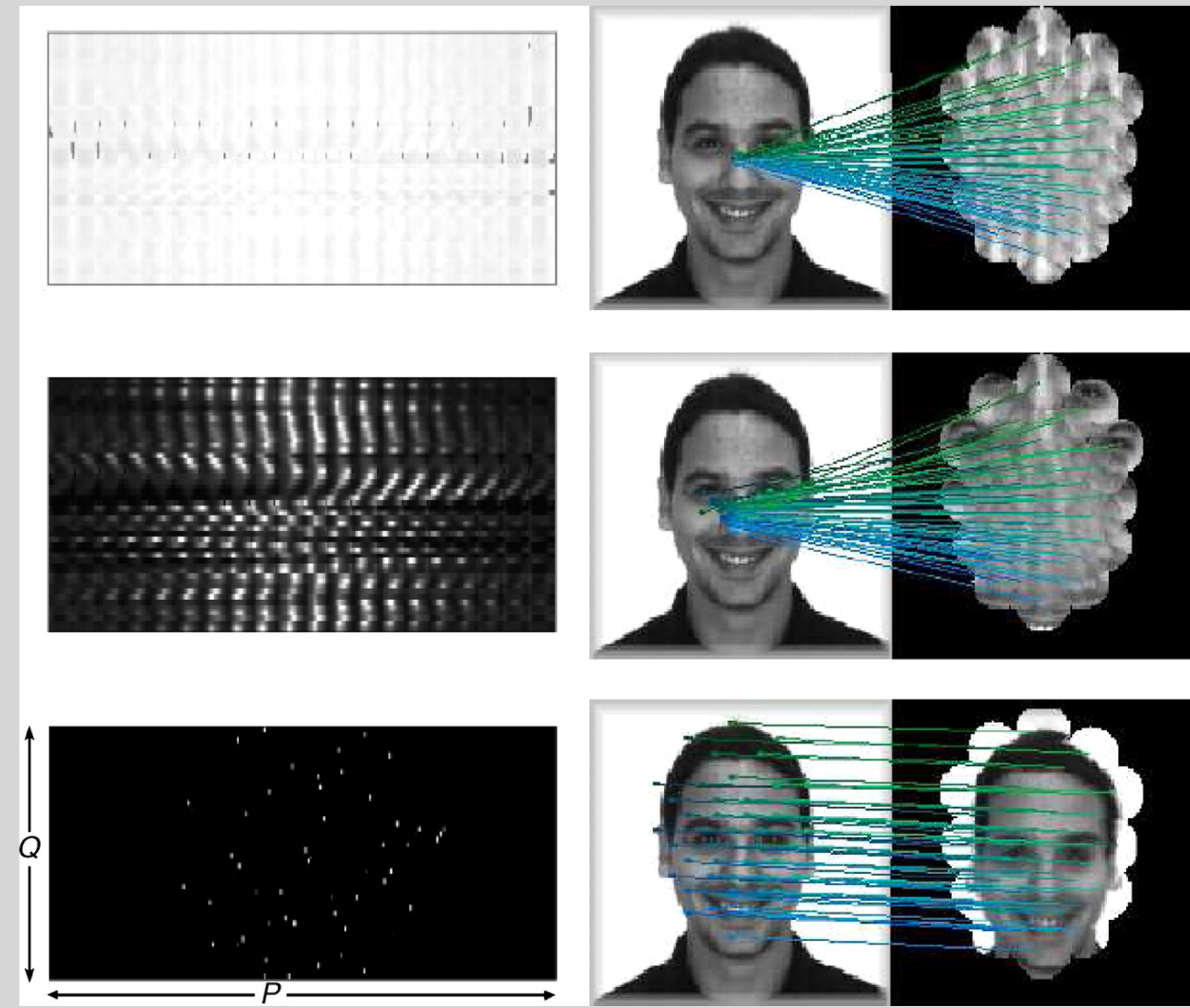




Input Assembly

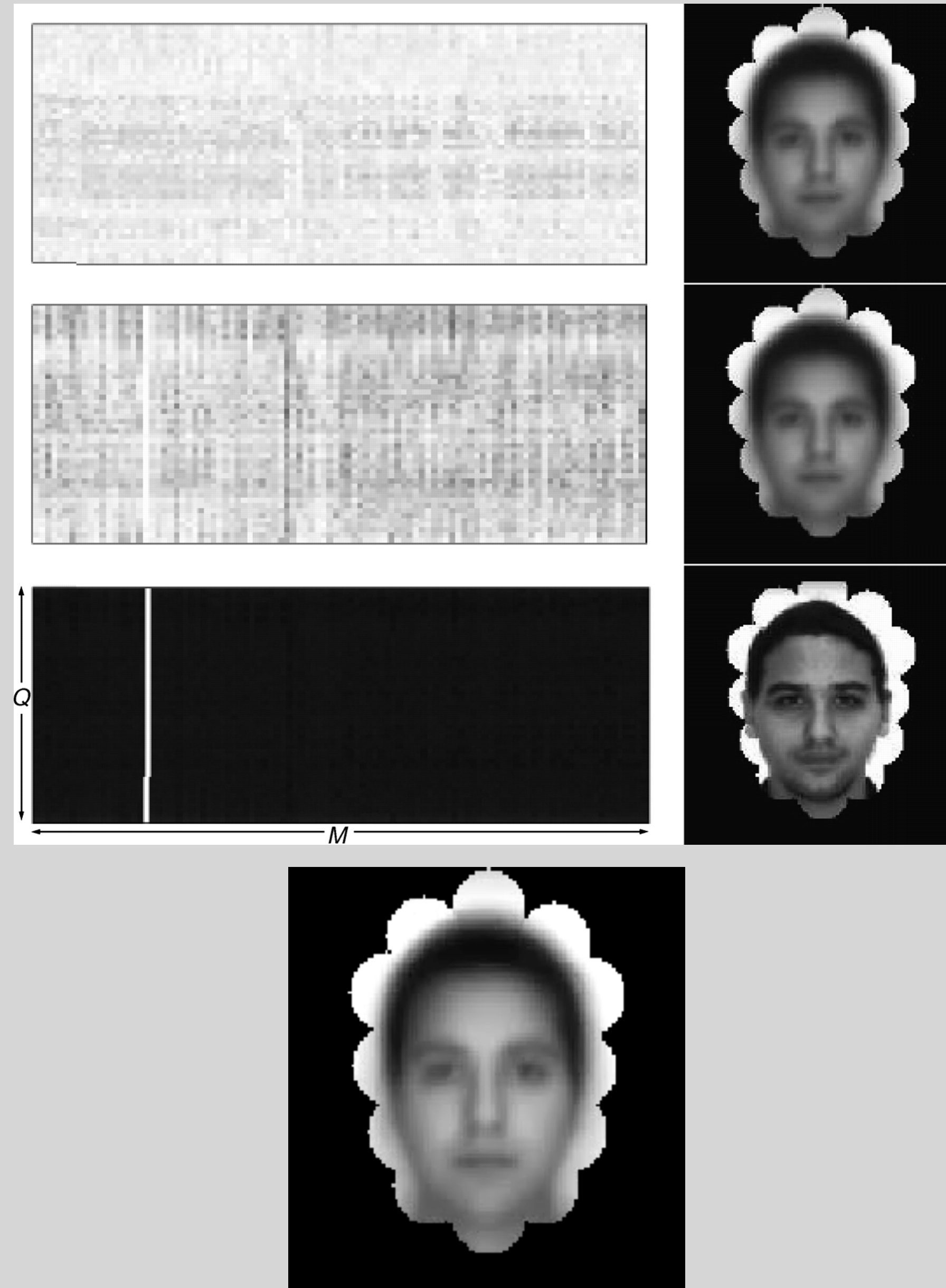
Input

Assembly



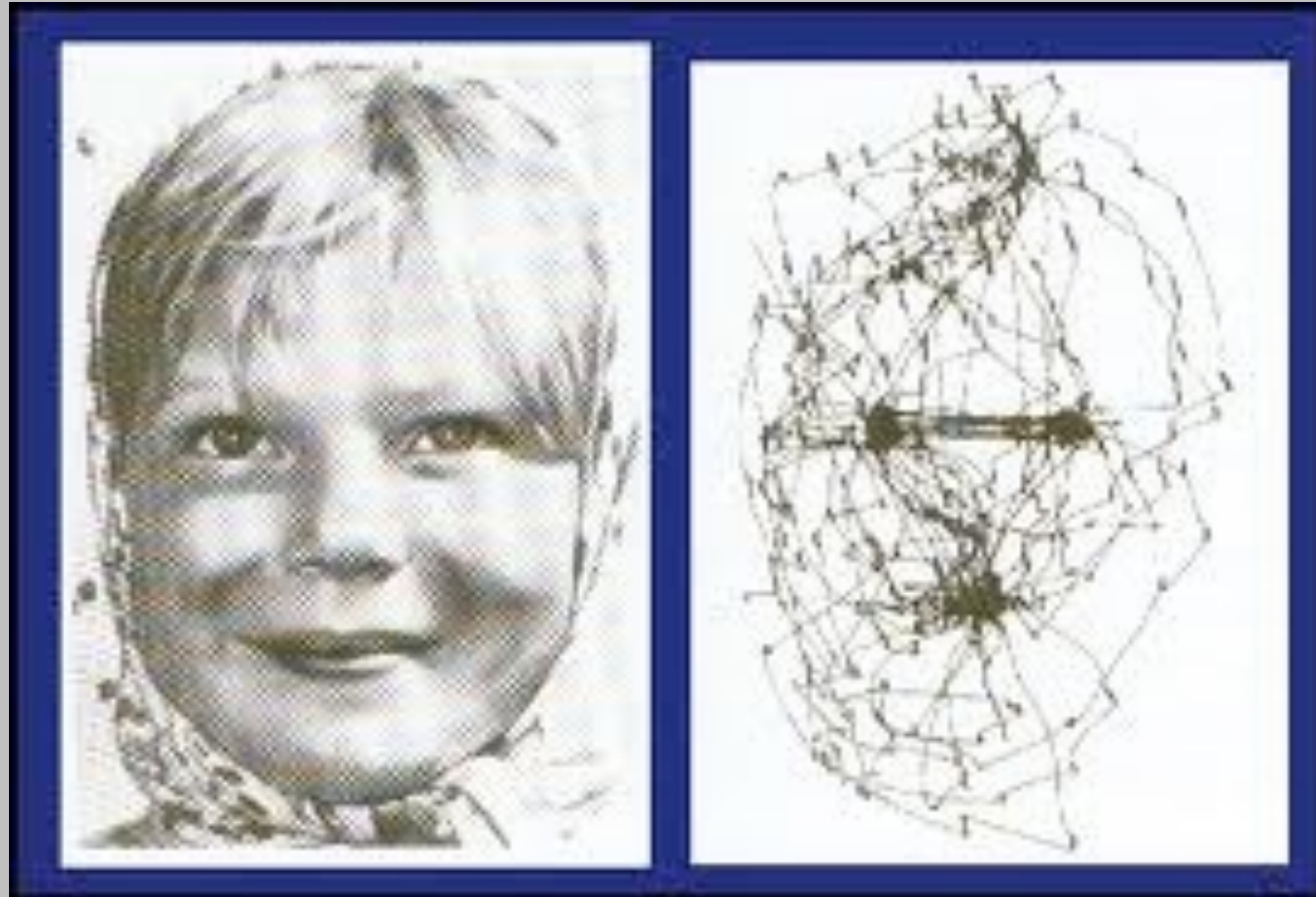
Wolfrum, P., Wolff, C., Lücke, J., & von der Malsburg, C. (2008). A recurrent dynamic model for correspondence-based face recognition. *Journal of Vision*, 8(7), 1–18. doi: 10.1167/8.7.34

# Gallery Assembly

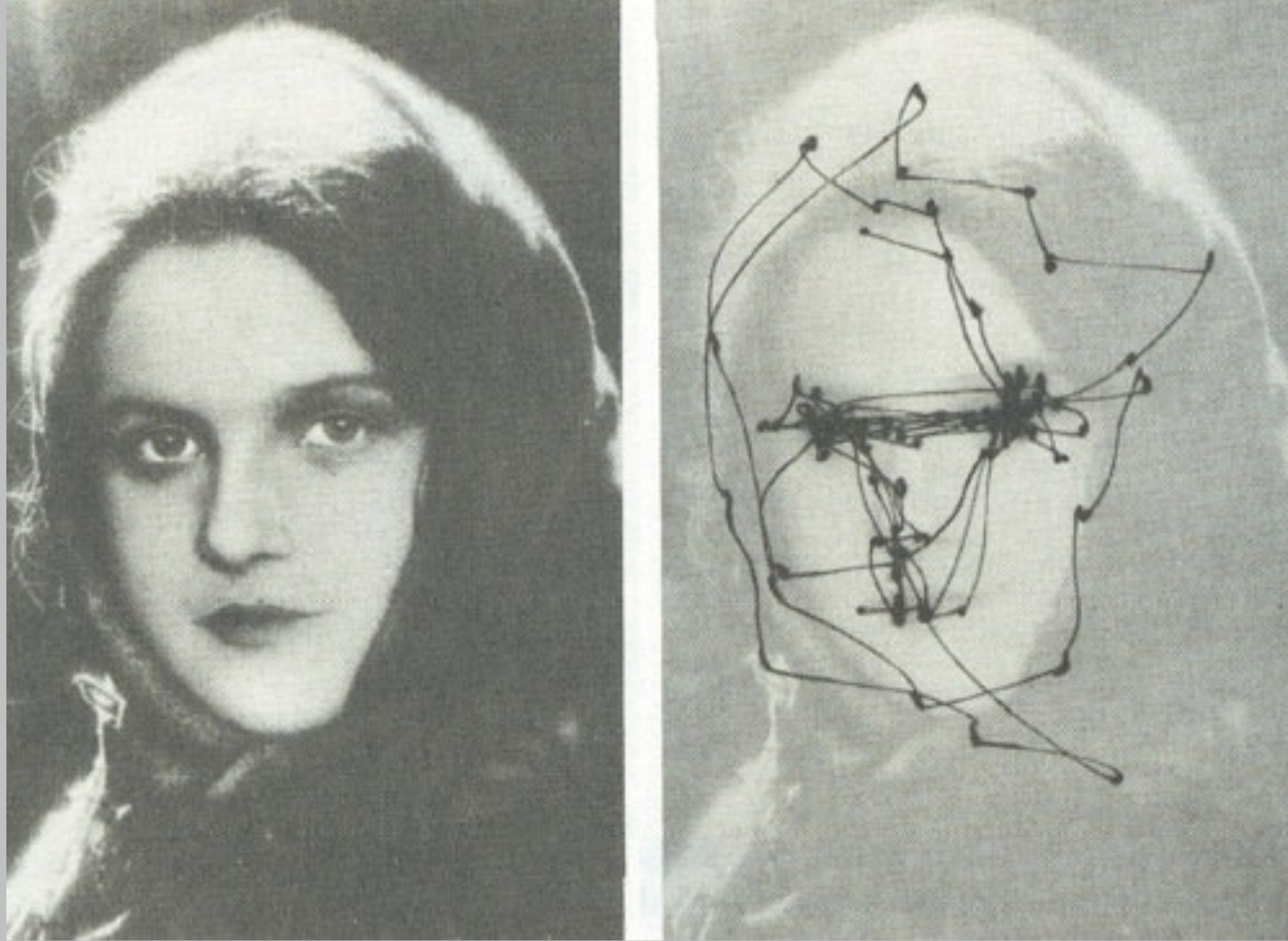


# Alfred Yarbus, 1967

Eye Scan Patterns



Yarbus, A. L. (1967). *Eye movements and vision* (B. Haigh, Trans.). New York: Plenum Press.



Yarbus, A. L. (1967). *Eye movements and vision* (B. Haigh, Trans.). New York: Plenum Press.



An Unexpected Visitor by Ilya Repin in 1884

Yarbus, A. L. (1967). *Eye movements and vision* (B. Haigh, Trans.). New York: Plenum Press. (1)



## Free Examination

An Unexpected Visitor by Ilya Repin in 1884

Sasha Archibald ([http://www.datadeluge.com/2012\\_10\\_01\\_archive.html](http://www.datadeluge.com/2012_10_01_archive.html))

Yarbus, A. L. (1967). *Eye movements and vision* (B. Haigh, Trans.). New York: Plenum Press.





## Material Circumstances

An Unexpected Visitor by Ilya Repin in 1884

Sasha Archibald ([http://www.datadeluge.com/2012\\_10\\_01\\_archive.html](http://www.datadeluge.com/2012_10_01_archive.html))

Yarbus, A. L. (1967). *Eye movements and vision* (B. Haigh, Trans.). New York: Plenum Press.



Free examination.

1



Estimate material circumstances of the family

2



Give the ages of the people.

3



Surmise what the family had been doing before the arrival of the unexpected visitor.

4



Remember the clothes worn by the people.

5



Remember positions of people and objects in the room.

6



Estimate how long the visitor had been away from the family.

7

3 min. recordings of the same subject

An Unexpected Visitor by Ilya Repin in 1884

# Robert Yin, 1969

Inversion Affects Faces

96%



91%



85%



90%



### Mean Percent Correct

82%



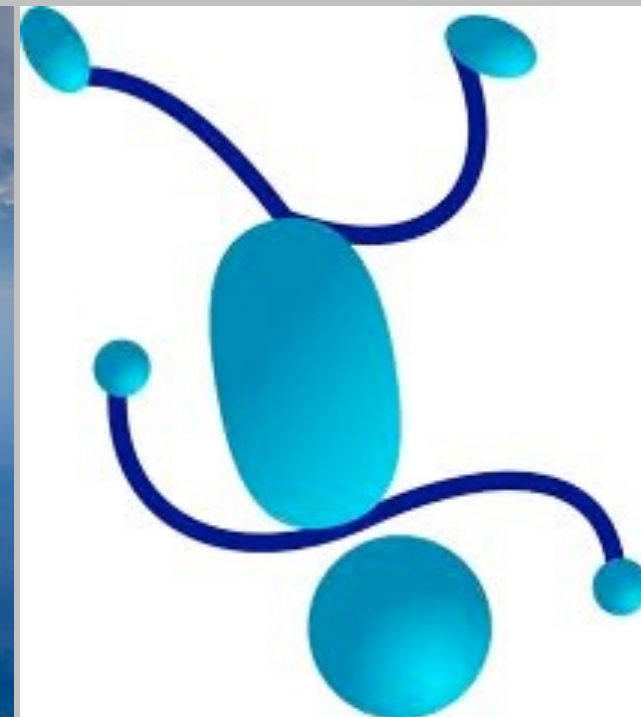
86%



84%



86



# Peter Thompson (1980)

Feature Inversion Effect (“Thatcher Illusion”)

Figure 2.

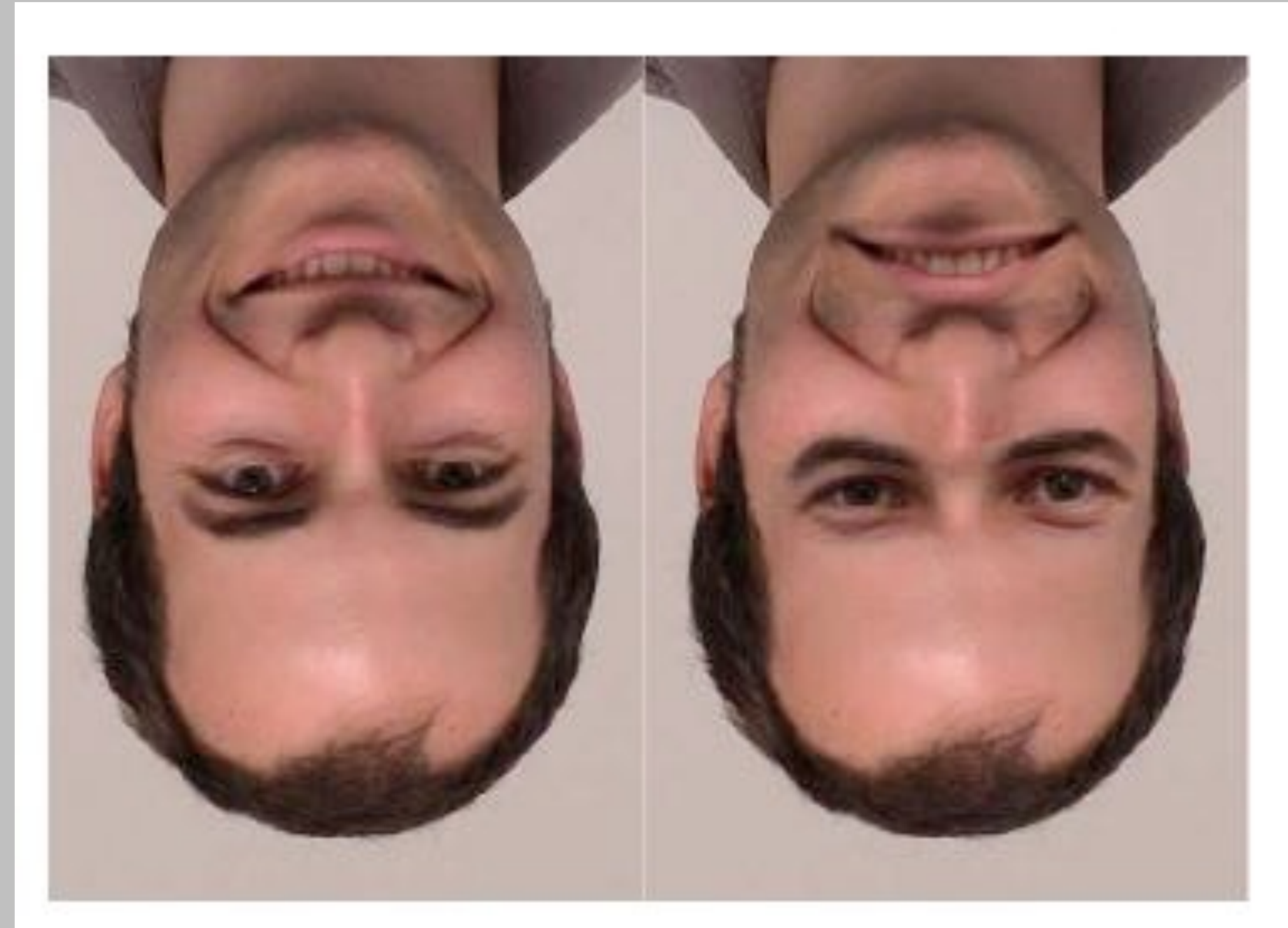


Figure 1.

Figure 1.



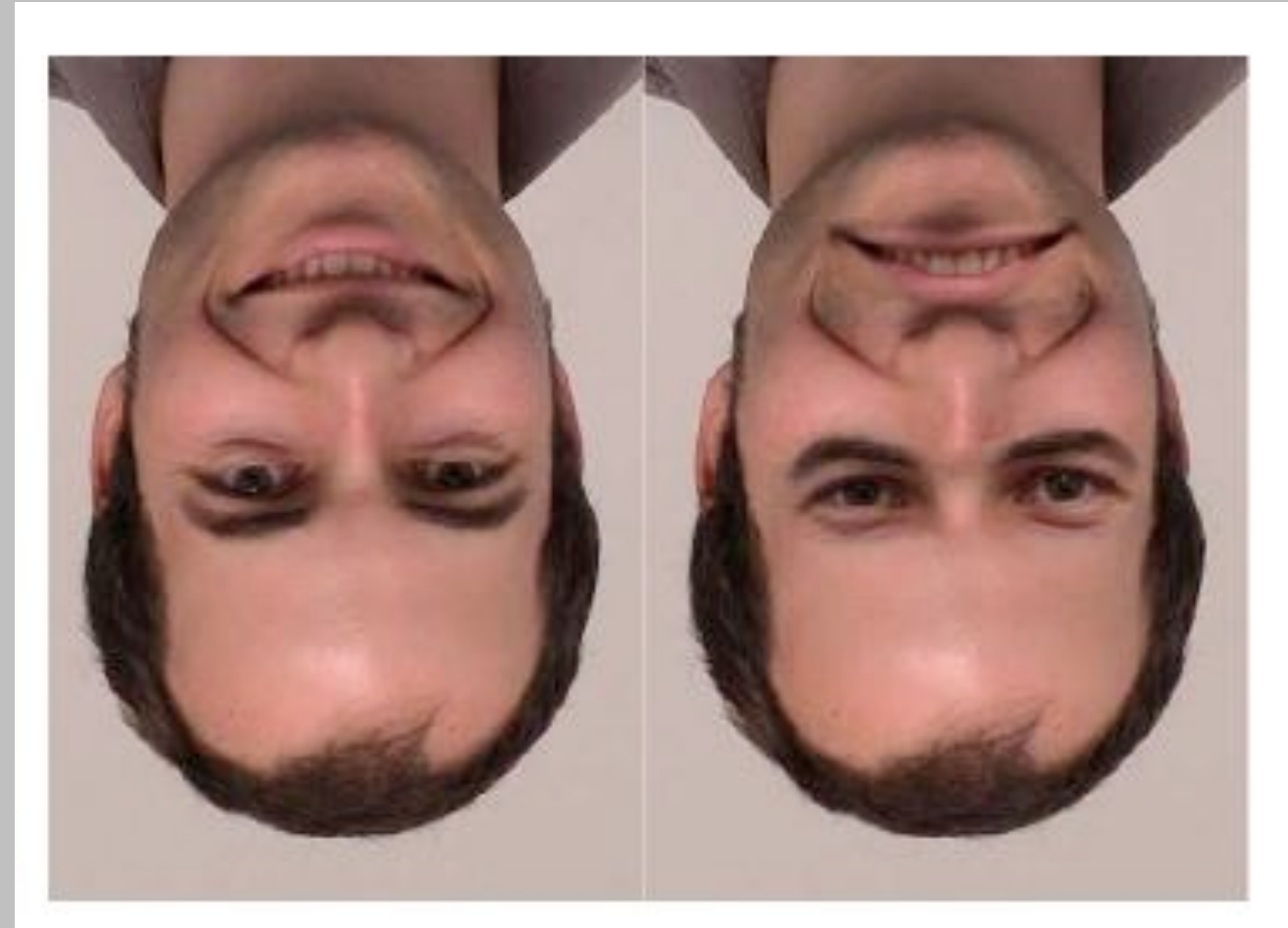
Figure 2.

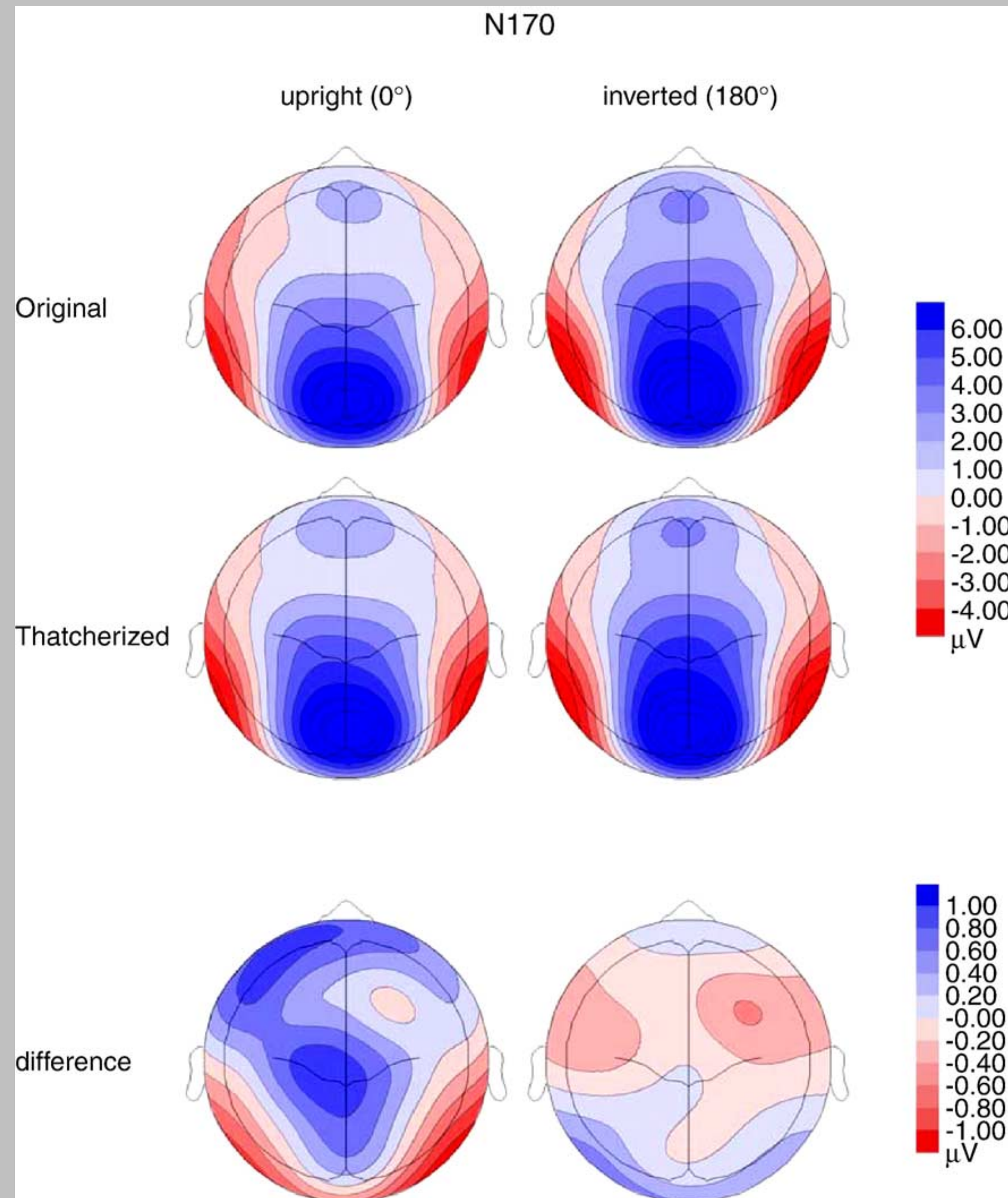






Carbon, C.-C., Schweinberger, S. R., Kaufmann, J. M., & Leder, H. (2005). The Thatcher illusion seen by the brain: An event-related brain potentials study. *Cognitive Brain Research*, 24(3), 544-555. doi: 10.1016/j.cogbrainres.2005.03.008











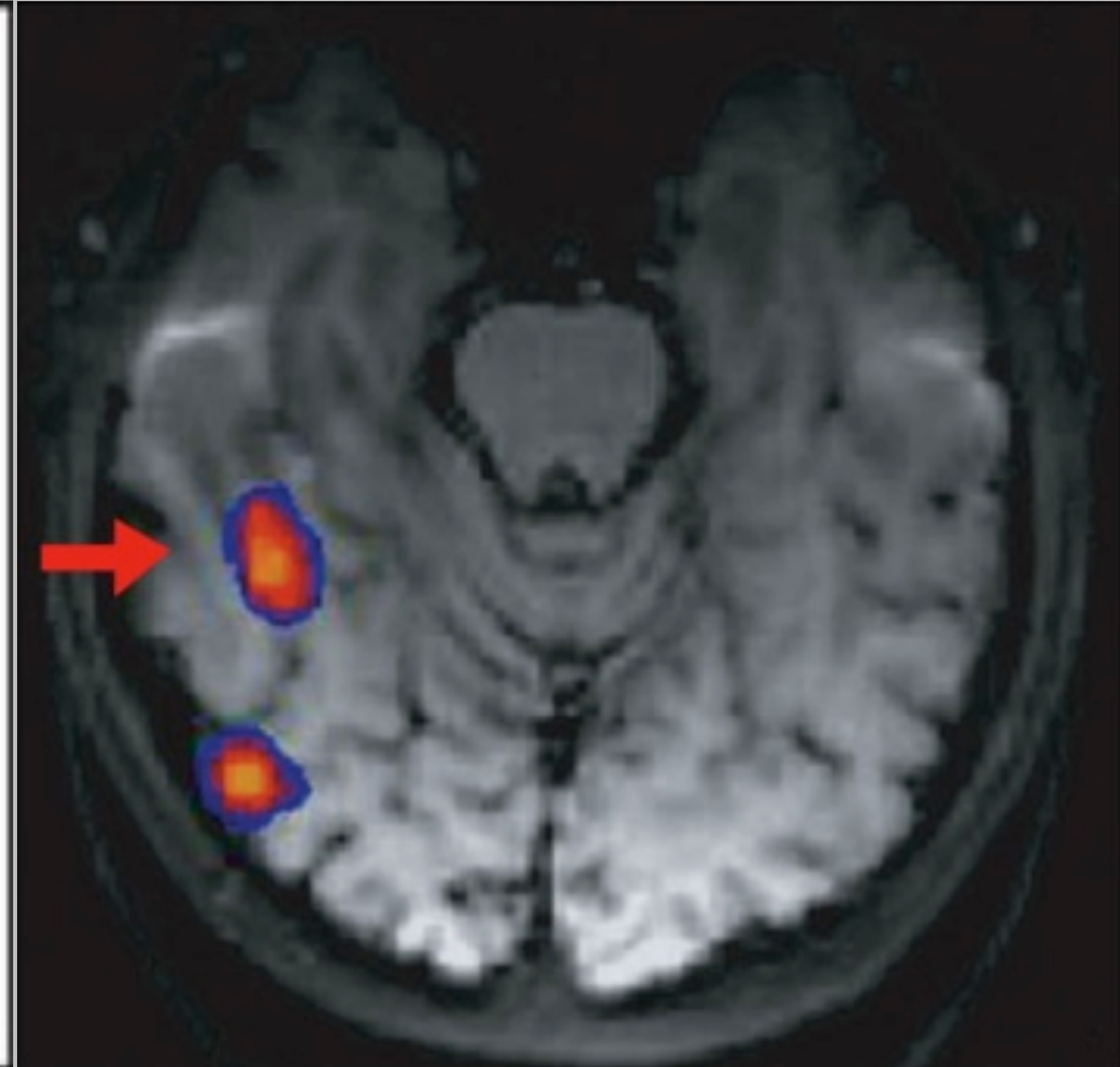
Nancy Kanwisher, 1997

Fusiform Facial Area

Face



Fusiform Face Area

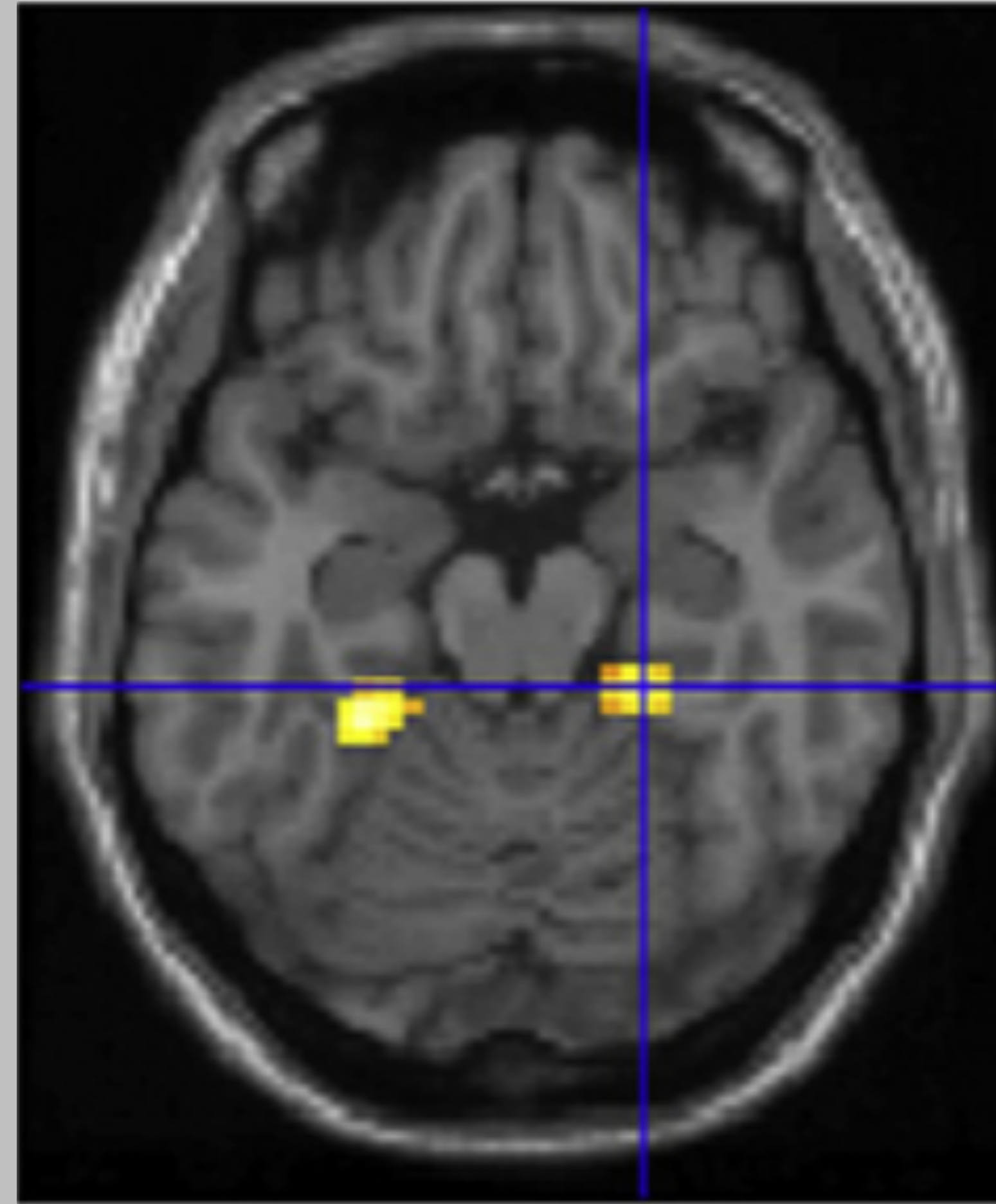




House



Parahippocampal Place Area

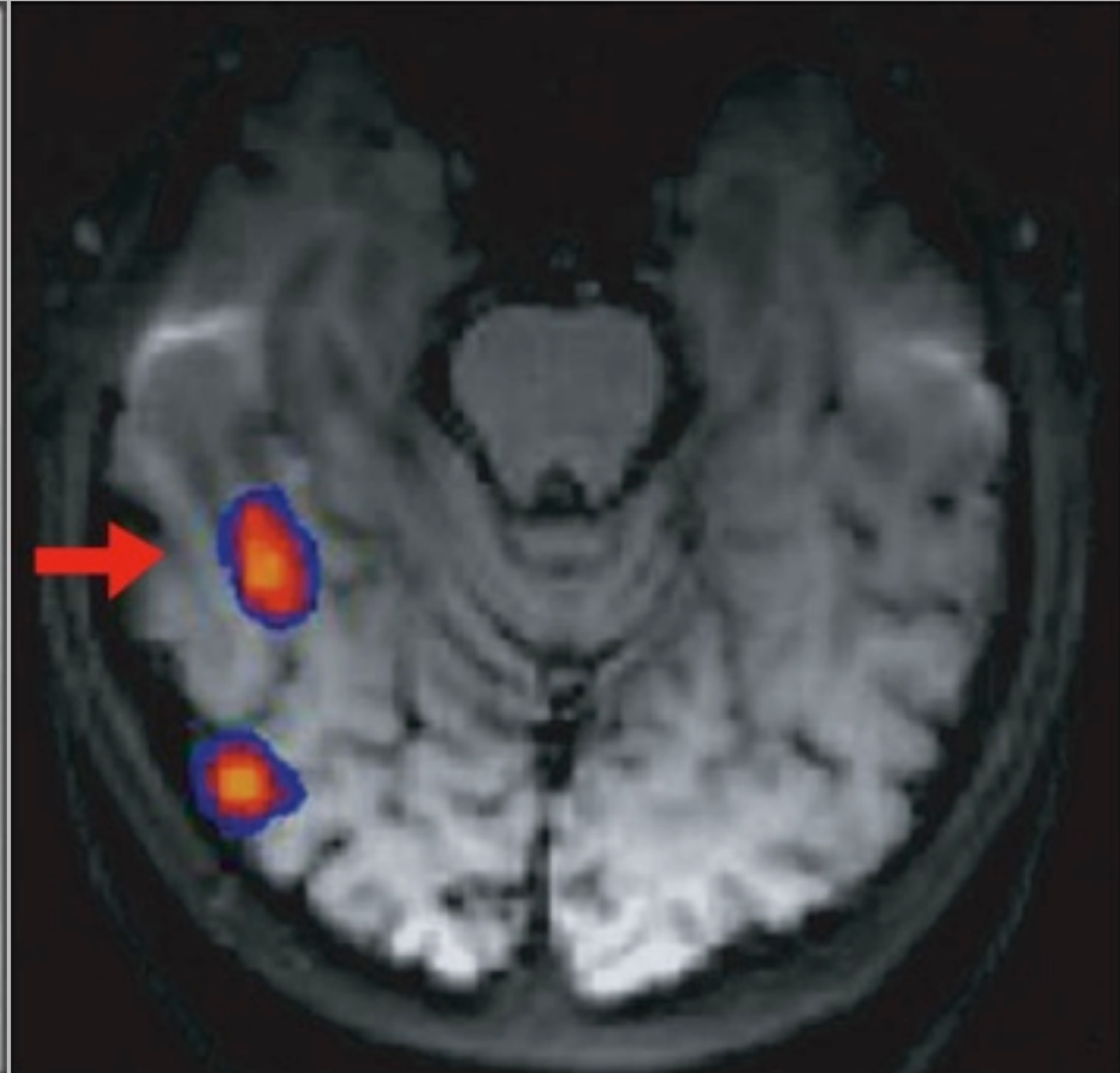




Face



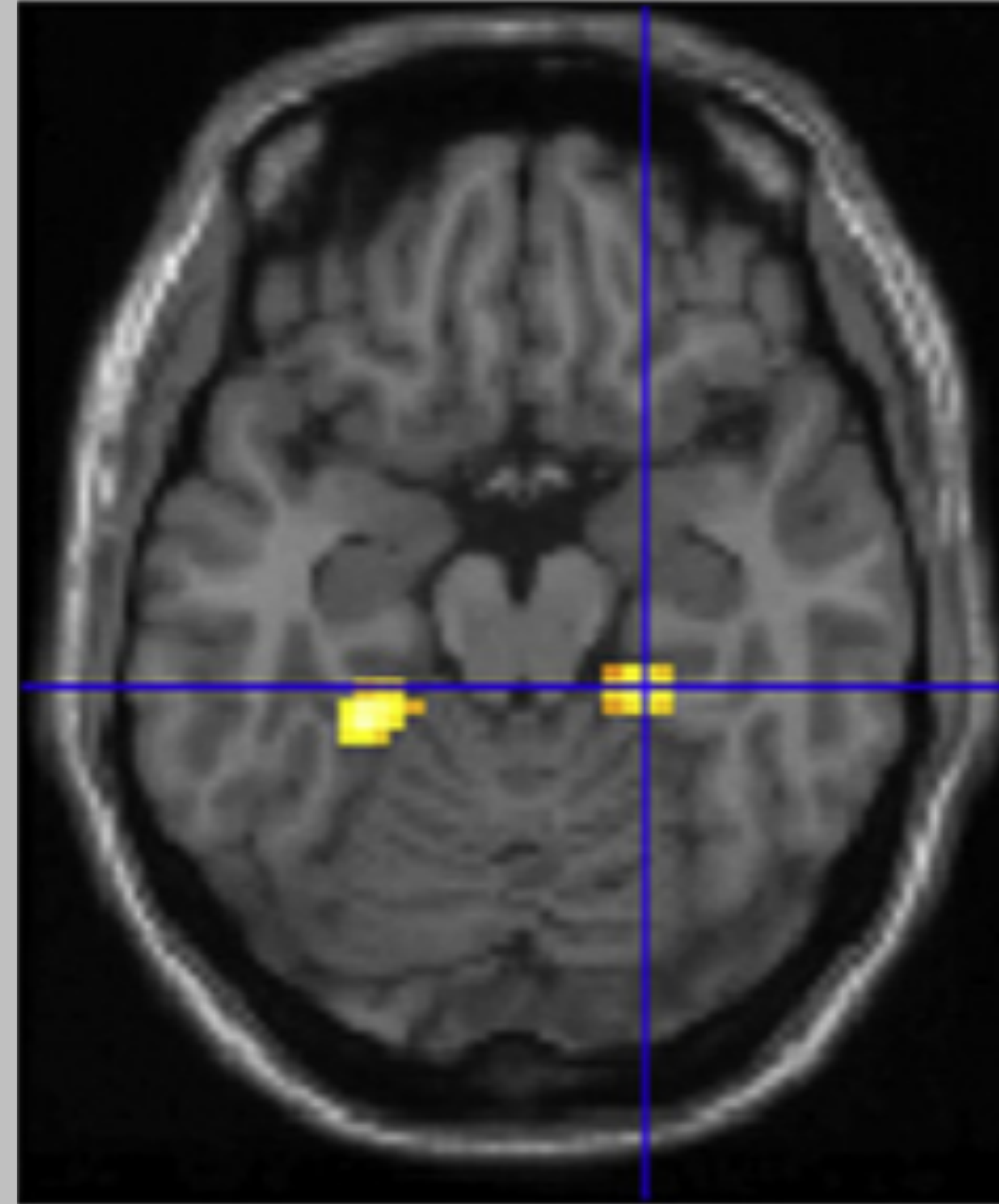
FFA



House



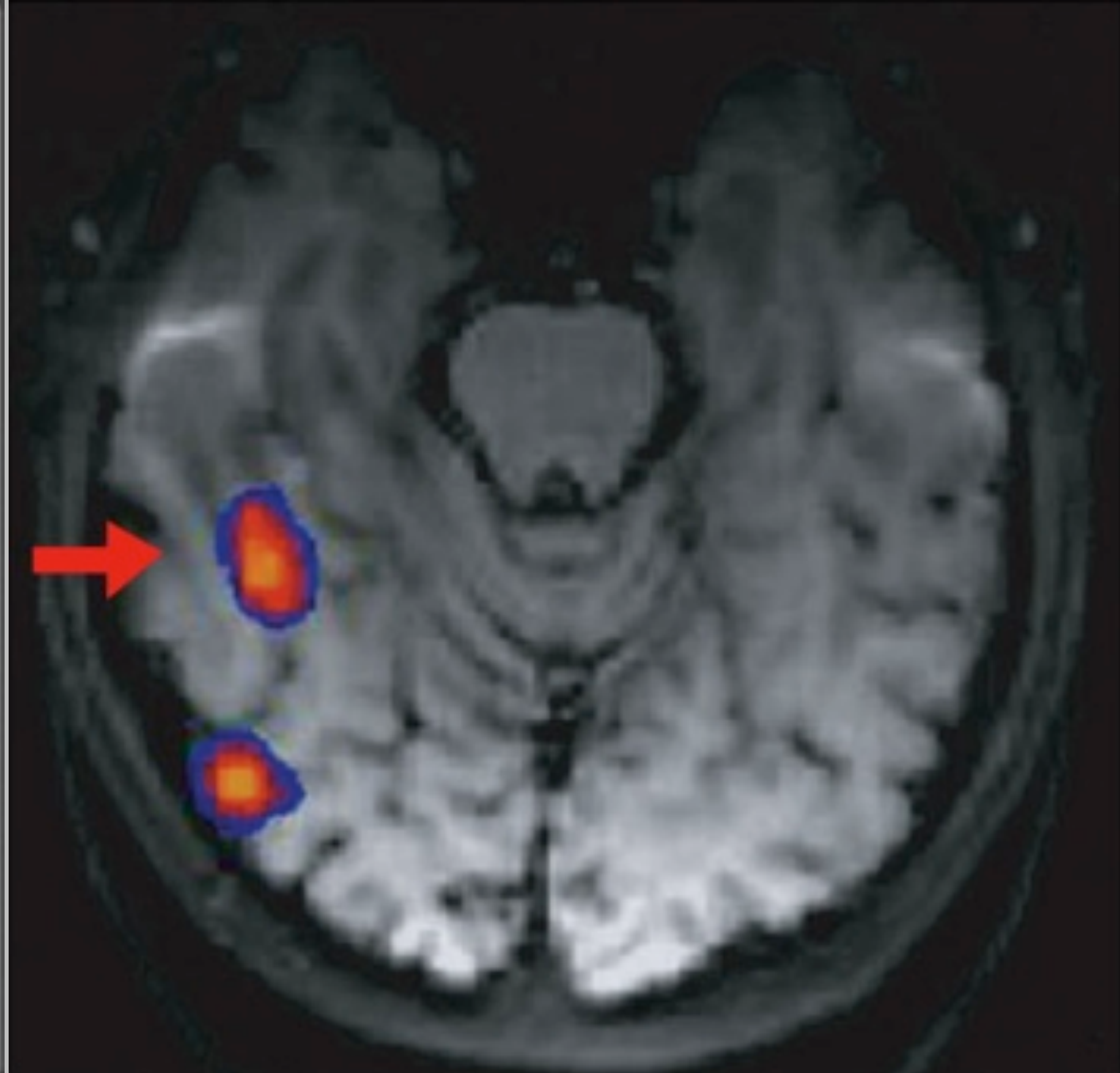
PPA



Face



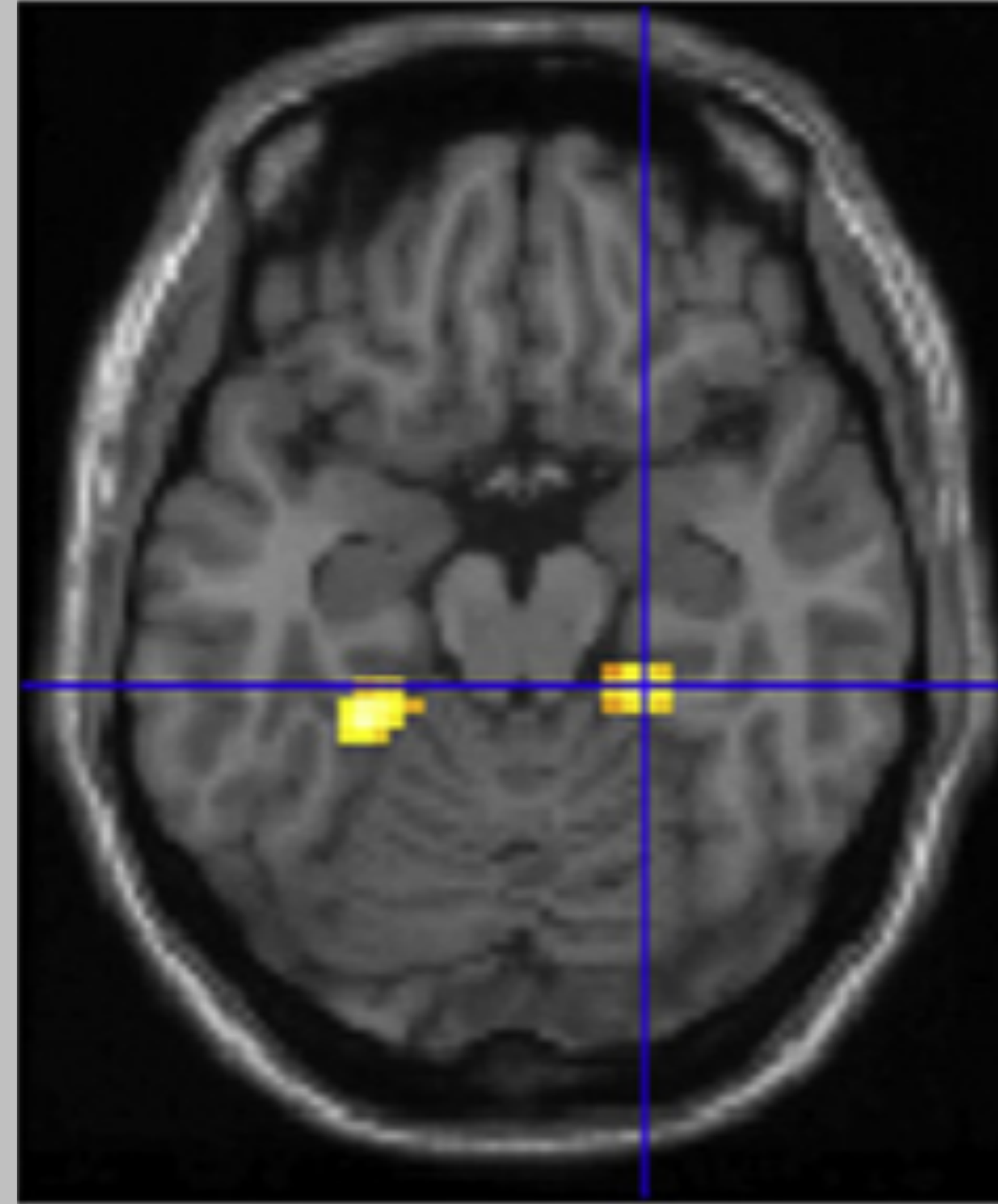
FFA



House



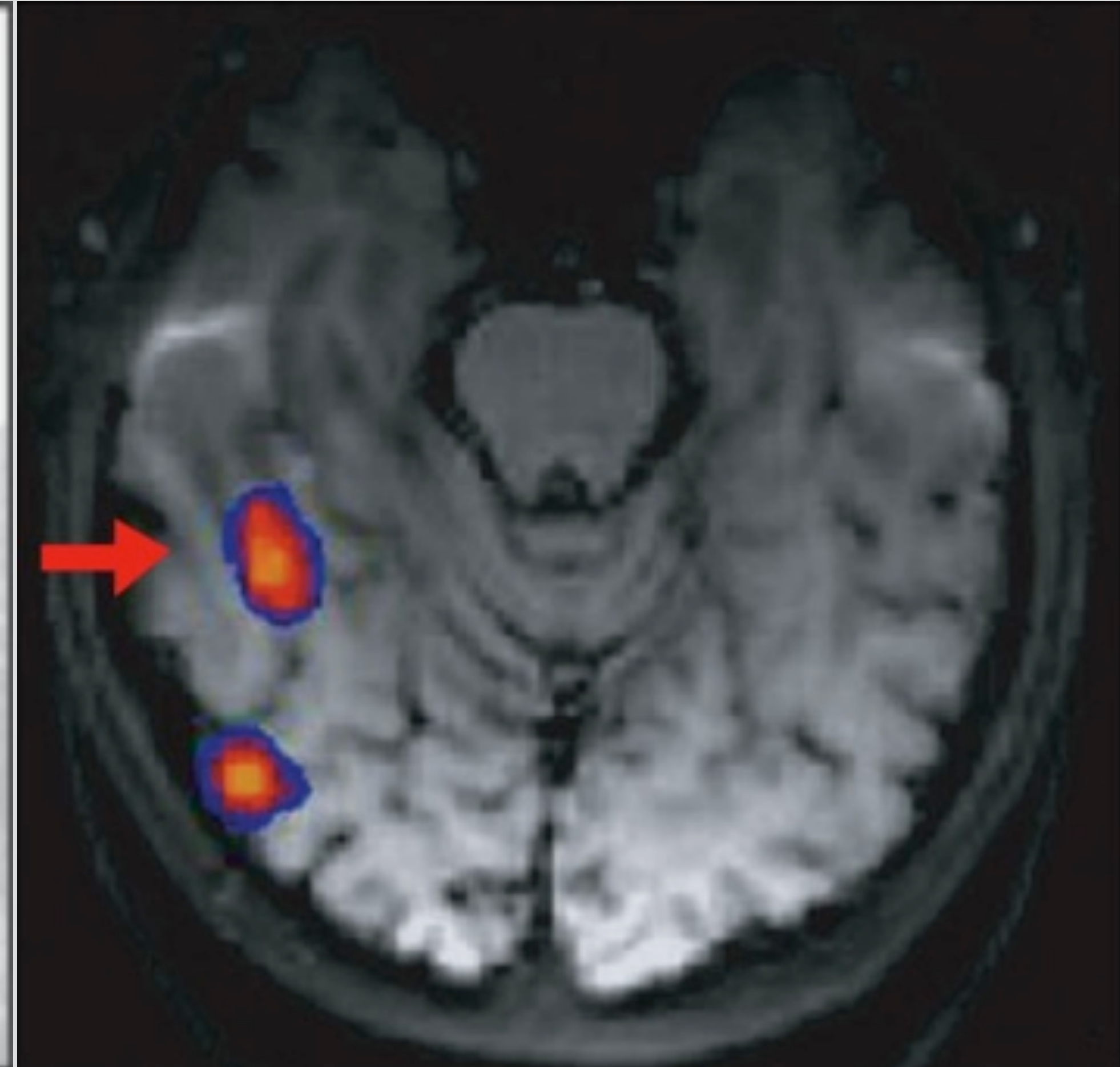
PPA



Face



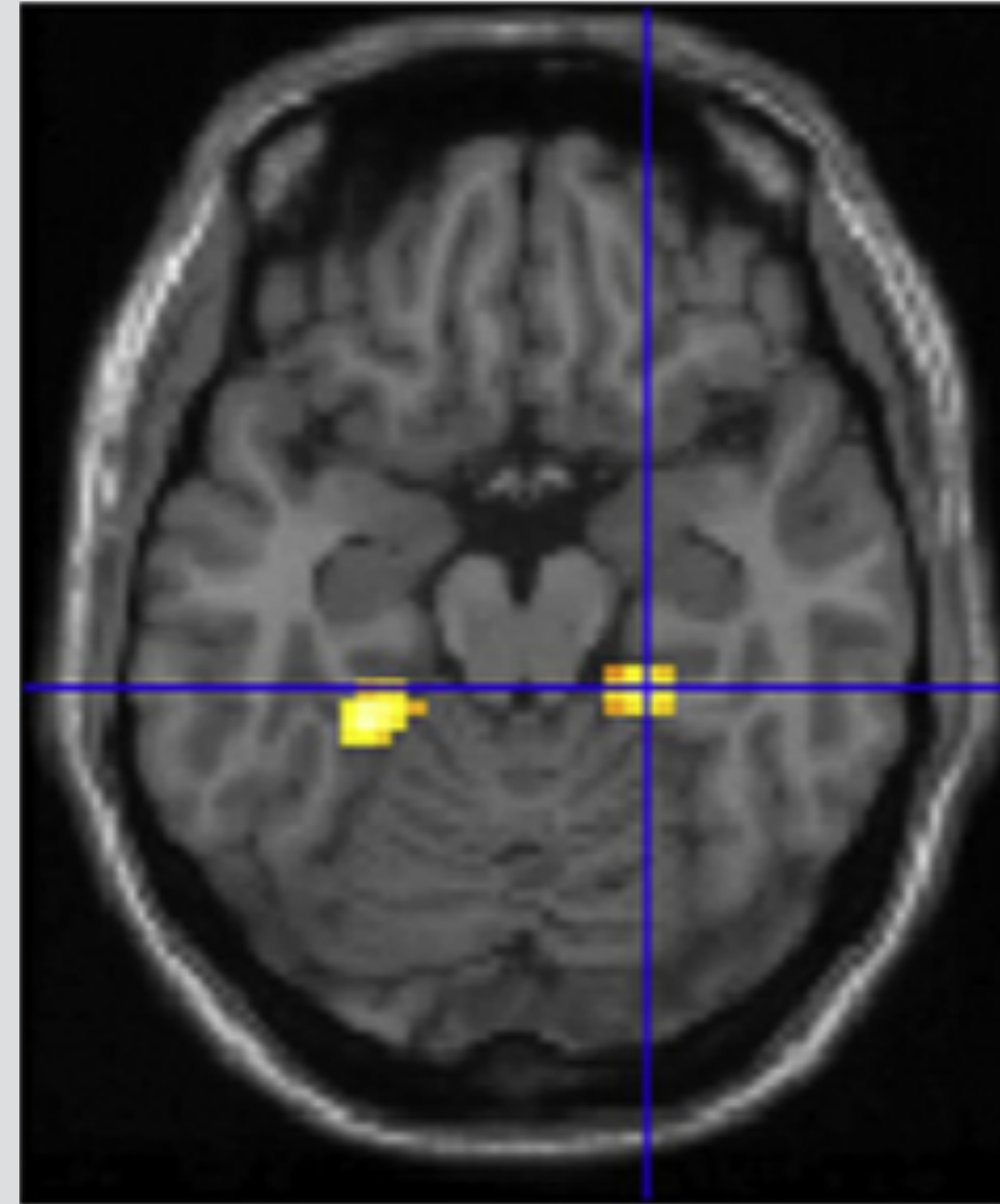
FFA



House



PPA

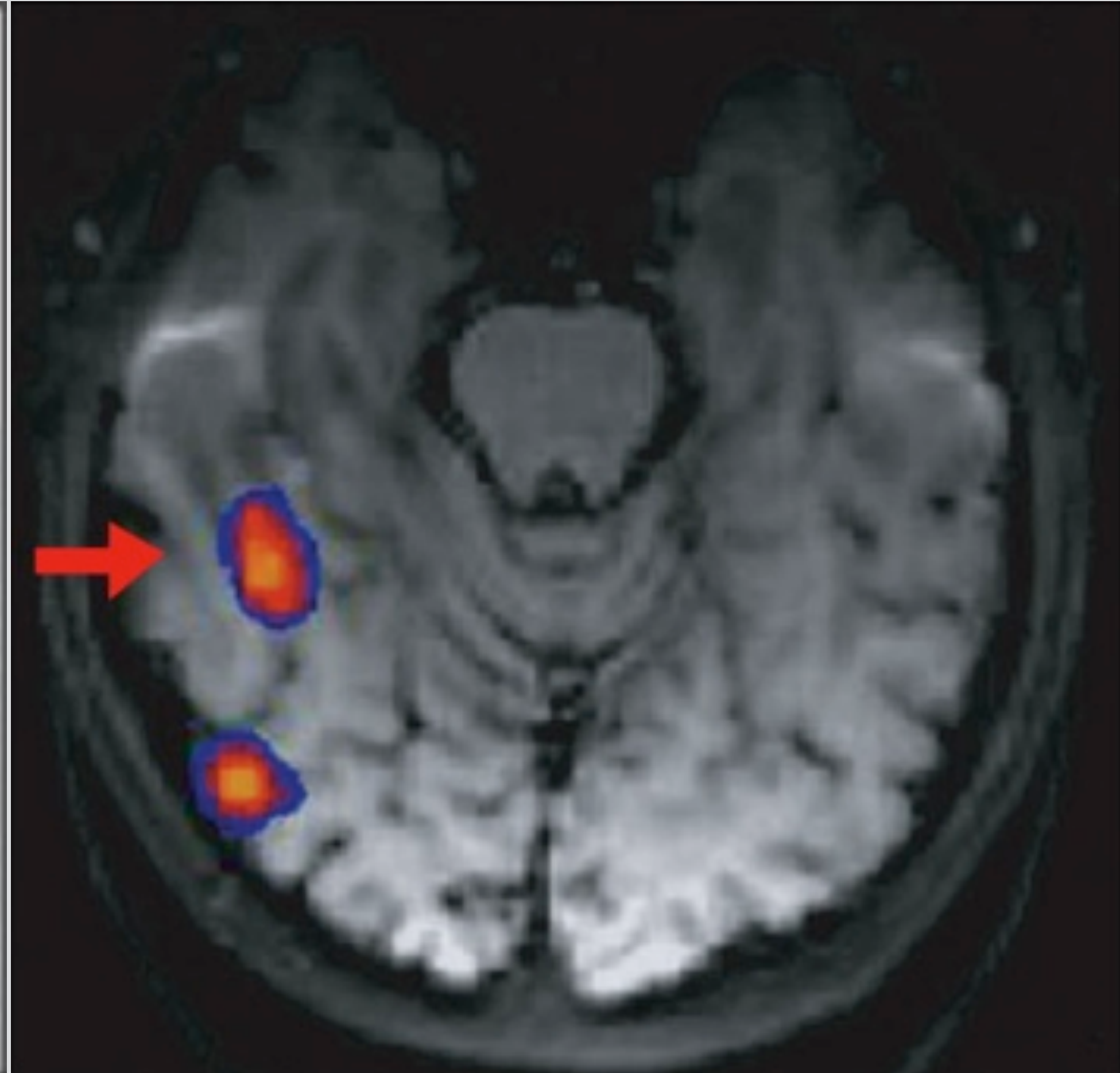




Face



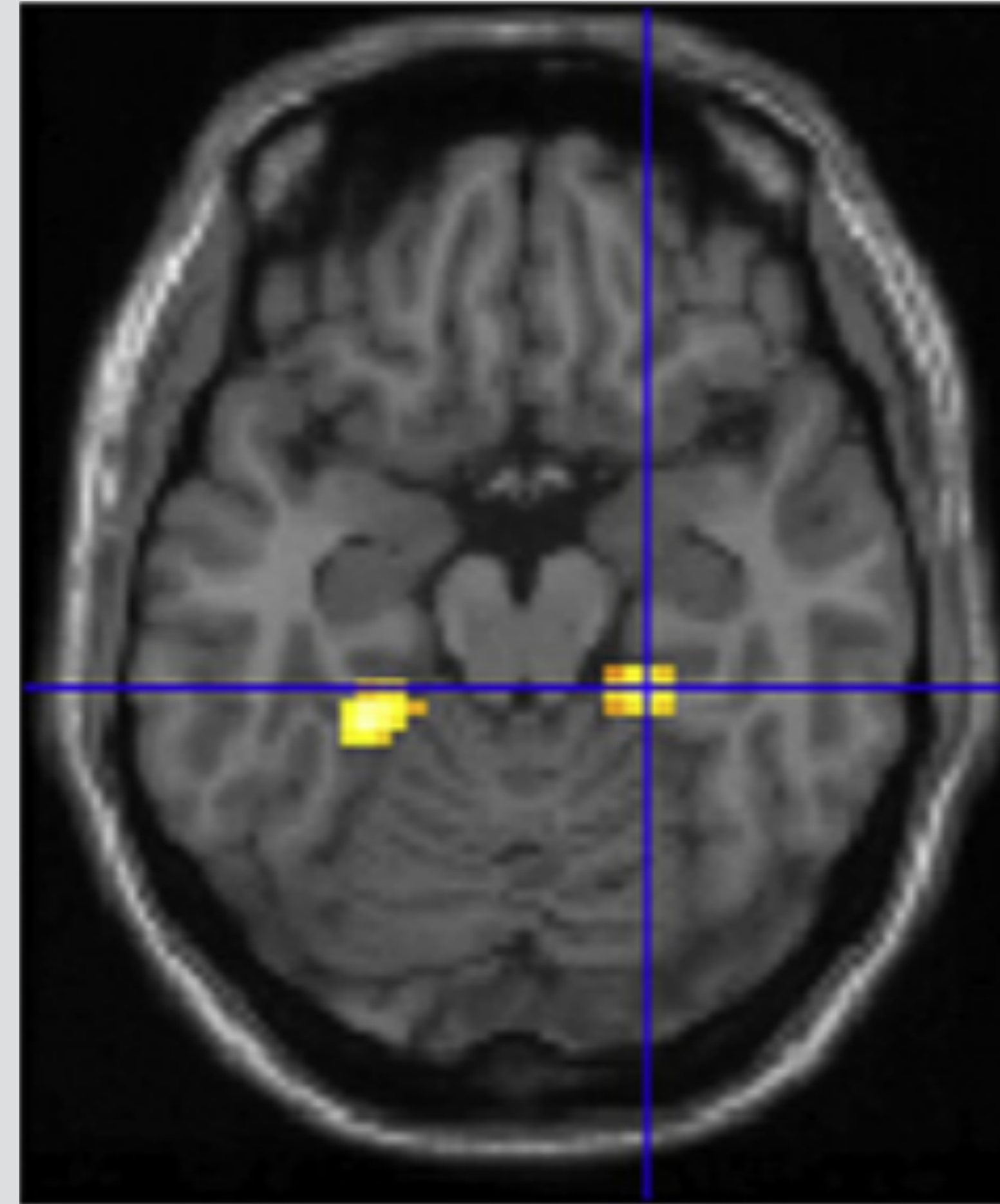
FFA



House

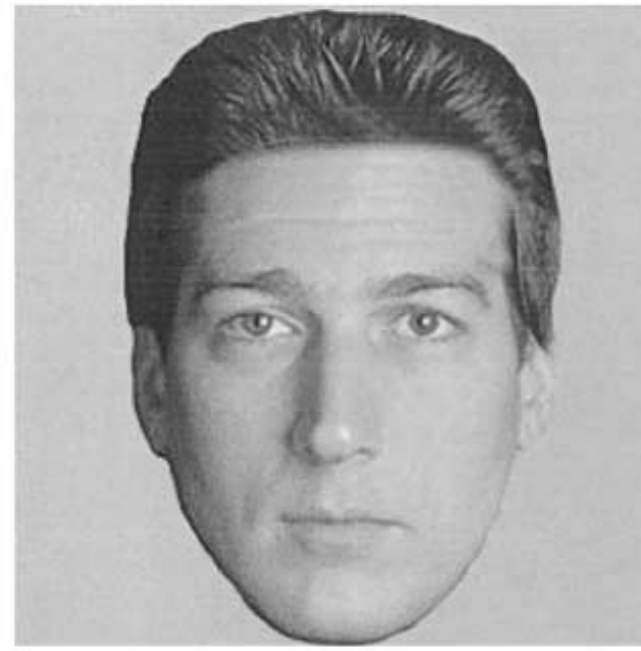


PPA



# Faces and Emotions

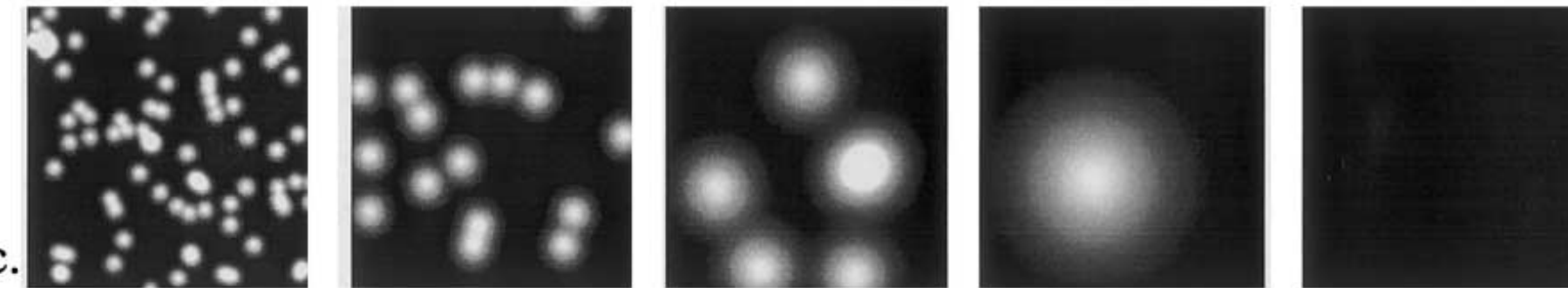
a.



b.



c.

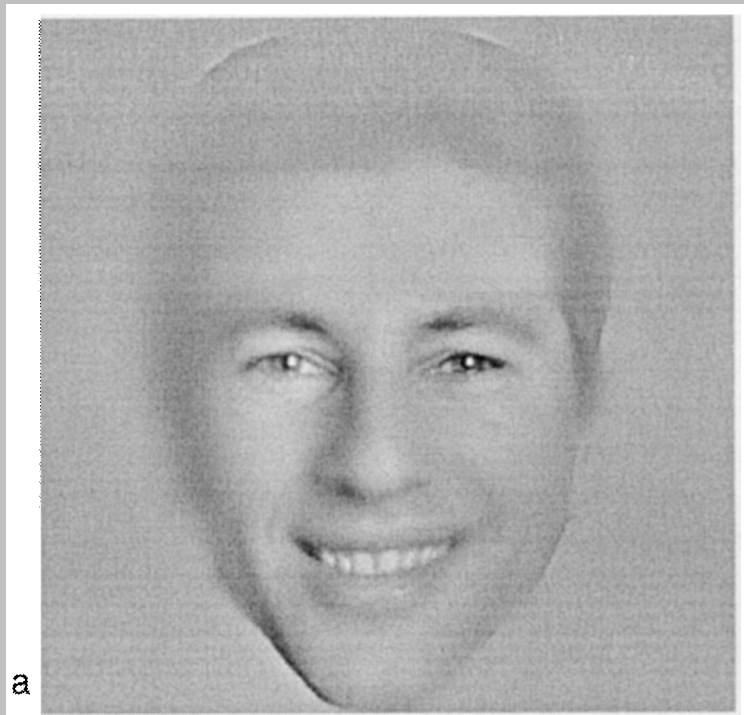


d.



e.

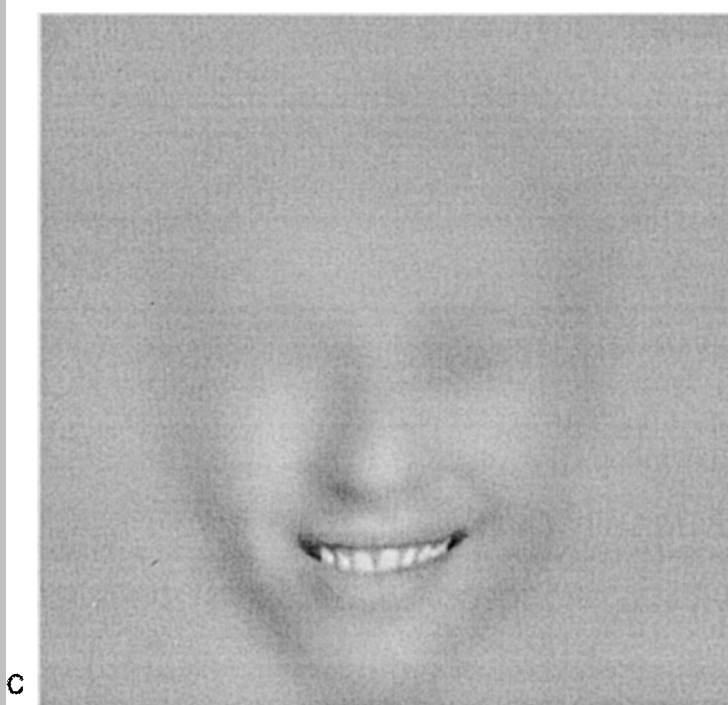




Identify

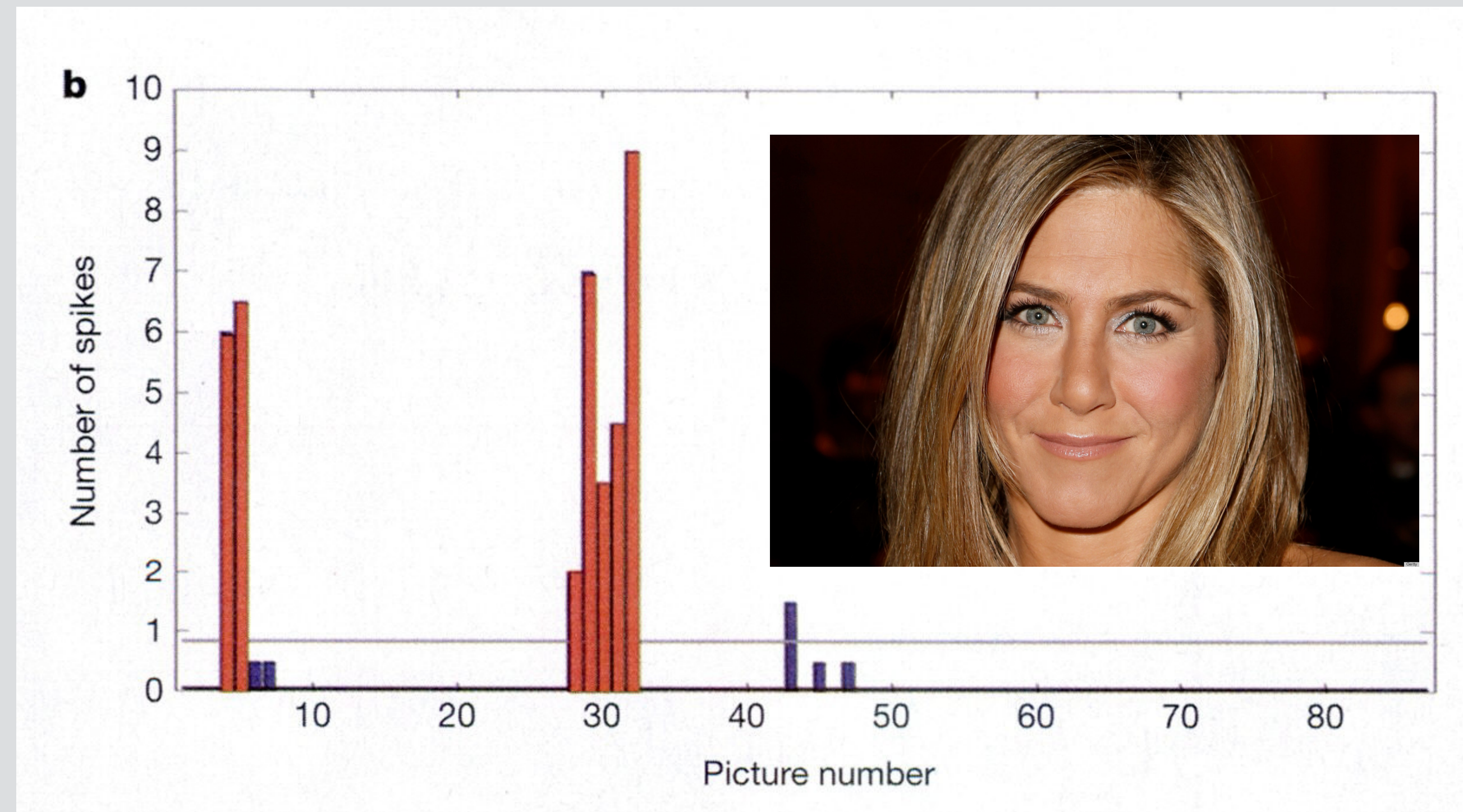


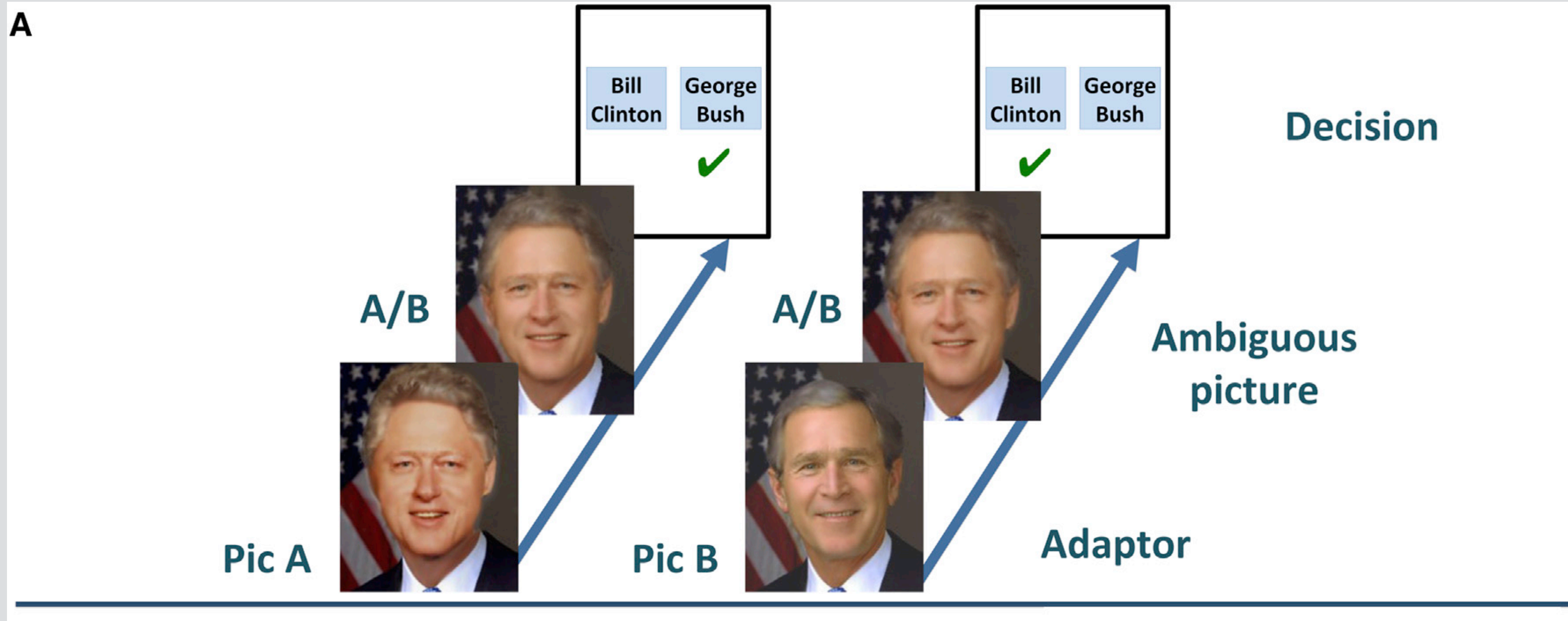
Gender



Emotion

# Grandmother Cell?





# Main Points

- Faces are important
- Different Features play different roles
  - Eyes and Mouth are important
- The brain has special areas for faces

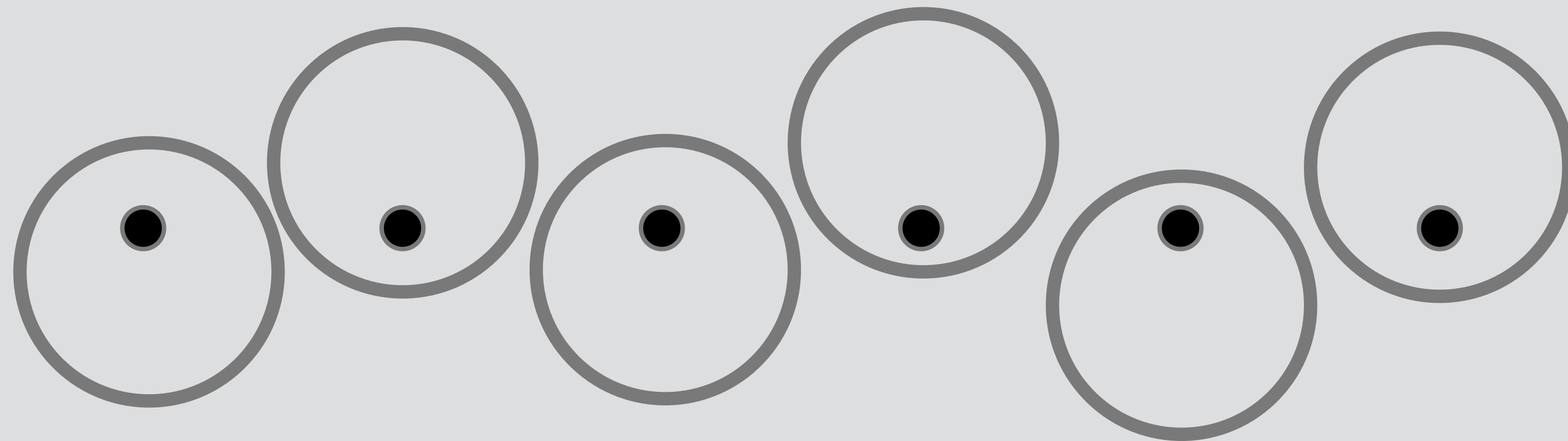




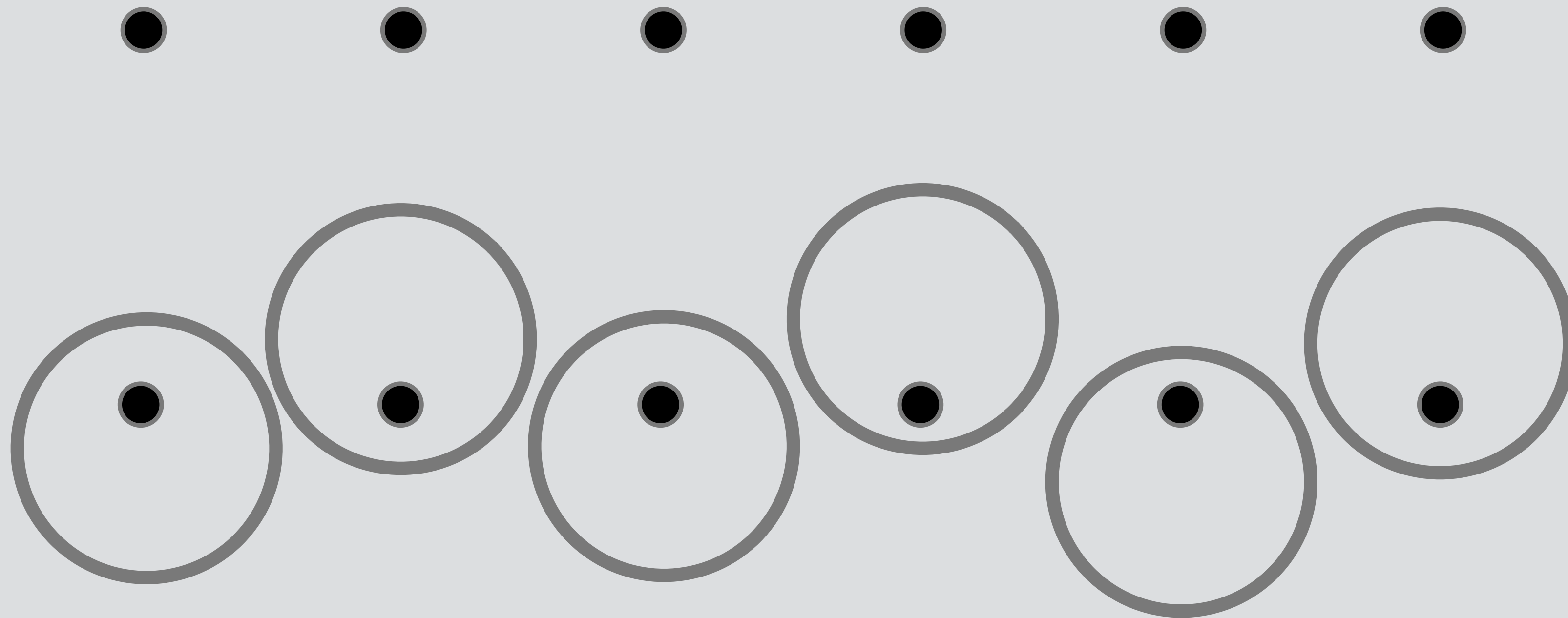
# Attractors in Space



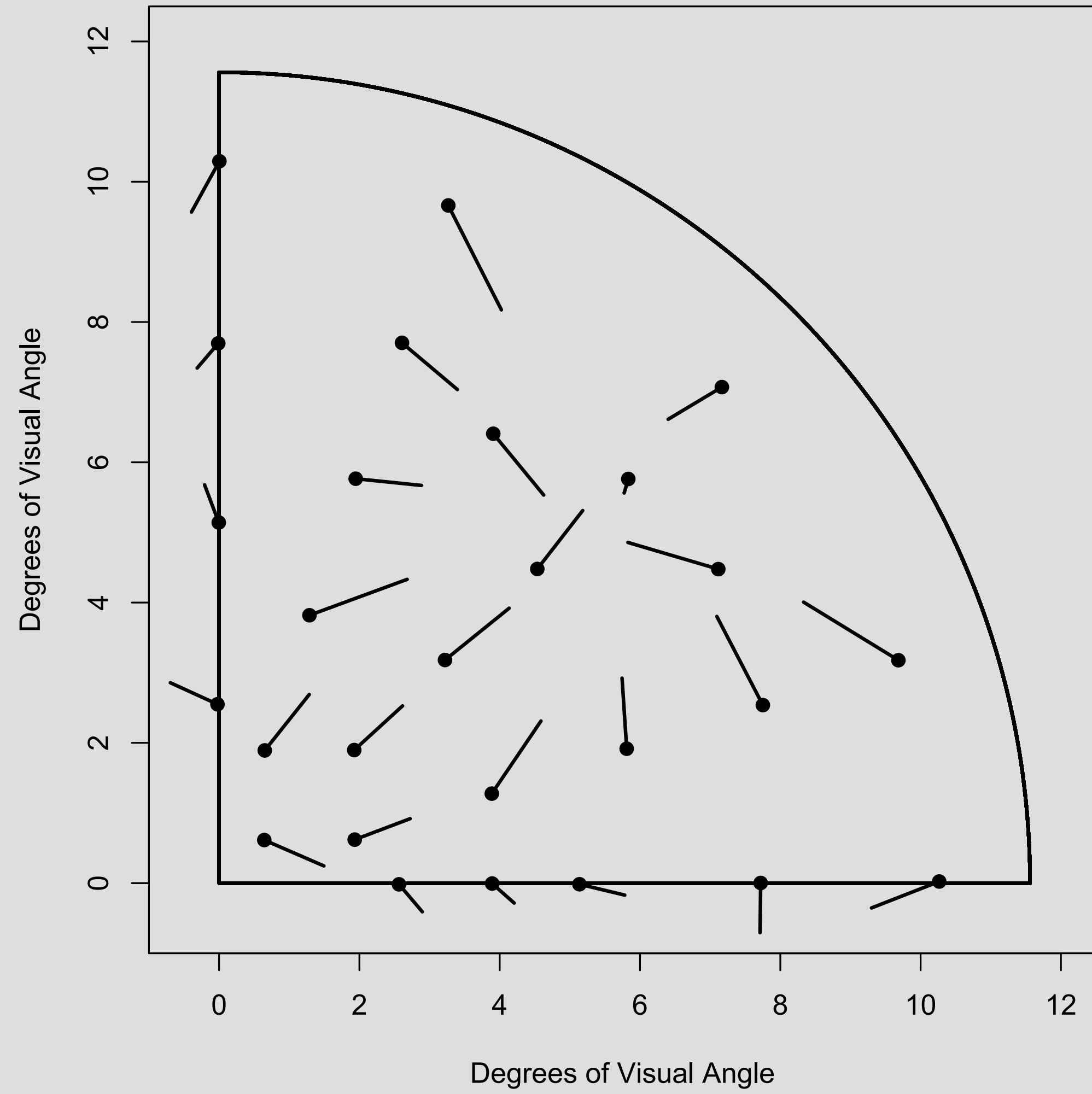
## Giovanelli Illusion



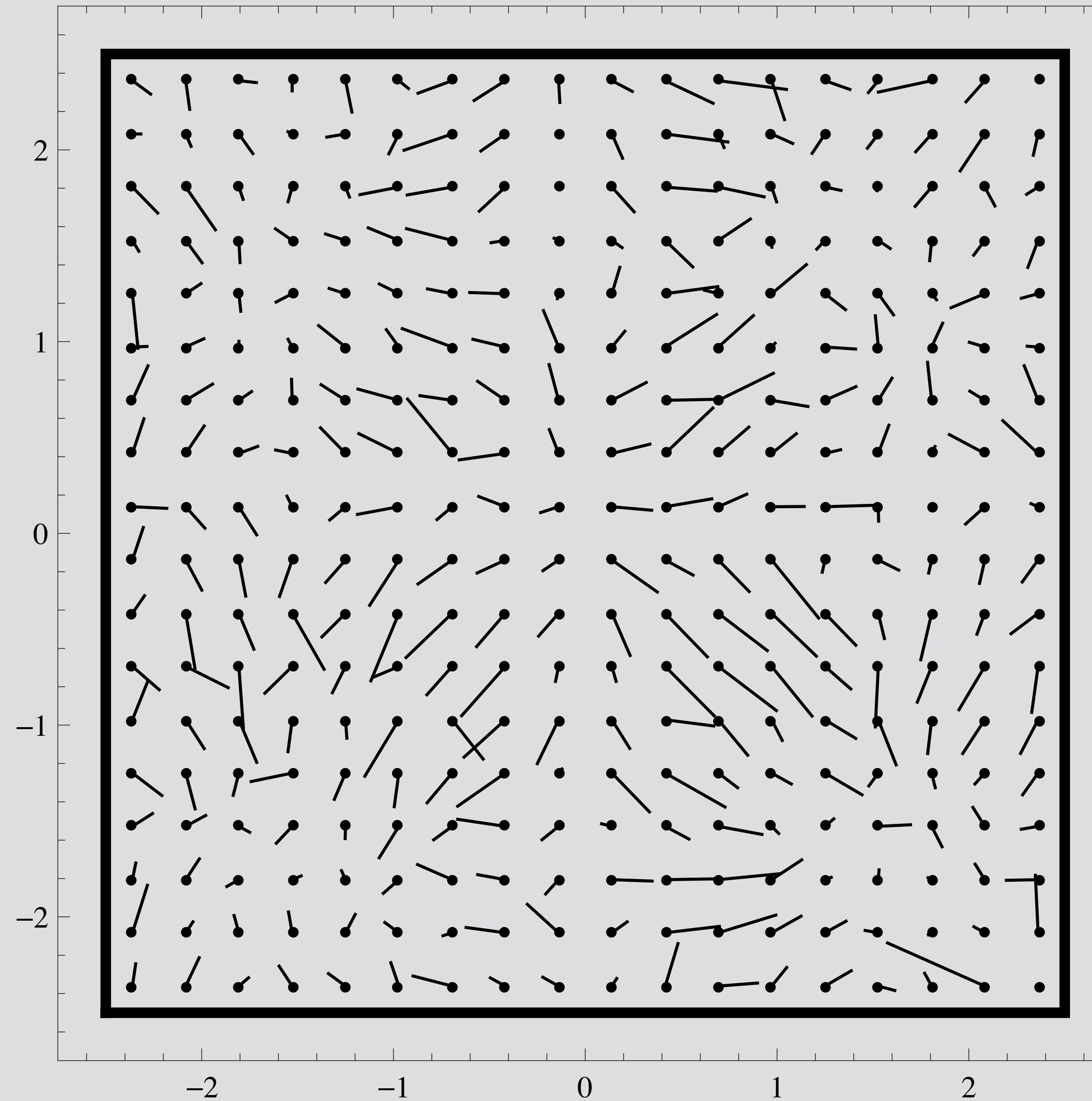
## Giovanelli Illusion



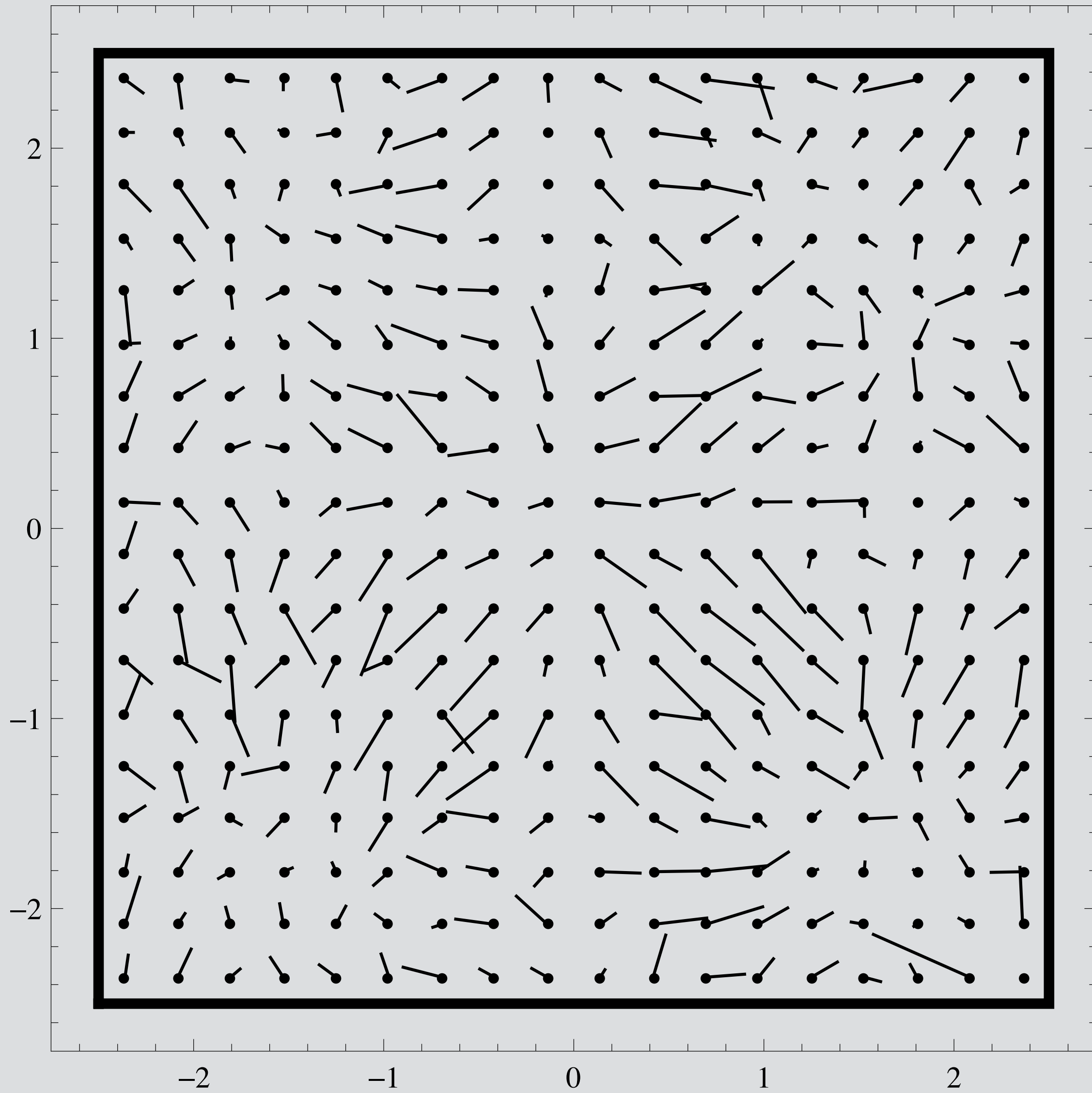
## Giovanelli Illusion



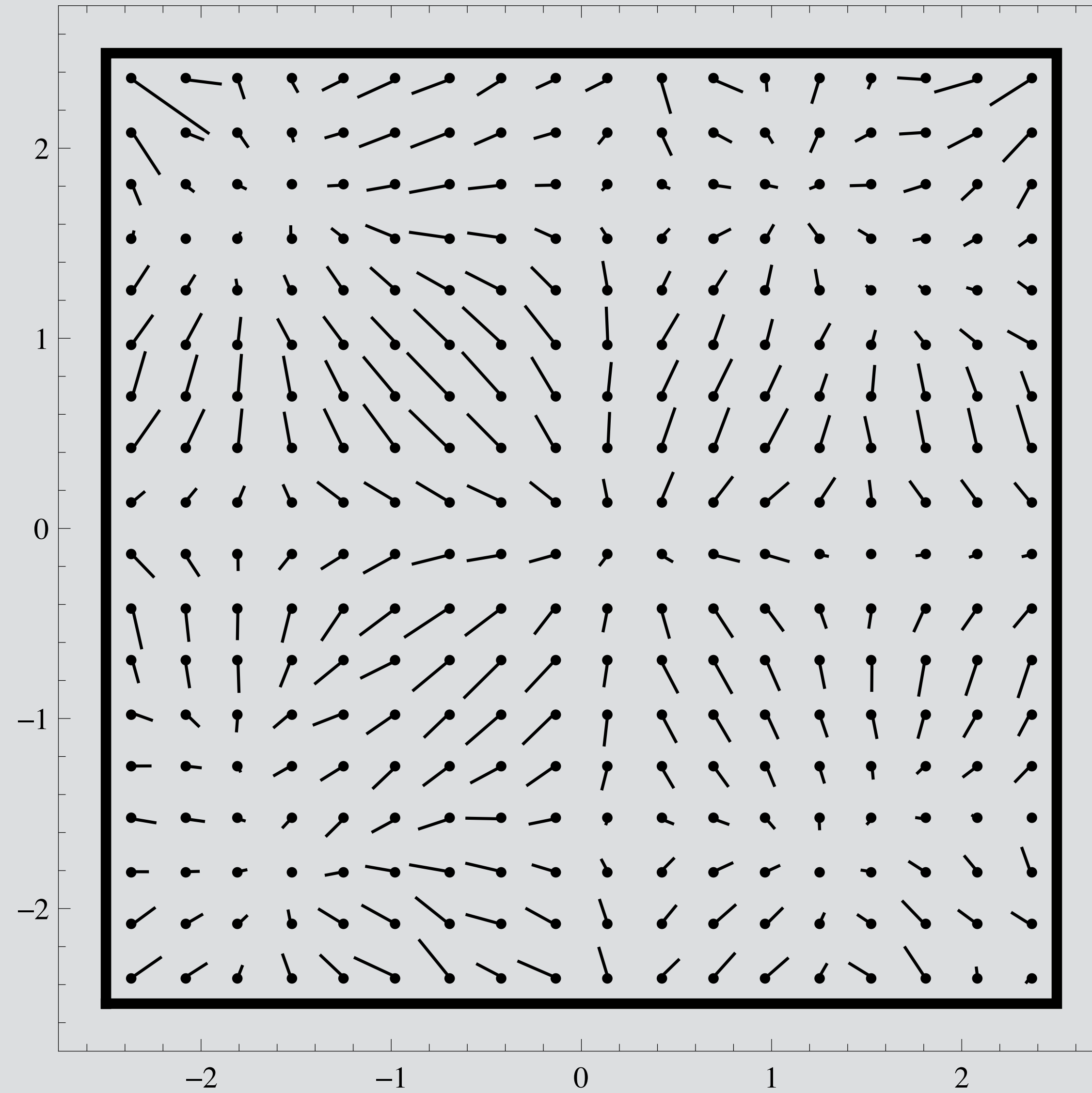
# Observed Vector Field



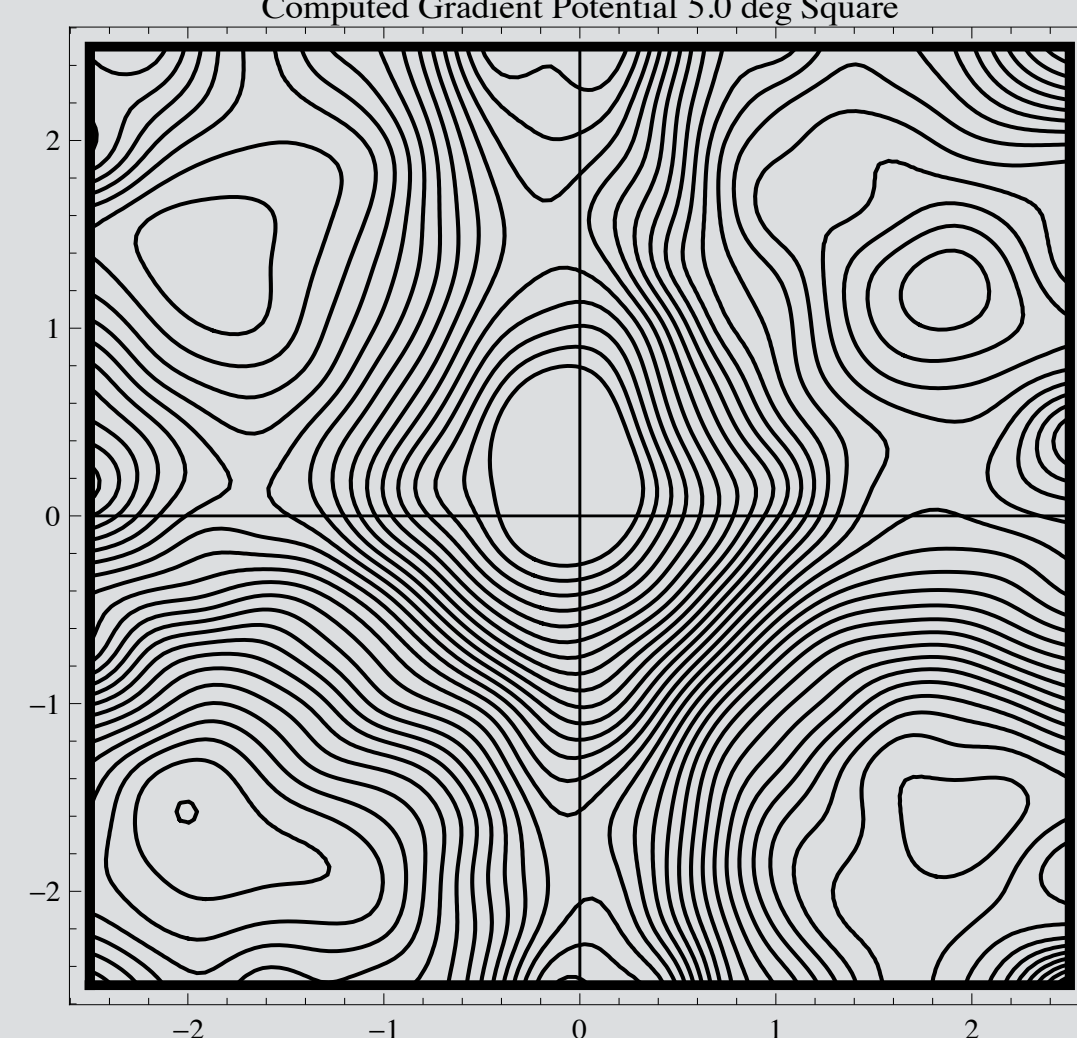
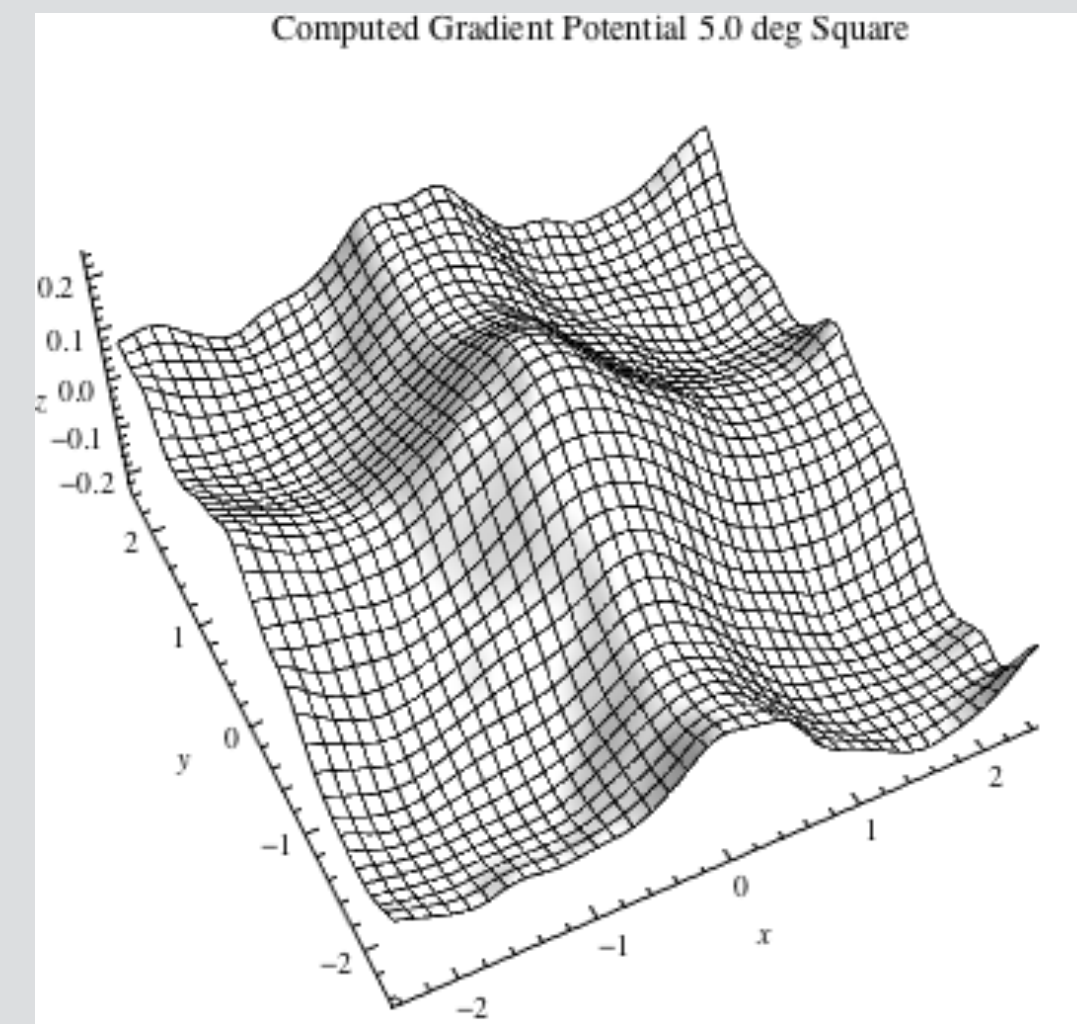
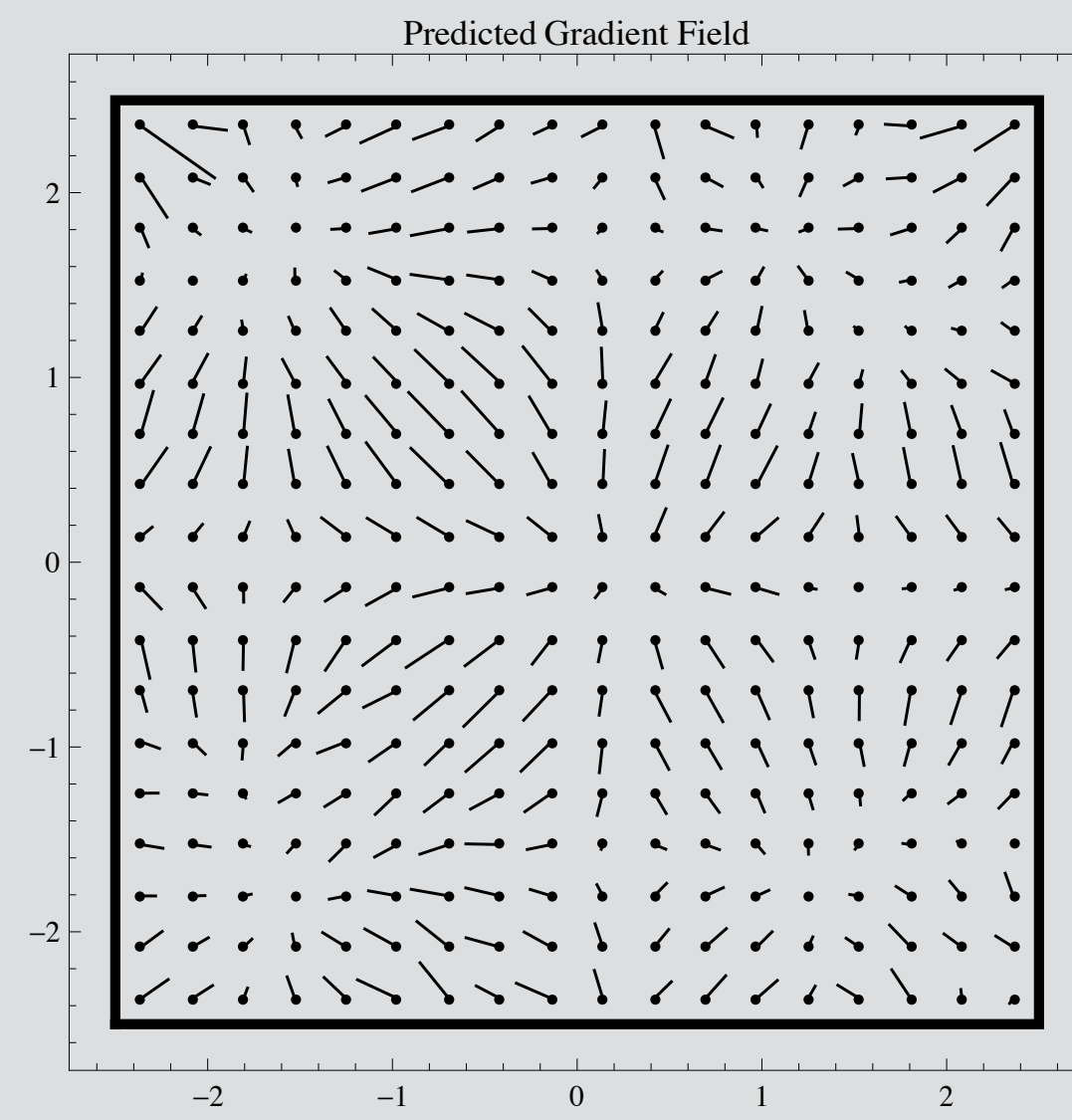
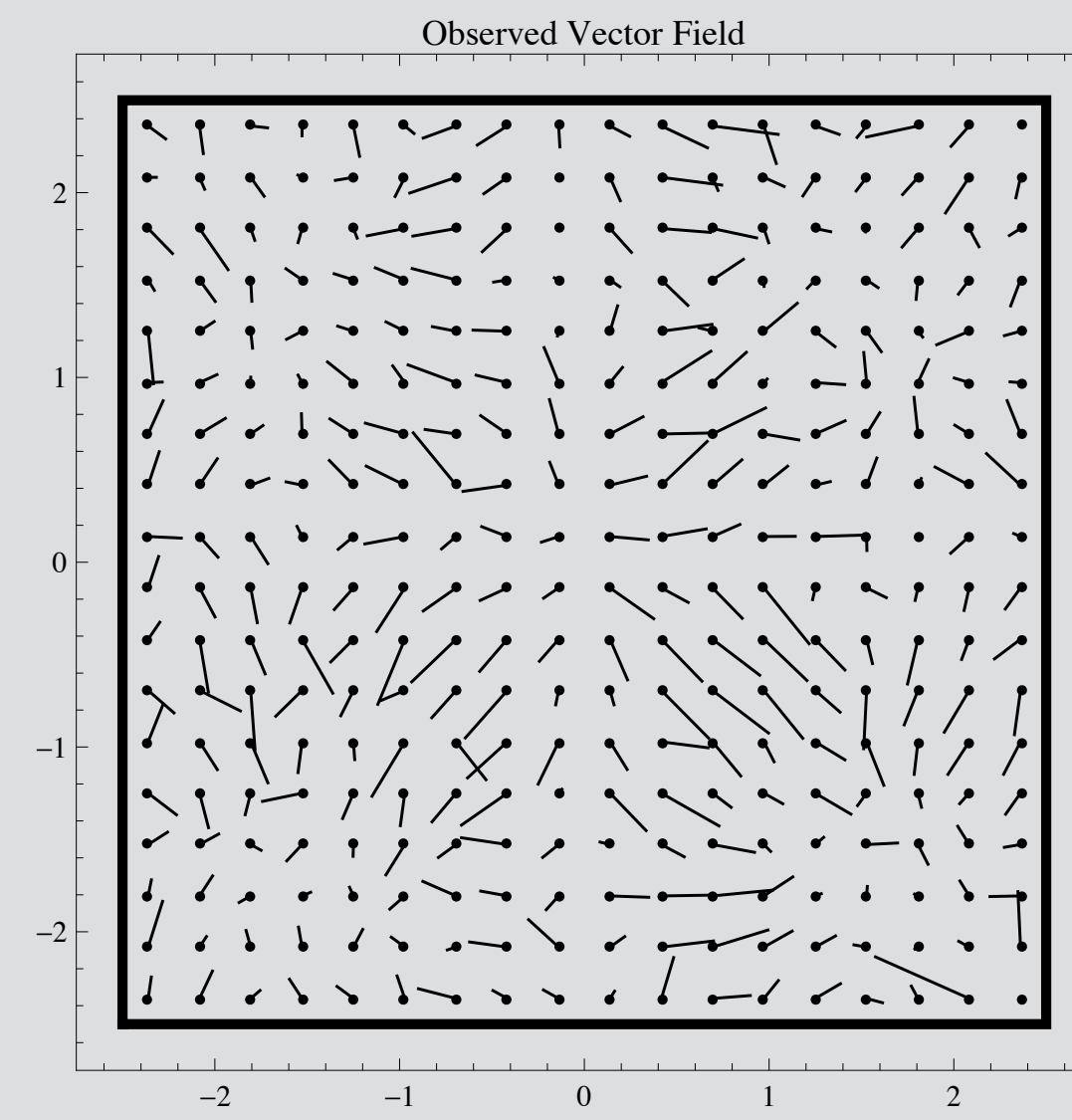
Observed Vector Field

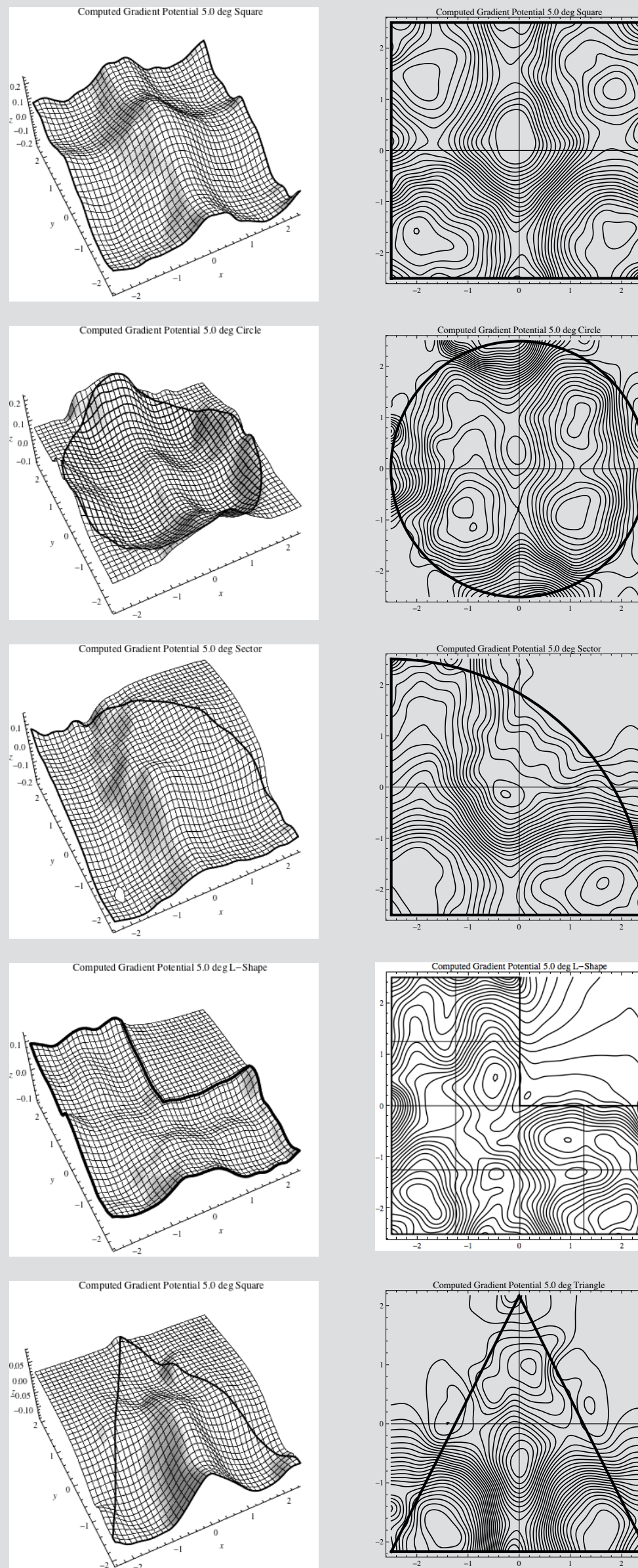


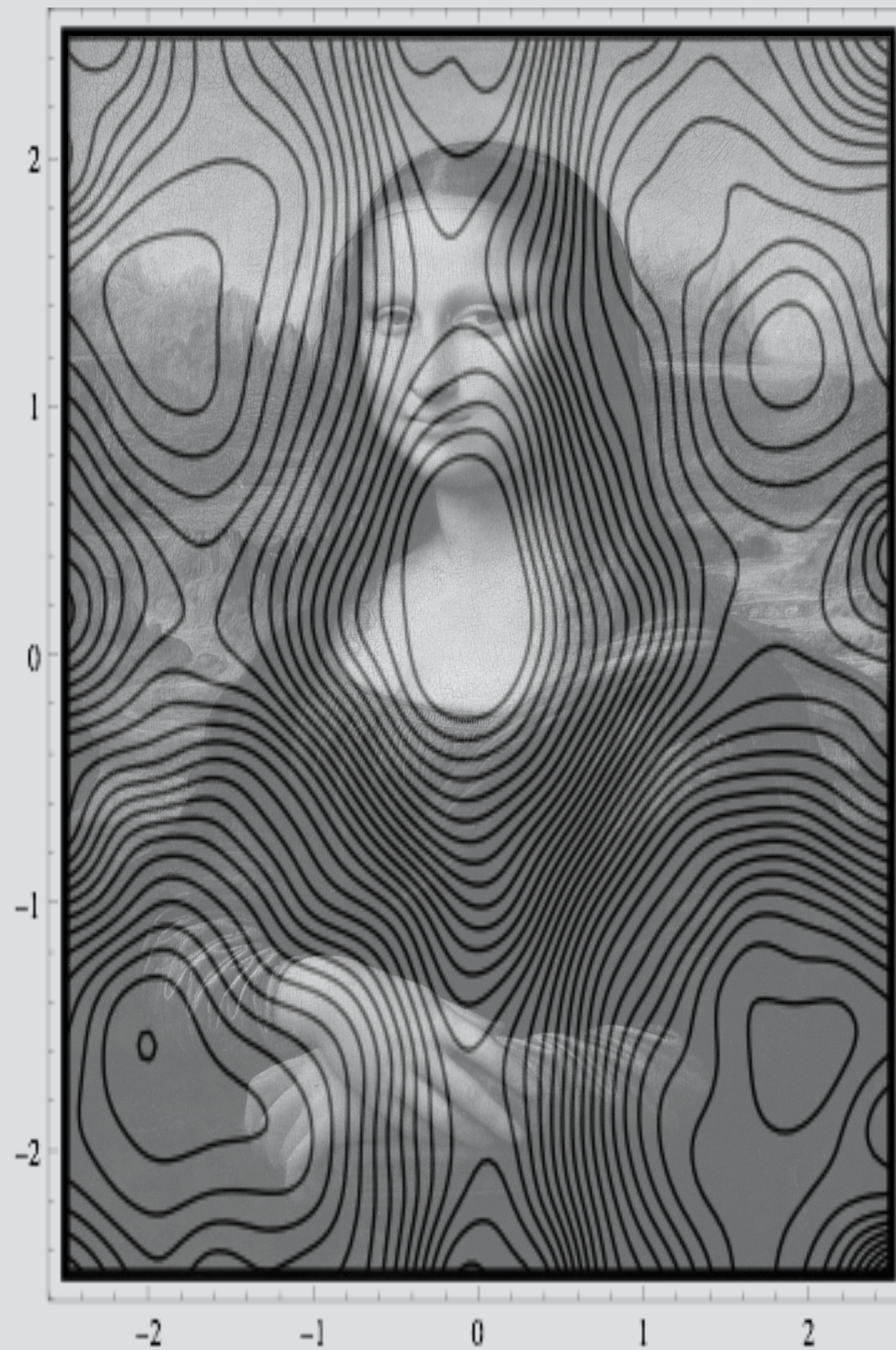
Predicted Gradient Field











Harvey, L. O., Jr., & Schmidt, E. K. (2014). Self-organizing properties of the visual field: Gestalt forces in action. In A. Geremek, M. W. Greenlee & S. Magnussen (Eds.), *Perception Beyond Gestalt: Progress in vision research* (pp. 67–81). London: Psychology Press: Taylor & Francis Group.

# Color Perception

It's in your mind

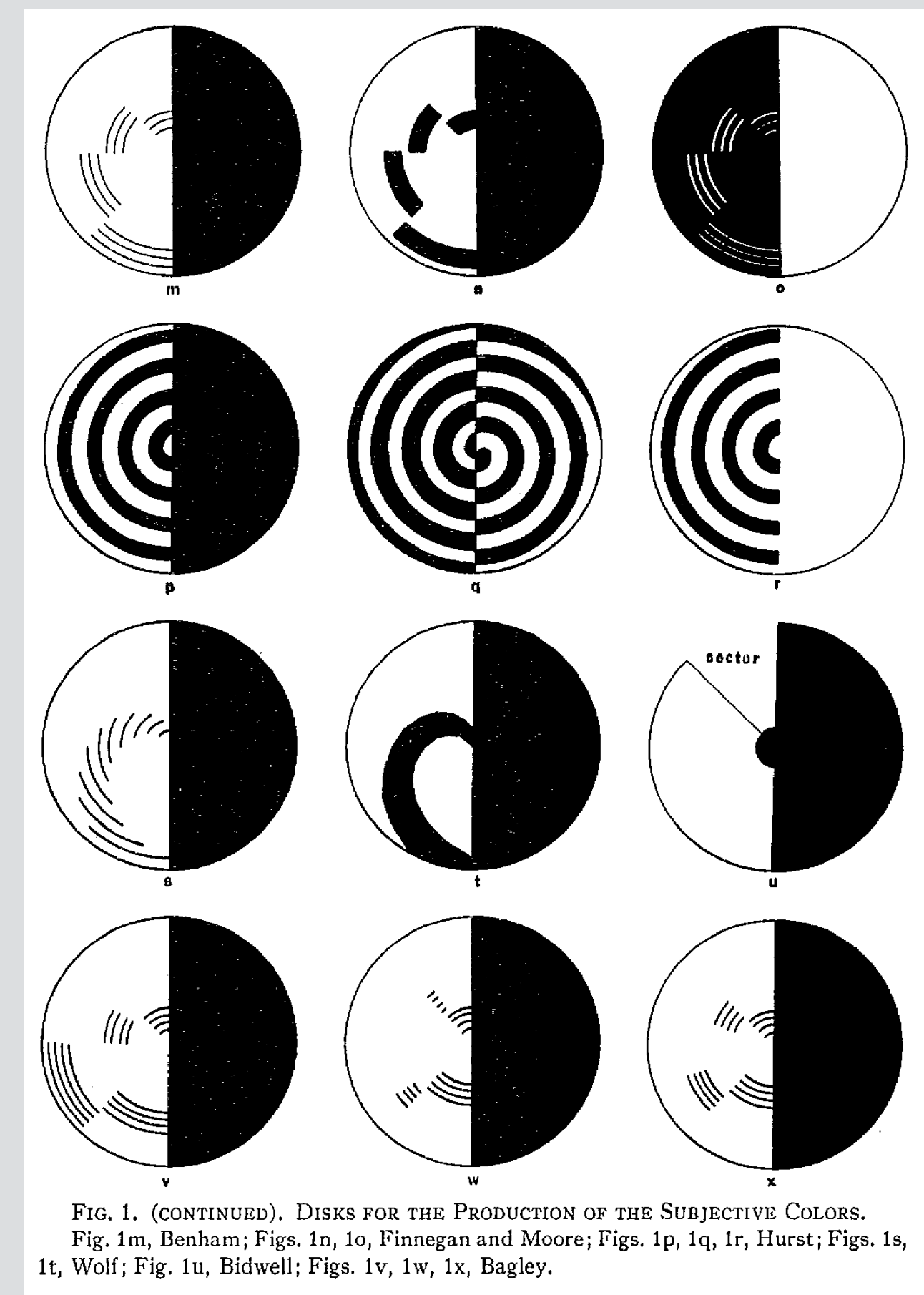
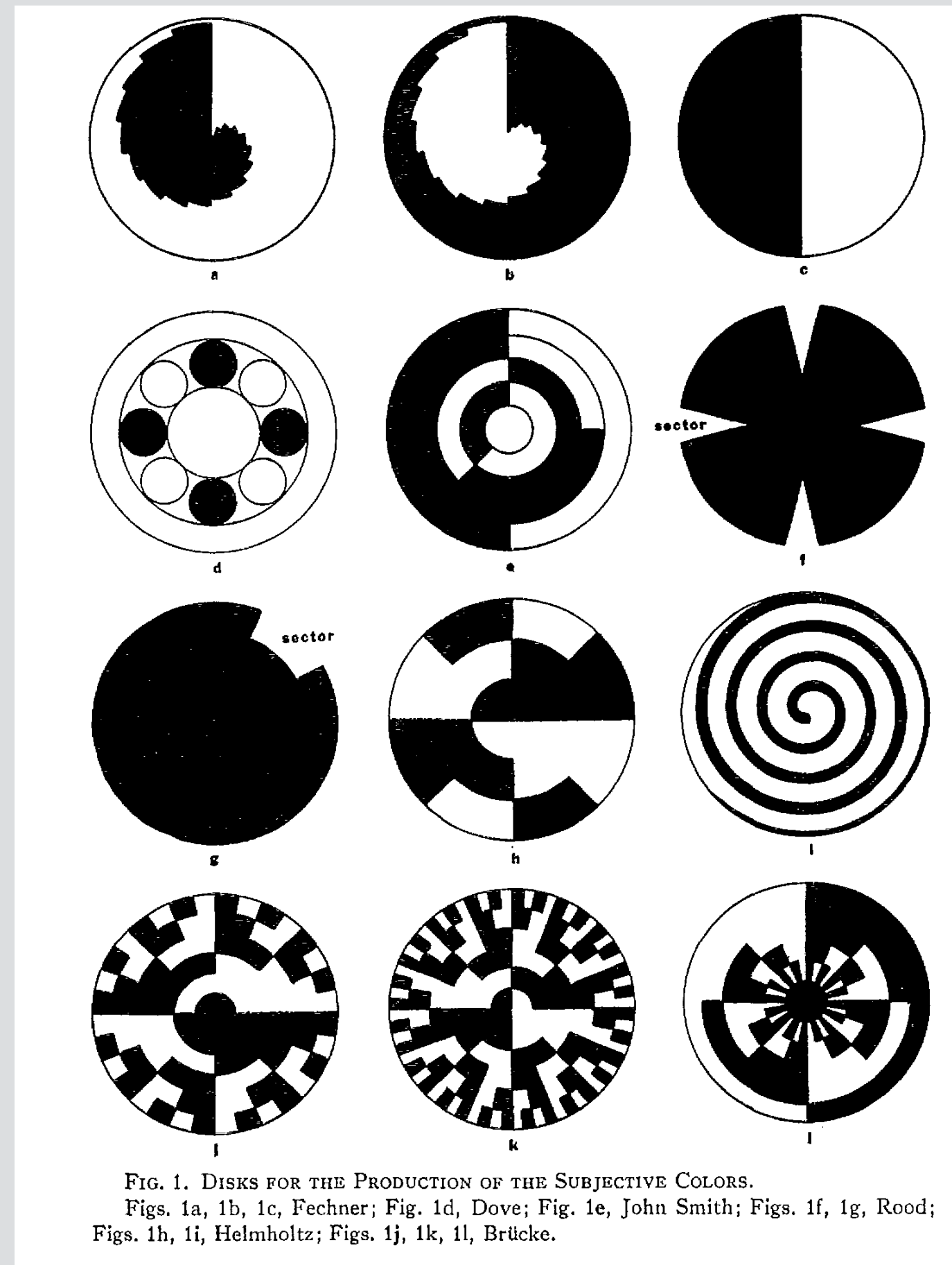
# Why should we even see color?

- Detection
  - Make objects stand out
  - Make objects “invisible”
- Discrimination
  - Separate objects
- Identification
  - Decide what an object is

# Basic Principle

Light has no color!

# Benham's Top



# Benham's Top

Michael Bach  
University of Freiburg

[http://www.michaelbach.de/ot/col\\_benham/](http://www.michaelbach.de/ot/col_benham/)



# Physical Properties of Light

- Intensity
- Dominant Wavelength
- Colorimetric Purity

# Color Experience has Three Dimensions

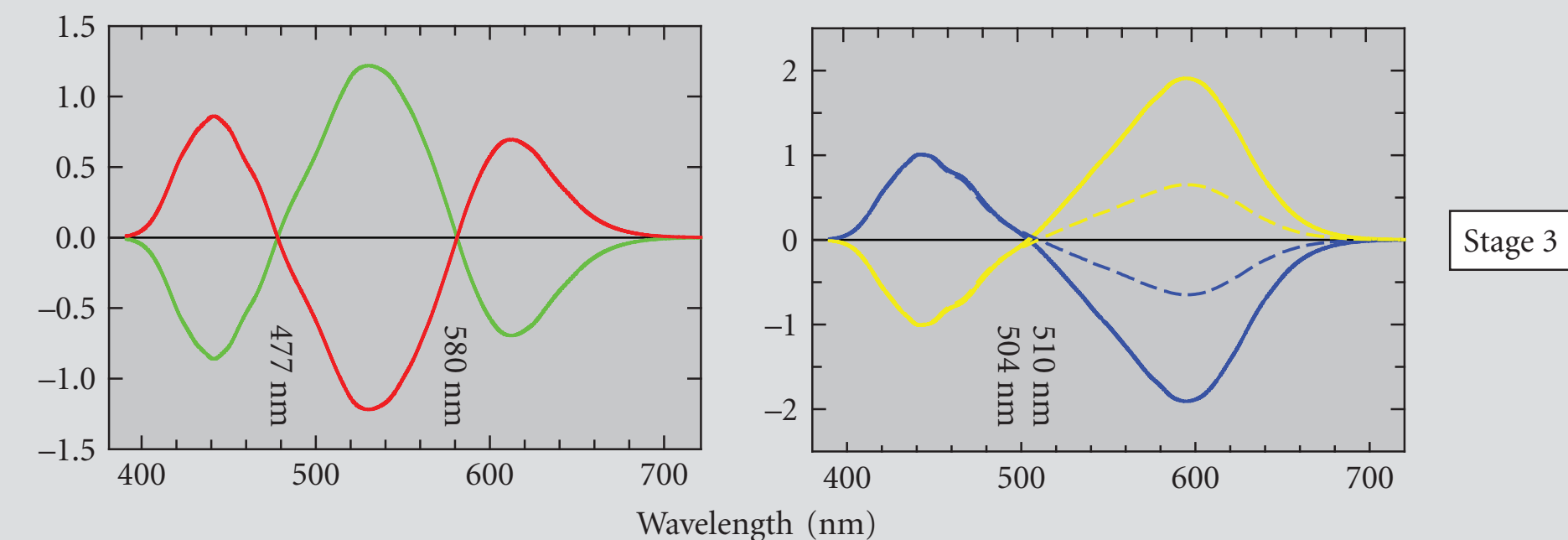
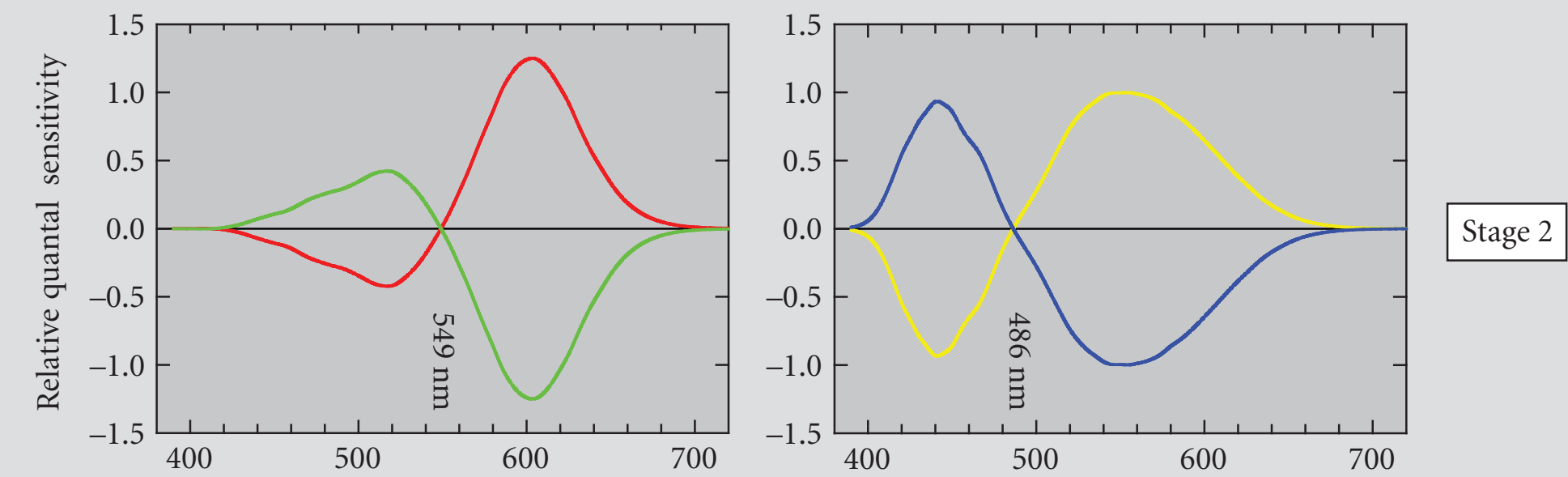
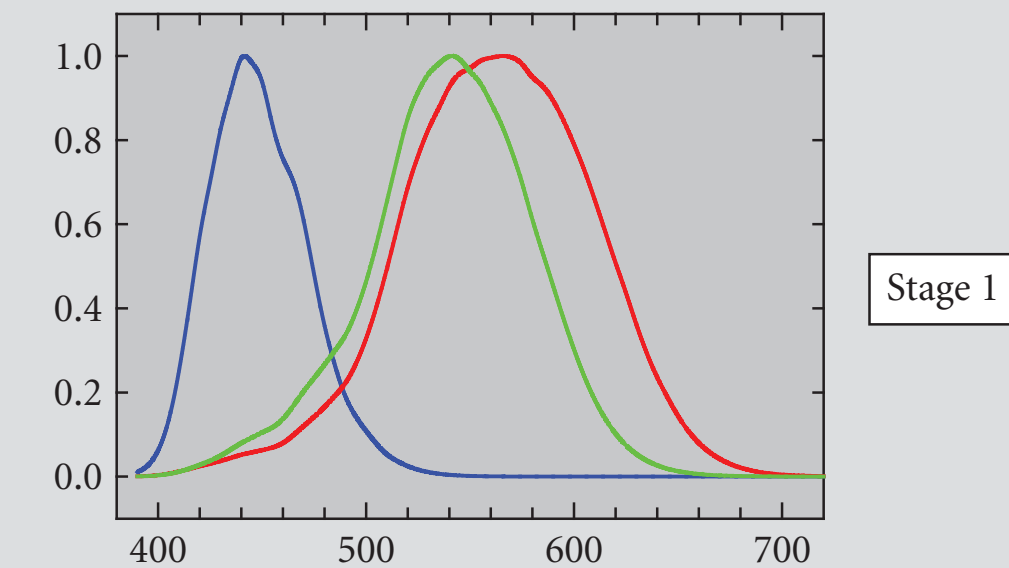
- Hue
- Saturation
- Brightness

# Where Does Color Come From?

- Three Stages
  - Stage 1 cone mechanisms (color mixing and matching)
  - Stage 2: color-discrimination mechanisms
  - Stage 3: color appearance mechanisms

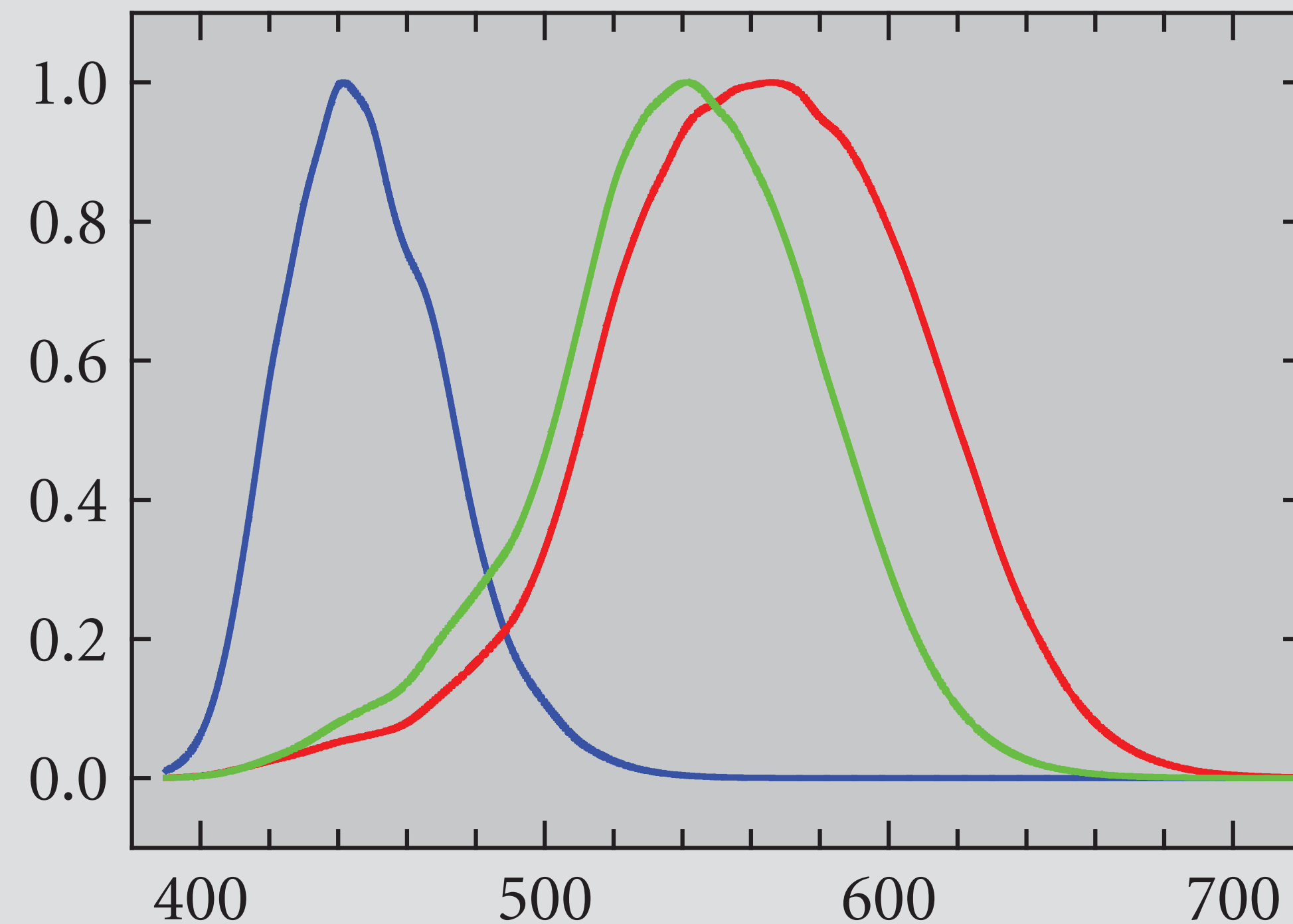
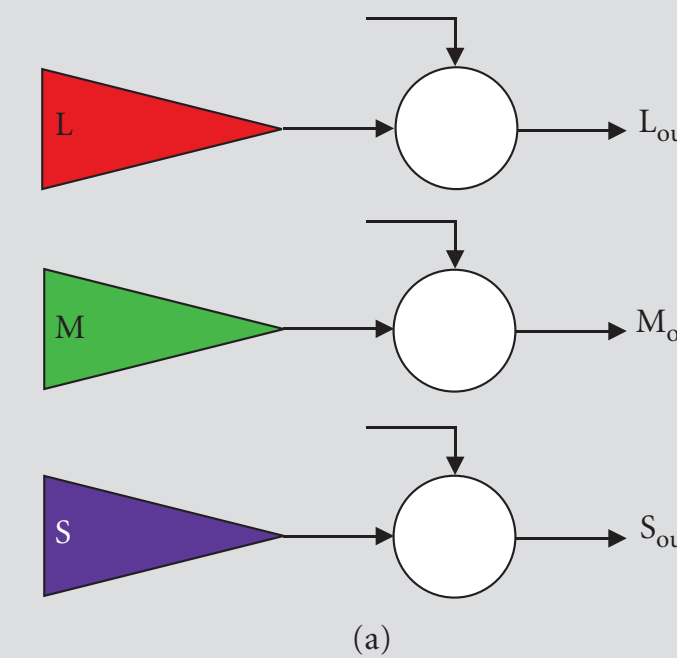
# Three Stages of Color Vision

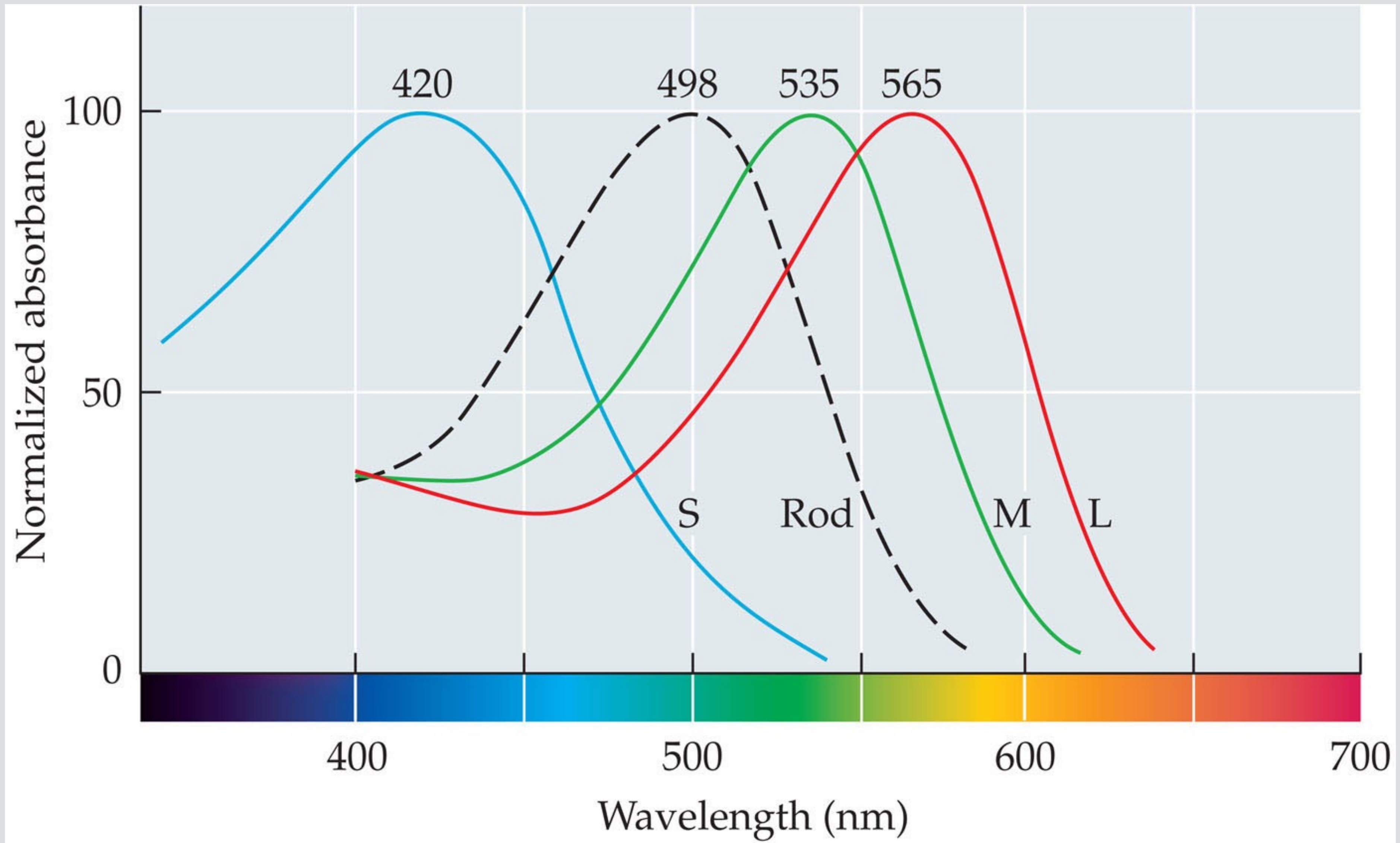
- Receptor Stage (Color Matching)
  - Three Types of Cones (S, M, L)
  - Need Three Primaries (R, G, B)
- Stage 2 Cone Opponent Processes (Discrimination)
  - Red-Green Opponent Process
  - Yellow-Blue Opponent Process
  - Luminance Process
- Stage 3 Color Opponent Processes (Appearance)
  - Red-Green
  - Yellow-Blue



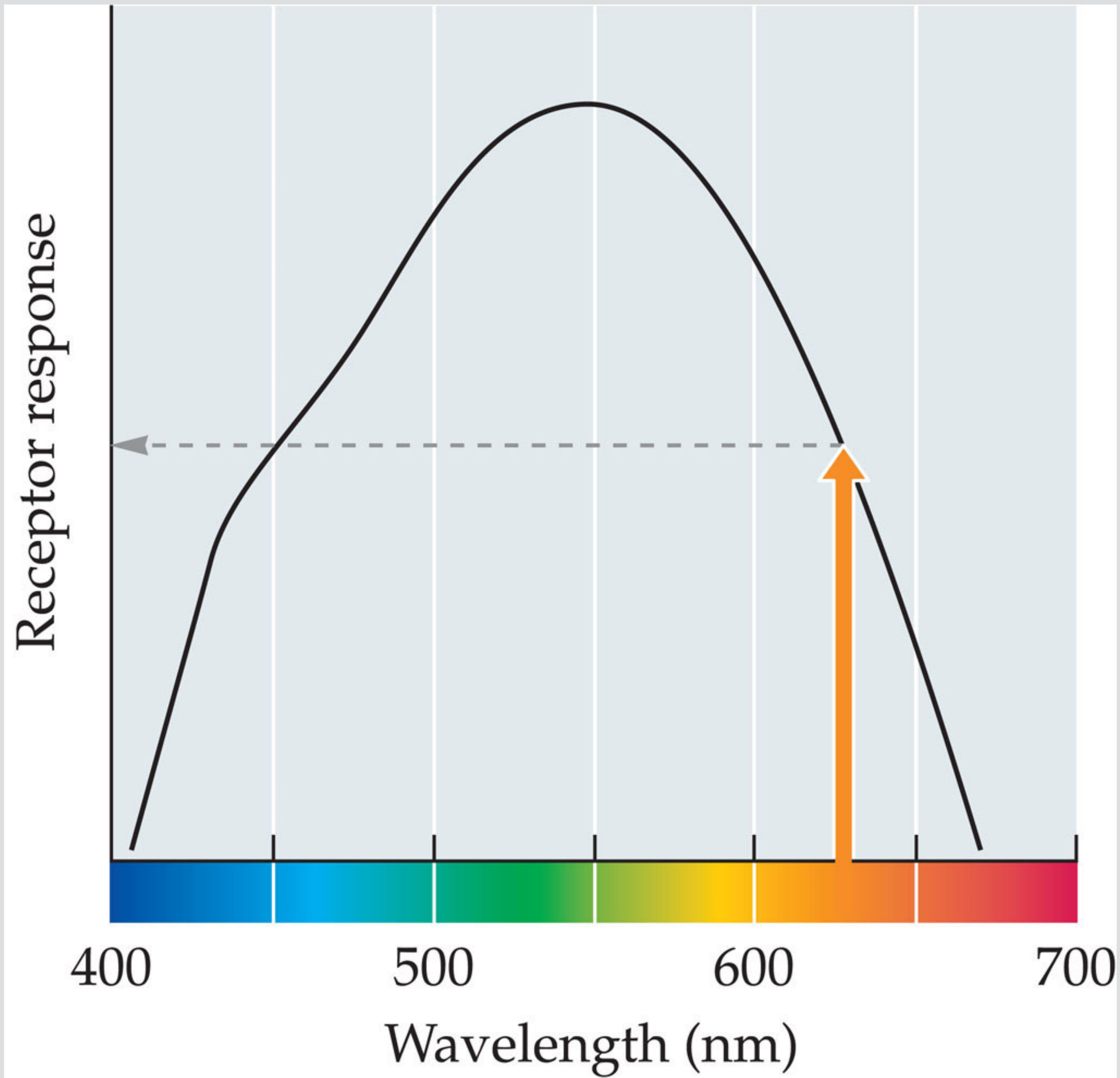
# Three Stages of Color Vision

- Receptor Stage (Color Matching)
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  - Yellow-Blue

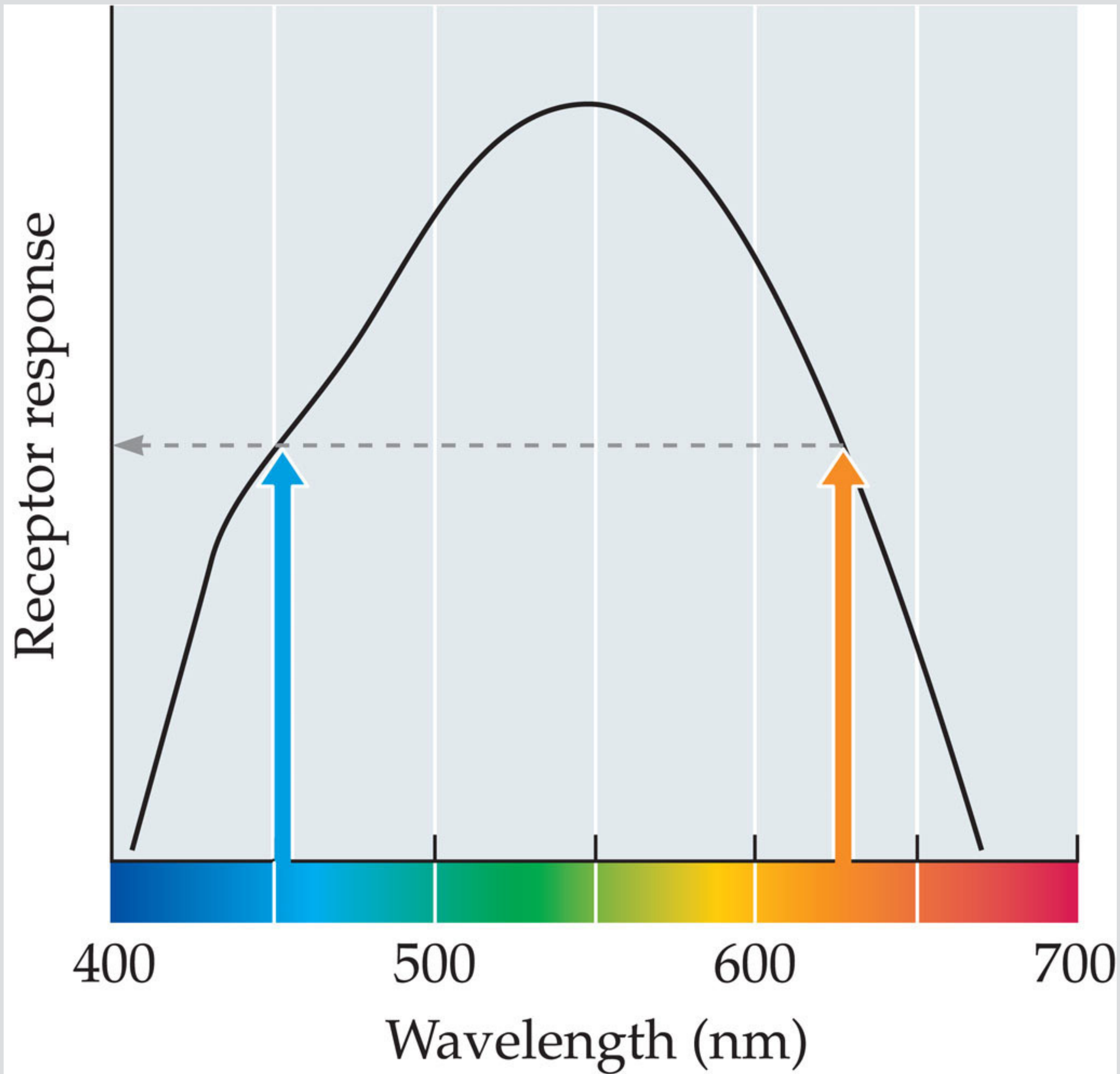




**SENSATION & PERCEPTION 4e, Figure 5.1**  
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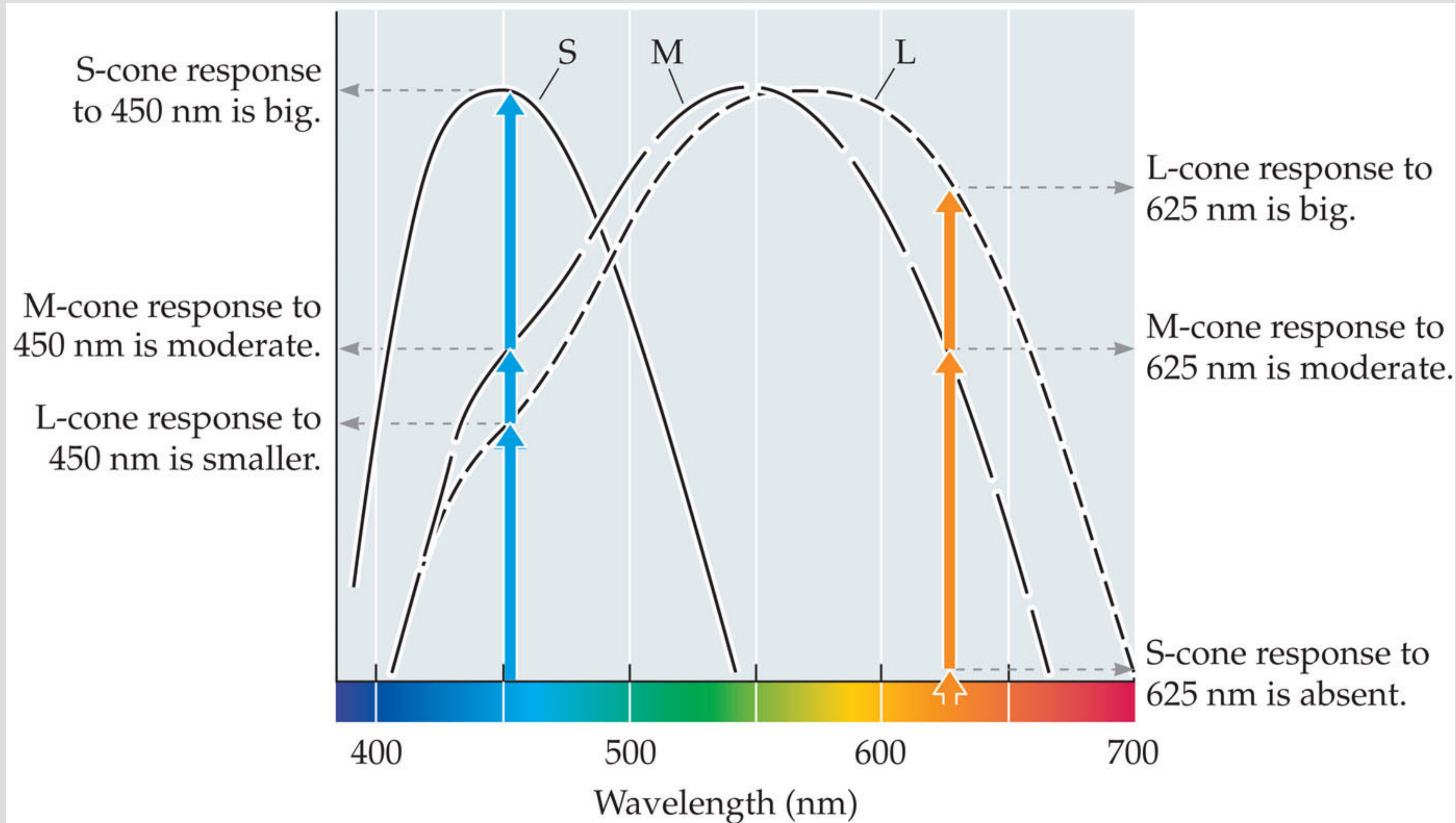


*SENSATION & PERCEPTION 4e, Figure 5.2*  
© 2015 Sinauer Associates, Inc.

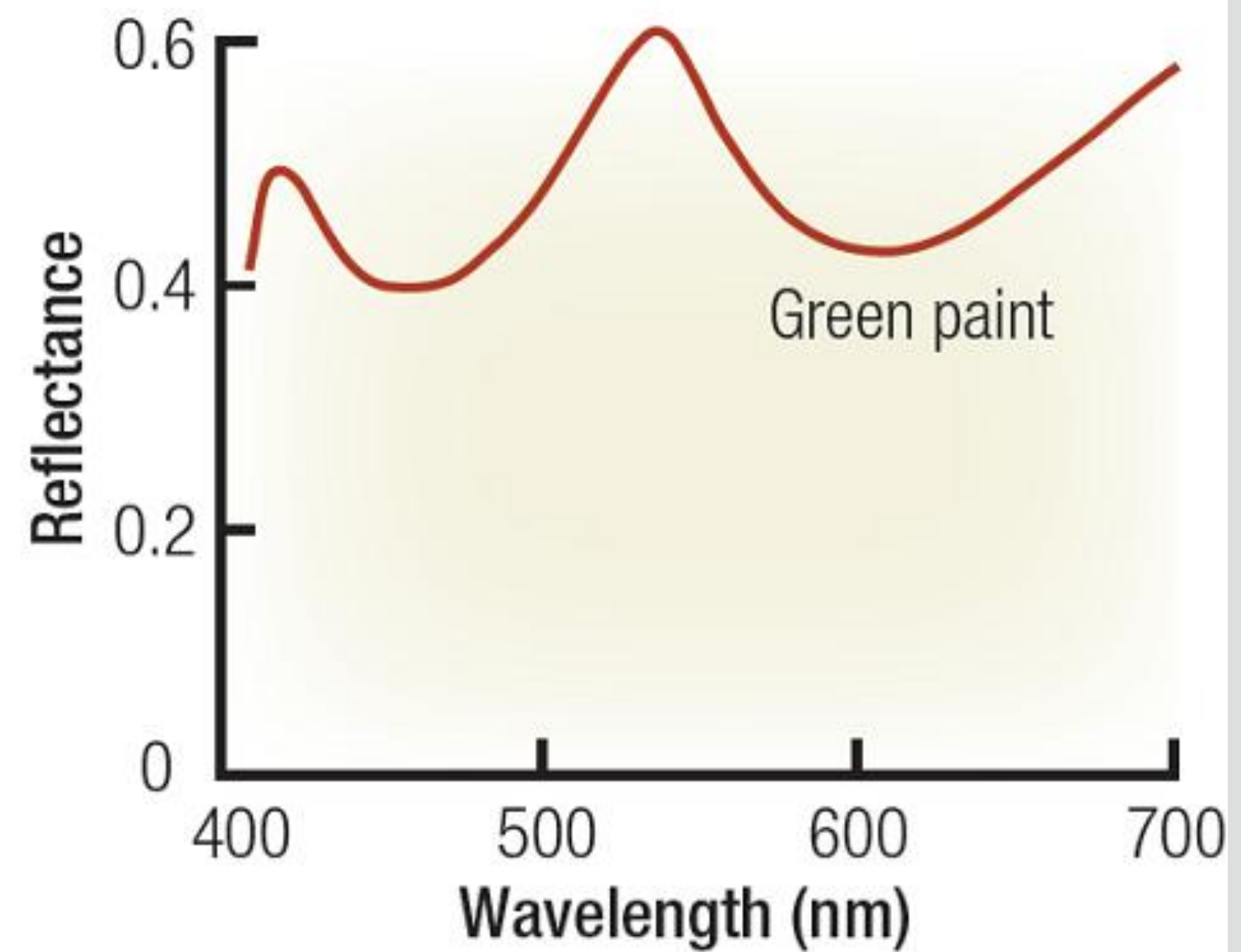
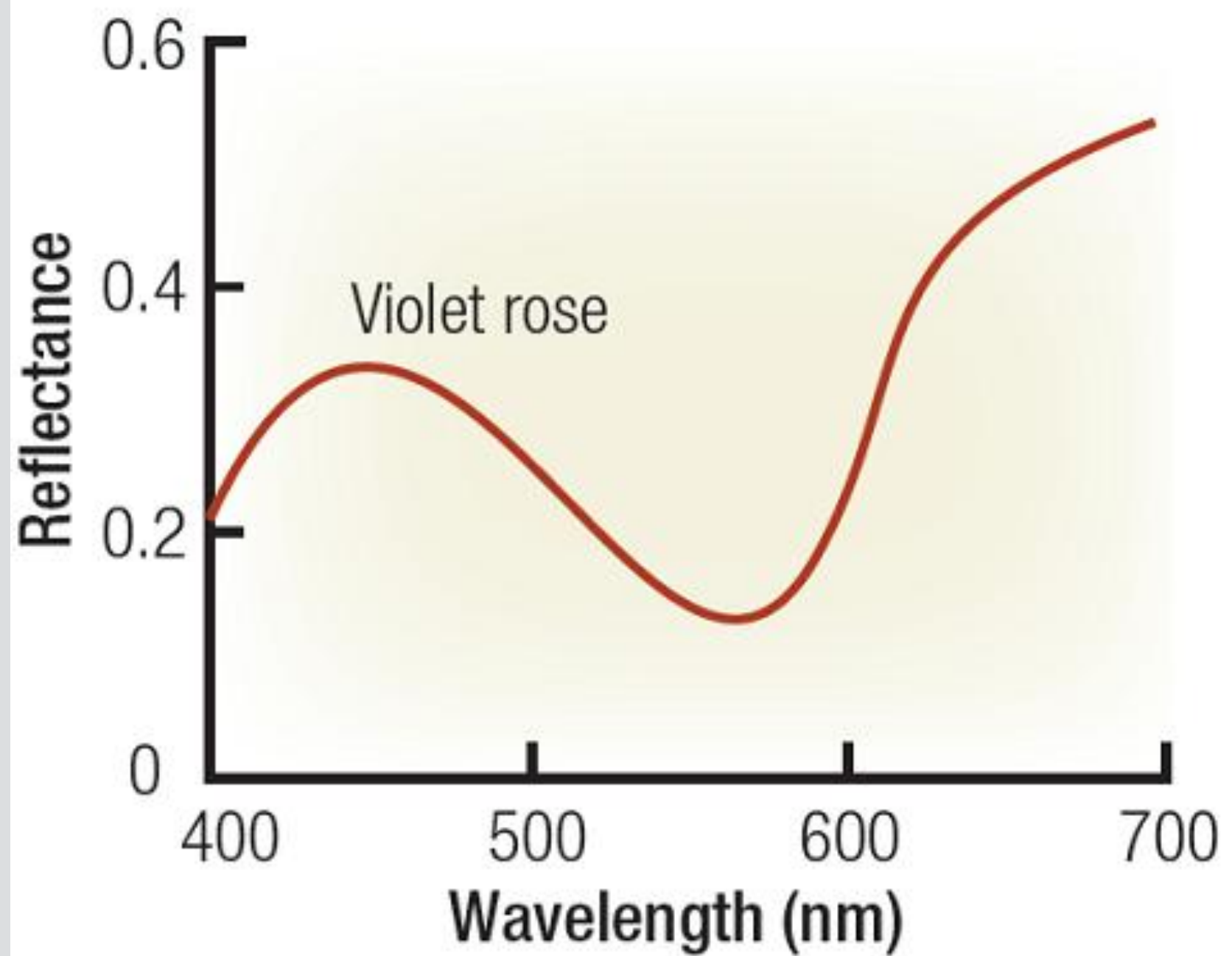
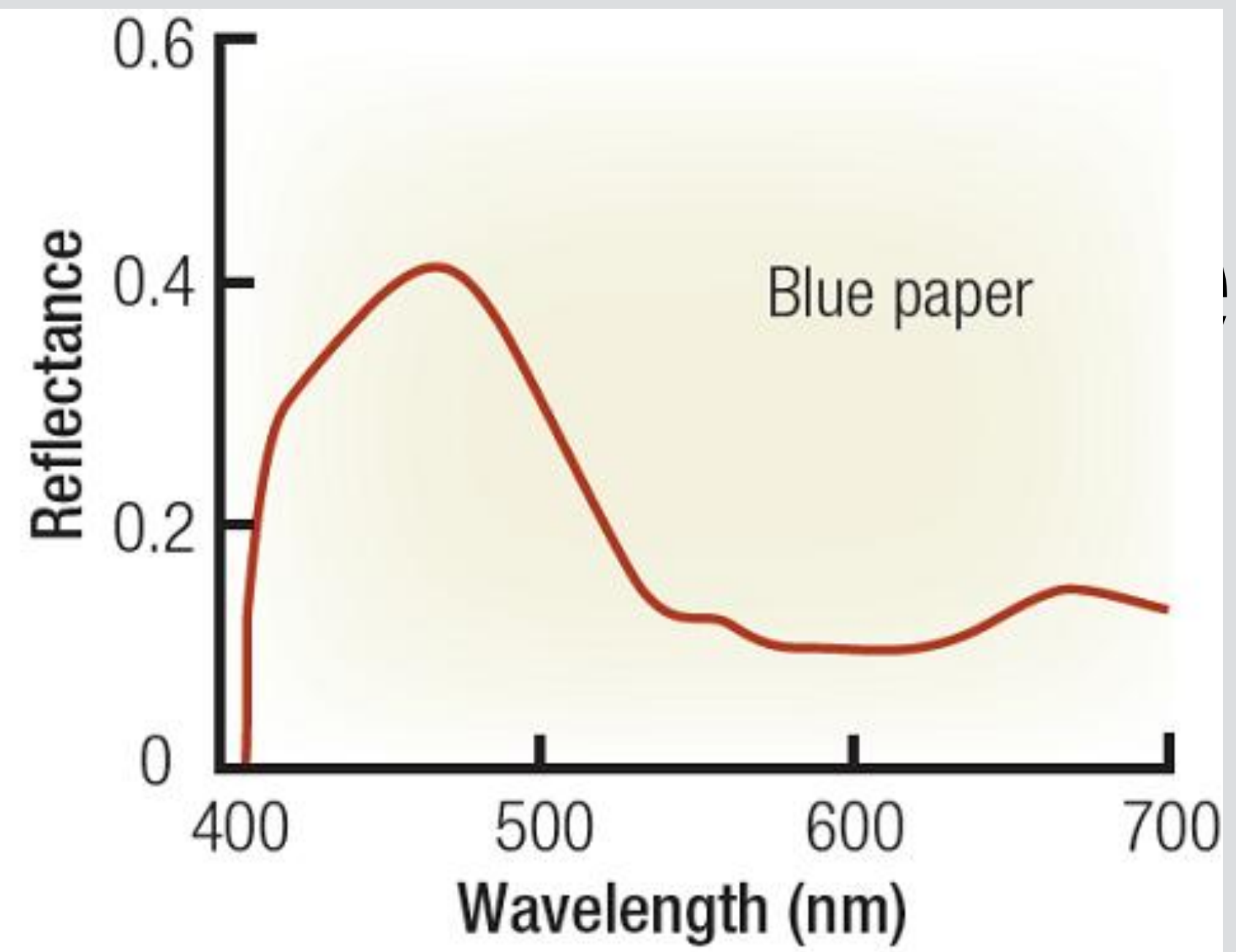
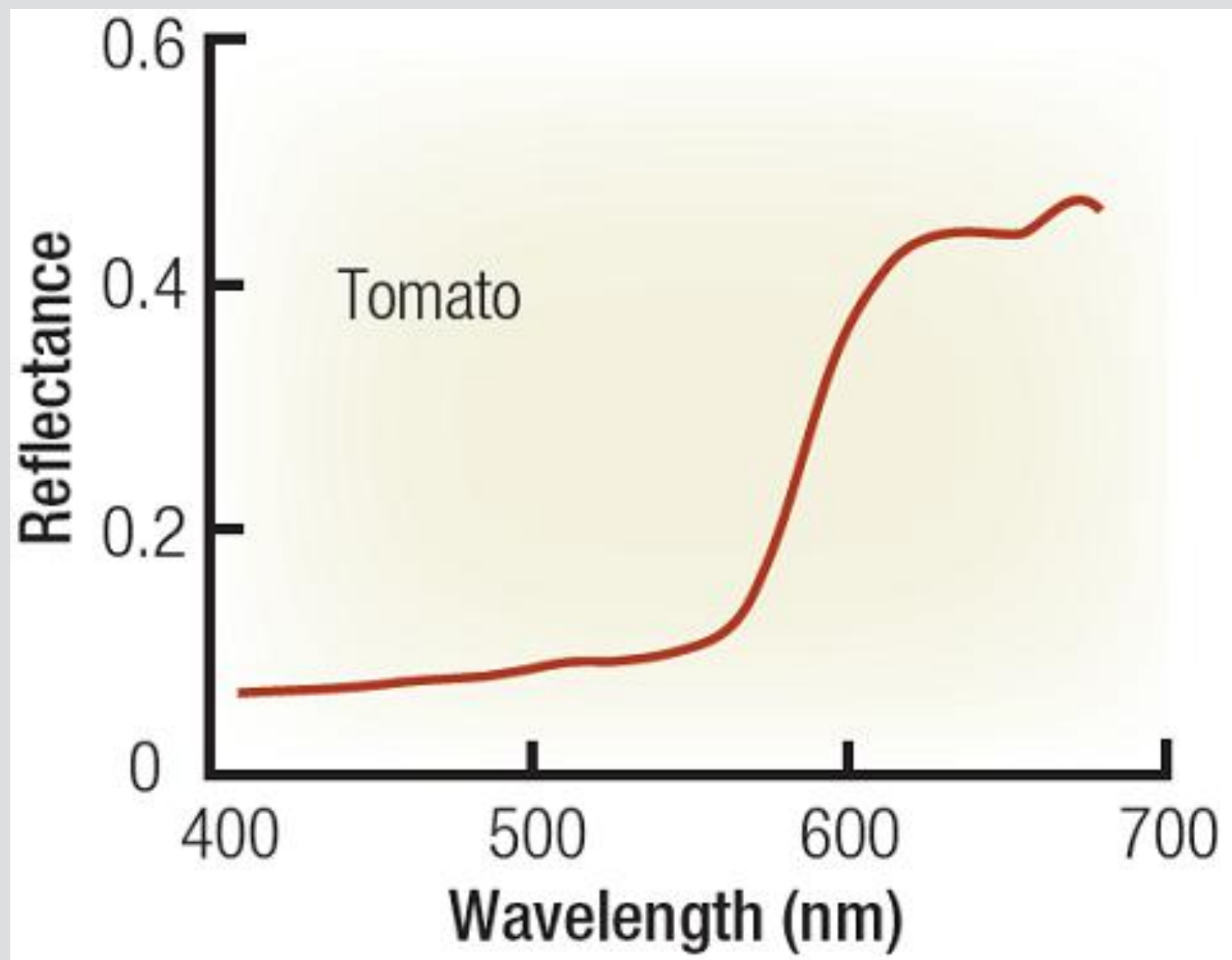


*SENSATION & PERCEPTION 4e, Figure 5.3*  
© 2015 Sinauer Associates, Inc.



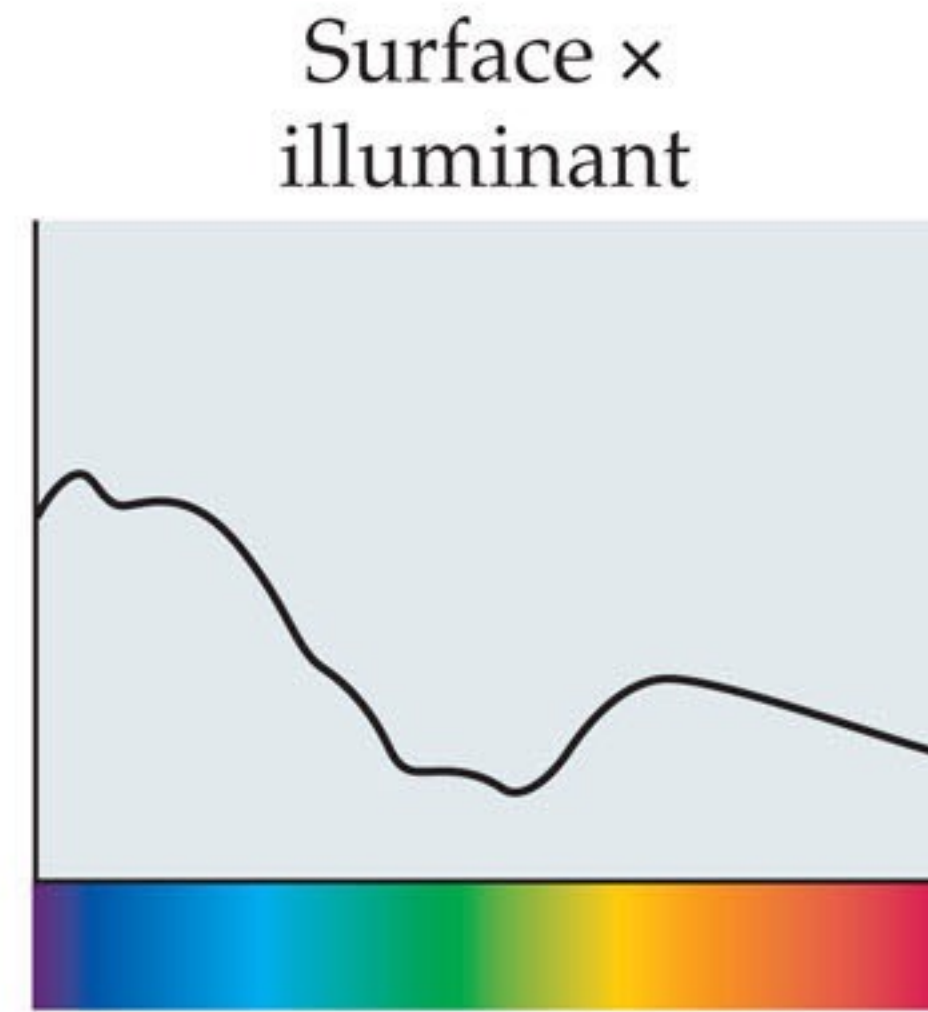
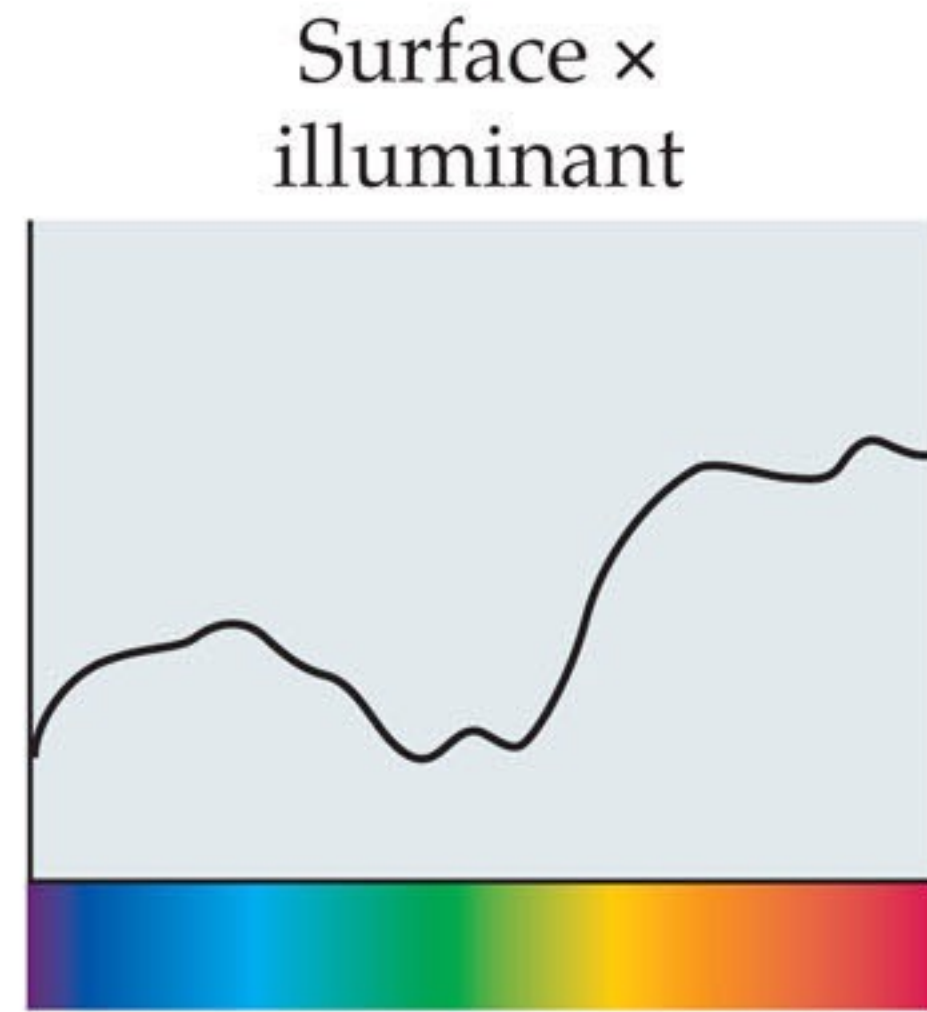


**SENSATION & PERCEPTION 4e, Figure 5.5**  
 © 2015 Sinauer Associates, Inc.



(c)

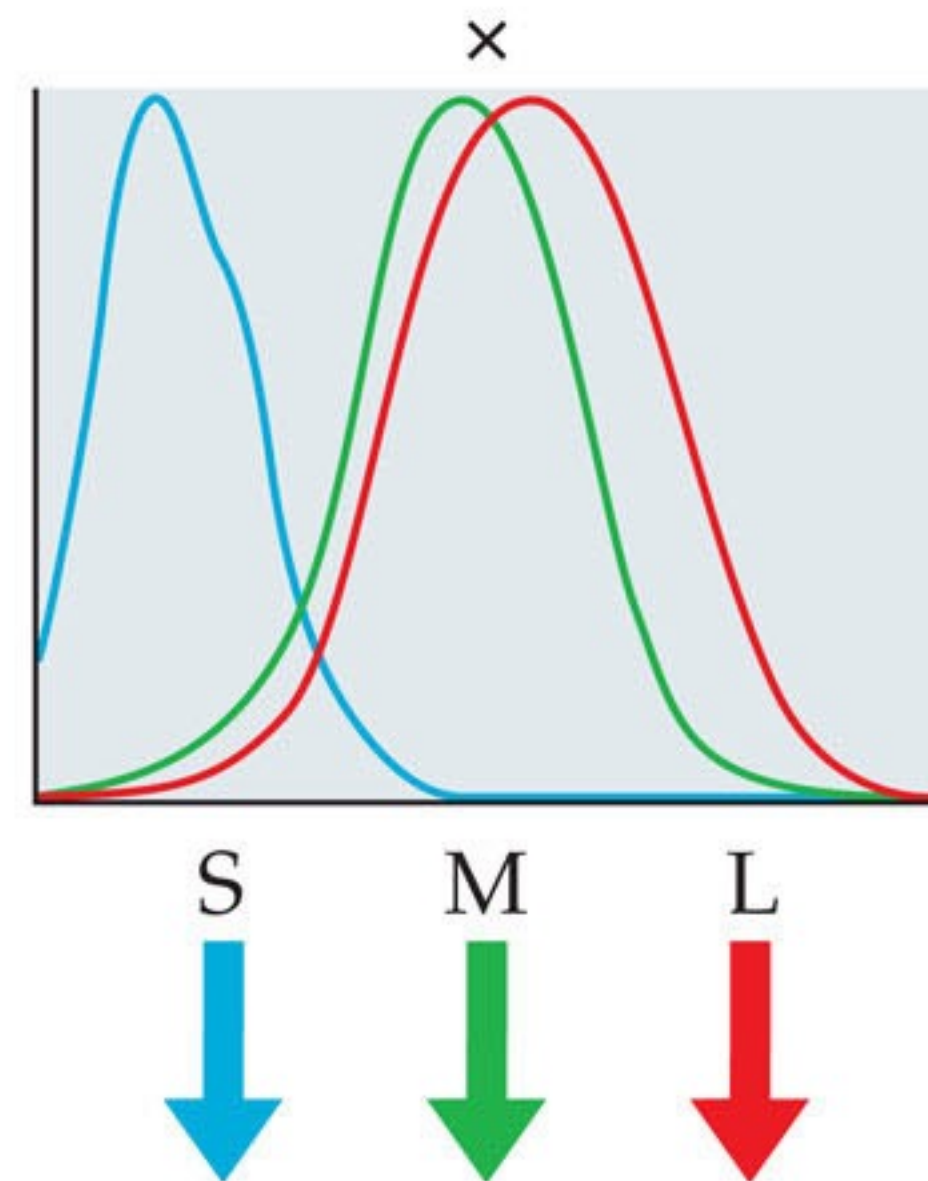
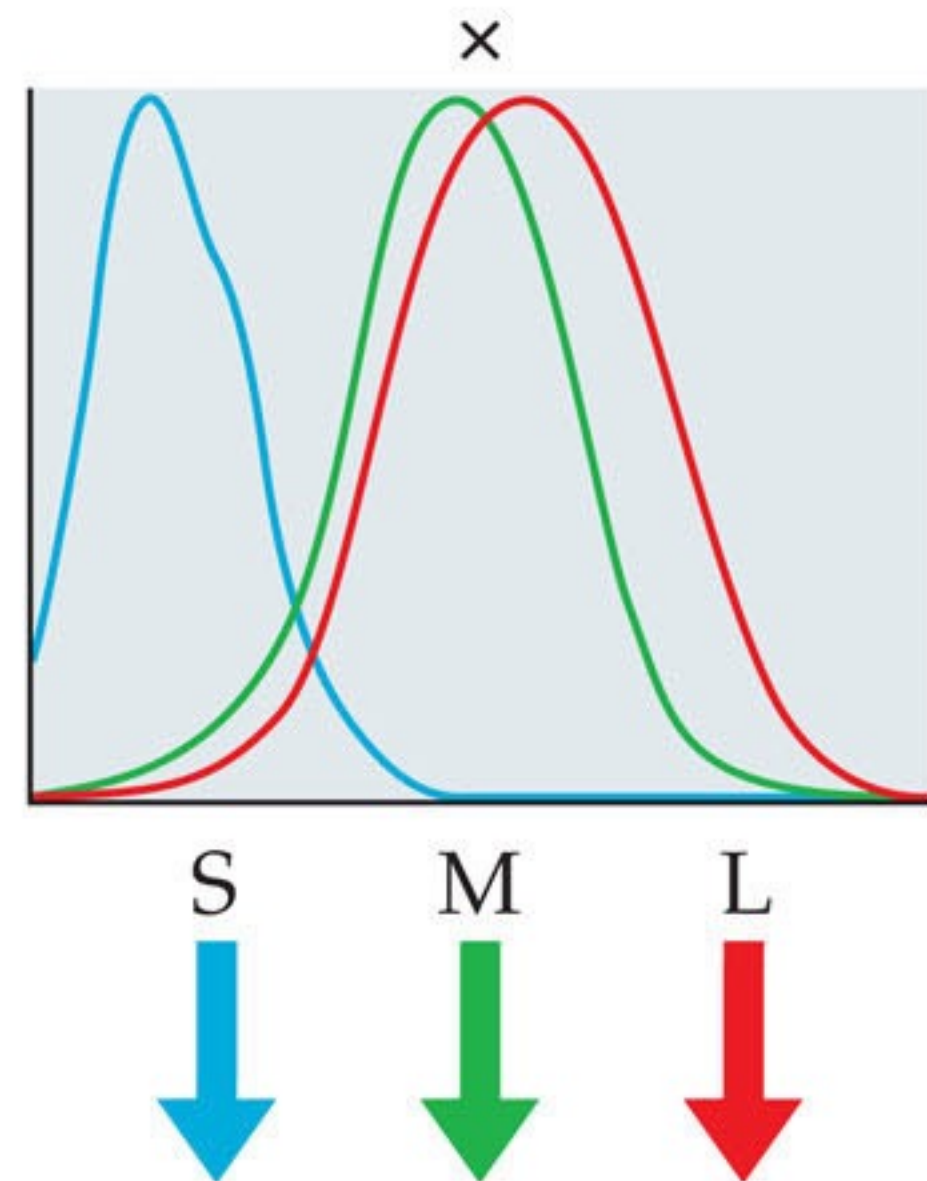
Relative amount of light



What reaches the eye is the surface reflectance multiplied by the illuminant.

(d)

Cone sensitivity

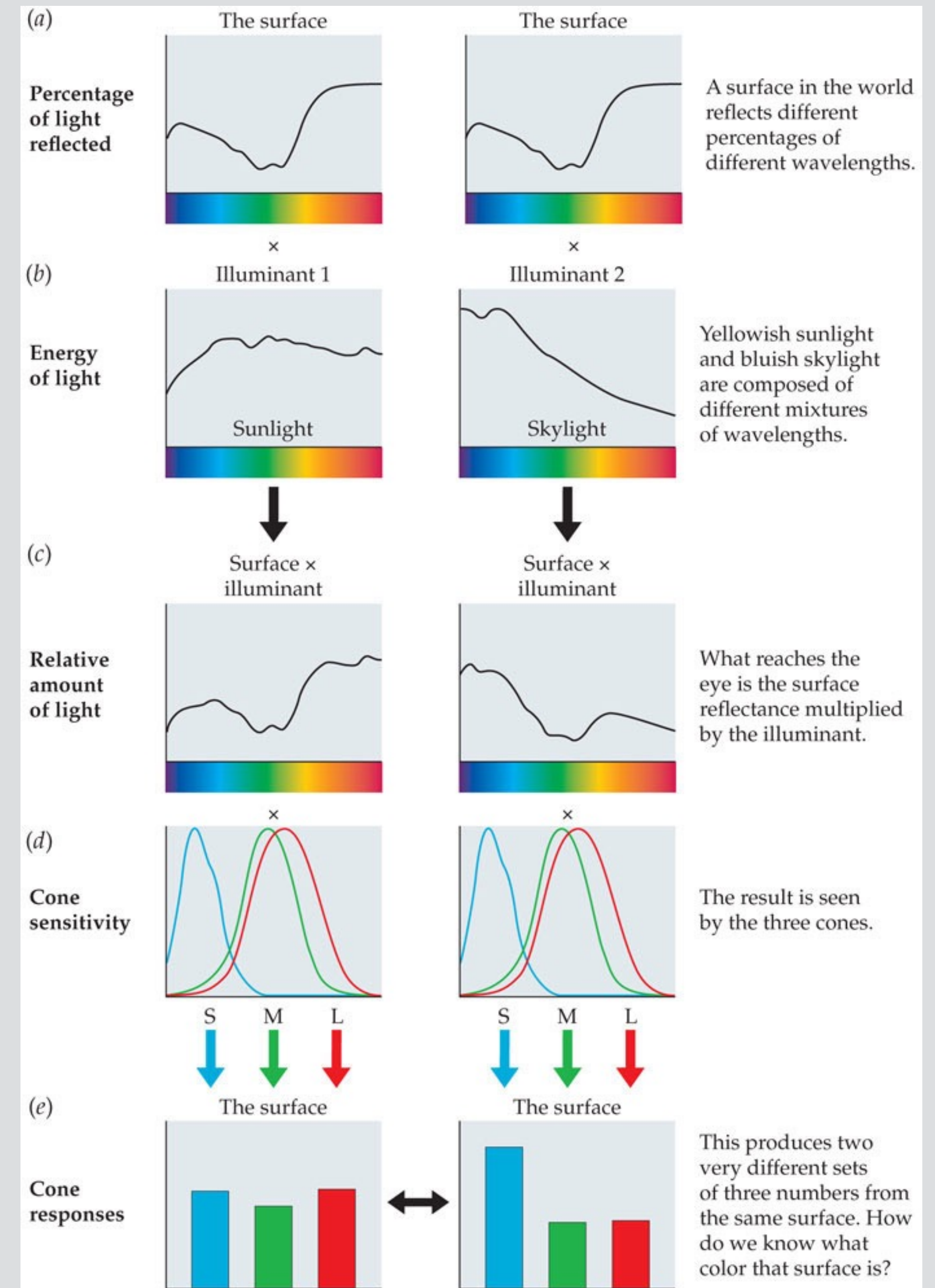


The result is seen by the three cones.

# Receptor Stage: Color Matching

## Tristimulus Values

Tristimulus X, Y, Z

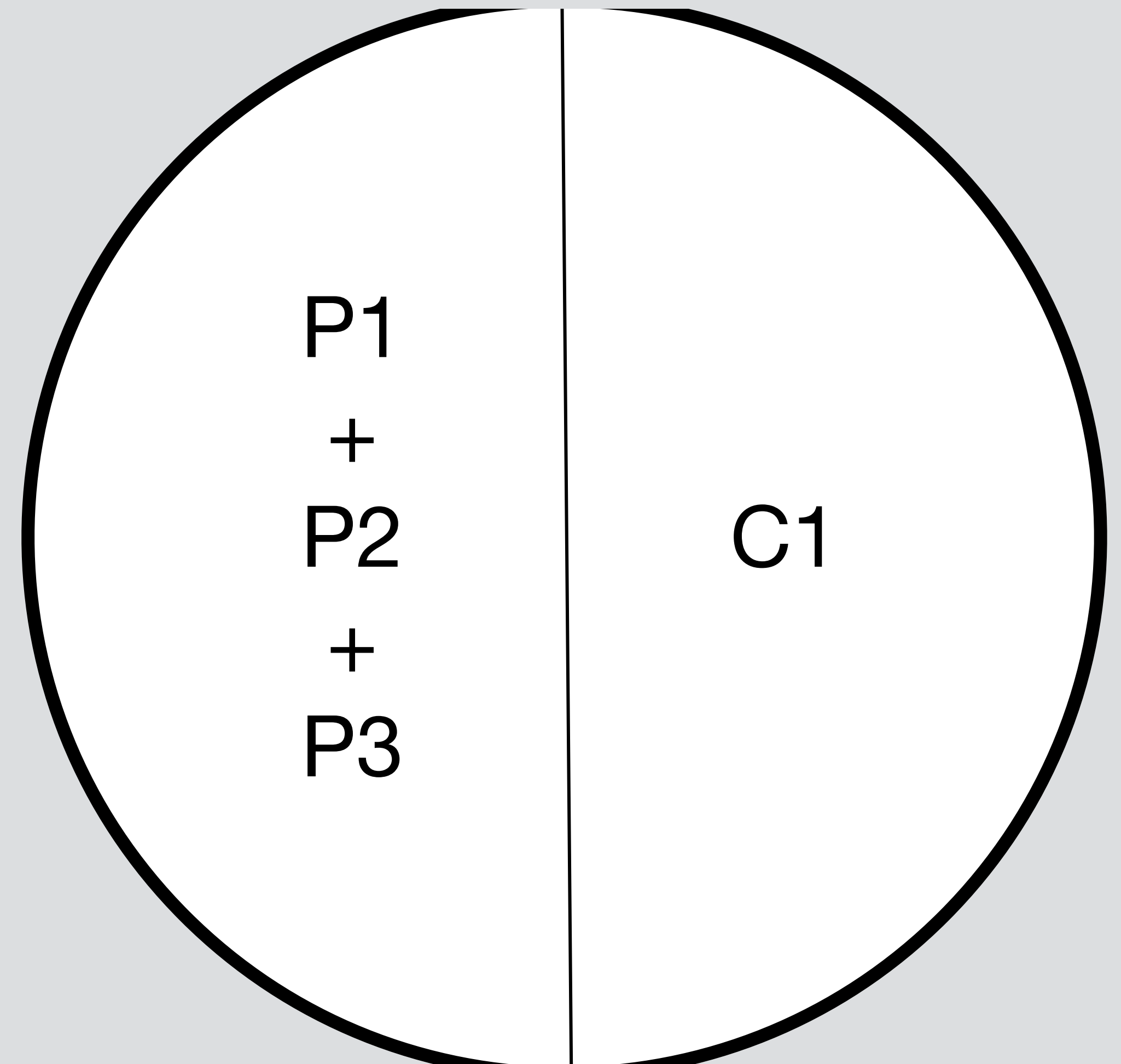


**SENSATION & PERCEPTION 4e, Figure 5.23**

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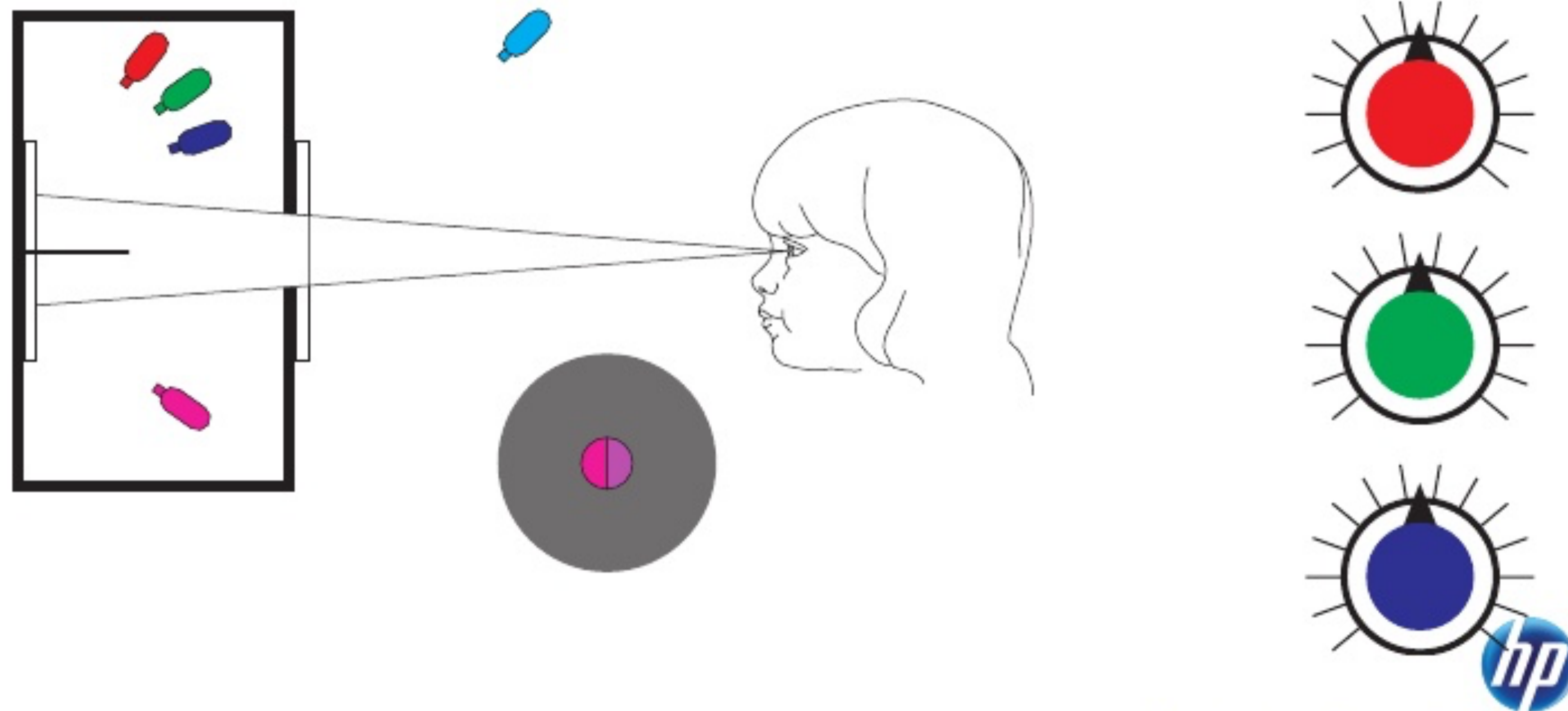
# Color Matching

- Bipartite Field
- Need only 3 primaries to match any color
- Primaries must not be matched by mixture of the other two
- Many possible sets of primaries
- C.I.E. Tristimulus values (X, Y, Z)



# Color matching

Colors are assessed by matching them with reference colors on a small-field bipartite screen



# Receptor Stage: Matching

- Three Cone Types: S, M, L
- Two Colors will appear identical when they evoke the same response pattern in the three cone types
- C.I.E. Tristimulus Values: X, Y, Z
- C.I.E. Chromaticity Coordinates: x, y, z

# Receptor Stage: Color Matching Tristimulus Values

$$C_1 \equiv 1X + 2Y + 3Z$$

$$C_2 \equiv 3X + 1Y + 1Z$$

$$C_{1+2} \equiv 4X + 3Y + 4Z$$



# Receptor Stage: Color Matching Tristimulus Values

$$C_1 \equiv 0.45 X + 1.05 Y + 0.50 Z$$

$$C_2 \equiv 1.35 X + 3.15 Y + 1.50 Z$$

$$C_{1+2} \equiv 1.80 X + 4.20 Y + 2.00 Z$$

C.I.E. Chromaticity:  
Relative amount of X, Y, Z Tristimulus Values

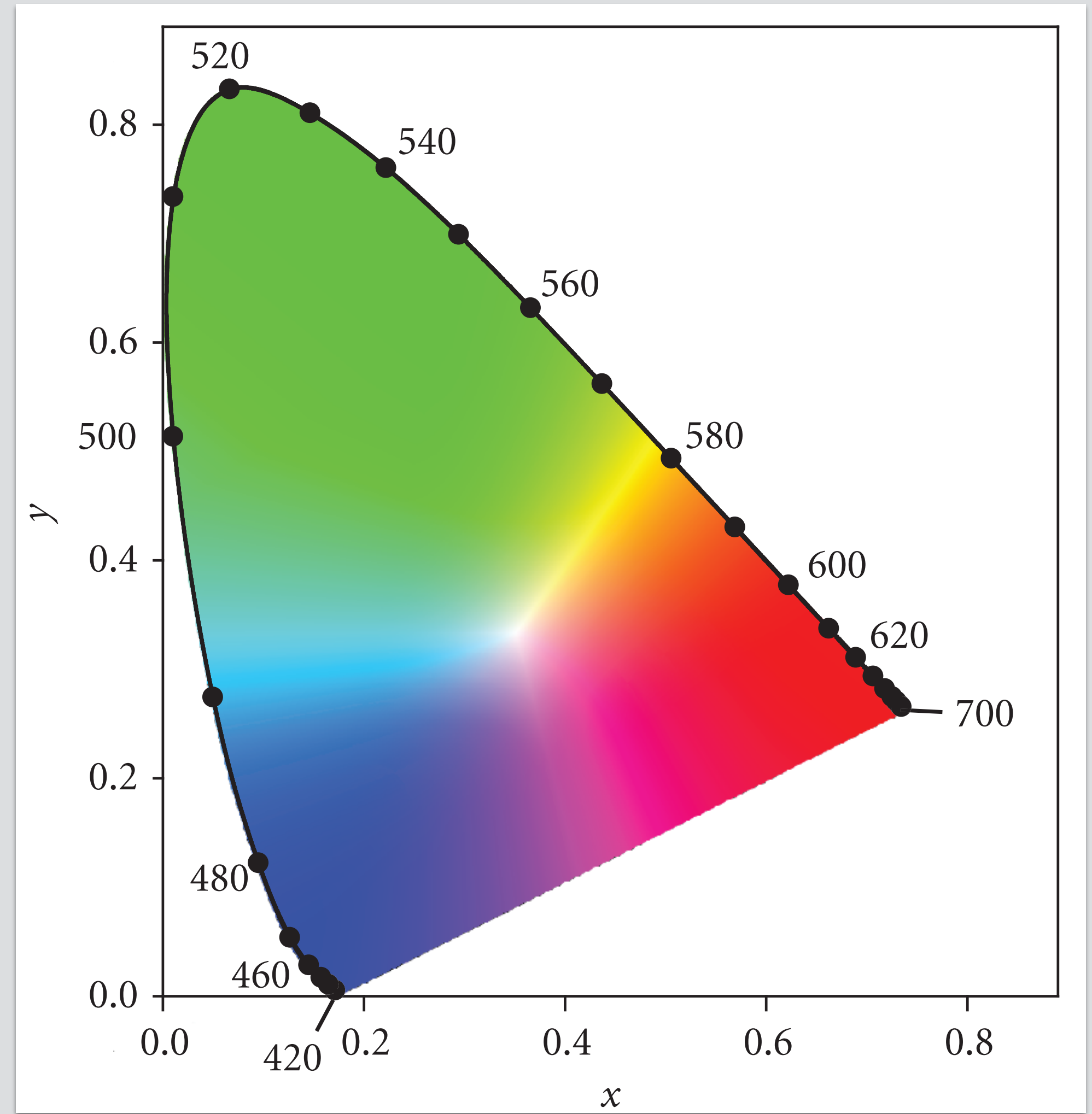
$$x = \frac{X}{X + Y + Z}$$

$$y = \frac{Y}{X + Y + Z}$$

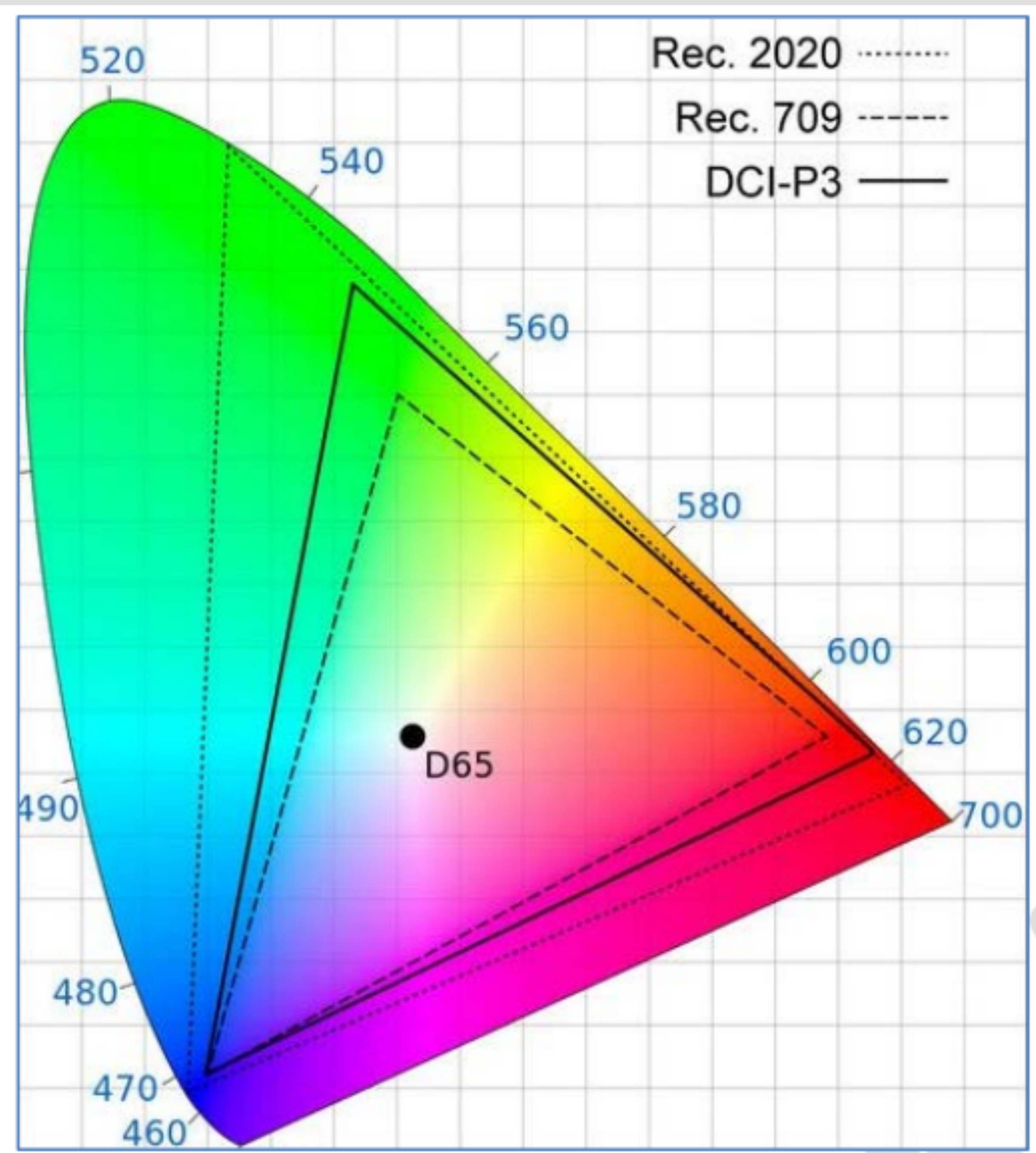
$$z = \frac{Z}{X + Y + Z}$$

# Receptor Stage: Color Matching Chromaticity Coordinates

$$x = \frac{X}{X + Y + Z}$$
$$y = \frac{Y}{X + Y + Z}$$
$$z = \frac{Z}{X + Y + Z}$$

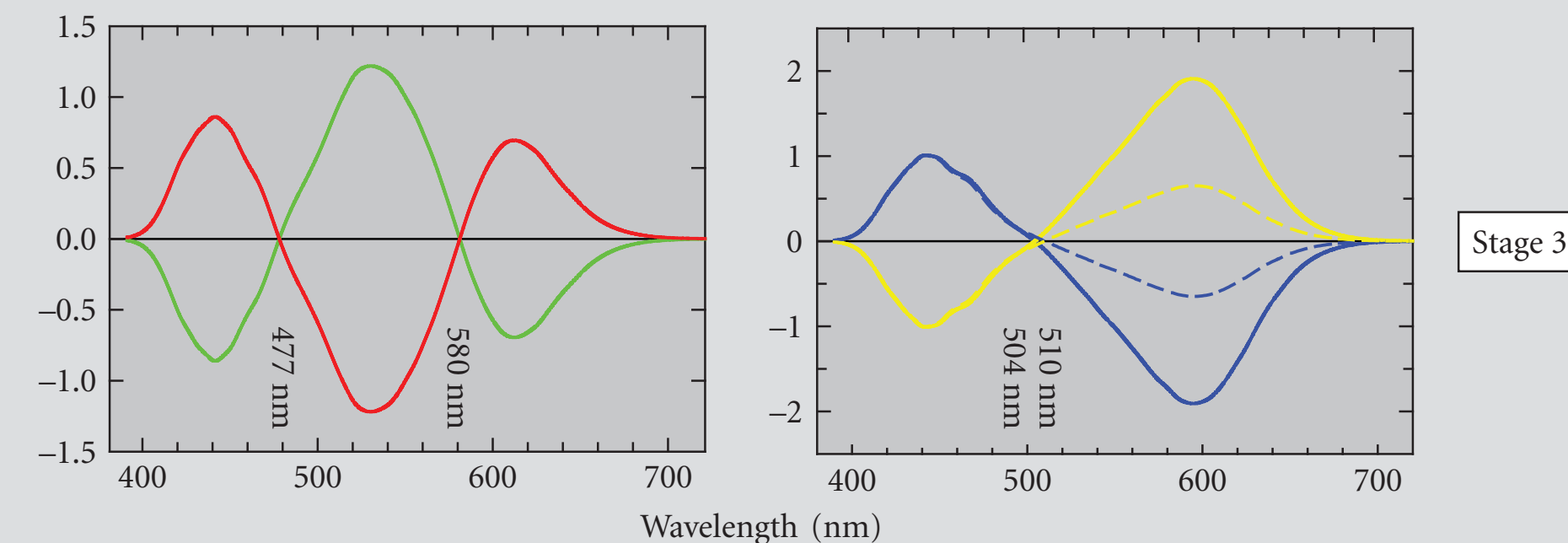
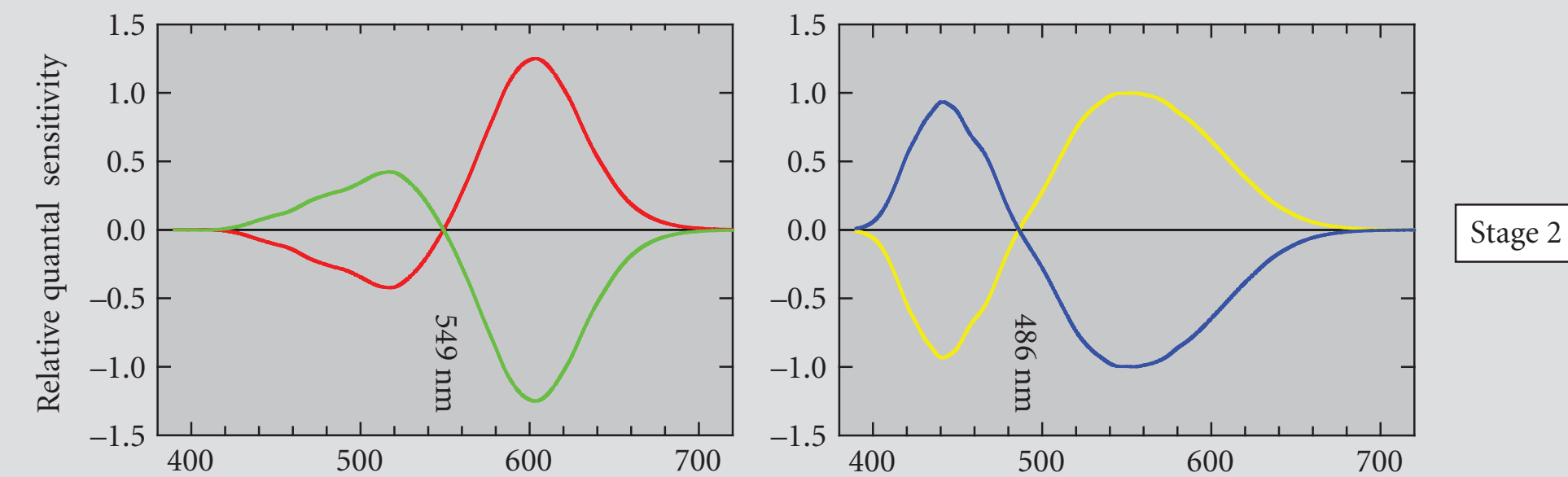
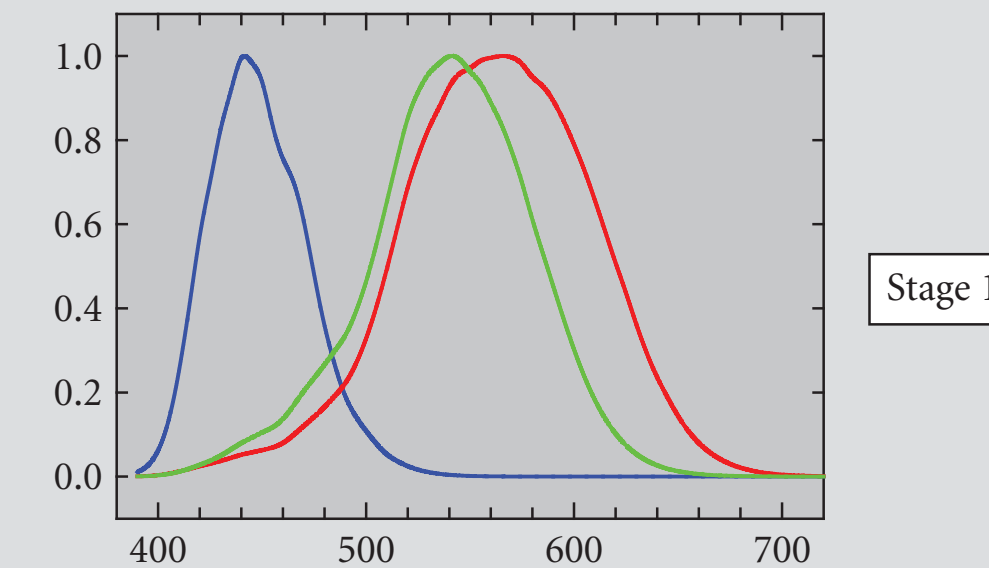


Stockman, A., & Brainard, D. H. (2010). Color Vision Mechanisms. In M. Bass, J. M. Enoch, & V. Lakshminarayanan (Eds.), *The Optical Society of America Handbook of Optics* (3rd ed., Vol. Volume III: Vision and Vision Optics, pp. 11.11–11.104). New York: McGraw-Hill.  
Brainard, D. H., & Stockman, A. (2010). Colorimetry. In M. Bass, J. M. Enoch, & V. Lakshminarayanan (Eds.), *The Optical Society of America Handbook of Optics* (3rd ed., Vol. Volume III: Vision and Vision Optics, pp. 10.11–10.56). New York: McGraw-Hill.



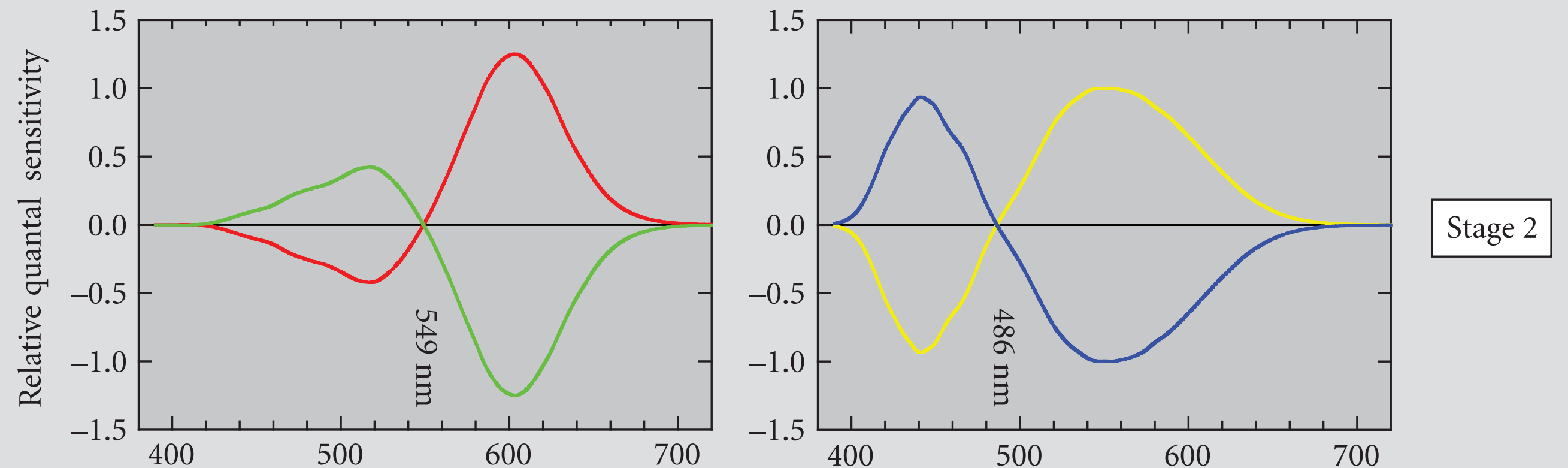
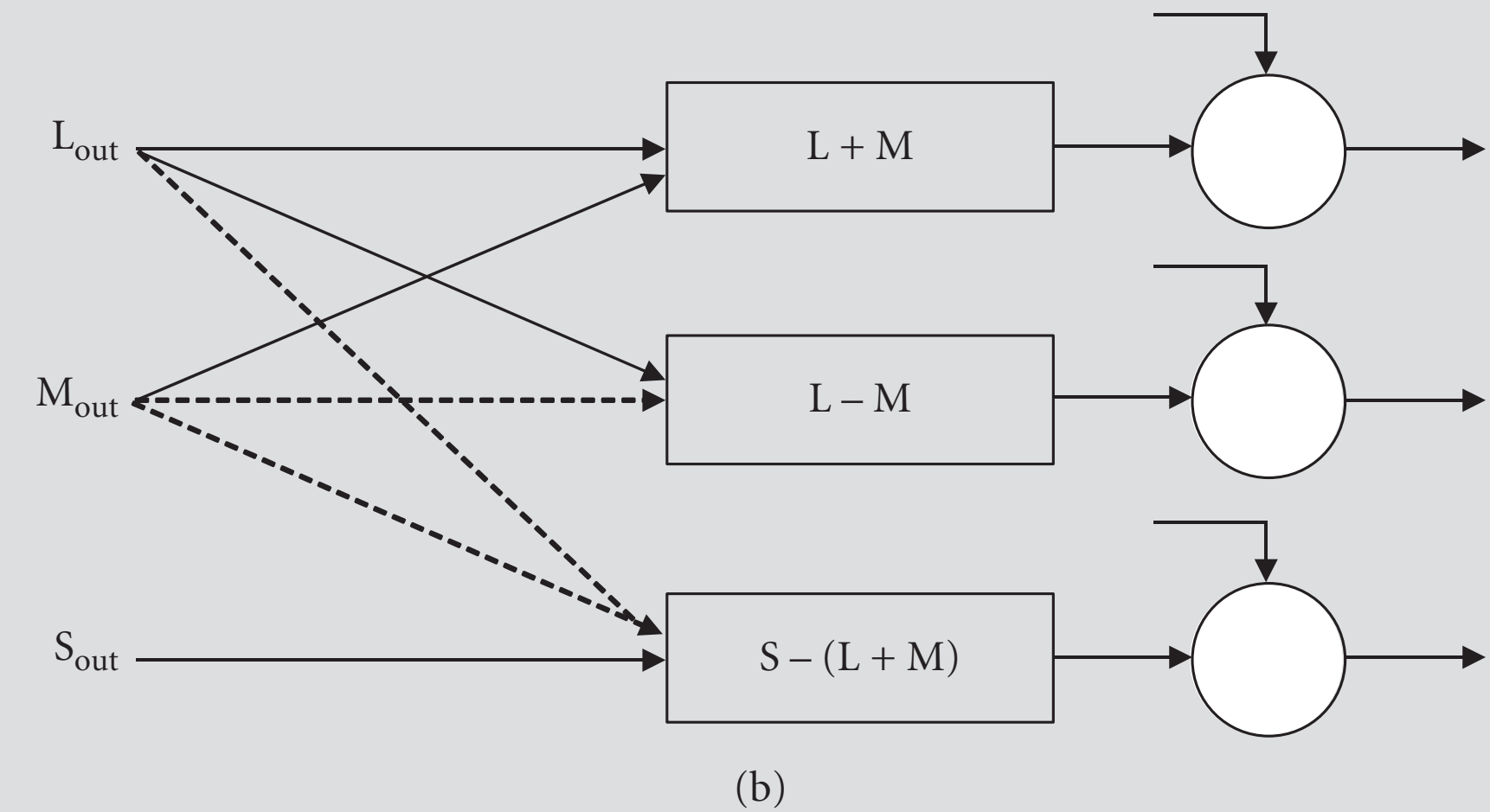
# Three Stages of Color Vision

- Receptor Stage (Color Matching)
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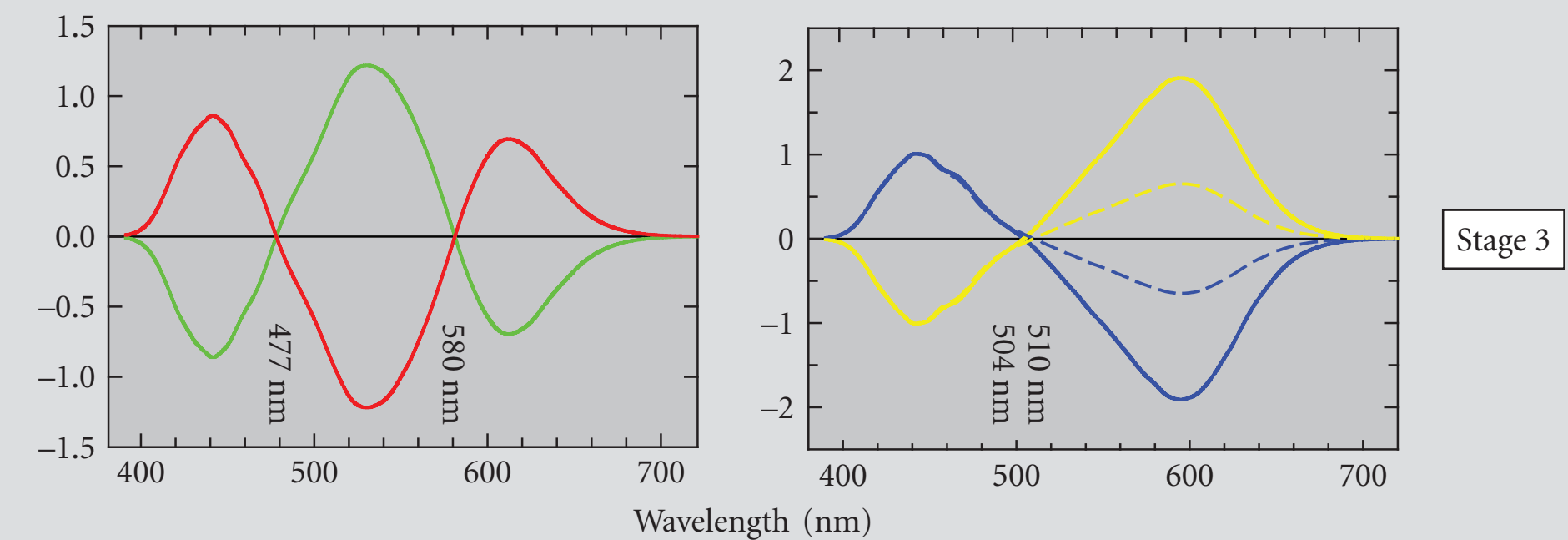
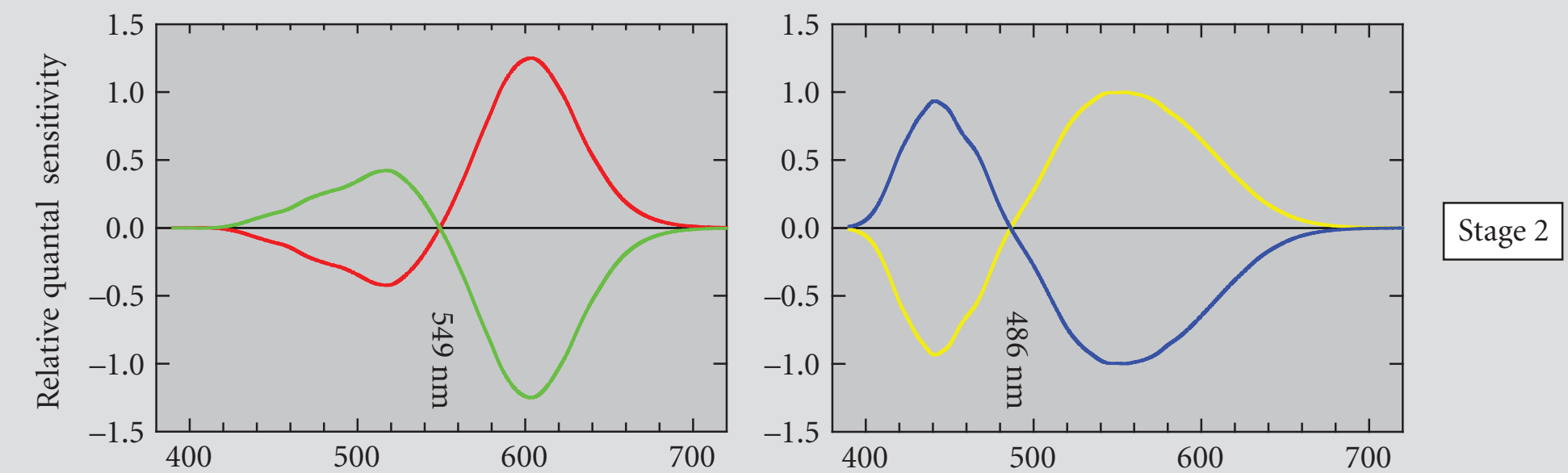
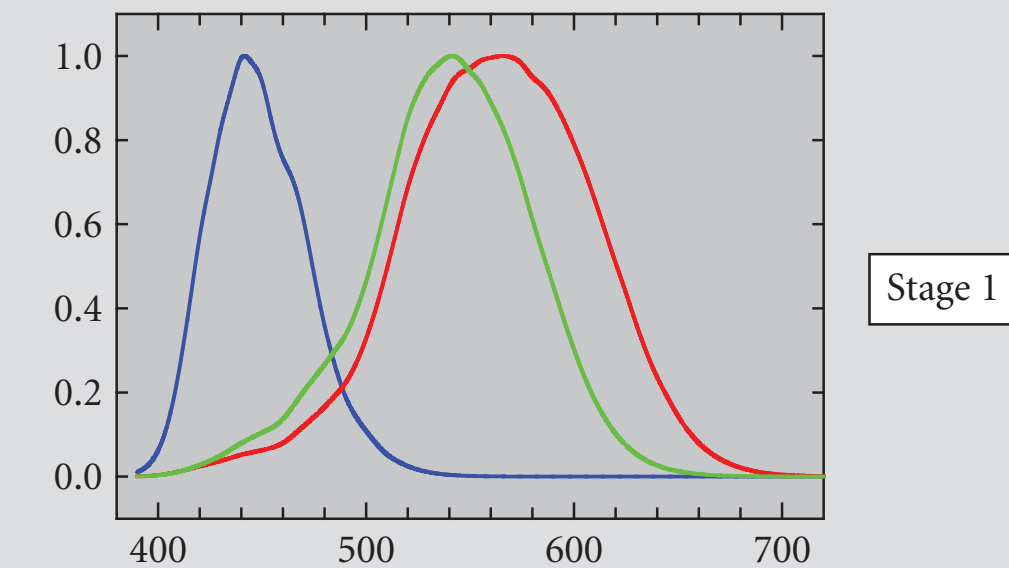
# Three Stages of Color Vision

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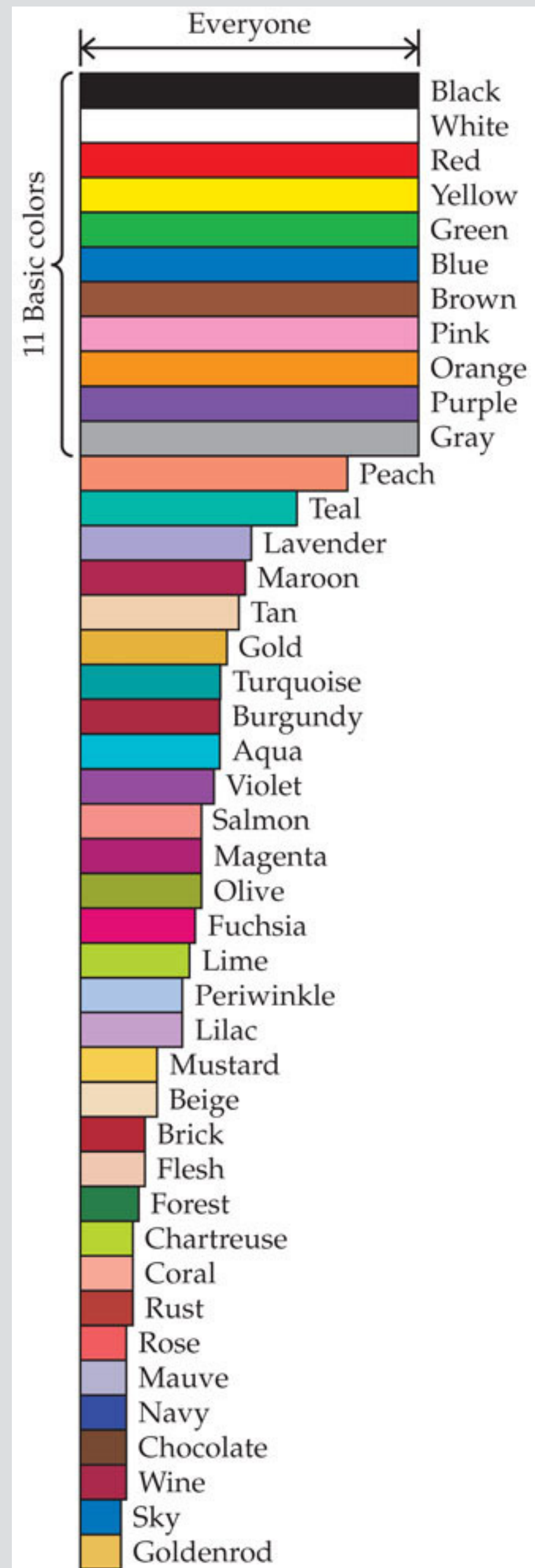


# Three Stages of Color Vision

- Receptor Stage (Color Matching)
  - Three Types of Cones (S, M, L)
  - Need Three Primaries (R, G, B)
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  - Yellow-Blue Opponent Process
  - Luminance Process
- Stage 3 Color Opponent Processes (Appearance)
  - Red-Green
  - Yellow-Blue



# Color Appearance: Naming



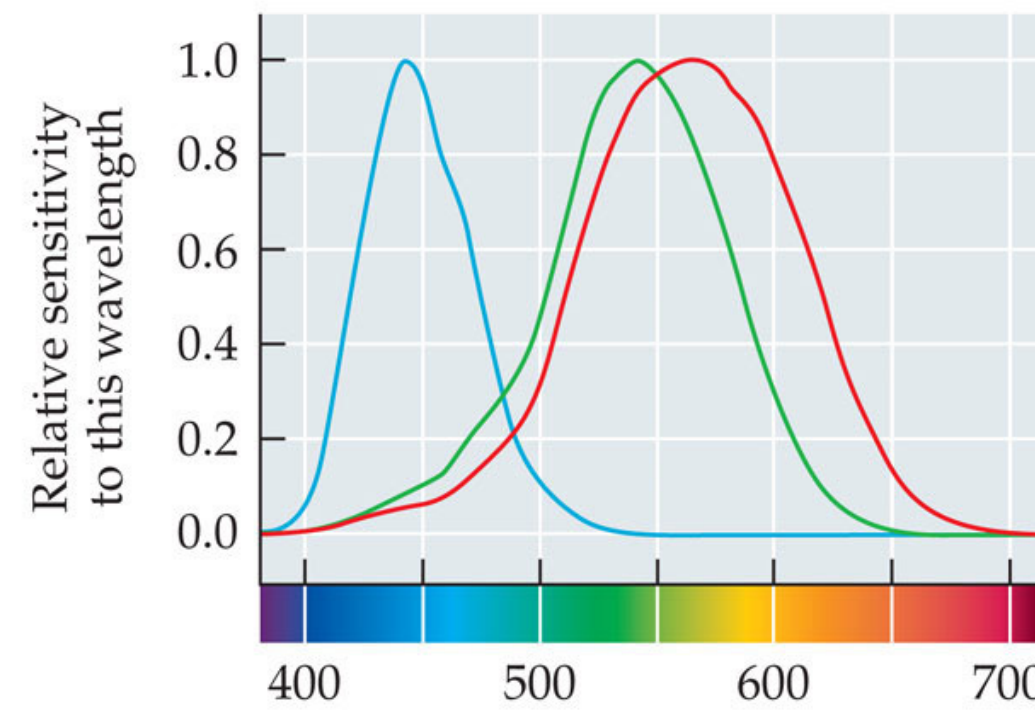
**SENSATION & PERCEPTION 4e, Figure 5.19**

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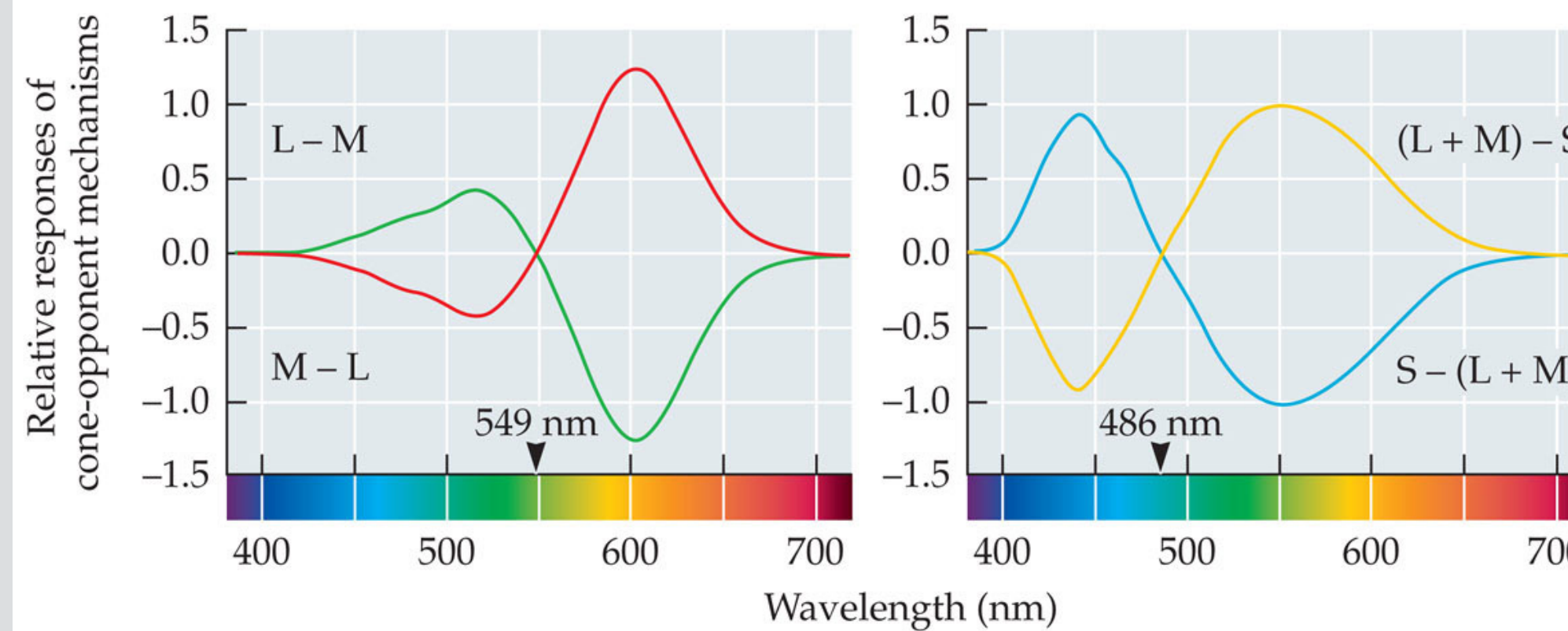
# Cone Response

(a) Step 1: Detection (cones)



# Cone Opponent Processes

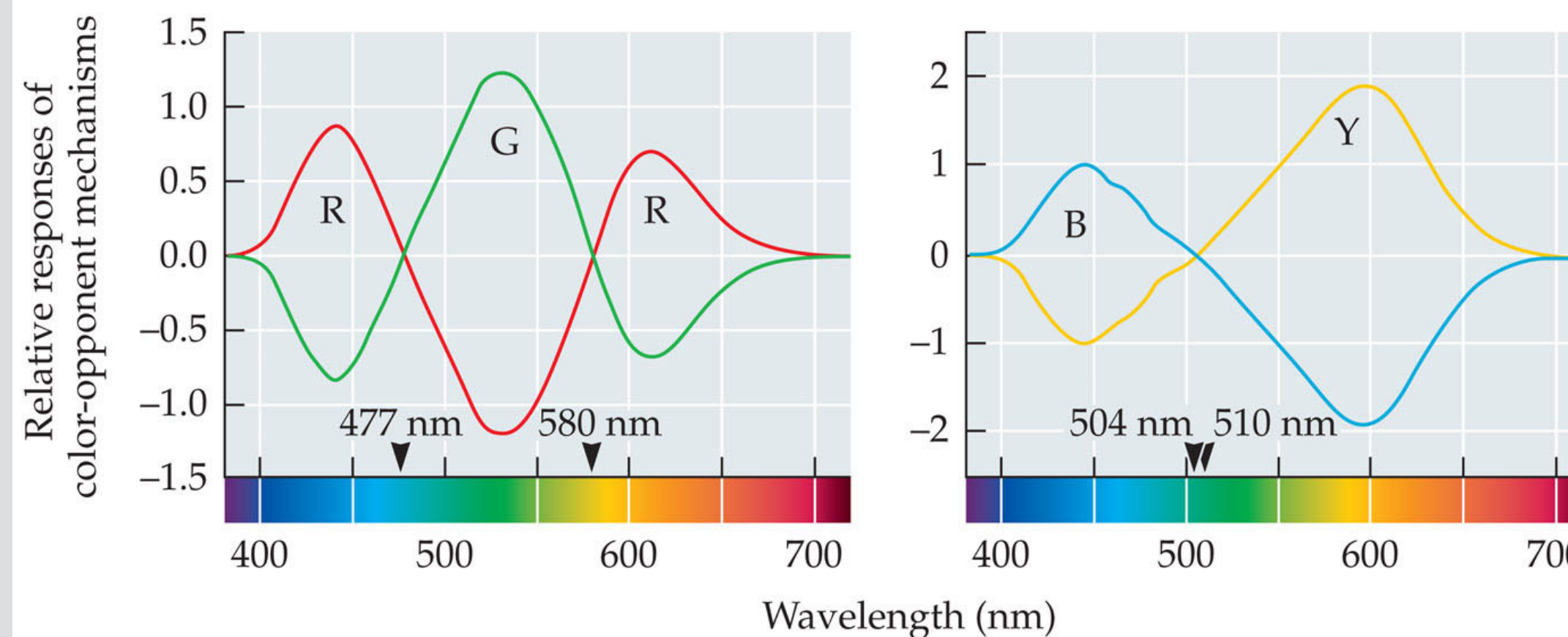
(b) Step 2: Discrimination



SENSATION & PERCEPTION 4e, Figure 5.17 (Part 1)  
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# Color Opponent Processes

(c) Step 3: Appearance (opponent colors)

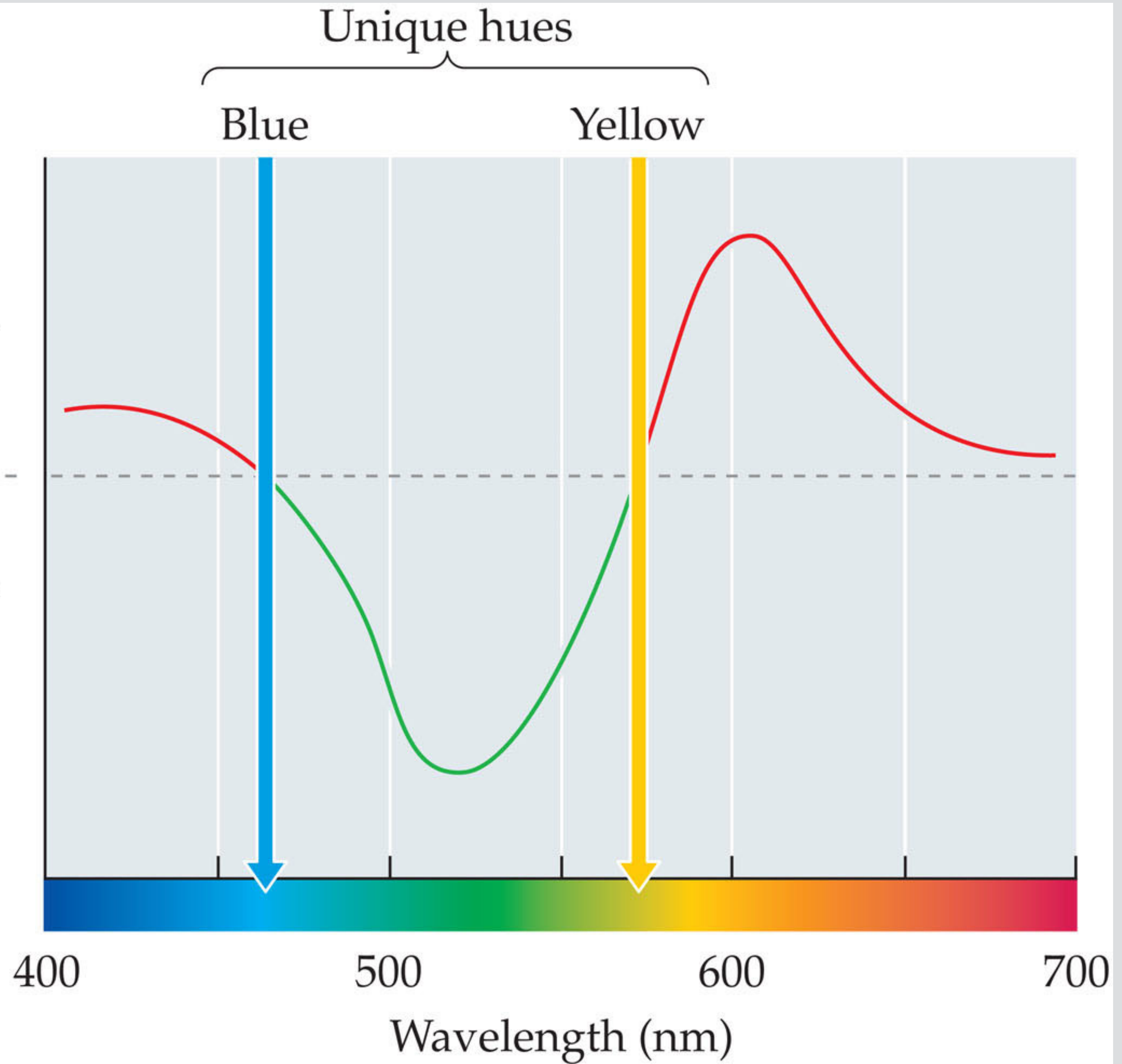


SENSATION & PERCEPTION 4e, Figure 5.17 (Part 2)  
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(a)

Values above the line mean that you are adding green to cancel redness.

Values below the line mean that you are adding red to cancel greenness.

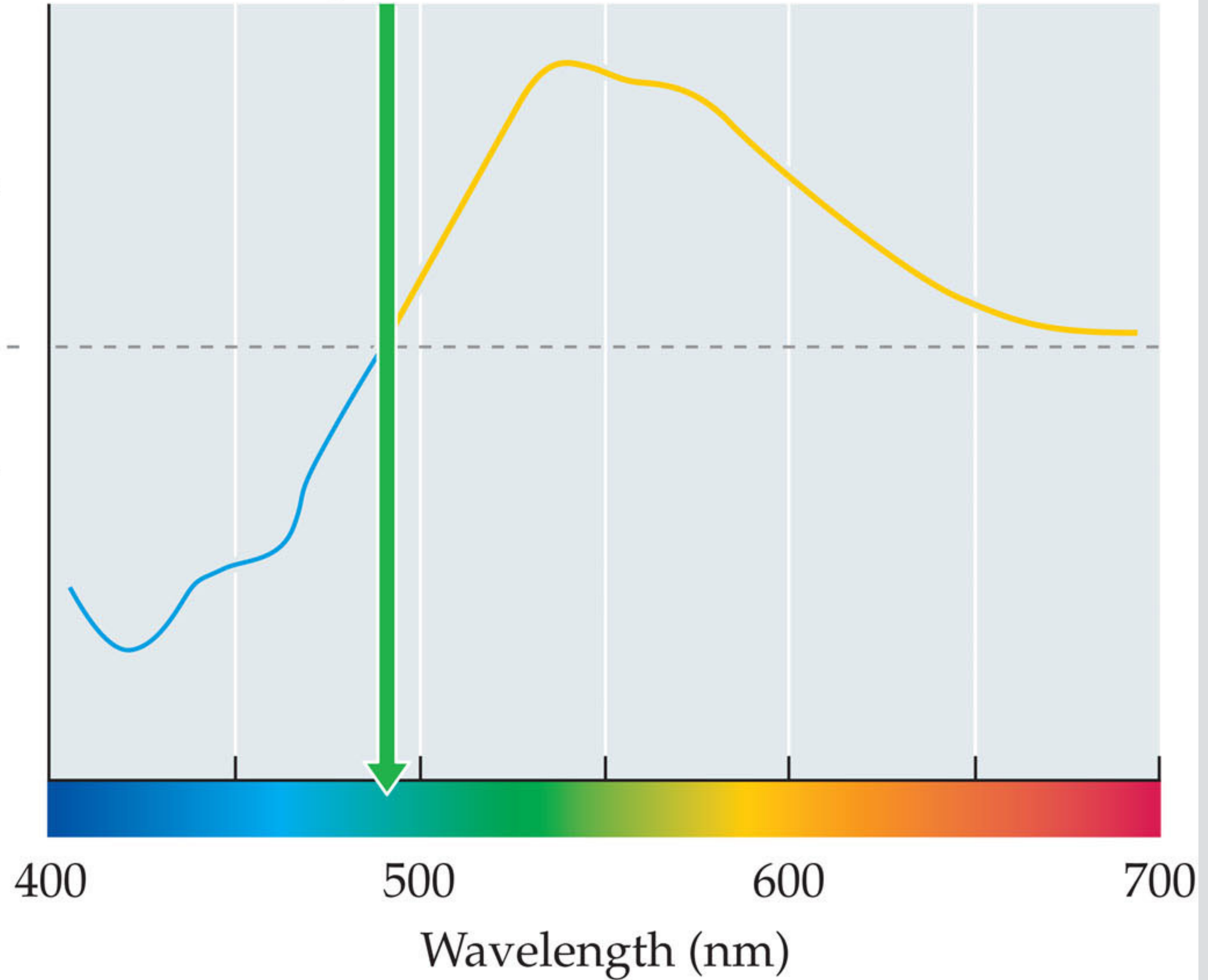


(b)

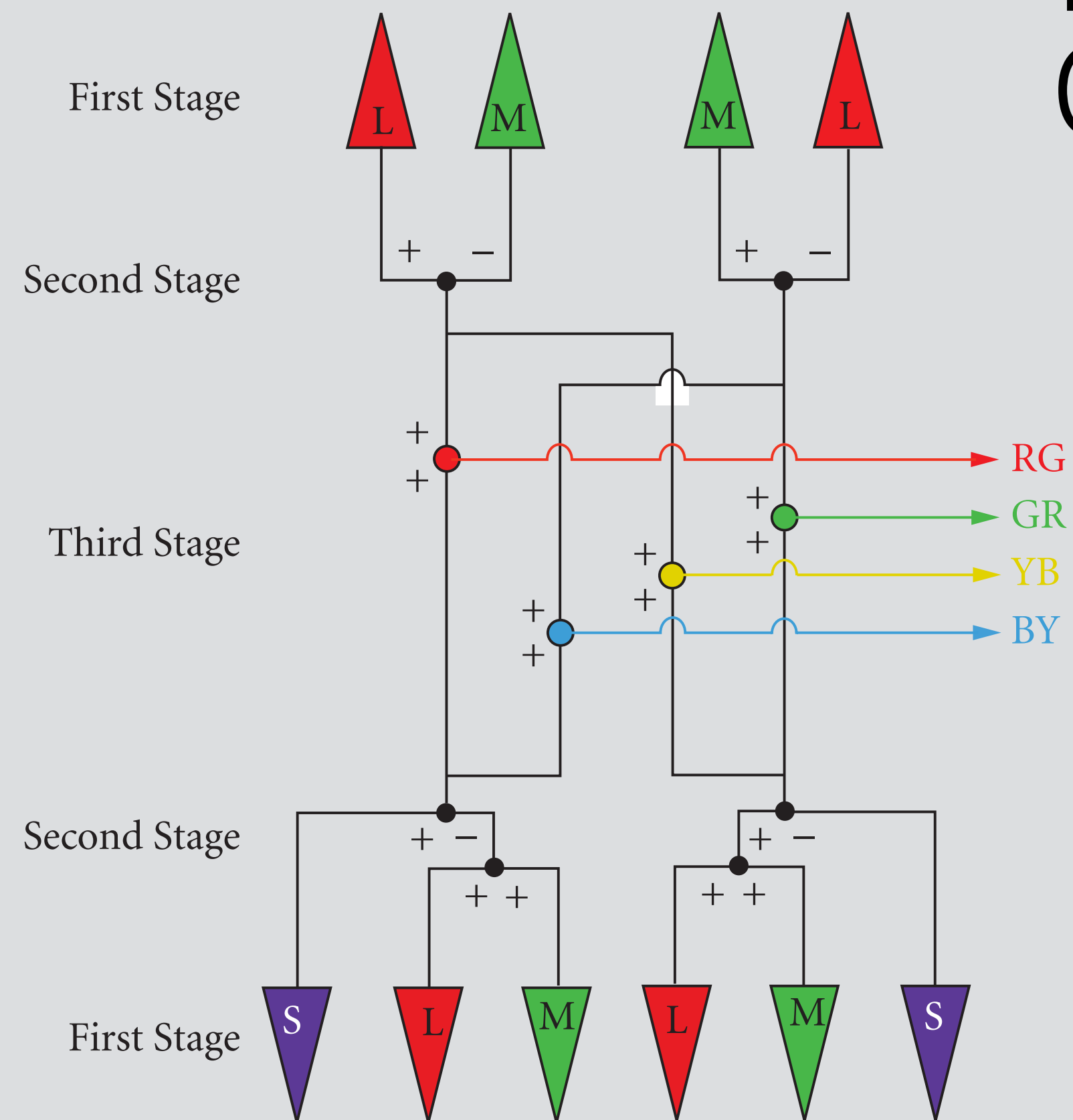
Unique  
green

Values above the  
line mean that you  
are adding blue to  
cancel yellowness.

Values below the  
line mean that you  
are adding yellow  
to cancel blueness.



# Opponent Processes: Color Appearance



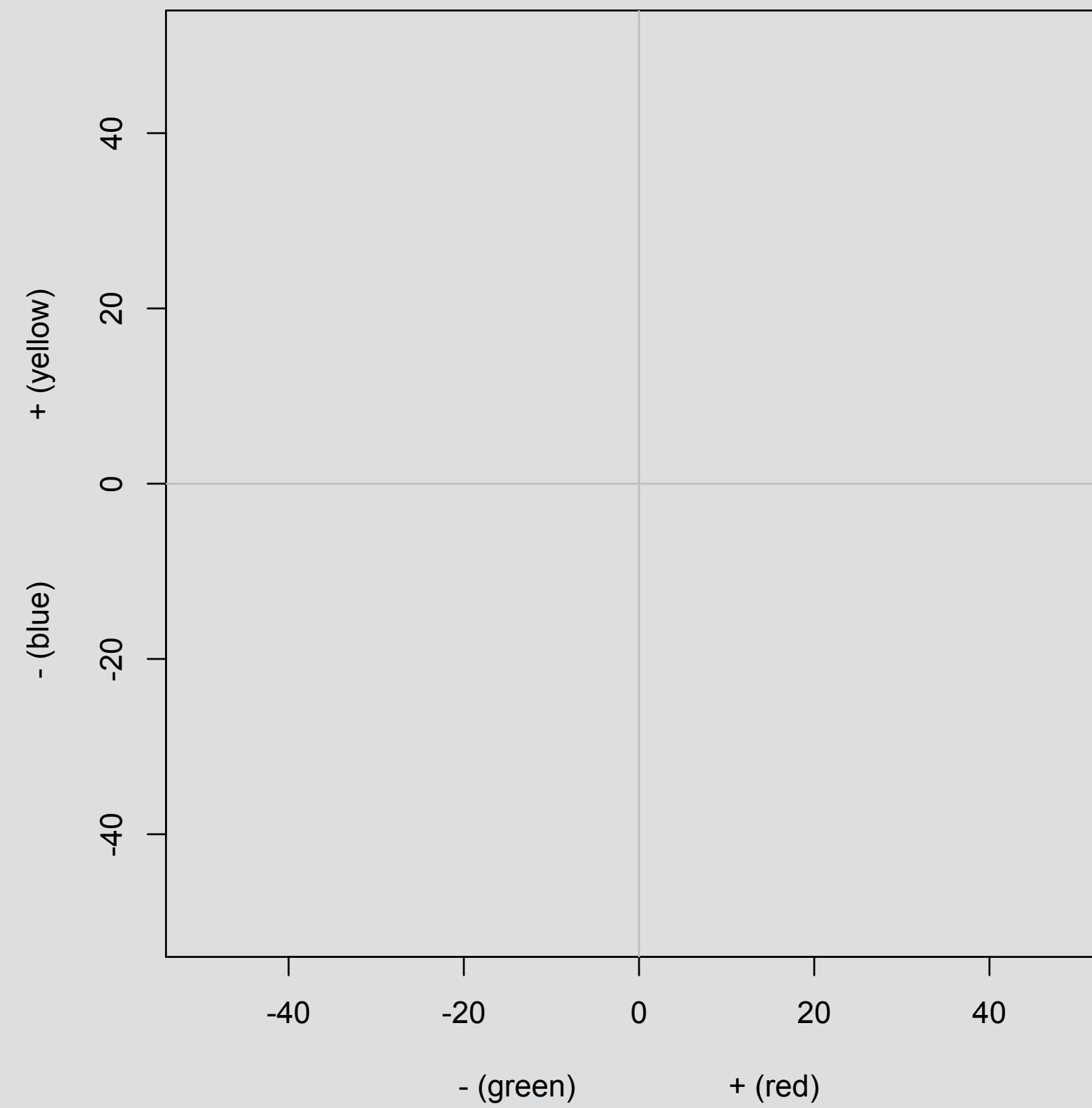
$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

**FIGURE 39** Three-stage Müller-Lyer model. *First stage:* L-, M-, and S-cone photoreceptors (top and bottom). *Second stage:* L-M and M-L cone opponency (top) and S-(L+M) and (L+M)-S cone opponency (bottom). *Third stage:* Color opponency (center) is achieved by summing the various cone-opponent second-stage outputs.

# Opponent Processes

Opponent-Process Color Space

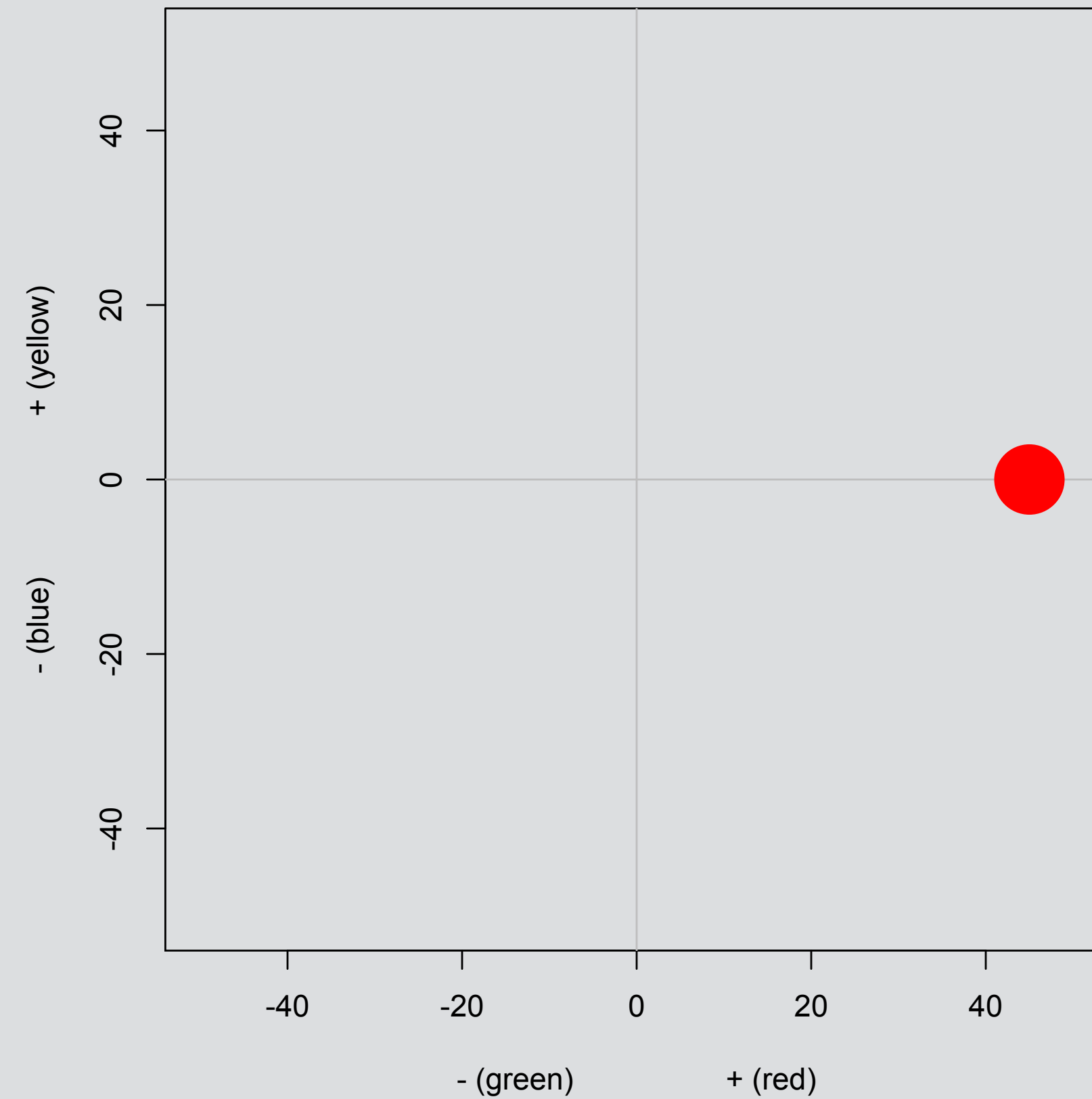


$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Color Opponent Processes

Opponent-Process Color Space

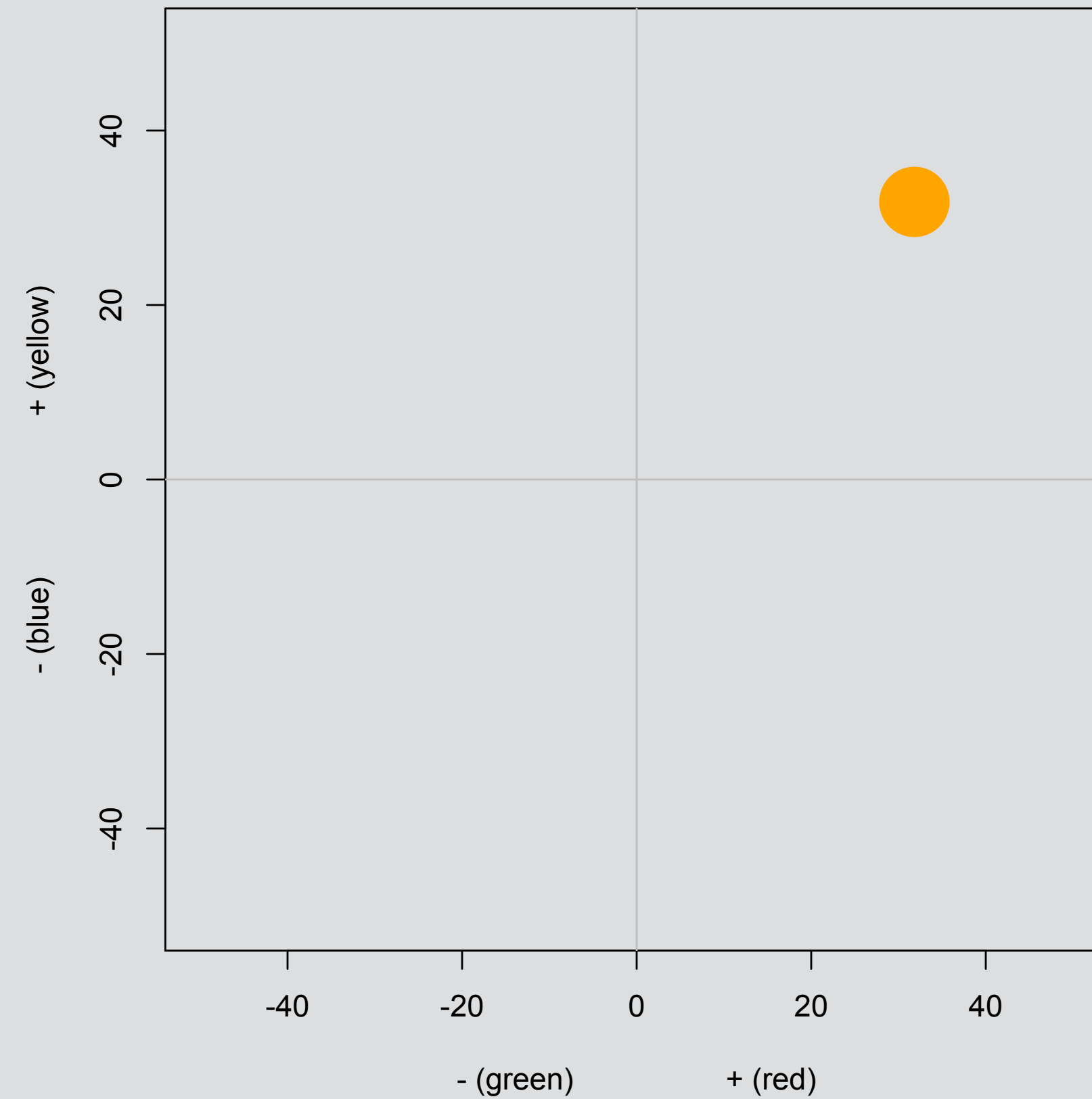


$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Color Opponent Processes

Opponent-Process Color Space

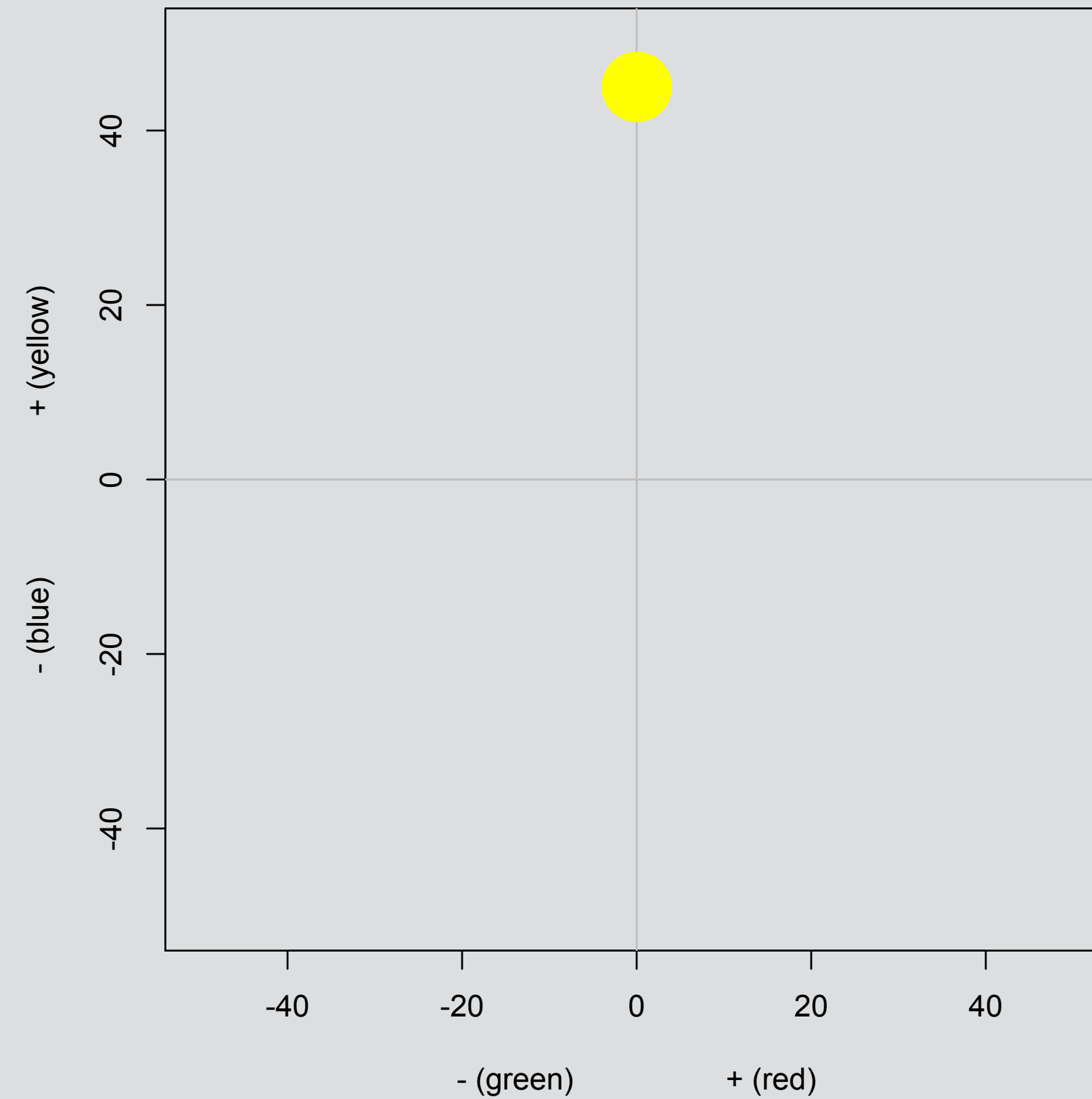


$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Color Opponent Processes

Opponent-Process Color Space



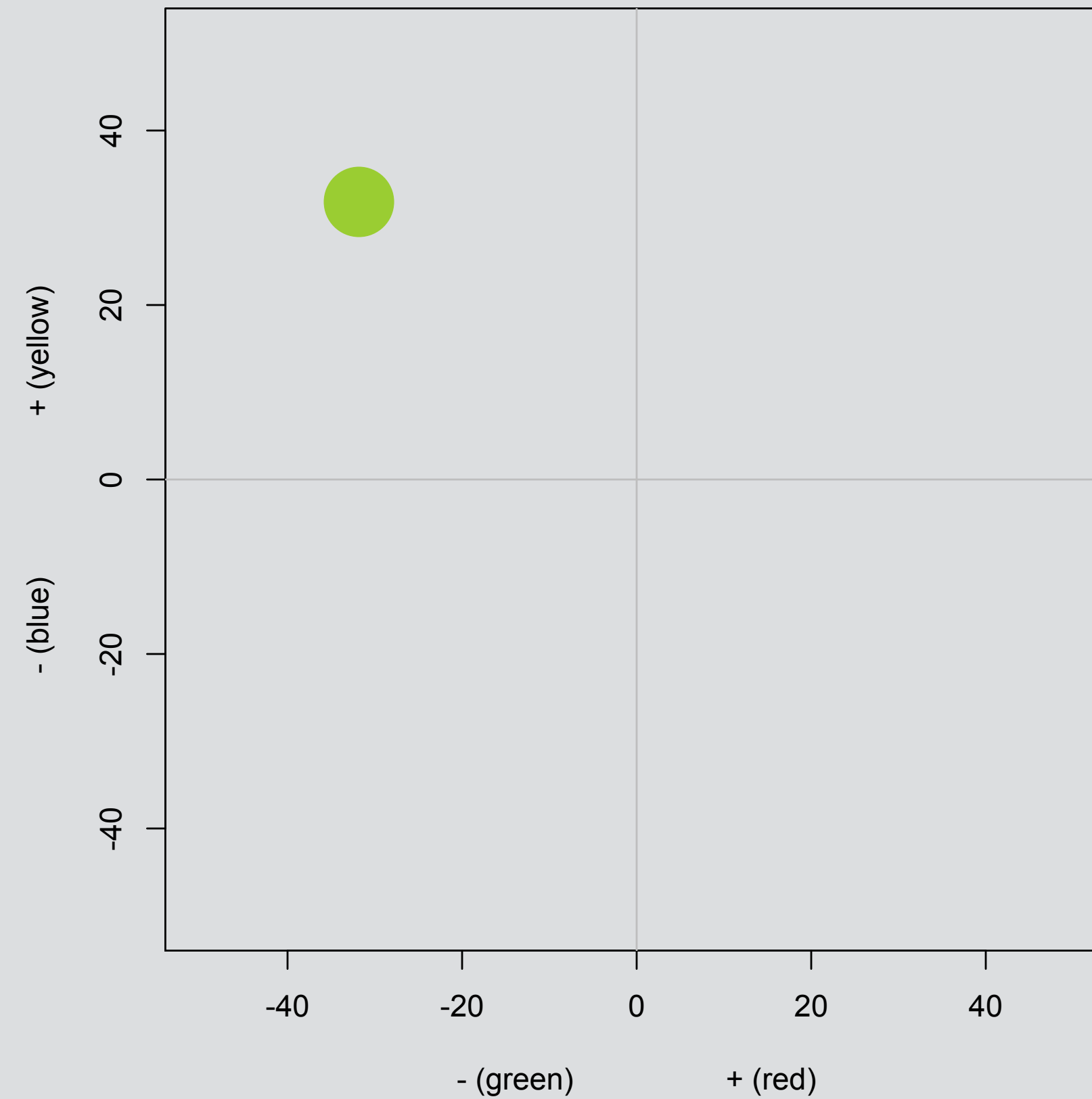
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$$yb = 3.24L - 2.21M - S$$



# Color Opponent Processes

Opponent-Process Color Space

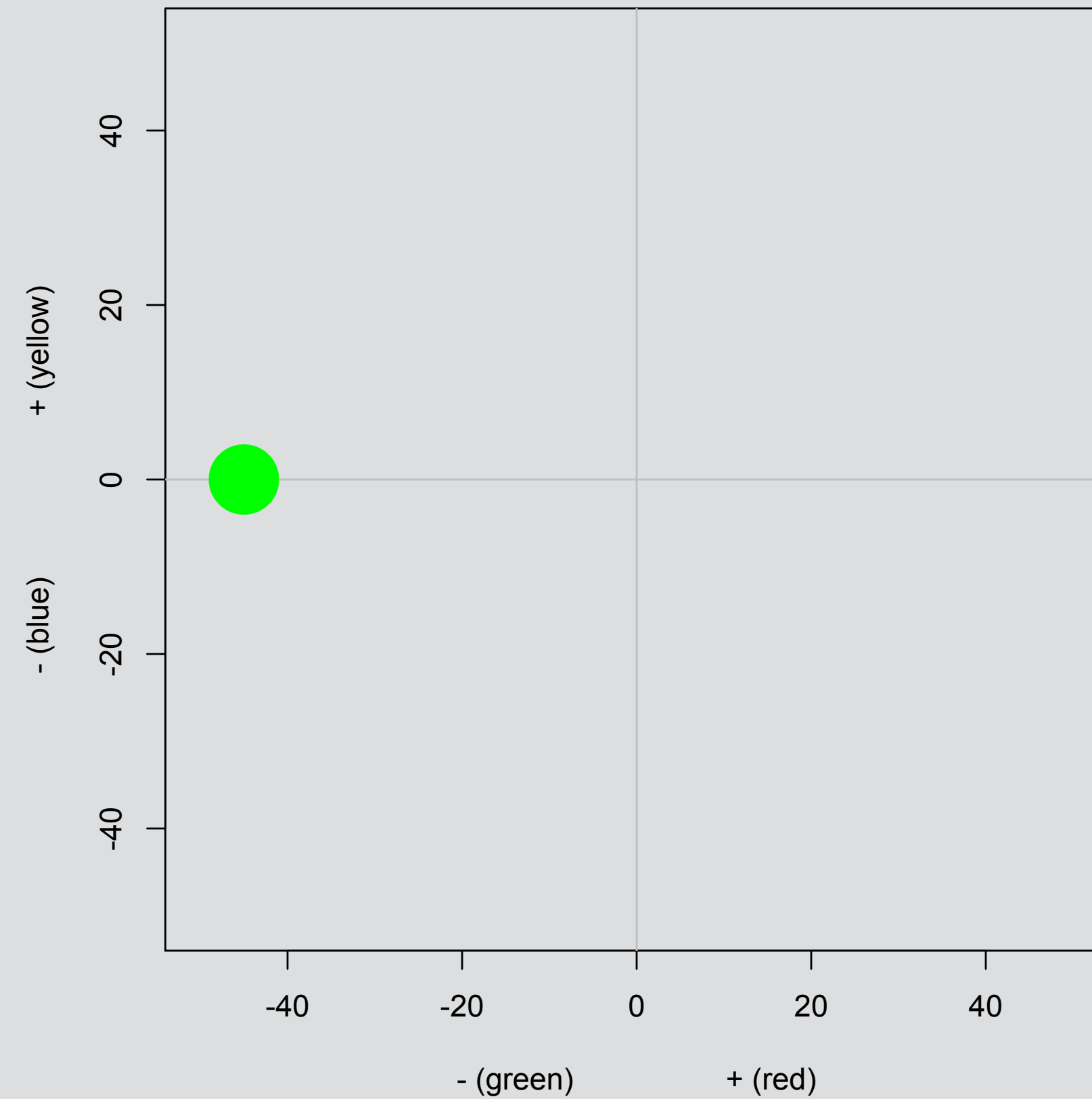


$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Color Opponent Processes

Opponent-Process Color Space

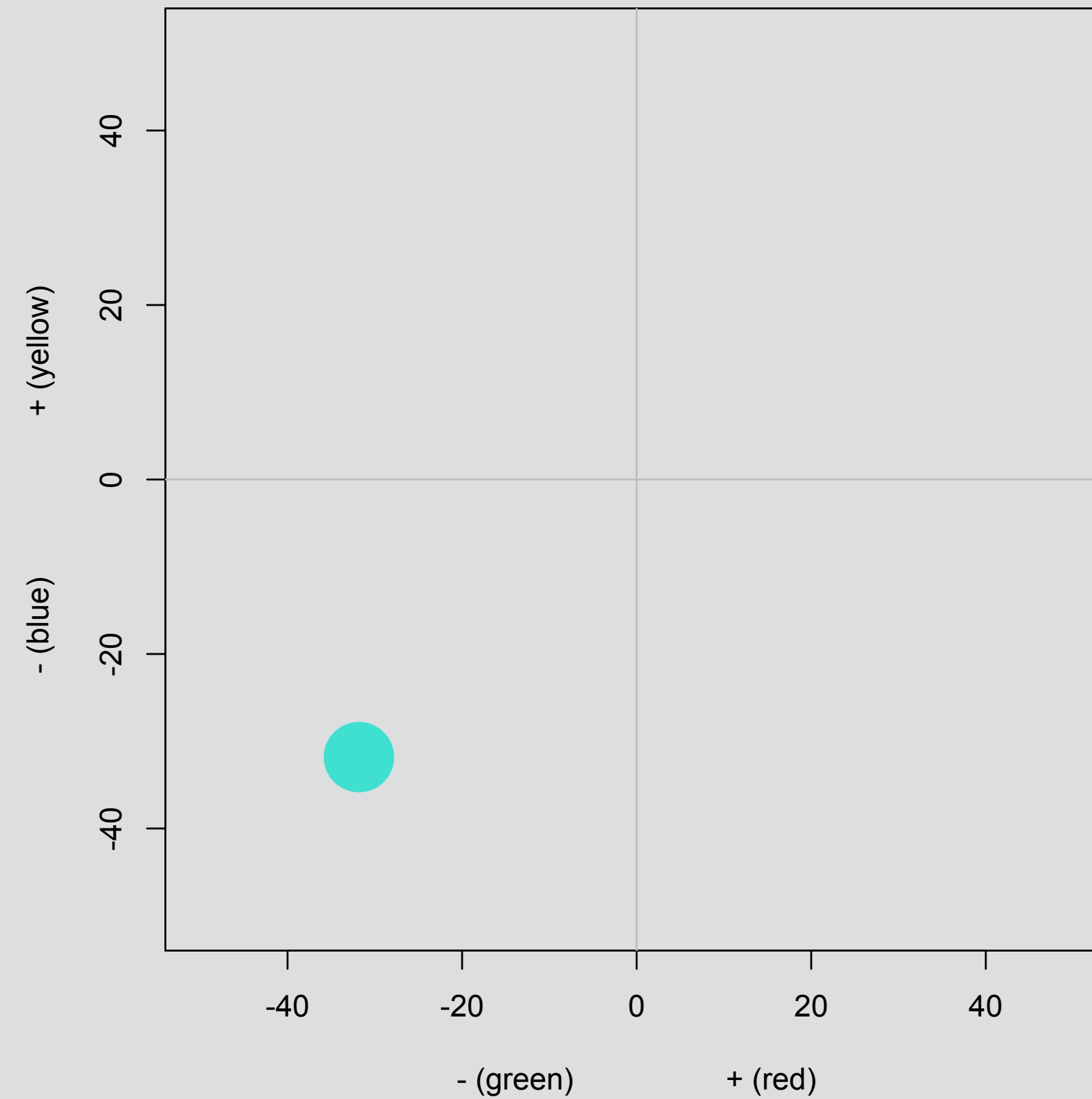


$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Color Opponent Processes

Opponent-Process Color Space

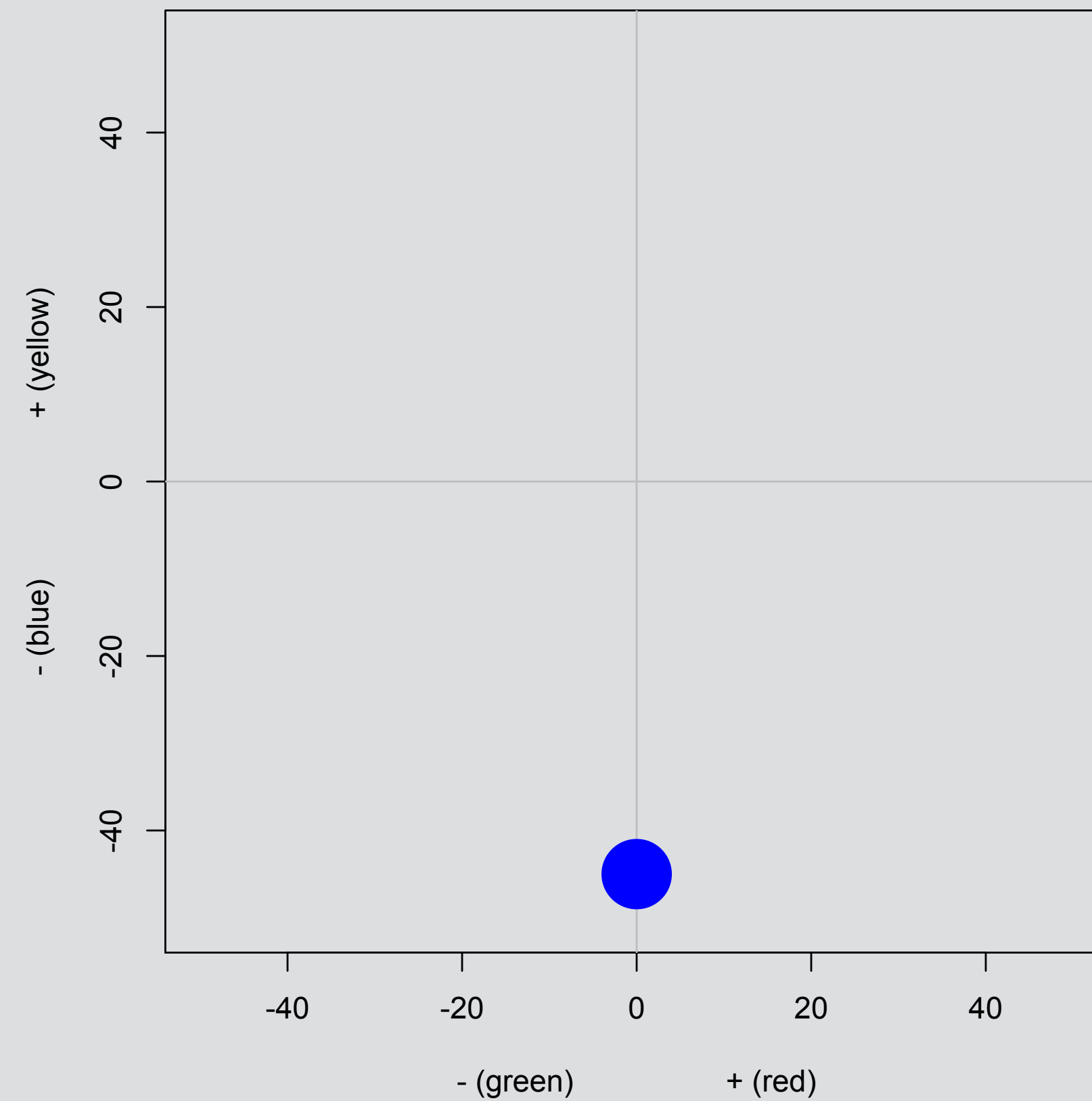


$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Color Opponent Processes

Opponent-Process Color Space

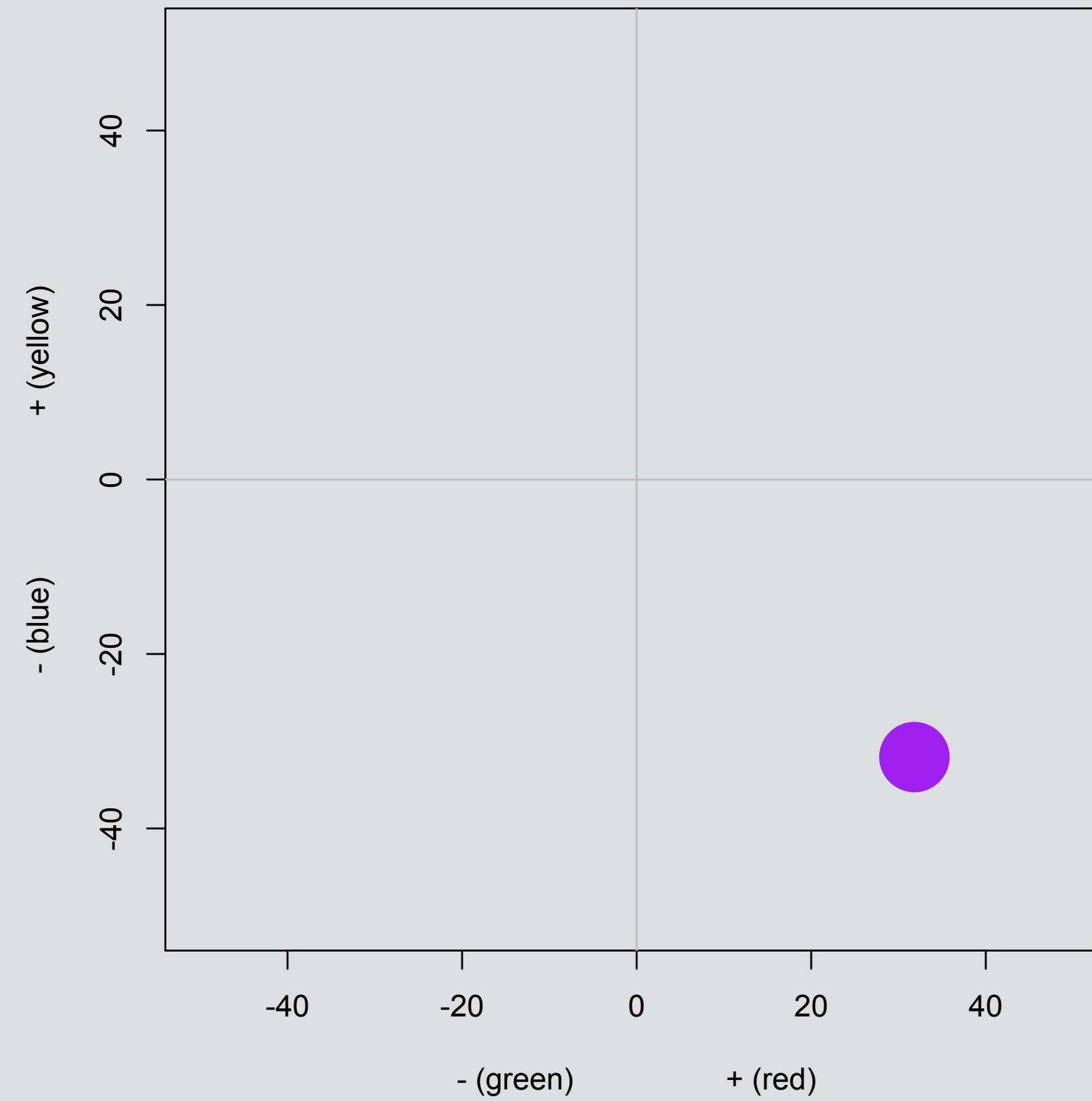


$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Color Opponent Processes

Opponent-Process Color Space

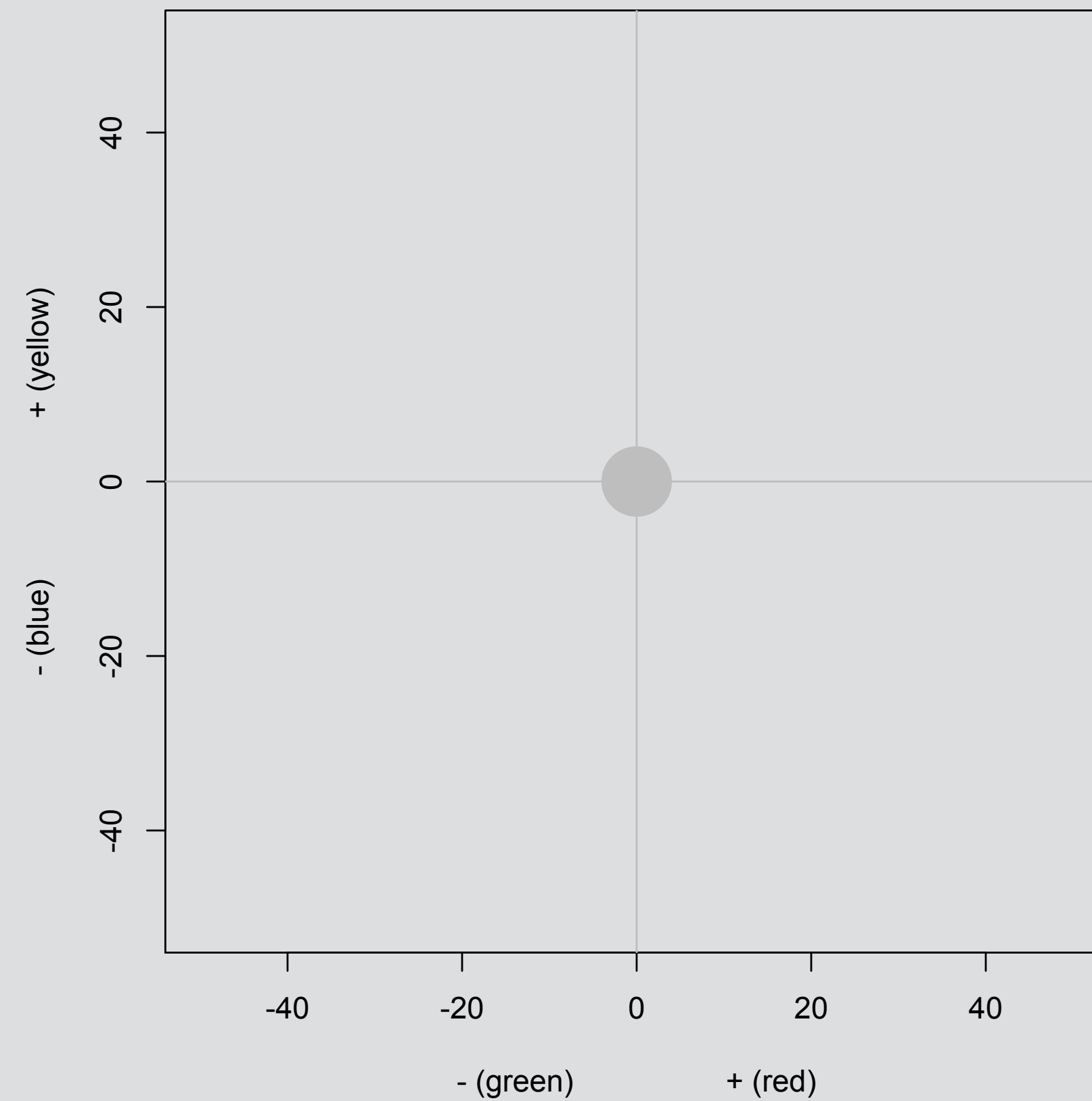


$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Color Opponent Processes

Opponent-Process Color Space

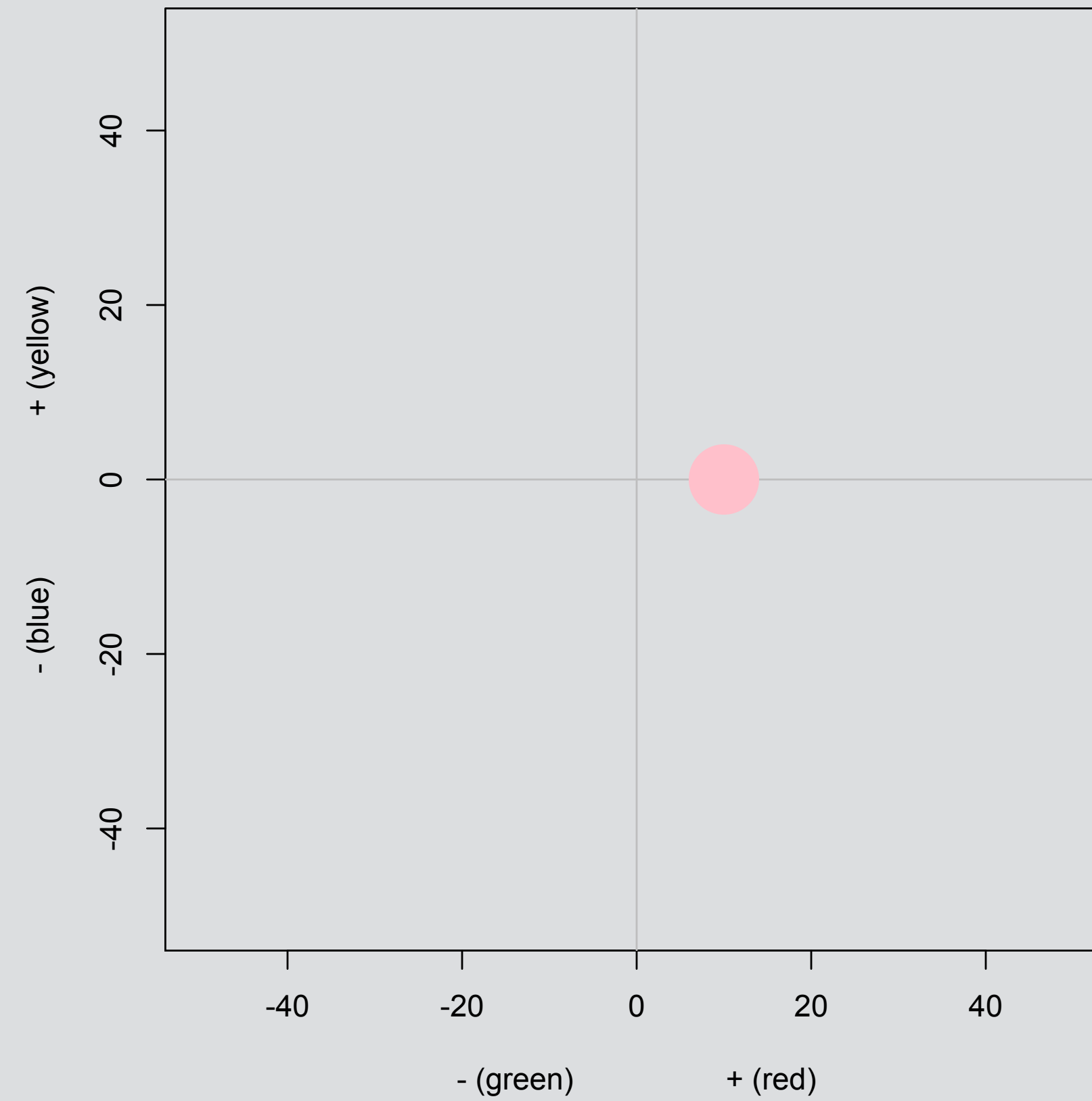


$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Color Opponent Processes

Opponent-Process Color Space



$$rg = 1.86L - 2.90M + S$$

$$yb = 3.24L - 2.21M - S$$

# Afterimages

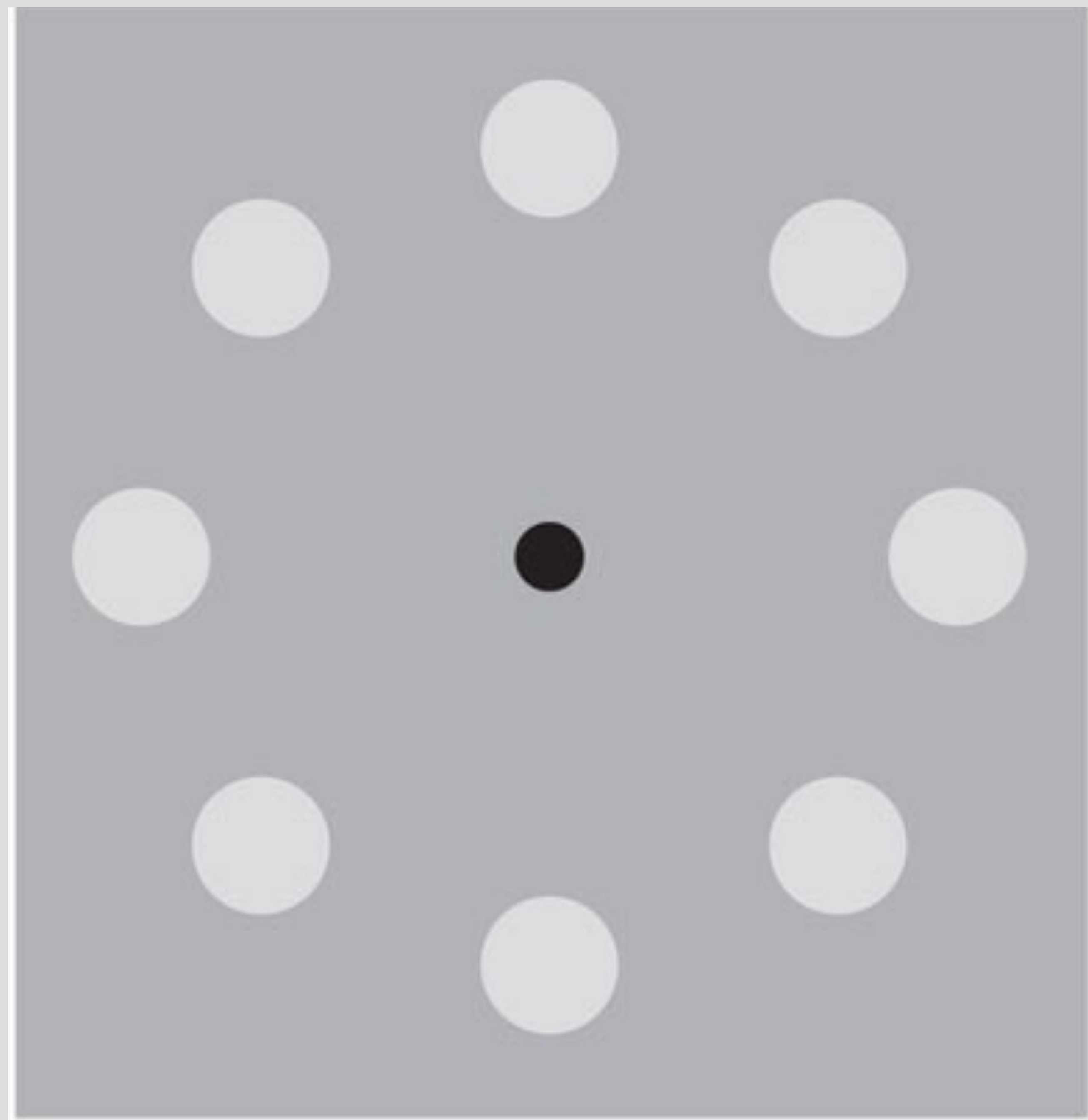
- Afterimages based on complimentary colors.
- Keep looking at the same spot in the center of the picture for 20 seconds.
- Look at a white surface: what do you see?



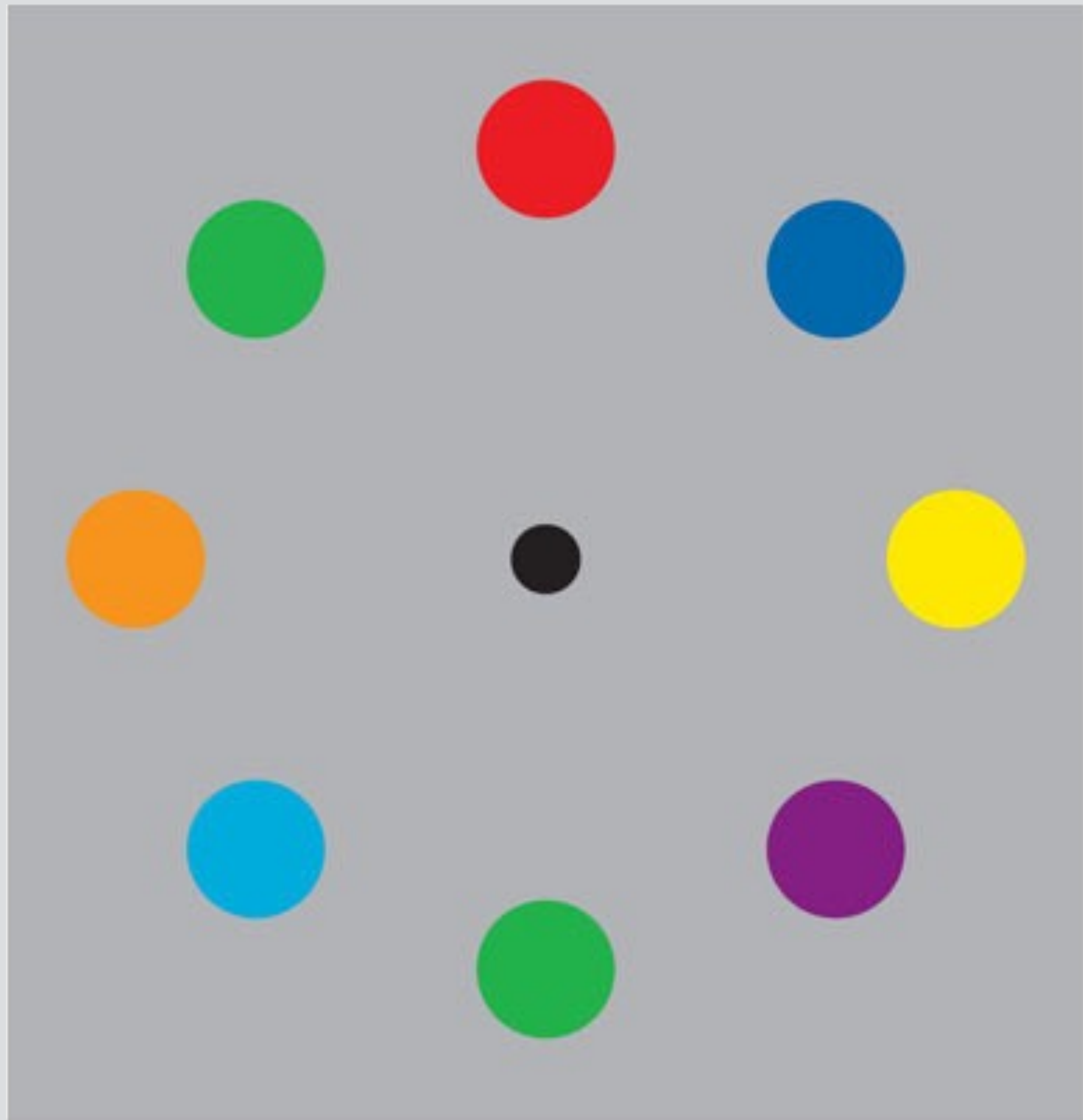


DARWIN ILLUSION.  
ROB JENKINS (UNIVERSITY OF GLASGOW), RICHARD WISEMAN (UNIVERSITY OF HERTFORDSHIRE).









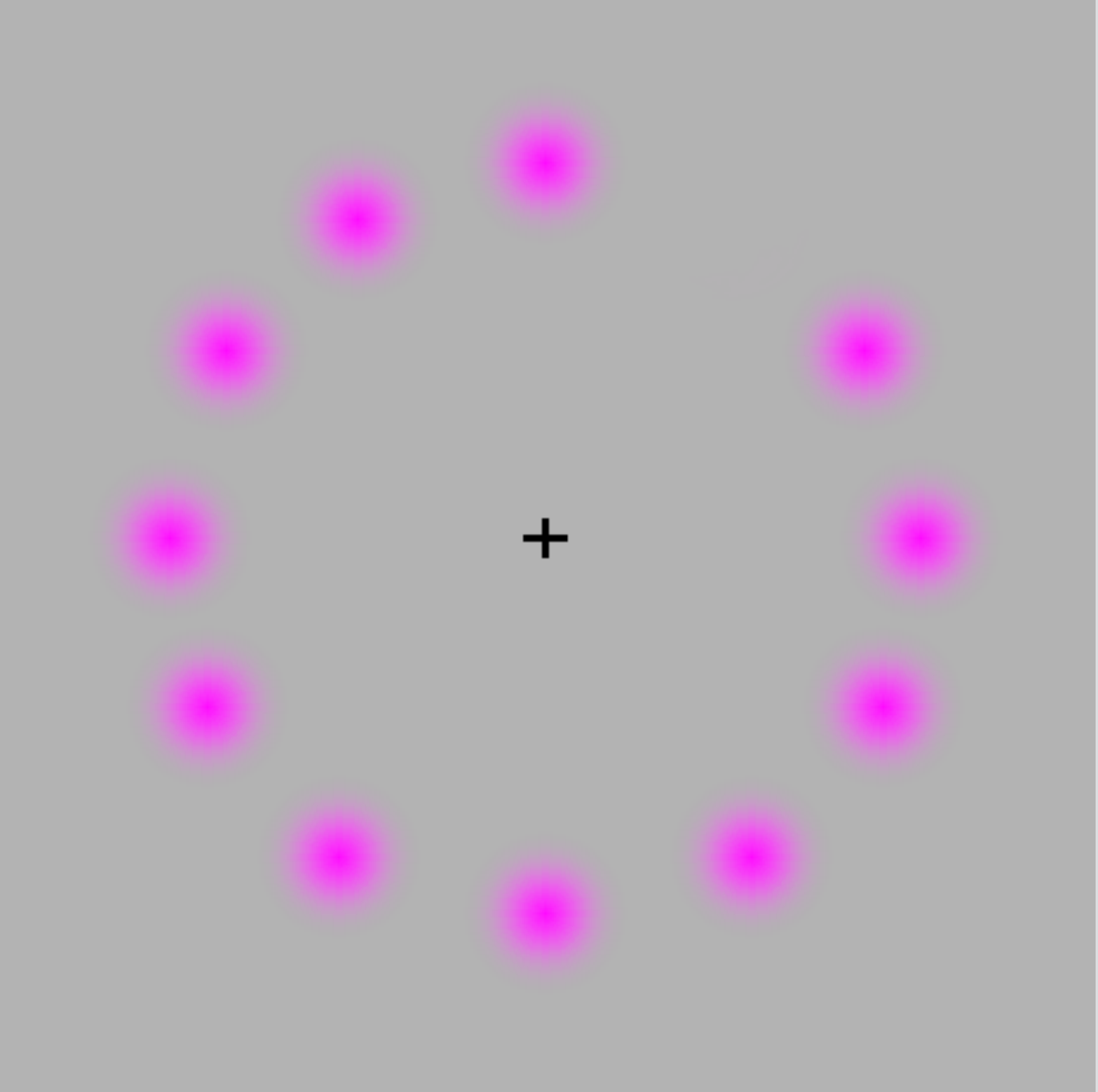




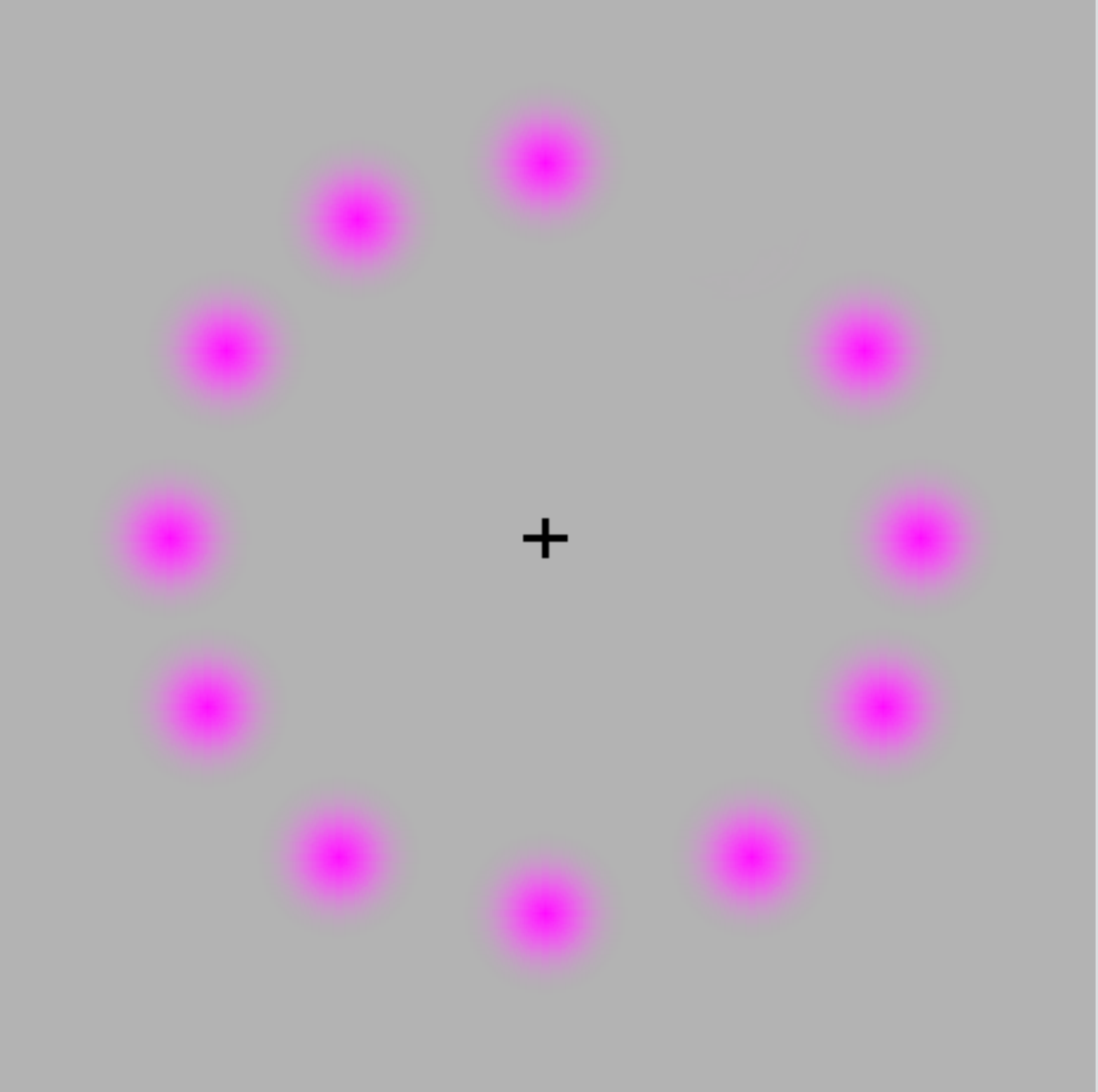


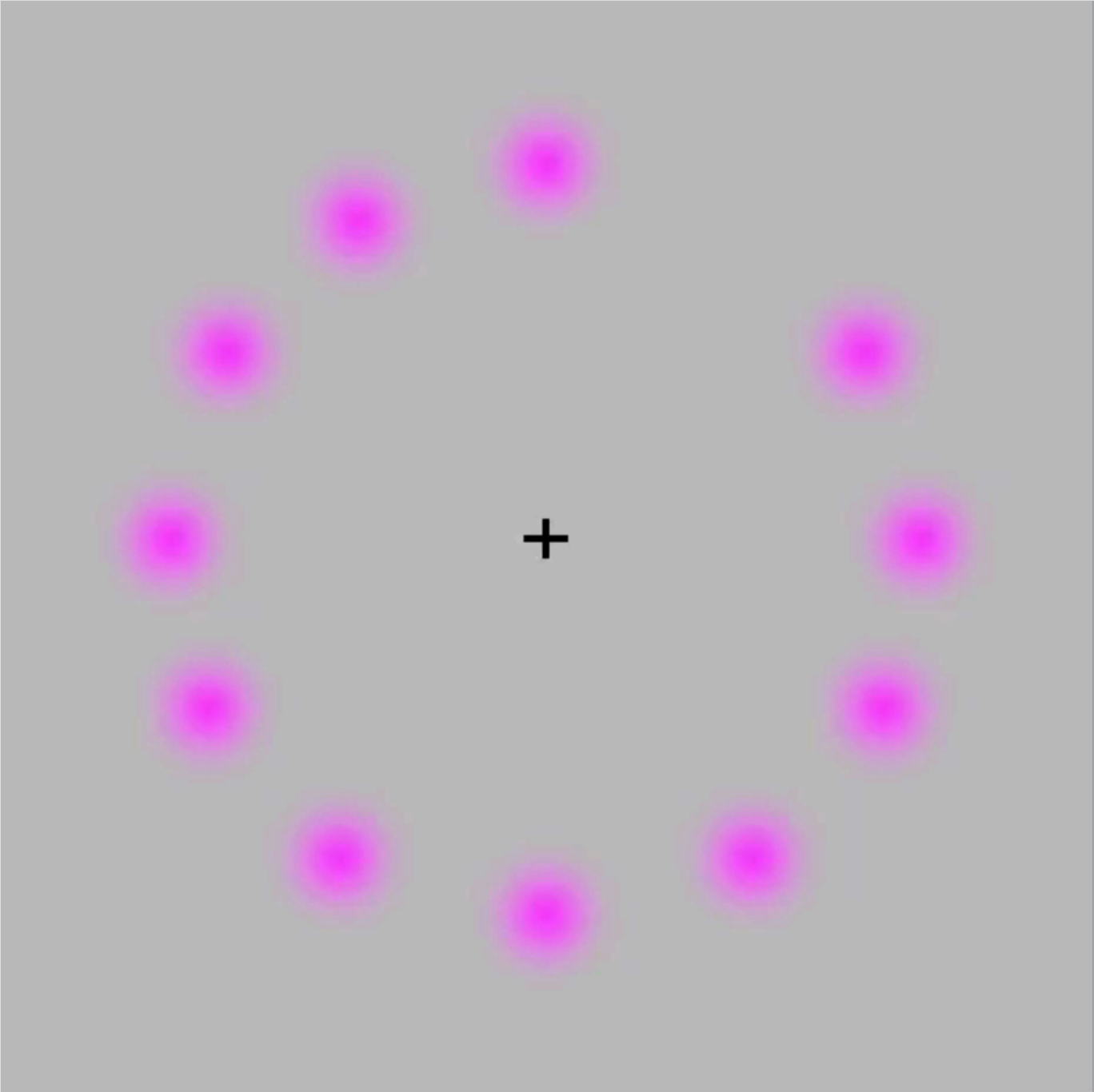


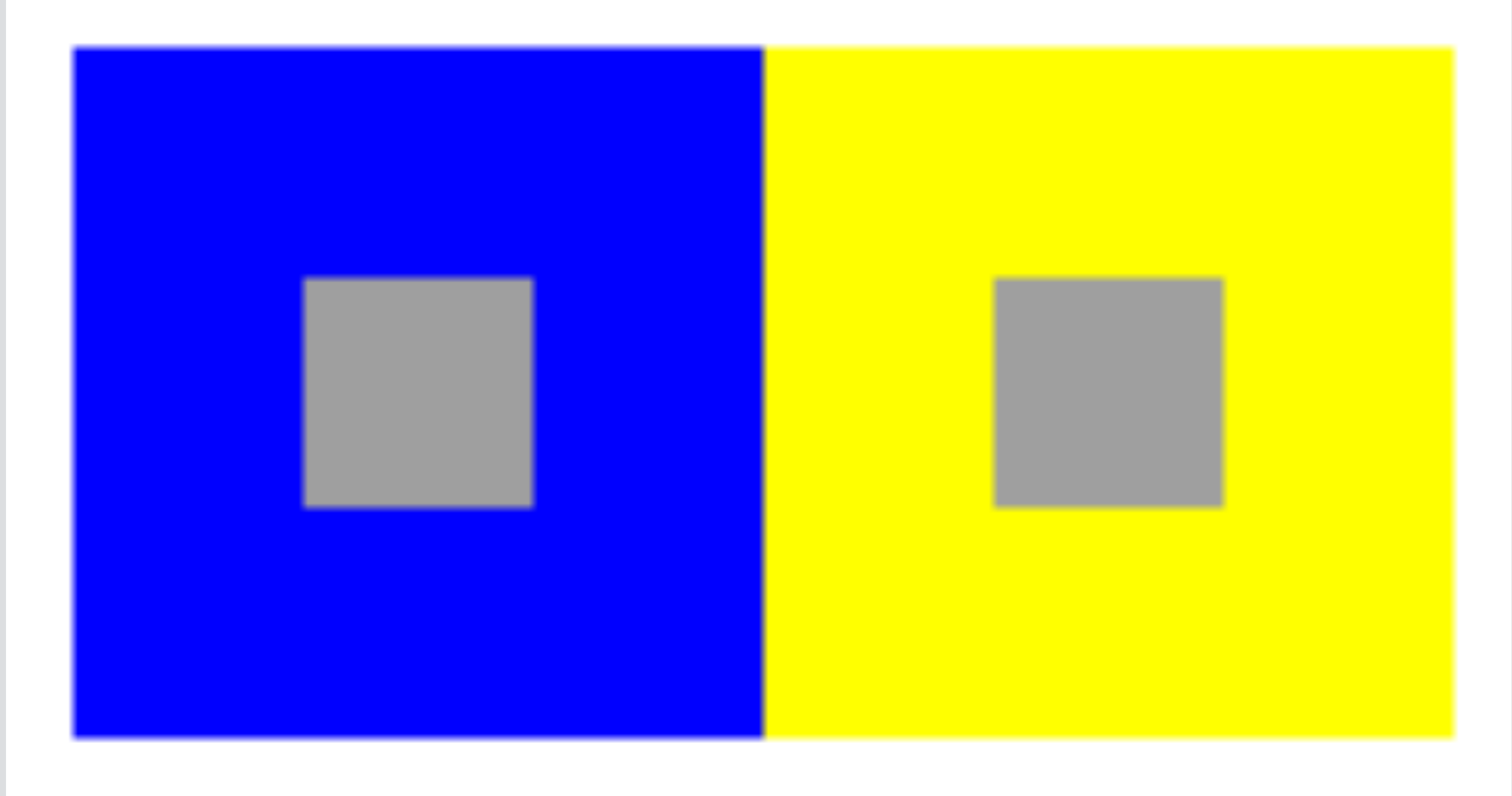


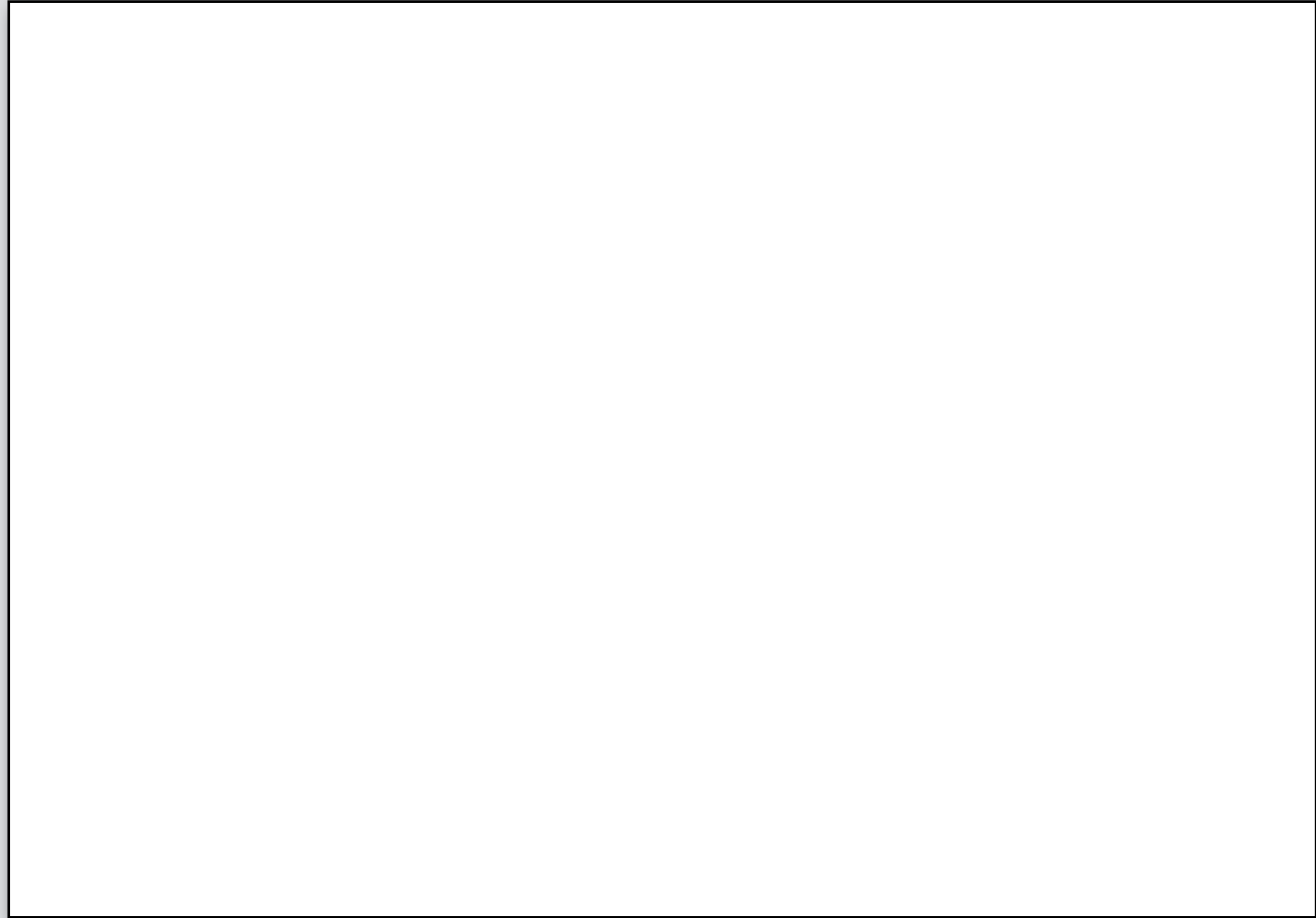












# Color Processing

Black and White Stream

Red and Green Stream

Yellow and Blue Stream



# John Sadowski



[http://www.johnsadowski.com/color\\_illusion\\_tutorial.html](http://www.johnsadowski.com/color_illusion_tutorial.html)

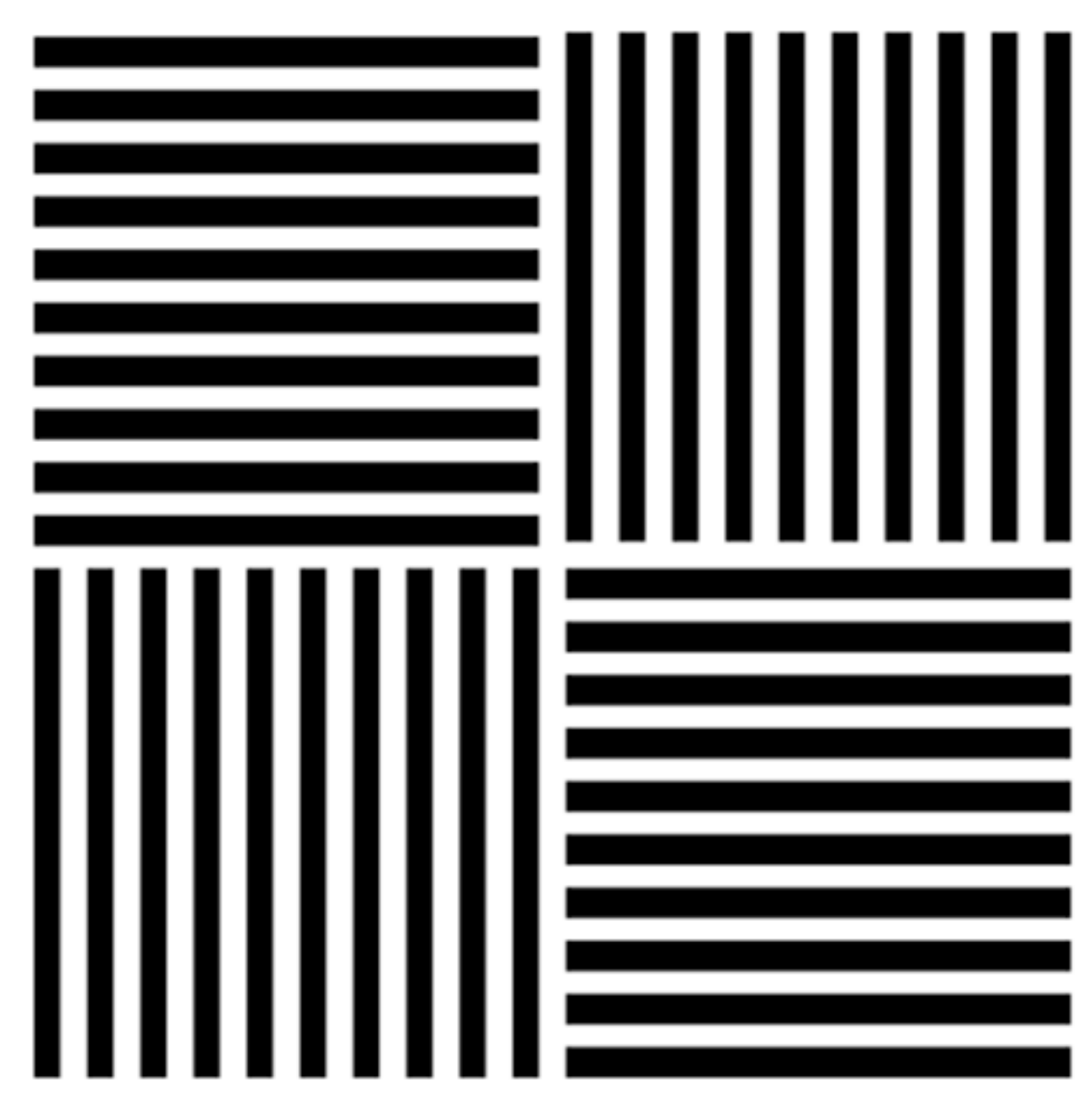


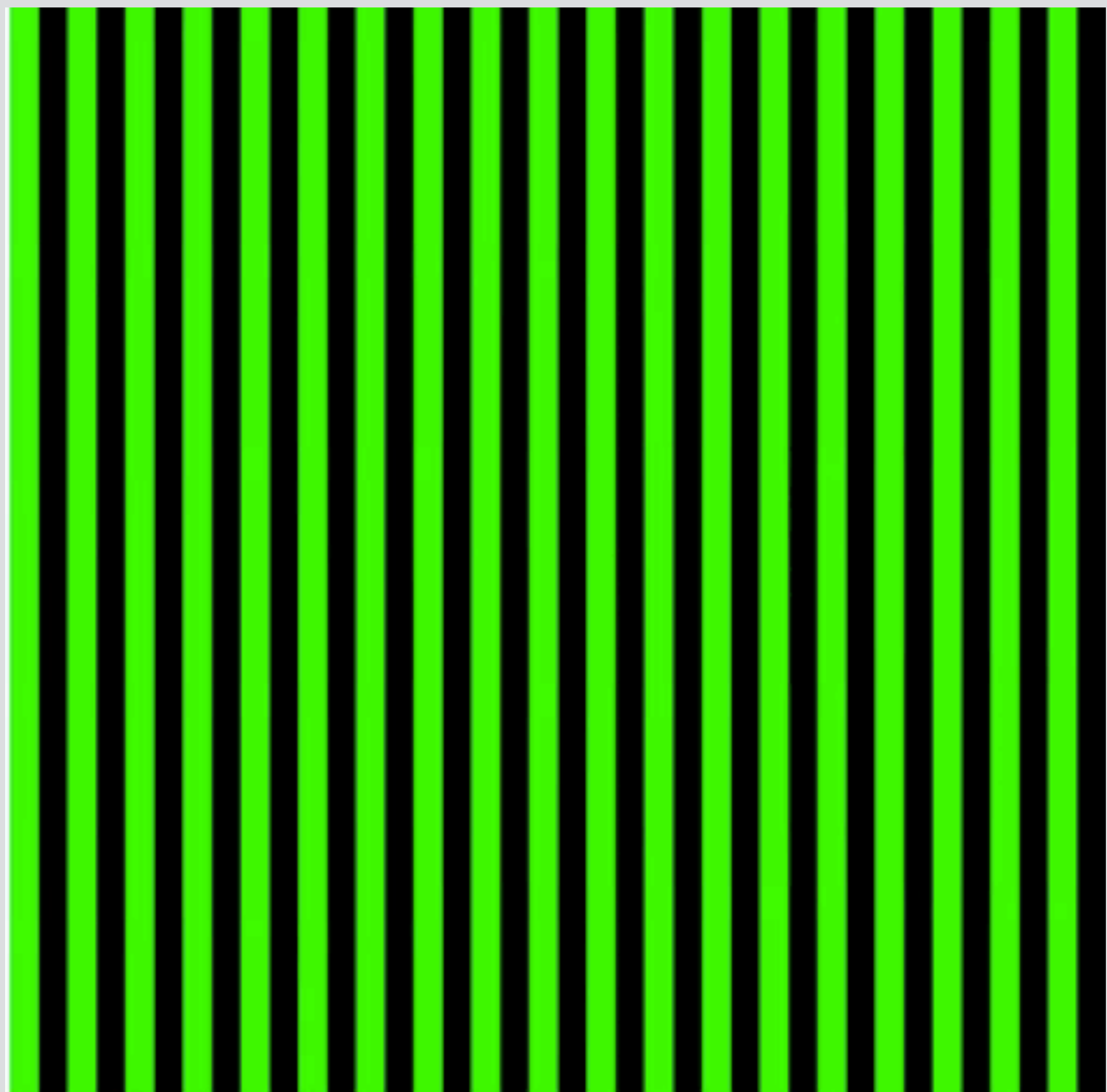


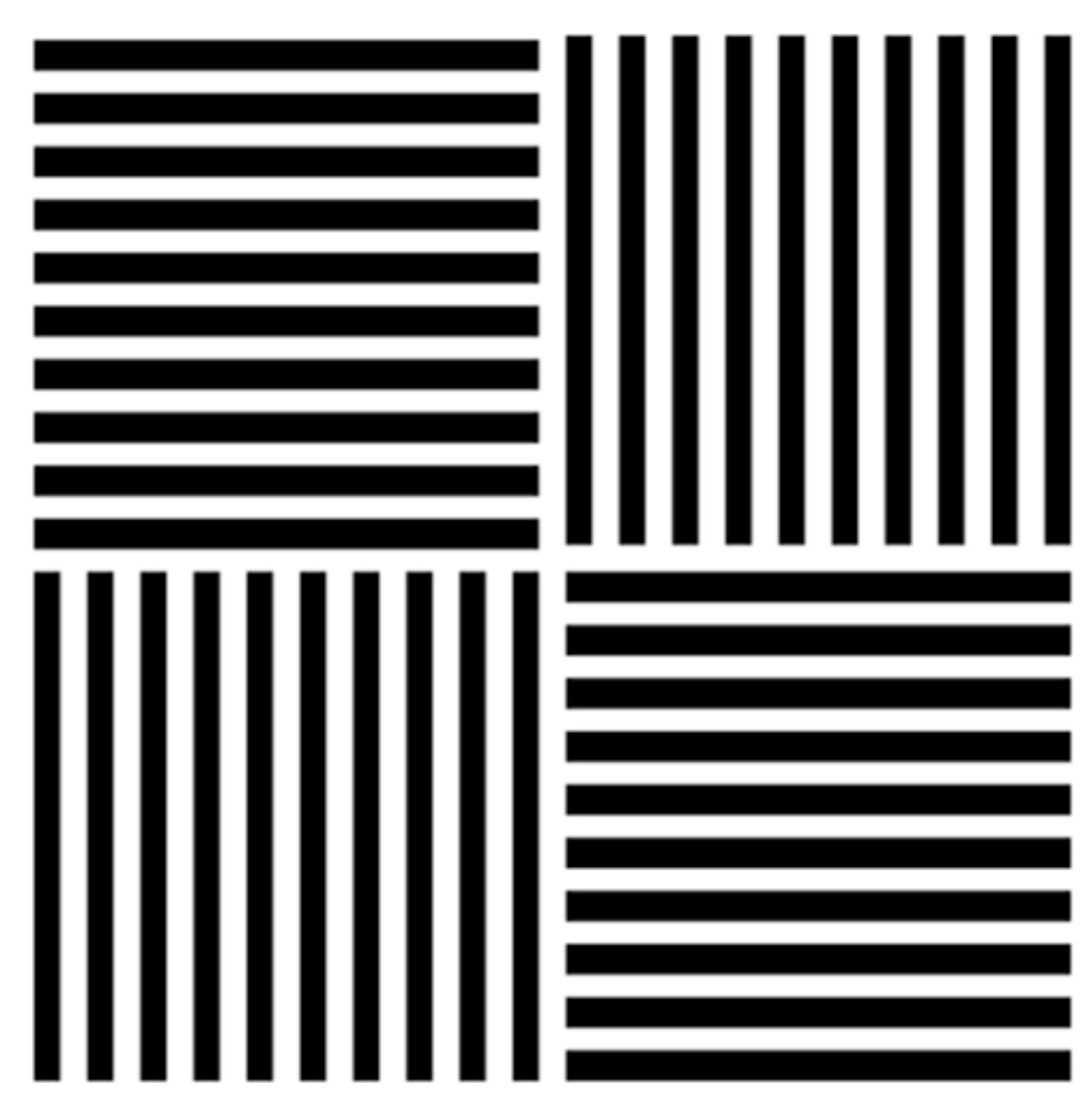
# McCollough Effect



Celeste McCollough Howard (1927– )

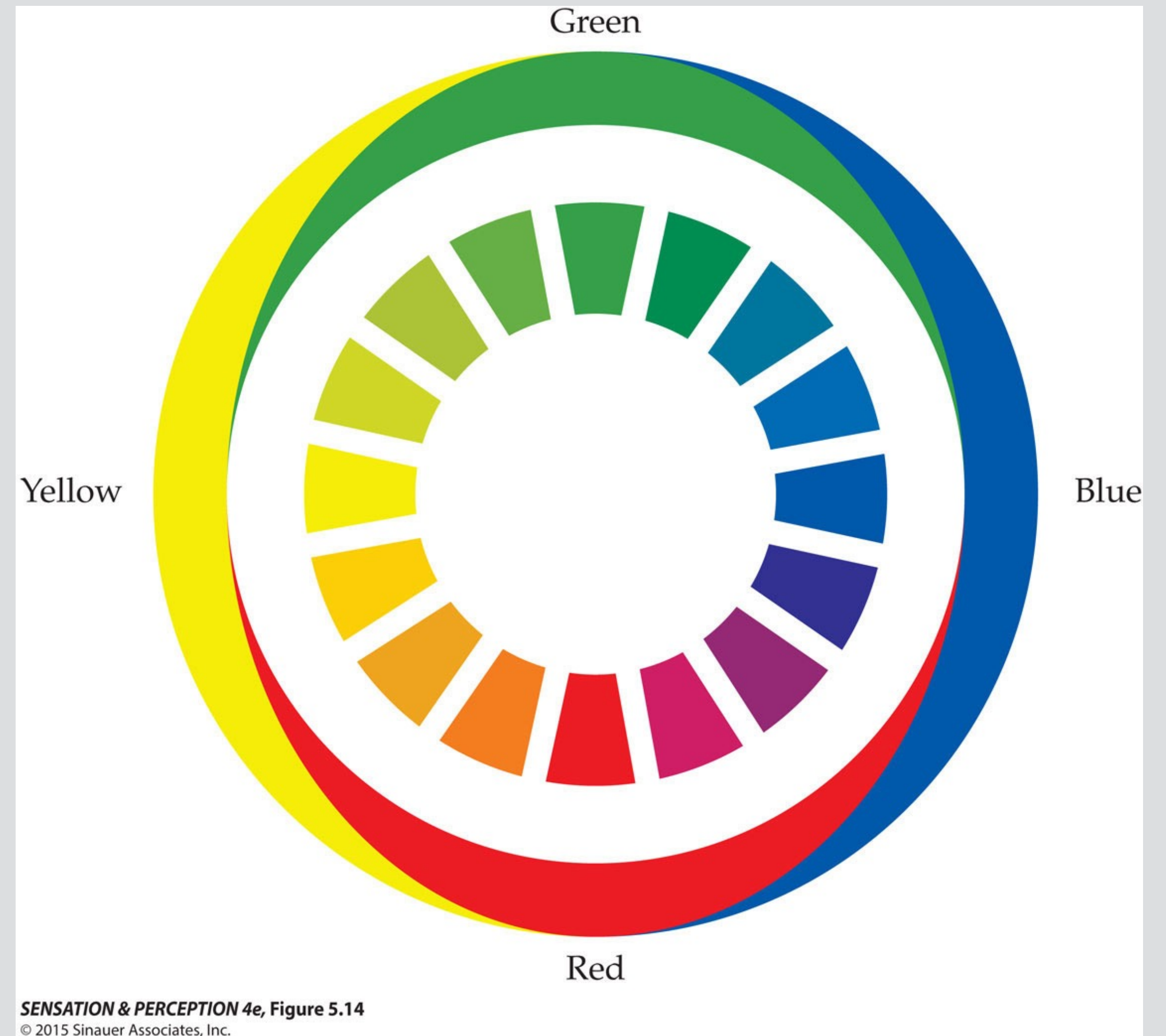






# The Color Wheel

- Relative amounts of r/g and y/b contribution
- Two colors on opposite sides of the wheel
- Two colors on opposite sides of the color wheel, which when placed next to each other make both appear brighter.



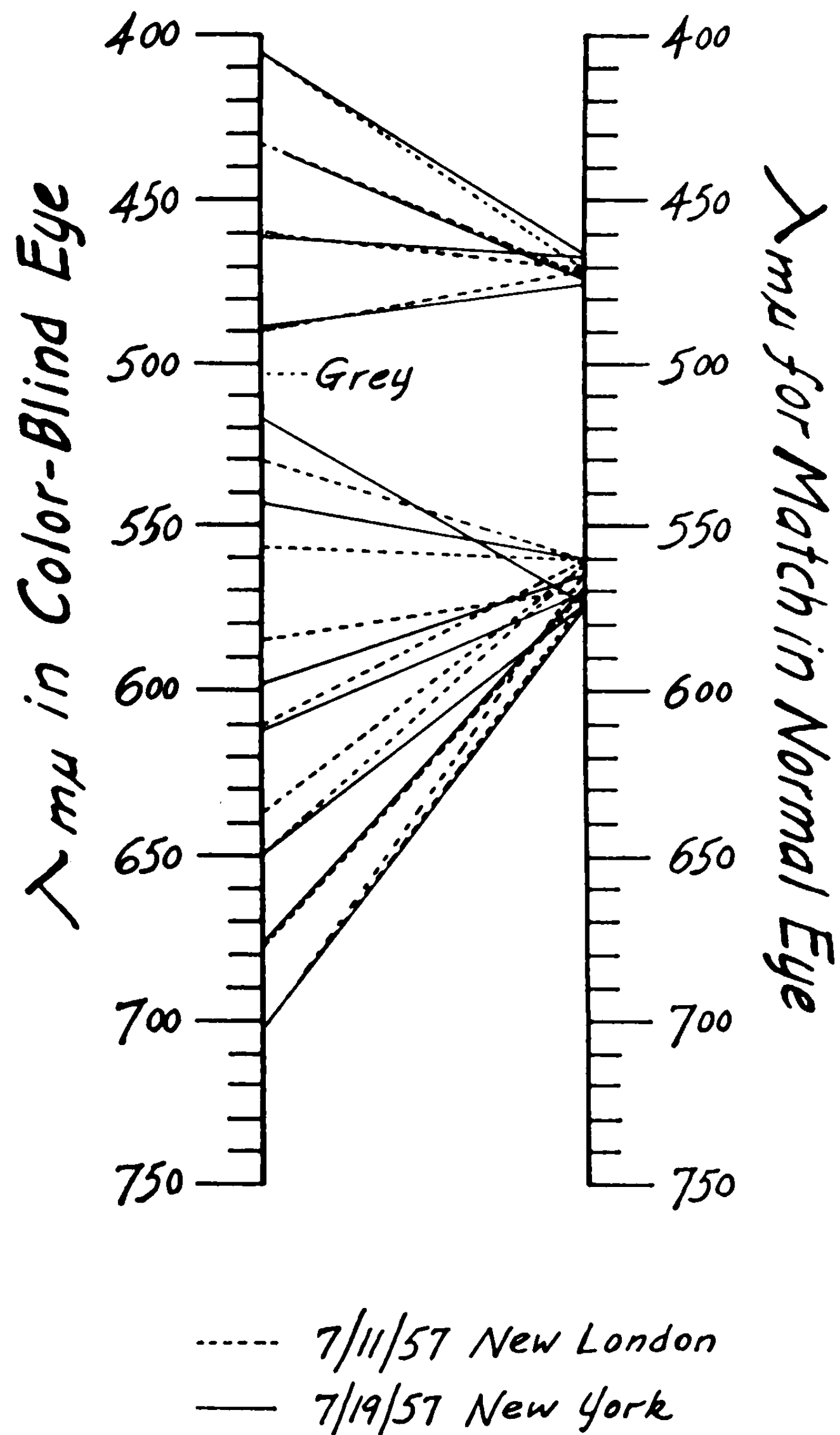


# “Color Blindness”

- Trichromacy: 3 primaries to match all colors
- Dichromacy: 2 primaries to match all colors
- Monochromacy: 1 primary to match all colors

# Dichromacy

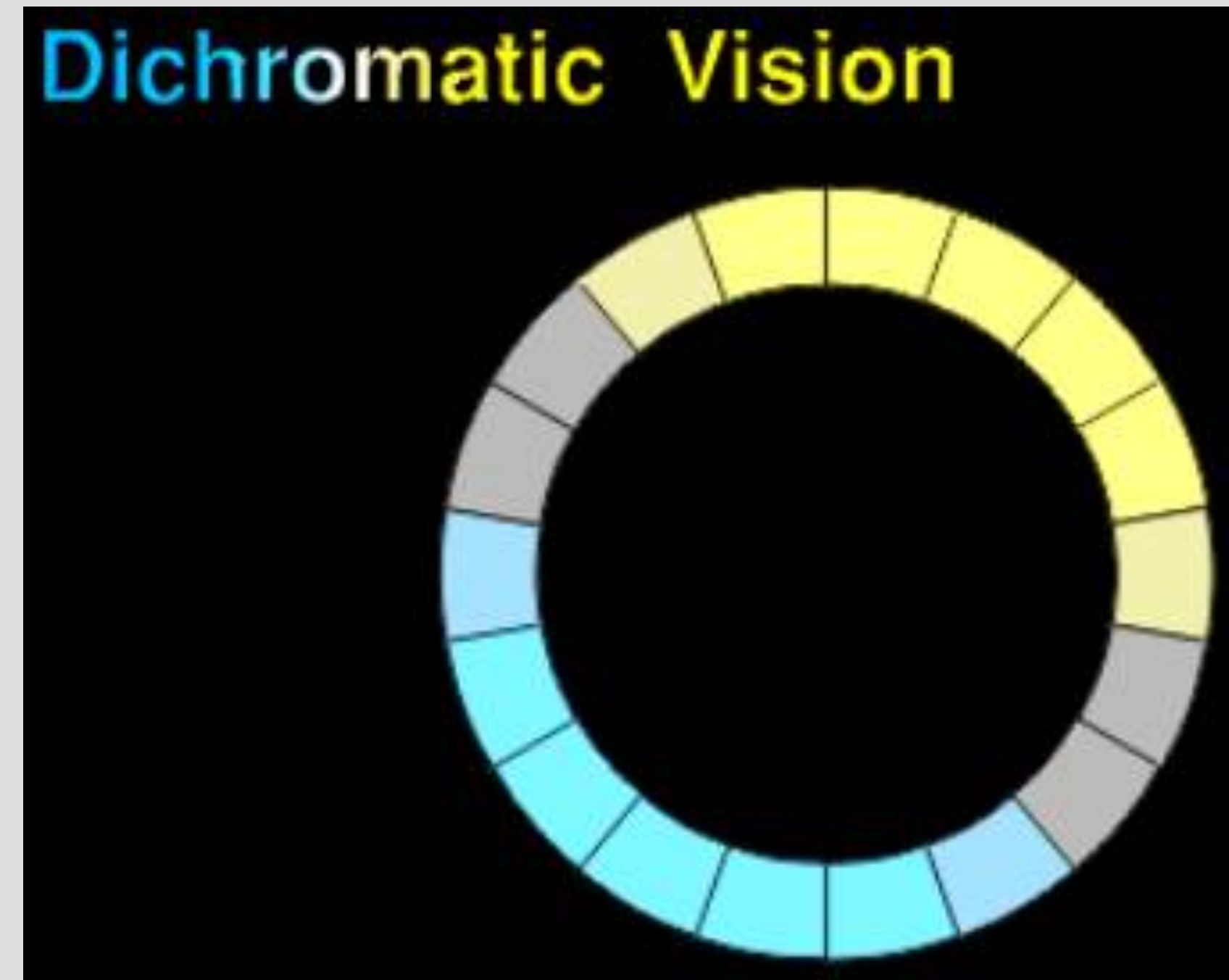
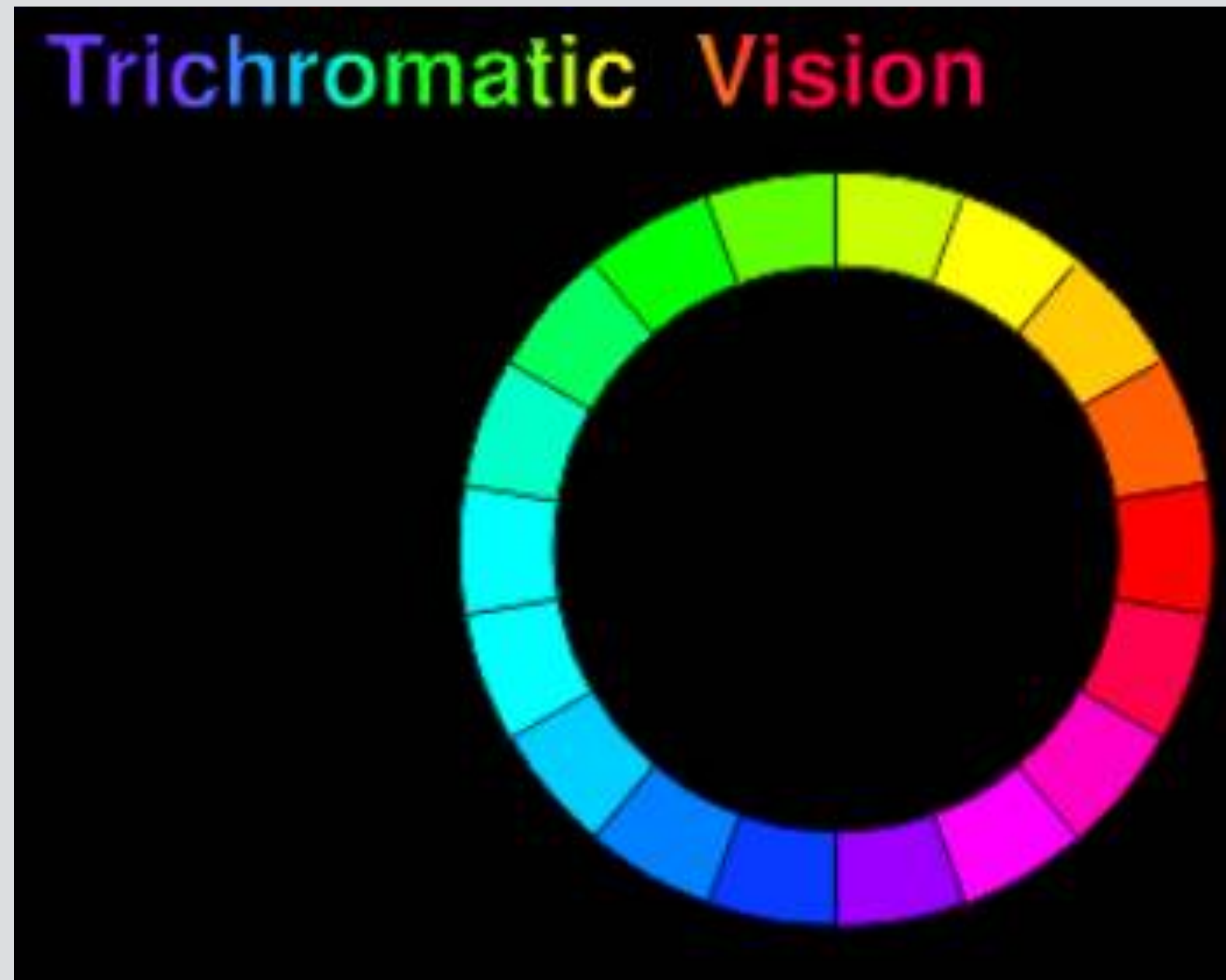
- Protanopia
  - Missing L-cone pigment (X chromosome)
  - Neutral point at 498nm
- Deuteranopia
  - Missing M-cone pigment (X chromosome)
  - Neutral point at 502 nm
- Tritanopia (chromosome 7)
  - No single wavelength neutral point

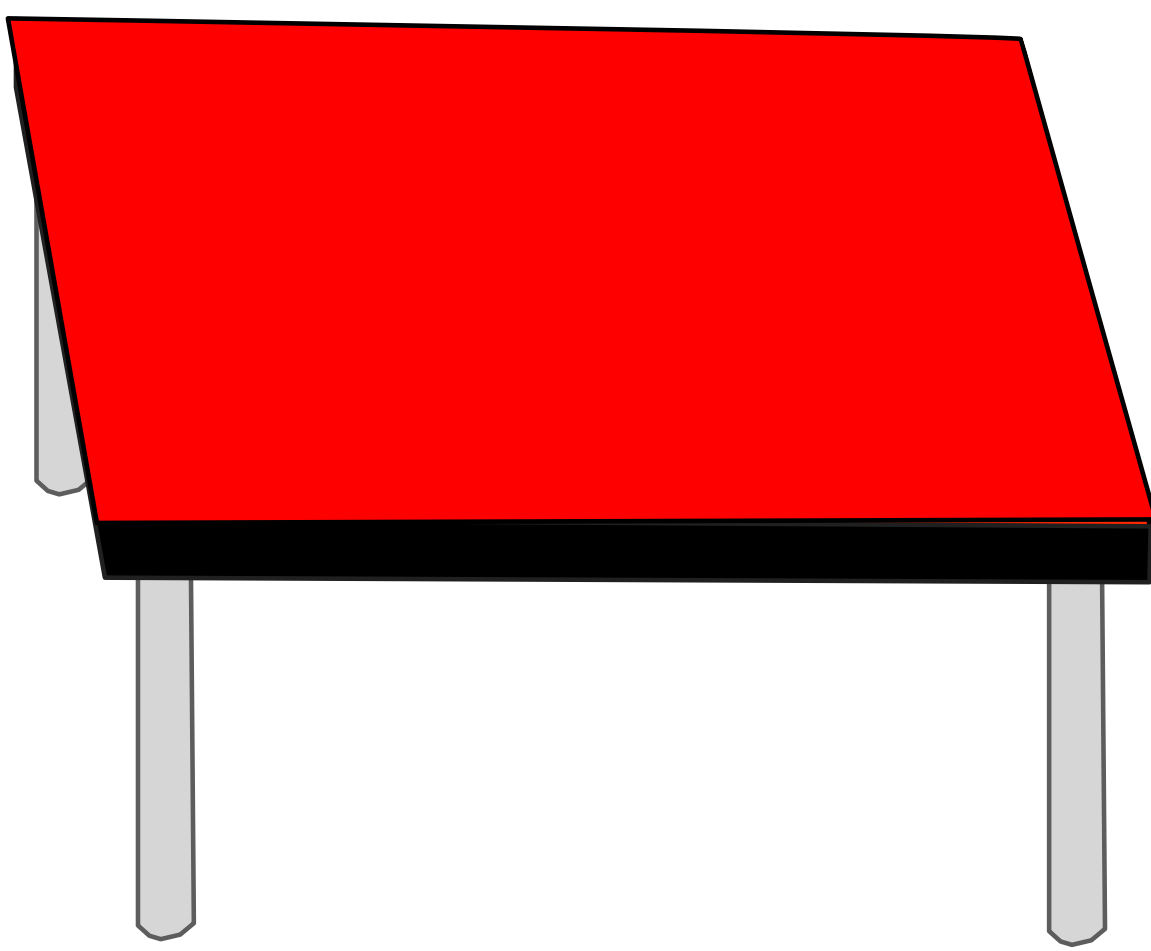
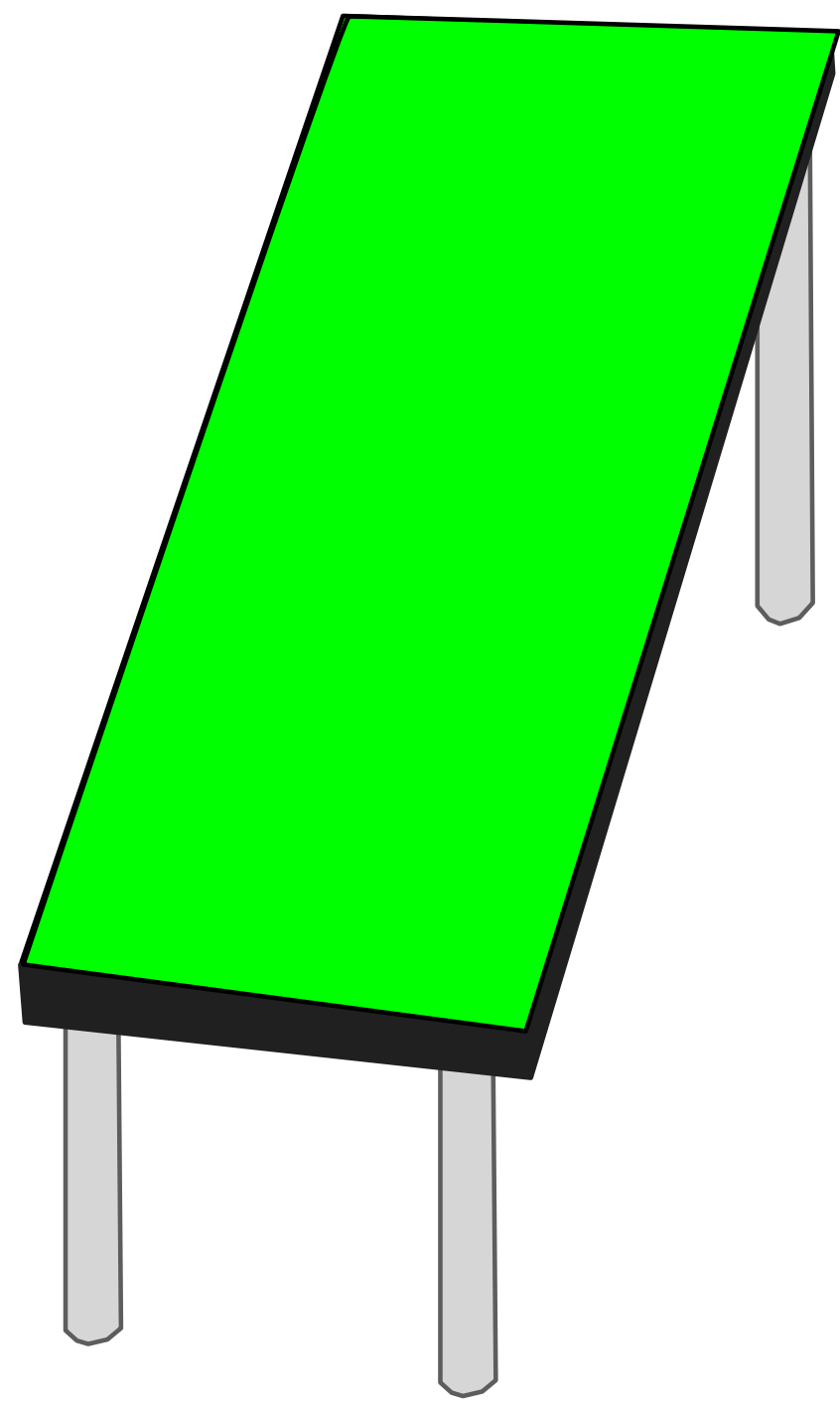


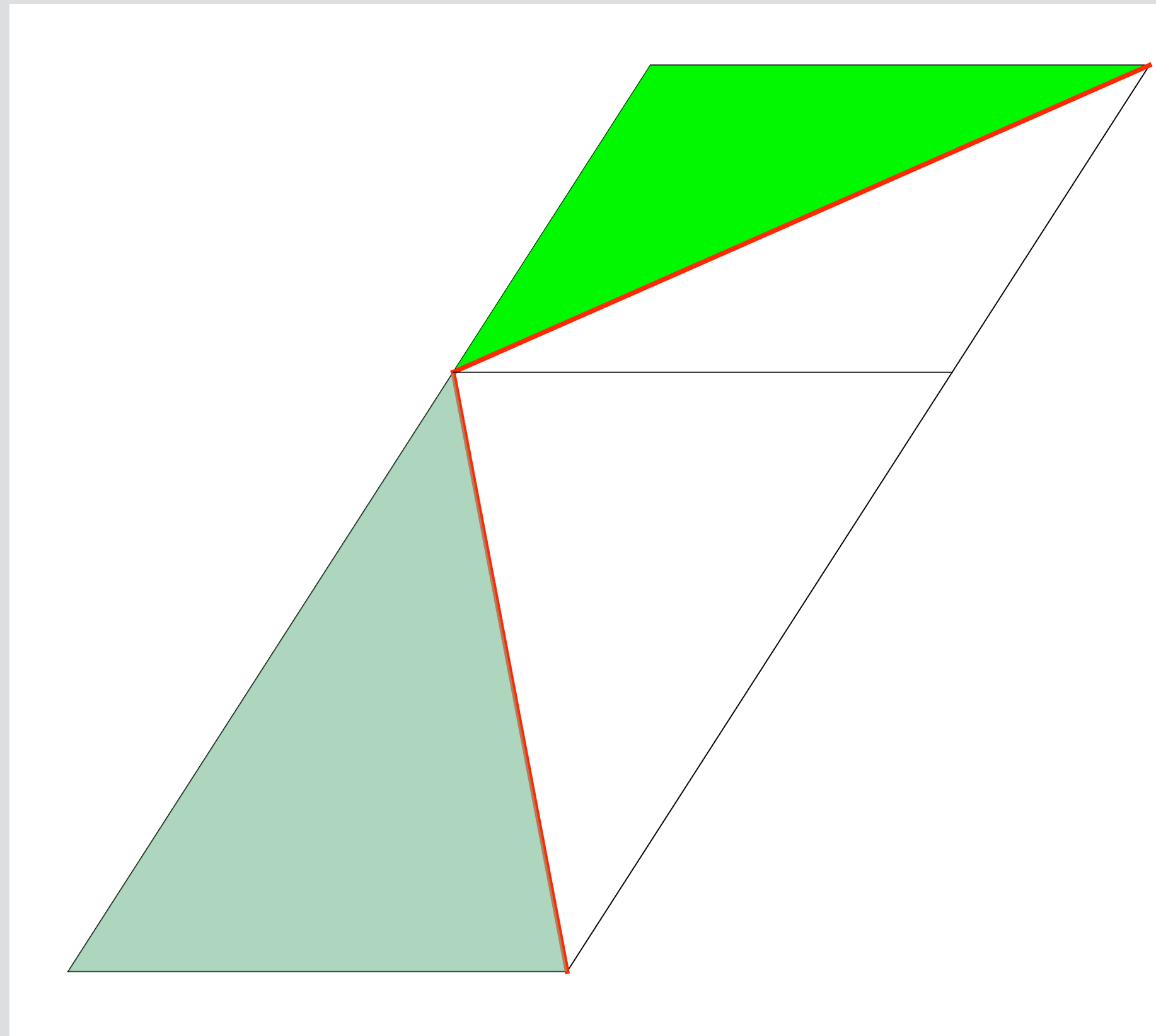
a

Fig. 5. Results of the experiment on binocular color matching. The wavelengths seen by the color-blind eye (left scale) are matched by the indicated wavelengths in the normal eye (right scale).

a







# Conclusions

- Vision invokes all levels of neuroscience
  - Molecular
  - Cellular
  - Systems
  - Behavioral

# Conclusions

- Some visual functions are well-understood
  - Neural organization of retina
  - Color Vision (behavioral)
- Many visual functions are not well-understood
  - Color Vision (systems)
  - Object Recognition
  - Conscious Experience



# Levels of Understanding

- Molecular
- Cellular
- Systems
- Behavioral
- We want it all!

The End